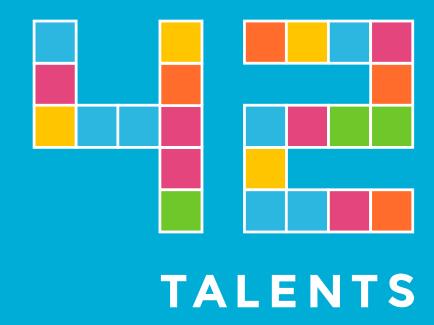
Insights From a Spring Boot Leisure Project For Everyday Developer Life

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Abstract

Insights From a Spring Boot Leisure Project for Everyday Developer Life

New gadgets and slow mobile apps tempt many a developer to spend the Christmas holidays reverse engineering, hacking and coding to put their world back together.

Join a motivated developer on his journey to successfully implement his idea. Along the way, he is surprised at how much or how little effort is involved in each step, and what he learns along the way. We dive into the world of Android apps, Spring Boot, Buildpacks, GitHub Actions, Docker containers, GraphQL and API breaking changes.

A thriller in three acts.

Insights

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This is a WOrk of fiction. Any similarities to reallife events or persons are purely coincidental. The information, names, characters, places and incidents are the product of the author's imagination. Readers should regard the story as entertainment and not as representative of any real events or persons.

Introduction



Patrick Baumgartner

Technical Agile Coach @ 42talents

My focus is on the development of software solutions *with* humans.

Coaching, Architecture, Development, Reviews, and Training.

Lecturer @ Zurich University of Applied Sciences ZHAW

@patbaumgartner

How do you learn new things for work or in general?

Does it only happen during working hours?

How do you prepare for future tasks?

Agenda

Agenda

- Getting a new toy (device)
- The pain caused
- Trying to find a solution
- DIY
- The (current) result
- More pain
- Lessons learned (for work)

Meet the Developer

Meet the Developer



- Problem Solver, Software Developer and Architect
- Loves a challenge and learning new things
- Has a family and a full-time job
- Tinkering around Christmas is possible
- Got a new toy (gadget) for Christmas

Getting a New Toy (Gadget)





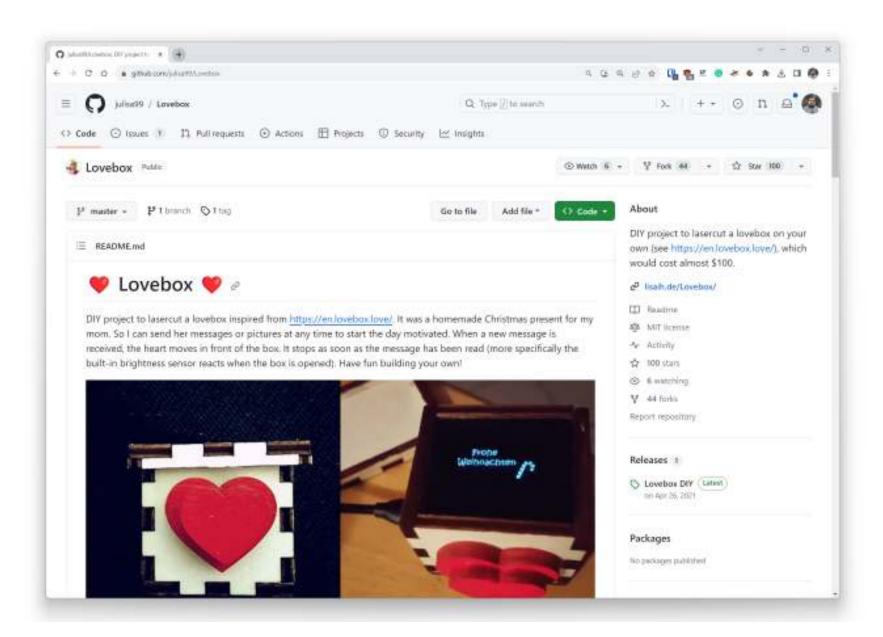


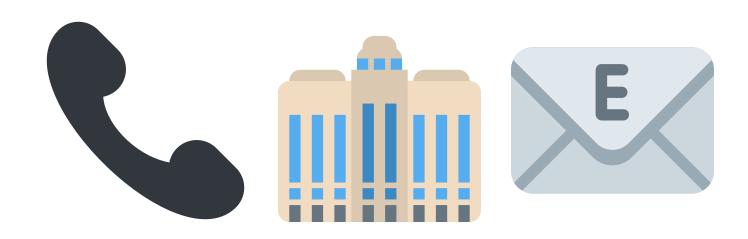
The Pain

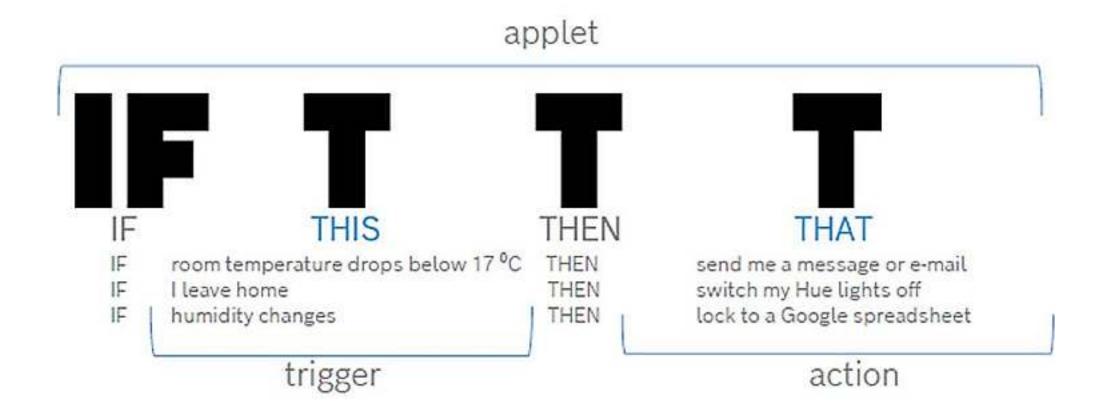


How Can I Fix This?











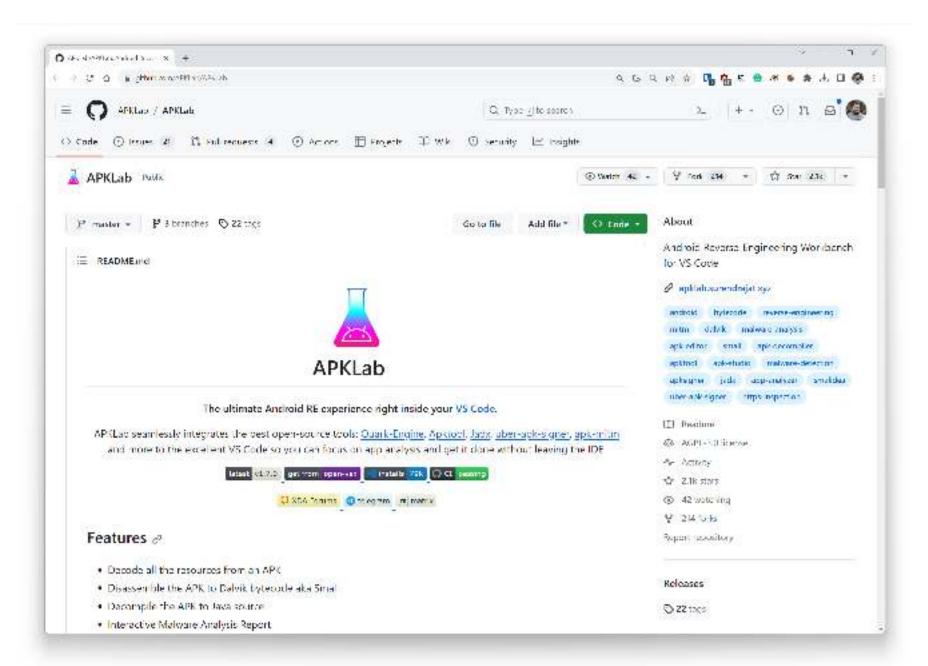
DIY

Cracking the Mobile App

(Reverse Engineering)



- Decoding the APK
- ... some other steps
- Unpinning the certificate
- ... some other steps
- Repackaging the APK





Login Request

```
curl --location --request POST 'https://app-api.loveboxlove.com/v1/auth/loginWithPassword' \
    --header 'accept: application/json' \
    --header 'content-type: application/json' \
    --header 'host: app-api.loveboxlove.com' \
    --data-raw '{
        "email": "my@email.com",
        "password": "mySecret"
}'
```

```
{
  "_id": "42c61f261f399d0016350b7f",
  "firstName": "FirstName",
  "email": "my@email.com",
  "token": "exJhbGcpOiJIVzI1NipsInR5cCI6IkpXVDj9
  .eyJ1c2xySwFiOiI2MWM5LWYzNjFhMzk5YzAwMTYzNTBhN2YiLCJpYXQiFjE22DAVNmQwNTL9
  .qlsvp_roqCu4MFwBMwNZu2eyImFGjogvNeR4tkoTLPe"
}
```

Creating a Server App



- Spring Boot
- Spring HTTP Interface Client (RestClientAdapter)
- Telegrambots Spring Boot Starter
- Imgscalr
- OCI (Docker) Container
- Using the Lovebox GraphQL API

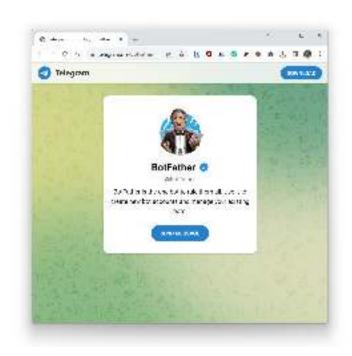
Spring Boot Application

@EnableScheduling @EnableFeignClients @SpringBootApplication
@EnableConfigurationProperties({LoveboxRestClientProperties.class, LoveboxBotProperties.class})
@Import(TelegramBotStarterConfiguration.class)
public class LoveboxTelegramSenderApplication {
 public static void main(String[] args) {
 SpringApplication.run(LoveboxTelegramSenderApplication.class, args);
 }
}

```
@Component
public class YourBotName extends TelegramLongPollingBot { ... }
```

```
<dependency>
    <groupId>org.telegram</groupId>
        <artifactId>telegrambots-spring-boot-starter</artifactId>
        <version>6.9.7.1</version>
</dependency>
```

Setting Up the Telegram Bot

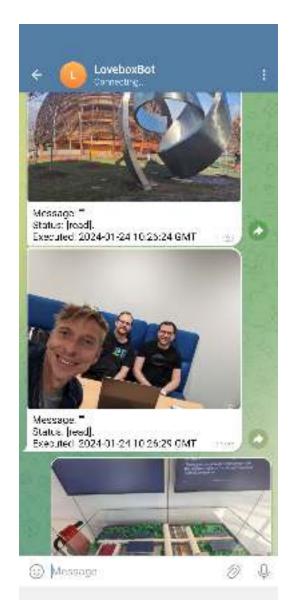


- Contact @Botfather
- Create a chatbot with /newbot.
- Get the bot's username and token

The (Current) Result







Where to Host the App?







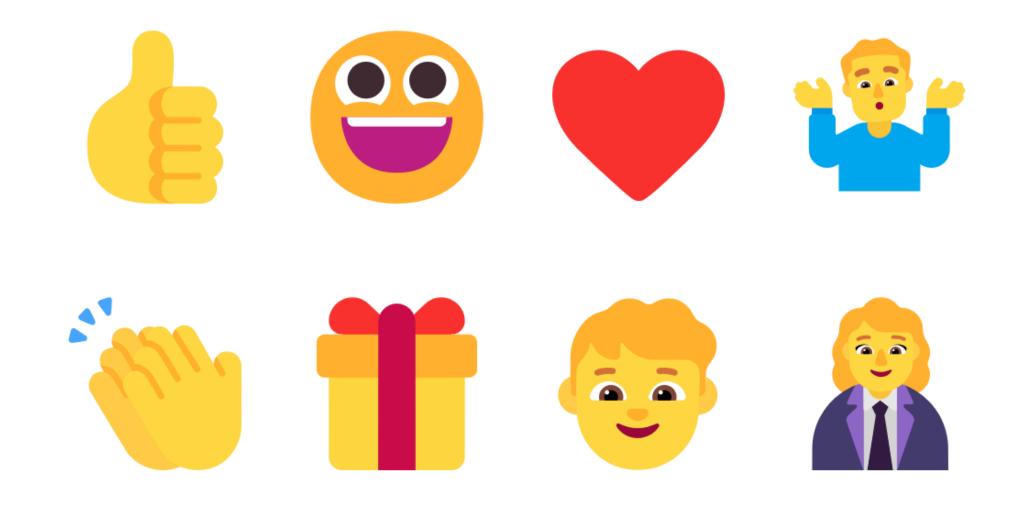






2 Nights of Debugging

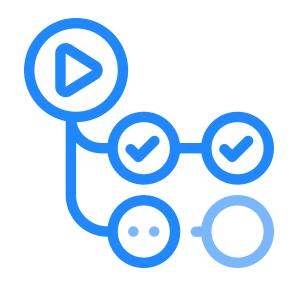




Patching Buildpack Run-Image

Build Pipeline

GitHub Actions



- Checkout
- Login to DockerHub
- Build and push patched Buildpack run-image
- Set up JDK 21
- Build the application artifact with Maven
- Build and push the container image for the app

Dependency Updates with Dependabot



- Updating GitHub Actions
- Updating Maven dependencies

Automated Deployment with Watchtower



- Polling container updates from DockerHub
- Cron runs by default every 24 hours
- Update images and restart containers
- Everything runs on my NAS!

There is absolutely no need to have K8s running! 🤣

The NEW Product





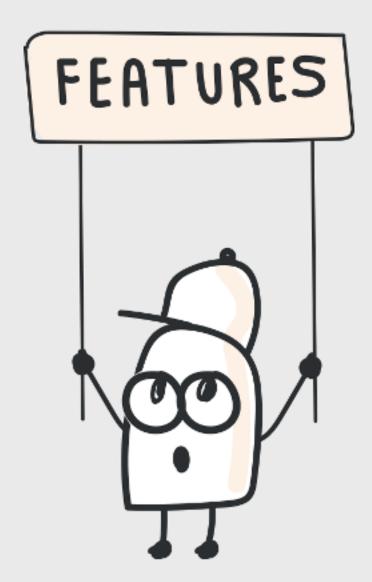
















UPDATE...

More Pain

More Pain ...



- No contribution accepted (Telegram starter)
- API changes (Lovebox GraphQL)
- Java and Spring Boot Updates
- New & better ways of doing things

Product Improvements

Product Improvements - What's Next?



- Producer-Driven Contract Testing
- Better Error Handling
- Logging and Monitoring improvements

Lessons Learned (for Work)

Lessons Learned (for Work)

- Missing emoji font in run-image
- Staging and Production Environment needed
- Continous Migration
 - Spring Cloud OpenFeign to HTTP interface client
 - Virtual threads
 - Dependency updates
- Extensive Telegram 😍
- Buildpacks 😍
- GraphQL API 😨

Manifesto for Software Craftsmanship

Raising the bar.

As aspiring Software Craftsmen we are raising the bar of professional software development by practicing it and helping others learn the craft. Through this work we have come to value:

Not only working software, but also **well-crafted software**

Not only responding to change, but also **steadily adding value**

Not only individuals and interactions, but also **a community of professionals**

Not only customer collaboration, but also **productive partnerships**

That is, in pursuit of the items on the left we have found the items on the right to be indispensable.

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How the customer explained



How the project leader understood it



How the analyst designed it



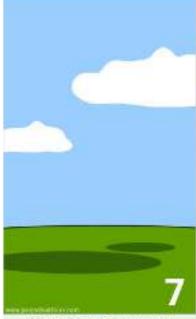
How the programmer wrote



What the beta testers received



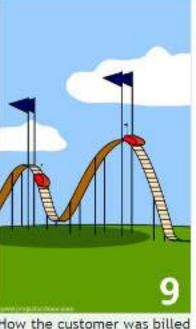
How the business consultant described it



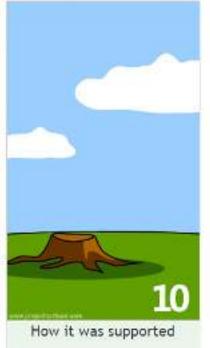
How the project was documented



What operations installed



How the customer was billed





What marketing advertised



What the customer really needed

Every developer should have a leisure project as a learning experience and a testing ground for new ideas. But that's not the product that goes into production and is used by customers!

Happy Coding! 4





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