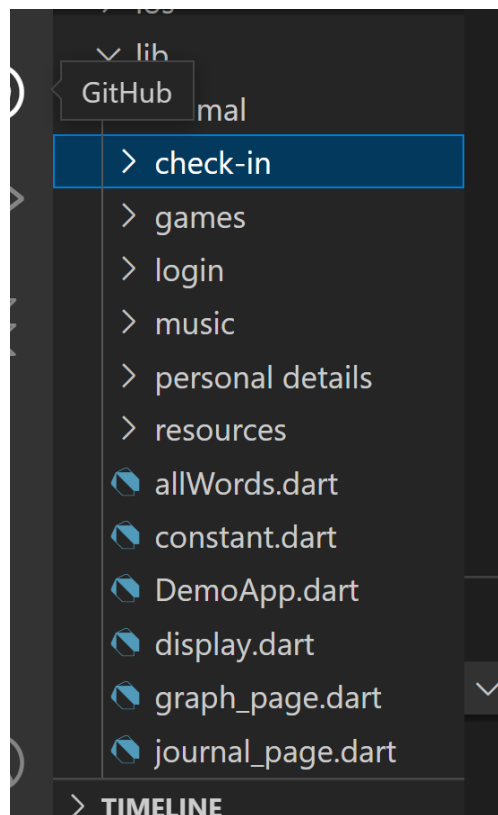**Team 13- Jui Nagarkar, Parveen Kaur, Jowaki Merani, Educardo Sanchez**

1. **Research on how to set a timer for the daily check-in to disappear once the user completes it:**
   Our application was sending users to the check in page every time they logged in. However, the aim is to have the users only check in once a day and every other time they login, they should ideally just be sent to the home page immediately. We researched what we can do to make this work and while researching, we were able to experiment the research findings to develop the application and have it function the way we needed it to.
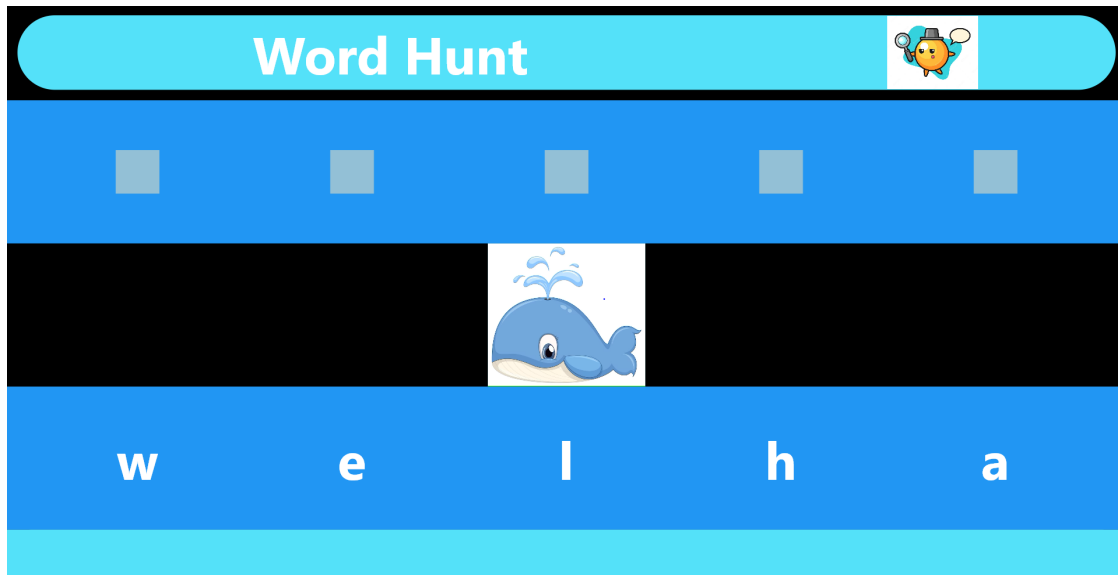
2. **Organize all the files in lib to have separate folders for every page:**
   Our code was very cluttered previously where a lot of the files were all over the place and a lot of the files consisted of unusable dead code. Therefore, for this sprint, we decided that we wanted to organize them so that anyone reading is able to access the files they are looking for much easier. This organization looks as follows:
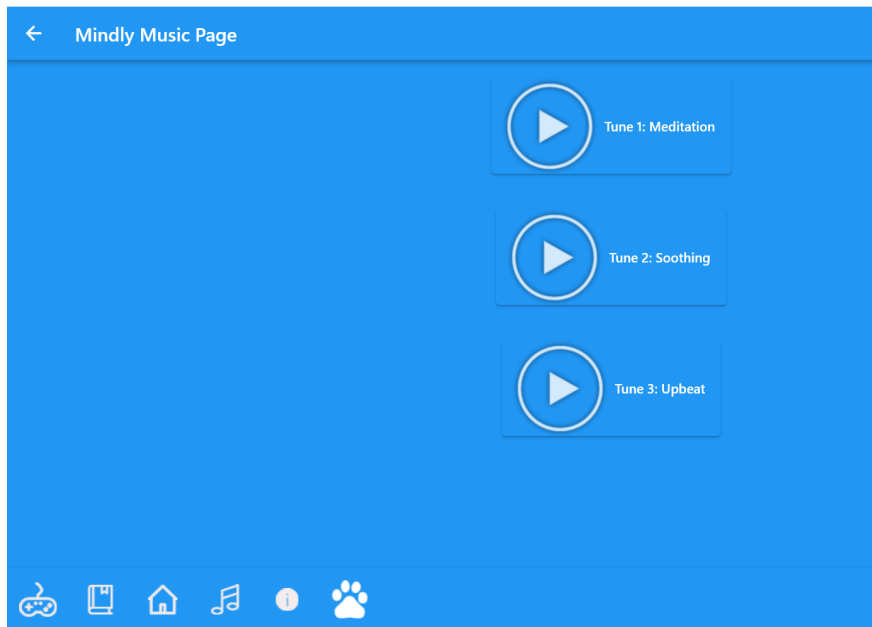

3. **Add error sound to word hunt game:**
   The word game had two audio sounds playing for when the correct letter was inputted and when the correct word was formed. However, we did not have a sound playing for when the player dragged the wrong letter to the box. In this sprint, we implemented that. Whenever the user drags the wrong letter, an incorrect sound is played.

4. Incorporate the music into the music page:

We had our UI implemented for the music page, but we did not have music from the students. After we got the music from them, we incorporated the 3 songs into the tunes section so that when the specific tune number is clicked, it takes the user to another page where they can play, pause and slide the music piece.

5. Add more emotions to the comfort animal:

We added a happy, ideal and sad face to the comfort animal that has also been linked to the program - now the program can access all 3 emotions of the animal. This involved working in Rive and downloading the binary to merge with the code. Each expression involved working on the character to move the face in the desired way.

6. **Worked on sending an email for a forgotten password.**
   Worked on sending an email function for the forgot password function. installed realm and imported the library into the code. Upon following instructions (both realm's documentation and mongoDB) I came across difficulty when implementing it into our codebase. using google to search for the solution yielded little results. Most tutorials online cater to using firebase as their database.