



PASCHALIS TOLIOS

Computer game development student

PROFILE

Detail-oriented programming student with 15+ years' interest and experience in computer related fields. Driven to implement new technologies and make them helpful to bigger groups.

LANGUAGES

Greek (Native proficiency)
Swedish (Native proficiency)
English (Full Professional)

CONTACT

EMAIL:
paschalistolios@gmail.com

LinkedIn:
linkedin.com/in/paschalistol

Portfolio:
paschalistol.github.io

SKILLS

- Interpersonal Skills
- C#
- Java
- Unity
- Databases
- Photoshop
- GitHub

HOBBIES

- Dance
- Sports
- Photography

EDUCATION

Stockholm University

2017 –

Bachelor's degree, Computer Games and Programming Skills

Aristotle University of Thessaloniki

2010 – 2013

Attended Classes, Electrical, Electronics and Communications Engineering

Norra Real Gymnasium (High School)

2007 – 2010

Natural Science Program with Major in Math and Computers

WORK EXPERIENCE

Self-employed Game Developer

Sep 2021 –

Developing and releasing my solo developed games on [Play Store](#)

Academic Work

Language Administrator - Greek

June 2021 – July 2021

Consultant to a company to help them translate a software to Greek

VDL Bros Audiovisual

IT specialist & Audiovisual support

Feb 2016 – June 2018

AV installation, IT support for conferences, Middle person between AV team and Conference organizer, Conference talk control and speaker support, YouTube live stream direction

VOLUNTEER

Greek Cultural Group in Stockholm (EPOS) / Apollon Solna FK (Cultural department)

Dance Teacher

Oct 2018 – June 2021

Co-founder, Dance teacher, Organizer

Dance Group of the Student Dorms in Thessaloniki (HOFETH)

Organizer

Oct 2011 – June 2017

General Secretary, Archivist, Part of the organizing committee of an annual 8-day dance festival, Teacher substitute, Promo video director, Poster design and editing, Creating social media material, Communication with musicians and dance groups