#### **PROFESSIONAL**

# C5: SPACE SHOOTER GAME



## **INSTRUCTIONS:**

Login to code.org.

Click on the link:

https://studio.code.org/projects/gamelab/2ZUG6GWihMicalYBMAw48nyYrMMND8ROoHxEEqAeKZ8

Click on "View Code".

In this project and C9, C10 we will learn how to create a space shooter game.

But first, we need to use the 'for loop' creating sprites.

- 1. Use a for loop to setAnimation (Graphics) for your enemies.
- 2. Make multiple rows of enemies using this concept.
- 3. Create a Player Sprite. The user will be controlling the player sprite with his/her mouse movement.
- 4. On moving the mouse horizontally move the Player Sprite.

Click "SHARE" Button to generate a shareable link.

Copy the link and submit it to the student dashboard.

Here is a small little game one of the students created. This is for your inspiration. <a href="https://studio.code.org/projects/gamelab/OtKM3yoCHyTLvYKQA8FQ06ECvqoumcdPsh6lsONa7nE">https://studio.code.org/projects/gamelab/OtKM3yoCHyTLvYKQA8FQ06ECvqoumcdPsh6lsONa7nE</a>

For inspiration you can check out this youtube video of the old arched game SPACE INVADERS:

https://www.youtube.com/watch?v=MU4psw3ccUI

We expect you to bring your own creativity into the game.
Write to us if you have any questions. Can't wait to play your games!!

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REMEMBER... Try your best, that's more important than being correct.

After submitting your project your teacher will send you feedback on your work.

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#### **DID YOU KNOW?**

HP, Microsoft and Apple have one very interesting thing in common – they were all started in a garage.

