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Kyiv



passchnik.github.io



github.com/passchnik

## SKILLS

OOP C#/.Net

ASP.Net Framework

SQL ASP.Net Core

Unit Tests MS SQL

Git/GitHub Unity

WinForms

## LANGUAGES

English  
Intermediate level

## EXPERIENCE WITH

ASP.Net MVC

HTML/CSS Web API

JavaScript REST

Entity Framework

SOLID principles

Design patterns

C++ OpenGL

Java Node JS

# Borys Pasichnyk

Junior C#/.Net developer

## EDUCATION

### Bachelor's degree

Kyiv National University of Construction and Architecture

2016 - 2020

Courses

- Computer Science

### Masters dissertation

Kyiv National University of Construction and Architecture

2020 - Present

Courses

- Computer Science

### EPAM University Program

.Net [Kyiv] Autumn 2019

10/2019 - 01/2020

## WORK EXPERIENCE

### System Administrator

CITY ONE MEDIA

2017 - 2021

Advertising agency

Achievements/Tasks

- Administration and maintenance of advertising monitors
- Monitor optimization

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## CERTIFICATES

Unity 3D course (ITEA) (09/2018 - 12/2018)

The Language Village (2019)

Intermediate English level

## PERSONAL PROJECTS

MazeRunner (game on Unity for android)

- My Unity project for Bachelor degree

QRCodeBot for Telegram

- Telegram bot for generating QR

ArrayAndBST library (EPAM university project)

- Library for work with the Binary search tree and free array (wich means creating an array with any types you need)
- Includes Unit tests

CarShop (unfinished project)

- Shop on ASP.Net Core

## ACHIEVEMENTS

The 2018 Kyiv Northern Regional Programming Contest

Certificate of achievement

Всеукраїнська студентська олімпіада зі спеціальності "Інформатика" 2018

Went to the second stage