PATRICK KAMBA

Portfolio Website: https://pat0kamba.github.io/myPortfolio/
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EDUCATION

South Dakota State University – Brookings

Bachelor of Science in Computer Science, Senior Graduation: May 2025

Dean's List: Spring 2024

Relevant Courses: Systems Programming, Data Structure and Algorithm, Object Oriented Programming, Foundations of Software Engineering, Database Management Systems, Software Project Management and Testing, Computer Organization and Architecture, Operating Systems, Senior Design

TECHNICAL SKILLS

Programming Languages: C++ (Advanced), Python (Advanced), JavaScript (Advanced), C# (Advanced).

Technologies: SQL, Docker, System Verilog, DOSBox, Html, CSS, .Net, React, Redux, Node JS, MongoDB, Git.

Certification: 2023 Web Development Bootcamp Certification.

WORK EXPERIENCE

Student IT Programmer

August 2022 – April 2023

- Collaborated effectively within a team of programmers and supervisors to create, update, and maintain 50+ forms and documentations in alignment with diverse departmental requirements using FormSite and JavaScript.
- Effectively managed data flow between web applications and the University's database using MySQL, ensuring transmission and retrieval of crucial information.
- Executed the development of 2+ multifaceted web projects using C#, ASP.NET, and .NET.
- Generated an interactive student bookstore portal using C# and ASP.NET, resulting in a 5% reduction in processing time and an increase in student satisfaction.

Academic Resources Peer Tutor

June 2018 - May 2019

- Provided one-on-one tutoring to an average of 7 students daily in courses such as calculus, physics, and chemistry, leading to an average grade increase among tutees.
- Developed and delivered customized study guides based on individual needs for disabled students, resulting in about 25% reduction in test anxiety and improved confidence level.
- Facilitated small group study sessions covering complex concepts, promoting teamwork and problem-solving.

PROJECTS

1. Full-Stack Social Media Web Application

Summary: Developed a full-featured, multi-user social media application using the MERN stack (MongoDB, Express.js, React.js, and Node.js), integrating social interactions, and multimedia content handling:

- Utilized React Components and State management to create a dynamic and interactive user interface.
- Implemented user profiles with profile pictures, follow/unfollow functionality, and the ability to post content with likes and comments.
- Built a secure backend API using JSON WEB TOKEN for user authentication and authorization.

2. Full-Stack React E-commerce App

Summary: Constructed a responsive single-page application replicating the functionality and design of Mango, a popular e-commerce website.

- Enhanced a responsive and mobile-friendly interface cloning Mango's design aesthetics using React.js.
- Improved the optimized state management with Redux Toolkit to facilitate scalable data handling across complex components.
- Architected a secure and scalable REST API for data exchange.

3. Vending Machine Design

Summary: Designed and built a vending machine system that takes a fixed amount of money and dispense a rotten tomato; the system is mounted in System Verilog and demonstrated using a DE10-Lite board:

- The vending machine has a single coin slot that accepts farthings (0.25d), half pennies (0.5d), and pennies (1d).
- the machine dispenses the correct change for amounts greater than 1.25d using farthings and half penny coins.
- Applied Moore-style Finite State Machine to manage state transitions based on user input.
- Utilized an encoder combined with a D Flip Flop to track current state and user input accurately.

ACTIVITIES

- Association for Computing Machinery (ACM): Member
- Hackathon Iowa State University (Fall 2023, Spring 2024): Participant
- Finished 3rd at HackSoDak 2024 (Spring 2024 SDSU Hackathon)
- **GitHub Repositories**: https://github.com/pat0kamba?tab=repositories