

# Homework 1

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Chapter 1.3-7, 12, 14

1.3) HLL  $\rightarrow$  machine executable.

- 1) Compilation. The HLL is translated into a low level language, such as assembly.
- 2) Assembly. An assembler translates the Assembly code into a binary executable, that is machine code that can be executed by the processor.

1.4) a) Min size in bytes

8 bits per color  $\rightarrow$  1 byte per color

3 colors per pixel  $\Rightarrow$  3 \* 1 byte = 3 bytes per pixel

$$(1280 \times 1024) \text{ pixels} \times 3 \text{ bytes} = \boxed{3932160 \text{ bytes for a frame buffer}}$$

$$\approx 3.93216 \text{ MB}$$

b) 100 Mbit/s  $\Rightarrow$  12.5 MB/s

$\div 8 \text{ bytes}$

$$\text{To send 1 frame: } 3.93216 \text{ MB} / 12.5 \text{ MB/s} = \boxed{.3145728 \text{ seconds}}$$

1.5)

P1 3 GHz, CPI = 1.5

P2 2.5 GHz, CPI = 1.0

P3 4.0 GHz, CPI = 2.2

a) Highest instructions/second?

$$\text{MIPS} = \frac{\text{Clock Rate}}{\text{CPI} \times 10^6}$$

$$P1 \Rightarrow \frac{3 \times 10^9}{1.5 \times 10^6} = 2000 \text{ MIPS}$$

$$P2 \Rightarrow \frac{2.5 \times 10^9}{1.0 \times 10^6} = 2500 \text{ MIPS}$$

$$P3 \Rightarrow \frac{4.0 \times 10^9}{2.2 \times 10^6} = 1818.18... \text{ MIPS}$$

$\Rightarrow$  P2 is the fastest

b) Program in 10s  $\Rightarrow$  the cycles, the instructions

$$\text{MIPS} = \frac{\# \text{ instructions}}{\text{Execution time} \times 10^6} \Rightarrow \# \text{ instructions} = \text{MIPS} (\text{time} \times 10^6)$$

$$\text{CPI} = \frac{\text{cycles}}{\# \text{ instructions}} \Rightarrow \text{cycles} = \text{CPI} \times \# \text{ instructions}$$

$$P1: \begin{aligned} \# \text{ instructions} &= 2000 (10s \times 10^6) = \boxed{2 \times 10^{10} \text{ instructions}} \\ \# \text{ cycles} &= 1.5 (2 \times 10^{10}) = \boxed{3 \times 10^{10} \text{ cycles}} \end{aligned}$$

$$P2: \begin{aligned} \# \text{ instructions} &= 2500 (10s \times 10^6) = \boxed{2.5 \times 10^{10} \text{ instructions}} \\ \# \text{ cycles} &= 1.0 (2.5 \times 10^{10}) = \boxed{2.5 \times 10^{10} \text{ cycles}} \end{aligned}$$

$$P3: \begin{aligned} \# \text{ instructions} &= 1818.18 (10s \times 10^6) = \boxed{1.81 \times 10^{10} \text{ instructions}} \\ \# \text{ cycles} &= 2.2 (1.81 \times 10^{10}) = \boxed{\approx 4.0 \times 10^{10} \text{ cycles}} \end{aligned}$$

c) exec. time  $\downarrow$  30%, +20% CPI. Final clock rate?

$$\text{exec time} = \frac{\text{instructions} \times \text{CPI}}{\text{clock rate}}$$

$$f(\text{exec time}) = \left( \frac{\text{instructions} \times \text{CPI} \times 1.2}{\text{new clock rate}} \right)$$

$$\text{clock rate} = 1.71 \left( \frac{\text{new clock rate}}{\text{old clock rate}} \right)$$

$$\begin{array}{lcl} P1: & 3 \text{ GHz} \times 1.71 & = 5.13 \text{ GHz} \\ P2: & 2.5 \text{ GHz} \times 1.71 & = 4.275 \text{ GHz} \\ P3: & 4.0 \text{ GHz} \times 1.71 & = 6.84 \text{ GHz} \end{array}$$

1.6)

		A	B	C	D
P1	2.5 GHz	1	2	3	3
P2	3 GHz	2	2	2	2

10% 20% 50% 20%

a)

P1  $\text{CPI} = 10\% \cdot 1 + 20\% \cdot 2 + 50\% \cdot 3 + 20\% \cdot 3 = 2.6$

P2  $\text{CPI} = 10\% \cdot 2 + 20\% \cdot 2 + 50\% \cdot 2 + 20\% \cdot 2 = 2$

b) Clock cycles

$$\text{Cycles} = \text{CPI} \cdot \text{Instructions}$$

P1:  $2.6 \cdot 1 \times 10^6 = 2.6 \times 10^6 \text{ cycles}$

P2:  $2 \cdot 1 \times 10^6 = 2 \times 10^6 \text{ cycles}$

Running time:

$$t = \frac{\text{cycles}}{\text{clock rate}}$$

P1 =  $2.6 \times 10^6 / 2.5 \Rightarrow 1.04 \text{ s}$

P2 =  $2.0 \times 10^6 / 3 \Rightarrow 0.6667 \text{ s} \Rightarrow \text{P2 faster}$

1.7)

$10 \times 10^9$  instructions,  $t = 1.1 \text{ s}$

$1.2 \times 10^9$  instructions,  $t = 1.5 \text{ s}$

a)  $\text{CPI} = \frac{\text{cycles}}{\text{instructions}} = \frac{\text{running time} / \text{cycle time}}{\text{instructions}}$  , 1ns

A:  $\frac{1.1 \text{ s} / 1 \text{ ns}}{1 \times 10^9} = 1.1$

B:  $\frac{1.5 \text{ s} / 1 \text{ ns}}{1.2 \times 10^9} = 1.25$

b) clock rate =  $\frac{\text{CPI} \times \text{instructions}}{\text{running time}}$

A:  $1.1 \times 1.0 \times 10^9 = 1.1 \text{ GHz}$

B:  $1.25 \times 1.2 \times 10^9 = 1.5 \text{ GHz}$

c)  $6 \times 10^8$  CPI 1.1

$$\frac{[CPI \times \text{Instructions}]}{[CPI \times \text{Instructions}]_{\text{new}}}$$

A:  $\frac{1.1 \times 1.0 \times 10^9}{1.1 \times 6 \times 10^8} = 1.66667 \Rightarrow 66.7\% \text{ faster vs A}$

B:  $\frac{1.25 \times 1.2 \times 10^9}{1.1 \times 6 \times 10^8} = 2.2727 \Rightarrow 127.27\% \text{ faster vs B}$

1.12) P1 4 GHz CPI = 0.9 instructions =  $5 \times 10^9$   
P2 3 GHz CPI = 0.75 instructions =  $1 \times 10^9$

1.12.1) clock rate as highest performance  
check execution time

P1  $0.9 \times 5 \cdot 10^9 / 4 \cdot 10^9 = 1.125$

P2  $0.75 \times 1 \cdot 10^9 / 3 \cdot 10^9 = 0.25 \Rightarrow$  P2 has a lower execution time, is faster but has a lower clock rate

1.12.2) need a larger CPU time?

P1  $1 \cdot 10^9$

CPU time =  $\frac{CPI \cdot \text{Instructions}}{\text{clock rate}} = \frac{0.9 \times 1 \cdot 10^9}{4 \cdot 10^9} = 0.225$

P2: Instructions =  $0.225 \times 3 \cdot 10^9 / 0.75 = 0.9 \cdot 10^9$  instructions

1.12.3) MIPS =  $\frac{1 \cdot 10^6}{CPI / \text{clock rate}}$

P1:  $\frac{1 \cdot 10^6}{0.9 / 4 \cdot 10^9} = 4444 \text{ mips}$

P2:  $\frac{1 \cdot 10^6}{0.75 / 3 \cdot 10^9} = 4000 \text{ mips} \Rightarrow$  but P2 is faster in execution time (1.12.1)

1.12.4) MFLOPS =  $\frac{\text{FP ops}}{\text{exec time} \times 1 \cdot 10^6}$

P1:  $\frac{.4 \times 1 \cdot 10^6}{0.9 / 4 \cdot 10^9} = 1777.6 \text{ FLOPS}$

P2:  $\frac{.4 \times 1 \cdot 10^6}{0.75 / 3 \cdot 10^9} = 1600 \text{ FLOPS}$

1.14) 50 x 106 FP, 110 x 106 INT, 80 x 106 L/S, 16 x 106 branch  
CPI: 1 1 4 2  
2 GHz

1.14.1) improve CPI for FP to get 2x faster program execution

S. 1.1. 1.1. 1.1. 1.1. / clock rate

1.14.1) improve CPI for FP to get 2x faster program execution

$$\text{Execution time} = \sum \left( \frac{\text{clock cycle}}{\text{clock rate}} \right)$$

$$\text{clock cycle} = (50 \cdot 10^6 \times 1) + (110 \cdot 10^6 \times 1) + (80 \cdot 10^6 \cdot 4) + (16 \cdot 10^6 \cdot 2)$$

$$= 5.12 \cdot 10^8$$

$$\text{time}_0 = \frac{5.12 \cdot 10^8}{2 \cdot 10^9} = .256 \text{ sec}$$

$$\text{CPI}_{\text{new}} = \frac{5.12 \cdot 10^8}{2} - \left[ (110 \cdot 10^6) + (80 \cdot 10^6 \cdot 4) + (16 \cdot 10^6 \cdot 2) \right]$$

$$= -4.12 \times 10^8 \quad \text{cannot be negative}$$

↳ we cannot improve enough to  $\frac{1}{2}$  the execution time

1.14.2) CPI of L/S to run 2x faster

$$\text{CPI}_{\text{new}} = \frac{5.12 \cdot 10^8}{2} - \left[ (50 \cdot 10^6) + (110 \cdot 10^6) + (16 \cdot 10^6 \cdot 2) \right]$$

$$= 80 \cdot 10^6 \cdot 4$$

$$\text{to run 2x faster } \frac{4}{0.2} = \boxed{20}$$

⇒ L/S CPI must improve by 20 times

1.14.3) CPI of Int & FP ⇒ 40% CPI L/S 80%

$$\text{New execution time} = \sum \frac{\text{clock cycle}}{\text{clock rate}}$$

$$\text{New clock rate} = (50 \cdot 10^6 \cdot 1(.6)) + (110 \cdot 10^6 \cdot 1(.6)) + (80 \cdot 10^6 \cdot 4(.7)) + (16 \cdot 10^6 \cdot 2(.7))$$

$$= 3.424 \cdot 10^8$$

$$\text{new execution time} = \frac{3.424 \cdot 10^8}{2 \cdot 10^9} = .1712 \text{ sec}$$

$$\frac{\text{old time}}{\text{new time}} = \frac{.256}{.1712} = \boxed{1.495 \text{ times faster}}$$