# Accelerometer (browser)

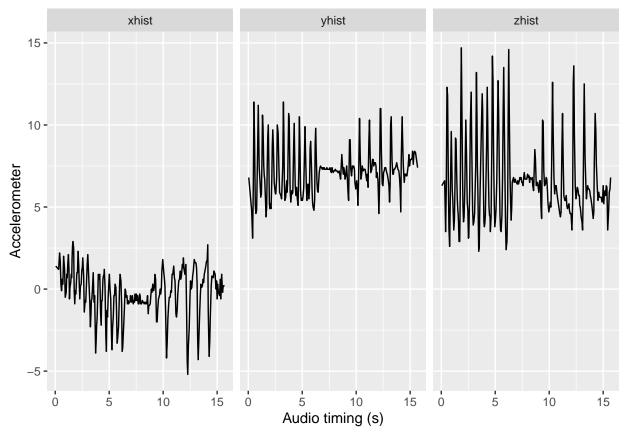
Sampling rate accuracy

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## Setup

When the user presses the "Start" button, a song starts playing and accelerometer data starts being collected along axis x, y and z. Sampling occurs every 60ms, and everytime it occurs, I monitor timing thgough 1) UNIX epoch (ms since 1.1.1970); and 2) amount of time passed in the song. That way I have 2 time-stamps associated with each accelerometer reading.



# Analyses

Here I analyse the consistency of these readings.

### Difference between time elapsed from audio-time and UNIX epoch

```
time_elapsed = max(dt$thist) - min(dt$thist) #time elapsed from UNIX epochs
time_elapsed - ((max(dt$audiohist) - min(dt$audiohist))*1000)
```

## [1] 2.666

#### Sampling rate (difference between ideal and observed)

```
sampling_frequency = 60
expected_sr = 1000/sampling_frequency
actual_sr = (1000*length(dt$thist))/time_elapsed
expected_sr - actual_sr
```

## [1] 0.2399032

#### Consistency of inter-sampling intervals

Here I calculated the amount of time passed between samples n and n+1 (difs).

```
sum(difs) == time_elapsed
```

## [1] TRUE

### Mean time (ms) between samples (Expected was 60)

```
mean(difs)
```

## [1] 61.11406

#### Dispersion measures

```
sd(difs)
## [1] 17.15479
max(difs)
## [1] 266.1
min(difs)
```

## [1] 39.4