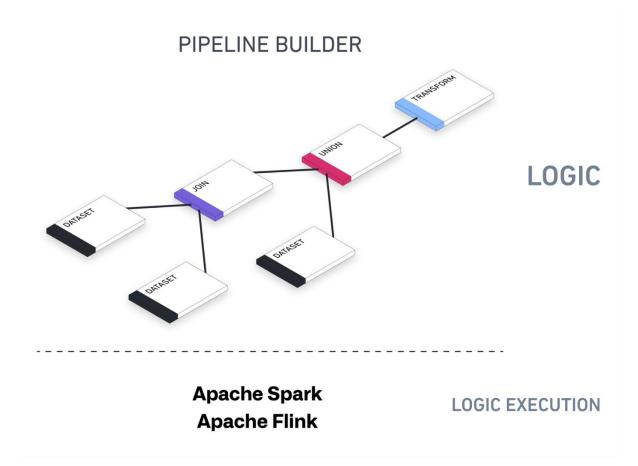
Transforms

Pipeline Builder provides a flexible, powerful, and easy-to-use interface for transforming your data in Foundry. Writing data transformations in existing tooling (for example, in Spark or SQL) can be challenging and error-prone, both for non-coders and experienced software developers. In addition, existing tooling is often coupled to one specific execution engine and requires using a code library to express data transformations.

Pipeline Builder uses a general model for describing data transformations. This backend is an intermediate layer between the tools used to write transformations and the execution of said transformations.



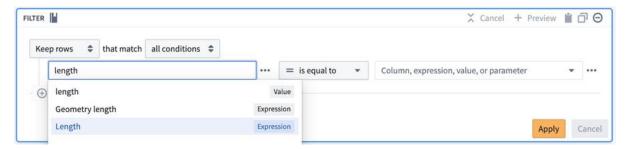
Pipeline Builder's underlying architecture is designed to support all kinds of outputs - datasets, ontological objects, streams, time-series, and exports to external systems. You can run batch pipelines for datasets, object types, link types, or streaming pipelines that correspond to streaming datasets.

Using transforms in Pipeline Builder

In Pipeline Builder, you can use two types of data transformations: expressions and transforms. Expressions take columns from a table as input and output a single column (for example Split string), while transforms take an entire table as input and return an entire table (for example, Pivot or Filter).

We group expressions and transforms together in the same configuration interface. For example, you can find the Drop columns transform alongside expressions

like Cast and Concatenate strings. This allows you to use expressions and transforms together in the same path, and embed expressions within transforms in one configuration form, as shown by inserting the Length expression into the Filter transform below.



Other data structuring transforms, namely **Join** and **Union**, have their own configuration panes and are marked with unique icons in the Pipeline Builder interface.



For simplicity, we typically refer to all types of data transformations as transforms.

Join

A join combines two datasets that have at least one matching column. Depending on the type of join you configure, your join output can combine matching rows and exclude non-matching rows.

Union

A union combines two datasets to include all rows.

The union transform requires all inputs have the same schema. If input schemas do not all match, the union will display an error message with a list of missing columns.

User-defined functions

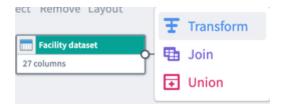
If you cannot manipulate your data with existing transformation options, or have complex logic that you want to reuse across pipelines, you can create a user-defined function (UDF). User-defined functions let you run custom code in Pipeline Builder that can be versioned and upgraded.

Transform data

You can start transforming and structuring your data in Pipeline Builder after adding datasets to your workspace.

Select a dataset

To apply a transform to a dataset, select a dataset node in your workspace and click **Transform**.

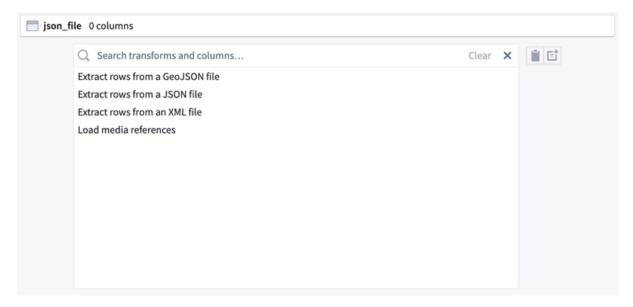


Search for a transform

In the transform page, search for a transform type by name or browse from a list of available transforms. If you are using a structured (tabular) dataset, this field shows a comprehensive list of table transforms.

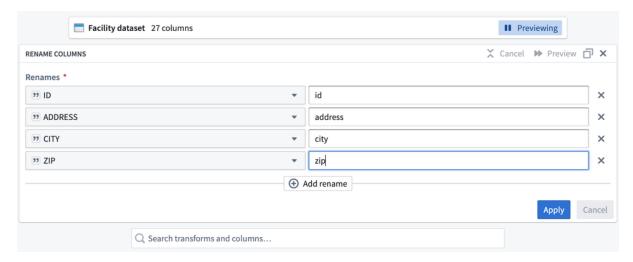


For semi-structured datasets like JSON files, the search field includes file transforms that allow you to parse your dataset into table format.



Configure a transform

Complete the transform configuration board with required information, including columns, expressions, or values. In the example below, we chose the Rename columns transform, selected columns to rename, and entered new name values for the columns.



Apply a transform

After completing the transform form, click **Apply** to add the transform to your workflow. You will see the transform node connected to the origin dataset in your graph. We named our new transform Clean Facility Data, and it is a direct output of the original Facility dataset.



You can rename or edit the transform by clicking the transform node and selecting Edit.

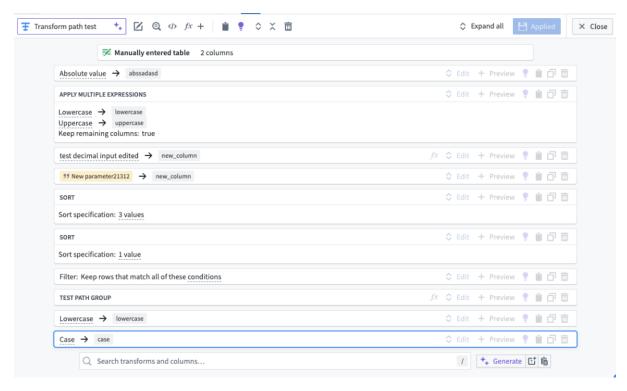
Drag the white output circles on nodes to change connections on the graph.

Transform view

Pipeline Builder offers two ways to view transforms: the traditional collapsed board rendering and pseudocode rendering. Setting your view preference will update your personal view globally across the Palantir platform.

Collapsed board rendering

The collapsed board rendering format displays transforms in a compact, board-like structure. This view is the traditional format and may be preferred by users who are accustomed to this layout.

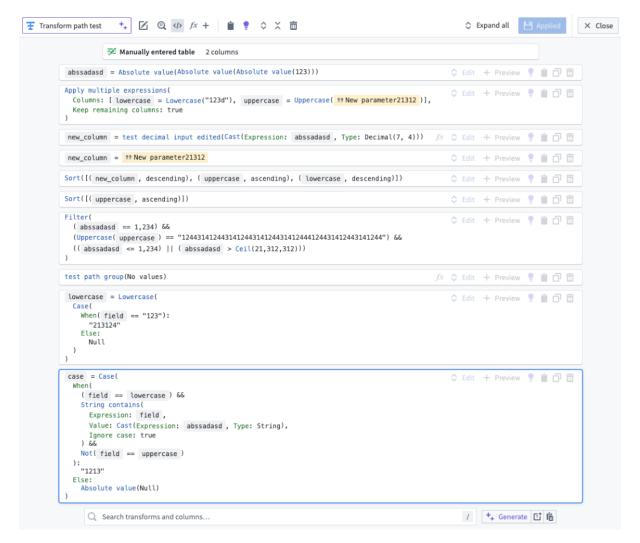


Pseudocode rendering

The pseudocode rendering format displays transforms in a cleaner format resembling code but does not adhere to any specific programming language's syntax.

The joins, unions, and LLM nodes are not affected by the pseudocode rendering option.

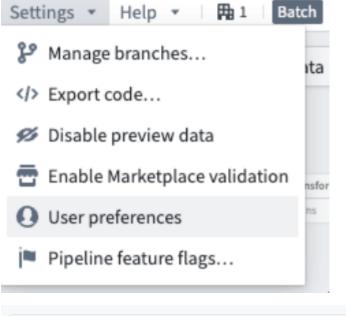
This option is particularly beneficial for users familiar with coding or those who prefer a more textual representation of their pipeline logic. The pseudocode automatically adjusts to fit your screen, reducing the need for scrolling as well.

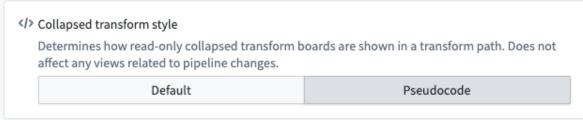


Enabling pseudocode rendering does not allow code editing within Pipeline Builder. The format is solely to create a more familiar view.

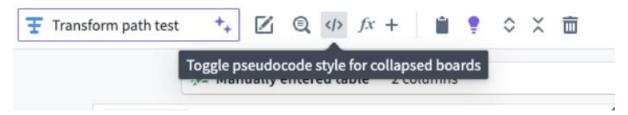
You can enable the pseudocode rendering option via the following methods:

• **Settings menu:** Navigate to the **Settings** menu. Then, select **User preferences** and toggle the option for **Pseudocode** under **Collapsed transform style**.





• Within a transform path: Within any transform path, select the </>



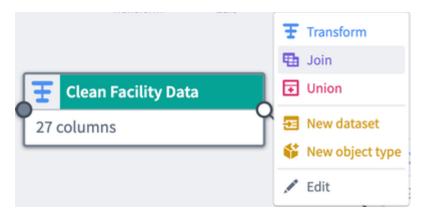
Join data

In addition to transforming single datasets, Pipeline Builder allows you to bring datasets together with joins and unions.

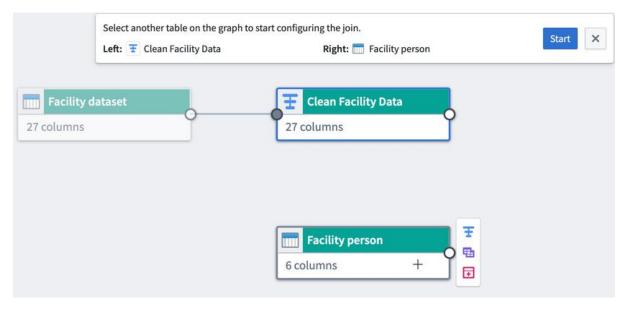
A join combines two datasets that have at least one matching column. Depending on the type of join you configure, your join output can combine matching rows and exclude non-matching rows.

Select datasets

To join two datasets together, select the first dataset node in your graph and click **Join**.



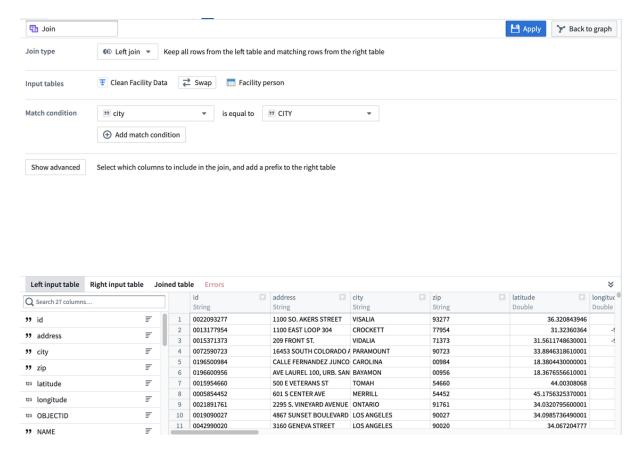
The first selected dataset is the **Left** side dataset. Select another dataset node to be the **Right** side dataset. Click **Start** to configure the join.



Configure a join

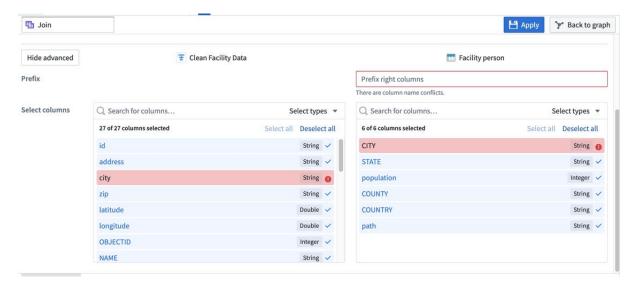
In the join form, you can edit the join type, select match conditions, and preview the output table.

- **Join type:** Choose whether to create a left, right, inner, or outer join.
 - Left: Keep all rows from the left table and matching rows from the right table.
 - o **Right:** Keep all rows from the right table and matching rows from the left table.
 - o **Inner:** Only keep matching rows between both tables.
 - Outer: Keep all rows from both tables, with null filled in columns for nonmatching rows.
- Match condition: Select a column from the left dataset to mark it as equal to a column from the right dataset. For example, the city column in the left Clean Facility Data dataset is equal to the CITY column in the right Facility Person dataset.
- Preview: View preview data from both the right and left input datasets. After applying a
 join, view preview data from the output table. If any errors occur while applying a join,
 view them in the Errors tab.



All data in the above and following examples was randomly generated and is non-representational.

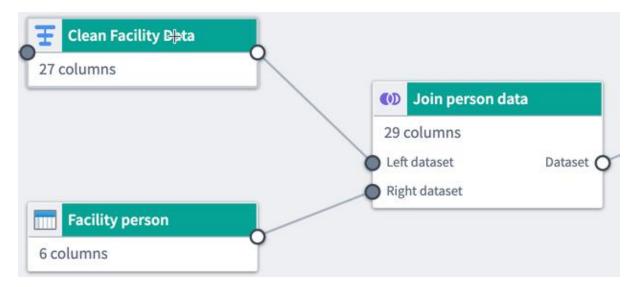
You can decide to include specific columns in the join and add a prefix to the right table. Select **Show advanced** to expand the prefix and column fields, enter a prefix for the right table, and select the columns to include in the join. In the example below, we are keeping all columns from the left dataset and only including the STATE and population columns from the right dataset.



Apply a join

Once you finish configuring your join, click **Apply** to add the join to your workflow. You will see the join node connected to the two joined datasets in your graph. We named our new join Join

person data, and it is a direct output of the original Clean Facility Data and Facility person datasets.



Rename or edit the join by clicking the join node and selecting Edit.

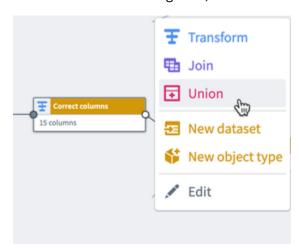
Drag the white or gray circles on nodes to change connections and remove links on the graph.

Union data

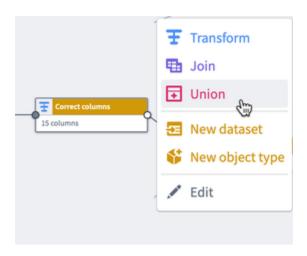
Another way to transform and structure your data in Pipeline Builder is to apply a union. A union combines two datasets to include all rows from each dataset. In Pipeline Builder, a union retains all rows, including duplicates.

Select datasets

To union two datasets together, select the first dataset node in your workspace and click **Union**.

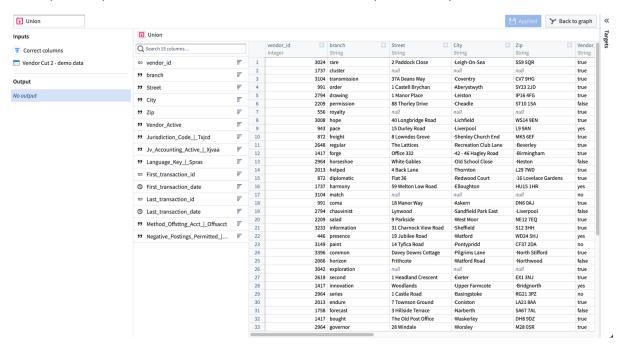


The first selected dataset is the **Left** side dataset. Select another dataset node to be the **Right** side dataset. Click **Start** to navigate to the union output preview page.



Preview a union

In the preview pane, click **Create union**, then view the output dataset preview.

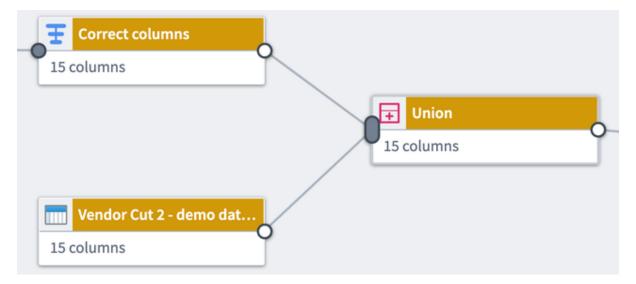


A union requires that all inputs have the same schema. If input schemas do not all match, the union will display an error message with a list of missing columns.

To resolve, remove the references to the missing columns or review your input.

Apply a union

Once you finish creating your union, click **Apply** to add the union to your workflow. You will see the union node connected to the two unioned datasets in your graph. We named our new union Union, and it is a direct output of the original Correct columns and Vendor Cut 2 - demo data datasets.



You can rename or edit the union by clicking the union node and selecting **Edit**.

Drag the white or gray circles on nodes to change connections and remove links on the graph. Click the gray oval on a union node to remove multiple connections.

Remember, a union keeps all rows from both the right and left datasets, including duplicate rows. To remove duplicate rows, add a Drop duplicates transform to your union output.

Create geospatial transforms

With Pipeline Builder, you can load, transform, and wield geospatial data.

Modeling geospatial data

Logical types

Pipeline Builder models geospatial data internally using the concept of a logical type, which is a base type (string, integer, boolean, array, struct) with additional constraints on the data represented. For example, the **Geometry** type is defined as a string which must be valid GeoJSON, while a **GeoPoint** must be a struct of longitude between -180 and 180 and latitude between -90 and 90, both inclusive. A full list of supported types can be found below.

All logical types in Pipeline Builder are inheritors of their base types; for instance, a geometry can be used as input to an expression which expects an input of type string, but not vice versa. To cast from a base type to a particular logical type which extends that base type, you can use the "Logical Type Cast" expression, which will apply the constraints associated with that logical type to the data and null any values which fail this validation. The ability for expressions to specify logical types as input and output ensures that when a geospatial-specific expression expects a GeoJSON string, a GeoJSON string will be received.

Supported geospatial types

Pipeline Builder currently supports the following geospatial types:

• **GeoPoint:** A struct of longitude and latitude, where longitude is a double between - 180 and 180, and latitude is a double between -90 and 90, both inclusive. A GeoPoint must be a valid (x, y) coordinate according to the WGS:84 or EPSG:4326 coordinate reference system (CRS).

- **Geometry:** A stringified JSON blob adhering to the GeoJSON specification. Individual coordinates are expected to be in WGS:84/EPSG:4326 format, like the GeoPoint type.
- **H3Index:** A string which represents a valid H3 hexagonal index.
- LatLonBoundingBox: A bounding box, represented by a struct of minLat, minLon, maxLat, maxLon, where each entry is a valid GeoPoint and where maxLat > minLat and maxLon > minLon.
- Ontology GeoPoint: A string compatible with the Ontology's GeoPoint property type, fulfilling the format {lat},{lon}, where -90 <= lat <= 90 and -180 <= lon <= 180.
- MGRS: A string which represents a valid MGRS (Military Grid Reference System) coordinate.

Loading geospatial data

Pipeline Builder supports a variety of different transforms and expressions for geospatial data.

- GeoPoint:
 - Construct GeoPoint column: Takes a lat,lon pair, validates the bounds outlined above, and converts it into GeoPoint representation.
 - Create GeoPoint from Coordinate System (CRS): Takes an x,y pair and a coordinate reference system, projects that (x,y) into WGS:84, then constructs a GeoPoint representation. Supports conversion from most coordinate systems in the EPSG database, including all UTM zones.

Geometry:

- Parse well-known text (WKT): Converts well-known text (WKT) string to the geometry logical type. Optionally, supply a source coordinate system identifier to convert from the source CRS to WGS:84 if the WKT is not in WGS:84 already.
- Normalize Geometry: Given a GeoJSON string in WGS:84 format, normalizes the following attributes: proper order (right-hand rule), closed rings, duplicate removal, and constant dimensions of points.
- Extract rows from Shapefile: Given a dataset of raw shapefiles, parses each shapefile into rows containing each entry's geometry and properties. The output dataset will have a geometry column as well as a column for each property listed by the user. Coordinate reference systems can be specified for non-WGS:84 datasets.
- Extract rows from GeoJSON: Given a dataset of raw GeoJSON files, parses each shapefile into rows containing each entry's geometry and properties. The output dataset will have a geometry column as well as a column for each property listed by the user. Coordinate reference systems can be specified for non-WGS:84 datasets.

Additional expressions exist to translate between the above two types, as well as to convert them to H3 indices, MGRS, bounding boxes, and the Ontology GeoPoint format.

Transforming geospatial data

Once you have populated your columns of Pipeline Builder's geospatial types, you can take advantage of transforms that operate specifically on geospatial data. Most transforms (except for geo-joins) are currently supported in both streaming and batch workflows. Some highlights are listed below.

Geometry comparisons

- Intersection
- Difference
- Symmetric difference
- Union (column-wise and aggregate)

Spherical geometry

- Haversine/great circle distance between two points
- Inverse haversine distance (given a starting point, distance, and bearing angle, calculate the end point)
- Area/centroid/length of a geometry

Н3

- Get neighbors of H3 hexagon at a certain resolution
- Cover a polygon with H3 hexagons at a certain resolution

Complex shape approximation

- Ellipse/Circle
- Range fan (annulus sector)
- Convex Hull of a given geometry

Geospatial joins

Pipeline Builder supports the following geospatial joins:

- Geometry intersection joins
- · Geometry distance joins
- Geometry nearest neighbor joins

Geometry intersection joins

Pipeline Builder's geometry intersection join requires two datasets, each of which must have a geometry typed column. The geometry intersection join does not accept Ontology GeoPoint or GeoPoint as an input type. Before applying the join, we recommend normalizing the geometry column and explicitly filtering out null values if they are not needed in the output. If there is non-determinism or another join in the pipeline, we recommend adding a checkpoint prior to the geojoin.

Pipeline Builder can join datasets of medium-sized geometries (approximately up to 34 points) with a scale of up to 1 million rows on either side, assuming a twofold increase in the number of output rows. For skewed data, the join can support up to 250 million rows on one side against 1.6 thousand rows on the other. Stability may degrade as the size of the geometries increases. The join can consistently support joining a dataset with one massive geometry (on the order of 40k points) against up to 500k rows. Any larger scale may succeed intermittently but is not officially supported.

Geometry intersection joins that have a number of rows in the output comparable to that of a cross join can cause stability degradation in the join.

As an alternative to the geometry intersection join, the cross join configured with the "Geometries have intersection" filter may provide more stable memory usage. However, this approach could lead to a sharp increase in build times.

Geometry distance joins

Pipeline Builder's geometry distance join requires two datasets, each of which must have a geometry typed column, a value for distance greater than zero, and a coordinate reference system string which will determine the units of the distance provided. For example, if "epsg:4326" is provided for the coordinate reference system, then the distance will be assumed to be in units of degrees. Similar to the intersection join, we recommend normalizing the geometry column, and explicitly filtering out null values if they are not needed in the output. If there is another join or non-determinism in the pipeline, add a checkpoint prior to the join.

Pipeline Builder can join datasets of small geometries (approximately up to 8 points each) with a scale of up to 1 million rows on either side, assuming a 2x increase in the number of rows as a result of the join. When the number of rows output is comparable to that of a cross join, stability may degrade.

An alternative to the geometry distance join, a cross join configured with a geometry buffer and "Geometries have intersection" filter may provide more stable memory usage when the increase in row count is large. However, this approach could sharply increase build times in most cases.

Geometry k-nearest neighbors (KNN) joins

Pipeline Builder's geometry nearest neighbors join requires two datasets: a base dataset of geometries and a neighbors dataset of points. The k integer parameter configures the number of nearest neighbors to find for each base geometry. A coordinate reference system is required to determine how distances between base geometries and neighbor points are calculated and compared. The result will be the set of combined rows, each of which contains a GeoPoint that is one of the k closest points to the base geometry. Ties are broken arbitrarily, and results are returned in no particular order.

Note that this join has two requirements:

 All GeoPoints in the neighbors dataset must be able to fit inside executor and driver memory. This is currently a hard requirement and limits the scalability of the join. Contact your Palantir representative if your use case requires distributing the neighbors dataset. • Foundry currently only accepts the GeoPoint logical type in the neighbors dataset to limit memory consumption. Contact your Palantir representative if non-point geometries are required on the neighbors side of the join.

In practice, Pipeline Builder supports modest values of $k \le 5$ with up to a few hundred thousand rows in the neighbors dataset and 1 million geometries in the base dataset. When both datasets have a few hundred thousand rows, Pipeline Builder can support much larger values of k. Finding up to several hundred nearest neighbors should finish quickly in such cases. Increasing the scale of the inputs beyond this point may succeed intermittently, but is not currently supported in general.

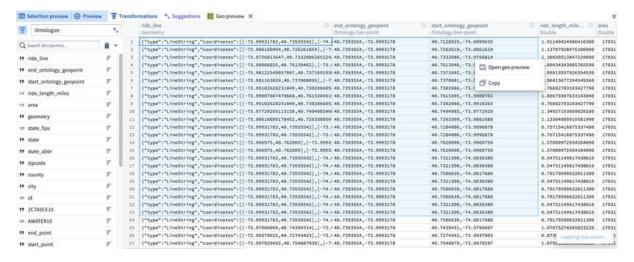
Troubleshooting

If your join is encountering stability issues, use the following steps to remediate:

- 1. Drop unnecessary columns prior to the join.
- 2. Simplify the input geometries (for example, can you use a coarser grain for large geometries?)
- 3. Scale vertically; manually select a compute profile with more memory for the driver and executors.
- 4. Split the largest input dataset into sets of about 25 million rows, then union the results together in a separate build.
- 5. Reduce the number of rows in the output (that is, the number of intersections between left and right geometries).

Preview transform results

Once you have finished transforming your data in Pipeline Builder, you can validate the results of these transforms visually on a map. In the regular preview pane, select the cells you would like to preview on a map (the cells must be from columns of one of the geospatial types mentioned above). Right-click and select **Open Geo Preview**.



A new preview tab will appear, displaying the selected cells plotted on a map.



Using geospatial data with the Ontology

Pipeline Builder's geospatial capabilities are designed to integrate seamlessly with downstream data across the platform.

Ontology

- Builder's geometry column type is compatible with the ontology's geoshape type, but make sure to apply the "Normalize geometry" expression before mapping your column into an object in Builder. This ensures that the geoshape data will pass validations performed while indexing data into the ontology.
- While the current GeoPoint logical type cannot be used directly in the ontology, points can be easily converted to an "Ontology GeoPoint" type (the equivalent of the ontology's geohash type) prior to indexing.

Datasets

 Geospatial type data is persisted on output datasets on Builder pipelines, so that if you create a downstream Builder pipeline from that dataset, your data will still preserve its correct logical/geospatial types.

• Geotemporal series syncs

You can map GeoPoint and geometry columns to a geotemporal series sync output for rendering points and geometries in downstream applications, such as the Map application. All geotemporal series sync outputs must have a GeoPoint column indicating the position of the observation corresponding to each row.

Create unique IDs in Pipeline Builder

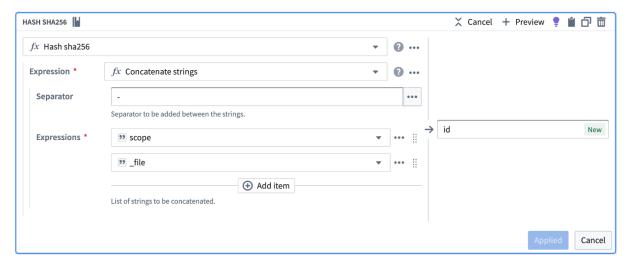
In Pipeline Builder, unique IDs facilitate tracking, processing, and analysis of the data, ensuring that each record can be individually identified and properly handled. For this reason, it is often necessary to create unique identifiers (IDs) for records. This section explains why using a monotonically increasing ID is not the best approach and why the preferred method for generating unique IDs is the concatenation of string columns followed by a SHA256 hash.

Using Concatenation of String Columns and SHA256 Hash

The best approach to generate unique IDs is to concatenate string columns from the input data and then create a SHA256 hash of the concatenated string.

To generate unique IDs using this method in Pipeline Builder, follow these steps within the Pipeline Builder transform path:

- 1. Identify the string columns that, when combined, can uniquely identify each record in your dataset.
- 2. Concatenate the selected string columns to form a single string for each record.
- 3. Use "Hash sha256" to compute the SHA256 hash of the concatenated string. The resulting 256-bit hash can be represented as a 64-character hexadecimal string, which will serve as the unique ID for each record.



This method has several advantages:

- Consistency: The same input data will always result in the same unique ID, ensuring consistency across different runs of the data pipeline. This makes it easier to track records, identify duplicates, and perform data reconciliation. Notably, if the IDs are used as primary keys for objects, you do not want those primary keys to change as a result of rebuilding the pipeline. Additionally, consider whether someone working on the data downstream at any point might depend on the IDs to be stable.
- **Distributed Generation**: Since the unique ID is derived from the data itself, multiple processes can generate unique IDs concurrently without the need for synchronization or centralized coordination. This improves scalability and performance in a distributed data processing environment.

By using the concatenation of string columns followed by a SHA256 hash, you can generate unique IDs that are scalable, secure, and consistent, making it an ideal choice for your data pipeline application.

Disadvantages of monotonically increasing IDs

While monotonically increasing IDs are not supported in Pipeline Builder, they are often used by data engineers who are familiar with Spark. Monotonically increasing IDs are generated sequentially, such as 1, 2, 3, and so on. While this approach has an inherent simplicity, it has several disadvantages:

- Inconsistency between builds: When using monotonically increasing IDs in Spark, the generated IDs can change between different runs of the same application. This is because the way Spark assigns tasks to its executors can vary, leading to different ID assignment orders. Consequently, this inconsistency can make it difficult to reproduce results, compare different runs, or perform incremental updates, making it a less reliable choice for an ID column. If used as a primary key to an ontology object, this will force a full re-index on every build.
- **Reliance on State**: Generating monotonically increasing IDs requires maintaining state between rows.

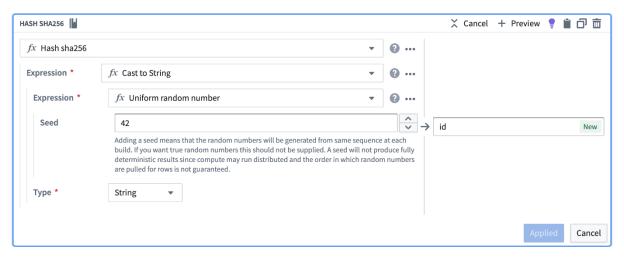
These disadvantages indicate that using monotonically increasing IDs is not the best approach for generating unique identifiers in a data pipeline application. Instead, as detailed in the previous section, we recommend using the concatenation of string columns followed by a SHA256 hash.

If a set of unique columns to hash is not available

Be aware that this will not be consistent across builds or previews. This method should be an absolute last resort if a unique set of columns can not be identified.

If you do not have a set of columns that define a unique row in your data, you can use the hash of a random number to create the ID. To create an ID in this way, follow the steps below within the Pipeline Builder transform path:

- 1. Create a random number using "Uniform random number".
- 2. Cast the column to string.
- 3. Use "Hash sha256" to hash that column.



Joins in streaming Pipeline Builder pipelines

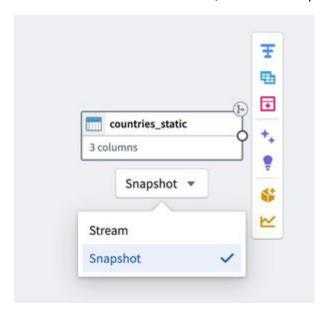
With Pipeline Builder for streaming, you can join your streams against both batch datasets and other streams. Given the low latency nature of streaming, the way joins are implemented differs from how they work in standard batch pipelines. This page explains how joins work and how best to leverage them in your pipelines.

Join streams with batch datasets

Foundry allows you to combine low latency streams with batch datasets in a manner similar to how you can join two batch datasets in a batch Pipeline Builder pipeline.

Complete the following steps to join a stream with a batch dataset in Pipeline Builder:

- 1. Add the stream and the batch dataset to your Pipeline Builder graph.
- 2. Under the batch dataset, select the dropdown menu and change the type to **Snapshot**.



- 3. Select the stream against which you want to join.
- 4. Select **Join**, and select batch dataset for the right side of the join.
- 5. Under Join Type, select Left Lookup Join.
- 6. Enter the match conditions.

Architecture

Streaming joins against batch datasets work by initially downloading the batch dataset and indexing it in the streaming cluster to allow for low latency lookups. To make the join low-latency, transforms on the batch dataset are not permitted in the same Pipeline Builder pipeline before the join with the stream.

The batch dataset is updated when new transactions are written to the dataset. When a new transaction is added to the batch dataset, a background process will download the new view of the data and convert it into a queryable format. Once that process is complete, the stream will start joining against that new view of the batch dataset.

Limitations

You cannot transform the batch dataset before joining it against a stream. If you need to transform the batch dataset, you can do so in an upstream Pipeline Builder pipeline.

Consider the following limitations for streaming joins:

• The left side of the join must be either a stream or a batch dataset with "Stream" read mode when joining against a batch dataset.

- Performance may degrade if you join against batch datasets with more than 8-10GB of data.
- The batch dataset will update at most once every five minutes if a new append transaction is detected.
- Joining against large static datasets can slow down cluster startup time.

Join streams with other streams

Foundry allows you to combine multiple low latency streams, similar to how you can join multiple batch datasets in a batch Pipeline Builder pipeline.

Complete the following steps to join two streams in Pipeline Builder:

- 1. Add the two streams to your Pipeline Builder graph.
- 2. Select Join, and select the two streams.
- 3. Under Join Type, select Outer Caching Join.
- 4. Enter the match conditions.
- 5. Specify the cache time values and units. The cache time values and units control how long data is stored in the cache we use to join the two streams.

If you want a left or right join instead of an outer join, you can filter out records that have null values downstream of the join. For a right join, filter where the right side values are null; for a left join, filter where the right side values are null.

Architecture

Since streams run indefinitely and new records are constantly flowing into both sides of the join, joins between two streams operate on caches of data from each side of the join instead of joining against the entire stream.

Joins between multiple streams are limited to operate on a cache of data to prevent unbounded state growth, which would cause the streaming cluster to eventually run out of memory and crash. By setting expiration times for the caches on the left and right side of the join, the state required to store the records for the join is bounded; this prevents the streaming cluster from running out of memory.

Data is stored on a per-key basis and distributed across task managers to allow for larger joins. This means that to join against larger streams, you can increase the memory per task manager or increase the number of task managers the cluster is running with.

Records from the left side of the stream will always be joined against the most recent record of the right side, based on the key column specified in the join. Only the most recent record for a particular key will be joined.

Limitations

Consider the following limitations when joining streams with other streams:

• A cache expiration time is required for both the left and right side of the joins to prevent unbounded state growth.

- Only the most recent value per join key is stored for each side of the join. This means the join behaves like an "outer" join.
- If a record arrives in either the left or right stream before the other side of the join has a match, a record will be emitted with null values for the other side of the join.

Use LLM node in Pipeline Builder

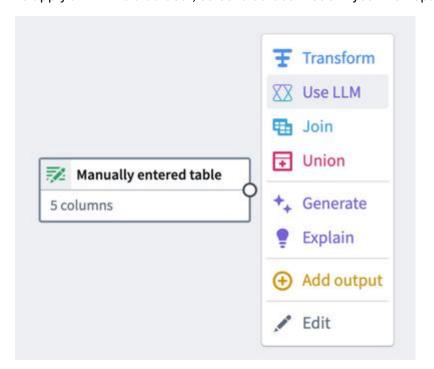
The Use LLM node in Pipeline Builder offers a convenient method for executing Large Language Models (LLMs) on your data at scale. The integration of this node within Pipeline Builder allows you to seamlessly incorporate LLM processing logic between various data transformations, simplifying the integration of LLMs into your pipeline with no coding required.

The Use LLM node includes pre-engineered prompt templates. These templates provide a beginner-friendly start to using LLMs that leverages the expertise of experienced prompt engineers. You can also run trials over a few rows of your input dataset to iterate on your prompt before running your model on an entire dataset. This preview functionality computes in seconds, speeding up the feedback loop and enhancing the overall development process.

To use, users must be granted permission for AIP capabilities for custom workflows by a platform administrator.

Select a dataset

To apply an LLM to a dataset, select a dataset node in your workspace and select Use LLM.

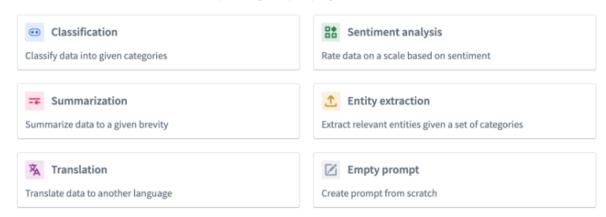


Select prompt

Below are different examples of the available template prompts. To create your own, select **Empty prompt**.

Create a prompt

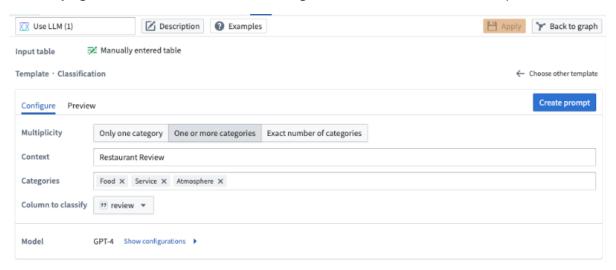
Select a template for guided prompting or create one from scratch



Classification

You should use the classification prompt when you want to categorize data into different categories.

The example below demonstrates how the prompt would be filled out for our notional objective of classifying restaurant reviews into three categories: Service, Food, and Atmosphere.



The **Multiplicity** field allows you to choose whether you want the output column to have one category, multiple categories, or an exact number of categories. In our example, we want to include all the categories a review could fall in to, so we will choose the **One or more categories** option.

In the **Context** field, enter a description for your data. In our example, we will input Restaurant Review.

In the **Categories** field, input the distinct categories to which you want to assign your data. In our example we specify the three categories: Food, Service, and Atmosphere because we want to categorize our restaurant reviews into any of these three categories.

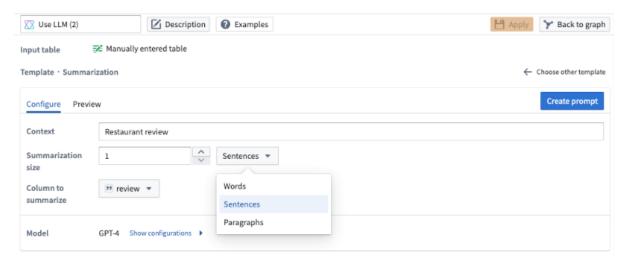
In the **Column to classify** field, choose the column that contains the data you want to classify. In our example, we choose the review column because that is the column containing our restaurant reviews.

Summarization

You can use the summarization template to summarize your data to a given length.

In this template, you can specify the length of the summarization. You can choose the number of words, sentences, or paragraphs and specify the size in the **Summarization size** field.

In our example, we want a one sentence summary of the restaurant review, so we specify 1 as the summarization size, and we choose **Sentences** from the dropdown.



Translation

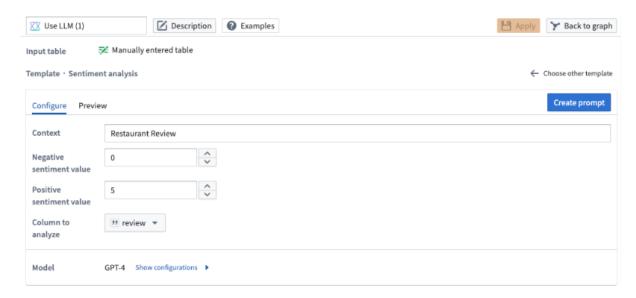
To translate your data into a different language, use the translation prompt. Specify the language you want to translate the data to in the **Language** field. In our example below, we want to translate the restaurant reviews to Spanish, so we specify Spanish under the **Language** field.



Sentiment analysis

Use the sentiment analysis prompt when you want to assign a numeric score to your data based on its positive or negative sentiment.

In this template, you can configure the scale of the output score. For our example below, we want a number from zero to five where five denotes a review being the most positive and zero being the most negative.



Entity extraction

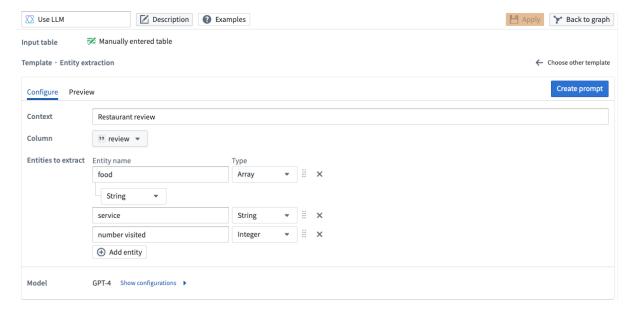
Use the entity extraction prompt when there are specific elements you want to extract from your data. In our example, we want to extract all the food, service, and times visited elements in our restaurant reviews.

In particular, we want to extract all food elements in a **String Array**, the service quality as a **String**, and an **Integer** denoting the number of times that person has visited the restaurant.

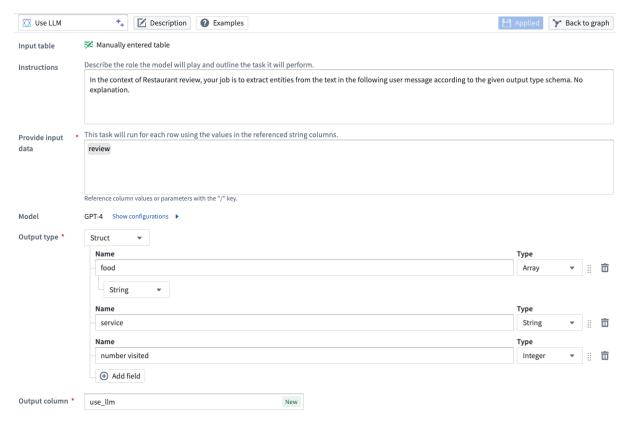
To obtain those results, we update the **Entities to extract** field. Enter food, service, and number visited under **Entity name** with the following properties:

- For food, specify an Array for the **Type** and select String as the type for that array.
- For service, select String as the type
- For number visited, select Integer.

The LLM output is now configured to conform to our specified types for this example.

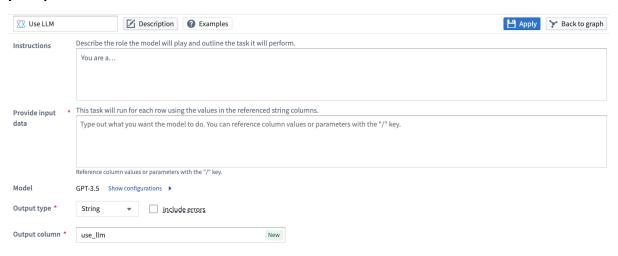


You can also adjust the types of the extracted entities within the struct under the **Output type** on the prompt page.



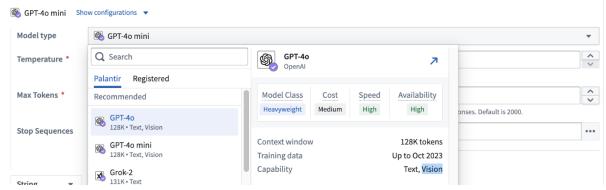
Empty prompt

If none of the prompt templates fit your use case, you can create your own by selecting **Empty prompt**.

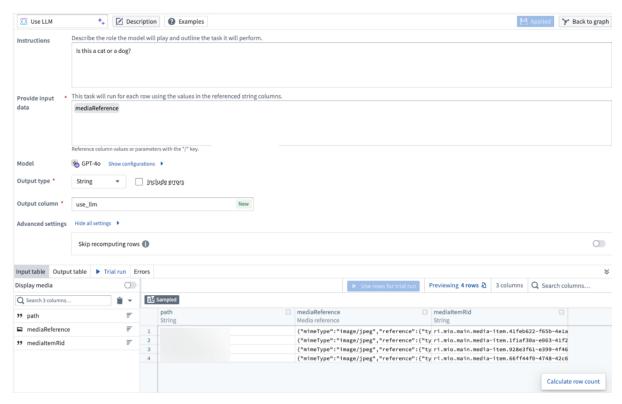


Vision

Pipeline Builder also supports vision capabilities, allowing vision compatible models to analyze images and answer questions based on visual input. To check whether a model has vision capabilities, check for the **Vision** label under the **Capability** of the model in the model selector.



To use vision functionality, enter the media reference column in the **Provide input data** section of an empty prompt template and select the desired vision model.

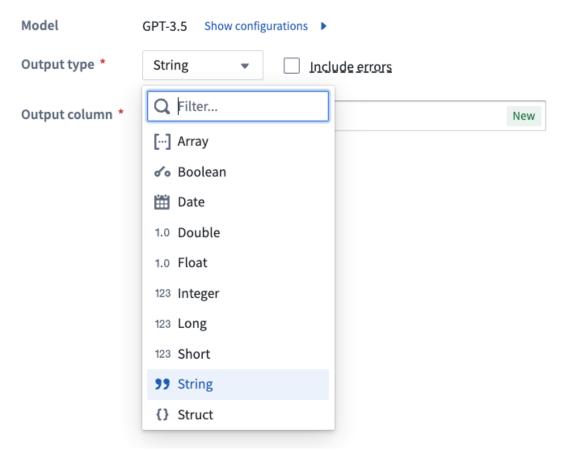


Currently, the vision prompt does not support media sets as a direct input. Use the **Convert Media Set to Table Rows** transform to get the mediaReference column that you can feed into the **Use LLM** node.

Optional configurations

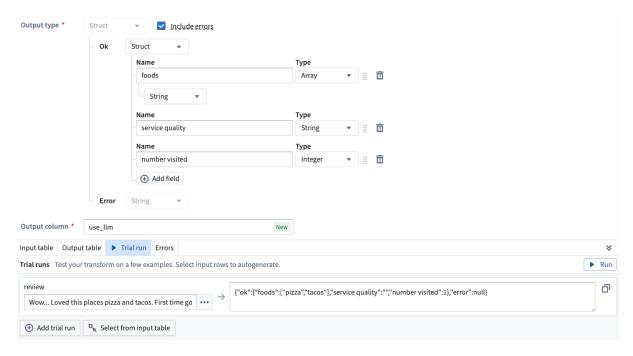
Output types

On the prompt page, you can designate the desired output type for your LLM output to conform to. Select the **Output type** option located near the bottom of the screen, then choose the preferred type from the dropdown menu.



Include errors

Also on the prompt page, you can configure your output to show the LLM errors alongside your output value. This configuration will change your output type to a struct consisting of your original output type and the error string. To include the LLM error, tick the box next to **Include errors**.



To change your output back to the original output without errors, untick the **Include errors** box.

Skip computing already processed rows

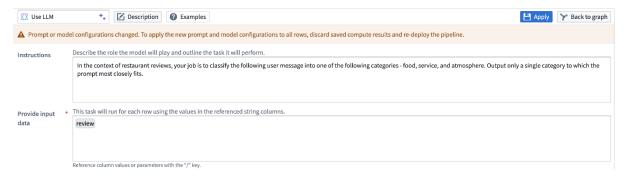
This is a new feature that may not yet be available on all enrollments.

To save on compute costs and time, you can skip computing already processed rows by toggling **Skip recomputing rows**.

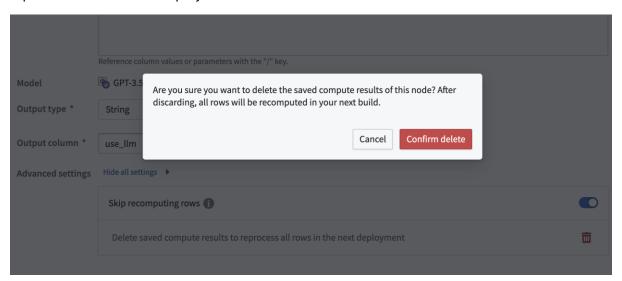


When **Skip recomputing rows** is enabled, rows will be compared with previously processed rows based on the columns and parameters passed into the input prompt. Matching rows with the same column and parameter values will get the cached output value without reprocessing in future deployments.

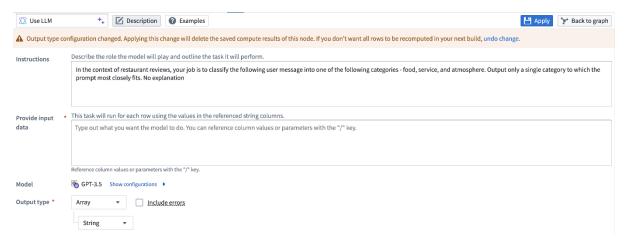
The cache can be cleared if changes that require all rows to be recomputed are made to the prompt. A warning banner will appear over the LLM view.



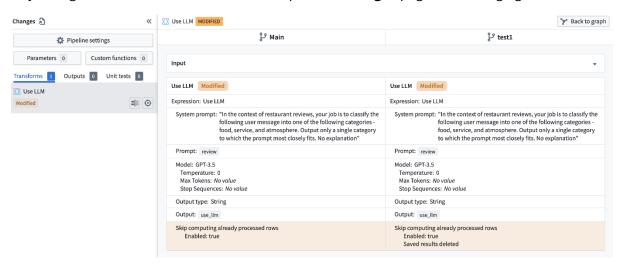
To clear the cache, select the red wastebasket icon. If the cache is cleared, all rows will be reprocessed in the next deployment.



The cache will automatically be cleared if the output type is changed. When this happens, a warning banner will appear. If this was a mistake, you can select **undo change** in the banner.



Any changes to the cache's state will show up in the **Changes** page when merging a branch.



If a use LLM node with multiple downstream outputs has **Skip recomputing rows** enabled, you must put these outputs in the same job group. Otherwise, you will get the following error when attempting to deploy:



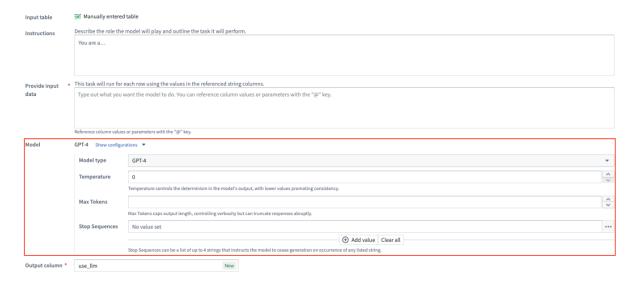
Create a new job group outside of the default job group to fix this error.

[Advanced] Show configurations for model

For every prompt, you can configure the model being used for that Use LLM node:

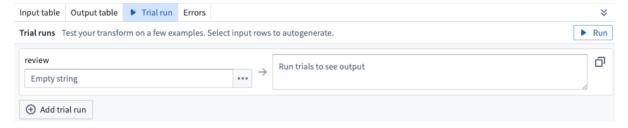
- **Model Type**: The model type of the GPT instance, such as 3.5 or 4. The Use LLM node also supports open source models like Mistral Al's Mixtral 8x7b.
- **Temperature**: Higher value temperatures will make the output more random while lower values will make it more focused and deterministic.

- Max Tokens: This will limit the number of tokens in the output. You can consider tokens as small text pieces that language models use as building blocks to understand and process written language.
- **Stop Sequence**: This will stop the LLM generation if it hits any of the stop sequence values. You can configure up to four stop sequences.

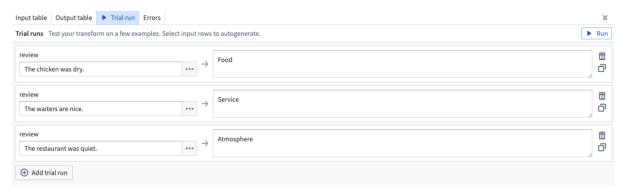


Trial runs

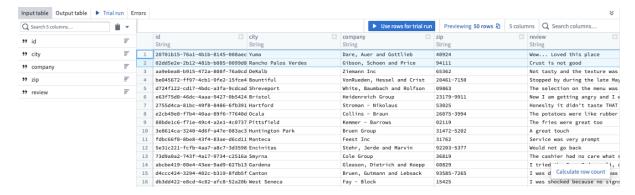
At the bottom of each Use LLM board, you have the option to test out your specific LLM with examples. Select the **Trial run** tab and enter the value you want to test on the left hand side. Then select **Run**.



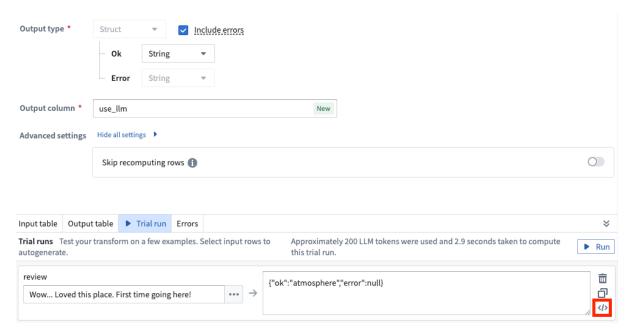
To test out more examples, you can select **Add trial run**.



To add examples directly from your input data, navigate to the **Input table** tab and select the rows you want to use in your trial run. Select **Use rows for trial run**, then you will automatically be brought back to the **Trial run tab** with the rows that you selected, populated as trial runs.



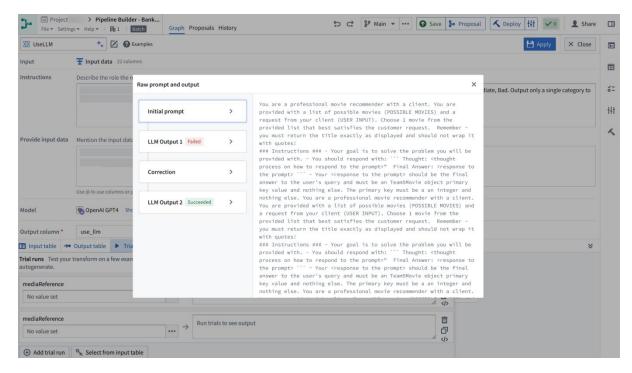
After running the trial runs, you can see the raw prompts sent to the model and the raw outputs. Simply select the </> icon to the right of the selected trial run.



This will open up a dialog with details including:

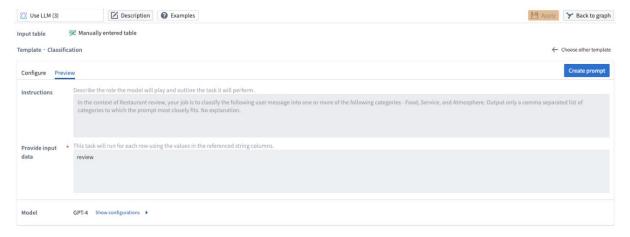
- Initial prompt: The exact prompt sent to the model including any modifications or additions our backend makes.
- Intermediate LLM outputs: All outputs from the LLM including any failed outputs.
- Corrections: Details on corrections made for any failures.
- Final output: The ultimate result provided by the LLM.

Select the respective title on the left side to see the raw text on the right side of the panel.



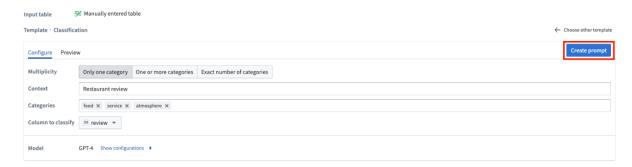
Preview and create

If you use one of the five templates, you can preview the LLM prompt instructions before creating the prompt by selecting the **Preview** tab. You will only be able to view but not edit the instructions in the **Preview** tab. If you want to edit the template, go back to the **Configure** tab.

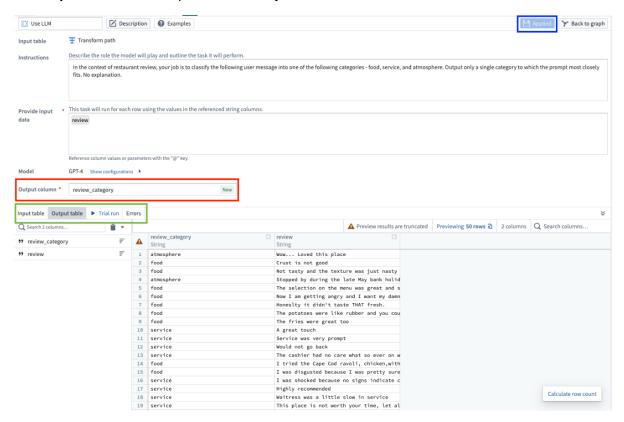


You should select **Create prompt** to edit the name of the new output column and preview the results in the **Output column**.

Once you select **Create prompt**, you will not be able to go back to the template for that particular board.



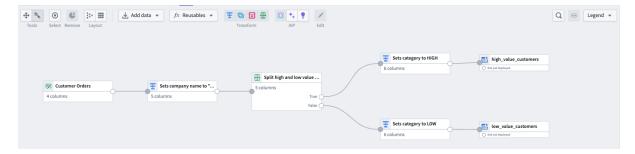
To change the output column name, edit the **Output column** section. To view your changes applied to the output table preview, select **Applied**. To preview the output table, select the **Output table** tab. This preview will only show the first 50 rows.



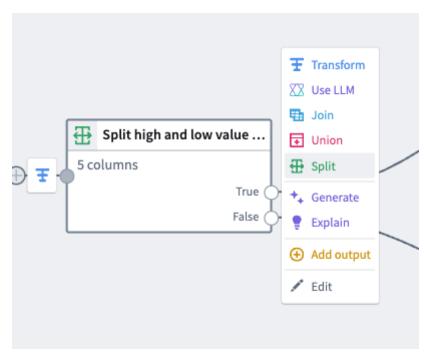
Finally, when you are finished configuring your Use LLM node, select **Apply** in the top right. This allows you to add transform logic to the output of your LLM board, and to view the preview of the first 50 rows when you select the LLM board in the main Pipeline Builder workspace.

Split transform

The Split transform is used to partition input data into two distinct outputs based on a specified condition. This transform evaluates each row of the input data against the defined condition and directs the rows to one of the two outputs accordingly.



To use the Split transform, select any dataset node in your graph and select Split.



Condition

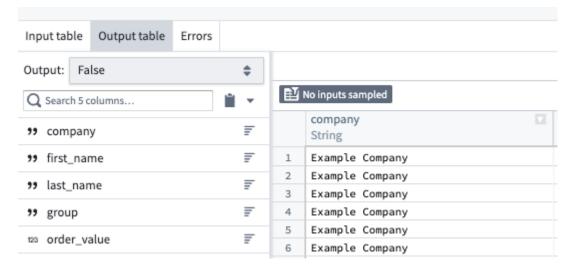
The Split transform allows you to define a condition that determines how the input data is divided. This condition is a logical expression that evaluates to either **True** or **False**.

Outputs

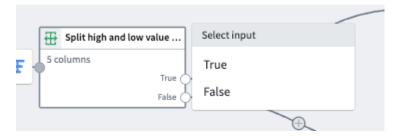
The **True** output will contain rows for which the condition evaluates to true. These rows are directed to the first output.

The **False** output will contain rows for which the condition evaluates to false. These rows are directed to the second output.

To preview the outputs, you can use the dropdown in the top left of the bottom panel. Select **True** to see the True output or **False** to see the False output.



To use the outputs in downstream transforms, select the transform, and then select either the **True** or **False** output to use as your next input.

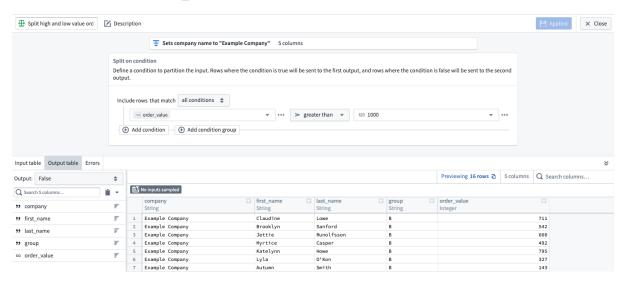


Example

Consider a dataset of customer orders. You want to separate orders into two categories: high-value and low-value orders, based on a threshold value.

In this case, the **Condition** will be order_value > 1000.

The **True** output will contain orders where order_value exceeds 1000, and the **False** output will contain orders where order_value does not exceed 1000.



Frequent pattern mining

Pipeline Builder simplifies the process of frequent pattern mining by using the power of the Frequent Pattern Growth (FP-Growth) algorithm in a transform. The algorithm enables you to easily construct and manage mining workflows and discover valuable and frequent patterns in large datasets.

Frequent pattern mining is a data mining technique used to identify recurring patterns or associations within large datasets. The primary goal of frequent pattern mining is to discover relationships between items or events that occur together, more frequently than expected, by chance. These patterns, often referred to as frequent item sets, can help uncover hidden associations and dependencies in the data, facilitating better decision-making and prediction.

Frequent pattern mining can be applied in numerous ways across various domains, including market basket analysis, recommendation systems, bioinformatics, network traffic analysis, customer attribute analysis, explainable AI (XAI), and more. By identifying frequent patterns, organizations can gain valuable insights, enhance their strategies, and improve overall efficiency.

Frequent pattern mining example: Market basket analysis

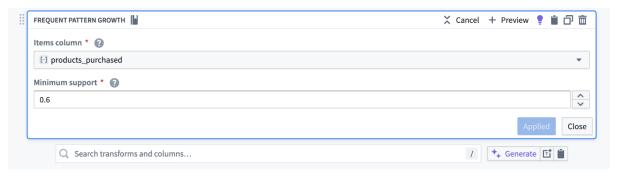
A common application of frequent pattern mining in retail is called "market basket analysis". Using the Pipeline Builder Frequent Pattern Growth transform, you can identify the combinations of products that frequently occur in the same transactions.

For example, a supermarket might have a dataset of past purchases (transactions) by its customers. Each transaction contains a set of products that were bought together. Below is a simplified example dataset of such transactions:

transaction_id products_purchased

- 1 [Bread, Butter, Milk]
- 2 [Bread, Butter]
- 3 [Bread, Diapers, Beer]
- 4 [Milk, Diapers, Beer, Butter]
- 5 [Bread, Butter, Diapers]

The frequent pattern growth transform takes an Items column and a Minimum support value as inputs. In this example, the products_purchased column is the items column. Since only frequent patterns will be in the output, the Minimum support is set to 0.6; the transform will only return patterns that occur in at least 60% of the transactions. The following screenshot shows how to configure the transform for this example:



The output dataset of the transform is the following:

pattern	pattern_occurence	total_count
[Bread]	4	5
[Butter]	4	5
[Bread, Butter]]3	5
[Diapers]	3	5

In this case, frequent pattern mining reveals that Bread and Butter often appear together in transactions (they are a frequent item set that occurs three times in five transactions). This information could be used to drive various business strategies, such as product placements (placing bread and butter close together to increase sales) or promotions (discounts on butter when bought with bread, and vice versa).

The above is a simplified example of much larger and more complex datasets found in real use cases; the use of efficient algorithms like FP-Growth is crucial for effective frequent pattern mining.