

Tuxemon

Design document

The cathedral and the bazaar

by Leo



Showcase: the cathedral and the bazaar



Overall themes and concepts

The two opposed factions, two opposing ideologies:

- ▶ Bazaar
- ▶ Egyptian mythology
- ▶ Low-tech decentralized society
- ▶ Warm colors (oranges, yellows)
- ▶ Cathedral
- ▶ Medieval knights with a sci-fi spin
- ▶ Centralized authoritarian entity
- ▶ Cold colors (blues, greys)

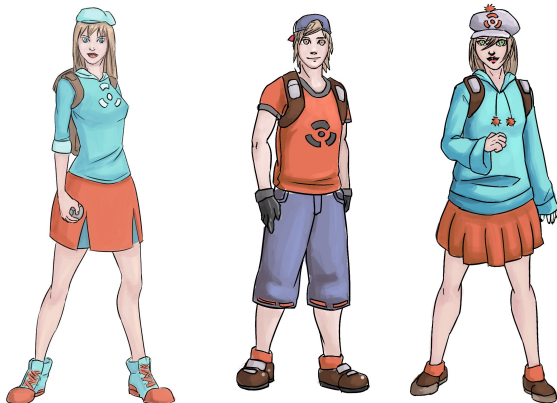
Title, logo, symbol

The proposed logo is based on the monster ball design and the ubuntu logo.



Trainers

Trainer's looks can be customized. These should be the baseline for promo art, cutscenes, etc.

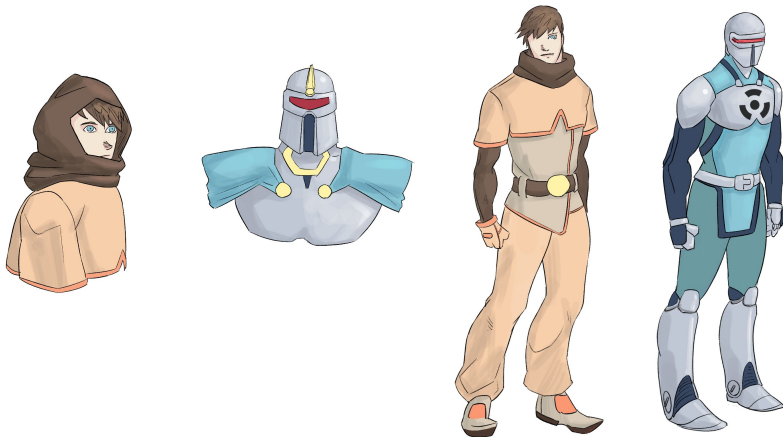


Starters



Tuxball





A rebel and a knight