

Events Organizer on Social Networks



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Events Organizer: Overview

- Problem definition
- Modeling
 - Specifications
 - Constraints
 - LS problem
- Implementation
- Improvements
- Extensions

Events Organizer: Problem definition

Given a set of events and the attendees' preferences, find the best assignment of participants to each event

Events

- occur at a given time

- have a maximal capacity

Participants

- (un)subscribe to events

- specify their preferences

Events Organizer: Modeling

Assume n , the number of participants and m , the number of events

INPUTS:

c : capacity vector of length m

c_i = maximum capacity of event i (0 if unlimited)

p : preferences matrix of size $n \times m$

p_{ij} = 1 if participant i wishes to attend event j
0 otherwise

d : overlapping matrix of size $m \times m$

d_{ij} = 1 if event i overlaps with event j
0 otherwise

Events Organizer: Modeling

Assume n , the number of participants and m , the number of events

OUTPUT:

s : attending matrix of size $n \times m$

$s_i = 1$ if participant i attends event j

0 otherwise

Events Organizer: Modeling

Max capacity constraint

$$\sum_i^m s_{ij} \leq c_j \quad \forall j$$

“Non-ubiquity” constraint

$$\forall k \forall i, j: i < j, s_{ki} = s_{kj} = 1 \Rightarrow d_{ij} = 0$$

Events Organizer: LS problem

Objectives

Maximize the number of attendees $\sum_i^n \sum_j^m s_{ij}$

Balance the ratio participants / capacity among all events

$$\prod_i^n \frac{\sum_j^m s_{ji}}{c_i}$$

(= 1 when $c_i=0$)

Neighborhood

Solutions increasing by one the attendees

Solutions resulting from swapping two exclusive events

Events Organizer: Implementation

- Copy p into s
 s is consistent w.r.t. the capacity vector (waiting queues)
- Make s consistent with overlapping events (d matrix) by removing the problematic attendees
 $\Rightarrow s$ is the initial solution
- Tabu search (without random restarts)
Fitness: one of the two objectives (previous slide)
Features: for now, just the whole solution matrix
Neighborhood: one of the two solutions sets (previous slide)

Events Organizer: Implementation

- One waiting queue by event containing participants' index
FIFO (first-come, first-served)
- When a participant subscribes to an event
if the event is not full yet, update the preferences' matrix
else append its index into the event's waiting queue
- When a participant unsubscribes to an event
if the event was full, take the first one from queue
update the preferences' matrix

Events Organizer: Improvements

- Features: use the common rows or/and cols of the best candidate and the best solution
- Neighborhood
 - remember the inconsistent solutions to avoid trying them again
 - explore larger neighborhood
 - shape according to fitness function

Events Organizer: Extensions

- Participant classes: organizers, VIP guests, regular participants
 - => “At least 5 organizers must attend that event”
 - => “As a participant, I want to attend at most 3 events among...”
 - => “As an organizer, I want to prioritize VIP guests”
- Continuous overlapping events
 - => “I'll drop by at that event around 8 p.m., then at another one around 9:30 p.m...”
- Min attendees for an event to actually occur
 - => Drop a few events in order to maximize the others (threshold)

Events Organizer: Extensions

- Total ordering of the preferences of a given participant
- Waiting queues: setting priority
 - => by amount of friends present at a given event
 - => “manually” set by organizers
- Event classes: party, sport competition
 - => different configuration from class to class