

- 1) Basics
- 2) Problems
- 3) Recursive relation
- 4) Time & Space complexity
- 5) Tower of Hanoi
- 6) Gray Code

Recursion  $\Rightarrow$  Solving a problem using  
 Smaller instances of the  
 same problem  
 ↓  
 Subproblem

Q Calculate the sum of the first  $N$  natural no's

$$\underline{\text{Sum}(N)} = \underline{1 + 2 + 3 + 4 + \dots + N-2 + N-1 + N}$$

↓  
Sum ( $N-1$ )

$$\text{Sum}(N) = \text{Sum}(N-1) + N;$$

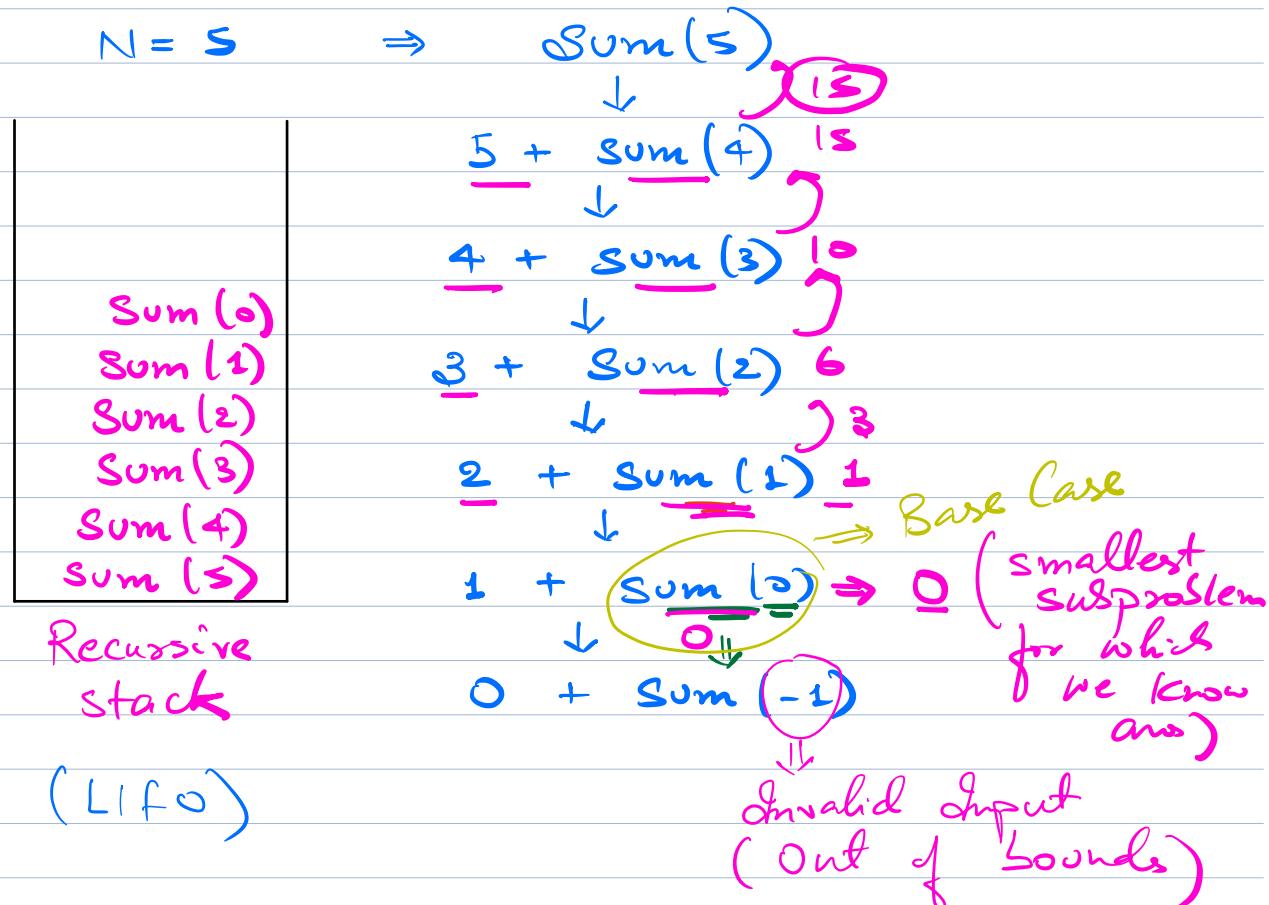
Steps for Recursion

1) Assumption : Decide what the function does & solves it

correctly

2) Main Logic : How to use subproblem to calculate answer

3) Base Case



Code

```
int sum(N) {
```

Base Case if ( $N == 0$ ) { return 0; }

return  $N + \text{sum}(N-1);$

5

S.C. =  $O(N)$

$\Theta^2$  Fibonacci Series.

$$\text{fib}(N) = \text{fib}(N-1) + \text{fib}(N-2);$$

$N$	0	1	2	3	4	5	...
$\text{fib}$	0	1	1	2	3	5	...
		1	1				
			1				
				2			
					3		
						5	

does not  
follow main  
logic

$$\text{fib}(1) = \text{fib}(0) + \text{fib}(-1)$$

$$\text{fib}(2) = \text{fib}(1) + \text{fib}(0)$$

Base Case :

if ( $N == 1 \text{ || } N == 2$ ) {  
    return 1;}

5

## Code

$T(N)$

```
int fib (N) {
    if ( $N == 1 \text{ || } N == 2$ ) {
        return 1;
    }
}
```

$T(N-1)$        $T(N-2)$

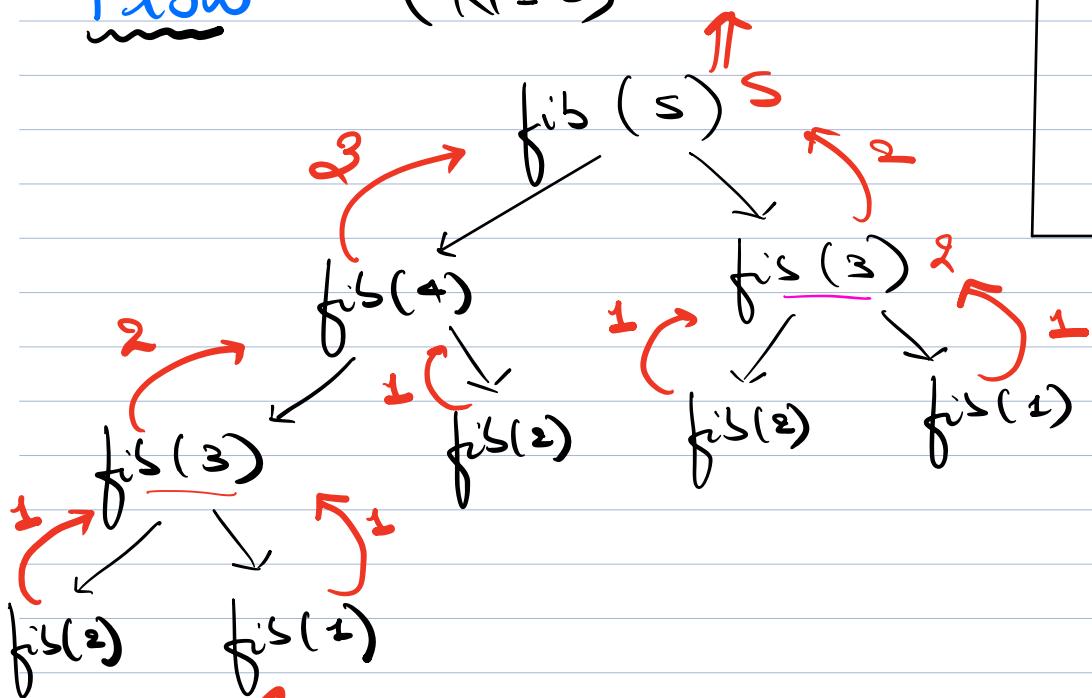
$$\text{return } fib(\underline{N-2}) + fib(\underline{N-2})$$

↳

## Flow

$(N = 5)$

size = 4



S.C. ↗ recursion = Height ↗  
recursive tree.

## 1) Sum

int sum (N) {  
Base Case if (N==0) { return 0; } // O(1)}

↳ return  $O(1)$        $N + \boxed{\text{sum}(N-1)}$   $\Rightarrow$  recursive call to subproblem

Assume : Let  $T(N)$  be the time taken to compute  $\text{sum}(N)$

$$\textcircled{1} \quad T(N) = T(\underline{N-1}) + 1 \Rightarrow \text{Recursive relation}$$

$$T(0) = 1 \Rightarrow \text{Base Case}$$

substitute  $N = N-1$  in eqn ①

$$\underbrace{T(N-1)}_{\Downarrow} = T((N-1)-1) + 1 = T(N-2) + 1$$

substitute  
to eqn ①

$$T(N) = \left( T(N-2) + 1 \right) + 1$$

$$T(N) = T(N-2) + 2$$

$N = N-2$  in eq ①

$$T(N-2) = T(N-2-1) + 1 \\ = T(N-3) + 1$$

$$T(N) = (T(N-3) + 1) + 2$$

$$T(N) = T(N-3) + 3$$

⋮

K times.

$$T(N) = T(N-K) + K \Rightarrow \text{Generalized}$$

Base Case

$$N-K = 0 \Rightarrow K = N \rightarrow \text{Base Case}$$

$$T(N) = T(N-K) + K \\ = T(0) + N$$

$$T(N) = N + 1$$

$$T.C. = O(N)$$

## 2) Fast Power

$$a^n = a \times a^{n-1} \Rightarrow T(n) = T(n-1) + 1$$

$$\underline{a^2} = a \times a^1$$

$$= \underline{\underline{a^6}} \times a^6$$

$$\underline{a^8} = a \times \underline{\underline{a^6}} \times a^6$$

$$\underline{T(n)} = T\left(\frac{n}{2}\right) + 1 \quad \text{--- ①}$$

$n = n/2$  in eq ①

$$\underline{T(n/2)} = T\left(\frac{n}{4}\right) + 1$$

$$T(n) = \underline{T\left(\frac{n}{4}\right)} + 2$$

$n = n/4$  in eq ①

$$\underline{T(n/4)} = T\left(\frac{n}{8}\right) + 2$$

$$T(n) = T\left(\frac{n}{8}\right) + 3$$

$$T(n) = \underline{T\left(\frac{n}{2^3}\right)} + 3$$

$n = n/8$

12.

$$T\left(\frac{N}{2^1}\right) = T\left(\frac{\frac{N}{2^1}}{2}\right) + 1$$
$$= T\left(\frac{N}{2^2}\right) + 1$$

$$T(N) = T\left(\frac{N}{2^k}\right) + 1 + 2$$

$$T\left(\frac{N}{2^k}\right) + k$$

$\dots$   $k$  times

$$T(N) = T\left(\frac{N}{2^k}\right) + k$$

$\downarrow$

$a^k$

$$\frac{N}{2^k} = 1 \Rightarrow N = 2^k$$

Take  $\log_2$  both sides

$$\log_2(N) = k \log_2(2)$$

$$\log_2(N) = k \times \log_2 2^1$$

$$k = \log_2(N)$$

$$T(N) = T\left(\frac{N}{2^{\log_2 N}}\right) + \log_2 N$$

↓

$$\begin{aligned} T(N) &= T\left(\frac{N}{2}\right)^1 + \log_2 N \\ &= \log_2 N + * \end{aligned}$$

↓

$$T.C. = O(\log_2 N)$$

H.W.  $T(N) = T(N-1) + T(N-2) + 1$



Towers of Hanoi

→ 3 towers A, B ≡ C  
[1 to N]

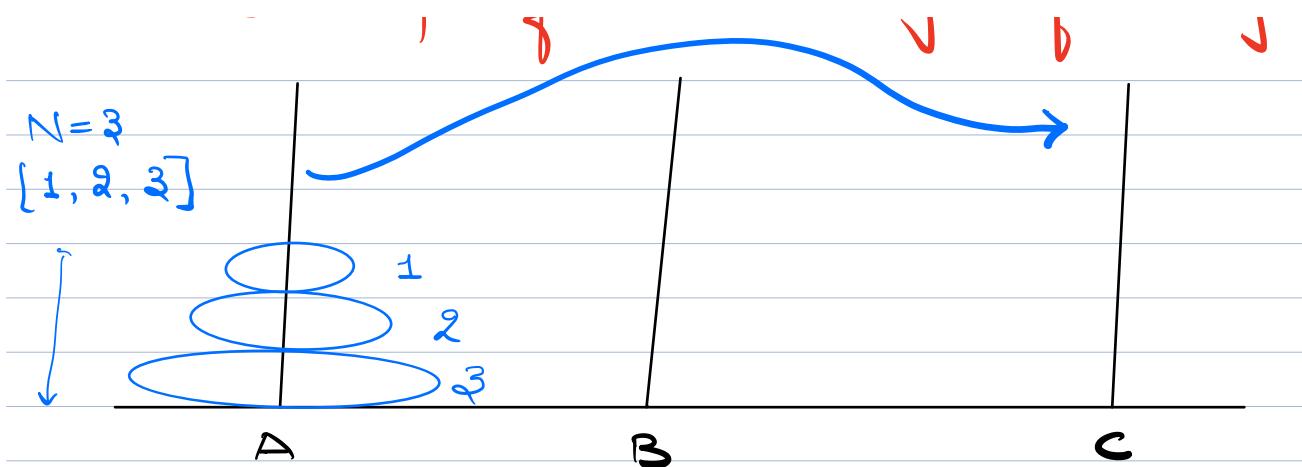
→ There are N disks on tower A

→ Move all disks from A to C (use B as int. tower)  
source destination

Const

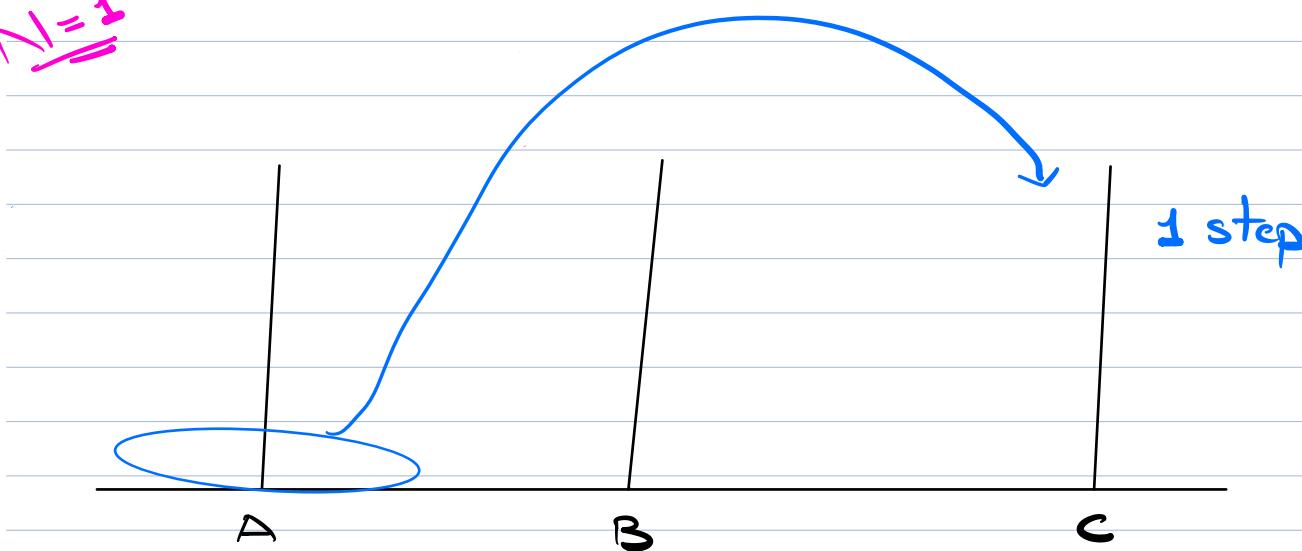
1) Move only one disk at a time

2) A disk numbered i can only sit on top of a disk i-1 if  $i < i$



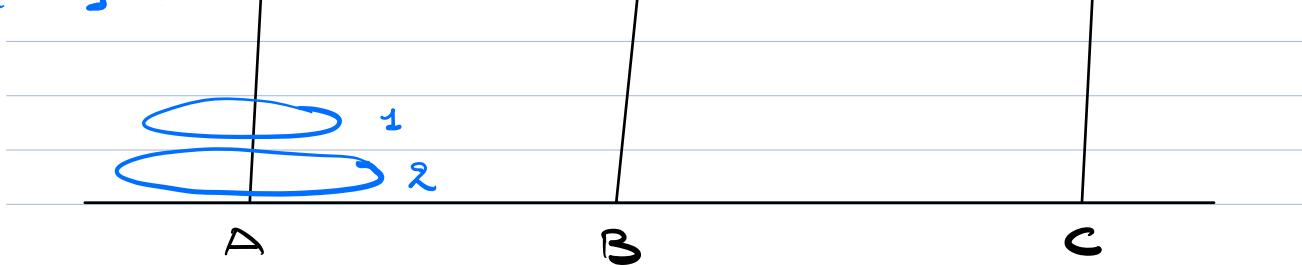
Calc min no. of steps to move N disks from A to C.

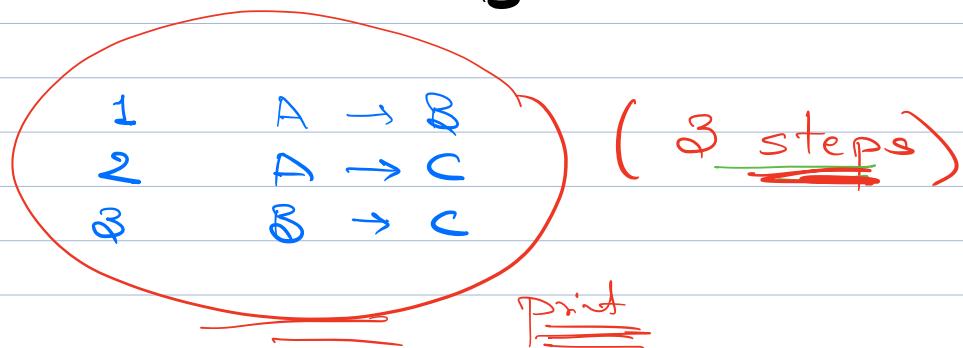
17



$$\angle = \alpha$$

$$N = 2$$



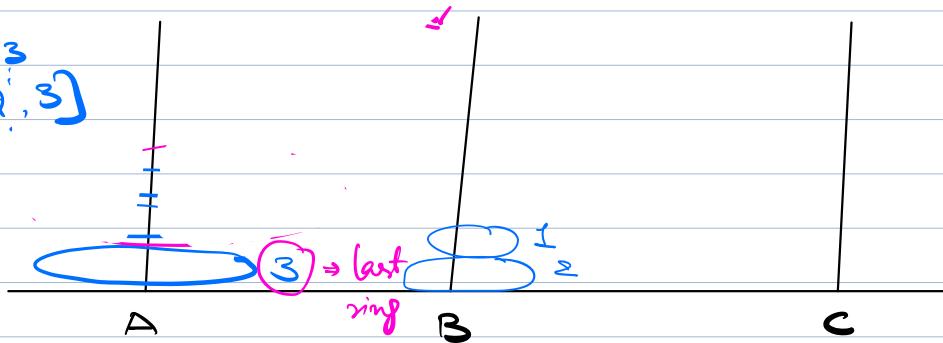


Step 1  $\Rightarrow$  Move the ring 1 & 2 to tower B  
 ( source = A )  
 dest = B  
 int = C

3

$N=3$

$N=3$   
[1, 2, 3]

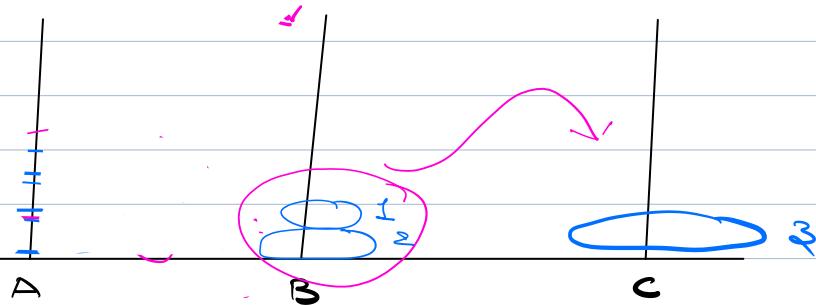


Step 2  $\Rightarrow$  Move ring 3 from A to C

(1 step)

$N=3$

$N=3$   
[1, 2, 3]



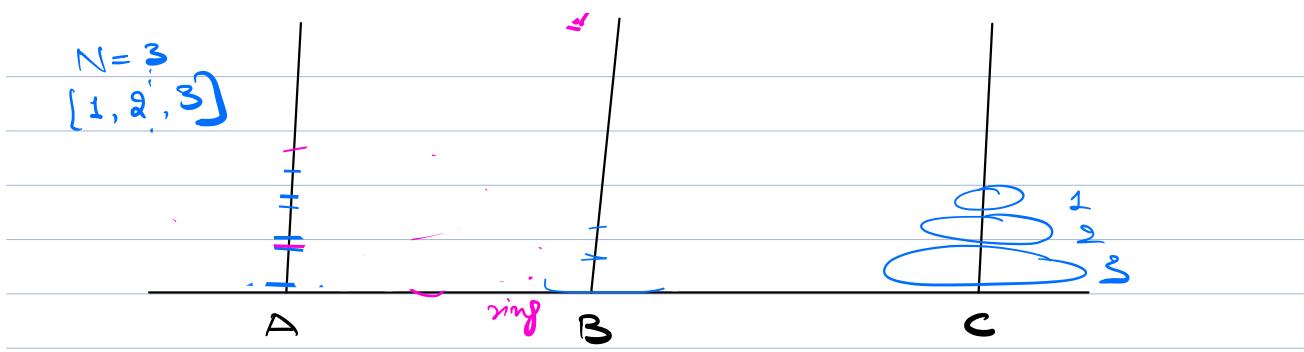
Step 3  $\Rightarrow$

Move rings 1 & 2 from B to C using A

(  
 source = B  
 dest = C  
 int = A  
 unl - C)

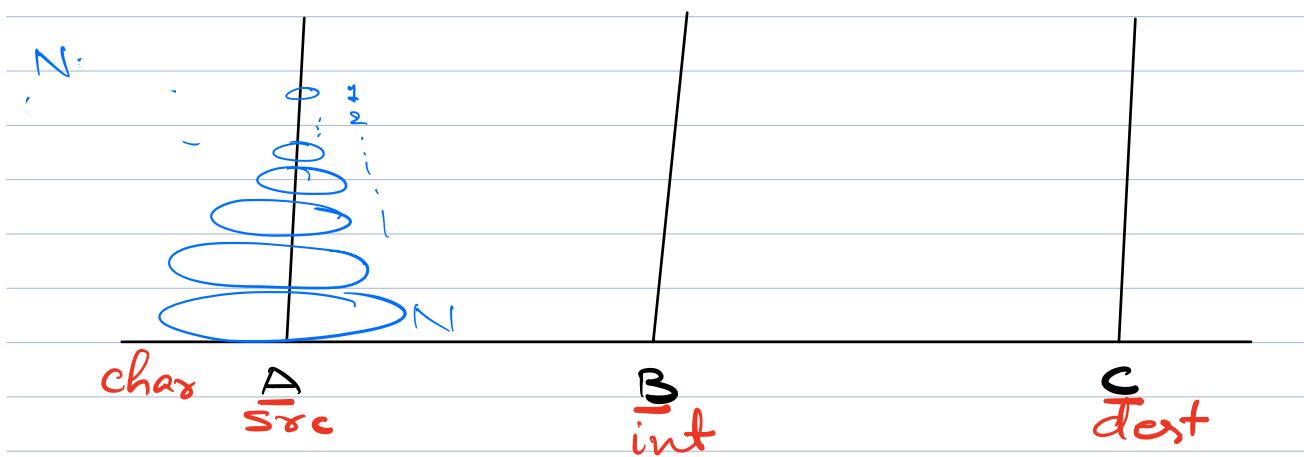
$\Rightarrow$  3 steps

$N=3$



$$\text{Ans} = 3 + 1 + 3 = 7$$

Generalise



Goal : Move  $N$  rings from src to dest using int.

- 1) Move  $N-1$  rings from src to int  
using dest tower
- 2) Move  $n^{\text{th}}$  ring from src to dest.
- 3) Move  $N-1$  rings from int to dest

1 using src. 0 0

## Code

```
int TOH (int N, char src, char dest, char int) {
```

// Assumption : TOH function returns the  
correct value of min no.  
of steps to move N rings  
from src to dest using  
int.

if (N == 1) { return 1; } Base Case

```
int x = TOH(N-1, src, int, dest);
```

```
int y = TOH(1, src, dest, int);
```

```
int z = TOH(N-1, int, dest, src);
```

```
return (x + y + z);
```

b

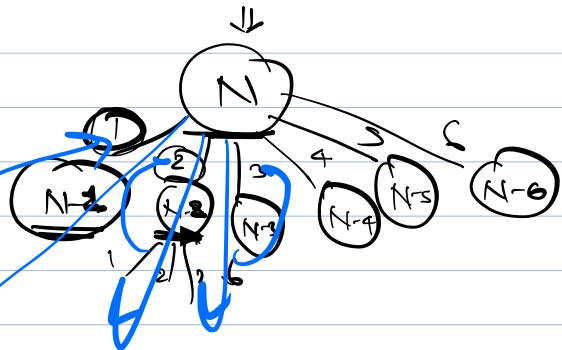
$$T(N) = T(N-1) + \overset{1}{T(1)} + T(N-1) + \overset{1}{T(1)}$$

$$T(N) = 2T(N-1) + 1$$

H.W:

H.W. Point the movement.

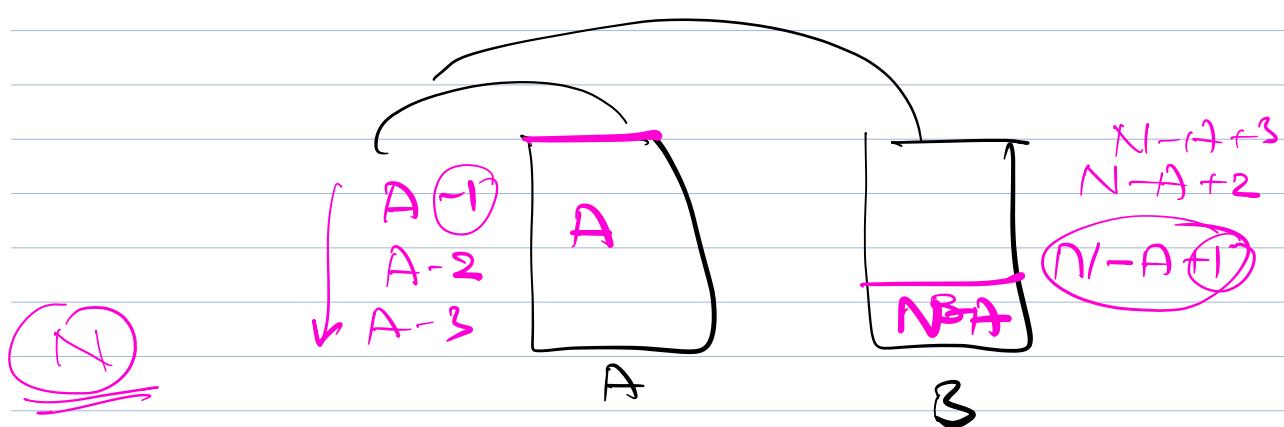
Dousk



1, 2, 3, 4, 5, 6

→ Backtracey

stack  $\Rightarrow$  Abstract datatype

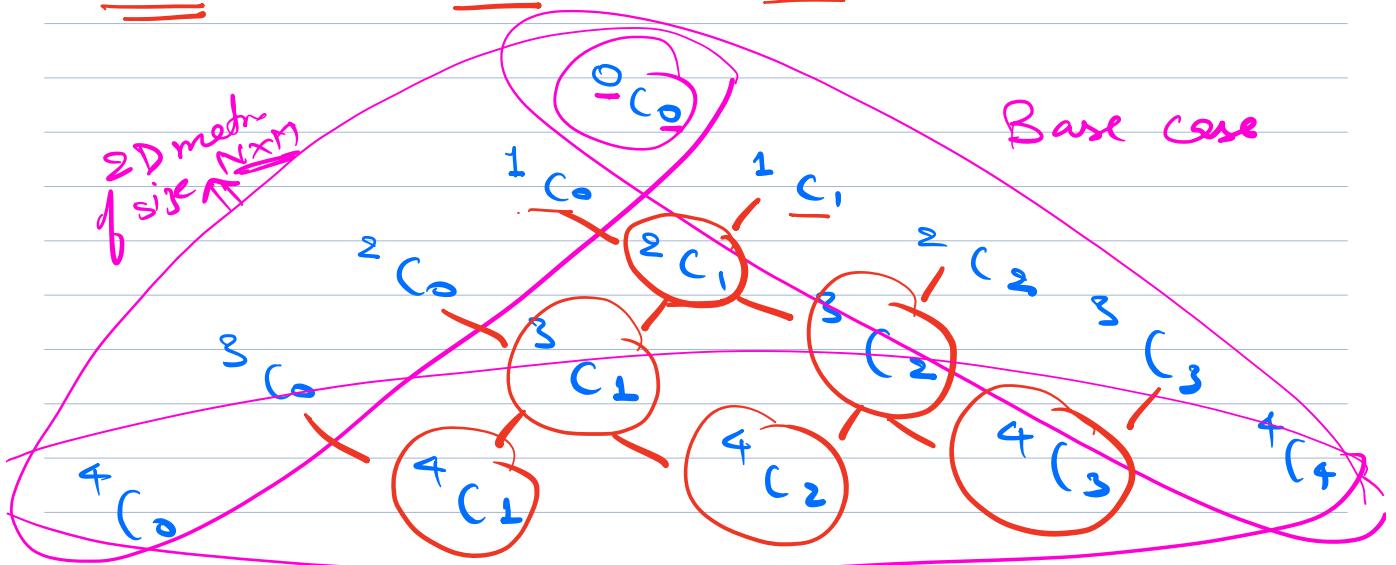


$T > A$

# Pascal's

triangle

$$\underline{\underline{N}} \underline{\underline{C}}_R = \underline{\underline{N-1}} \underline{\underline{C}}_{R-1} + \underline{\underline{N-1}} \underline{\underline{C}}_R$$



$$\underline{\underline{N}} \underline{\underline{C}}_R$$

$$N \neq R$$

$$R = \infty \quad N = R \rightarrow ①$$

$$\text{Max value of } R = N$$

$R \leq N$

$i$	$j$	0	1	2	3	4
$i$	0	1	1	1	1	1
$i$	1	1	2	1	1	1
$i$	2	1	3	3	1	1
$i$	3	1	4	6	4	1
$i$	4	1				1

$$R > N$$

$$j = \emptyset \neq \Sigma \neq \Gamma$$

for (i = 0;  $i \leq N$ ;  $i++$ ) {

    for (j = 0;  $j \leq i$ ;  $j++$ ) {

        if ( $j == 0 \text{ || } (j == i)$ ) {

$$M[i][j] = 1;$$

$$M[i][j] = M[i-1][j-1] + M[i-1][j];$$

}

    }

$$\text{T.C.} = \underline{\underline{O(N^2)}}$$