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# Git & GitHub Workshop

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# What will we learn today?

1. Install git and create a Github account
2. What is git?
3. Git workflow : The three States
4. Let's get started practising git and github
5. Useful links / resources



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# Install git & create a github account

Install git on your machine (linux / mac / windows)

# Install git on your machine

- Command (debian): **sudo apt-get install git**
- Command (fedora): **sudo yum install git**
- Mac:

**<http://git-scm.com/download/mac>**

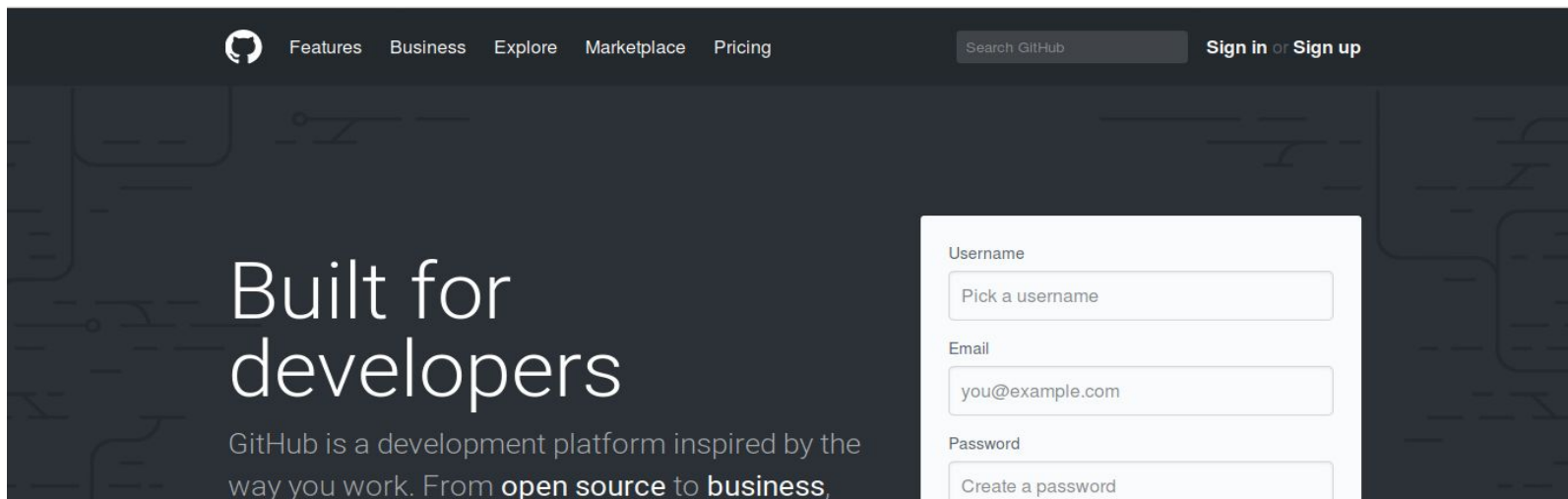
- Windows:

**<http://git-scm.com/download/win>**



# Create your github account

- www.github.com
- Free for public repositories

A screenshot of the GitHub website's sign-up page. The background is dark with a faint, stylized pattern of lines and dots. In the top left, there's a navigation bar with the GitHub logo and links for Features, Business, Explore, Marketplace, and Pricing. To the right of these links is a search bar labeled 'Search GitHub' and a link that says 'Sign in or Sign up'. The main content area on the left features the text 'Built for developers' in a large, white, sans-serif font. Below this, in a smaller font, it says 'GitHub is a development platform inspired by the way you work. From open source to business.' On the right side of the page, there is a white rectangular form for creating a new account. The form has three sections: 'Username' with a text input field containing the placeholder 'Pick a username'; 'Email' with a text input field containing the placeholder 'you@example.com'; and 'Password' with a text input field containing the placeholder 'Create a password'.

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# What is git ?

A distributed Version Control System...

# What is git ?

- An example of **Version Control (VC)**
- VC is a system that records changes to a file or a set of files over time so that you can recall specific versions later.



## Git allows you to:

- Revert files to previous state
- Revert entire project to previous state
- Compare changes over time
- See who modified what...and much more
- It means if you screw things up or lose files, they can easily be recovered





## Other Version Control Systems

- Subversion (SVN)
- Concurrent Version Systems (CVS)
- Perforce
- Mercurial
- Bazaar...and many more.

*However, git is the most popular one.*

## So, why is git so popular ?

- Allows individual as well as collaborative development
- Offline usage
- **Distributed VCS, not centralized**
- Relatively faster than other VCS's
- Everything is local



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# Git Workflow : The three States

Modified, Staged and Committed

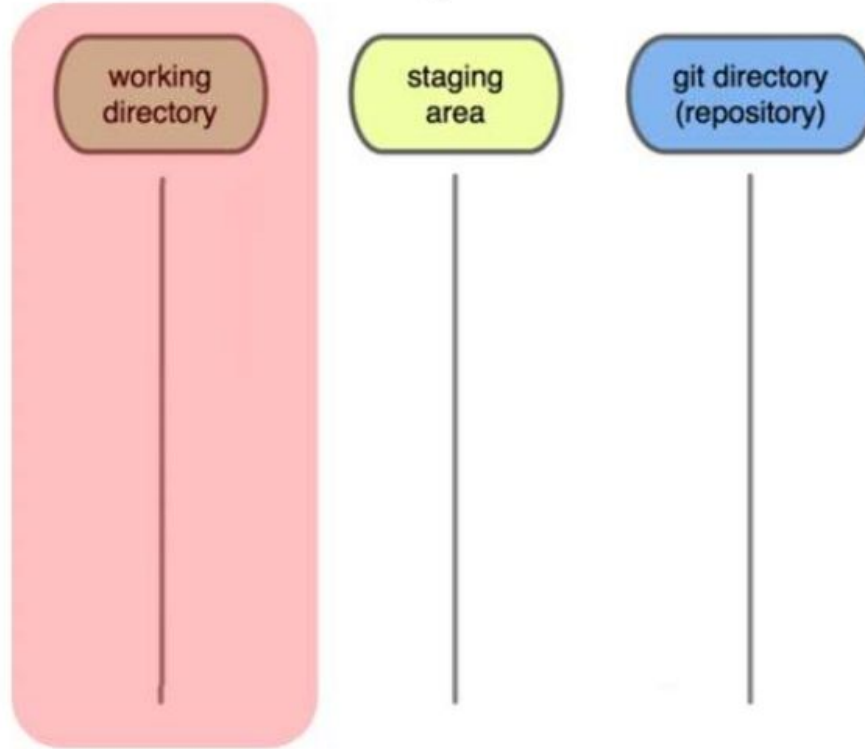
# Git Workflow : The three States

In a git repository (repo), your file can reside in three main states:

- Modified
- Staged
- Committed

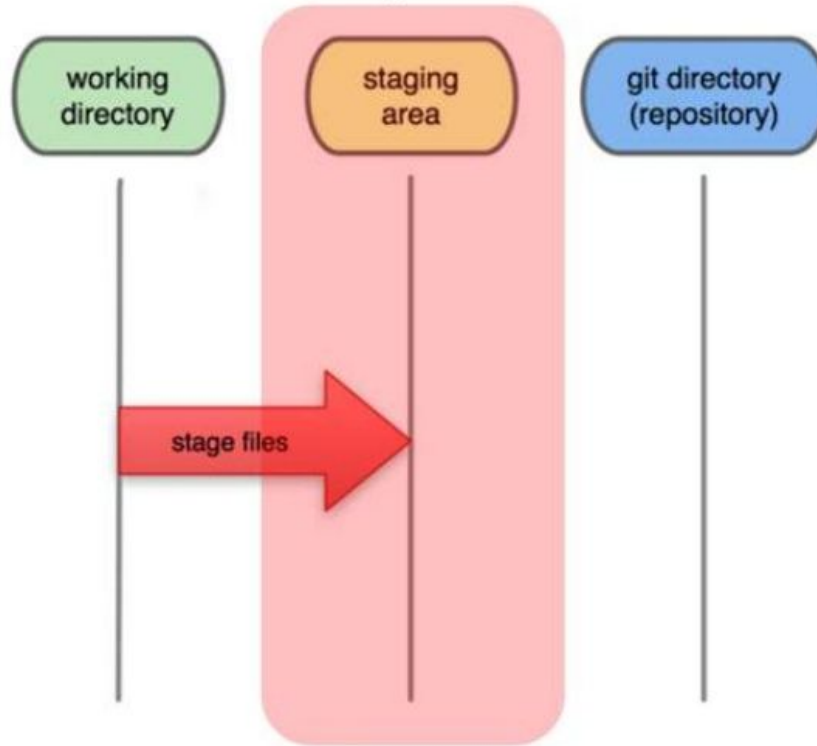


## Local Operations



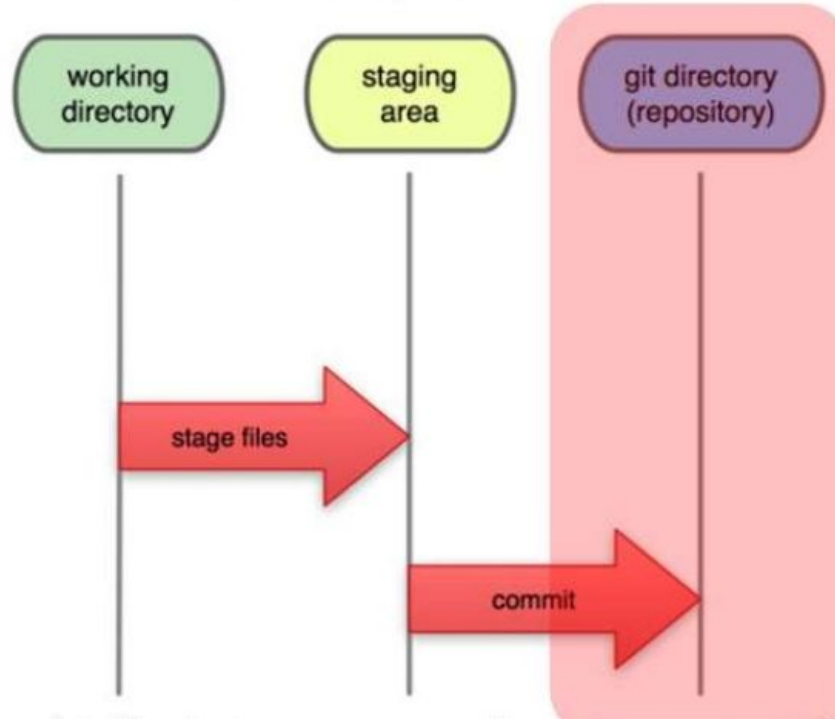
You modify files in your working directory

## Local Operations



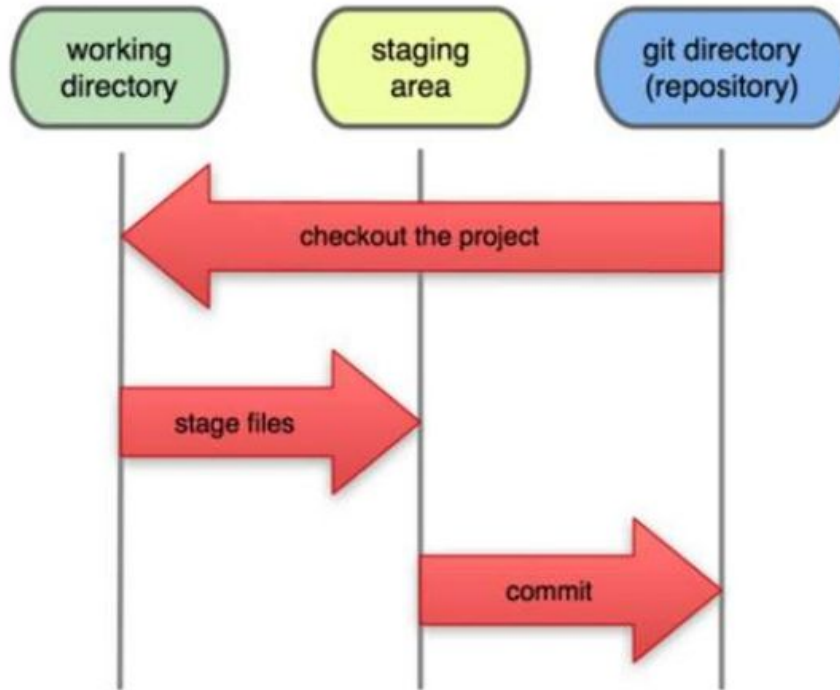
You stage the files, adding snapshots of them to your staging area

## Local Operations



You do a commit, that stores snapshot permanently to your Git directory

## Local Operations



Then, you can checkout any existing version, make changes, stage them and commit.



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# Let's get started practising git

Time to put the theory we learnt into practise

# First time git setup

**git --version** (Check the git version if installed)

In cmd / git bash or other terminal :

- `git config --global user.name 'Your name'`
- `git config --global user.email 'Your email'`

*It's better to use git bash for git.*



## Create a demo project

Create a demo project. For example a **myApp** folder with the following files:

- index.html
- style.css

*You can use your own project / directory.*



# Initialize local git repository

Open the myApp directory in the terminal and initialize local git repository with:

**git init**

*(This basically is saying 'We are about to use git in this directory' and creates a hidden .git directory)*



## Remember the three States ?

The first state is '**modified**' state. This means nothing; you are working on your project locally. You are coding, programming or editing files.

*(Just add something to index.html or style.css or both)*



## The '*Staged*' State

The second state is '**staged**' state. This is generally the intermediate state where your file stays before committing. Staging a file means that you are just saving your file and can edit in the future.



# The Staging syntax

- `git add index.html / git add *.html`
- `git add index.css / git add *.css`

**OR**

- `git add .` (This adds everything in your directory at once)



## More on staging

Now, modify one of your files and check the status using:

**git status**

Then, again:

**git add .**





# The *Commit* State

Committing your files means that you are permanently saving files in your local git repo (the hidden .git folder created in the beginning)



# The Commit syntax

- `git commit -m 'Initial Commit'`

(This will commit your your file with the message or information 'Initial Commit' )

- `git status` (Run this to see the status of your working tree quite often)



## Play around the 3 states (Summary)

Modify your files, add new files and play around with syntax you learnt.

- `git status`
- `git add .`
- `git commit -m 'Second commit'`
- `git status`
- `git log` (To see your commit log)



# The **.gitignore** file

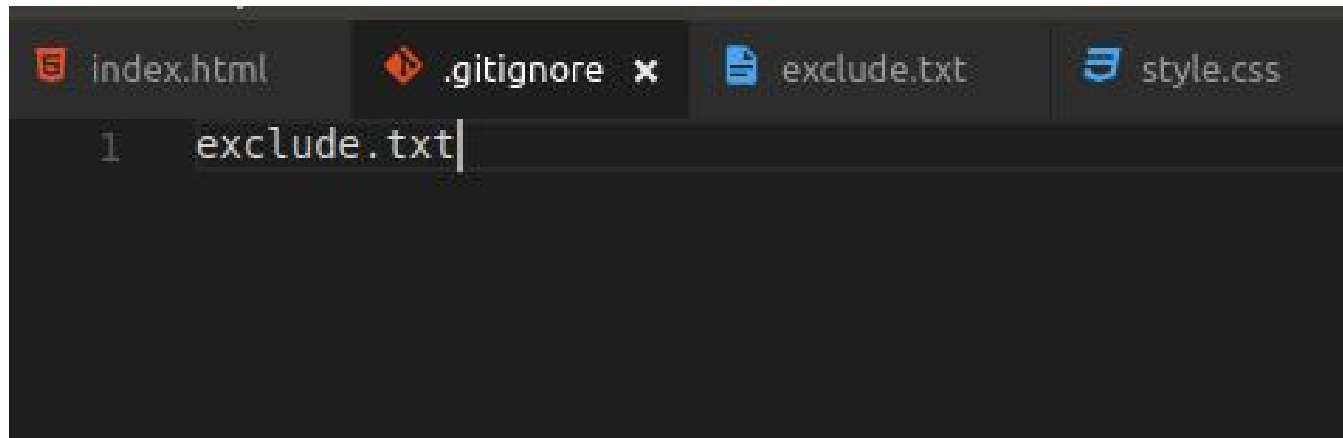
Often you don't want to put everything in your directory to the staged state or committed state. That's where **.gitignore** comes in. Create a **.gitignore** file from your git bash:

```
touch .gitignore
```



# The .gitignore file

Create a new file (for example: exclude.txt) that you don't want to commit. Edit that file by adding some text. Then in .gitignore file:

A screenshot of a code editor with a dark theme. The top of the editor shows four tabs: 'index.html' with a red icon, '.gitignore' with an orange icon and a close button, 'exclude.txt' with a blue icon, and 'style.css' with a blue icon. The '.gitignore' tab is active, and the editor area shows a single line of text: 'exclude.txt' at line 1. The text is in a light gray font on a dark background.

```
1  exclude.txt
```



# The .gitignore file

Now when you check your git status using:

**git status**

The exclude.txt won't show up because .gitignore says to ignore it. However, .gitignore needs to be staged and committed. Do it yourself.



# Branching and Merging

Currently, we are working on the main tree (also called master branch). However, often we want to work separately on a specific part of our app without affecting the main tree. This is called branching.

*(So, let's create a separate branch called login.)*



# Branching and Merging

- git branch login (Creates a new branch)
- git checkout login (Go to checkout branch from master branch)
- git status (Check on which branch we are on)





# Branching and Merging

- Create new file login.html in myApp directory. (touch login.html)
- git add .
- git commit -m 'login feature added'
- git checkout master



# Branching and Merging

Finally, while on the main branch (master),  
merge login with master with:

**git merge login**



## Working with github

Finally we can push our project from our local repo to a remote repo.

We will use github, but you can use others like *GitLab, BitBucket, SourceForge, Beanstalk, Cloud Source by google, GitKraken, AWS CodeCommit* and many more.



# Working with github

- Create a github account and create a new repository with any name (eg: gitdemo)
- Then,

```
bishal@bishal:~/gitDemo$ git remote add origin https://github.com/rbishal50/gitdemo.git
bishal@bishal:~/gitDemo$ git push -u origin master
Username for 'https://github.com':
```

## Working with github

Now add more files, edit files locally, modify, stage and commit them locally. Then to push to a remote server do:

**git push**

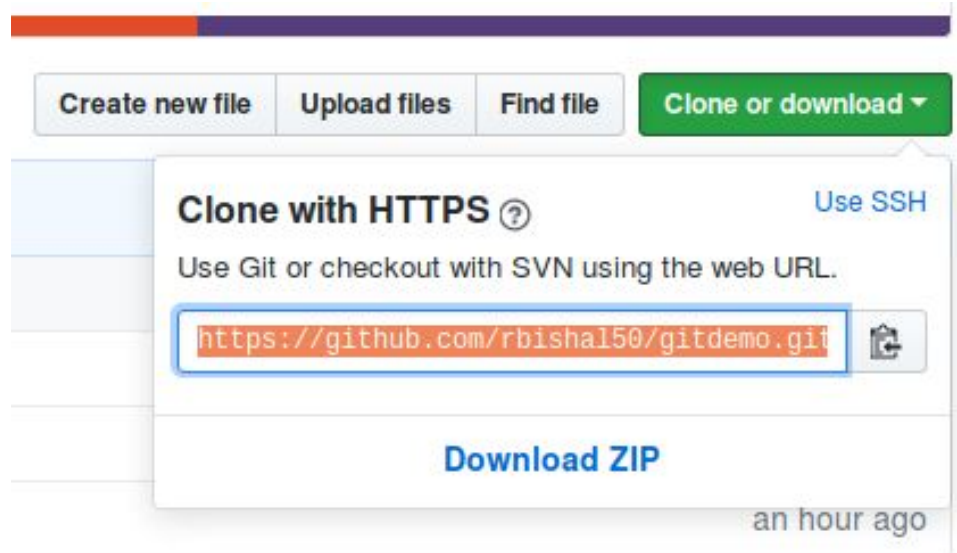
Pull files you have uploaded using

**git pull**

# Working with github

You can clone or download the public open source repositories of others using:

`git clone <url>`



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# Useful links / resources

Learn more about git here

# Useful links / resources

- Official git site and tutorial  
(<https://git-scm.com/>)
- Github Guides
- (<https://guides.github.com>)
- Interactive git tutorial  
(<https://try.github.io/levels/1/challenges/1>)





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**Thank you for your patience.**

*'Patan IT Club'*