

# Treap

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## Big O:

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- space  $O(n)$
- time
  - search worst  $O(n)$ , average  $O(\log(n))$
  - insert worst  $O(n)$ , average  $O(\log(n))$
  - delete worst  $O(n)$ , average  $O(\log(n))$

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## Advantages:

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- treap is same shape regardless of history
  - security: cant tell history
  - efficient sub tree sharing
  - useful for sets

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## Notes:

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- heap invariant (children less or equal to parent)?
- formed by inserting nodes highest priority first into a BST without rebalancing
- each node has priority (heap) and key (BST)