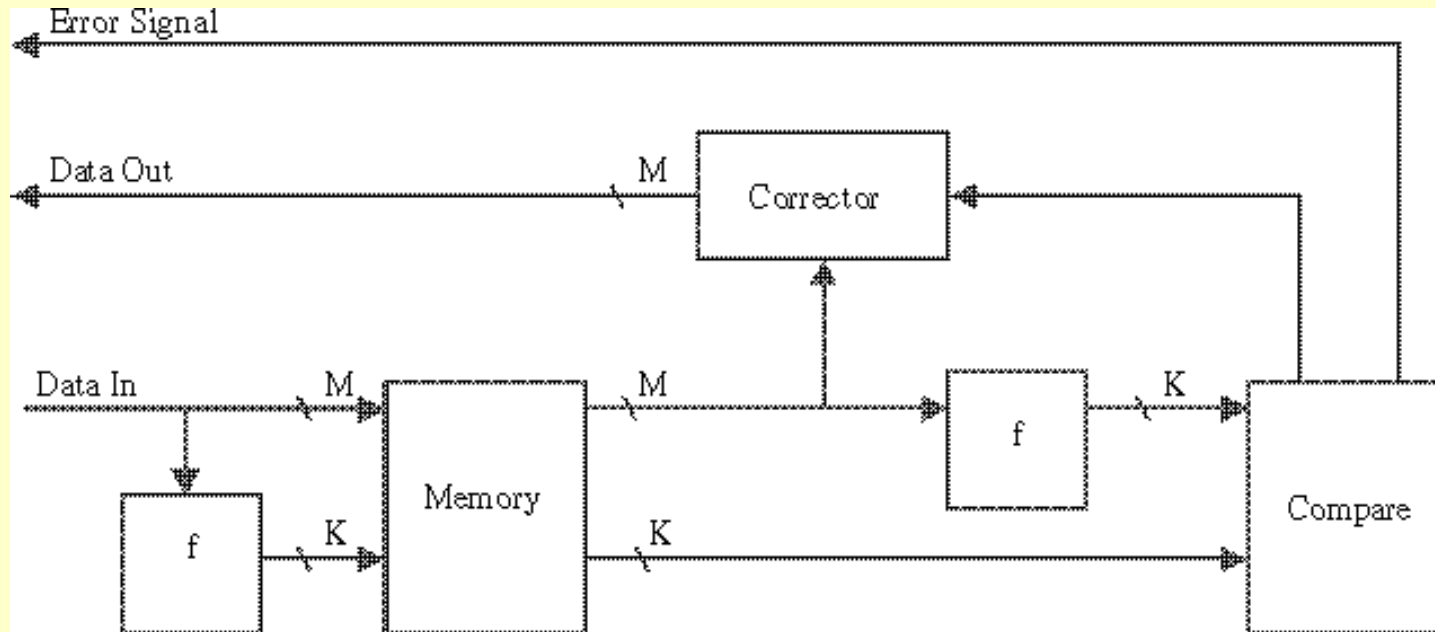
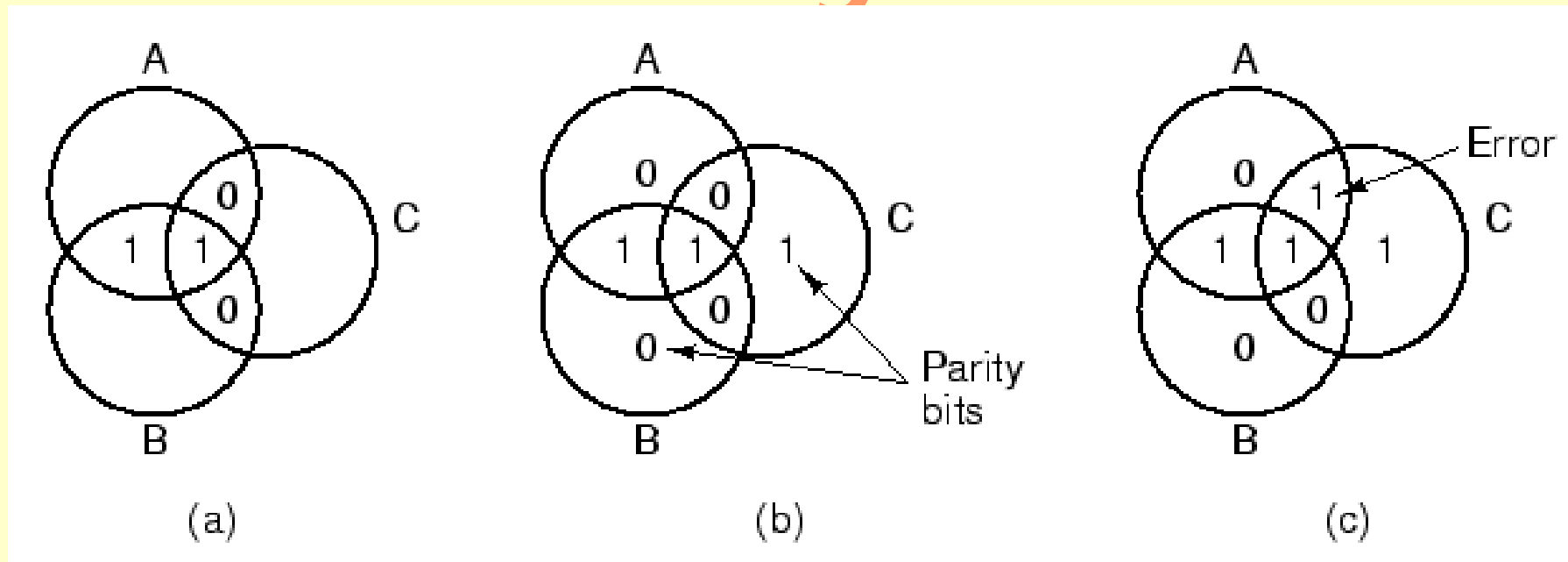


Error Detection And Correction (EDAC)



- Semiconductor memory is prone to errors both **soft** (transient) and **hard** (permanent). Errors can be both detected and corrected (within certain limitations) by employing appropriate logic in the system
 - The function **f** is applied to the **M** bits being stored and this generates a **K** bit code which is stored along with the data. On readout the same function is applied to the retrieved **M** bits and the resulting **K**-bit code is compared to the retrieved code. **Either**:
 - No error is detected. The **M** fetched bits are sent, **or**
 - An correctable error is detected. The data bits plus error-correcting information are sent to the corrector which reconstructs the original **M** bits, **or**
 - A non-correctable error is detected. The error is reported.

Hamming Codes



A **Hamming code** operates as follows:

- a) The data bits are each assigned to one of the inner areas of a **Venn diagram**.
- b) Parity bits** (aka **check bits**) are assigned so that each circle contains an even number of 1s.
- c) If a single-bit error occurs, it is easy to determine which is the bad bit
- d) Which can then be inverted to restore the original data

Hamming Codes

- The following layout of data and check bits satisfies the three conditions:

<u>Bit</u> ₁₀	<u>Position</u> ₂	<u>Check</u>	<u>Data</u>
12	1100		M8
11	1011		M7
10	1010		M6
9	1001		M5
8	1000	C8	
7	0111		M4
6	0110		M3
5	0101		M2
4	0100	C4	
3	0011		M1
2	0010	C2	
1	0001	C1	

Bits whose positions are powers of two are designated as check bits. They are calculated as follows (# indicates an exclusive-or operation, which is, of course, associative, so no brackets are needed):

$$\begin{aligned}
 C1 &= M1 \# M2 \# M4 \# M5 \# M7 \\
 C2 &= M1 \# M3 \# M4 \# M6 \# M7 \\
 C4 &= M2 \# M3 \# M4 \# M8 \\
 C8 &= M5 \# M6 \# M7 \# M8
 \end{aligned}$$

Each check bit operates on every data bit position whose position number contains a 1 in the corresponding column position. So, data bit positions 3, 5, 7, 9 and 11 all contain the term 2^0 and are checked by check bit 1. Alternatively, bit position **n** is checked by all those bits **C_i** such that the **i**is sum to **n**: e.g. bit 11 is checked by C1, C2 and C8 (because $8 + 2 + 1 = 11$).

Hamming Codes

- An Example

The 8-bit input word is 00111001 and bit M1 is the rightmost bit.

The check bit calculations are then:

$$C1 = 1 \# 0 \# 1 \# 1 \# 0 = 1$$

$$C2 = 1 \# 0 \# 1 \# 1 \# 0 = 1$$

$$C4 = 0 \# 0 \# 1 \# 0 = 1$$

$$C8 = 1 \# 1 \# 0 \# 0 = 0$$

If data bit 4 is erroneously changed from 1 to 0, the recalculation of the check produces:

$$C1 = 1 \# 0 \# 0 \# 1 \# 0 = 0$$

$$C2 = 1 \# 0 \# 0 \# 1 \# 0 = 0$$

$$C4 = 0 \# 0 \# 0 \# 0 = 0$$

$$C8 = 1 \# 1 \# 0 \# 0 = 0$$

The syndrome word is produced by XORing the two sets of check bits together:

	<u>C8</u>	<u>C4</u>	<u>C2</u>	<u>C1</u>
	0	1	1	1
#	0	0	0	0
=>	0	1	1	1

The resultant value, 0111, indicates that bit position 7, i.e. data bit 4, is incorrect. The code just described is known as an **SEC (Single Error Correcting)** code.

Hamming Codes

- Detecting multiple-bit errors
 - An SEC (Single Error Correcting) Code cannot cope with multiple-bit errors. However, the SEC can be extended so that it can not only correct single-bit errors but also detect (but **not** correct) double-bit errors. This is called a **Single Error Correcting-Double Error Detecting (SEC-DED)** Hamming Code.
 - (a) Inner segments are assigned the data bits
 - (b) Outer segments are calculated, as is extra bit.
 - (c) Two bits are garbled during retrieval.
 - (d) SEC algorithm compounds the error: identifies a correct bit as erroneous.
 - (e) Correcting the "error" bit makes the parities within the circles correct
 - (f) Now the overall parity bit is wrong; the algorithm signals an unrecoverable error.

