

Fast-SCNN: Fast Semantic Segmentation Network

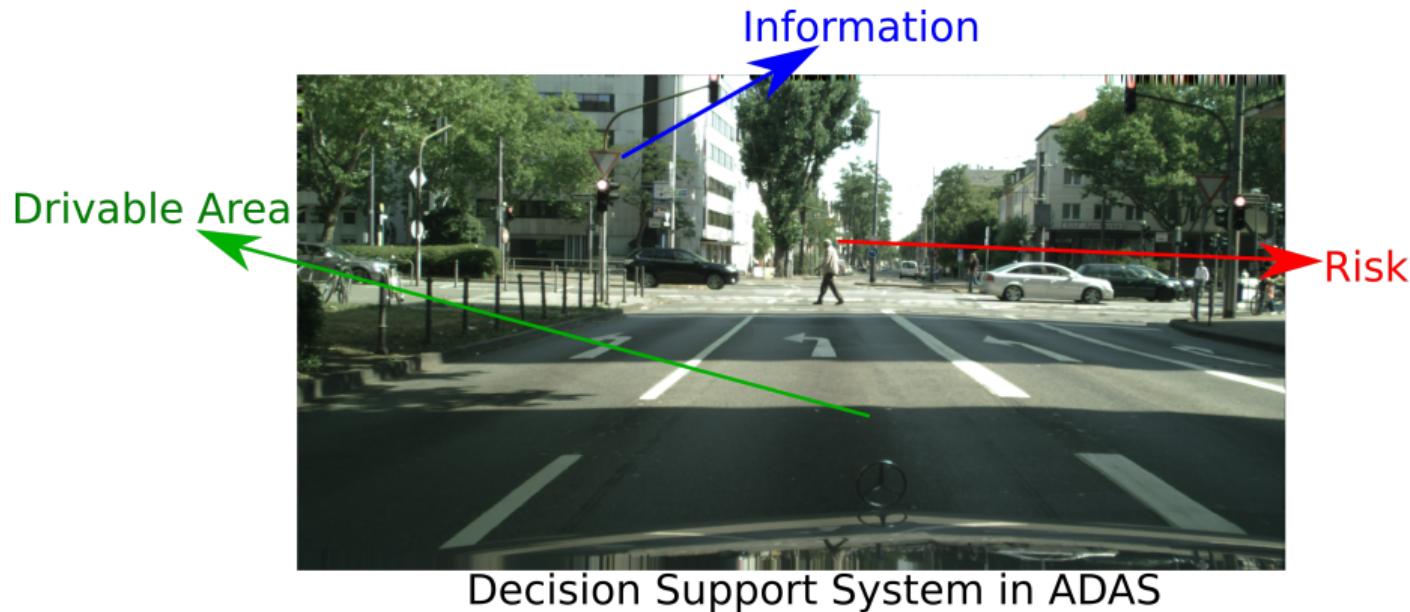
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BMVC 2019

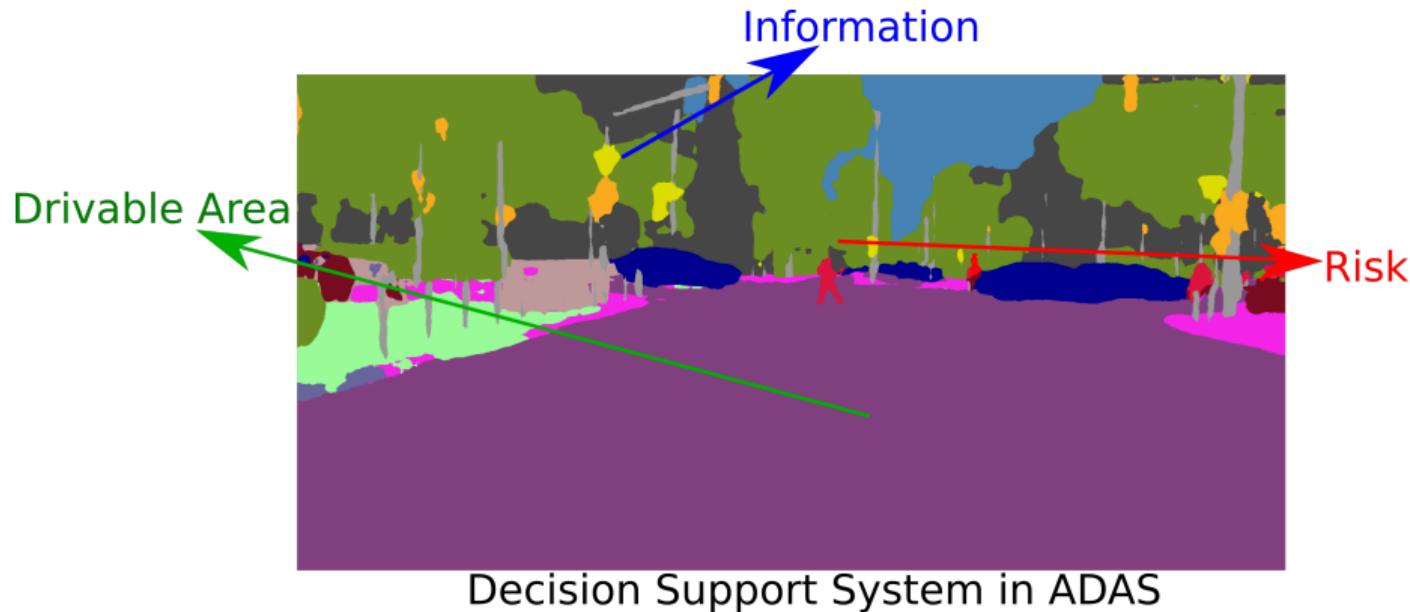
Real-time Semantic Image Segmentation

- **What am I seeing and where is it?**
- Real-time perception is critical for autonomous systems



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Motivation

- **Problem:** SOTA models are accurate but resource hungry

- Compute: floating point ops
- Power consumption
- Memory

- **Observations:**

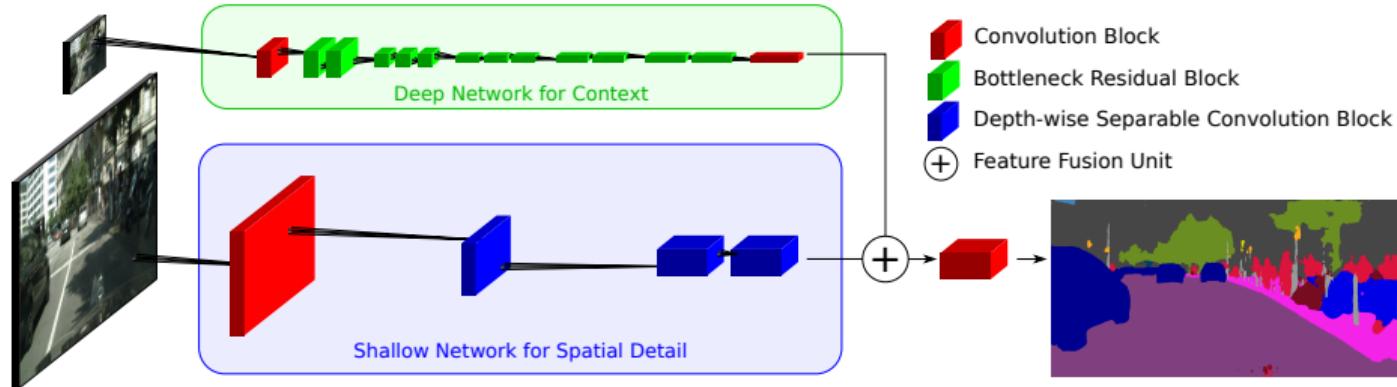
- ① First few layers of DCNN extract low-level features (Zeiler et al., 2014)
- ② Larger receptive field (context) is important for accuracy (Poudel et al., 2018)
- ③ Spatial details is necessary to preserve boundary (Shelhamer et al. 2016)
- ④ SOTA efficient models adapt multi-resolution and multi-branch architecture

Motivation: First Few Layers Learn Low-level Features



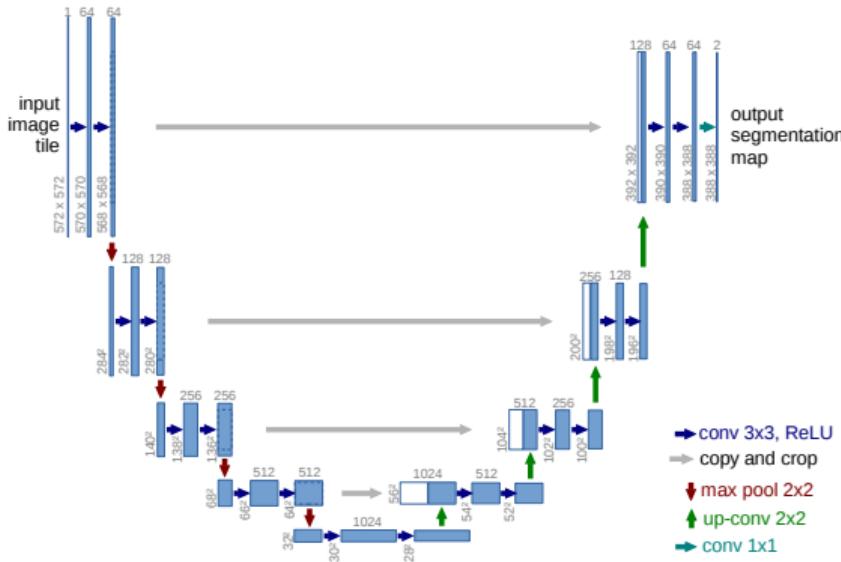
Zeiler et al., ECCV 2014

Motivation: Importance of Larger Receptive Field



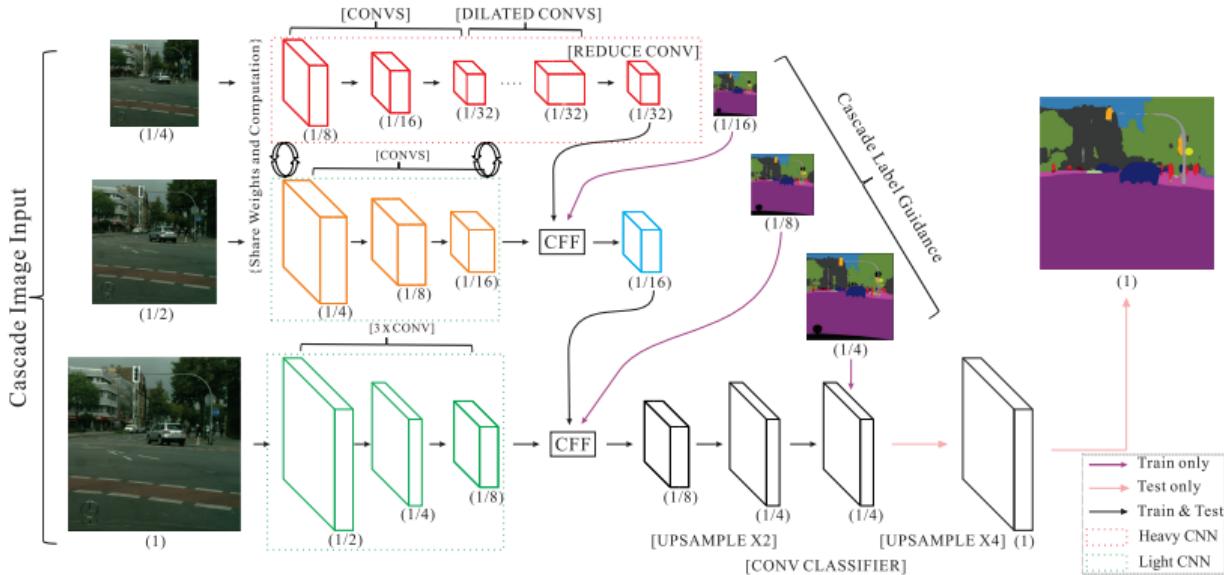
ContextNet (Poudel et al., BMVC 2018)

Motivation: Importance of Spatial Details



U-Net (Ronneberger et al., MICCAI 2015)

Motivation: Efficient Multi-resolution Architectures



ICNet (Zhao et al., ECCV 2018).

Motivation

- **Problem:** SOTA models are accurate but resource hungry

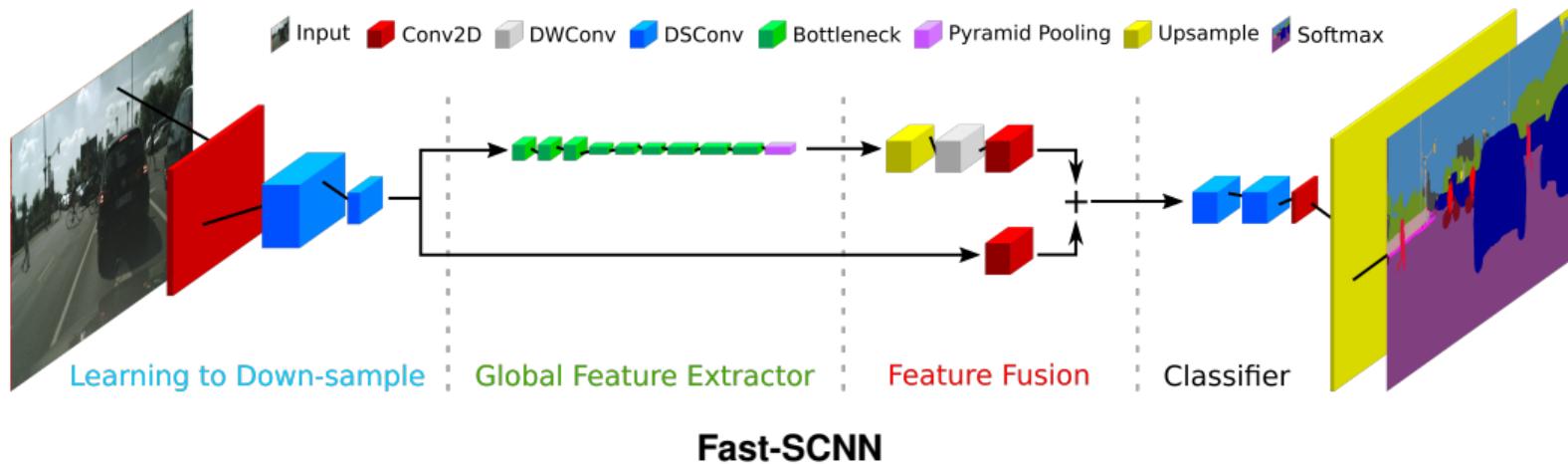
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- **Observations:**

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Proposed Model: Overview

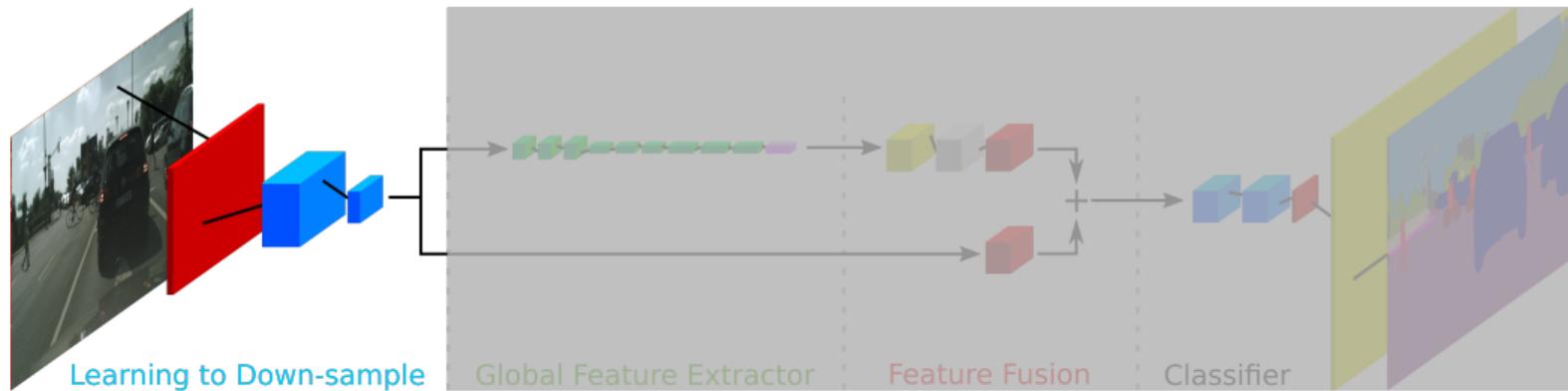
- **Hypothesis:** jointly learn the low level features of multi-branch networks to increase the model efficiency.



- **Learning to Down-sample** jointly learns the low level features

Proposed Model: Learning to Down-sample

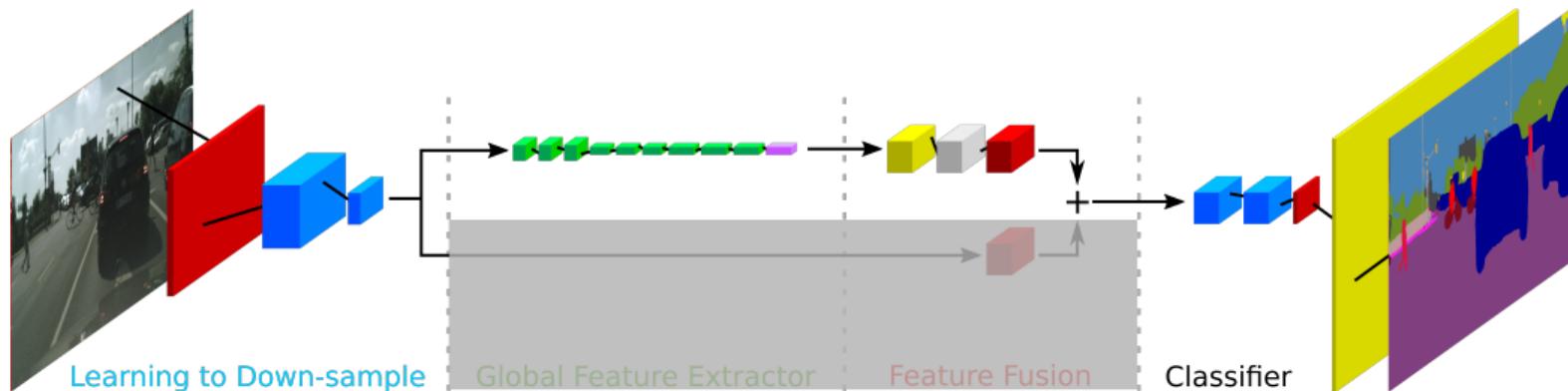
- **Learning to Down-sample** sharing computation of multi-resolution branches improves efficiency



- No need for multiple resizes and memory copies of the original input

Proposed Model: Larger Receptive Field

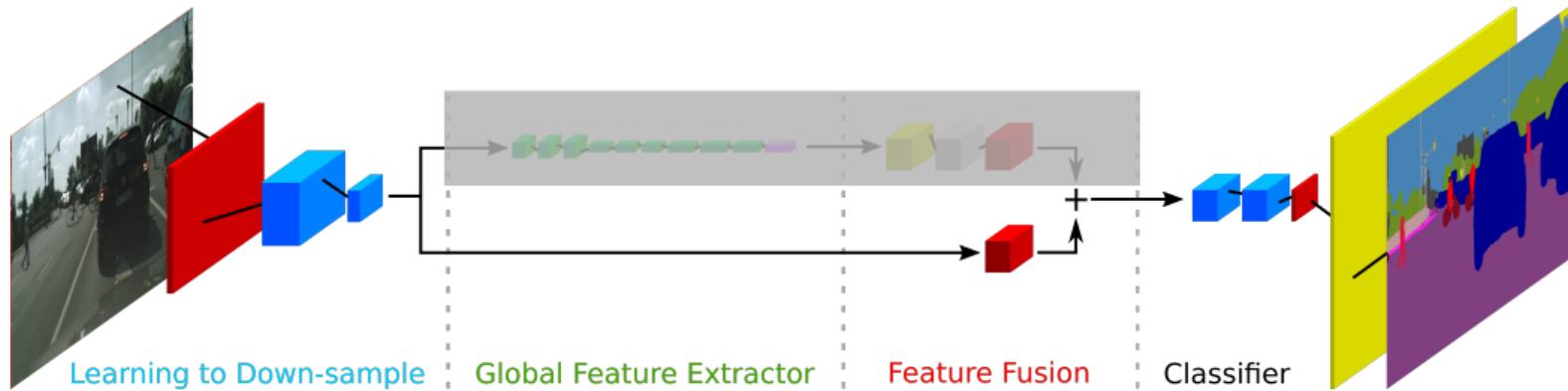
- **Going deeper with convnet** Fast-SCNN can be reduced to convnet



- Early sub-sampling/max-pooling layers increase receptive field and efficiency

Proposed Model: Skip-Connection

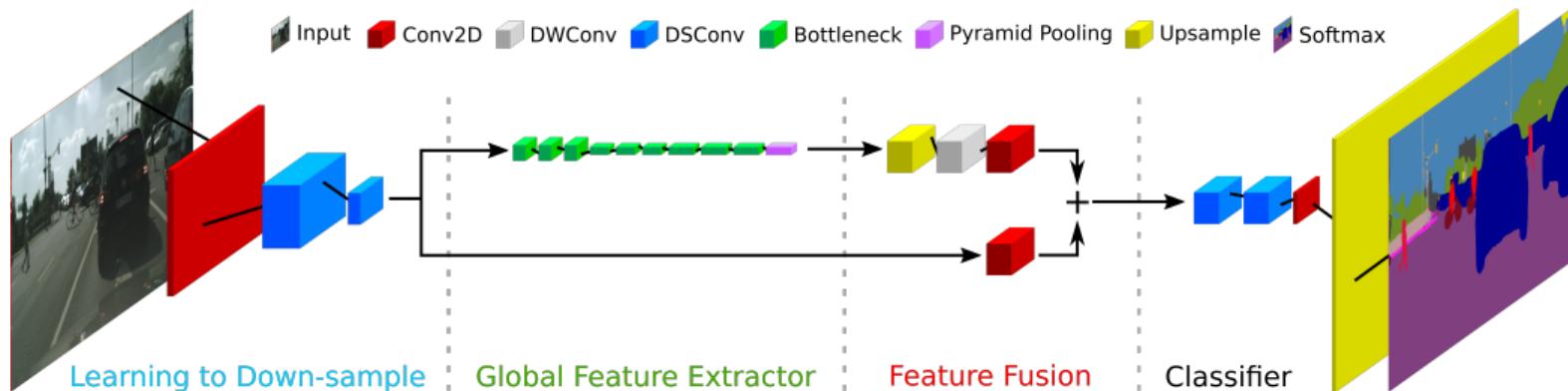
- **Spatial details** skip-connection helps to recover boundary information



- We preferred simple feature fusion module i.e. addition only

Proposed Model: Fast-SCNN

- **Deeper path** at low resolution captures global context information
- **Shallow path** focuses on high resolution segmentation details

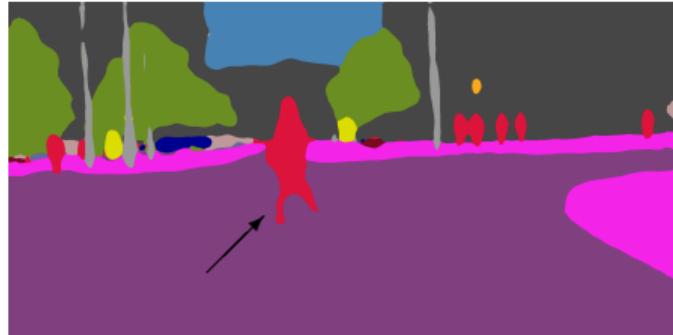


- No need to learn low-level features separately
- Quantization, network pruning and other techniques are also applicable

Proposed Model: Qualitative Validation



Input image



Skip-Connection: No



Skip-Connection: Yes

Proposed Model: Qualitative Validation



Input image

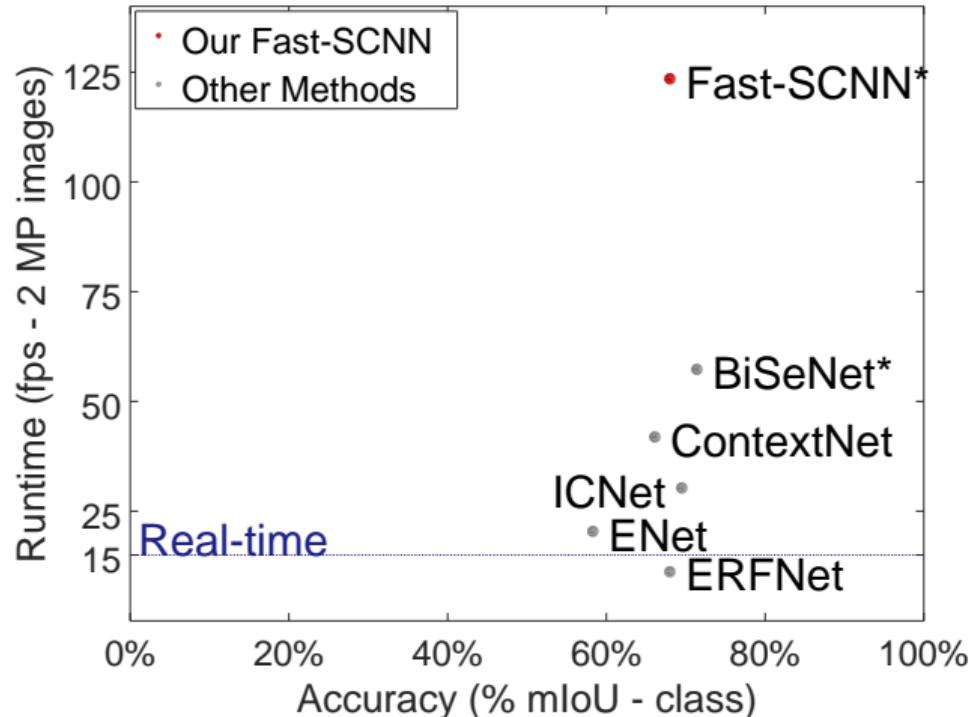


Skip-Connection: No



Skip-Connection: Yes

Fast-SCNN: Quantitative Evaluation



* Nvidia Titan Xp (Pascal); Others Nvidia Titan X (Maxwell)

Fast-SCNN: Quantitative Evaluation

- Fast-SCNN balances accuracy and speed

	Class mIoU%	Category mIoU%	Params in Millions	FPS on 1024x2048
SegNet	56.1	79.8	29.46	1.6
ENet	58.3	80.4	0.37	20.4
ICNet	69.5	-	6.68	30.3
ERFNet	68.0	86.5	2.1	11.2
ContextNet	66.1	82.7	0.85	41.9
BiSeNet*	71.4	-	5.8	57.3
GUN*	70.4	-	-	33.3
Fast-SCNN*	68.0	84.7	1.11	123.5

* Nvidia Titan Xp (Pascal); *Others* Nvidia Titan X (Maxwell)

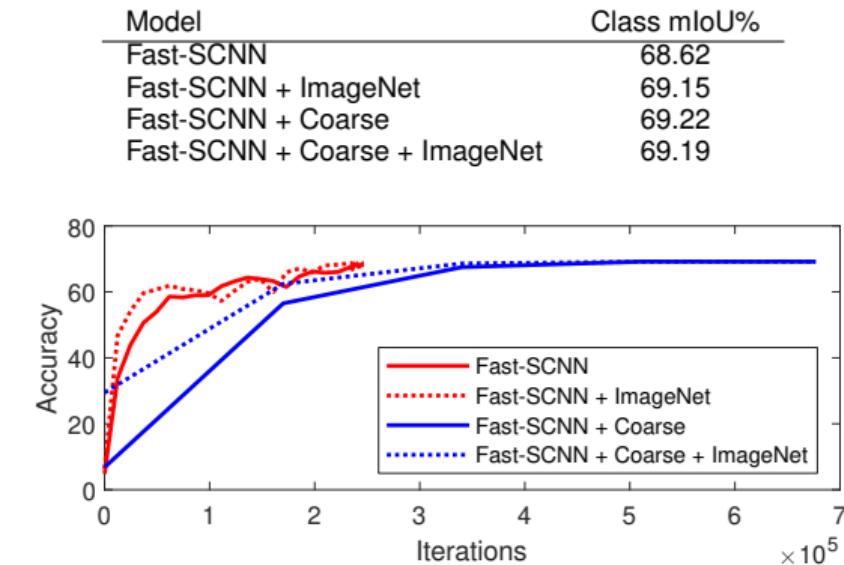
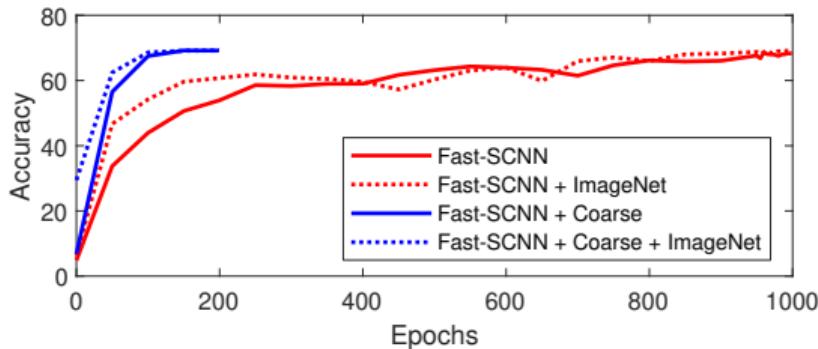
Fast-SCNN: Input Size Variation

- Fast-SCNN is efficient on smaller as well as larger scale input sizes

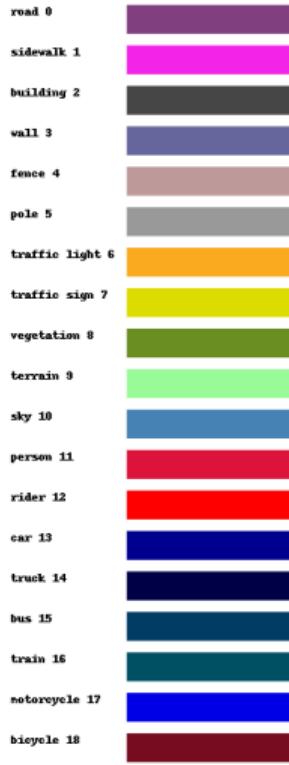
Input Size	Class mIoU%	Frame-Per-Second
1024 × 2048	68.0	123.5
512 × 1024	62.8	285.8
256 × 512	51.9	485.4

Is ImageNet Pre-Training is Necessary?

- Total number of gradient updates is important
- At least in validation and test sets ImageNet pre-training is not important!
- Similar finding on Rethinking ImageNet Pre-training by He et al. (ICCV 2019)



Fast-SCNN: Qualitative Evaluation



Conclusion

- **Fast-SCNN** is
 - memory, computation and power efficient
 - twice as fast as other state-of-the-art models
 - **above real-time i.e. 123.5 fps on 1024×2048 images**
 - efficient and competitive on smaller as well as larger scale input sizes
- We have shown accuracy without ImageNet pre-training is comparable
- Limitations: accuracy gap with bigger off-line models
- Future work: apply to depth estimation and instance segmentation

References

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Questions

Public implementations on PyTorch and TensorFlow are available on Github!

Thank you!