NWG/RFC# 640 Revised FTP Reply Codes JBP NJN 5-JUN-74 16:07 30843

Jon Postel 19 JUN 75

Revised FTP Reply Codes

1

This document describes a revised set of reply codes for the File Transfer Protocol.

2

The aim of this revision is to satisfy the goal of using reply codes to enable the command issuing process to easily determine the outcome of each command. The user protocol interpreter should be able to determine the success or failure of a command by examining the first digit of the reply code.

3

An important change in the sequencing of commands and replies which may not be obvious in the following documents concerns the establishment of the data connection.

4

In the previous FTP specifications when an actual transfer command (STOR, RETR, APPE, LIST, NLIST, MLFL) was issued the preliminary reply was sent after the data connection was established. This presented a problem for some user protocol interpreters which had difficulty monitoring two connections asynchronously.

4a

The current specification is that the preliminary reply to the actual transfer commands indicates that the file can be transferred and either the connection was previously established or an attempt is about to be made to establish the data connection.

4b

This reply code revision is a modification of the protocol in described in RFC 542, that is to say that the protocol implementation associated with socket number 21 (decimal) is the protocol specified by the combination of RFC 542 and this RFC.

5

A note of thanks to those who contributed to this work: Ken Pogran, Mark Krilanovich, Wayne Hathway, and especially Nancy Neigus.

6

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A New Schema for FTP Reply Codes

7

Replies to File Transfer Protocol commands were devised to ensure the synchronization of requests and actions in the process of file transfer, and to guarantee that the user process always knows the state of the Server. Every command must generate at least one reply, although there may be more than one; in the latter case, the multiple replies must be easily distinguished. In addition, some commands occur in sequential groups, such as USER, PASS and ACCT, or RNFR and RNTO. The replies show the existence of an intermediate state if all preceding commands have been successful. A failure at any point in the sequence necessitates the repetition of the entire sequence from the beginning.

8

Details of the command-reply sequence will be made explicit in a state diagram.

8a

An FTP reply consists of a three digit number (transmitted as three alphanumeric characters) followed by some text. The number is intended for use by automata to determine what state to enter next; the text is intended for the human user. It is intended that the three digits contain enough encoded information that the user-process (the User-PI described in RFC 542) will not need to examine the text and may either discard it or pass it on to the user, as appropriate. In particular, the text may be server-dependent, so there are likely to be varying texts for each reply code.

9

Formally, a reply is defined to contain the 3-digit code, followed by Space <SP>, followed by one line of text (where some maximum line length has been specified), and terminated by the TELNET end-of-line code. There will be cases, however, where the text is longer than a single line. In these cases the complete text must be bracketed so the User-process knows when it may stop reading the reply (i.e. stop processing input on the TELNET connection) and go do other things. This requires a special format on the first line to indicate that more than one line is coming, and another on the last line to designate it as the last. At least one of these must contain the appropriate reply code to

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indicate the state of the transaction. To satisfy all factions it was decided that both the first and last line codes should be the same.

10

Thus the format for multi-line replies is that the first line will begin with the exact required reply code, followed immediately by a Hyphen, "-" (also known as Minus), followed by text. The last line will begin with the same code, followed immediately by Space <SP>, optionally some text, and TELNET <eol>.

10a

For example:

123-First line Second line 234 A line beginning with numbers 123 The last line

10a1

The user-process then simply needs to search for the second occurrence of the same reply code, followed by <SP> (Space), at the beginning of a line, and ignore all intermediary lines. If an intermediary line begins with a 3-digit number, the Server must pad the front to avoid confusion.

10b

This scheme allows standard system routines to be used for reply information (such as for the STAT reply), with "artificial" first and last lines tacked on. In the rare cases where these routines are able to generate three digits and a Space at the beginning of any line, the beginning of each text line should be offset by some neutral text, like Space.

10b1

This scheme assumes that multi-line replies may not be nested. We have found that, in general, nesting of replies will not occur, except for random system messages (called spontaneous replies in the previous FTP incarnations) which may interrupt another reply. Spontaneous replies are no longer defined; system messages (i.e. those not processed by the FTP server) will NOT carry reply codes and may occur anywhere in the command-reply sequence. They may be ignored by the User-process as they are only information for the human user.

10c

The three digits of the reply each have a special significance. This is intended to allow a range of very simple to very sophisticated response by the user-process. The first digit denotes whether the response is good, bad or incomplete. (Referring to the state diagram) an unsophisticated user-process will be able to determine its next action (proceed as planned, redo, retrench, etc.) by simply examining this first digit. A user-process that wants to know approximately what kind of error

NWG/RFC# 640 JBP NJN 5-JUN-74 16:07 30843 FTP Reply Codes [4] Neigus occurred (e.g. file system error, command syntax error) may examine the second digit, reserving the third digit for the finest gradation of information (e.g. RNTO command without a preceding RNFR.) 11 There are four values for the first digit of the reply code: 11a 1yz Positive Preliminary reply 11b The requested action is being initiated; expect another reply before proceeding with a new command. (The user-process sending another command before the completion reply would be in violation of protocol; but server-FTP processes should queue any commands that arrive while a preceeding command is in progress.) This type of reply can be used to indicate that the command was accepted and the user-process may now pay attention to the data connections, for implementations where simultaneous monitoring is difficult. 11b1 Positive Completion reply 2yz 11c The requested action has been successfully completed. A new request may be initiated. 11c1 3yz Positive Intermediate reply 11d The command has been accepted, but the requested action is being held in abeyance, pending receipt of further information. The user should send another command specifying this information. This reply is used in command sequence groups. 11d1 Transient Negative Completion reply 4yz 11e The command was not accepted and the requested action did not take place, but the error condition is temporary and

The command was not accepted and the requested action did not take place, but the error condition is temporary and the action may be requested again. The user should return to the beginning of the command sequence, if any. It is difficult to assign a meaning to "transient", particularly when two distinct sites (Server and User-processes) have to agree on the interpretation. Each reply in the 4yz category might have a slightly different time value, but the intent is that the user-process is encouraged to try again. A rule of thumb in determining if a reply fits into the 4yz or the 5yz (Permanent Negative) category is that replies are 4yz if the commands can be repeated without any change in command form or in properties of the User or Server (e.g. the command is spelled the same with the same

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eigus	FTP Reply Codes [5]	3004
user	ments used; the user does not change his file access or name; the server does not put up a new mentation.)	11e
5yz Pe	rmanent Negative Completion reply	11
not t repea some humar reini point	command was not accepted and the requested action did ake place. The User-process is discouraged from ting the exact request (in the same sequence). Even "permanent" error conditions can be corrected, so the user may want to direct his User-process to tiate the command sequence by direct action at some in the future (e.g. after the spelling has been red, or the user has altered his directory status.)	11f
The foll digit:	owing function groupings are encoded in the second	11
x0z	Syntax - These replies refer to syntax errors, syntactically correct commands that don't fit any functional category, unimplemented or superfluous commands.	110
x1z	<pre>Information - These are replies to requests for information, such as status or help.</pre>	119
x2z	Connections - Replies referring to the TELNET and data connections.	11
x3z	Authentication and accounting - Replies for the logon process and accounting procedures.	119
x4z	Unspecified as yet	11
x5z	File system - These replies indicate the status of the Server file system vis-a-vis the requested transfer or other file system action.	119
	ed digit gives a finer gradation of meaning in each of etion categories, specified by the second digit. The	

The third digit gives a finer gradation of meaning in each of the function categories, specified by the second digit. The list of replies below will illustrate this. Note that the text associated with each reply is suggestive, rather than mandatory, and may even change according to the command with which it is associated. The reply codes, on the other hand, should strictly follow the specifications in the last section; that is, Server implementations should not invent new codes for situations that are only slightly different from the ones described here, but rather should adapt codes already defined.

Neigus

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FTP Reply Codes [6]

	dditional codes are found to be necessary, the details ld be submitted to the FTP committee, through Jon Postel.	11h
d c. in h a d t t a r	command such as TYPE or ALLO whose successful execution bees not offer the user-process any new information will ause a 200 reply to be returned. If the command is not implemented by a particular Server-FTP process because it as no relevance to that computer system, for example ALLO it a TENEX site, a Positive Completion reply is still esired so that the simple User-process knows it can roceed with its course of action. A 202 reply is used in his case with, for example, the reply text: "No storage llocation necessary." If, on the other hand, the command equests a non-site-specific action and is unimplemented, the response is 502. A refinement of that is the 504 reply or a command that IS implemented, but that requests an eximplemented parameter.	11h1
u.	nimplemented parameter.	11ii
	00 Command okay	11i1
5	OO Syntax error, command unrecognized [This may include errors such as command line too long.]	11i2
5	01 Syntax error in parameters or arguments	11i3
	02 Command not imlemented, superfluous at this site.	1114
	02 Command not implemented	11i5
	03 Bad sequence of commands 04 Command not implemented for that parameter	11i6 11i7
J	of Command not implemented for that parameter	1117 11j
1	10 Restart marker reply. In this case the text is exact and not left to the	J
	<pre>particular implementation; it must read:</pre>	
	where yyyy is User-process data stream marker, and mmmm is Server's equivalent marker. (note the	
2	spaces between the markers and "=".)	11j1
	11 System status, or system help reply 12 Directory status	11j2 11j3
	13 File status	11j4
2	14 Help message (on how to use the server or the meaning	5
	of a particular non-standard command. This reply	
	is useful only to the human user.)	11j5 11k
1	20 Service ready in nnn minutes	11k1
	20 Service ready for new user	11k2
2	21 Service closing TELNET connection (logged off if	
	appropriate)	11k3
4	21 Service not available, closing TELNET connection. [This may be a reply to any command if the service	
	knows it must shut down.	11k4
	10 20	

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125 225 425 226	Data connection already open; to Data connection open; no transfer Can't open data connection Closing data connection; request successful (for example, file	er in progress ted file action	11k5 11k6 11k7
426 227	abort.) Connection trouble, closed; transentering [passive, active] mode	nsfer aborted.	11k8 11k9 11k10
230 530 331 332 532	User logged on, proceed Not logged in User name okay, need password Need account for login Need account for storing files		111 1111 1112 1113 1114 1115
150 250 350 450	File status okay; about to open Requested file action okay, comp Requested file action pending for Requested file action not taken	pleted. urther information	11m 11m1 11m2 11m3
550	(e.g. file not found, no accordance action not taken: Requested action not taken: file busy)	ess)	11m4 11m5
451 452	Requested action aborted: local Requested action not taken: in space in system	sufficient storage	11m6 11m7
552 553 354	Requested file action aborted: allocation (for current direction not taken: file Start mail input; end with <cr></cr>	ctory or dataset) e name not allowed	11m8 11m9 11m10
	Command-Reply Sequence	ces	12
command is listed tog their succompletion commands f	ection, the command-reply sequence listed with its possible replies ether. Preliminary replies are seeding replies under them), then and finally intermediary replies rom the sequence following. This the state diagrams, which will be	s; command groups are listed first (with positive and negative es with the remaining s listing forms the	13
ICP 120 2 220 421	20		13a 13a1 13a1a 13a2 13a3

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Logon			13b
USER 230 530 500, 501, 421 331, 332 PASS 230 202 530 500, 501, 503, 332 ACCT 230	421		13b1 13b1a 13b1b 13b1c 13b1d 13b2 13b2a 13b2b 13b2c 13b2d 13b2e 13b3 13b3a
202 530 500, 501, 503,	421		13b3b 13b3c 13b3d
Logoff			13c
QUIT 221 500 REIN 120 220 220 421 500, 502			13c1 13c1a 13c1b 13c2 13c2a 13c2a1 13c2b 13c2c 13c2d
Transfer parameters			13d
SOCK 200 500, 501, 421, PASV 227 500, 501, 502, ACTV 227 202 500, 501, 421, BYTE, MODE, TYPE, 200	421 , 530		13d1 13d1a 13d1b 13d2 13d2a 13d2b 13d3 13d3a 13d3b 13d3c 13d4
500, 501, 504,	421, 530		13d4b

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File action commands 13e ALLO 13e1 200 13e1a 202 13e1b 500, 501, 504, 421, 530 13e1c 13e2 500, 501, 502, 421, 530 13e2a 350 13e2b STOR 13e3 125, 150 13e3a (110)13e3a1 226, 250 13e3a2 425, 426, 451, 552 13e3a3 532, 450, 452, 553 13e3b 500, 501, 421, 530 13e3c RETR 13e4 125, 150 13e4a (110)13e4a1 226, 250 13e4a2 425, 426, 451 13e4a3 450, 550 13e4b 500, 501, 421, 530 13e4c LIST, NLST 13e5 125, 150 13e5a 226, 250 13e5a1 425, 426, 451 13e5a2 450 13e5b 500, 501, 502, 421, 530 13e5c APPE 13e6 125, 150 13e6a (110)13e6a1 226, 250 13e6a2 425, 426, 451, 552 13e6a3 532, 450, 550, 452, 553 13e6b 500, 501, 502, 421, 530 13e6c MLFL 13e7 125, 150 13e7a 226, 250 13e7a1 425, 426, 451, 552 13e7a2 532, 450, 550, 452, 553 13e7b 500, 501, 502, 421, 530 13e7c RNFR 13e8 450, 550 13e8a 500, 501, 502, 421, 530 13e8b 350 13e8c RNTO 13e9 250 13e9a 532, 553 13e9b

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Neigus		FTP Reply Codes [10]
	502, 503, 421, 530	13e9c
DELE		13e10
250		13e10a
450 , 550	502 421 520	13e10b 13e10c
ABOR	502, 421, 530	13e10
225 , 226		13e11a
500, 501,	502, 421	13e11b
MAIL	,	13e12
354		13e12a
250		13e12a1
451, 55		13e12a2
450, 550,		13e12b
500, 501,	502, 421, 530	13e12c
Informational co	mmands	13f
STAT		13f1
211, 212,	213	13f1a
450		13f1b
500, 501,	502, 421, 530	13f1c
HELP		13f2
211, 214	E00 401	13f2a
500, 501,	502, 421	13f2b
Miscellaneous co	mmands	13g
SITE		13g1
200		13g1a
202		13g1b
500, 501,	530	13g1c
NOOP		13g2
200		13g2a
500		13g2b

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FTP State Diagrams

14

Here we present state diagrams for a very simple minded FTP implementation. Only the first digit of the reply codes is used. There is one state diagram for each group of FTP commands or command sequences.

15

The command groupings were determined by constructing a model for each command then collecting together the commands with structurally identical models.

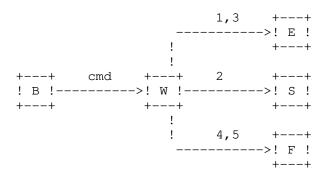
16

For each command or command sequence there are three possible outcomes: success (S), failure (F), and error (E). In the state diagrams below we use the symbol B for "begin", and the symbol W for "wait for reply".

17

We first present the diagram that represents the largest group of FTP commands:

18



18a

This diagram models the commands:

18b

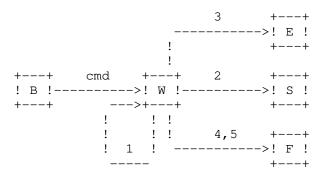
ABOR, ACTV, ALLO, BYTE, DELE, HELP, MODE, NOOP, PASV, QUIT, SITE, SOCK, STAT, STRU, TYPE.

18b1

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The other large group of commands is represented by a very similar diagram:

19



19a

This diagram models the commands:

19b

APPE, (ICP), LIST, MLFL, NLST, REIN, RETR, STOR.

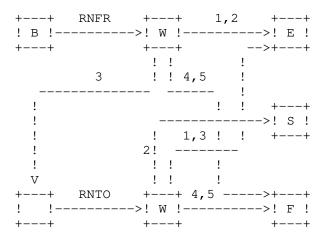
19b1

Note that this second model could also be used to represent the first group of commands, the only difference being that in the first group the 100 series replies are unexpected and therefore treated as error, while the second group expects (some may require) 100 series replies.

20

The remaining diagrams model command sequences, perhaps the simplest of these is the rename sequence:

21



21a

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A very similar diagram models the Mail command:

+---+ MAIL +---+ 1,2 +---+ ! B !---->! W !---->! E ! !!!!! V +---+ text +---+ 4,5 ---->+---+ ! !---->! W !---->! F ! +---+ +---+

22a

22

Note that the "text" here is a series of lines sent from the user to the server with no response expected until the last line is sent, recall that the last line must consist only of a single period.

22b

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The next diagram is a simple model of the Restart command: 23

+---+ REST +---+ 1,2 +---+ ! B !---->! W !---->! E ! ! ! ! +---+
! ------>! S !
! 3 ! ! +---+
! 2! ------!!!!! V V !!!! +---+ cmd +---+ 4,5 ---->+---+ ! !---->! W !---->! F ! +---+ -->+---+ +---+ ! ! ! 1 !

23a

Where "cmd" is APPE, STOR, RETR, or MLFL.

23a1

24

We note that the above three models are similar, in fact the Mail diagram and the Rename diagram are structurally identical. The Restart differs from the other two only in the treatment of 100 series replies at the second stage.

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The most complicated diagram is for the Logon sequence:

+---+ USER +---+--->+---+ ! B !---->! W ! 2 --->! E ! +---+ +---+-----! -->+---+ !!!!!!! ---- !!! !!!! ! !!!!! ! 1! !!!! ! V +---+ PASS +---+ 2 ! ----->+---+ ! !---->! W !---->! S ! !!!!!!!! 3!!4,5!!! ! ! ! ! ! ! ! ! ! 1,3!!!! ! ! 2!!! V ! !---->! W ! 4,5 ---->! F ! +---+

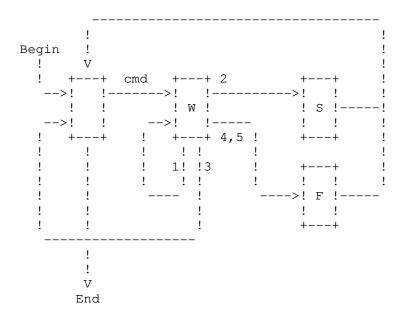
25a

25

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Finally we present a generalized diagram that could be used to model the command and reply interchange:

26



26a