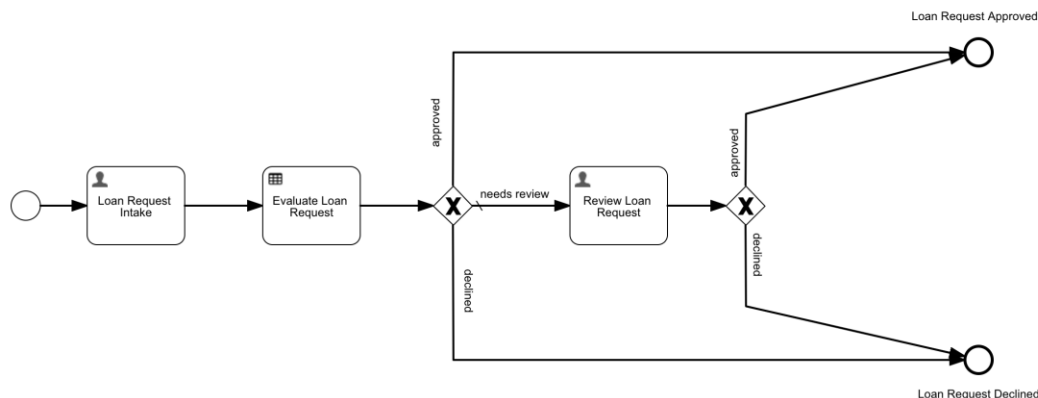


# Decision Table

## Introduction

In Flowable there is support to use decision tables directly in a case or process model, but it's also possible to model decision services to orchestrate the data of multiple decision tables.

## Decision table: Model the Process



We start by creating the 'Loan Approval' app and a process called 'Loan Request Approval'. The process consists of a two-step happy path:

- Make the Loan Request: a user task form for providing the required data about the loan.
- Evaluate the Loan Request: a DMN decision table that evaluates the loan request.

The result of the decision execution is one of: "APPROVED", "DECLINED" or "REVIEW". In the last case, the process navigates to an additional review step.

## First create the Loan Request Application:

Create a new app

Create Import

Name \* Key \*

Loan Request App loanRequestApp

Palette type \*

Work

## Step 1: Create the Business Process Model

In Flowable Design, within the loan request application click the `Create` button and choose model type `Process`. Enter *Loan Approval* as the 'Model name', *loanApproval* as the 'Model key' and *A loan approval request can be submitted and will be approved.* as the 'Description'.

To create the model, click the `Create` button.

Open or create a new model

Create Import Include

Model Type \*

Process

Name \*

Loan Approval

Key \*

loanApproval

Palette type

Flowable Work BPMN

Tags

Select...

Description

**B** *I* {}

A loan approval request can be sub.

Template

Select...

You can create a new model by choosing the type of model and giving it a name. Its key can be auto-generated from its name or you can specify one yourself. You also have the option of importing a model by uploading a file of the correct format.

For models that are designed with a palette and canvas, the palette type can be chosen when multiple palettes are installed in the system. This palette determines which Flowable product the model will be publishable to.

Models can also be tagged for easier querying later on and can get a free-form description to provide more details about it.

Cancel Create

## Step 2: Create the 'Loan Request Intake' Step

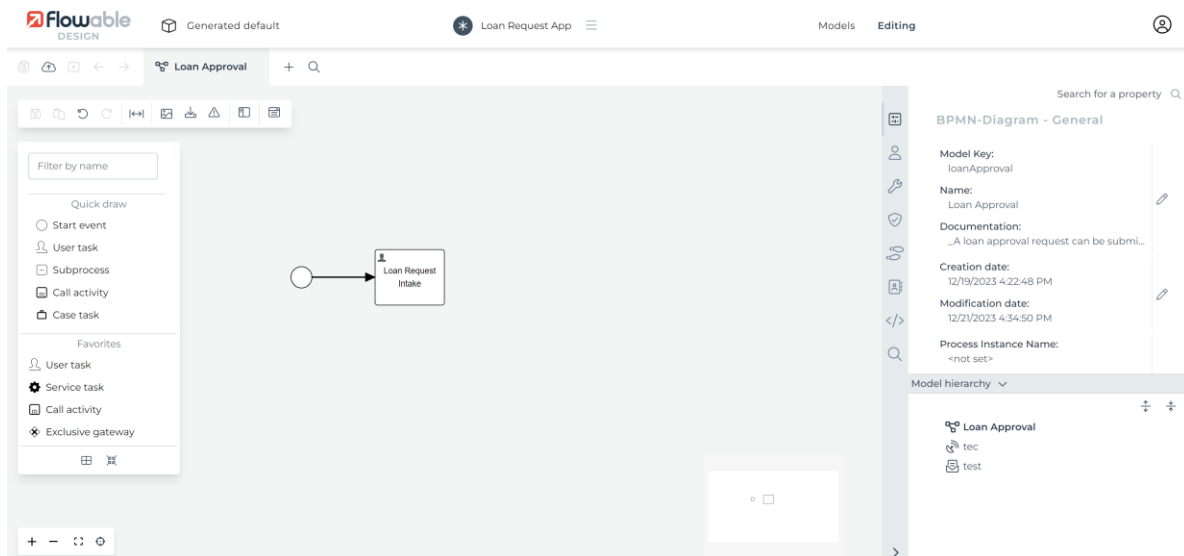
After creating the process model, you are directed to the BPMN designer. Here we can model our process.

We start by creating the `Intake Form`. For this, we create a BPMN `User task` with a form.

### Step 2A: Create the 'Loan Request Intake User Task'

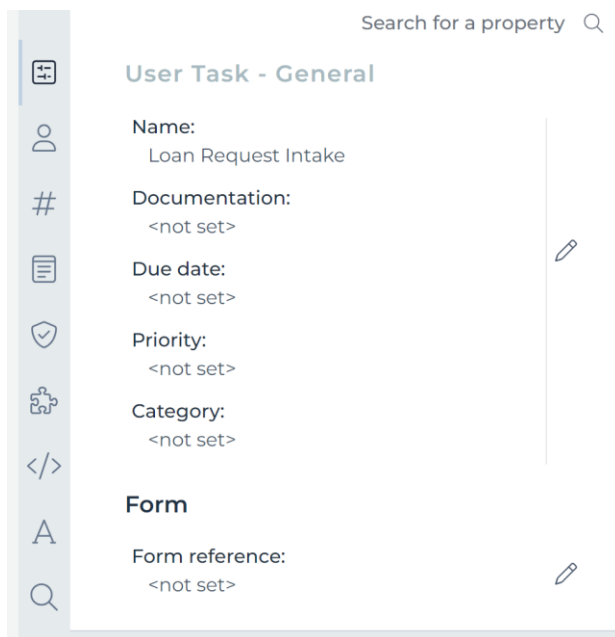
Select the `User task` from the palette on the left-hand side and drag it to the canvas (the middle section), and rename it to *Loan Request Intake*.

Connect the `Start event` with the newly created `User task` by selecting the `Start event` and selecting the `arrow` from the popover options and drag it to the *Loan Request Intake* User task.



Next, we create a new form and attach it to the user task.

Select the **Loan Request Intake** task. Then in the panel on the right, select the **Form** reference property from the **User Task - General** section.



In the resulting popup enter *Loan Request Intake* as 'Name' and `loanRequestIntake` as 'Key'. Then select **Create** followed by **Finish**.

### User Task

Loan Request Intake (bpmnTask\_1)

Create a new Form for the User task, [link to an existing one](#), or click **Finish** to skip this step

T 🔗

**Name \***

**Key \***

**Palette type**

**Tags**

**Description**

**B** / **I** / **{}**

**Template**

**i**

Create or link a form to this user task. The form will be shown when the user navigates to the user task and is used to collect data relevant for this user task.

A form reference can be unlinked to allow another form to be linked in its place. Note that unlinking a form does not delete the form model itself.

**Create**

Cancel

**Finish**

## Step 2B: Create the 'Loan Request Intake Form'

In the Form Designer, we create the Intake form by dragging the required input fields onto the canvas.

Select the following data entry items from the palette on the left side and drag them to the canvas (the middle section).

When placing the fields on the canvas give them the following names and ids:

- type: 'Text', name: *Name*, id: *name*.
- type: 'Number', name: *Age*, id: *age*.
- type: 'Select (single)', name: *Country*, id: *country*.
- type: 'Number', name: *Amount*, id: *amount*.

The screenshot shows the Flowable Form Designer interface. The main canvas displays a form with four input fields: 'Name' (text), 'Age' (number), 'Country' (select), and 'Amount' (number). The left sidebar contains a palette of components categorized into 'Data entry' (Text, Number, Decimal, Date, Multiline Text, Rich Text, Password, Attachment, Text List, Email) and 'Selection' (Radio Buttons, Checkbox, Checkbox Group, Select (Single)). The right sidebar shows the 'Form - General' properties, including 'Model Key' (loanRequestIntake), 'Name' (Loan Request Intake), 'Creation date' (12/26/2023 10:54:02 AM), and 'Modification date' (12/26/2023 10:54:02 AM). The bottom of the interface shows a 'Model hierarchy' section with a tree view containing 'Loan Approval', 'Loan Request Intake', 'tec', and 'test'.

The 'Single select' field *country* needs to have a list of values configured. This is done by selecting the field and then selecting the **Items** property in the **Select (Single)** - **Datasource** section in the panel on the right side of the screen.

Fill in the following country values:

- Text: *United States*, Value: *USA*
- Text: *United Kingdom*, Value: *UK*
- Text: *The Netherlands*, Value: *NL*
- Text: *Switzerland*, Value: *CH*

Finally, select **Finished**.

The screenshot shows the 'Select (Single)' configuration window for the 'Country (single-select)' field. The window has a title bar with a close button. Below the title bar, there's a 'Static' dropdown menu. To the right of this menu is a tooltip that reads: 'The datasource of the select field configures where the data options available to the user originate from. The source can be statically defined or dynamically populated from a third party service.' Below the dropdown menu, there's a table with two columns: 'Text' and 'Value'. The table contains four rows of data: 'United States' with value 'USA', 'United Kingdom' with value 'UK', 'The Netherlands' with value 'NL', and 'Switzerland' with value 'CH'. Each row has a trash icon and a grid icon to its right. At the bottom right of the window, there are 'Cancel' and 'Finish' buttons.

Text	Value
United States	USA
United Kingdom	UK
The Netherlands	NL
Switzerland	CH

The form is done and is saved by selecting the *Save* button in the toolbar. After the form is saved, navigate back to the process by selecting the 'Loan Approval Process' tab.

## Step 3: Create the 'Evaluate Loan Request' step

In this step, a DMN decision table is used to evaluate the loan request. The decision about the loan is accomplished evaluating rules that utilize the data entered on the submitted form (intake).

The decision table can determine if a request is declined, approved, or if there is the need for a review.

The table consists of the following rules:

1. When the requester's age is under 21 the request is declined.
2. When the requester's age is 21 or over, lives in The Netherlands or Switzerland, and the requested amount is equal to or greater than 100000, a review is required.

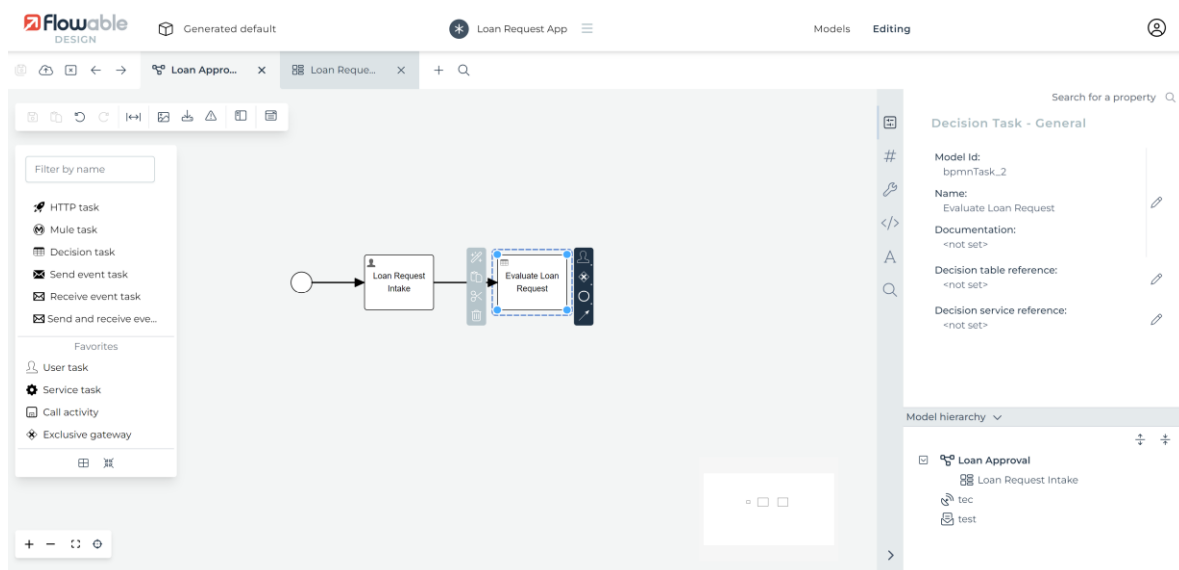
3. When the requester's age is 21 or over, does not live in The Netherlands or Switzerland, and the requested amount is equal to or greater than 100000, the request is declined.
4. When the requester's age is 21 or over, and the amount is less than 100000, the request is approved.

A decision table can have different 'hit policies'. The hit policy determines what the result of the decision table is when multiple rules are valid. In this case, we want that only one rule can be valid. For this, we chose the hit policy 'Unique'. If we design a table that, depending on the input data, has multiple valid rules, this would result in an invalid result.

### Step 3A: Create the 'Evaluate Loan Request Decision Task'

Select the `Activites>Decision` task from the palette on the left-hand side and drag it to the canvas (the middle section). Double click the `Decision` task and rename it to *Evaluate Loan Request*.

Connect the *Loan Request Intake* task with the newly created `Decision` task by selecting the *Loan Request Intake* task and selecting the `arrow` from the popup options and drag it to the *Evaluate Loan Request* decision task.



We can now create the `Decision Table` and attach it to the `Decision` task by clicking the `Decision table reference` attribute in the `Decision Task - General` panel on the right side of the screen.

In the resulting popup set the 'Name' to *Evaluate Loan Request* and the 'Key' equal to *evaluateLoanRequest*.

Finally, select `Create` followed by `Finish`.

Decision Task

Evaluate Loan Request (bpmnTask\_2)

×

Create a new Decision Table for the Decision task, [link to an existing one](#), or click **Finish** to skip this step

Name \*

Evaluate Loan Request

Key \*

evaluateLoanRequest

Palette type

N/A

Tags

Select...

Description

**B** / {}

Template

Select...

Create

Cancel

Finish

i

Create or link a **DMN decision table** containing rules to this task.

A decision table reference can be unlinked to allow another decision table to be linked in its place. Note that unlinking a decision table does not delete the form model itself.

Alternatively a DMN decision service can be referenced instead of a decision *table*. These two references are exclusive (it's one of either).

### Step 3B: Create the 'Evaluate Loan Request Decision Table'

The DMN Decision Table Editor is automatically opened after creating the decision table.

A decision table consists of rules that have one or more expressions and one or more outcomes (outputs). The expressions are evaluated using the defined input data (inputs). In this case, some of the data from our intake form are used. This is done by referring to the variable names used in the definition of the intake form.

#### Inputs

Let us start by defining the inputs. Expand the left column and select **Edit column**, and enter the following values:

- Column label: *Age*, Variable name: *age*, Variable type: *number*.

Edit input

×

Label

Age

Variable name \*

age

Variable type \*

Number

Allowed values (optional)

Add custom property (+)

Cancel

Save

Next, select **Save** and then create the **country** input column by expanding the **Age** column and selecting **Add column**.

Specify the following information for the new `country` column:

- Column label: *Country*, Variable name: *country*, Variable type: *string*

Now create the `Amount` input column follow the same steps for adding the `Country` column.

- Column label: *Amount*, Variable name: *amount*, Variable type: *number*

Age number	Country string	Amount number	
==	-		

## Outputs

Now we define the output column. Expand the most right column header and select `Edit Column` and fill in the 'Column label' with *Approval State*, the 'Variable' with *approvalState*, and the 'Variable type' with *string*. For 'Output values', enter *APPROVED*, *DECLINED*, and *REVIEW* each into a row of their own.

New output ×

Label

Approval State

Variable name \*

approvalState

Variable type \*

String

Allowed values (optional)

APPROVED ✕

DECLINED ✕

REVIEW ✕

Add custom property ⊕

Cancel Save

Again select `Save`. We now have the inputs and outputs defined:

Age number	Country string	Amount number	Approval State string
==	-		

And can proceed with constructing the rules.



## Rules

Each condition of a rule is constructed by specifying a value and an operator. The available operators depend on the variable type of the 'column'.

### NOTE

There are two exceptions. One is when using the 'dash value'. The other is when using a custom [Java Unified Expression Language \(JUEL\)](#) expression. The dash operator ('-') means that the expression for that rule is ignored when evaluating the table. A custom JUEL expression is declared with surrounding '=' of '\$' syntax.

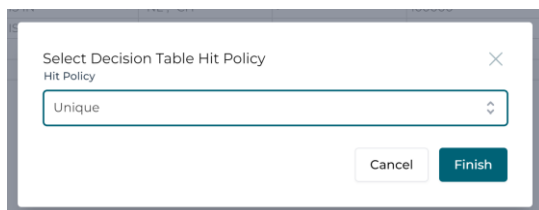
For this example, Create the following rules:

1. Age: < 21 / Country: - / Amount: - / Approval State: DECLINED
2. Age: >= 21 / Country: IS IN "NL", "CH" / Amount: >= 100000 / Approval State: REVIEW
3. Age: >= 21 / Country: IS NOT IN "NL", "CH" / Amount: >= 100000 / Approval State: DECLINED
4. Age: >= 21 / Country: - / Amount: < 100000 / Approval State: APPROVED

Hit Policy: F

Age number	Country string	Amount number	Approval State string
< 21	-	-	DECLINED
>= 21	IS IN "NL", "CH"	>= 100000	REVIEW
>= 21	IS NOT IN "NL", "CH"	>= 100000	DECLINED
>= 21	-	< 100000	APPROVED

Finally set the hit policy by selecting the hit policy indicator in the upper left-hand corner of the table. (By default there is an F for First.) Select `Unique` as the policy and then `Finish`.



Finally, save the Decision Table and return to the process view.

## Step 4: Create the Exclusive Gateway (and End Events)

The resulting output of the valid rule is set as the value of the defined output variable. In this case, there is a variable with the name `approvalState` with the value, 'APPROVED', 'DECLINED' or 'REVIEW' on the process execution scope. We can use that value to route our process to the next stage. Let us do that by creating an `exclusive gateway` and `conditional sequence flows`.

## Step 4A: Exclusive Gateway

Select the `Exclusive` gateway from the `Gateways` section of the palette on the left and drag it to the canvas.

Connect the `Decision` task with the `Exclusive` gateway with a sequence flow (the arrow type line connector).

## Step 4B: End Events

The result of the loan request is either approved or declined. We, therefore, want the process to have two different end states. We do that by defining two end events: `APPROVED` and `DECLINED`.

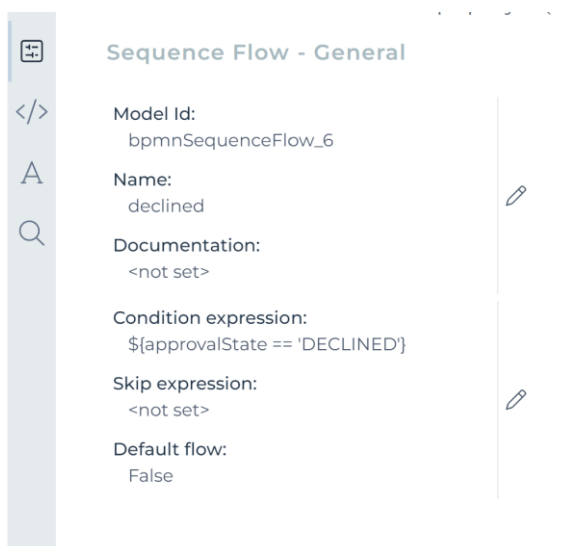
Select the `End` event in the palette and drag it to the canvas. Repeat the same drag action for another `End` event. Double click each `End` event and rename one to *APPROVED* and the other *DECLINED*.

## Step 4C: Conditional Sequence Flows

To navigate the process to one of the two end events based on a value, we set a condition on the sequence flow.

Let us connect the 'Exclusive gateway' to both 'End events'. Name the one connecting the `APPROVED` end event *approved*, and the other one *declined*.

Now set the conditions by selecting the sequence flow and filling out the `Condition` expression. Set the field to `${approvalState == 'APPROVED'}` for the approved sequence flow and set `${approvalState == 'DECLINED'}` for the declined sequence flow.



The process is defined to navigate to one of the two end events based on the value of the variable `approvalState`.

## Step 5: Create the 'Review Loan Request' Step

In the previous step, we defined the routing of the process based on the decision table outcomes `APPROVED` and `DECLINED`. There was another outcome: `REVIEW`. In this step, we create a review task with which an appropriate user can manually approve or decline the request.

### Step 5A: Create the 'Review Loan Request User Task'

Select the `User task` from the palette on the left and drag it to the canvas. Double click the `User task` and rename it to *Review Loan Request*.

Connect the `Exclusive gateway` with the newly created `User task` using a `Sequence flow` as we want to navigate to the *Review Loan Request User Task* in all cases other than `APPROVED` and `DECLINED` mark this sequence flow as the `Default flow`. The default is set by selecting the sequence flow and then `Default flow` attribute in the panel on the right and select the checkbox.

### Step 5B: Create the 'Loan Request Intake Form'

To review the current loan request, we want to display the data from `Loan Request Intake Form`.

Let us create a form as done in Step 2 above. First, create the `Loan Request Intake Form` and in addition to the fields described in Step 2, add:

- type: 'Text', name: *Remarks*, id: *remarks*, value: `{{remarks}}`

For approving or declining the loan request, we configure two custom outcomes.

Select the form canvas; make sure you do not select a form field. Then from the `Form - General` panel in the `Other` section, select `Outcomes`, set *reviewState* as the variable name and enter the following values:

- Label: *Approve*, Value: *APPROVE*
- Label: *Decline*, Value: *DECLINE*

**Form**  
 (loanRequestIntakeForm)

Outcome variable name ⓘ

**i**

By default a form is submitted with a standard button to complete it. In Flowable Work, this is the **Complete button**. One or more buttons, called **outcome buttons** can be configured to override this. Each button has a custom label and value.

This value is persisted and can be used in subsequent steps, for example in an exclusive gateway in a BPMN process model to switch to the correct branch depending on which outcome the user had selected.

Outcomes ⓘ

Approve - APPROVE

Decline - DECLINE

Label ⓘ Ⓜ

Value ⓘ

Visible ⓘ

Enabled ⓘ

Optional outcome form ⓘ

Navigation URL ⓘ

Style class ⓘ

☐ Ignore payload ⓘ
 ☐ Ignore validation ⓘ
 ☐ Primary ⓘ

Cancel Finish

Next select **Finish** to save the information.

## Step 5C: Exclusive Gateway

Add another **Exclusive** gateway and connect the **Review Loan Request User** task with a sequence flow. Connect the sequence flows from the **Exclusive** gateway to both the **APPROVED** and **DECLINED** **End** events.

Next set the condition expression: `${reviewState == 'APPROVED'}` for the sequence flow connecting to the **APPROVED** **End** event. And enter the condition expression: `${reviewState == 'DECLINED'}` for the sequence flow connecting to the **DECLINED** **End** event.

Search for a property 🔍

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🔍

### Sequence Flow - General

**Model Id:**  
bpmnSequenceFlow\_10

**Name:**  
<not set> ✎

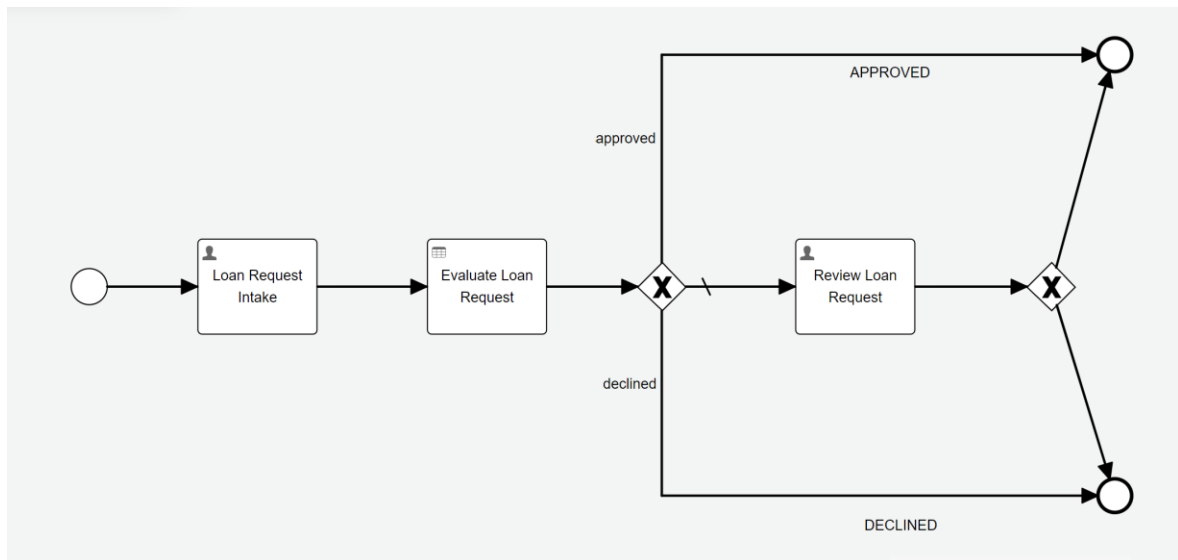
**Documentation:**  
<not set>

**Condition expression:**  
`${reviewState == 'APPROVED'}`

**Skip expression:**  
<not set> ✎

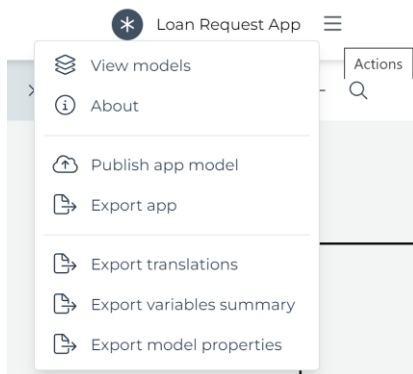
**Default flow:**  
False

Save the process model, and you are done modeling the **Loan Request Approval App**.



## Decision table: Deploy the Process

To execute the process in Flowable Work or Flowable Engage, we need to deploy the App



The App including the 'Loan Approval' process (and associated forms and the decision table) is now deployed.

## Decision table: Execute the Process

Flowable Engage is used to demonstrate the process and two different scenarios are showing the various potential outcomes of the decision table.

### Scenario 1

In Flowable Engage select **Work>Create new** in the left menu. Select the **Loan Request Approval Process** from the **Loan Request App**.

Create

Select an item below to create

Loan

Loan Request App

Loan Approval Process

Select Continue.

A process instance is started and the process execution halts at the first step; the `Loan Request Intake` user task.

Select the task in the `Open tasks` list.

The form is presented. In this first scenario, enter the following data:

- name: *Requestor One*
- age: *35*
- country: *Switzerland*
- amount: *500.000*

Task

Loan Request Intake

Loan Approval Process

Created: less than a minute ago

Assignee: Flowable Admin

Due: No due date

Complete Save

Task People Subtasks Documents History

Name

Requestor One

Age

35

Country

Switzerland

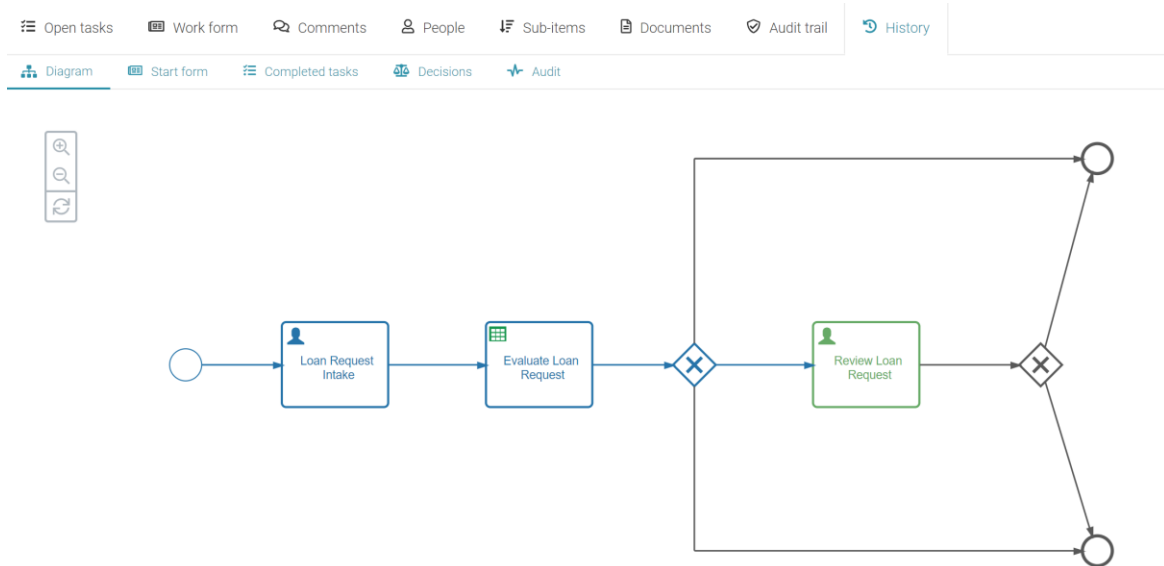
Amount

500.000

Next, select the *Complete* button.

There is now an open task named `Review Loan Request`. To find out why the process is in that state we look at the decision table audit.

Select `History` in the toolbar and see a process instance diagram depicting the current state of the process.



As you can see, the process navigated to the `Review Loan Request` user task. To find out what the result of the decision table was select `Decisions` in the submenu.

Result

Process

Loan Approval Process

Started: 9 minutes ago  
Started By: Flowable Admin

Cancel

Open tasks

Work form

Sub-items

Documents

History

Diagram

Start form

Completed tasks

Decisions

Audit

Decision name

Rules

Result

Input

✓

Evaluate Loan Request

4

approvalState: REVIEW

country: CH, amount: 500000, initiator: admin\_name-

UNIQUE

Age {age} (number)

Country {country} (string)

Amount {amount} (number)

Approval State {approvalState} (st

1

✗

< 21

35

-

-

"DECLINE"

2

✓

>= 21

\$(collectionallOf("NL","CH",country))

>= 100000

"REVIEW"

3

✗

>= 21

\$(collectionnoneOf("NL","CH",country))

>= 100000

"DECLINED"

4

✗

>= 21

-

< 100000

"APPROVED"

Here you can see that rule two was valid, and therefore, REVIEW is the outcome of the decision.

Now select Open tasks again and select the Review Loan Task. After reviewing the data, enter an optional remark and select Approve.

The process is now completed and the request is approved.

## Scenario 2

Let us execute another Loan Approval process instance and this time provide the following data in the Loan Request Intake user task;

- name: *Requestor Two*
- age: 35
- country: *United States*
- amount: 500.000

This time the decision table evaluation results in DECLINED, and the process ends.

The screenshot displays the 'Loan Approval Process' interface. At the top, it shows 'Process' and 'Loan Approval Process' with a status of 'Completed: less than a minute ago' and 'Started: 1 minute ago' by 'Flowable Admin'. Below this is a navigation bar with tabs: 'Work form', 'Sub-items', 'Documents', 'History', 'Diagram', 'Start form', 'Completed tasks', 'Decisions', and 'Audit'. The 'Decisions' tab is active, showing a decision table for 'Evaluate Loan Request'.

UNIQUE	Age {age} (number)	Country {country} (string)	Amount {amount} (number)	Approval State {approvalState} (string)
1 ✖	< 21	-	-	"DECLINED"
2 ✖	>= 21	\$(collection.allOf("NL","CH", country))	>= 100000	"REVIEW"
3 ✔	>= 21	\$(collection.noneOf("NL","CH", country))	>= 100000	"DECLINED"
4 ✖	>= 21	-	< 100000	"APPROVED"

The decision table shows that rule 3 is the winning rule, resulting in a 'DECLINED' approval state. The input data at the top of the decision table is: 'approvalState: DECLINED', 'country: USA', 'amount: 500000', and 'initiator: admin\_nam-'. The 'UNIQUE' column contains icons: a red 'X' for rules 1, 2, and 4, and a green checkmark for rule 3.



