

1. Directional Derivatives.
2. Motivation for the topic Lagrange multipliers
 - (a) Application of Lagrange multipliers
in classification algorithms
 \hookrightarrow Support vector machine (SVM)

EE1203: Vector Calculus

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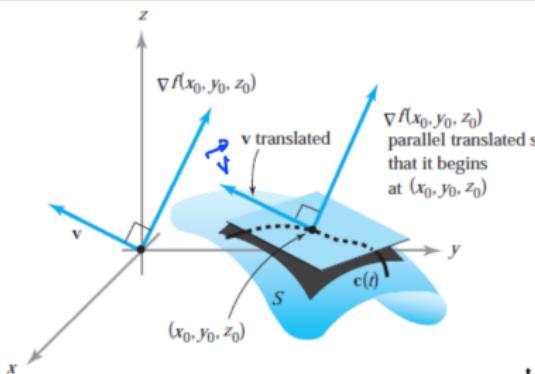


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1. Theorems : ∇f is \perp^r to the level surface (^{\perp^r to tangent plane at} (x_0, y_0, z_0))
 or ∇f is orthogonal to the surface's on which f is constant \rightarrow level surface.

figure 2.6.2 Geometric significance of the gradient: ∇f is orthogonal to the surface S on which f is constant.

$$S \rightarrow f = \text{constant}.$$



From : Ref: Vector Calculus 6th Ed
By J.E Marsden
A. Tromba.

The rate of change of function f as you move along curve $c(t)$

$$\frac{df}{dt} = \nabla f \cdot \frac{d\vec{r}}{dt} \quad (\text{By chain rule})$$

$$= \nabla f \cdot \vec{v}$$

$$\vec{v} = \frac{d\vec{r}}{dt} \rightarrow \text{tangent at point } (x_0, y_0, z_0)$$

* target vector \vec{v} is tangent to the surface S too
as the curve $c(t)$ is inside the surface S .
ie; \vec{v} is tangent to the level surface $f = \text{const.}$

$$\frac{df}{dt} = 0 \rightarrow \text{in } S' \text{ (level surface)}$$

$$\Rightarrow \nabla f \cdot \vec{v} = 0$$

\Rightarrow Gradient vector is \perp^* to the tangent vector
 $\Rightarrow \perp^r$ to the level surface.



Directional derivatives

$w = w(x, y)$ $\rightsquigarrow \frac{\partial w}{\partial x} \rightarrow$ Change in 'w' in ' \hat{i} ' direction.
 $\frac{\partial w}{\partial y} \rightarrow$ Change in 'y' direction.

$\Rightarrow \frac{\partial w}{\partial x}, \frac{\partial w}{\partial y}$ are derivatives in directions of \hat{i} or \hat{j} .

Rate of change of function $w(x, y)$ in any random direction \vec{J} is;

From the understanding of the chain rule again;

$$\frac{dw}{dt} = \nabla w \cdot \frac{ds}{dt}$$

$$= \nabla w \cdot \vec{J}.$$

Rate of change of 'w' along direction \vec{V} is

$$\frac{dw}{dt} = \nabla w \cdot \vec{V}.$$

But directional derivative of w along \vec{v} is

$$\frac{dw}{dt} = \nabla w \cdot \hat{v} \quad ; \quad \hat{v} = \frac{\vec{v}}{\|\vec{v}\|} \rightarrow \text{unit vector.}$$

why unit vector?

* More generally, the definition of directional derivative.

is true measure of rate of change of $w(x,y,z)$

w.r.t distance along a curve (path) in
given direction if \vec{v} is normalized to \hat{v} .

For easy understanding consider the following:

$$\begin{aligned} &\text{directional derivative along } \hat{i} \\ &= \nabla w \cdot \hat{i} \\ &= \frac{\partial w}{\partial x} \checkmark \end{aligned}$$

→ LAGRANGE multipliers!

Optimization problems with
bounds/ constraints.



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Hyperplane:

In R^2 : Hyperplane is a line.

In R^3 : Hyperplane is a plane

In R^n : Hyperplane is a $(n-1)$ dimensional subspace.

A hyperplane in R^n is given by;

$$a_1x_1 + a_2x_2 + \dots + a_nx_n = b$$

x_1, x_2, \dots, x_n : Co-ordinates of a point on the hyperplane.

a_1, a_2, \dots, a_n : Constants that define the orientation of the hyperplane.

b : The constant that determines the position of hyperplane relative to origin.

* Optimal separating Hyperplane:

Let us operate in R^3

A hyperplane in R^3 ; $H = \{ \bar{x} : \vec{m} \cdot \bar{x} + c = 0 \} \quad \bar{x} \in R^3$

$$\bar{x} = [x_1, x_2, x_3]^T; \quad \vec{m} = [m_1, m_2, m_3]; \quad c \in R$$

Let $\bar{x}_a, \bar{x}_b \in H$ then $\vec{m} \cdot (\bar{x}_a - \bar{x}_b) = 0$

$$\Rightarrow \vec{m} \perp H$$

i.e., \vec{m} is the normal vector to the Hyperplane H .

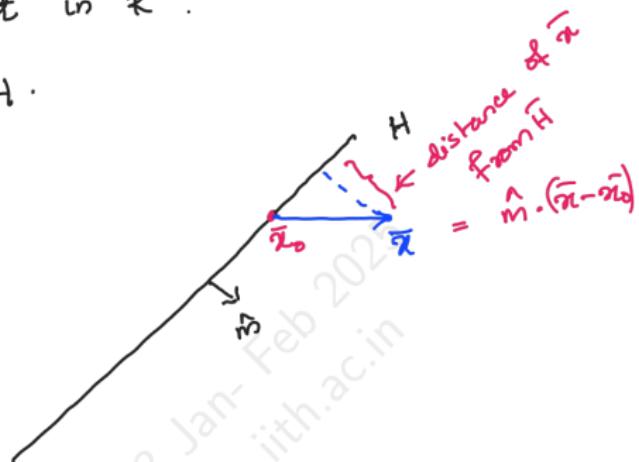
$$\hat{m} = \frac{\vec{m}}{|\vec{m}|} \quad \text{unit normal to } H.$$

$$* \text{ If } x_0 \in H \Rightarrow \bar{m} \cdot \bar{x}_0 + c = 0$$

Let \bar{x} be any point in \mathbb{R}^3 .

How far is π from H.

$$\Rightarrow \vec{m} \cdot (\vec{a} - \vec{a}_0)$$

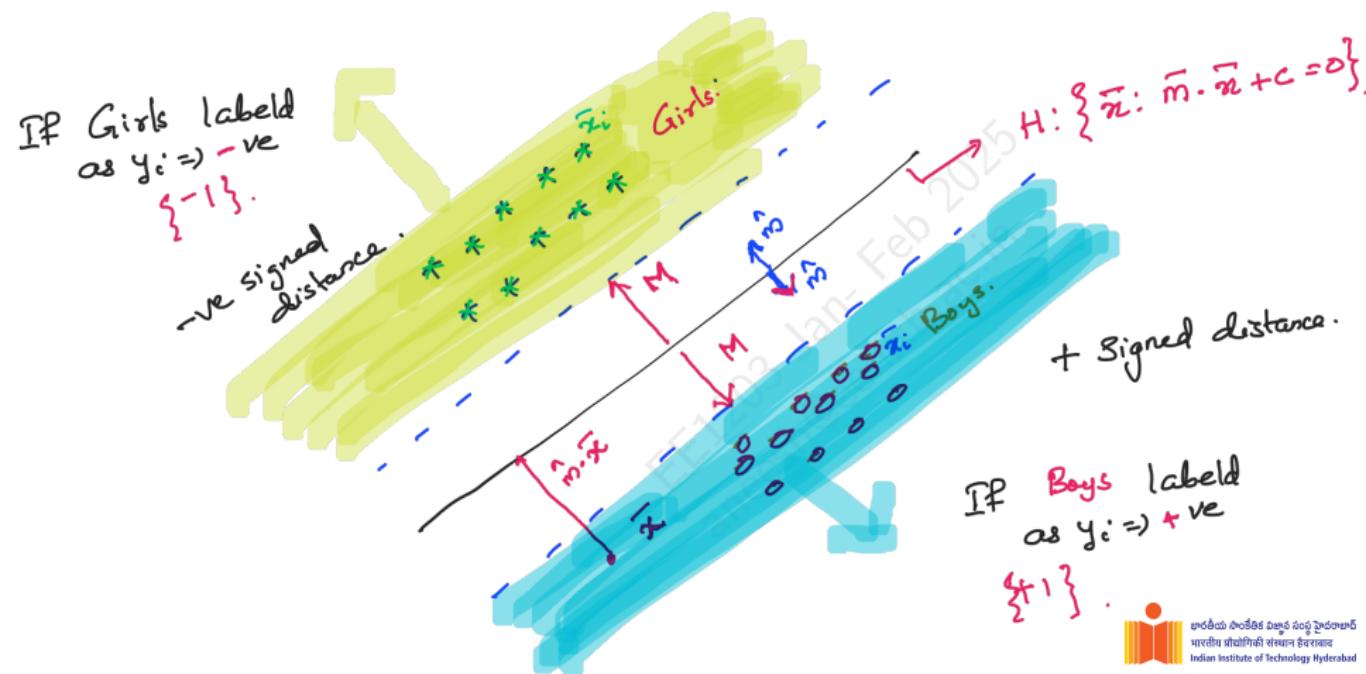


Application: Optimal separating Hypersplane

Optimal separating Hyperplane
in algorithms like " Support vector

machine " (SVM) : For classification problems.

Problem: Given two classes (say Boys and Girls) via their attributes, find the optimal separating Hyperplane:



* let us take \mathbb{R}^3 space

* $H = \left\{ \vec{x} : \vec{m} \cdot \vec{x} + c = 0 \right\}$ Hyperplane.

Optimal Hyperplane : It means the Hyperplane should be farthest possible away from the two classes (Here, boys & girls) at the same time distinctly separating them.

* If $\vec{x}_a, \vec{x}_b \in H$ $\vec{m} \cdot (\vec{x}_a - \vec{x}_b) = 0$; \vec{m} is normal to H
--- (1)

* $\hat{m} = \frac{\vec{m}}{|\vec{m}|}$ unit normal to H --- (2)

* for any $\bar{x}_0 \in H$, $\bar{m} \cdot \bar{x}_0 + c = 0$ or $\bar{m} \cdot \bar{x}_0 = -c$ ----- (3)

* The signed distance of any $\bar{x} \in \mathbb{R}^3$ to H is given by projection of $(\bar{x} - \bar{x}_0)$ onto \hat{m} .

$$\begin{aligned}\hat{m} \cdot (\bar{x} - \bar{x}_0) &= \hat{m} \cdot \bar{x} - \hat{m} \cdot \bar{x}_0 \\ &= \hat{m} \cdot \bar{x} - \frac{\bar{m} \cdot \bar{x}_0}{|\bar{m}|} \\ &= \hat{m} \cdot \bar{x} + \frac{c}{|\bar{m}|} \quad \text{.. From Eqn(3)}\end{aligned}$$

$$= \frac{\bar{m} \cdot \bar{x} + c}{|\bar{m}|} \quad \text{--- (*)}.$$

signed distance
of \bar{x} from H

Problem: Find (\bar{m}, c) such that the product of signed distance of a point (girl/boy) with its label is as high as possible ie;

if $\bar{x}_1, \bar{x}_2, \dots, \bar{x}_{100}$ are the points corresponding to boys & girls (100 in numbers) then H should be such that

$$f(\bar{x}_i, y_i, \bar{m}) = \sum_{i=1}^{100} y_i \frac{\bar{m} \cdot \bar{x}_i + c}{|\bar{m}|} \text{ is maximized.} \quad \dots (5)$$

label
 $(+1/-1)$
 Signed distance

y_i : label given to data points \bar{x}_i

* We can reformulate Eqn(5) using a barrier value M such that

$$y_i \frac{(\bar{m} \cdot \bar{x}_i + c)}{|\bar{m}|} \geq M \text{ for all } i, \dots (6)$$



Problem: Find the parameters (\vec{m}, c) such that M is as large as possible. define optimal H .

* For a new data point \vec{x}_{new} simply find

$$\left(\frac{\vec{m} \cdot \vec{x}_{\text{new}} + c}{|\vec{m}|} \right) \text{(signed distance)}$$

If this signed distance is > 0 then

\vec{x}_{new} is Boy

If this signed distance is ≤ 0 then

\vec{x}_{new} is Girl.

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