Linked List

struct node

int data

struct
    node *next

struct node

| data = 5 |
| next = 0xff10 |

0xff00

data = 10

next = 0xff20

0xff10

data = 12

next = NULL

0xff20

struct node

data = 5

next = 0xff10

0xff00

data = 10

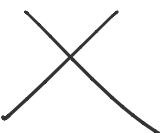next = 0xff20

0xff10

data = 12

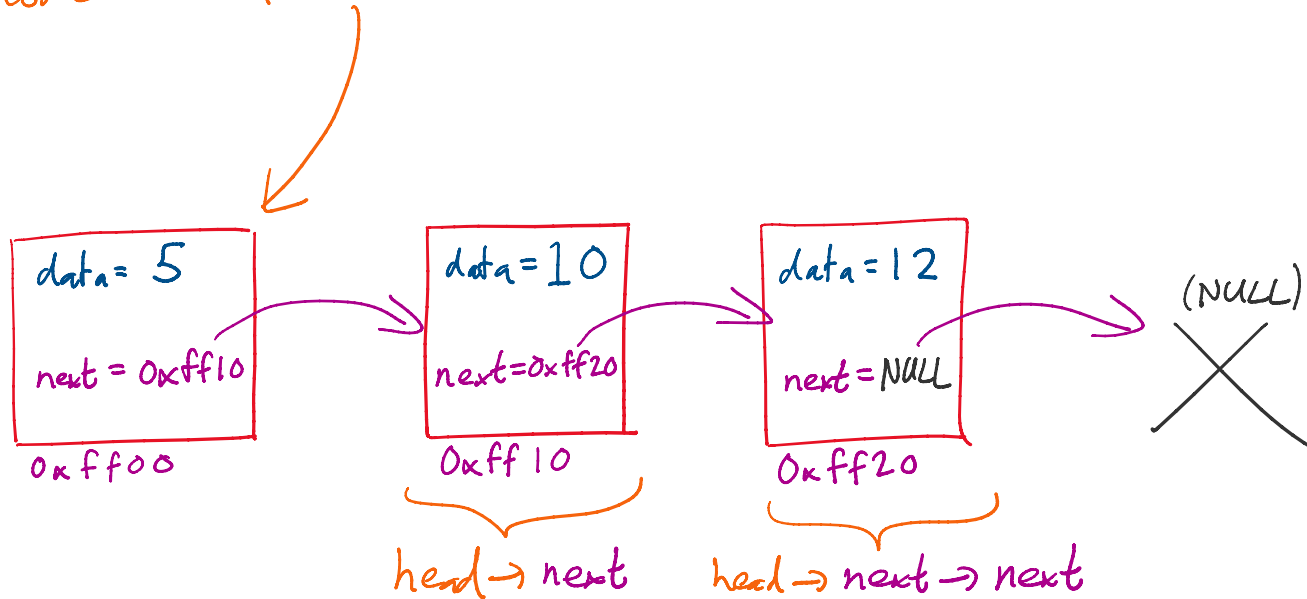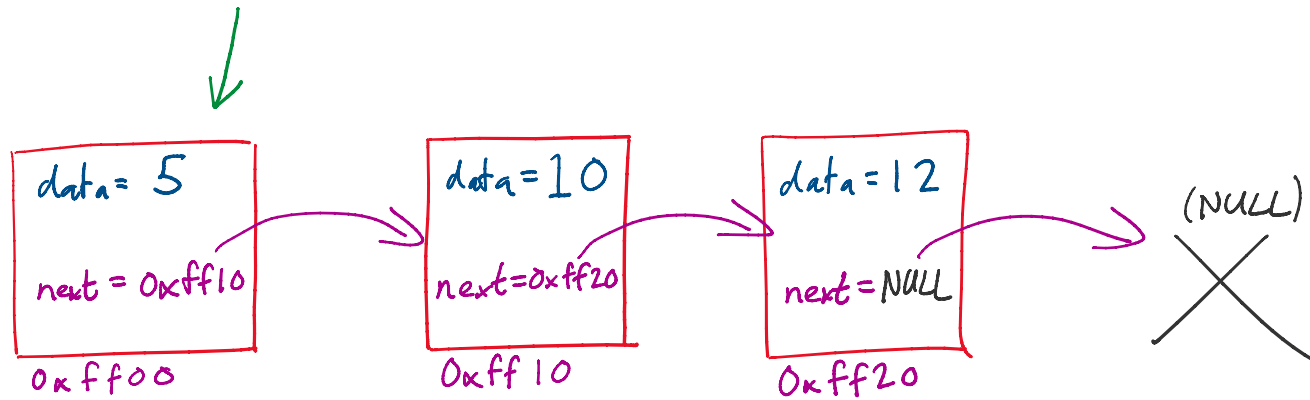next = NULL

0xff20

(NULL)

struct node * head = 0xff00

data = 5	data = 10	data = 12	(NULL)
next = 0xff10	next = 0xff20	next = NULL	
0xff00	0xff10	0xff20	

head → next

head → next → next

head → data = 5

head → next → data = 10

head → next → next → data = 12

struct node * curr_node


```
data= 5

next = 0xff10
```
0xff00

```
data=10

next=0xff20
```
0xff10

```
data=12

next=NULL
```
0xff20

(NULL)

```
while (curr_node != NULL){
        Do something
        curr_node = curr_node→next ;
}
```