

TOGETHER IS *WAY* BETTER WITH GRAPH NEURAL NETWORKS

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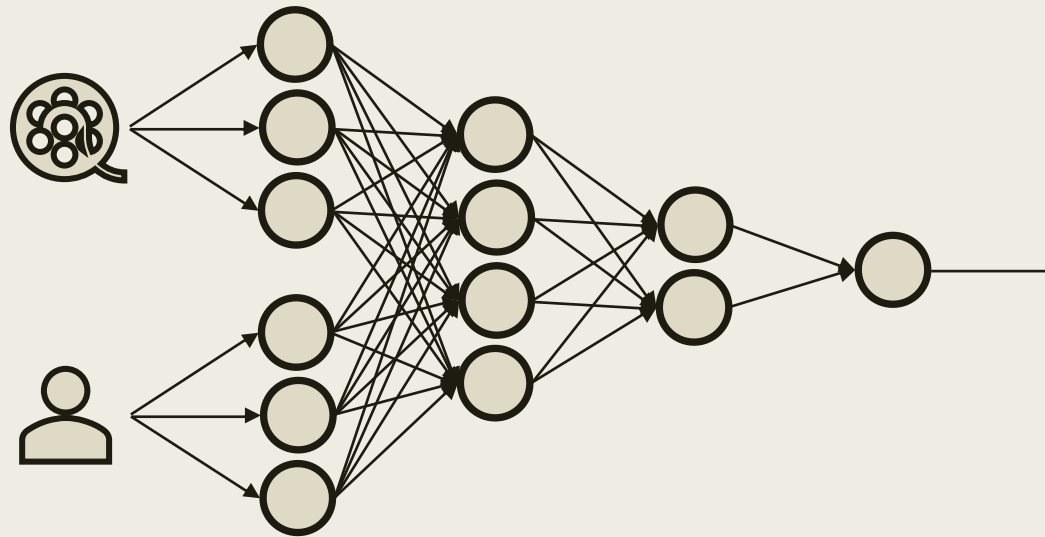
Objective

- Introduction of **Graph Neural Networks** (GNNs) in existing deep recommender systems architectures
- Research questions:
 - *How GNNs perform in **contrast** with Knowledge Graph Embeddings (KGE) models for learning collaborative features ?*
 - *How GNNs can be integrated in both **collaborative** and **content-based** hybrid deep recommender systems ?*

Previous Works

Deep Amar

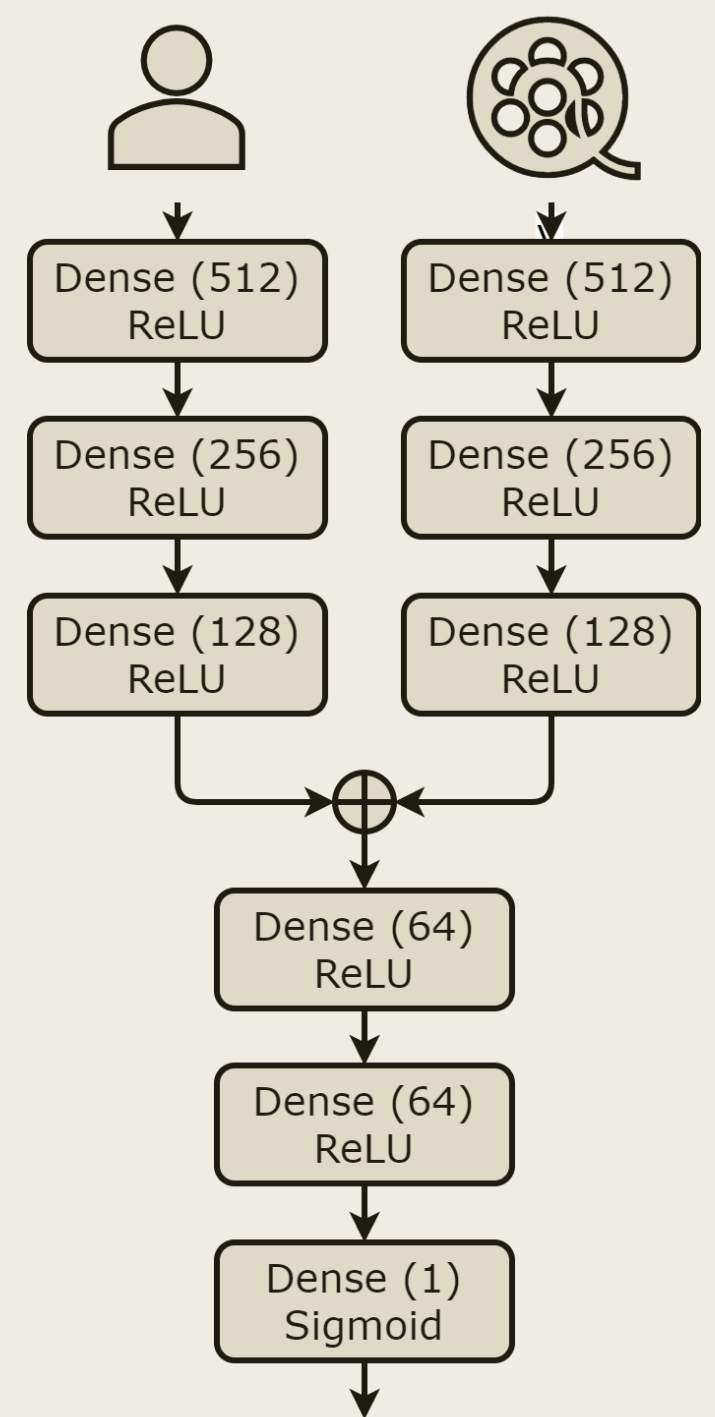
- Hybrid architectures for recommendations based on Neural Networks
- Take user u and item i and return a relevance score $s(u,i)$
- Usage of Knowledge Graph Embeddings and Word Embeddings



Previous Works

Deep Amar Revisited - BASIC

- User and Movie features as inputs
 - *KG embeddings* (e.g. TransH)
 - *Word embeddings* (e.g. BERT)



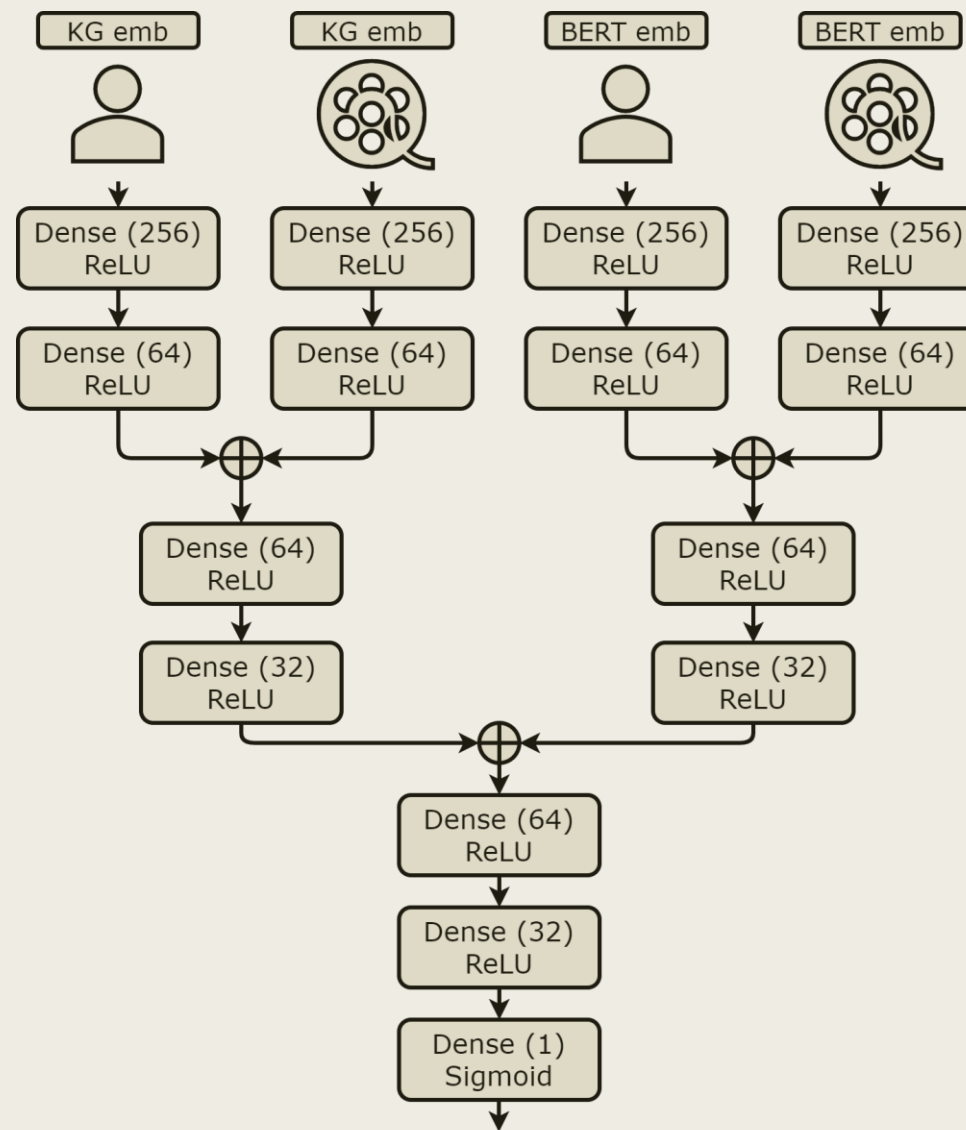
PREVIOUS WORKS

DEEP AMAR

REVISITED

MIXED

FEATURE BASED



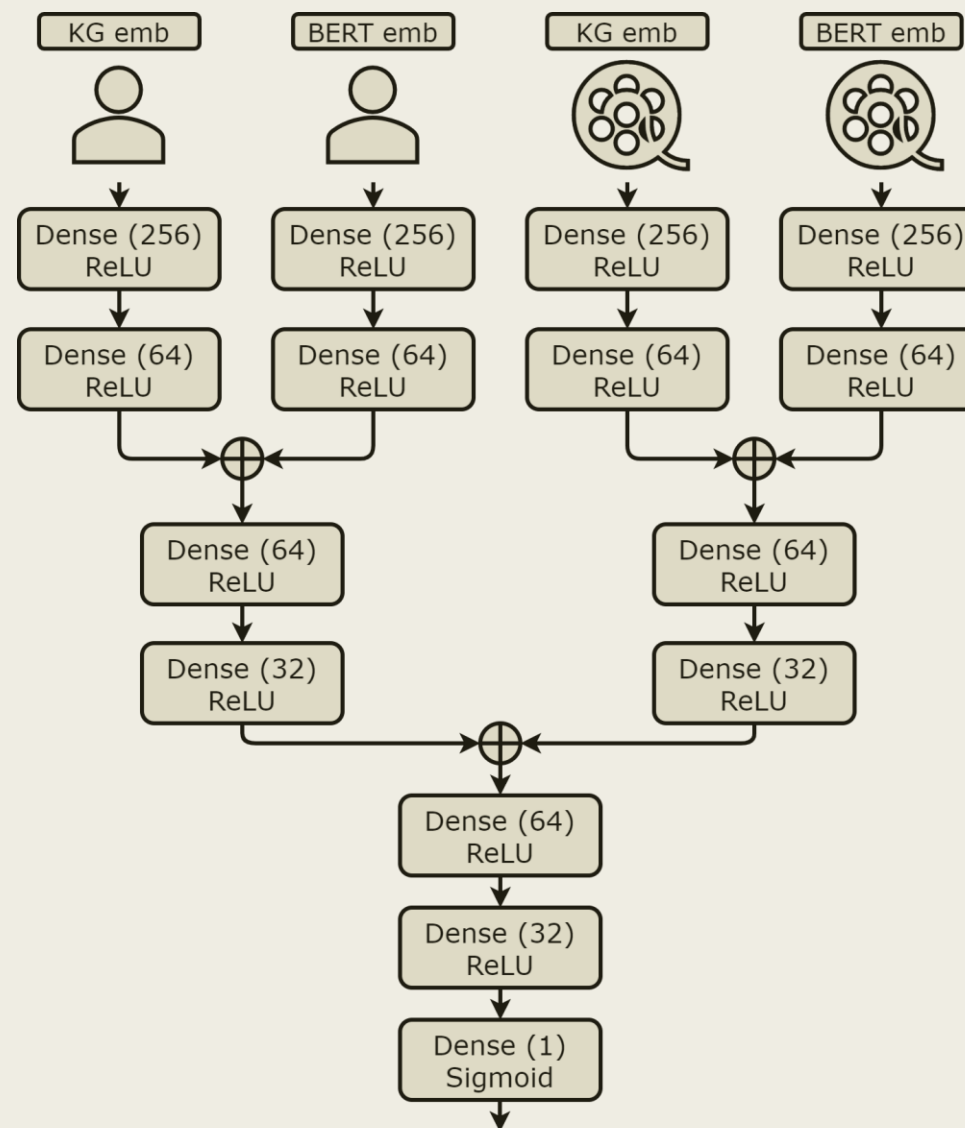
PREVIOUS WORKS

DEEP AMAR

REVISITED

MIXED

ENTITY BASED

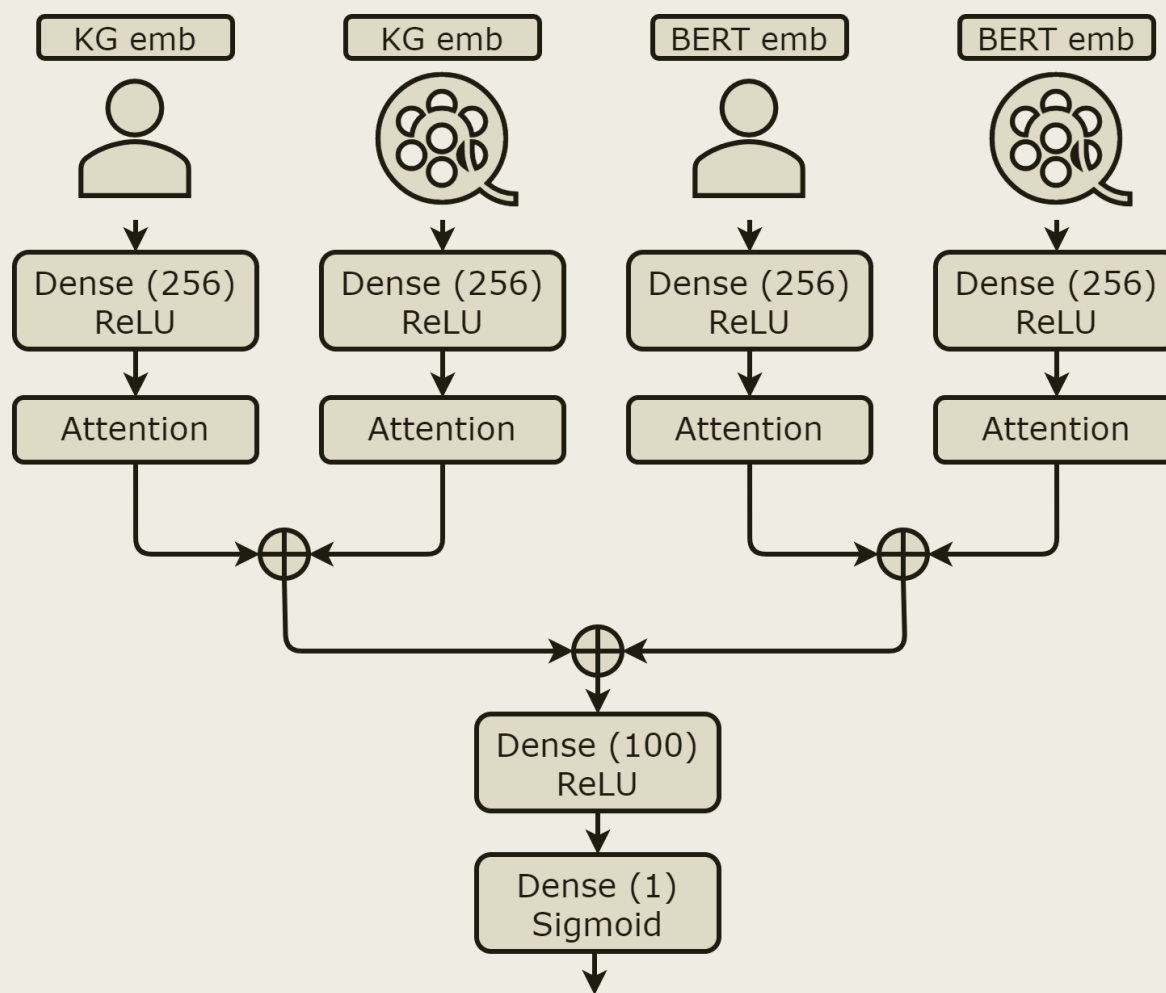


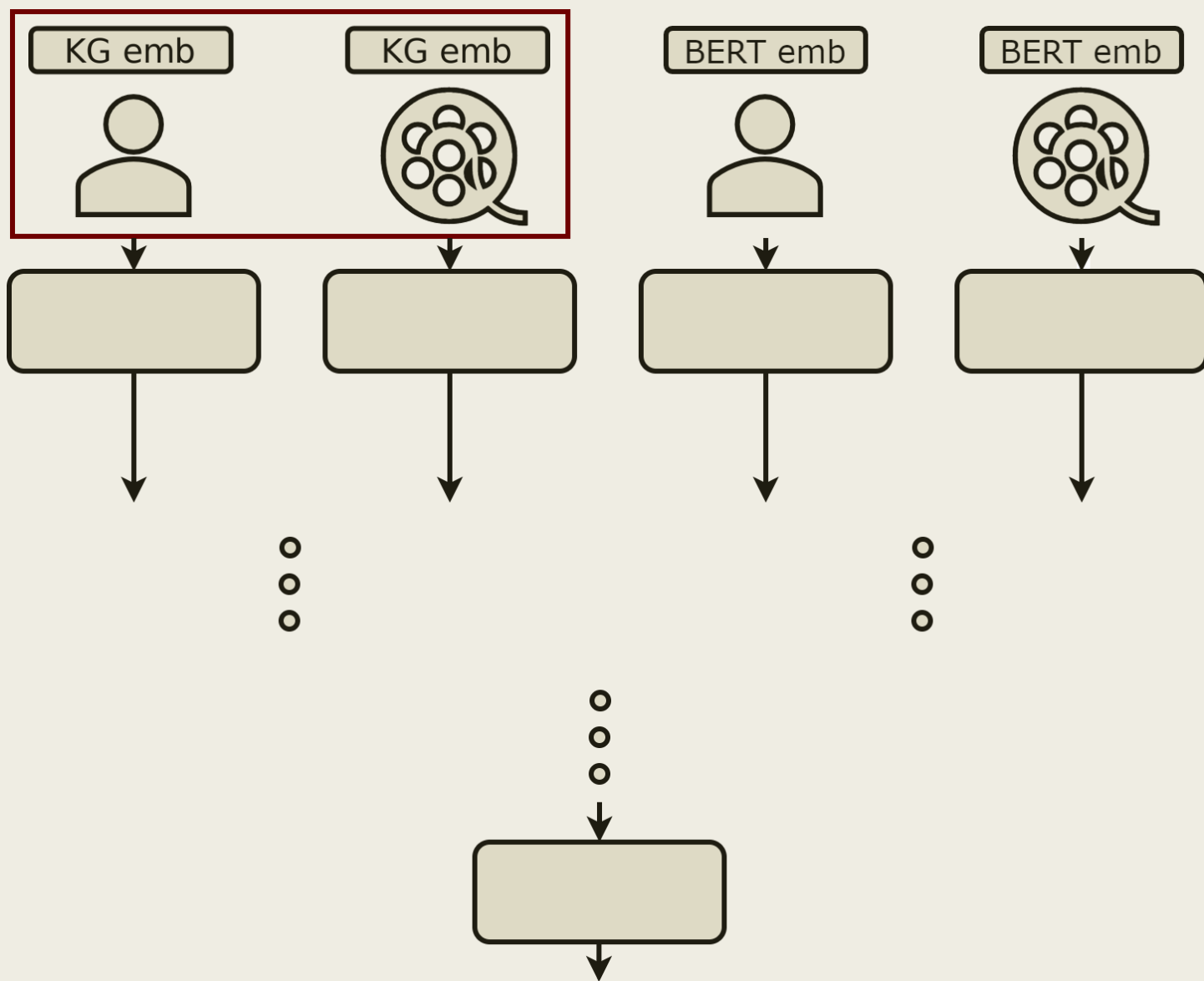
PREVIOUS WORKS

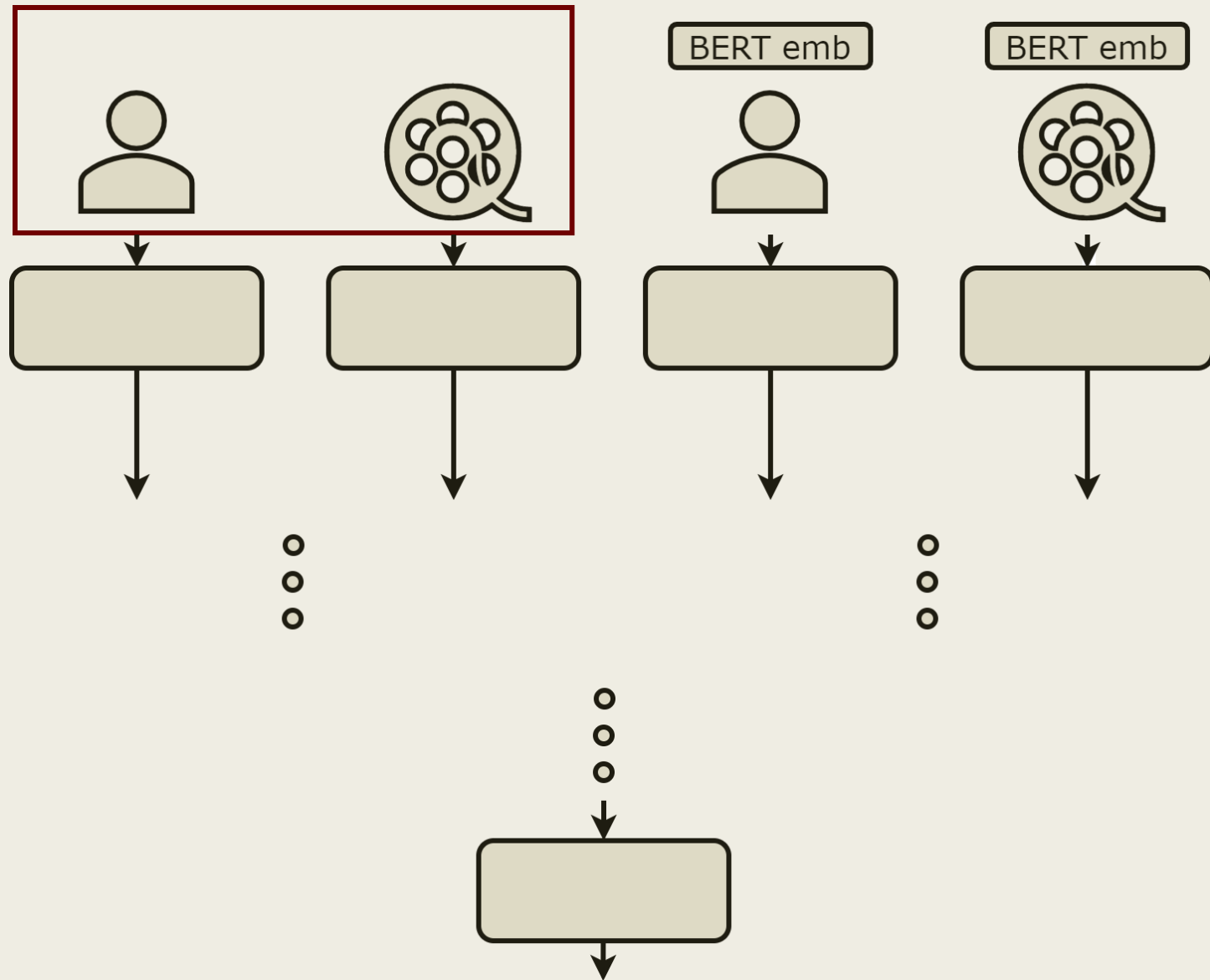
DEEP AMAR

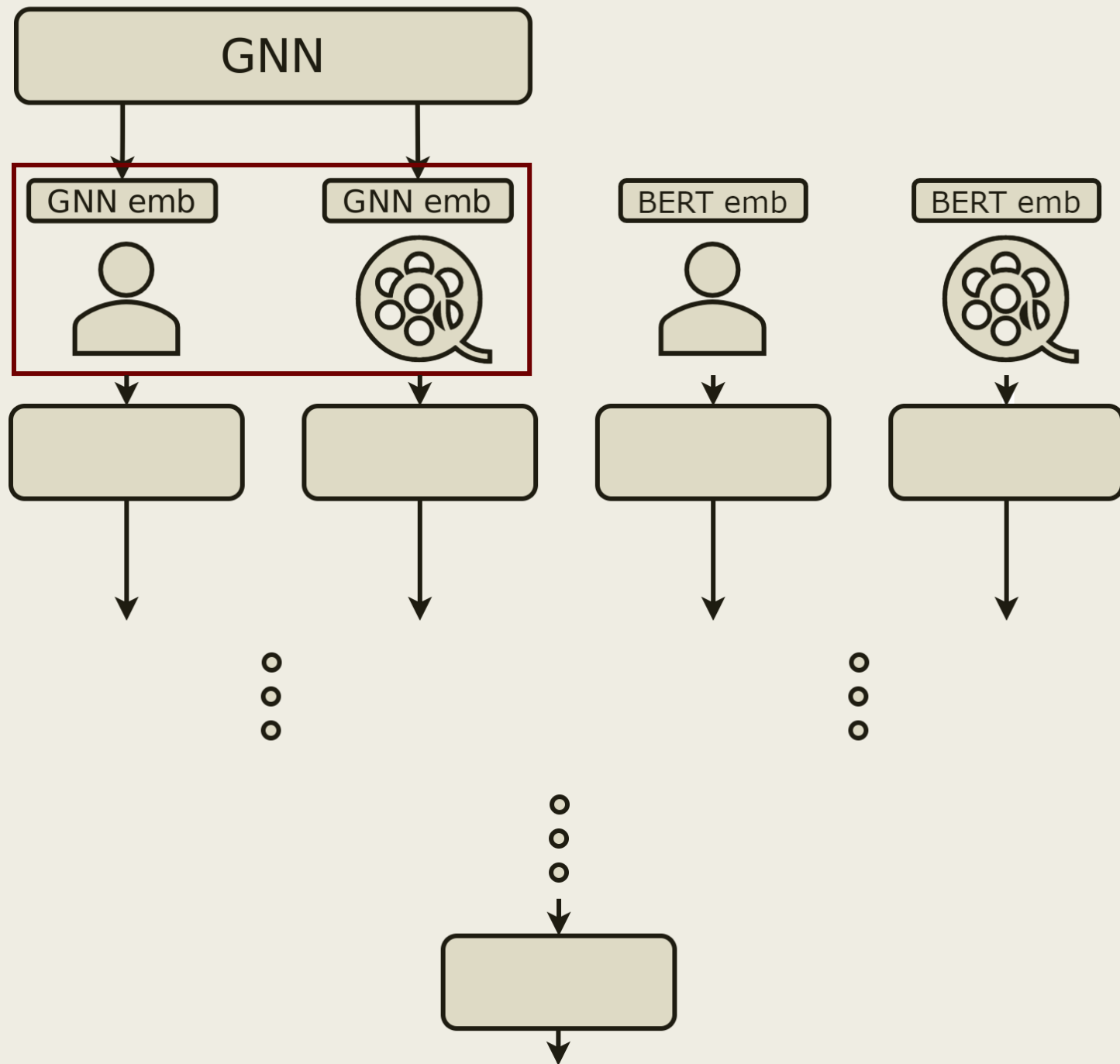
REVISITED

EXTENDED





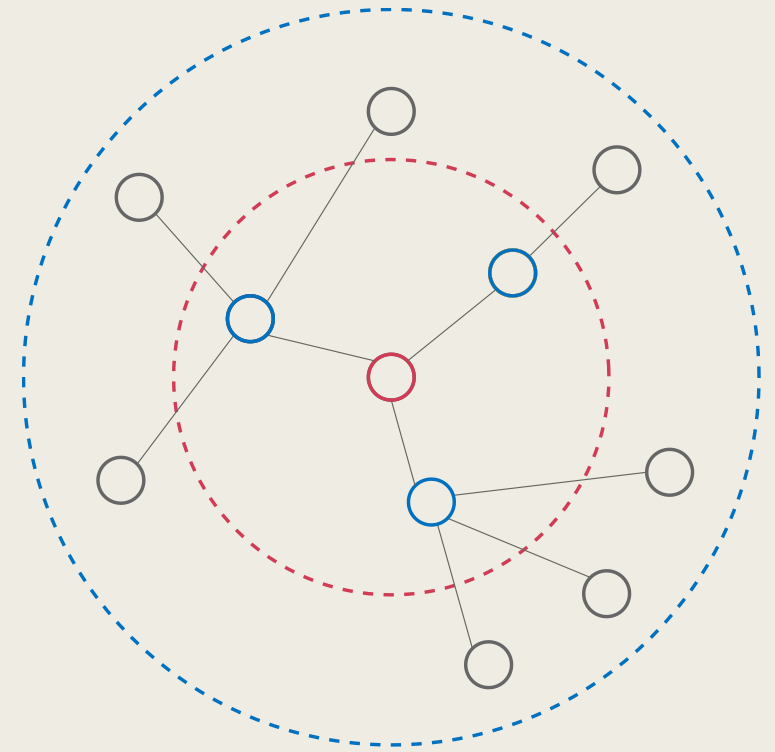




Graph Neural Networks

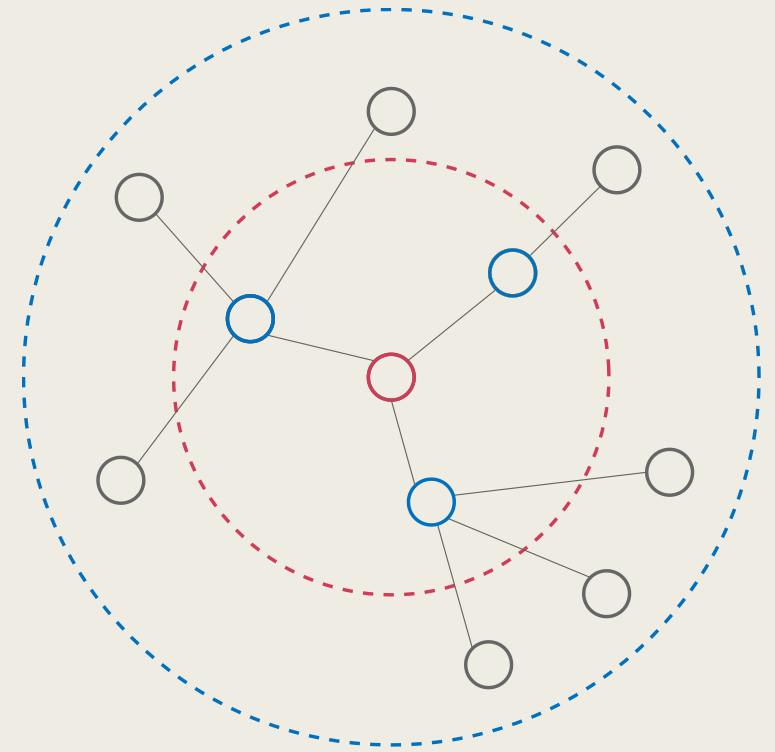
- Neural Network which **directly** operates on **graph data**
- **Neighborhood aggregation** as most important operation
- Able to catch higher order interactions
 - *Stacking multiple layers*

$$\mathbf{H}^{(l+1)} = F(\mathbf{H}^l, \mathbf{X})$$



Graph Neural Networks

- Graph Convolutional Networks (GCNs)
- GraphSage (SAmple and aggreGatE)
- Graph Attention Networks (GATs)
- Gated Graph Neural Networks
(for **sequential recommendation**)
- ... and several others!

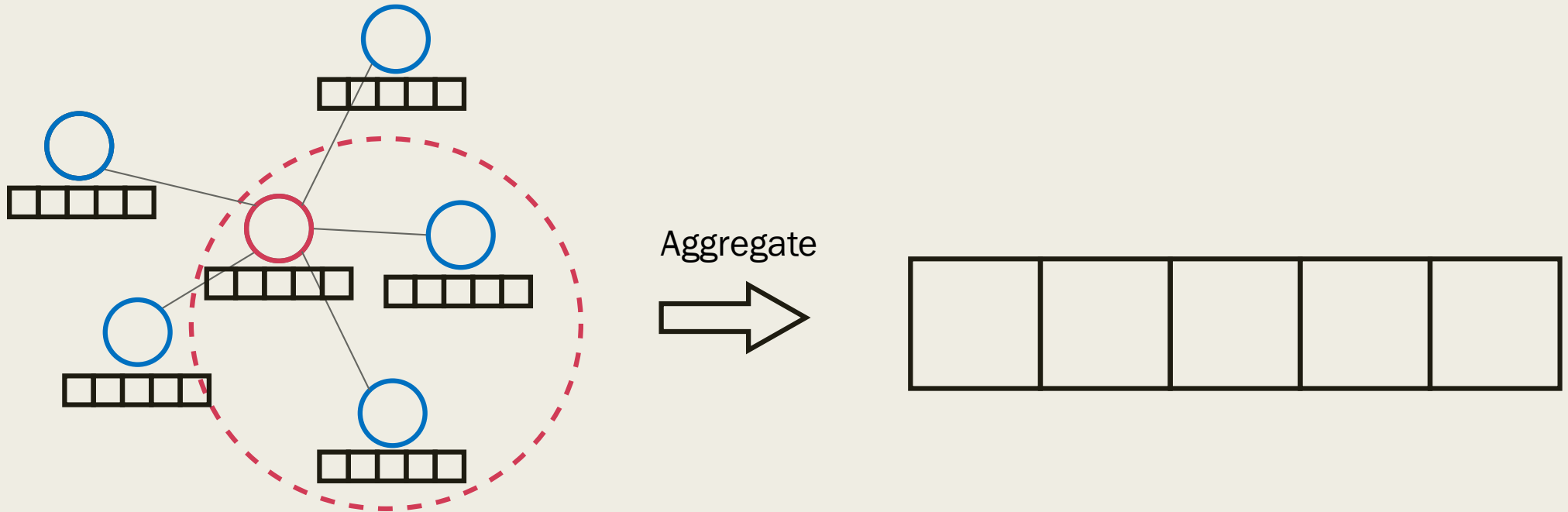


Graph Convolutional Networks (GCNs)

- Preprocess the **adjacency matrix** to be a **symmetrically normalized Laplacian** matrix
- Neighbors' features are weighted equally
- A non-linear transformation using a weight matrix is then applied
- **LightGCN**: the same as for GCN, but without the non-linear transformation
→ less parameters and more efficient

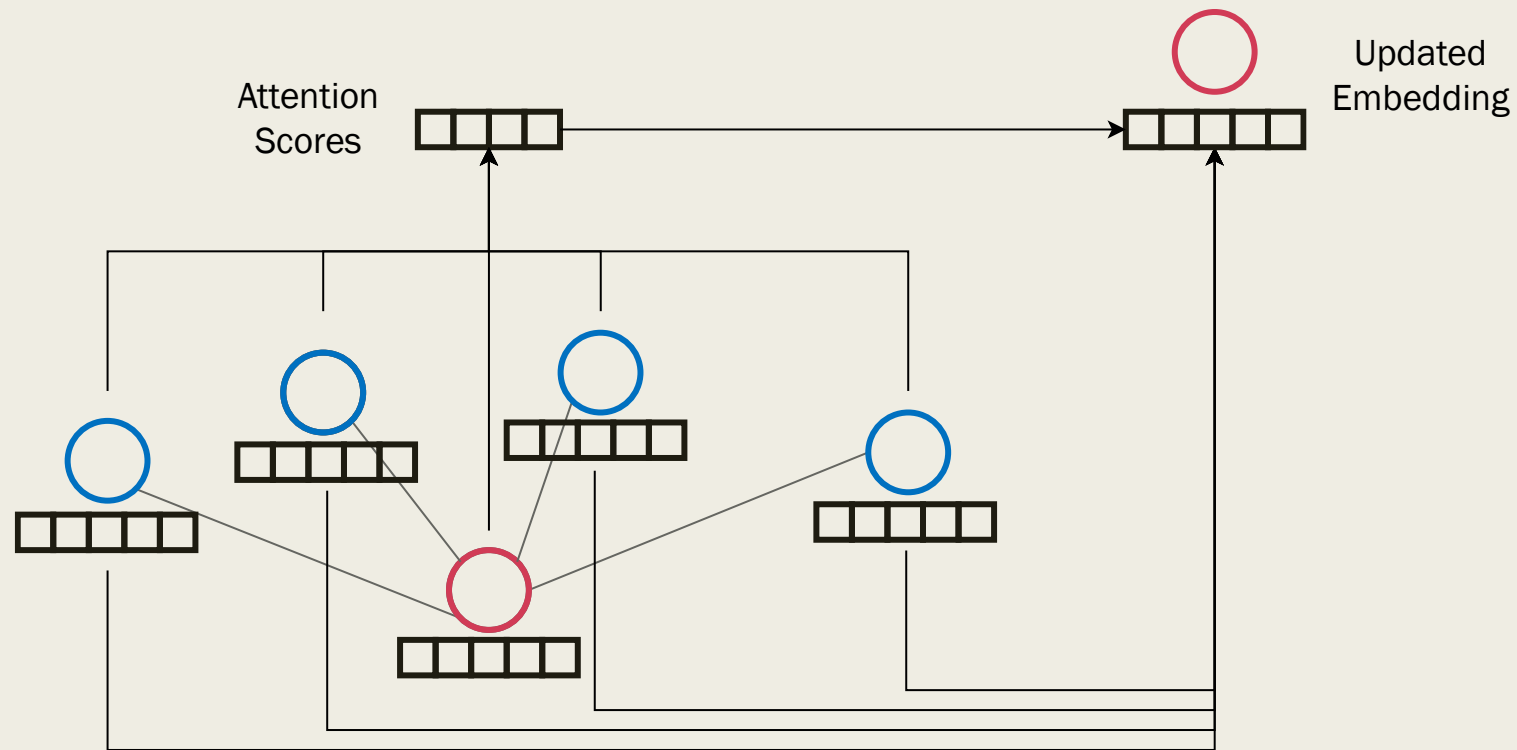
Graph SAGE (SAmple and aggreGatE)

- Sample neighbors
- Aggregates (mean, sum, pooling)
- Multiply with Weight Matrix
- Activation Function



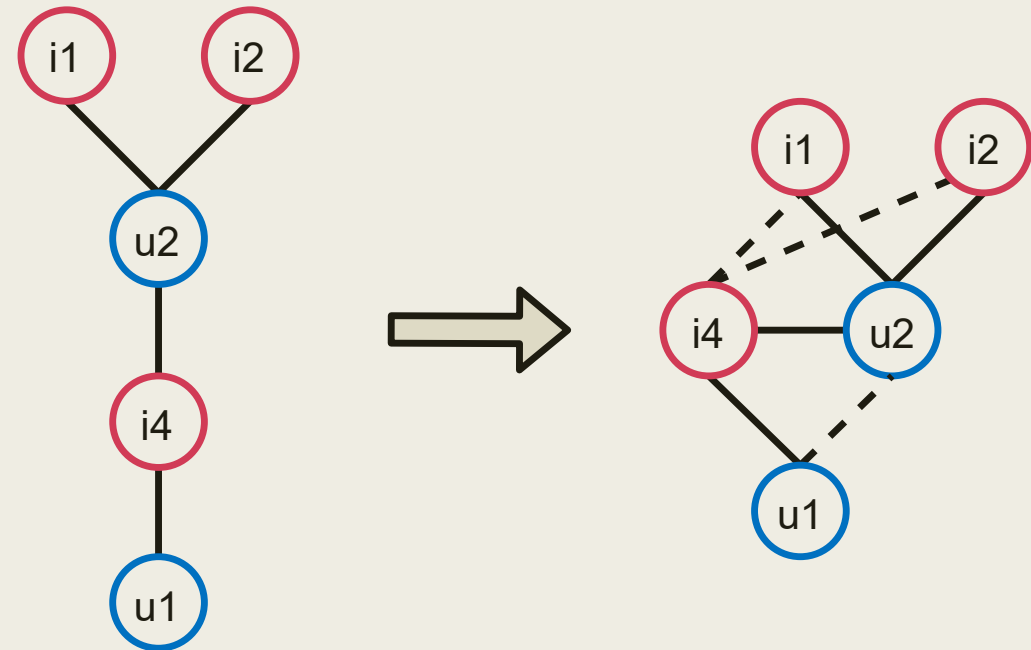
Graph Attention Network (GAT)

- The neighbors' features are weighted differently, by using an **attention mechanism**
- The **aggregated features** are then passed through a non-linear transformation



Deoscillated Graph Collaborative Filtering (DGCF)

- Try to avoid the «**Oscillation** problem»
 - *Cross-hop matrix*
 - *Laplacian normalization*
 - High-Pass Filter
- **BPRLoss**
 - *Maximizes distance between positives and negatives item relevance scores*
- Locality-Adaptive Weights
 - *Weights each node*



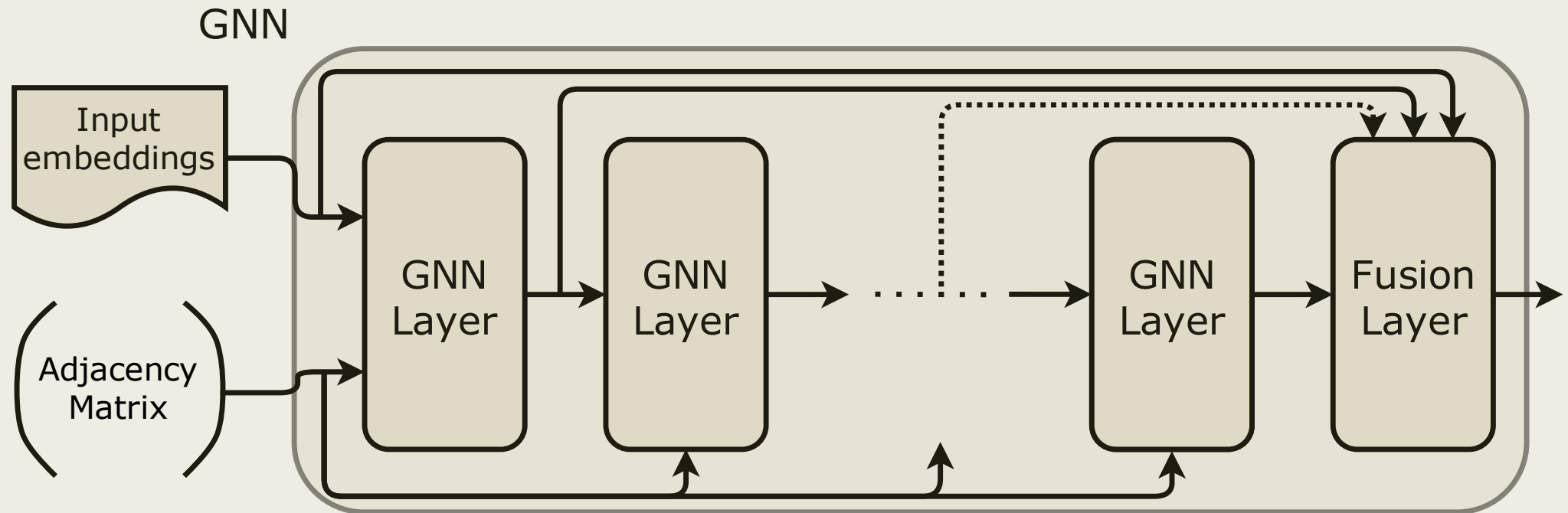
Adding cross-hop connections example

The Oversmoothing Problem

- With a relatively high number of GNN layers, nodes have approximately the **same higher order neighbors** in common
- The learned embeddings of nodes will be very similar, hence not permitting to effectively differentiate the nodes
- A simple solution is to **limit the number** of GNN layers

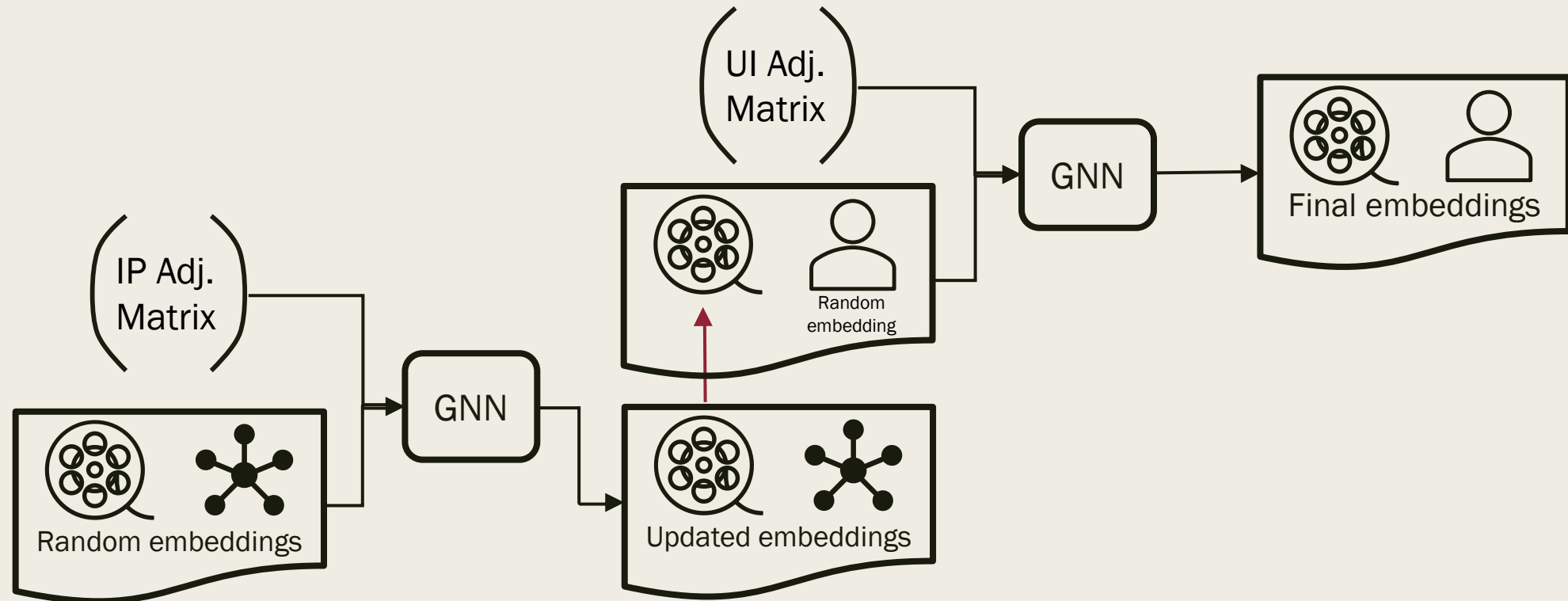
General GNN architecture

- Input embeddings: given or **random**
- Fusion layer: **concatenation** / **mean** / sum / etc...

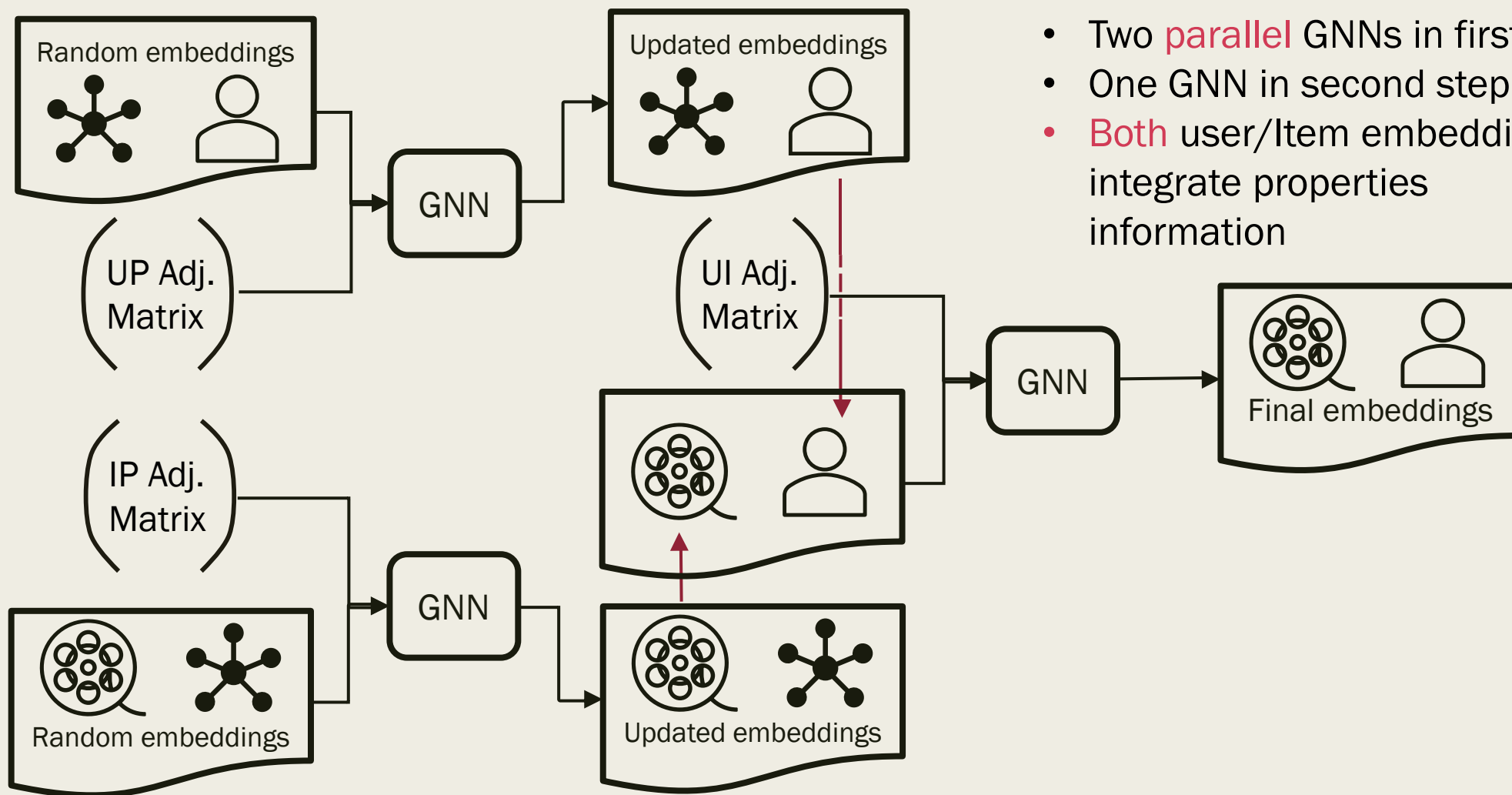


Two-Step GNN

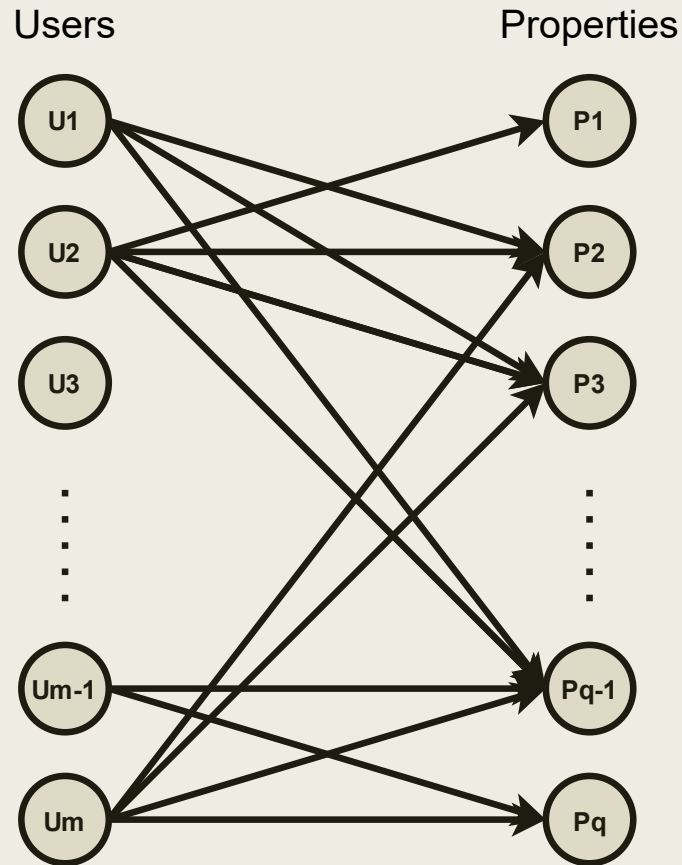
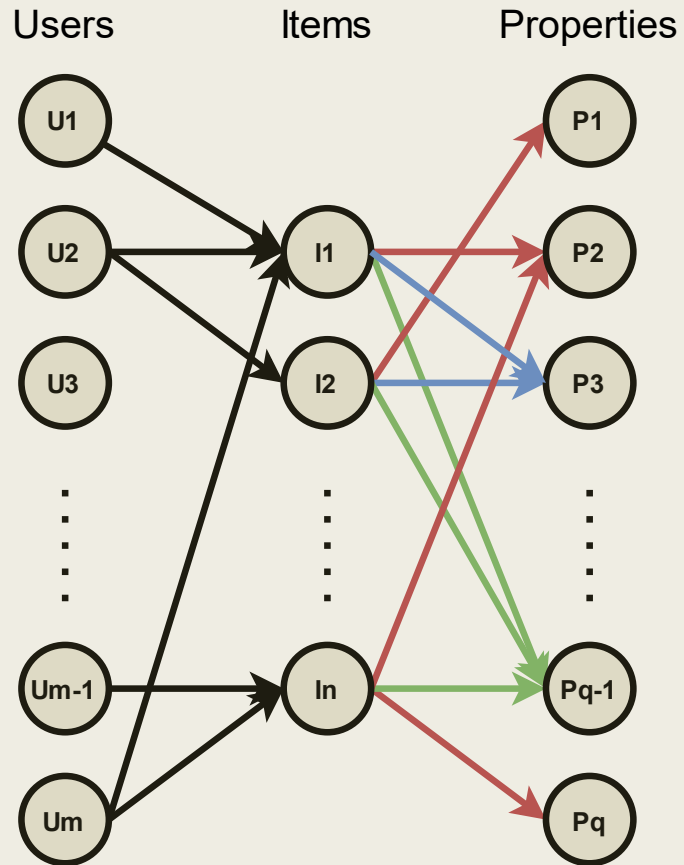
- Two **sequential** GNNs
- Item embeddings **integrate** properties information



Two-Way GNN

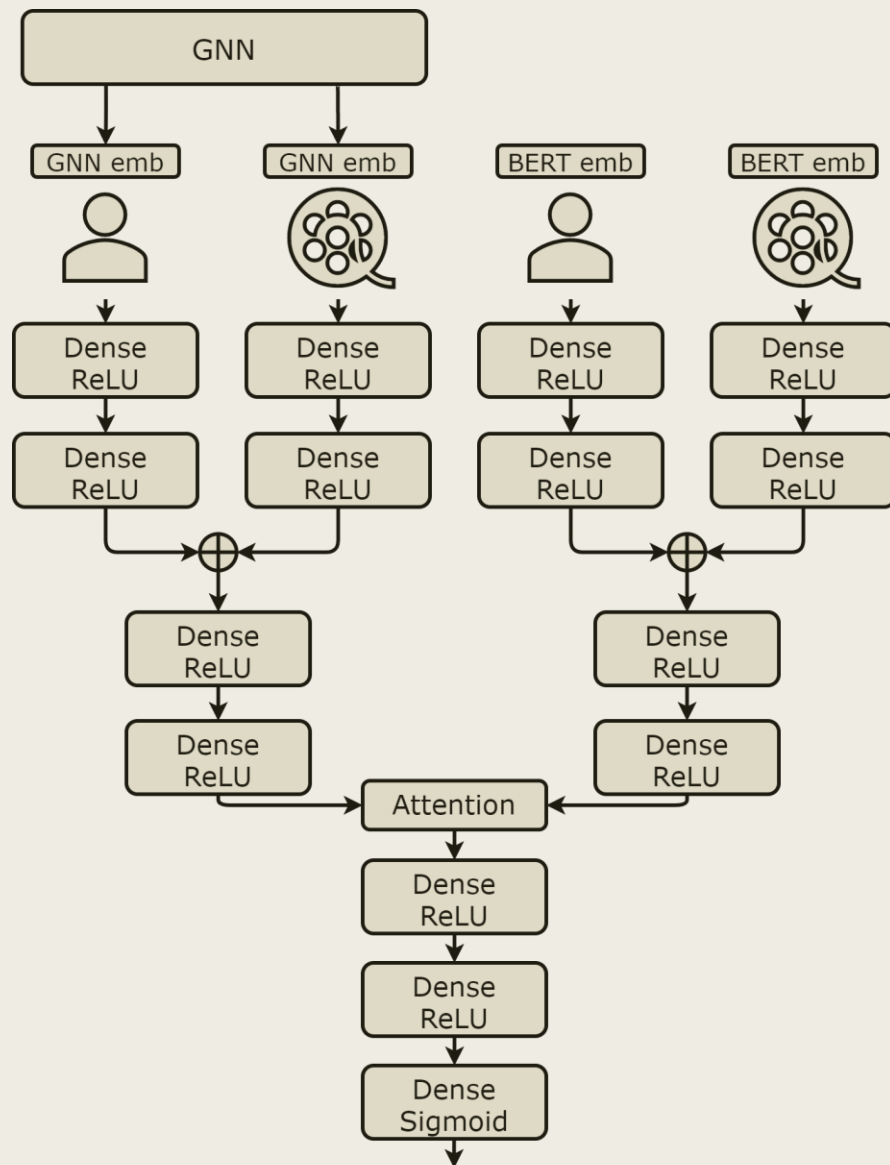


- Two **parallel** GNNs in first step
- One GNN in second step
- **Both** user/Item embeddings integrate properties information



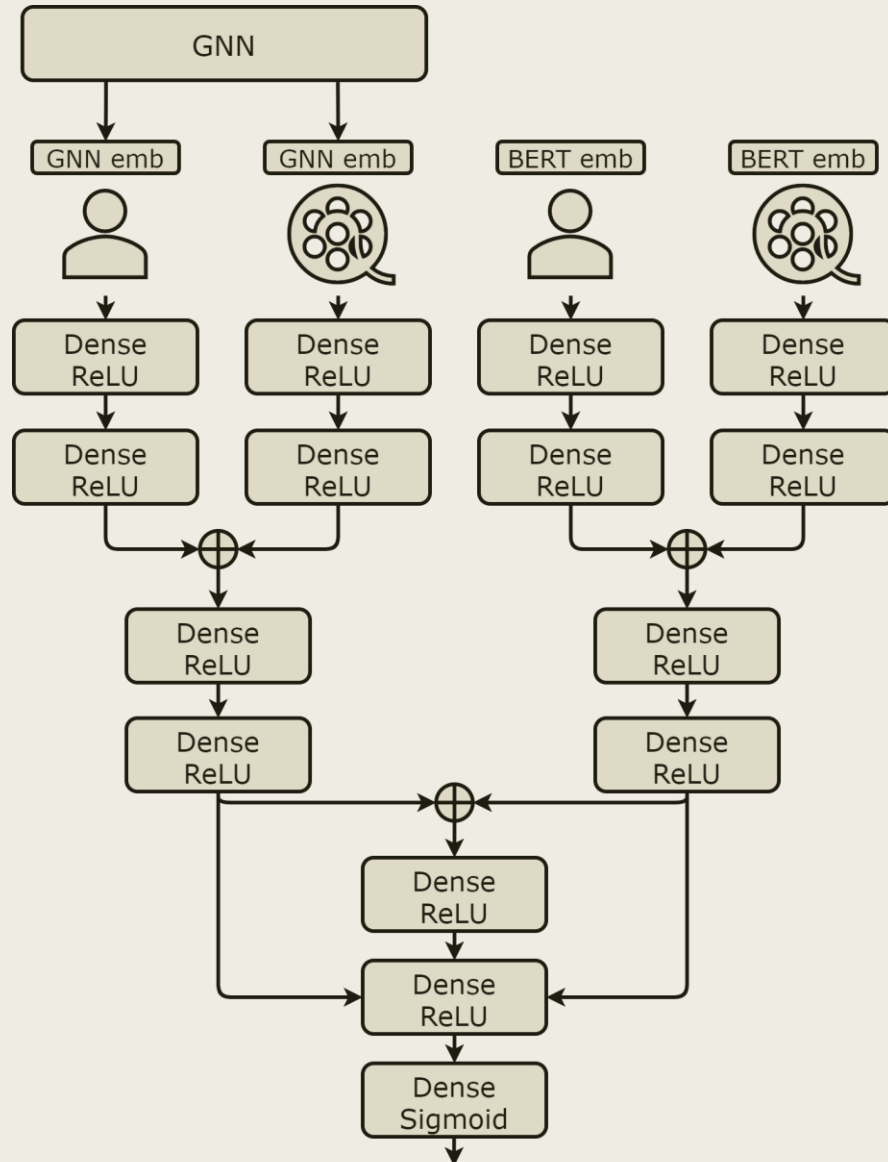
User-Properties Graph

- Dereification of items
- Outdegree of Resulting graph is the product of User-Items and Item-Properties
 - *Adjacency matrix is less sparse*



Hybrid Architecture Tweaks

- **Attention** layer instead of concatenation



Hybrid Architecture Tweaks

- **Residual** connection of embeddings before concatenation

Experiments

The Dataset

- **Movielens-1M** with user-item **positive** and **negative** ratings
- Two item-properties **relations settings**:
 - **RS1** {*subject, director, starring, writer, language, editing, narrator*}
 - **RS2** {*subject, director, starring, writer, language, editing, cinematography, musicComposer, country, producer, basedOn*}
- The item-properties adjacency matrix is **way sparser** than the user-item one

Experiments

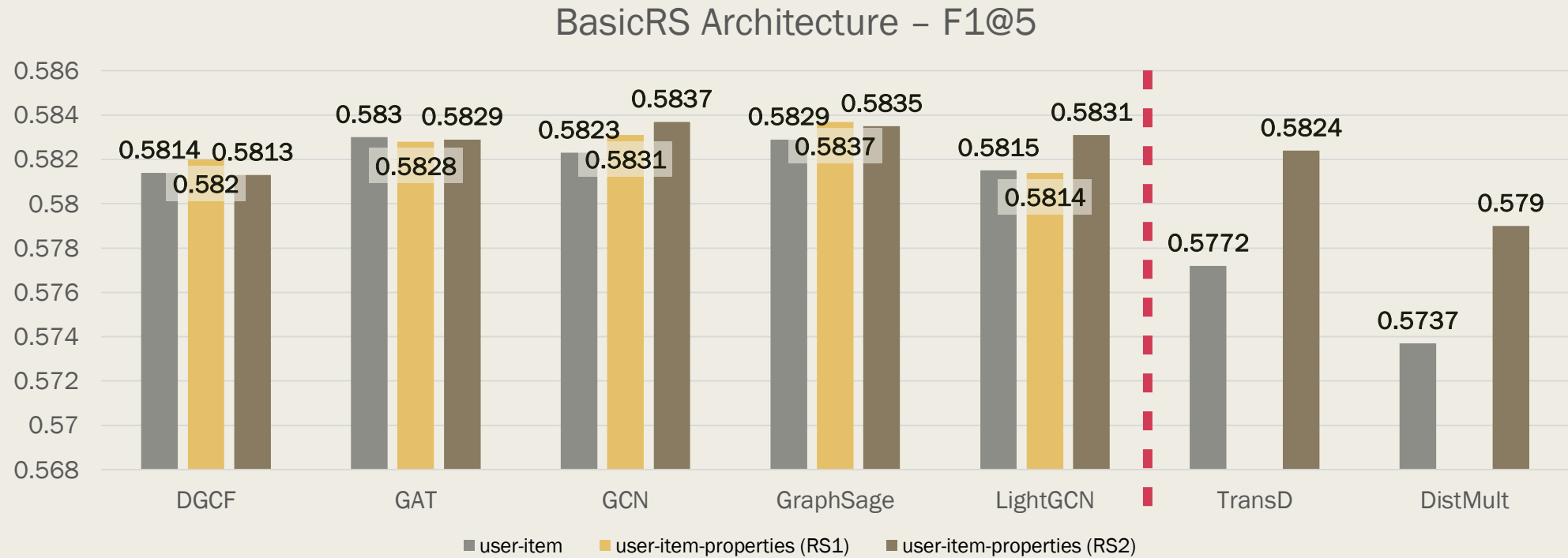
Grid Search

■ Basic architecture with GNNs

BasicRS	Reduce		Dense Units	Channels	# Layers		L ₂ Reg.
GCN	Concatenate	X	(24, 24)	8	2	X	
GraphSage	Concatenate		(32, 32)	8	3		10 ⁻⁵
GAT	Concatenate		(48, 48)	16	2		10 ⁻⁴
LightGCN	Average		(64, 64)	16	3		10 ⁻³
DGCF	Average		(96, 48)	32	2		
			(128, 64)	32	3		

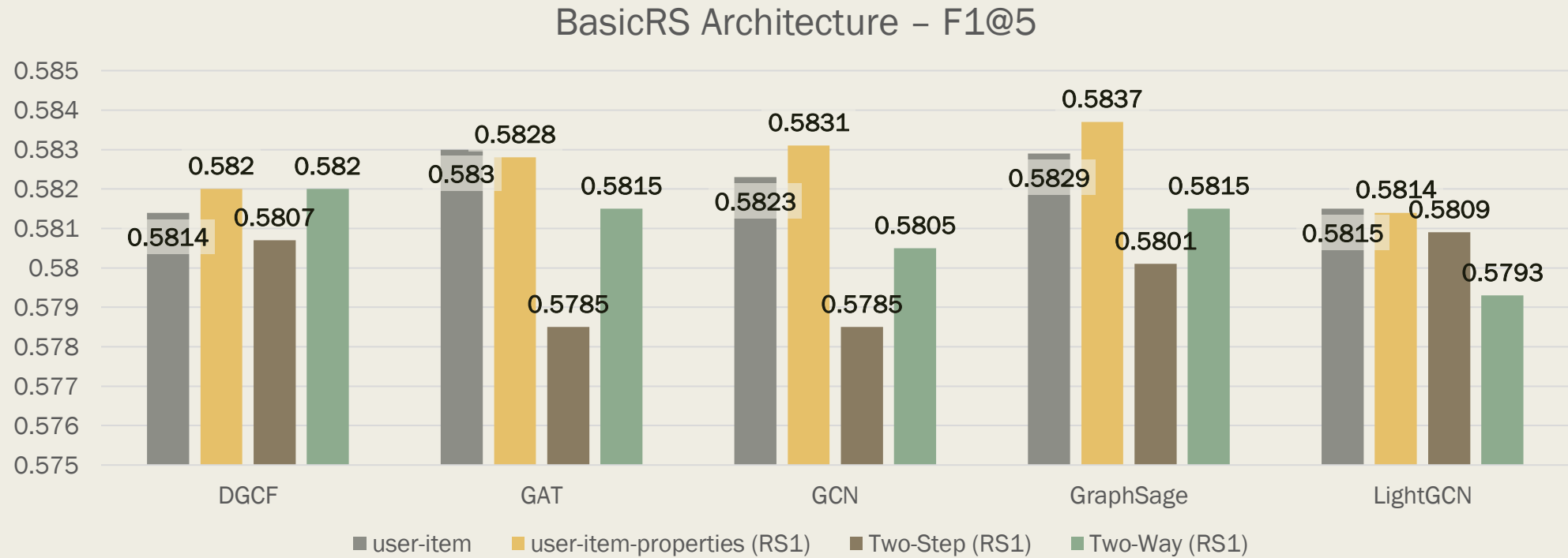
Experiments

Results - GNN / KGE comparison



Experiments

Results – UI GNN / UIP GNN / Two-Step / Two-Way comparison



Experiments

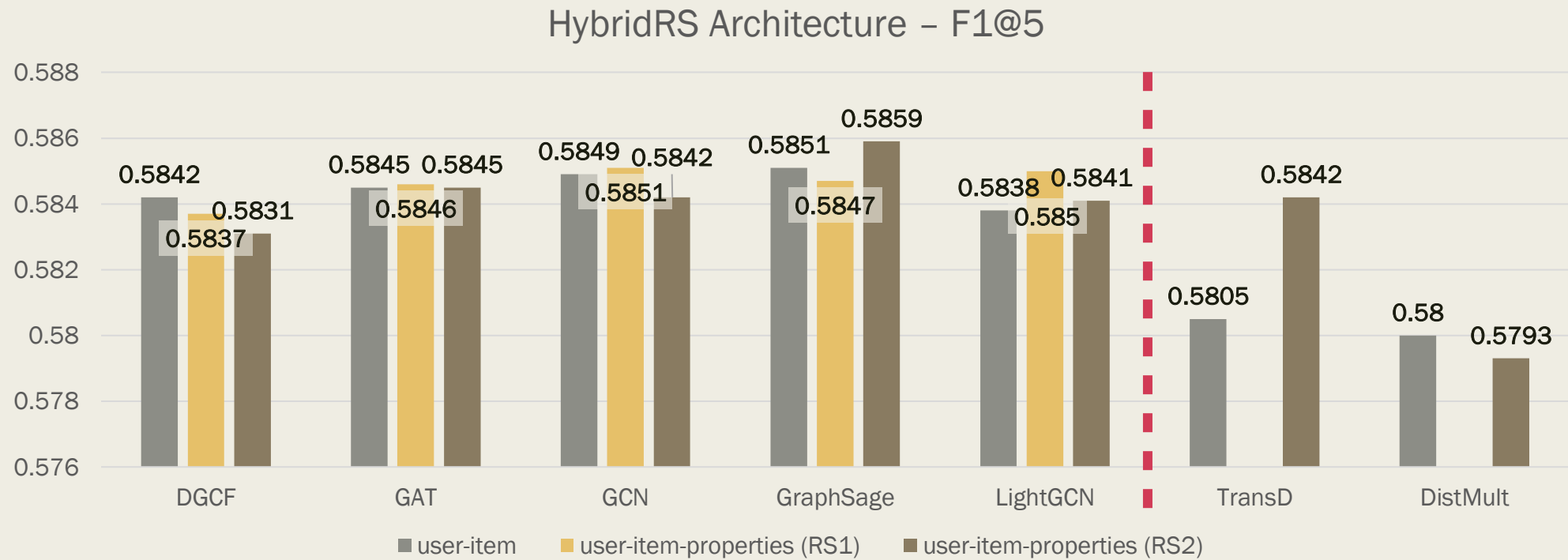
Grid Search

■ Feature-based Hybrid architecture with GNNs

HybridCBRS	Reduce		Dense Units	Channels	# Layers		L ₂ Reg.
GCN	Concatenate	X	(24, 24)	8	2	X	
GraphSage	Concatenate		(32, 32)	8	3		10 ⁻⁵
GAT	Concatenate		(48, 48)	16	2		10 ⁻⁴
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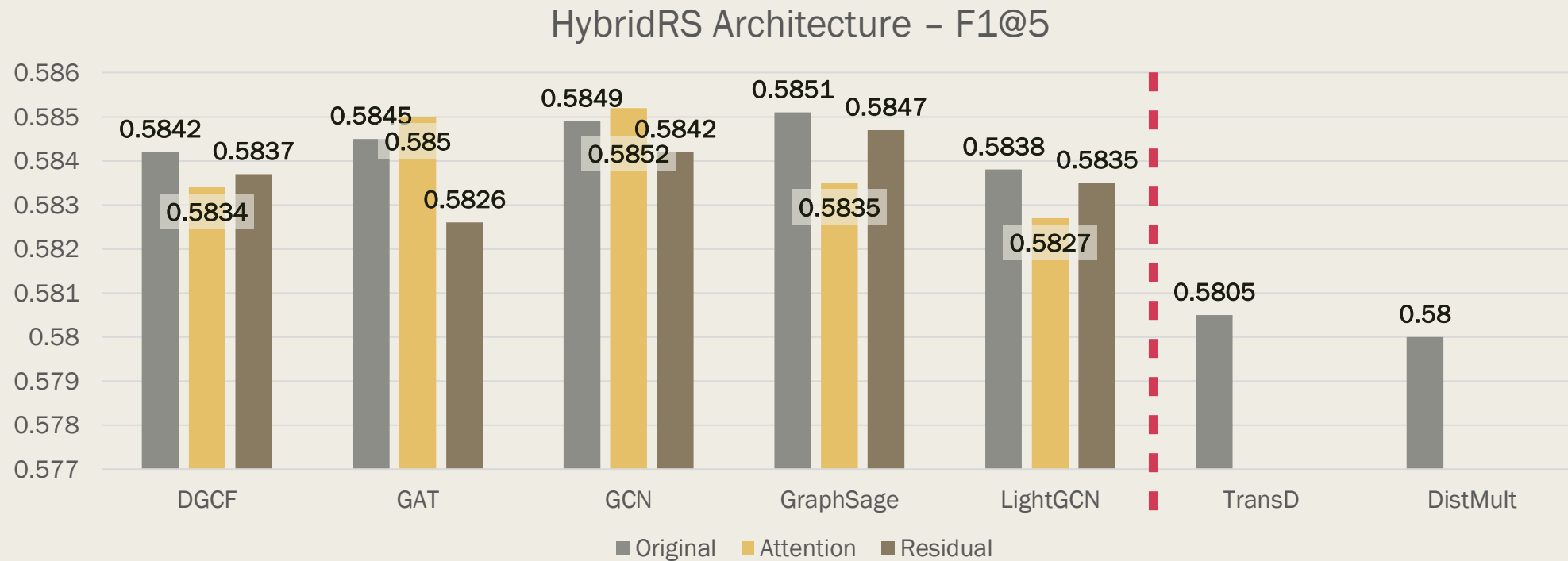
Experiments

Results - GNN / KGE comparison



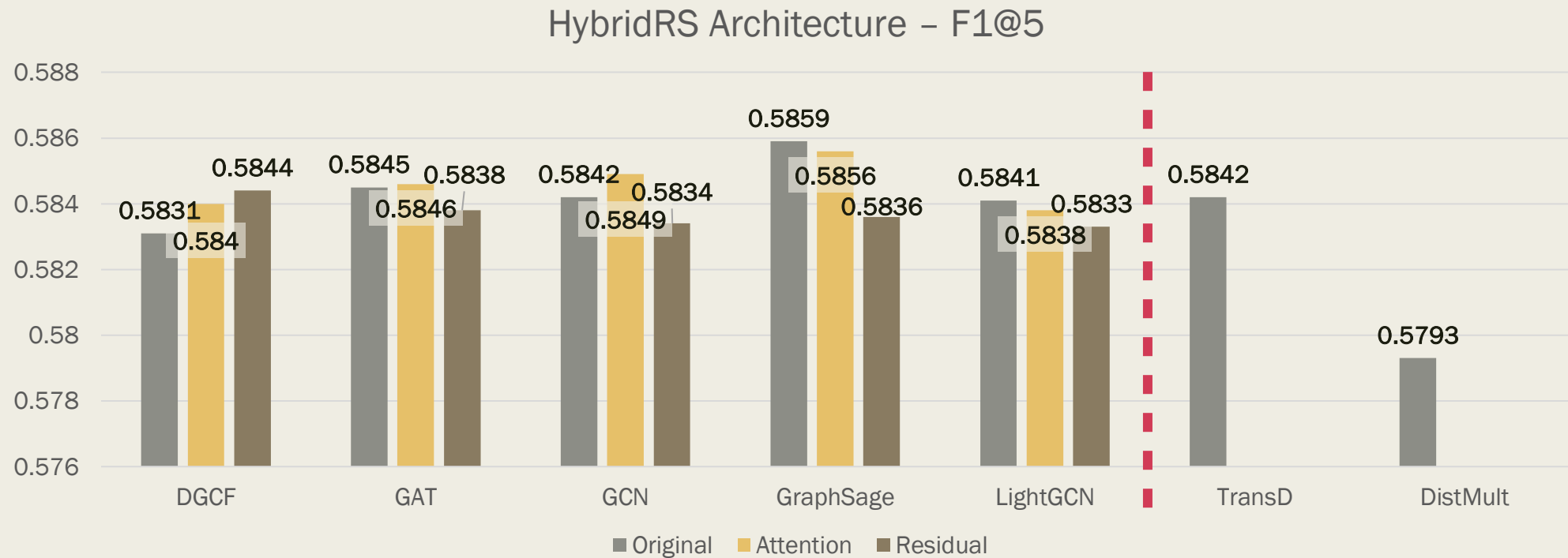
Experiments

Results – User-Item - Original / Tweaks comparison



Experiments

Results – User-Item-Properties (RS2) - Original / Tweaks comparison



Conclusion

- Graph Neural Networks are good for **graph data** applied to **recommendation** tasks
- The learned embeddings are more **expressive**, with way **less parameters**
- It is possible to learn models in an **end-to-end** fashion

Future Works

- Evaluate such models on more **datasets** with a richer set of **properties**
- Introduce a **transformer**-based model to learn items' content embeddings **jointly** with the rest of the model