

# Pascal Niringiyimana



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## Summary

As a committed Software Engineer and UI/UX Developer, I specialize in crafting outstanding digital experiences. My work combines technical expertise with innovative design to produce top-notch software solutions that cater to user requirements and surpass expectations.

## Experience



### Front-end Developer and UI/UX Designer Specialist

Sangwa's Technical Resources

Jun 2024 - Present (2 months)

I serve as a dedicated Software Engineer and UI/UX Developer, focusing on creating exceptional digital experiences. My role involves merging technical proficiency with creative design to deliver high-quality software solutions that meet user needs and exceed expectations.



### Software Engineering Apprenticeship

CodetyHub

Oct 2023 - Present (10 months)

In my role as a Junior Learning Software Engineer in Cohort 1, I thrive on the opportunity to build micro-projects that not only demonstrate my proficiency but also contribute positively to the team's objectives. My dedication to mastering frontend development ensures that every project I undertake reflects precision and excellence.



### Software Engineering Trainee

kLab.rw

Nov 2023 - Feb 2024 (4 months)

At KLAB High School's leavers program, I was engaged in frontend engineering training with React and backend engineering with Node.js. As a frontend-heavy developer, my work involved building the frontend interfaces for our program's micro-projects and collaborating with UI/UX designers to achieve proper pixel-perfect implementations.



### Freelancer Software Engineer

Upwork

Feb 2022 - Aug 2023 (1 year 7 months)

As a free-lancing software engineer, my work is to work on client's application with HTML, CSS and Javascript

## Education



### The African Leadership University

Bachelor of Software Engineering, Computer Software Engineering

Feb 2024 - Mar 2028

Admitted to ALU (African Leadership University), Class of 2028 | Bachelor of Software Engineering

Excited to embark on a transformative journey at ALU, renowned for its innovative approach to education and commitment to nurturing future leaders in technology.



## **Le Wagon**

Bachelor in UI/UX Design, UI/UX Design

Jul 2024 - Jan 2025



## **freeCodeCamp**

Bachelor of Software Engineering

Jan 2022 - Jan 2024



## **Great Learning**

Bachelor of Fine Arts in Graphic Design with a concentration in UI/UX Design, UI/UX Design

Jul 2024 - Present

This journey has been incredibly rewarding, and I've gained invaluable skills that I'm eager to apply in my work.

Throughout the course, I have learned:

User Research & Analysis: Conducting surveys, interviews, and usability tests to understand user needs and behaviors.

Wireframing & Prototyping: Creating wireframes and interactive prototypes to visualize and test design concepts.

UI Design Principles: Designing intuitive and visually appealing user interfaces using tools like Figma and Adobe XD.

Interaction Design: Crafting seamless and engaging user interactions.

Usability Testing: Evaluating designs through user feedback to improve usability and user experience.

Responsive Design: Ensuring designs work flawlessly across different devices and screen sizes.

Accessibility: Designing inclusive interfaces that are accessible to all users.

Design Systems: Creating and maintaining a consistent design language and component library.

## **Skills**

User Interface Design • User Interface Prototyping • Software Development • User Experience Design (UED) • Next.js • JavaScript • Node.js • React.js • Firebase • Figma