

Big-O Cheat Sheet

Preface

This is a \LaTeX 'ed version of <http://bigocheatsheet.com/> (as of 17 February 2015).

Legend: Good Fair Poor

Searching

Algorithm	Data Structure	Time Complexity		Space Complexity
		Average	Worst	
Depth First Search (DFS)	Graph of $ V $ vertices and $ E $ edges	-	$O(E + V)$	$O(V)$
Breadth First Search (BFS)	Graph of $ V $ vertices and $ E $ edges	-	$O(E + V)$	$O(V)$
Binary search	Sorted array of n elements	$O(\log n)$	$O(\log n)$	$O(1)$
Linear (Brute Force)	Array	$O(n)$	$O(n)$	$O(1)$
Shortest path by Dijkstra, using a Min-heap as priority queue	Graph with $ V $ vertices and $ E $ edges	$O((V + E) \log V)$	$O((V + E) \log V)$	$O(V)$
Shortest path by Dijkstra, using an unsorted array as priority queue	Graph with $ V $ vertices and $ E $ edges	$O(V ^2)$	$O(V ^2)$	$O(V)$
Shortest path by Bellman-Ford	Graph with $ V $ vertices and $ E $ edges	$O(V E)$	$O(V E)$	$O(V)$

Sorting

Algorithm	Data Structure	Time Complexity			Worst Case Auxiliary Space Complexity
		Best	Average	Worst	
Quicksort	Array	$O(n \log n)$	$O(n \log n)$	$O(n^2)$	$O(n)$
Mergesort	Array	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	$O(n)$
Heapsort	Array	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	$O(1)$
Bubble Sort	Array	$O(n)$	$O(n^2)$	$O(n^2)$	$O(1)$
Insertion Sort	Array	$O(n)$	$O(n^2)$	$O(n^2)$	$O(1)$
Selection Sort	Array	$O(n^2)$	$O(n^2)$	$O(n^2)$	$O(1)$
Bucket sort ^a	Array	$O(n + k)$	$O(n + k)$	$O(n^2)$	$O(nk)$
Radix sort ^b	Array	$O(nk)$	$O(nk)$	$O(nk)$	$O(n + k)$

^a Only for integers with range k

^b Constant number of digits ' k '

Graphs

Node/Edge Management	Storage	Add Vertex	Add Edge	Remove Vertex	Remove Edge	Query
Adjacency list	$O(V + E)$	$O(1)$	$O(1)$	$O(V + E)$	$O(E)$	$O(V)$
Incidence list	$O(V + E)$	$O(1)$	$O(1)$	$O(E)$	$O(E)$	$O(E)$
Adjacency matrix	$O(V ^2)$	$O(V ^2)$	$O(1)$	$O(V ^2)$	$O(1)$	$O(1)$
Incidence matrix	$O(V E)$	$O(V E)$	$O(V E)$	$O(V E)$	$O(V E)$	$O(E)$

Data Structures

Data Structure	Time Complexity				Worst				Space Complexity
	Average Indexing	Search	Insertion	Deletion	Indexing	Search	Insertion	Deletion	Worst
Basic Array	$O(1)$	$O(n)$	-	-	$O(1)$	$O(n)$	-	-	$O(n)$
Dynamic Array	$O(1)$	$O(n)$	$O(n)$	$O(n)$	$O(1)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Singly-Linked List	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Doubly-Linked List	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(n)$
Skip List	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n \log n)$
Hash Table	-	$O(1)$	$O(1)$	$O(1)$	-	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Binary Search Tree	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$	$O(n)$
Cartesian Tree	-	$O(\log n)$	$O(\log n)$	$O(\log n)$	-	$O(n)$	$O(n)$	$O(n)$	$O(n)$
B-Tree	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n)$
Red-Black Tree	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n)$
Splay Tree	-	$O(\log n)$	$O(\log n)$	$O(\log n)$	-	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n)$
AVL Tree	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(n)$

Heaps

Heaps	Time Complexity				Insert	Delete	Merge
	Heapify	Find Max	Extract Max	Increase Key			
Linked List (sorted)	-	$O(1)$	$O(1)$	$O(n)$	$O(n)$	$O(1)$	$O(m + n)$
Linked List (unsorted)	-	$O(n)$	$O(n)$	$O(1)$	$O(1)$	$O(1)$	$O(1)$
Binary Heap	$O(n)$	$O(1)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(m + n)$
Binomial Heap	-	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$	$O(\log n)$
Fibonacci Heap	-	$O(1)$	$O(\log n)^a$	$O(1)^a$	$O(1)$	$O(\log n)^a$	$O(1)$

^a Amortized

