# Relational & Object-Oriented & Object-Relational DBMSs

## **Objectives**

- Define a relational database management system
- Review object oriented database management systems
- Examine object-relational database management systems
- Examine SQL3 / SQL-99 as applied by Oracle.

#### **Next Generation Database Systems**

## First Generation DBMS: Network and Hierarchical

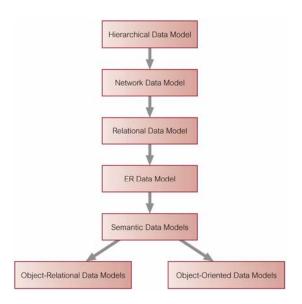
- Required complex programs for even simple queries.
- Minimal data independence.
- No widely accepted theoretical foundation.

#### **Second Generation DBMS: Relational DBMS**

- · Helped overcome these problems.
- · Strong theoretical foundation.

## **Third Generation DBMS: OODBMS and ORDBMS.**

#### **Next Generation Database Systems**



#### Relational

- By far the most dominant type of database management system today
- RDBMS made up 80 percent of the total DBMS software market.
- The pre-relational and object database markets saw negative growth in 2000, but the relational database management system (RDBMS) sector grew 15 percent.

#### A Change: Motivation

- Relational model (70's): Clean and simple.
- Great for administrative data.
- Only atomic domains (Codd's 1NF)
  - fragmentation of 'real-world' entities during normalization
  - introduction of BLOBs without manipulation functions
- Data separate from the operations
  - stored procedures not integrated with the data model
  - no encapsulation of attributes
- Bad support for non standard DB applications (CASE, CAD/CAM, GIS)
  - limited reusability of model constructs
- Object-Oriented models (80's): Complicated, but some influential ideas.
  - Complex data types.
  - Object identity/references.
  - ADTs (Abstract Data Types: encapsulation, behavior goes with data).
  - Inheritance.
- Idea: Build DBMS based on OO model.

#### Object-Oriented DBMS's

- Standards group: ODMG = Object Data Management Group.
- ODL = Object Description Language, like CREATE TABLE part of SQL.
- OQL = Object Query Language, tries to imitate SQL in an OO framework.

#### Framework

- ODMG imagines OO-DBMS vendors implementing an OO language like C++ or Java with extensions (OQL) that allow the programmer to transfer data between the database and "host language" seamlessly.
- ODL is used to define persistent classes, those whose objects may be stored permanently in the database.
- ODL classes look like Entity sets with binary relationships, plus methods.
- ODL class definitions are part of the extended, OO host language.

#### **ODL Overview**

- A class declaration includes:
  - 1. A name for the class.
  - 2. Optional key declaration(s).
  - 3. *Extent* declaration = name for the set of currently existing objects of the class.
  - 4. Element declarations. An *element* is either an attribute, a relationship, or a method.

## **An Asset Management Scenario**

- Nusomac Entertainment Corp.
  - Assets: cartoon videos, stills, sounds
  - "Chase the Border Collie" films show worldwide
  - Civu licenses Chase videos, stills, sounds for various purposes:
    - action figures
    - video games
    - product endorsements
  - DBMS must manage assets and business data

## Why not a Standard RDBMS?

create table frames (frameno integer, image BLOB, category integer)

- Binary Large Objects (BLOBs) can be stored and fetched.
- User-level code must provide all logic for BLOBs.
- Scenario: Client (Machine A) requests "thumbnail" images for all frames in DBMS (Machine B).
  - Inefficient, too hard to express queries.

## Solution 1: Object-Oriented DBMS

• Idea: Take an OO language like C++ or Java, add persistence & collections.

```
class frame {
  int frameno;
  jpeg *image;
  int category;
}
persistent set <frame *> frames;
foreach (frame *f, frames)
  return f->image->thumbnail();
```

 Shut down the program. Start it up again. Persistent vars (e.g. frames) retain values!

## **Attribute and Relationship Declarations**

- Attributes are (usually) elements with a type that does not involve classes. attribute <type> <name>;
- Relationships connect an object to one or more other objects of one class.
   relationship <type> <name> inverse <relationship>;

#### **Multiplicity of Relationships**

- All ODL relationships are binary.
- Many-many relationships have Set<...> for the type of the relationship and its inverse.
- Many-one relationships have Set<...> in the relationship of the "one" and just the class for the relationship of the "many."
- One-one relationships have classes as the type in both directions.

## **Coping With Multiway Relationships**

- ODL does not support 3-way or higher relationships.
- We may simulate multiway relationships by a "connecting" class, whose objects represent tuples of objects we would like to connect by the multiway relationship.

#### OQL

- OQL is the object-oriented query standard.
- It uses ODL as its schema definition language.
- Types in OQL are like ODL's.
- Set(Struct) and Bag(Struct) play the role of relations.

#### The OO Database system manifesto

- 1. Complex objects must be supported.
- 2. Object identity must be supported.
- 3. Encapsulation must be supported.
- 4. Types or Classes must be supported.
- 5. Types or Classes must be able to inherit from their ancestors.
- 6. Dynamic binding must be supported.
- 7. The DML must be computationally complete.
- 8. The set of data types must be extensible.
- 9. Data persistence must be provided.
- 10. The DBMS must be capable of managing very large databases.
- 11. The DBMS must support concurrent users.
- 12. DBMS must be able to recover from hardware/software failures.
- 13. DBMS must provide a simple way of querying data.
- + optional features including type checking/inferencing, versions...

## OODBMS applications

- OODBMSs good for:
  - complex data
  - fixed set of manipulations (no ad-hoc queries)
  - improved performance for non traditional apps.
  - applicability to advanced database apps.

## **OODBMS** problems

- Problems:
  - Still rudimentary query support (OQL)
  - Schema evolution very difficult
  - Lack of Universal Data Model.
  - Lack of Experience.
  - Lack of Standards.
  - Object Level Locking may impact Performance.
  - Complexity.
  - Lack of Support for Views.
  - Lack of Support for Security.
  - Some argue it's back to the network data model
- A modest success in the marketplace
- Another problem

"Data tends to stick where it lands."

- Relational databases are not going away. Too much invested in them already.
- Object-oriented DBMS's failed because they did not offer the efficiencies of well-entrenched relational DBMS's.
- Object-relational extensions to relational DBMS's capture much of the advantages of OO, yet retain the relation as the fundamental abstraction.
- Back to the original problem with Nusomac Entertainment Corp.

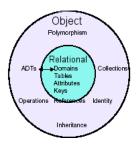
What to do?

#### **Solution 2: Object-Relational**

- Idea: Add OO features to the type system of SQL. i.e. "plain old SQL", but...
  - ORDBMs keep "relation" as the fundamental abstraction
    - Unlike the "class" concept in ODBMs
  - Extension of the relational model
    - Structured & multivalued attributes
    - Inheritance for both relations & types
    - ADTs for domains
    - Object identity for relation rows
    - Operators overloading

#### **Object-Relational**

- Extension of SQL
  - Schemas: tables at the top, OO richness within
  - Queries: extensions to support the added richness
- Relational vendors all moving this way (SQL3 or SQL-99). Big business!



#### **SQL-99 and Oracle Features**

- SQL-99 includes many of the object-relational features to be described.
- However, being so new, different DBMS's use different approaches.
  - We'll sometimes use features and syntax from Oracle.

#### **Object-Relational User Defined Types**

- A user-defined type, or UDT, is essentially a class definition, with a structure and methods.
- Two uses:
  - ◆ As a *rowtype*, that is, the type of a relation.
  - As the type of an attribute of a relation.

#### **Object-Relational UDT Definition**

- Oracle syntax:
  - 1. Add "OBJECT" as in CREATE ... AS OBJECT.
  - 2. Follow with / to have the type stored.

#### **Object-Relational UDT in Oracle**

• Oracle permits definition of types similar to the types of SQL.

```
CREATE TYPE PointType AS OBJECT (
x NUMBER,
y NUMBER);
/
```

## **Object-Relational in Oracle**

 An object type can be used like any other type in further declarations of object-types or table-types. For example CREATE TYPE LineType AS OBJECT ( end1 PointType, end2 PointType);

 Then, could create a relation that is a set of lines with ``line ID's" as: CREATE TABLE Lines ( lineID INT, line LineType );

 Construct two values of type PointType, these values are used to construct a value of type LineType

```
INSERT INTO Lines
VALUES(27, LineType(
PointType(0.0, 0.0),
PointType(3.0, 4.0)
)
);
```

#### **Declaring and Defining Methods in Oracle**

• If want to add a length member function to LineType:

```
CREATE TYPE LineType AS OBJECT (
end1 PointType,
end2 PointType,
MEMBER FUNCTION length(scale IN NUMBER)
RETURN NUMBER,
PRAGMA RESTRICT_REFERENCES(length, WNDS)
);
/
```

## **Declaring and Defining Methods in Oracle**

```
CREATE TYPE BODY LineType AS

MEMBER FUNCTION length(scale NUMBER)

RETURN NUMBER IS

BEGIN

RETURN scale *

SQRT((SELF.end1.x-SELF.end2.x)*(SELF.end1.x-SELF.end2.x) +

(SELF.end1.y-SELF.end2.y)*(SELF.end1.y-SELF.end2.y)

);

END;

END;
```

## **Object-Relational in Oracle: Queries**

- The following query finds the lengths of all the lines in relation Lines, using scale factor 2 (i.e., it actually produces twice these lengths).
- Uses the member function length.

```
SELECT lineID, II.line.length(2.0) FROM Lines II:
```

## Object-Relational in Oracle: Other Queries

```
SELECT II.line.end1.x, II.line.end1.y FROM Lines II;
```

prints the x and y coordinates of the first end of each line.

```
SELECT II.line.end2 FROM Lines II;
```

- prints the second end of each line, but as a value of type PointType, not as a pair of numbers.
- For instance, one line of output would be PointType(3,4).

#### **Object-Relational in Oracle: Nested Tables**

- A more powerful use of object types in Oracle is the fact that the type of a column can be a table-type.
- That is, the value of an attribute in one tuple can be an entire relation
- In order to have a relation as a type of some attribute, first have to define a type using the AS TABLE OF clause.
- For instance:

```
CREATE TYPE PolygonType
AS TABLE OF PointType;
/
```

- says that the type PolygonType is a relation whose tuples are of type
   PointType; i.e., they have two components, x and y, which are real numbers.
- Now, can declare a relation one of whose columns has values that represent polygons; i.e., they are sets of points.
- A possible declaration, in which polygons are represented by a name and a set of points is:

```
CREATE TABLE Polygons (
name VARCHAR2(20),
points PolygonType)
NESTED TABLE points STORE AS PointsTable;
```

## **Object-Relational in Oracle: Nested Tables - Insert**

 Here is a statement inserting a polygon named ``square" that consists of four points, the corners of the unit square.

```
INSERT INTO Polygons VALUES( 'square', PolygonType(PointType(0.0, 0.0), PointType(0.0, 1.0), PointType(1.0, 0.0), PointType(1.0, 1.0)

)
);
```

## Object-Relational in Oracle: Nested Tables - Query

• We can obtain the points of this square by a query such as:

```
SELECT points
FROM Polygons
WHERE name = 'square';
```

#### OO/OR-DBMS Summary

- Traditional SQL is too limited for new apps.
- OODBMS: Persistent OO programming.
  - Difficult to use, rudimentary query language.
- ORDBMS: Best (?) of both worlds:
  - Catching on in industry and applications.
  - Pretty easy for SQL folks to pick up.
  - Still has growing pains (SQL-3 standard still a moving target).

# **Summary (Contd.)**

- ORDBMS offers many new features.
  - But not clear how to use them!
  - Schema design techniques not well understood
  - Query processing techniques still in research phase.
    - A moving target for OR DBA's!
- Prediction: You will use an ORDBMS in the future.

# **Stonebraker's Application Matrix**

	No Query	Query
Complex Data	OODBMS	ORDBMS
Simple Data	File System	RDBMS

Supposition: Most applications will move to the upper right.