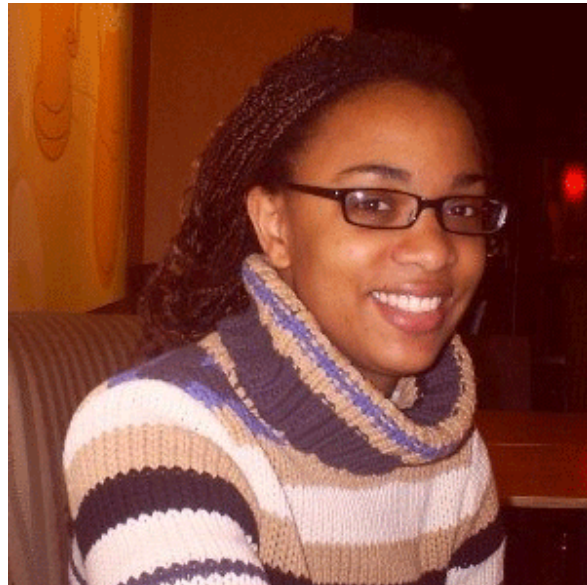


# Transforming and Animating in 3D



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## Definition

CSS 3D Transform extends CSS Transform to allow elements rendered by CSS to be transformed in **three-dimensional** space.

Source : <http://www.w3.org/TR/css3-transforms/>

X-axis

Y-axis

Z-axis

Perspective

Perspective-origin

Transform-origin

Transform-style

Backface-visibility

3D Effect with Perspective

3D Transform Methods

3D Transition Demos

Tutorials

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# Perspective

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# Perspective

distance between the object and  
the viewer

perspective: **1500px** - far -

perspective: **500px** - close -

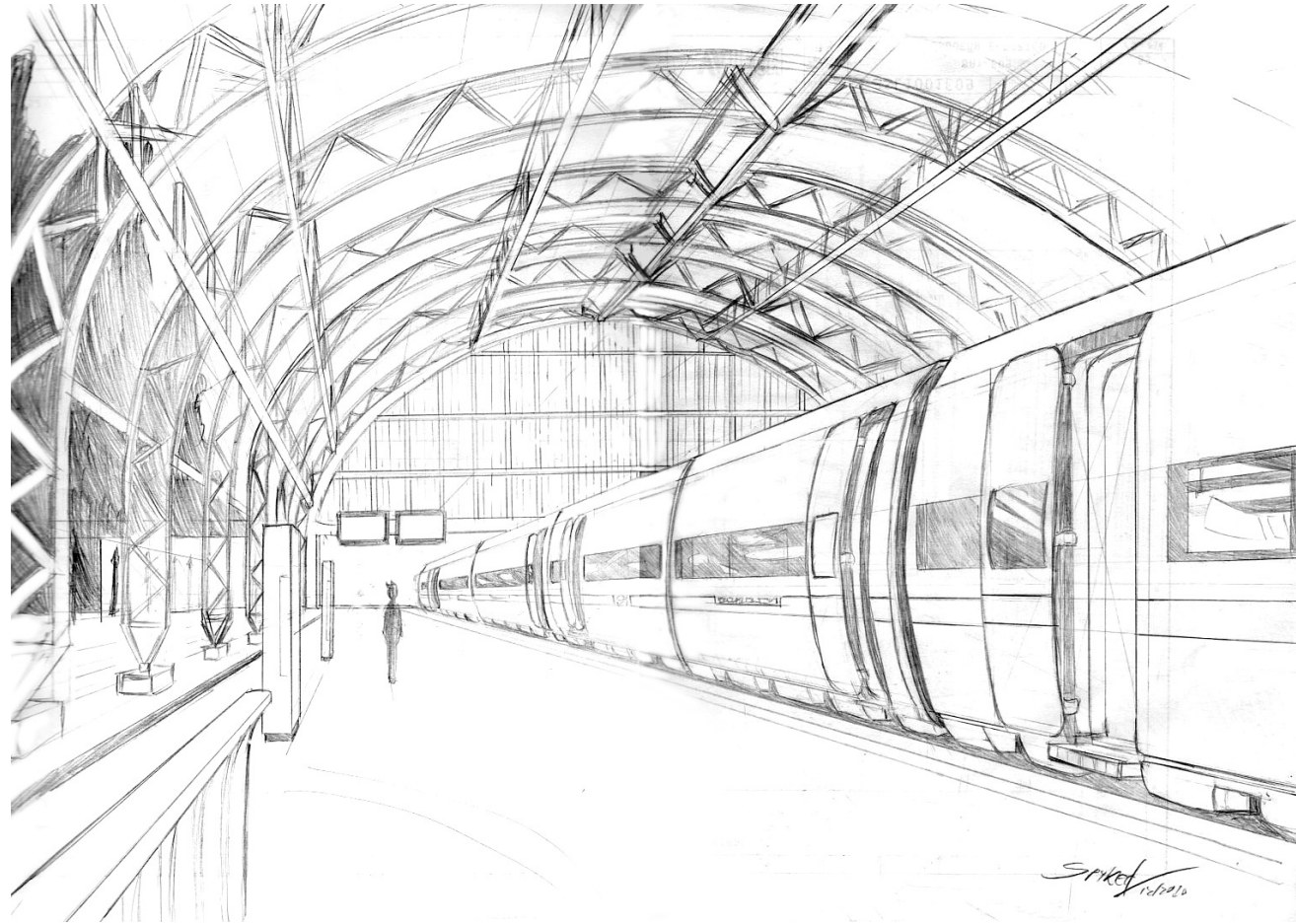


# Perspective in Photography



[http://commons.wikimedia.org/wiki/File:One\\_point\\_perspective.jpg](http://commons.wikimedia.org/wiki/File:One_point_perspective.jpg)

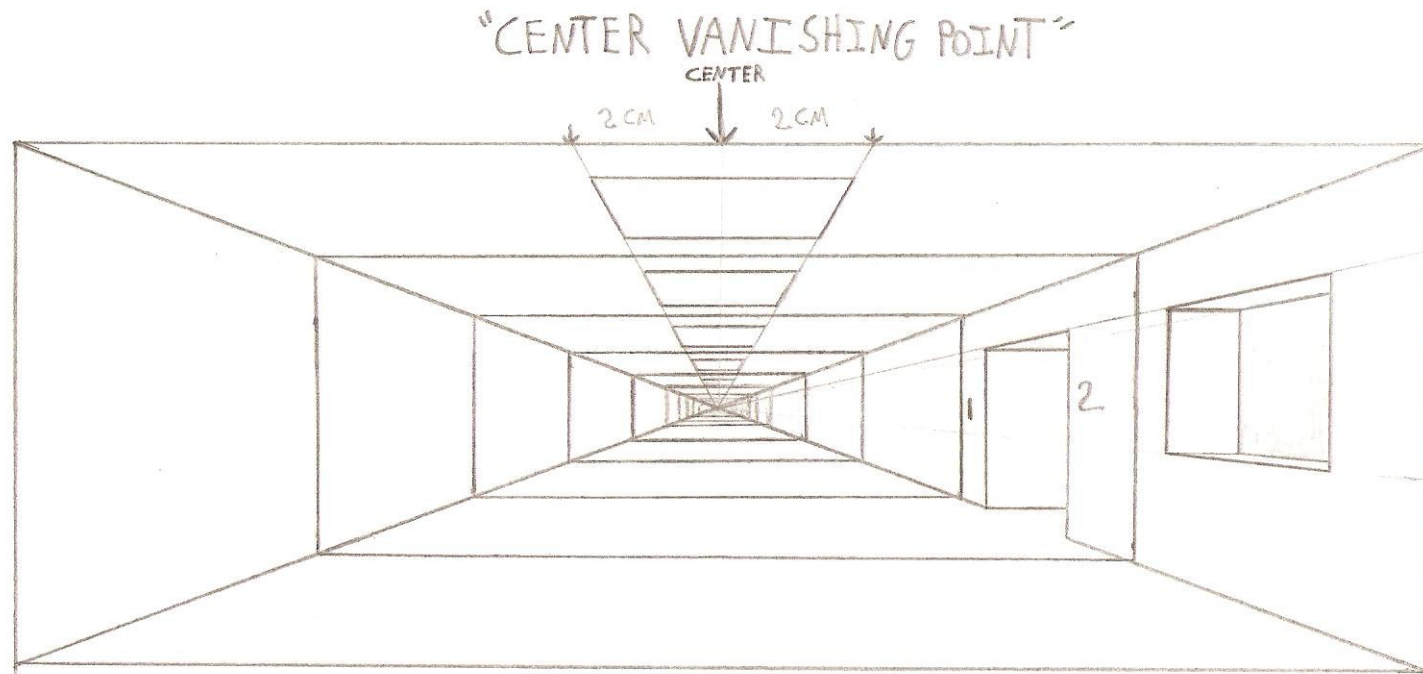
# Vanishing Point in Art



<http://thiagospyked.deviantart.com/>



# Vanishing Point in Art



<http://thiagospkyed.deviantart.com/>

# Vanishing Point In Art



<http://ashlife.deviantart.com/>

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# CSS 3D Transform

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Translate()

**TranslateX()**

**TranslateY()**

**TranslateZ()**

shorthand: **translate3d**(x-axis, y-axis, z-axis)

Rotate()

**RotateX()**

**RotateY()**

**RotateZ()**

shorthand: **rotate3d**(x, y, z, angle *deg*)

Scale()

**ScaleX()**

**ScaleY()**

**ScaleZ()**

shorthand: **scale3d()**



# Perspective-origin

perspective-origin: 50% 50% ;

# Perspective-origin

perspective-origin: 50% 50% ;

perspective-origin: 20% 40% ;

# Perspective-origin

perspective-origin: 50% 50% ;

perspective-origin: 40% 20% ;

# Transform-style

transform-style: **flat** ; (*default*)

transform-style: **preserve-3d**;

# Transform-origin

transform-origin: 50% 50% ;

# Transform-origin

transform-origin: 20% 40% ;

# Transform-origin

transform-origin: 40% 20% ;

# Backface-visibility

backface-visibility: **visible**; (*default*)

backface-visibility: **hidden**;