

CS1216 - Monsoon 2022 - Homework 3

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Collaborators: None

1. Read the assembly code below; add comments to explain what each line of code is doing; in one sentence, explain what this procedure is trying to accomplish.

```
myProcedure:
    1. sll $a0, $a0, 24
    # This instruction shifts the address at a0 by 24 bits to the left,
    # losing on the first 24 bits of the number -> XXX(8 bits occupied)000(24 times)
    # In case the first 24 bits of the number weren't occupied it will also
    # multiply the number stored by 2*24

    2. srl $a0, $a0, 24
    # This instruction shifts the address at a0 by 24 bits to the right,
    # losing on the last 24 bits of the number -> 000(24 times)XXX(8 bits occupied)
    # In case the first 24 bits of the number weren't occupied it will also
    # divide the number stored by 2*24

    3. add $v0, $a0, $zero # setting v0 = a0 + 0
    4. jr $ra              # return statement indicating procedure is over.
```

2. For the (pseudo) assembly code below, replace L, M, U, and X with the smallest set of instructions to save/restore values on the stack and update the stack pointer. Assume that `procA` and `procB` were written independently by two different programmers who are following the MIPS guidelines for caller-saved and callee-saved registers. In other words, the two programmers agree on the input arguments and return value of `procB`, but they can't see the code written by the other person. Be sure to read the textbook and lecture slides so you understand the MIPS guidelines for caller-saved and callee-saved registers.

L

```
addi $sp, $sp, -16
sw, $a0, 12($sp)
sw, $ra, 8($sp)
sw, $t0, 4($sp)
sw, $t1, 0($sp)
```

M

```
lw, $t1, 0($sp)
lw, $t0, 4($sp)
lw, $ra, 8($sp)
lw, $a0, 12($sp)
addi $sp, $sp, 16
```

U

```
addi $sp, $sp, -12
sw, $s0, 8($sp)
sw, $s1, 4($sp)
sw, $s2, 0($sp)
```

X

```
lw, $s2, 0($sp)
lw, $s1, 4($sp)
lw, $s0, 8($sp)
addi $sp, $sp, 12
```

3. Assume that registers \$s0 and \$s1 hold the values 0x80000000 and 0xD0000000, respectively.

- (a) Assuming that \$t0 is represented as a 32-bit signed integer (2's complement representation), state the value that will be stored in \$t0 after the following instruction. Is this the value that was desired by the programmer? State your reasons.

```
add $t0, $s0, $s1.
```

No, this will not give the desired value. Rather it will result in integer overflow. This happens because $-2147483648 + -805306368$ overflows past the limits of a 32-bit number. The desired value was 1342177280 which is not possible to store in a 32-bit number.

Incase, we wanted to ignore the overflow, we could have used the equivalent unsigned instruction: `addu`.

- (b) What about the following instruction? State whether \$t0 will store the desired value. Why?

```
sub $t0, $s0, $s1
```

Yes, this will give the desired value. Rather it will NOT result in integer overflow. The desired and returned value is -1342177280

This happens because integer overflow is not possible in subtraction. Even if you add the largest negative number to the largest positive number, the result will be a 32 bit positive number.