

# PYTHON FUNDAMENTALS

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## **Bootcamp**

October 2020



**Joris Hoendervangers** 

- 2018 now: Python trainer / developer
- 2018 2019: Consultant at ING Bank
- 2015 2018: Thomson Reuters
- 2010 2014: Fixed Income Trading
- Degree: MSc Financial Management

# ABOUT THE INSTRUCTOR

## LEARNING OBJECTIVES

## **During this Bootcamp, you will learn:**

- The fundamentals of the Python programming language
- About the software tools Anaconda and Jupyter Notebooks
- Basic programming skills:

Day 1: Variables & Datatypes

Day 2: Data Structures

Day 3: Flow control

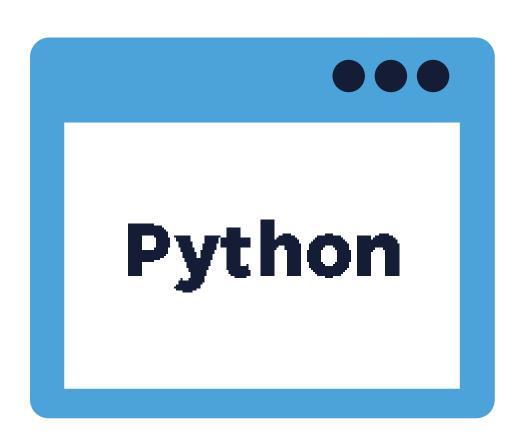
• Day 4: Functions



# INTRODUCTION TO PYTHON

## **Background information:**

- Started in 1991
- Created by Guido van Rossum
- Used for data science, web development, and automation
- Open Source
- Welcoming community



# TIOBE INDEX

			*		
Oct 2020	Oct 2019	Change	Programming Language	Ratings	Change
1	2	^	С	16.95%	+0.77%
2	1	~	Java	12.56%	-4.32%
3	3		Python	11.28%	+2.19%
4	4		C++	6.94%	+0.71%
5	5		C#	4.16%	+0.30%
6	6		Visual Basic	3.97%	+0.23%
7	7		JavaScript	2.14%	+0.06%
8	9	^	PHP	2.09%	+0.18%
9	15	*	R	1.99%	+0.73%
10	8	•	SQL	1.57%	-0.37%

```
public class Main {
public static void main(String[] args) {
    System.out.println("Goodbye, World!");
```



## ANACONDA

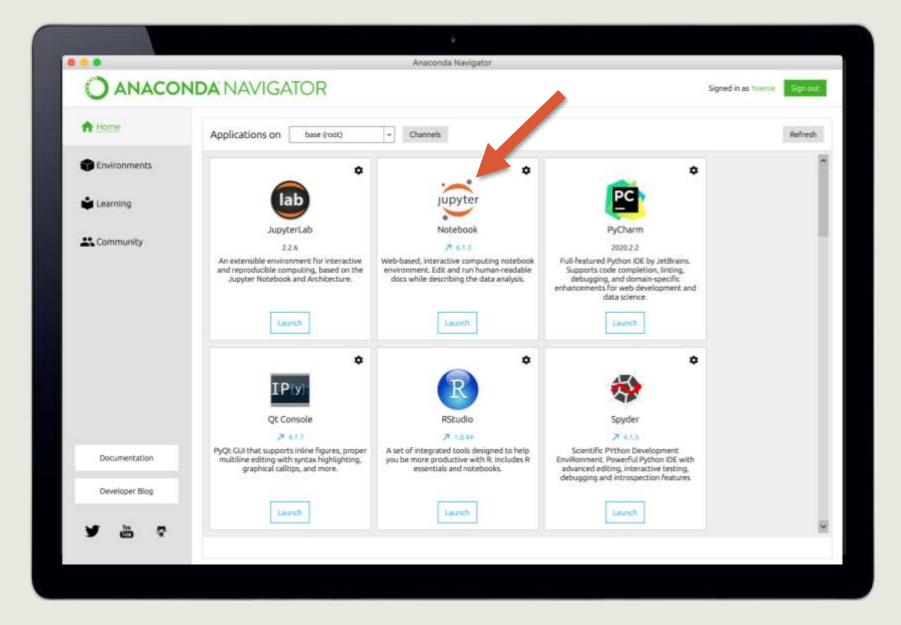
### **Python installation**

"Anaconda is a free and open-source distribution of the Python and R programming languages for scientific computing, that aims to simplify package management and deployment."

Download at: <a href="https://www.anaconda.com/download">https://www.anaconda.com/download</a>



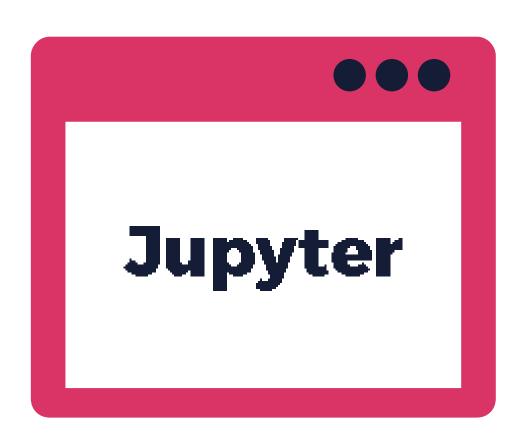
# ANACONDA NAVIGATOR



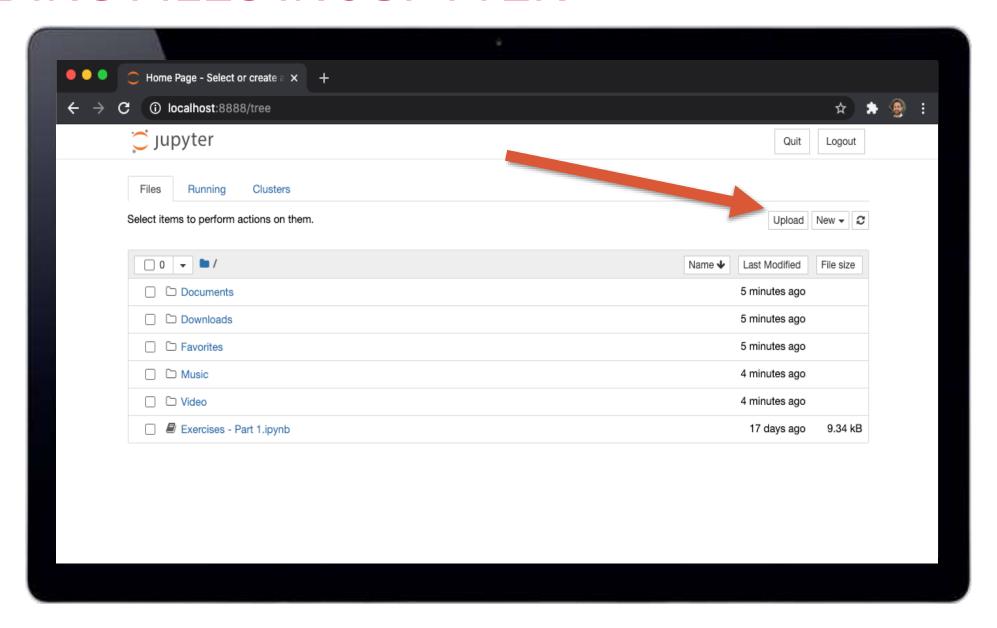
## JUPYTER

#### **Editor**

"The Jupyter Notebook is an open-source web application that allows you to create and share documents that contain live code, equations, visualizations and narrative text."



# ADDING FILES IN JUPYTER





# LAB SESSION 1

### Topics:

- Simple arithmetic operations
- Variables
- Keywords
- Comments
- Datatypes
- Print statements

## LEARNING OBJECTIVES

## **During this Bootcamp, you will learn:**

#### Day 1:

- ✓ Variables
- ✓ Datatypes (string, int, float, bool)

#### Day 2:

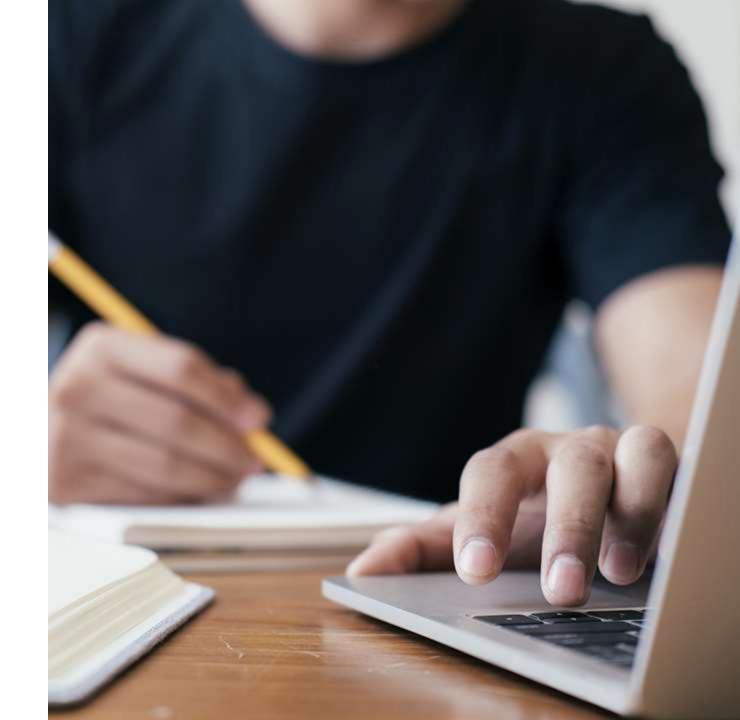
• Data structures (lists, tuple, dict, set)

#### Day 3:

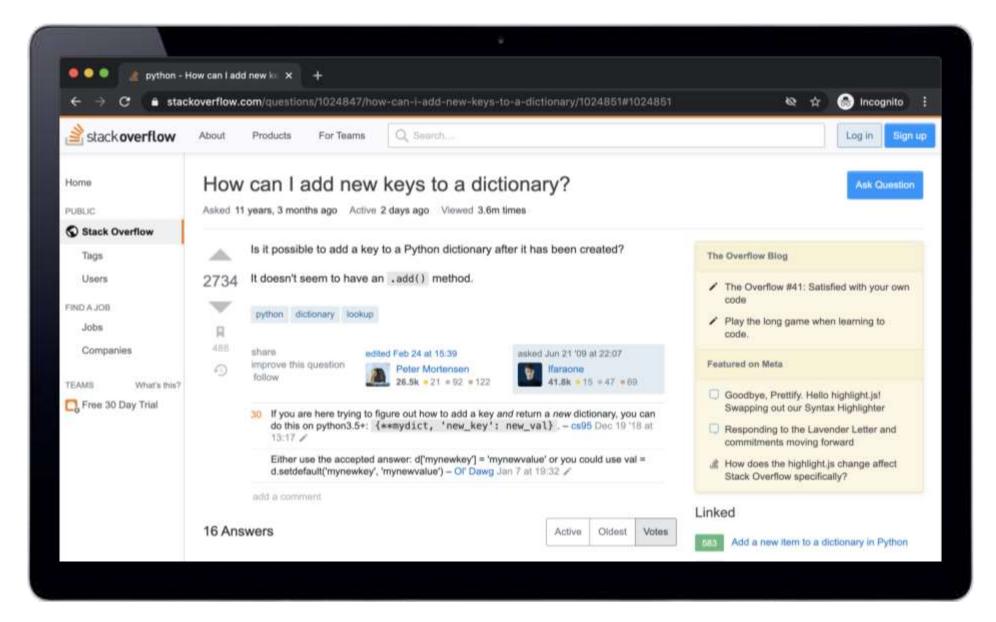
- Flow control
  - If / else statements
  - For loops

#### Day 4:

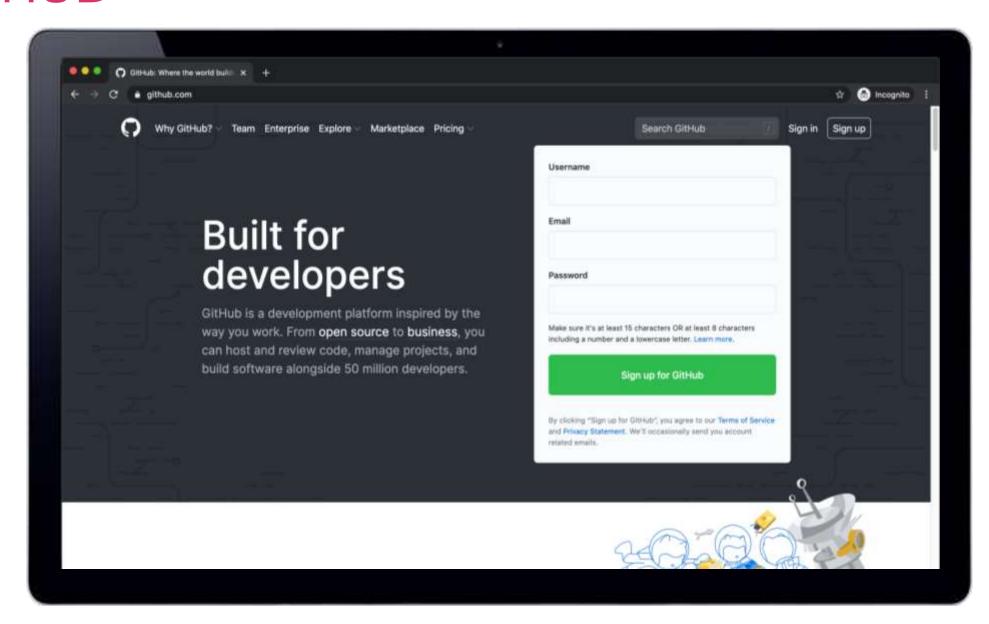
- Functions
  - User defined functions
  - Modules
  - Packages



# STACKOVERFLOW



## **GITHUB**



## **EXERCISES**

- HackerRank <a href="https://www.hackerrank.com/">https://www.hackerrank.com/</a>
- LeetCode <a href="https://leetcode.com">https://leetcode.com</a>
- Codingame <a href="https://www.codingame.com/">https://www.codingame.com/</a>
- Exercism <a href="https://exercism.io">https://exercism.io</a>

Instructor video will appear here during live session. Delete this placeholder before presenting

# THE END

See you tomorrow!

