

# Intake assignments

## Assignment 0

I am Guowei Lu, also known as Peter, from China. I am a second-year PhD candidate in the Computer Graphics and Visualization group, focusing on computer graphics. My research primarily revolves around real-time rendering, realistic material, and lighting models in the Virtual Reality environment.

## Assignment 1

I have a basic understanding of paper submission and the peer review process. I have submitted one paper to a conference in computer graphics, where it underwent rigorous peer review by experts in the field. Additionally, I have experience reviewing a paper on Virtual Reality at a conference. These experiences have provided me with insights into the academic publishing process and the importance of constructive feedback in improving research quality.

One challenge arises when there is disagreement with the feedback provided by reviewers. For instance, if a reviewer suggests removing certain content that we believe should be retained, we address this by reconstructing the section to enhance clarity and understanding. When responding to reviewers, we ensure to write a polite and careful summary, explaining the reason for keeping the content.

## Assignment 2

One goal is to learn the peer review process, understanding its principles, providing constructive feedback, and effectively communicating with other reviewers and authors. Another goal is to analyze reviewers' decisions to better understand acceptance or rejection patterns, improving future paper submissions.

The third goal is to understand the difference between conference and journal reviews, and some practical tools and skills to improve the productivity of editing.

The third goal is to differentiate between conference and journal reviews and acquire practical tools and skills to enhance editing productivity.