

```
// -----  
// This file is autogenerated by pioasm; do not edit!  
// -----
```

```
#pragma once
```

```
#if !PICO_NO_HARDWARE  
#include "hardware/pio.h"  
#endif
```

```
// -----  
// ws2812  
// -----
```

```
#define ws2812_wrap_target 0  
#define ws2812_wrap 3
```

```
#define ws2812_T1 2  
#define ws2812_T2 5  
#define ws2812_T3 3
```

define constants

```
static const uint16_t ws2812_program_instructions[] = {  
    // .wrap_target  
    0x6221, // 0: out x, 1  
    0x1123, // 1: jmp !x, 3  
    0x1400, // 2: jmp 0  
    0xa442, // 3: nop  
    // .wrap  
};
```

instructions to  
ws2812 that or  
define delay  
in cycles

Structure defined for ws2812 program

```
#if !PICO_NO_HARDWARE  
static const struct pio_program ws2812_program = {  
    .instructions = ws2812_program_instructions,  
    .length = 4,  
    .origin = -1,  
};
```

```
};
```

set definitions for  
PIO state machine  
to work  
with ws2812

```
static inline pio_sm_config ws2812_program_get_default_config(uint offset) {  
    pio_sm_config c = pio_get_default_sm_config();  
    sm_config_set_wrap(&c, offset + ws2812_wrap_target, offset + ws2812_wrap);  
    sm_config_set_sideset(&c, 1, false, false);  
    return c;  
}
```

program initializes  
ws2812

```
#include "hardware/clocks.h"
```

```
static inline void ws2812_program_init(PIO pio, uint sm, uint offset, uint pin,
```

```
float freq, bool rgbw) {
```

```
    pio_gpio_init(pio, pin);
```

```
    pio_sm_set_consecutive_pindirs(pio, sm, pin, 1, true); set 1 "pin" to out.
```

```
    pio_sm_config c = ws2812_program_get_default_config(offset); set sm configuration
```



14 sm\_config\_set\_sideset\_pins(&c, pin); *set side-set to rise to pins*  
 15 sm\_config\_set\_out\_shift(&c, false, true, rgbw ? 32 : 24); *set OSR refill params.*  
 16 sm\_config\_set\_fifo\_join(&c, PIO\_FIFO\_JOIN\_TX); *set FIFOs to get most throughput*  
 17 sm\_config\_set\_fifo\_join(&c, PIO\_FIFO\_JOIN\_TX); *set FIFOs to output 1 bit in DMA*  
 18 sm\_config\_set\_fifo\_join(&c, PIO\_FIFO\_JOIN\_TX); *set slow down SM to get right bit rate*  
 19 int cycles\_per\_bit = ws2812\_T1 + ws2812\_T2 + ws2812\_T3; *cycles\_per\_bit*  
 20 float div = clock\_get\_hz(clk\_sys) / (freq \* cycles\_per\_bit); *clock divider into SM*  
 21 sm\_config\_set\_clkdiv(&c, div); *load configuration*  
 22 pio\_sm\_init(&c, sm, offset, &c); *make it go*  
 23 pio\_sm\_set\_enabled(&c, sm, true);  
 }

#endif

// -----  
 // ws2812\_parallel  
 // -----

#define ws2812\_parallel\_wrap\_target 0  
 #define ws2812\_parallel\_wrap 3

#define ws2812\_parallel\_T1 2  
 #define ws2812\_parallel\_T2 5  
 #define ws2812\_parallel\_T3 3

static const uint16\_t ws2812\_parallel\_program\_instructions[] = {

// .wrap\_target  
 0x6020, // 0: out x, 32  
 0xa10b, // 1: mov pins, !null [1]  
 0xa401, // 2: mov pins, x [4]  
 0xa103, // 3: mov pins, null [1]  
 // .wrap

};

#if !PICO\_NO\_HARDWARE

static const struct pio\_program ws2812\_parallel\_program = {

.instructions = ws2812\_parallel\_program\_instructions,  
 .length = 4,  
 .origin = -1,

};

static inline pio\_sm\_config ws2812\_parallel\_program\_get\_default\_config(uint offset)

{  
 pio\_sm\_config c = pio\_get\_default\_sm\_config();  
 sm\_config\_set\_wrap(&c, offset + ws2812\_parallel\_wrap\_target, offset +  
 ws2812\_parallel\_wrap);  
 return c;  
 }

#include "hardware/clocks.h"

static inline void ws2812\_parallel\_program\_init(PIO pio, uint sm, uint offset, uint  
 pin\_base, uint pin\_count, float freq) {

Some program for multiple  
 pins



```

for(uint i=pin_base; i<pin_base+pin_count; i++) {
    pio_gpio_init(pio, i);
}
pio_sm_set_consecutive_pindirs(pio, sm, pin_base, pin_count, true);
pio_sm_config c = ws2812_parallel_program_get_default_config(offset);
sm_config_set_out_shift(&c, true, true, 32);
sm_config_set_out_pins(&c, pin_base, pin_count);
sm_config_set_set_pins(&c, pin_base, pin_count);
sm_config_set_fifo_join(&c, PIO_FIFO_JOIN_TX);
int cycles_per_bit = ws2812_parallel_T1 + ws2812_parallel_T2 +
ws2812_parallel_T3;
float div = clock_get_hz(clk_sys) / (freq * cycles_per_bit);
sm_config_set_clkdiv(&c, div);
pio_sm_init(pio, sm, offset, &c);
pio_sm_set_enabled(pio, sm, true);
}

#endif

```