**TO DO:**

1. Put old stuff into this new context, following the conventions, style, and naming used here.
2. Fix User Interface.
3. Put in testing for Game and Userinterface
4. Create some interesting graphs for the Graphs folder (though no need if it is one like complete\_graph which is already included in NetworkX)
5. Create more cop and robber strategies to put in the folders.
6. Create simulations: involves the choice of a cop strategy, a robber strategy, and a graph.