

Theory and Specification

Principles:

1. It must be simple, object-oriented, and familiar.
2. It must be robust and secure.
3. It must be architecture-neutral and portable.
4. It must execute with high performance.
5. It must be interpreted, threaded, and dynamic.

Sources:

- [https://en.wikipedia.org/wiki/Java_\(programming_language\)](https://en.wikipedia.org/wiki/Java_(programming_language))