

Your first Case

1. Create a Human Task

The first step is to create a Human Task and add it to the Case Plan Model. Press save to update the validation list on the right.

1. Look out for the 'Human Task' component on the palette (the panel on the left hand side).
2. If you prefer, you can turn on the 'List View' by clicking on the 'List' symbol at the bottom left.
3. Drag and drop the Human Task into the Case Plan Model.
4. Save the model to validate the result.

2. Name the task 'Purchase Scooter'

Please rename the first task to 'Purchase Scooter', so that the user knows what to do.

1. Double-click on the task name.
2. Change the name of the task to 'Purchase Scooter'.
3. Save the model to validate the result.

3. Publish the changes

To publish your app, click on the cloud icon featuring a small arrow to the top.

1. Locate the publish button in the toolbar. This is the cloud symbol with a little arrow inside. (left top corner)
2. Press this button and a popup window will appear.
3. In the popup window, confirm the deployment target and the app. In this environment you do not really have a choice and you can simply say 'Publish'.
4. Once you completed this exercise you will be redirected automatically to Flowable Work. In a real application you would now need to switch to 'Flowable Work' manually.

4. Start the case

In Flowable Work, try to start a new case and complete the 'Purchase Scooter' task. Click on 'New' and select 'Work'

1. On the left hand menu, click on 'New'
2. Select 'Work' since you would like to start a new work item, which can be a case or a process.
3. Press 'Continue' to confirm that you would like to start the case.
4. You will now see a new case with the open task 'Purchase Scooter'
5. Click on the 'Purchase Scooter' task to open the task.
6. Press the 'Complete' button in the upper right corner to finish the task.
7. You will be automatically redirected back to Flowable Work upon completion.

5. Create a second Human Task

Next, we need to add a second Human Task.

1. Look for the 'Human Task' (person symbol) component in the palette on the left side.
2. Drag and drop the Human Task into the Case Plan Model.
3. Save the model to validate the result.

6. Name the second task 'Add to Inventory'

Please rename the second task to 'Add to Inventory' so that the user knows what needs to be done.

1. Double-click on the task name.
2. Change the name of the task to 'Add to Inventory'.
3. Save the model to validate the result.

7. Publish the changes

To publish your app, click on the cloud icon featuring a small arrow to the top.

1. Locate the publish button in the toolbar. This is the cloud symbol with a little arrow inside. (left top corner)
2. Press this button and a popup window will appear.
3. In the popup window, confirm the deployment target and the app. In this environment you do not really have a choice and you can simply say 'Publish'.
4. Once you completed this exercise you will be redirected automatically to Flowable Work. In a real application you would now need to switch to 'Flowable Work' manually.

8. Start the case

In Flowable Work, execute everything what you have done so far.

1. On the left hand menu, click on 'New'
2. Select 'Work' since you would like to start a new work item, which can be a case or a process.
3. Press continue on the screen to confirm that you would like to start the case.
4. You see now a new case with the open task 'Purchase Scooter' and 'Add to Inventory'
5. Click on the 'Purchase Scooter' task to open the task.
6. Press the 'Complete' button in the upper right corner to finish the task.
7. Click on the 'Add to Inventory' task to open the task.
8. Press the 'Complete' button in the upper right corner to finish the task.
9. You will be automatically redirected back to Flowable Work upon completion.

9. Create a Sentry between the tasks

Add a Sentry to ensure that the 'Add to Inventory' task is opened only after the completion of the 'Purchase Scooter' task.

1. Click on the 'Purchase Scooter' task to see the quick draw menu.
2. Grab the 'empty' diamond (top one) from the right menu and drag it.
3. Place the cursor on the edge of the 'Add to Inventory' task and release it when the task's border lights up in green.
4. Let the diamond go and it will draw the Sentry.
5. Save the model to validate the result.

10. Publish the changes

To publish your app, click on the cloud icon featuring a small arrow to the top.

1. Locate the publish button in the toolbar. This is the cloud symbol with a little arrow inside. (left top corner)
2. Press this button and a popup window will appear.
3. In the popup window, confirm the deployment target and the app. In this environment you do not really have a choice and you can simply say 'Publish'.

11. Start the case

In Flowable Work, execute everything what you have done so far.

1. On the left hand menu, click on 'New'
2. Select 'Work' since you would like to start a new work item, which can be a case or a process.
3. Press continue on the screen to confirm that you would like to start the case.
4. You see now a new case with the open task 'Purchase Scooter'
5. Click on the 'Purchase Scooter' task to open the task.
6. Press the 'Complete' button in the upper right corner to finish the task.
7. You are back on the task list and see now the 'Add to Inventory' task.
8. Click on the 'Add to Inventory' task to open the task.
9. Press the 'Complete' button in the upper right corner to finish the task.
10. You will be automatically redirected back to Flowable Work upon completion.

12. Create a third Human Task

Let's now add one more Human Task to actually rent the scooter.

1. Look for the 'Human Task' (person symbol) component in the palette on the left side.
2. Drag and drop the Human Task into the Case Plan Model.
3. Save the model to validate the result.

13. Name the last task 'Rent Scooter'

Rename the final task to 'Rent Scooter' to clearly communicate the required action to the user.

1. Double-click on the task name.
2. Change the name of the task to 'Rent Scooter'.
3. Save the model to validate the result.

14. Make rental repeatable

To ensure that we can rent the scooter more than once, we would like to make the rental repeatable.

1. Select the 'Rent Scooter' task in the canvas.
2. Search the properties on the right side for 'Repetition' (it's below the # menu, but you can also use the search).
3. Check the 'Repetition' property to make the selected item repeatable.
4. Save the model to validate the result.

15. Publish the changes

To publish your app, click on the cloud icon featuring a small arrow to the top.

1. Locate the top menu bar which above the canvas.
2. Locate the publish button in the toolbar. This is the cloud symbol with a little arrow inside.
3. Press this button and a popup window will appear.
4. In the popup window, confirm the deployment target and the app. In this environment you do not really have a choice and you can simply say 'Publish'.
5. Once you completed this exercise you will be redirected automatically to Flowable Work. In a real application you would now need to switch to 'Flowable Work' manually.

16. Start the case

In Flowable Work, execute everything what you have done so far.

1. On the menu on the left side, click on 'New'
2. Select 'Work' since you would like to start a new work item, which can be a case or a process.
3. Press continue on the screen to confirm that you would like to start the case.
4. You see now a new case with the open tasks 'Purchase Scooter' and 'Rent Scooter'
5. Click on the 'Purchase Scooter' task to open the task.
6. Press the 'Complete' button in the upper right corner to finish the task.
7. You are back on the task list and see now the 'Rent Scooter' and 'Add to Inventory' tasks.

8. Click on the 'Add to Inventory' task to open the task.
9. Press the 'Complete' button in the upper right corner to finish the task.
10. You are back on the task list and see now the 'Rent Scooter' task.
11. Click on the 'Rent Scooter' task to open the task.
12. Press the 'Complete' button in the upper right corner to finish the task.
13. You are back on the task list and see now the 'Rent Scooter' task.
14. Click on the 'Rent Scooter' task to open the task.
15. Press the 'Complete' button in the upper right corner to finish the task.
16. You will be automatically redirected back to Flowable Work upon completion.