Knapsack 7 Value Nobjels Weight Value [N] 

Value [i] 

Value [i] 

Value [i] 

Value [i] 

Weight [N] 

Weight [i] 

Weight [i] 

Value [ii] 

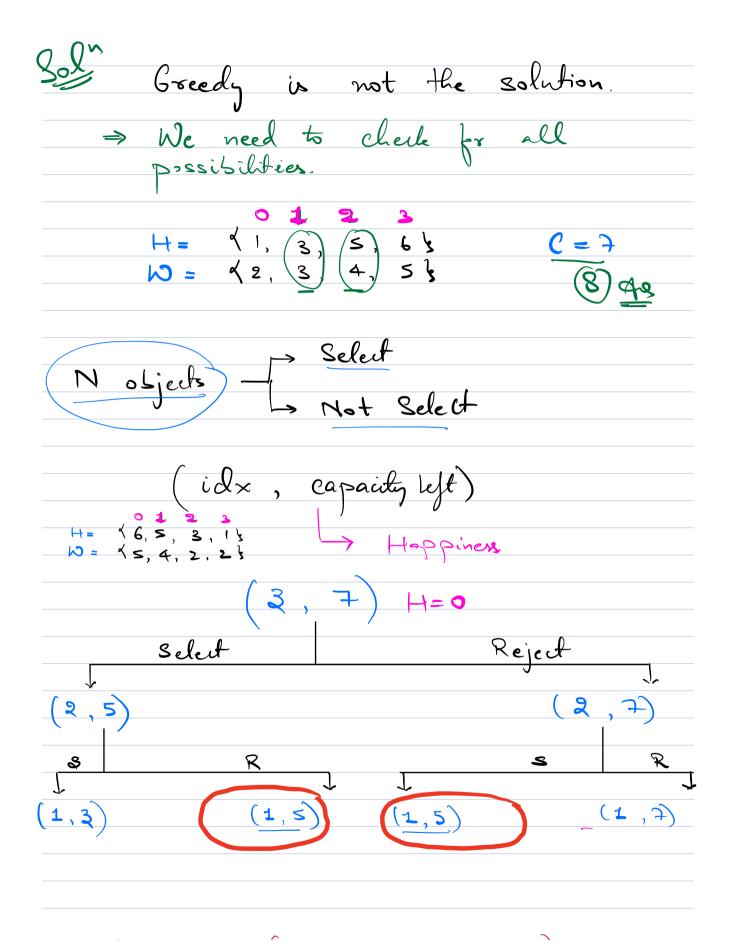
Value 

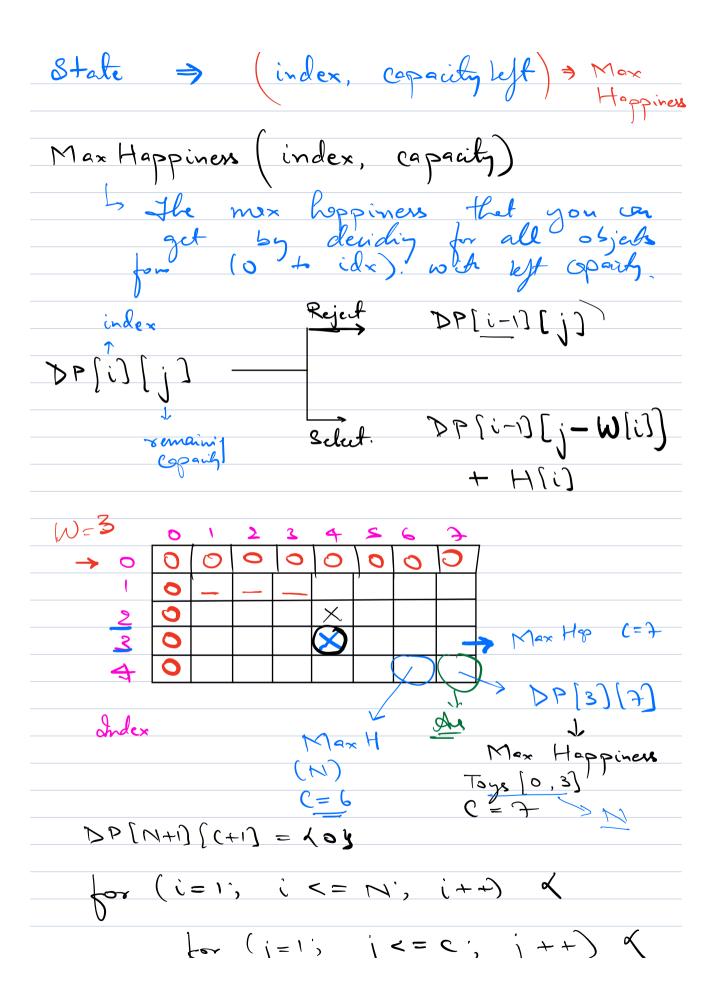
Value [ii] 

Value 

Value [ii] 

Value [ Bag with a capacity C (Som of weights objects in the bag Select Object s.t. the sum of values is either maximized or minimized. 0/1 Knap8ack (Bounded Knopsack) Joy Shop N Joys >> Happiners >> 1, 3, Weight >> 12, 3, Bag Copacity (c) = 7 kg. Max happiners you can put in the Bag.



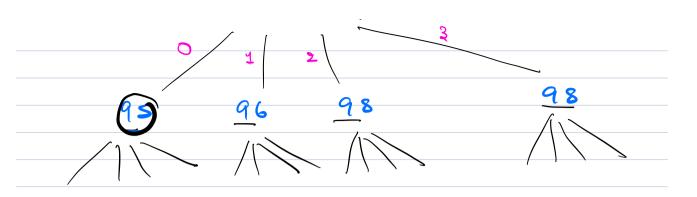


Reject >P[i-1)[j] index DP[i][j]

Capaid Select +

>P[i][j-wtli]  $T.C = O(N \times C)$   $S.C = O(N \times C) \rightarrow 2D D$ Can we define a 10 DP state index, copacity Happiners Bag = C (N)H= <6,5,2,15 W= <5,4,2,25

(C = 100)



EOC > Nobjects

DP[i] -> Max happiness in the bay of Capacity i.

 $DP[i] = max \left( + cbjes \left( + [i] + DP[i - wtlosj] \right) \right)$ 

← → i

i=0 (apanty =0) H=0 (pp(0)=0)

(<u>o</u> <u>J</u>e

 $P = \langle 0, 1 \rangle$ 

for (i=1', i <= c', i++) d → C

```
mex Happiners = 0;

fr(j=0), j<N, j++
                               ans = H[j] + DP[i-W[j];

mex Happiners = mex(

ans, mex Happiners);
          [i] 94
                           mex Hoppiners;
b
                          2 5
                                 (00)
                                                   \mathcal{C}\mathcal{Z}
                                         ĺΖS,
                             4,75
```

