Parv K. Parkhiya

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EDUCATION

Carnegie Mellon University - School of Computer Science

Master of Science, Robotic Systems Development (MRSD) | GPA: 4.05/4.33

Pittsburgh, Pennsylvania August 2018 - May 2020

• Selected Coursework - Robot Autonomy, Learning for Manipulation, Computer Vision, Robot Localization and Mapping, Natural Language Processing, Optimal Control and Reinforcement Learning

International Institute of Information Technology (IIIT)

Hyderabad, India

Bachelor of Technology (Honours), Electronics and Communication | GPA: 9.91/10

August 2014 - May 2018

• Selected Coursework - Mobile Robotics, Statistical Methods in AI, Computer Vision, Linear Control System

EXPERIENCE

ISEE

Senior Perception Engineer

Cambridge, Massachusetts

June 2020 - July 2024

- Contributing to Perception stack for isee.ai autonomous yard truck system that moves trailers in the busy dynamic yard
- Implemented 3D Occupancy Grid to map obstacle in realtime GPU (C++, CUDA), lidar simulation, ground segmentation
- Research Projects: Pointcloud completion network, Self-Supervised object detection on lidar data, lidar based SLAM

Zenuity (Volvo-Veoneer joint venture)

Novi, Michigan

Intern, Perception and Localization Team

June 2019 - August 2019

• Contributed to codebase (C++) of LIDAR based Simultaneous Localization and Mapping (SLAM)

RESEARCH EXPERIENCE

Robotics Research Center, International Institute of Information Technology

Hyderabad, India

Honours Student

June 2016 - May 2018

- Conceptualized and implemented (C++) monocular Object-oriented SLAM using CNN and factor graph optimization
- [Publication]: (IEEE ICRA 2018) "Constructing Category-Specific Models for Monocular Object SLAM"

PROJECTS

Unmanned Aerial and Ground Vehicle (UAV, UGV) Collaborative Firefighting

August 2018 - February 2020

- Designed and developed full system with hardware/software architecture for custom built hexacopter (2 kg payload) and Husky (UGV) for autonomous navigation in unknown environment, fire detection and extinguishing material deployment
- Part of MRSD capstone project

Trajectory Planning with Obstacle Avoidance using RRTs, A*, and R*

January 2020 - May 2020

• Implemented various search based approaches for planning problem with non-holonomic constraints (link)

Dynamic SLAM using landscape theory of aggregation

August 2019 - December 2019

• Implemented (C++) dynamic label classifier for SLAM pipeline with custom written optimizer on UGV robot (link)

Taking out Trash

January 2019 - May 2019

• Modeled picking and placing trash bin skill using manipulator arm of Locobot robotic platform as **Gaussian Process (GP)** to enable imitation based skill learning from single demonstration (link)

Modeling Motion of Stereotypical Dynamic Objects for Efficient Interaction

August 2018 - December 2018

• Incorporated **Dynamic Movement Primitives (DMP)** approach to model stereo typical motion in data efficient manner and used that model to predict trajectory and goal location from a partially observed trajectory (<u>link</u>)

SKILLS

Programming Languages: C++, C, Python

Software: Optimizers (Ceres-Solver, GTSAM, G2O, CasADi), ROS, CUDA, Pytorch, OpenCV, Gazebo, Unity, MATLAB, Solidworks (CAD), Blender, GoogleTest, Tensorflow

Hardware: Cameras (ZED Stereo, Intel RealSense, FLIR Thermal), LiDAR (SICK, Velodyne), Microcontroller (Arduino, AVR), FPGA (ZedBoard), Quadcopter (Parrot Bebop, AR, DJI, Pixhawk), Makerbot, Ultimaker

AWARDS

Institute Gold Medal (Highest GPA)