SKILL-6

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Sec no:10

1.

```
class Skill6 {
  private Map<Integer, List<Integer>> graph;
  private Map<Integer, Integer> rank;
  private Map<Pair<Integer, Integer>, Boolean> connDict;

  public List<List<Integer>> criticalConnections(int n, List<List<Integer>> connections)
  {
    this.formGraph(n, connections);
    this.dfs(0, 0);

    List<List<Integer>> result = new ArrayList<List<Integer>>();
    for (Pair<Integer, Integer> criticalConnection : this.connDict.keySet()) {
        result.add(new
    ArrayList<Integer>(Arrays.asList(criticalConnection.getKey(),
        criticalConnection.getValue())));
    }
}
```

```
return result;
  }
  private int dfs(int node, int discoveryRank)
    if (this.rank.get(node) != null)
{
return this.rank.get(node);
 }
   this.rank.put(node, discoveryRank);
   int minRank = discoveryRank + 1;
   for (Integer neighbor : this.graph.get(node))
{
      Integer neighRank = this.rank.get(neighbor);
      if (neighRank != null && neighRank == discoveryRank - 1)
{
continue;
     }
       int recursiveRank = this.dfs(neighbor, discoveryRank + 1);
      if (recursiveRank <= discoveryRank) {</pre>
        int sortedU = Math.min(node, neighbor), sortedV = Math.max(node,
neighbor);
        this.connDict.remove(new Pair<Integer, Integer>(sortedU, sortedV));
  }
      minRank = Math.min(minRank, recursiveRank);
    }
    return minRank;
```

```
}
private void formGraph(int n, List<List<Integer>> connections) {
  this.graph = new HashMap<Integer, List<Integer>>();
  this.rank = new HashMap<Integer, Integer>();
  this.connDict = new HashMap<Pair<Integer, Integer>, Boolean>();
      for (int i = 0; i < n; i++) {
    this.graph.put(i, new ArrayList<Integer>());
    this.rank.put(i, null);
  }
  for (List<Integer> edge : connections) {
    int u = edge.get(0), v = edge.get(1);
    this.graph.get(u).add(v);
    this.graph.get(v).add(u);
    int sortedU = Math.min(u, v), sortedV = Math.max(u, v);
    connDict.put(new Pair<Integer, Integer>(sortedU, sortedV), true);
  }
}
```

}

```
import java.io.*;
import java.util.*;
class Solution {
  private int G;
 private ArrayList<ArrayList<Integer> > adj;
  Graph(int g)
  {
    G= g;
    adj = new ArrayList<ArrayList<Integer> >(g);
    for (int i = 0; i < g; ++i)
       adj.add(new ArrayList<Integer>());
  }
  void addEdge(int g, int w) { adj.get(g).add(w); }
  void topologicalSortUtil(int g, boolean visited[],
                 Stack<Integer> stack)
  {
    visited[g] = true;
    Integer i;
    Iterator<Integer> it = adj.get(g).iterator();
    while (it.hasNext()) {
       i = it.next();
       if (!visited[i])
```

```
topologicalSortUtil(i, visited, stack);
    }
    stack.push(new Integer(g));
  }
  void topologicalSort()
  {
    Stack<Integer> stack = new Stack<Integer>
    boolean visited[] = new boolean[V];
    for (int i = 0; i < G; i++)
       visited[i] = false;
     for (int i = 0; i < G; i++)
       if (visited[i] == false)
         topologicalSortUtil(i, visited, stack);
     while (stack.empty() == false)
       System.out.print(stack.pop() + " ");
  }
  public static void main(String args[])
  {
    Graph h= new Graph(6);
    h.addEdge(5, 2);
    h.addEdge(5, 0);
    h.addEdge(4, 0);
    h.addEdge(4, 1);
    h.addEdge(2, 3);
    h.addEdge(3, 1);
System.out.println("Following is a Topological + "sort of the given graph");
h.topologicalSort();
```