

# Paul Ashioya

Nationality: Kenyan■ 13 June, 2001Antwerpen, Belgium

Q Languages: English: Native Kiswahilli: Native German: B1 Dutch: A2 French: A1 **\** +32 456036814

@ john.ashioya@gmail.com

**A** Personal Website (Under-Renovation)

**G** GitHub

₩ GitLab

in Linkdin

Instagram

## Resumé

2022-2024

### CityBox Antwepen

Host · Antwerp-Belgium ♥

Although the hotel is mostly automated, I ensured all systems were running as expected while answering all calls and guests questions.

2024-2024

#### Tryve EU

Internship · Antwerpen **Q** 

I am responsible for the development of the companys new mobile app utilizing tryves existing infrastructure, to create a on-thego, location based task manager for on site workers

### Introduction

Highly motivated international student from Kenya, graduating with a Bachelor of Science degree in Computer Science with a specialization in Artificial Intelligence. Possessing a strong foundation in programming and a passion for full-stack development, I am eager to leverage my skills and knowledge to contribute to a dynamic team environment.

Below I provided a brief overview of my top skills and experiences however, this is by no means a exhaustive list. In addition to whats listed below id like to highlight my knowledge of industry best practices including my experience working with Agile and Scrum methodologies.

### **Backend**

★★★☆ Java ★★★☆ NodeJs ★★☆☆ Rust

## Education

2017 - 2018

(Partial) Applied Computer Technology

B.S. · United States International Uni-

versity - Africa 🏛



CITY BOX<sup>3</sup>

tryve:

2018 - 2021

International Baccalaureate

I.B. · Berlin International School 🏛



2020 - 2021

(Partial) Computer Science

B.S. · International University of Ap-

plied Science - Berlin 🏛



2021 - 2024

**Applied Computer Science** 

B.S. · Karel de Grote - Antwerp 🏛

KdG

# DevOps

Frontend

★★★☆☆

★★★☆ Azure ★★★☆ G-Cloud ★★★☆ Docker

## Data & Al

★★★☆☆ Python, Machine Learning, Forecasting... ★★☆☆☆ Rust

React + React Native

Solid Leptos

Publications (Hint: Click on Article)

# **Favorite Projects**

### 2023 | Youth Council Project

### Developer · KdG ♥

The Youth Council Project is a web application that allows young people to express their ideas on how to improve their community, Created as a multi-tenant system with each municipality in belgium having the ability to create and manage their own youth council site.

# 2023 Tech-Topia Themepark

### Developer · KdG **♀**

I designed a comprehensive theme park management software, encompassing features like visitor ticketing, ride check-in systems, and weather-based forecasting for visitor traffic. (Optional addition): To enhance the visitor experience, I also built a front-end project replicating a theme park's information system.

### 2024 The Machine Learners

#### Developer · KdG **♀**

This project tackles the Cartpole and Frozen Lake problems using both tabular and deep learning approaches. The Cartpole environment, where an agent learns to balance a pole on a moving cart, is solved with a Deep Q-Network (DQN) implemented in TensorFlow, achieving success in under 1000 episodes (training iterations) on CPU alone.

### 2024 TuhBehHuh

### Developer · KdG ♥

This project analyzes air quality (pollution, pollen), traffic, weather, and dust, guiding you on safe outdoor activities. Set custom notifications for anomalies, forecasts, and historical data, even monitor other locations! It fosters community by notifying you of air quality anomalies and inviting you to share insights. This project operates as an ML-Ops pipeline, continuously analyzing live sensor data across Europe for anomalies and ensuring data quality.

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KdG

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