

SANJEEV AGRAWAL GLOBAL EDUCATIONAL (SAGE) UNIVERSITY, BHOPAL

Scheme & Syllabus

for

Bachelor of Technology CSE (Hons) –Artificial Intelligence



School of Advanced Computing

Program Educational Objectives (PEOs)

PEO-1: Graduates shall have the ability to apply knowledge across the disciplines and in emerging areas of Computer Science and Engineering for higher studies, research, employability, product development and handle the realistic problems.

PEO-2: Graduates shall have good communication skills, possess ethical conduct, sense of responsibility to serve the society and protect the environment.

PEO-3: Graduates shall possess academic excellence with high ethical values, soft skills, managerial skills, leadership qualities, knowledge of contemporary issues and understand the need for lifelong learning for a successful professional career.

PEO-4: To imbibe in graduates the team-spirit and problem-solving skills so they can lead organizations they join in or initiate their own ventures.

PEO-5: To disseminate the ability to analyze the requirements, understand the technical specifications and design the innovative solutions by applying the principles of computing.

Program Outcomes (POs):

PO-1: Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

PO-2: Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

PO-3: Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

PO-4: Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PO-5: Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

PO-6: The engineer and society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

PO-7: Environment and sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

PO-8: Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.

PO-9: Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO-10: Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

PO-11: Project management and finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

PO-12: Life-long learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Curriculum Components

Components	Credits
Program Core (21 Courses)	86
Program Electives (Discipline Specific Electives) (11 Courses)	38
Generic Electives (04 Courses)	8
Ability & Skill Development (Ability Enhancement Courses) (03 Courses)	6
Ability & Skill Development (Skill Enhancement Courses) (04 Courses)	8
Project Based Learning (PBL)/MOOCs (08 courses)	20
Project (03 Courses)	32
Yoga & Meditation * (06 Courses)	
Green Credit * (06 Courses)	
Total	198

First Semester																
Course Code	Course Title	Contact Hours per Week			Credits	ESE Duration (Hours)	Theory						Practical			GT
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot	
UC20B101	Environmental Studies and Disaster Management	2	-	-	2	3	30	05	05	10	50	100				100
UC20B102	Communication Skills	2	-	-	2	3	30	05	05	10	50	100				100
MA20B103	Engineering Maths-I	4	-	-	4	3	30	05	05	10	50	100				100
PY20B104	Engineering Physics	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150
EE20B202	Basic Electrical and Electronics Engineering	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150
CS20B106	Programming Practice – I	-	-	4	2	2	-	-	-	-	-	-	20	30	50	50
Table-I	DSE – I	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150
PB20B101	Project Based Learning-I	-	-	4	2	2	-						50^	50	100	100
IY20B101	Yoga & Meditation –I*	-	-	2	-	-	-						50^			50
GC20B101	Green Credit-I*	-	-	2	-	-	-						50^			50
		Total			24											1000

*Mandatory, Non Credit Course

L-Lecture, T-Tutorial, P-Practical, MSE- Mid Semester Exam, ASG- Assignment, TA- Teacher's Assessment, ATTD-Attendance, CE-Continuous Evaluation ,ESE- End Semester Exam, Tot -Total, GT-Grand Total, ^- 02 assessment by panel of Experts

Second Semester																		
Course Code	Course Title	Contact Hours per Week			Credits	ESE Duration (Hours)	Theory						Practical			G T		
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot			
UC20B202	Entrepreneurship Development	2	-	-	2	3	30	05	05	10	50	100				100		
ME20B105	Engineering Drawing	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
ME20B203	Basic Mechanical and Civil Engineering	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
MA20B204	Engineering Maths-II	4	-	-	4	3	30	05	05	10	50	100				100		
CS20B205	Programming Practice - II	-	-	4	2	2	-	-	-	-	-	-	20	30	50	50		
ME20B206	Workshop Practice	-	-	4	2	2	-	-	-	-	-	-	20	30	50	50		
Table-I	DSE – II	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
Table-I	DSE - III	2	-	2	3	3	30	05	05	10	50	100	20	30	50	150		
PB20B201	Project Based Learning-II	-	-	4	2	2	-						50^	50	100	100		
IY20B201	Yoga & Mediation-II*	-	-	2	-	-	-						50^	-		50		
GC20B201	Green Credit-II*	-	-	2	-	-	-						50^	-		50		
		Total			27											1100		

*Mandatory, Non Credit Course

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Third Semester																		
CourseCode	Course Title	Contact Hours per Week			Credits	ESE Duration (Hours)	Theory						Practical			GT		
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot			
UC20B302	Quantitative Aptitude-I	2	-	-	2	3	30	05	05	10	50	100				100		
CS20B301	Operating System	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
CS20B302	Data Structure and Algorithms	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
CS20B303	Java Programming	2	2	2	4	3	30	05	05	10	50	100	20	30	50	150		
Table-I	DSE-IV	2	-	2	3	3	30	05	05	10	50	100	20	30	50	150		
Table-I	DSE-V	2	-	2	3	3	30	05	05	10	50	100	20	30	50	150		
Table-II	Generic Elective-I	2	-	-	2	3	30	05	05	10	50	100				100		
PB20B301	Project Based Learning-III	-	-	4	2	2	-						50^	50	100	100		
IY20B301	Yoga & Mediation-III*	-	-	2	-	-	-						50^			50		
GC20B301	Green Credit-III*	-	-	2	-	-	-						50^			50		
		Total			24											1150		

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Fourth Semester																		
CourseCode	Course Title	Contact Hours per Week			Credits	ESE Duration (Hours)	Theory						Practical			GT		
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot			
UC20B402	Quantitative Aptitude-II	2	-	-	2	3	30	05	05	10	50	100				100		
CS20B401	Object Oriented Analysis and Design	2	2	2	4	3	30	05	05	10	50	100	20	30	50	150		
CS20B402	Data Communication	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
CS20B403	Data Base Management System	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
CS20B404	Computer Organization and Architecture	2	2	2	4	3	30	05	05	10	50	100	20	30	50	150		
Table-I	DSE-VI	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150		
Table-II	Generic Elective – II	2	-	-	2	3	30	05	05	10	50	100				100		
PB20B401	Project Based Learning-IV	-	-	4	2	2	-						50^	50	100	100		
IY20B401	Yoga & Mediation-IV*	-	-	2	-	-	-						50^			50		
GC20B401	Green Credit-IV*	-	-	2	-	-	-						50^			50		
		Total			26											1150		

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Fifth Semester																	
Course Code	Course Title	Contact Hours per Week			Credits	ESE Duration (Hours)	Theory						Practical			GT	
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot		
UC20B501	Introduction to Management and Leadership	2	-	-	2	3	30	05	05	10	50	100				100	
CS20B502	Computer Networks	2	2	2	4	3	30	05	05	10	50	100	20	30	50	150	
CS20B503	Theory of Computation	3	2	-	4	3	30	05	05	10	50	100	20	30	50	150	
CS20B504	Analysis and Design of Algorithms	3	-	2	4	3	30	05	05	10	50	100				100	
CS20B505	Microprocessor and Microcontroller	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150	
Table-I	DSE –VII	3	-	4	5	3	30	05	05	10	50	100	20	30	50	150	
Table-II	Generic Elective – III	2	-	-	2	3	30	05	05	10	50	100				100	
PB20B501	Project Based Learning-V	-	-	4	2	2	-						50^	50	100	100	
IY20B501	Yoga & Mediation-V*	-	-	2	-	-	-						50^			50	
GC20B501	Green Credit-V*	-	-	2	-	-	-						50^			50	
		Total			27												1100

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Sixth Semester																
Course Code	Course Title	Contact Hours per Week			Credits	ESE Duration (Hours)	Theory						Practical			GT
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot	
UC20B601	Social and Professional Ethics	2	-	-	2	3	30	05	05	10	50	100				100
CS20B602	Software Engineering	2	2	2	4	3	30	05	05	10	50	100	20	30	50	150
CS20B604	Data Warehousing and Mining	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150
Table-I	DSE – VIII	2	-	2	3	3	30	05	05	10	50	100	20	30	50	150
Table-I	DSE – IX	2	-	2	3	3	30	05	05	10	50	100	20	30	50	150
Table-II	Generic Elective – IV	2	-	-	2	3	30	05	05	10	50	100				100
PB20B601	Project Based Learning-VI	-	-	4	2	2	-						50^	50	100	100
IY20B601	Yoga & Mediation-VI*	-	-	2	-	-	-						50^			50
GC20B601	Green Credit-VI*	-	-	2	-	-	-						50^			50
		Total			20											1000

*Mandatory, Non Credit Course

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Seventh Semester																	
Course Code	Course Title	Contact Hours Per Week			Credits	ESE Duration (Hours)	Theory						Practical			GT	
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot		
CS20B703	TCP/IP and Web Technology	3	-	2	4	3	30	05	05	10	50	100	20	30	50	150	
Table-I	DSE – X	2	-	2	3	3	30	05	05	10	50	100	20	30	50	150	
Table-I	DSE – XI	2	-	2	3	3	30	05	05	10	50	100	20	30	50	150	
CS20B706	Summer Internship Project	-	-	8	4	-							50^	50	100	100	
CS20B707	Minor Project	-	-	16	8	-							100^	100	200	200	
		Total			22												750

L-Lecture, T-Tutorial, P-Practical, MSE- Mid Semester Exam, ASG- Assignment, TA- Teacher's Assessment, ATTD-Attendance, CE-Continuous Evaluation ,ESE- End Semester Exam, Tot -Total, GT-Grand Total, ^- 02 assessment by panel of Experts

Eighth Semester																	
Course Code	Course Title	Contact Hours per Week			Credits	ESE Duration (Hours)	Theory						Practical			GT	
		L	T	P			MSE	ASG	TA	ATTD	ESE	Tot	CE	ESE	Tot		
PB20B801	MOOC-1	-	-	8	4								50	50	100	100	
PB20B802	MOOC-2	-	-	8	4								50	50	100	100	
CS20B803	Major Project	-	-	40	20								250^	250	500	500	
		Total			28												700

L-Lecture, T-Tutorial, P-Practical, MSE- Mid Semester Exam, ASG- Assignment, TA- Teacher's Assessment, ATTD-Attendance, CE-Continuous Evaluation ,ESE- End Semester Exam, Tot -Total, GT-Grand Total, ^- 02 assessment by panel of Experts

Distribution of credits across all components

SEM No.	Prog. Core	Discipline Specific Electives (DSE)	Generic Electives (GE)	Ability & Skill Development		Project Based Learning (PBL)/ MOOCs	Project	Yoga & Meditation *	Green Credit *	Total Credit
				Ability Enhancement Courses	Skill Enhancement Courses					
I.	14	4	-	2	2	2	-	-	-	24
II.	16	7	-	2	-	2	-	-	-	27
III.	12	6	2	2	-	2	-	-	-	24
IV.	16	4	2	-	2	2	-	-	-	26
V.	16	5	2	-	3	2	-	-	-	27
VI.	8	6	2	-	2	2	-	-	-	20
VII.	4	6	-	-	-	-	12	-	-	22
VIII.	-	-	-	-	-	8	20	-	-	28
Total	86	38	8	6	8	20	32			198

*Mandatory Non-Credit Course

Table-I**List of Discipline Specific Electives (DSE)**

DSE-I		
SN	Course Code	Course Name
1.	CS20B107	Design Thinking
2.	CS20B108	Introduction to Computational Thinking
3.	CS20B109	Introduction to Digital Technology
DSE-II, III		
SN	Course Code	Course Name
1.	CS20B207	Introduction to Artificial Intelligence and Data Science
2.	CS20B208	C# Programming
SN	Course Code	Course Name
1.	CS20B209	Analog and Digital Communication
2.	CS20B210	Data Analysis using Python
DSE-IV,V		
SN	Course Code	Course Name
1.	AI20B304	Probabilistic Modeling and Reasoning
2.	AI20B305	Information Theory and Coding
SN	Course Code	Course Name
1.	AI20B306	Linear Algebra
2.	AI20B307	Computer Graphics and Multimedia
DSE-VI		
SN	Course Code	Course Name
1.	AI20B405	Machine Learning and Pattern Recognition
2.	AI20B406	Big Data and Analytics
DSE-VII		
SN	Course Code	Course Name
1.	AI20B506	Neural Networks and Deep Learning
2.	AI20B507	Biometrics
DSE-VIII,IX		
SN	Course Code	Course Name
1.	AI20B605	Data Science Tools and Techniques
2.	AI20B606	Digital Image Processing
3.	AI20B607	Biomedical Image and Signal Processing
SN	Course Code	Course Name
1.	AI20B608	Principle and Design of IoT Systems
2.	AI 20B609	Natural Language Processing
3.	CY20B610	Block Chain & Distributed Ledgers
4.	AI20B611	Computer Vision
DSE-X,XI		
SN	Course Code	Course Name
1.	AI20B704	Data Analytics & Visualization
2.	AI20B705	Cloud Computing
3.	AI 20B706	Cognitive Modeling
SN	Course Code	Course Name
1.	AI20B707	Self Driving Cars

2.	AI 20B708	DevOps-Build, Test, Deployment Automation
3.	AI 20B709	Virtual and Augmented Reality
4.	AI 20B710	Bioinformatics

Table-II
List of Generic Electives

Students of all Undergraduate programs are required to study one generic elective in each of the semesters from 3rd to 6th. They may choose any one of the following courses (**excluding the courses offered by the parent departments, if not stated otherwise**).

Generic Electives for III Semester

SN	Code	Nomenclature of the Course	Offering School
1.	GE20B30 1	Introductory Biology	School of Sciences
2.	GE20B30 2	Basic Analytical Chemistry	School of Sciences
3.	GE20B30 3	Basic Instrumentation Skills	School of Sciences
4.	GE20B30 4	Elementary Number Theory	School of Sciences
5.	GE20B30 5	Production Technology for Vegetable and Spices	School of Agriculture
6.	GE20B30 6	General Studies – I	School of Arts, Humanities and Social Sciences
7.	GE20B30 7	Basics of Acting	School of Performing Arts
8.	GE20B30 8	C++ Programming	School of Engineering and Technology
9.	GE20B30 9	Photography	School of Journalism and Mass Communication
10.	GE20B31 0	Introduction to Retail Chain System	School of Commerce

Generic Electives for IV Semester

SN	Code	Nomenclature of the course	Offering School
1.	GE20B40 1	Genetics and Society	School of Sciences
2.	GE20B40 2	Green Chemistry and Green Methods in Chemistry	School of Sciences
3.	GE20B40 3	Electrical circuit Network Skills	School of Sciences
4.	GE20B40 4	Introduction to statistical methods and Probability	School of Sciences

5.	GE20B40 5	Farming System & Sustainable Agriculture	School of Agriculture
6.	GE20B40 6	General Studies – II	School of Arts, Humanities and Social Sciences
7.	GE20B40 7	Bollywood's Signature Moves	School of Performing Arts
8.	GE20B40 8	R Programming	School of Engineering and Technology
9.	GE20B40 9	Typography	School of Design
10.	GE20B41 0	Building Leadership & Fellowship Skills	School of Commerce

Generic Electives for V Semester

SN	Code	Nomenclature of the course	Offering School
1.	GE20B50 1	Biotechnology	School of Sciences
2.	GE20B50 2	Pharmaceutical Chemistry	School of Sciences
3.	GE20B50 3	Digital, Analog and Instrumentation	School of Sciences
4.	GE20B50 4	Applications of Mathematic in Finance and Insurance	School of Sciences
5.	GE20B50 5	Crop Improvement-I	School of Agriculture
6.	GE20B50 6	Civil Services Aptitude Test – I	School of Arts, Humanities and Social Sciences
7.	GE20B50 7	Mime	School of Performing Arts
8.	GE20B50 8	Web designing	School of Engineering and Technology
9.	GE20B50 9	Fine Arts	School of Design
10.	GE20B51 0	Resolving Conflicts and Negotiation Skills	School of Commerce

Generic Electives for VI Semester

SN	Code	Nomenclature of the course	Offering School
1.	GE20B601	Bioinformatics and Systems Biology	School of Sciences
2.	GE20B602	Pesticide Chemistry	School of Sciences
3.	GE20B603	Elements of Modern Physics	School of Sciences
4.	GE20B604	Mathematical Modeling	School of Sciences

5.	GE20B605	Post Harvest Management and Value Addition of Fruits and Vegetables	School of Agriculture
6.	GE20B606	Civil Services Aptitude Test – II	School of Arts, Humanities and Social Sciences
7.	GE20B607	Body Movement (Expressing through Body nuances)	School of Performing Arts
8.	GE20B608	Python programming	School of Engineering and Technology
9.	GE20B609	Digital learning-Adobe cloud	School of Design
10.	GE20B610	Introduction to IFRS	School of Commerce

SANJEEV AGRAWAL GLOBAL EDUCATIONAL (SAGE) UNIVERSITY, BHOPAL

Syllabus

for

Bachelor of Technology CSE (Hons) –Artificial Intelligence

I Semester



School of Advanced Computing

COURSE CODE	ENVIRONMENT STUDIES & DISASTER MANAGEMENT	Total Lecture:30
UC20B101	(LTP=2-0-0=2)	
Course Objectives: <ul style="list-style-type: none">• Understand the natural environment and its relationships with human activities.• Characterize and analyze human impacts on the environment.• Integrate facts, concepts, and methods from multiple disciplines and apply to environmental problems.• Capacity to integrate knowledge and to analyses, evaluate and manage the different public health aspects of disaster events at a local and global levels.• Capacity to obtain, analyze, and communicate information on risks, relief needs and lessons learned from earlier disasters in order to formulate strategies for mitigation in future scenarios .		
UNIT	CONTENTS	HOURS
I	Introduction to Environment: Definition, Components of Environment, Relationship between different components, Man-Environment relationship, Impact of Technology on the environment, Environmental Degradation, Sustainable Development, Environmental Education.	5
II	Ecology & Ecosystems: Introduction: Ecology- Objectives and Classification, Concepts of an ecosystem- structure & function of ecosystem, Components of ecosystem- Producers, Consumers, Decomposers, Energy flow in the ecosystem - Ecological succession, Food chains, food webs and ecological pyramids, Forest ecosystem, Grassland ecosystem, Desert ecosystem, Aquatic ecosystems and its types, Bio- Geo- Chemical Cycles - Hydrological Cycle, Carbon cycle, Oxygen Cycle, Nitrogen Cycle, Sulfur Cycle.	7
III	Environmental Pollution: Composition of air, Structure of atmosphere, Ambient Air Quality Standards, Classification of air pollutants, Sources of common air pollutants like SPM, SO2, NOX , Natural & Anthropogenic Sources, Effects of common air pollutants, Air Pollution Episodes, Sound and Noise measurements, Sources of Noise Pollution, Ambient noise levels, Effects of noise pollution, Noise pollution control measures, Water Quality Standards, Sources of Water Pollution, Classification of water pollutants, Effects of water pollutants, Eutrophication, Water Pollution Episodes, Global Warming and Green Houses Effect, Acid Rain, Depletion of Ozone Layer.	7
IV	Energy Resources: Renewable & Nonrenewable Resources: Renewable Resources, Nonrenewable Resources, Indian Scenario, Conventional Energy Sources & its problems, non-conventional energy sources- Advantages and its Limitations	4
V	Disaster Management: Natural Disasters and its types, Accidental Disasters, Impact of Disasters on Trade and International Trade, Introduction, Natural disasters , Earthquakes, Hurricanes, Tornadoes, Floods, Drought, Tsunami, Volcanoes, Cyclones and Storms, Forest Fires, Severe Heat Waves, Landslides and Avalanches, Epidemics and Insect Infestations, Technological and Social Disasters Types of Technological Hazards, Social Disasters, Political and Crowd Disasters, War and Terrorism, Components of Disaster Management, Government’s Role in Disaster Management through Control of Information, Actors in Disaster Management, Organizing Relief measures at National and Local Level, Psychological Issues, Carrying Out Rehabilitation Work, Government Response in Disaster	7

Course Outcome as per Bloom's Taxonomy	
At the end of the course the students will be able to:	
CO1	Understand² the importance of Environment.
CO2	Understand² the knowledge of Ecology & Ecosystems.
CO3	Analyze³ to impart basic knowledge about Environment Pollution & their Remedies.
CO4	Understand² about Energy Resources.
CO5	Understand² about Disaster Management.
Text Books	<ul style="list-style-type: none"> • Dr. N. S. Varandani (2013): Basics of Environmental Studies Books India Publications. • Mukesh Dhunna (2011): Disaster Management, Delhi Publication: Vayu Education of India. • Benny Joseph (2017): Environmental Studies: McGraw Hills Education,
Reference Books	<ul style="list-style-type: none"> • R. Rajagopalan (2015): Environmental Studies: Oxford University, Press Publication. • Richard T Wright & Bernard J Nebel (2002): Environmental Science: Prentice Hall India Publication. • Daniel B. Botkin & Edward A Keller (2014): Environmental Science: Wiley Publications.

COURSE CODE	COMMUNICATION SKILLS	Total Lecture: 30
UC20B102	(LTP=2-0-0=2)	
Course Objectives: The course provides good introduction and understanding about the following: <ul style="list-style-type: none">• The concept and understanding of different types of Communication• Introduce different tools of communication that are useful in various techniques of problems solving.• The Grammatical knowledge of Language Learning with the enhancement of word power.• To introduce the tricks and methods of official and Technical writing.		
UNIT	CONTENTS	HOURS
I.	Introduction: Theory of Communication, Types and modes of Communication, Effective Communication, Barriers and Strategies	6
II.	Language of Communication: Verbal and Non-verbal (Spoken and Written), Personal, Social and Business Communication, Intra-personal, Inter-personal, Group communication	6
III.	Speaking Skills Dialogue, Group Discussion Interview, Public Speech, Role Play/Extempore Presentations	6
IV.	Reading and Understanding Close Reading, Comprehension, Analysis and Interpretation, Report Writing, Paraphrasing and Summary	6
V.	Writing Skills Making notes Documenting Report Writing, Writing Letters - job applications, CV and Resume Academic Writing, Writing a Proposal	6
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Apply ³ correct usage of English grammar in writing and speaking.	
CO 2	Analyze ⁴ and improve their speaking ability in English both in terms of fluency and comprehensibility.	
CO 3	Evaluate ⁵ themselves by giving oral presentations and will receive feedback on their performances.	
CO 4	Develop ³ their reading speed and comprehension of academic articles	
CO 5	Compare ⁵ their reading fluency skills.	

Text Books	<ul style="list-style-type: none"> • University Of Delhi, Department Of English (2006): Fluency in English - Part II, Delhi: Oxford University Press. • Delhi University (2008): Business English, Delhi: Pearson. • Kumar S. P. (2013): Language, Literature and Creativity, Bhopal Madhya pradesh: Orient Blackswan.
Reference Books	<ul style="list-style-type: none"> • E, Warriner John (1973): Warriner's English Grammar and Composition: Complete Course Harcourt, Brace, Jovanovich. • Day R. K: Literary/Knowledge Texts Poetry comprehension – Our Casuarina Tree): Prose Comprehension.

COURSE CODE	ENGINEERING MATHS- I	Total Lecture: 60
MA20B103	(LTP=4-0-0=4)	
Course Objectives:		
The objective is to provide essential knowledge of basic tools of Matrix Algebra, Differential Calculus, Integral Calculus, Vector Calculus and Vector spaces.		
The course provides good introduction and understanding about the following:		
<ul style="list-style-type: none">• Working with matrices and using it as tool in solving the system of equations, learning to find eigen values and eigenvectors of a matrix and use it for diagonalization of a matrix.• The concept and use of differential calculus in tracing of curves in different coordinate systems, partial differentiation, Homogeneous functions and its use in Euler's theorem and minimization/ maximization of the function.• The concept of higher order integration and its application in finding length, area and volume.• The concept of vector differentiation and integration.• The concept of Vector Spaces, Sub spaces, Basis of a vector space and Linear Transformations.		
UNIT	CONTENTS	HOURS
I.	Rank of a matrix, Inverse of the matrix, solution of linear simultaneous equations. Orthogonal, Symmetric, Skew-symmetric, Hermitian, Skew-Hermitian, Normal and Unitary matrices and their elementary properties. Eigen values and Eigen vectors of a matrix, Cayley-Hamilton theorem, Diagonalization of a matrix.	12
II.	Expansion of functions of one variable using Taylor's and Maclaurin's theorem,, Partial differentiation, homogeneous functions, Euler's theorem and its extension up to second order, Differentiation of composite functions, Taylor's series expansion of function of two or more variable, Maxima and Minima of function of two or more variables, Lagrange method of undetermined multipliers.	12
III.	Brief review of curve tracing (Cartesian, polar and parametric), area of curve, length of curve, volume and surface area of the surface formed by revolution of curve about an axis, beta and gamma functions and their applications in real integration, Double, triple integrals, change of order of integration, area and volume of the surfaces using multiple integrals.	12
IV.	Vector differentiation, gradient, directional derivative, divergence & curl of vector point function, Line Integral, Surface Integral, Gauss Divergence Theorem, Stokes theorem & Green's Theorem.	12
V.	Vector Space, Vector Sub Space, Linear Combination of Vectors, Linearly Dependent, Linearly Independent, Basis of a Vector Space, Linear	12

	Transformations	
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO1	Utilize³ matrices as tool in solving linear systems and determine if a given matrix is diagonalizable.	
CO2	Apply³ differential calculus in tracing of curves, series expansion of functions, solving maximization/ minimization problems.	
CO3	Utilize³ concepts of integral calculus in finding area and volume over higher dimensional domain	
CO4	Evaluate⁵ integrals of functions or vector-related quantities over curves, surfaces, and domains in two- and three-dimensional space.	
CO5	Define¹ vector spaces, sub spaces, basis of a vector space and Linear Transformations.	
Text Books	<ul style="list-style-type: none"> Grewal. B. S. (2017): Higher Engineering Mathematics, 43rd Edition, Delhi: Khanna Publishers. Das H K (2019): Advanced Engineering Mathematics, 22nd Edition, Bhopal Madhya Pradesh: S. Chand. Hill Tim (2018): Essential Permutations & Combinations. A Self-teaching Guide, Questing Vol. Press. 	
Reference Books	<ul style="list-style-type: none"> Kreyszig E (2011): Advanced Engineering Mathematics, 9th edition, U. K: John Wiley and Sons, Inc. Poole D (2005): Linear Algebra: A Modern Introduction, 2nd Edition: Brooks/Cole. B. V. Ramana (2010): Higher Engineering Mathematics, 11th Reprint, New Delhi: Tata McGraw Hill. 	

COURSE CODE	ENGINEERING PHYSICS	Total Lecture: 45 Practical: 15
PY20B104	(LTP=3-0-2=4)	
Course Objectives: The main objective of the course is to introduce the student to various branches of physics which plays a significant role in the understanding and development of modern day technology. The course provides good introduction and understanding about the following: <ul style="list-style-type: none">• The origin of quantum mechanics, dual nature of matter, Wave function and its interpretation, Schrodinger wave equation and application.• The electric and magnetic field for a given charge and current distribution, Maxwell equation and its significance.• The wave nature of light including Hygen’s principle, interference, diffraction and resolving power of grating and prism.• The spontaneous and stimulated emission and how the concept of stimulated emission explains the production of laser beam. Principle of propagation of light in optical fiber.• The semiconductor (p and n type), the theory for semiconductor’s energy level, various semiconductor devices and basic of digital electronic.		
UNIT	CONTENTS	HOURS
I.	Quantum Mechanics for Engineers Introduction to Quantum mechanics, Davisson Germer experiment, Wave nature of Particles, Time-dependent and time independent Schrodinger equation for wave function, Born interpretation, probability current, Expectation values, Free-particle wave function and wave- packets, Uncertainty principle and its experimental verification, Solution of stationary-state Schrodinger equation for one dimensional problems– particle in a box	10
II.	Electrodynamics Coulomb’s law in vector form, Calculation of electric field and electrostatic potential for a charge distribution, Divergence and curl of electrostatic field, Laplace’s and Poisson’s equations for electrostatic potential, Boundary conditions of electric field and electrostatic potential, energy of a charge distribution and its expression in terms of electric field, Gauss Divergence theorem, Stokes’ theorem; Continuity equation, Maxwell equation and its significance	8
III.	Wave Optics Huygens’ principle, superposition of waves and interference of light by wavefront splitting and amplitude splitting; Fresnel's biprism, Thin film	10

	interference, Newton's rings, Michelson interferometer, Farunhofer diffraction from a single slit, double slit and circular aperture Diffraction gratings, Rayleigh criterion for limit of resolution and its application to vision, Resolving power of grating and prism.	
IV.	Laser and Fiber optics Einstein's theory of matter radiation interaction and A and B coefficients; amplification of light by population inversion, Component of laser, different types of lasers: gas lasers (He-Ne, CO ₂), solid-state lasers (ruby, Neodymium), Properties of laser beams, applications of lasers in science, engineering and medicine, Introduction to fibre, total internal reflection, acceptance angle and cone, Numerical aperture, V-number, Types fibre, fibre losses, Attenuation constant, Types of dispersion, Intermodal dispersion in graded index fibre. Fibre optics communications system	8
V.	Semiconductor and Digital Electronics Band theory of metals, Fermi level, Intrinsic and extrinsic semiconductor, Hall Effect, Fabrication of PN junction diodes, V-I characteristics of PN junction, Zener diode, Tunnel diode, Solar Cell, Basic concepts of Transistor, Logic gates and number system (binary, hexadecimal, and octadecimal), Flip Flop Circuits	9
	List of Experiments: <ol style="list-style-type: none"> 1. To determine the resistivity of a semiconductor as a function of temperature and to estimate its band gap using four-probe method. 2. Radius of curvature of plano convex lens using Newton's rings. 3. To study the single slit diffraction by laser light. 4. Determination of wavelength different colour of light using diffraction grating. 5. To determine the value of Planck's constant by measuring radiation in a fixed spectral range. 6. To determine the wavelength of sodium light by Newton's Ring. 7. V-I Characteristics of PN Junction. 8. V-I Characteristics of Zener diode. 9. V-I Characteristics of Solar cell 10. Determine the frequency of AC mains 11. Determine the height of Tower using Sextant 	

Course Outcome as per Bloom's Taxonomy	
At the end of the course the students will be able to:	
CO 1	Define ¹ interference and diffractions of light in different conditions.
CO 2	Apply ³ the knowledge of basic quantum mechanics, to set up one dimensional Schrodinger's wave equation and its application to a matter wave system.
CO 3	Differentiate ³ the solids on the basis of band theory and to calculate conductivity of semiconductors
CO 4	Describe ¹ the basic laser physics, working of lasers, holography and principle of propagation of light in optical fiber.
CO 5	Conclude ⁵ the importance of Band theory of solid in determining the properties of metals; understand the concept of logic gates and number system.
Text Books	<ul style="list-style-type: none"> Gaur R. K and S. L. Gupta (2012): Engineering Physics, New Delhi: Dhanpat Rai Publications. Khan Md. M. & Panigrahi, S. : Principle of Physics, Vol. I & Vol. II, Cambridge Univ. Press.
Reference Books	<ul style="list-style-type: none"> Maharana L. , Panda Prafullaku, Dash Sarat Ku. , Ojha Babita (2019): Lectures on Engineering Physics, New Delhi NCR: Pearson. Bhattacharya D. K. and Tondon Poom (2015): Engineering Physics lucknow uttarpradesh, Oxford University Press.

COURSE CODE	BASIC ELECTRICAL AND ELECTRONICS ENGINEERING	Total Lecture: 45 Practical: 15
EE20B202	(LTP=3-0-2=4)	
Course Objectives: <ul style="list-style-type: none">• Provide working knowledge for the analysis of basic DC and AC circuits used in electrical and electronic devices• Students will gain knowledge regarding the various laws and principles associated with electrical systems.• Students will gain knowledge regarding Fundamentals of Electrical Machines• Student will gain knowledge. Evolution and Impact of Electronics in industries and in society• Student will gain knowledge on electronic systems. & field of electrical & electronics engineering.		
UNIT	CONTENTS	HOURS
I.	D. C. Circuits: Basic Laws: Ohm’s law, Kirchhoff’s voltage and current laws, Nodes-Branches and loops,, Mesh analysis and Nodal analysis, Series elements and Voltage Division, Parallel elements and Current Division, Star-Delta transformation, Independent sources and Dependent sources, source transformation. Superposition theorem, Thevinin’s theorem Basic electrical parameter measuring Instruments Voltmeters & ammeter, wattmeter, energy meter,	10
II.	AC Fundamentals-I: Reviews of Complex Algebra, Sinusoids, phasors, Phasor Relations of circuit elements, Impedance and admittance, Impedance Combinations, Series and Parallel combination of Inductors and capacitor.	10
III.	AC Fundamental-II: RMS and average values, Form factors, Steady state Analysis of series, Parallel and Series Parallel combination of R, L, C with Sinusoidal excitation, Instantaneous power, Real power, Reactive power and Apparent power, concept of Power factor, Frequency.	9
IV.	Fundamentals of Electrical Machines: Construction, Principle, Operation and Application of –(i) Single phase Transformer (ii) Single phase Induction motor (iii) DC Motor.	8
V.	Evolution and Impact of Electronics in industries and in society, Familiarization with Resistors, Capacitors, Inductors, PN Junction diode: Structure, Principle of operation, various types of Diode, Bipolar junction transistors (BJT), Half wave and full wave rectifiers, Basics of CRO (analog & digital):	8

	List of Experiments: <ul style="list-style-type: none"> To verify Kirchhoff's Voltage. To verify Kirchhoff's Current laws. To verify Thevenin's theorem To verify superposition theorem To study star and delta connection for a 3-Φ AC circuit. To measure the active and reactive power in single phase ac circuit. To obtain the transient response and measure the time constant of a series RL and RC circuit for a pulse waveform. To study and verify the various digital logic gates To study of various electronic devices To study PN Junction Diode characteristics. Verification of truth table for various gates, Flip-Flops. Verification of De Morgan's theorems. Study of V-I Characteristics of Diodes. <p>To study and plot VI characteristics of semiconductor diodes</p>	
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Understand² the basic properties of electrical elements, and solve DC circuit analysis problems. DC network theorems.	
CO 2	Understand² the fundamental behavior of AC circuits and solve AC circuit problems. Apply the knowledge gained to explain the behavior of the circuit at series & parallel resonance of circuit & the effect of resonance.	
CO 3	Remembering¹ to impart basic knowledge of electrical quantities such as current, voltage, power, energy and frequency	
CO 4	Understand² the concepts of fundamentals of Electrical Machines	
CO 5	Understand² the concepts of Electronics in industries and in society, transformers and their applications, Semiconductors Devices, Rectifiers.	
Text Books	<ul style="list-style-type: none"> Gupta J. B : Basic Electrical & Electronics Engineering, New Delhi : Tata McGraw Hill Theraja B. L. & Theraja A. K. : Textbook of Electronics Device & Circuit - Vol. IV, New Delhi: S. Chand Publication. Kothari D. P. & Nagrath, I. J: Basic Electrical Engineering, New Delhi: Tata McGraw Hill, latest edition. 	
Reference Books	<ul style="list-style-type: none"> D. P. Kothari & I. J. Nagrath: Basic Electrical Engineering, New Delhi: Tata McGraw Hill, latest Edition. Singh S. N. (2013): Basic Electrical Engineering, U. S. A. : PHI Rajendra Prasad(2014): Fundamentals of Electrical Engineering, U. S. A: Prentice Hall 	

	<ul style="list-style-type: none">• Sukhija, M. S. , Nagsarkar T. K. (2012): Basic Electrical and electronics Engineering, : U. P. : Oxford University press
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COURSE CODE	PROGRAMMING PRACTICE –I	Practical: 30
CS20B106	(LTP=0-0-4=2)	
Course Objectives: <ul style="list-style-type: none">• Able to implement the algorithms and draw flowcharts for solving Mathematical and Engineering problems.• Demonstrate an understanding of computer programming language concepts.• Able to define data types and use them in simple data processing applications also he/she must be able to use the concept of array of structures. Student must be able to define union and enumeration user defined data types.		
UNIT	CONTENTS	HOURS
I.	Basics of Computer Hardware and Software Basics of Computer Architecture: processor, Memory, Input& Output devices Application Software & System software: Compilers, interpreters, High level and low level languages Introduction to structured approach to programming, Flow chart Algorithms, Pseudo code (bubble sort, linear search - algorithms and pseudocode)	7
II.	Program Basics Basic structure of C program: Character set, Tokens, Identifiers in C, Variables and Data Types, Constants, Console IO Operations, printf and scanf Operators and Expressions: Expressions and Arithmetic Operators, Relational and Logical Operators, Conditional operator, size of operator, Assignment operators and Bitwise Operators. Operators Precedence Control Flow Statements: If Statement, Switch Statement, Unconditional Branching using goto statement, While Loop, Do While Loop, For Loop, Break and Continue statements. (Simple programs covering control flow)	6
III.	Arrays and strings Arrays Declaration and Initialization, 1-Dimensional Array, 2-Dimensional Array String processing: In built String handling functions (strlen, strcpy, strcat and strcmp, puts, gets) Linear search program, bubble sort program, simple programs covering arrays and strings	5
IV.	Working with functions Introduction to modular programming, writing functions, formal parameters, actual parameters Pass by Value, Recursion, Arrays as Function Parameters structure, union, Storage Classes, Scope and life time of variables, simple programs using functions	6
V.	Pointers and Files Basics of Pointer: declaring pointers, accessing data through pointers, NULL pointer, array access using pointers, pass by reference effect File Operations: open, close, read, write, append Sequential access and random access to files: In built file handling functions (rewind(), fseek(), ftell(), feof(), fread(), fwrite()), simple programs covering pointers and files.	6

	<p>List of Experiments:</p> <ol style="list-style-type: none"> 1. Write a program to print sample string like “hello world” with different format. 2. Write a program to print different data types in ‘c’ and their ranges. 3. Write a program to printing a variable of different data types. 4. Write a program to demonstrate arithmetic operators. 5. Write a program to demonstrate logical operators. 6. Write a program to read radius value from the keyboard and calculate the area of circle and print the result both floating and exponential notation. 7. Write a program to calculate simple interest. 8. Write a program to convert temperature. (Fahrenheit-centigrade and vice-versa. 9. Write a program to demonstrate relational operators. 10. Write a program to check equivalence of two number’s using conditional operator. 11. Write a program to demonstrate pre-increment and post-increment. 12. Write a program to demonstrate pre- decrement and post-decrement. 13. Write a program for computing volume of cylinder, sphere and cone assume that dimensions are integer’s use type casting where ever necessary. 14. Write a program to read marks of a student in six subjects and print whether pass or fail. 15. Write a program to calculate roots of quadratic equation. 16. Write a program to perform arithmetic operation’s using switch case. 17. Program on 1D and 2D arrays. 18. Program on function. 19. Program on string function. 20. Program on pointers. 	
Course Outcome as per Bloom’s Taxonomy		
At the end of the course the students will be able to:		
CO 1	Understand² the computer programming language concepts.	
CO 2	Define¹ data types and use them in simple data processing applications also he/she must be able to use the concept of array of structures.	

CO 3	Define¹ union and enumeration user defined data types.
CO 4	Design⁶ Computer programs, analyzes, and interprets the concept of pointers, declarations, initialization, operations on pointers and their usage.
CO 5	Develop⁶ confidence for self education and ability for life-long learning needed for Computer language
Text Books	<ul style="list-style-type: none"> • Balagurusamy E. (2006): Programming in ANSI C, 15th Edition, Noida: McGraw Hill. • Kamthane, Asok N (2011): Programming in C, 2nd Edition, Delhi: Pearson. • Gottfried B. S. (1996): Programming with C, Schaum Series, 2nd Edition, Noida: Tata McGrawHill.
Reference Books	<ul style="list-style-type: none"> • Goel Anita and Mittal Ajay (2016): Computer fundamentals and Programming in C, Delhi: Pearson publication • Kernighan Brian W. and Ritchie Dennis M (2015): C Programming Language, Delhi: Pearson • Rajaraman V (2019): Computer Basics and Programming in C: PHI

DISCIPLINE SPECIFIC ELECTIVE-I		
COURSE CODE	DESIGN THINKING	Total Lecture: 45 Practical: 15
CS20B107	(LTP=3-0-2=4)	
<ul style="list-style-type: none">To familiarize students with design thinking concepts and principlesTo ensure students can practices the methods, processes and tools of design thinking.To ensure students can apply the design thinking approach and have ability to model real world situations.To enable students to analyse primary and secondary research in the introduction to design thinking and develop ideas.To develop an advance innovation and growth mindset form of problem identification and reframing, foresight, hindsight and insight generation.		
UNIT	CONTENTS	HOURS
I.	ENTERPRISE DESIGN THINKING – HISTORY, OVERVIEW Introduction to Design Thinking, Understand what came before Design Thinking, Design making: Design making: concepts and prototyping; Design breaking; Identifying and using design principles; Identify who did what to bring it about, Learn how it built upon previous approaches, Need of design thinking; An approach to design thinking, Design thinking Process, Enterprise Design Thinking, Understand the principles, loop, and keys. Determine what is most important.	10
II.	ENTERPRISE DESIGN THINKING – 7 KEY HABITS, THE LOOP, USER RESEARCH 7 key habits of effective design thinkers, Iteration: understand the importance; Learn how to observe, reflect, & make. An Overview on Loop: - Its principles and keys. Determine what is most important. User Research Its Importance, Empathy through listening.	10
III.	THE LOOP – MAKE, USER FEEDBACK Understand how Make fits into the Loop, learn how to leverage Observe information, Learn Ideation, Storyboarding, & Prototyping. Understand	9

	user feedback and the Loop, Learn the different types of user feedback, learn how to carry out getting feedback.	
IV.	DEVELOPING IDEAS & GENERATING INNOVATIONS Create Thinking, Generating Design Ideas, Lateral Thinking, Analogies, Brainstorming, Mind mapping, National Group Technique, Synectic's, Development of work, Analytical Thinking, Group Activities Recommended; What is design innovation? A mindset for innovation, and asking "what if?" asking "what wows?" and "what works?"	8
V.	Reverse Engineering Introduction - Forward Engineering Design, Design Thought and Process, Design Steps; Reverse Engineering Leads to New Understanding about Products; Schematic Drawings and Analysis; Reverse Engineering in Computer Applications; Reasons for Reverse Engineering - Reverse Engineering Process - Step by Step - Case Study. List of Lab Experiments <ol style="list-style-type: none"> 1) Enterprise Design Thinking - Listening 2) Enterprise Design Thinking – HMW 3) Enterprise Design Thinking - User Research 4) Enterprise Design Thinking – Reflect 5) Enterprise Design Thinking – Ideation 6) Enterprise Design Thinking – Storyboarding 7) Enterprise Design Thinking – 6 Thinking Hat 8) Enterprise Design Thinking – Prototyping 9) Enterprise Design Thinking – User Feedback 10) Enterprise Design Thinking – Playbacks 	8
Course Outcomes as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Examine ³ Design Thinking concepts and principles	
CO 2	Understand ² and apply enterprise Design thinking	
CO 3	Experiment ⁵ the methods, processes, and tools of Design Thinking	
CO 4	Apply ³ the Design Thinking approach and model to real world situations	
CO 5	Apply ³ and Understand Reverse and Forward Engineering	
Text Books:	<ul style="list-style-type: none"> • Yayici Emrah (2017): Design Thinking Methodology. • Ling Daniel (2016): Complete Design Thinking Guide. 	
Reference Books:	<ul style="list-style-type: none"> • West David, Rikner Rebecca (2017): Design Thinking: The Key to Enterprise Agility, Innovation, and Sustainability: Author's press 	

	<p>international.</p> <ul style="list-style-type: none">• Raja Vinesh and Fernandes Kiran J. (2008): Reverse Engineering: An Industrial Perspective, London: Springer.
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DISCIPLINE SPECIFIC ELECTIVE-I

COURSE CODE	INTRODUCTION TO COMPUTATIONAL THINKING	Total Lecture: 45 Practical: 15
CS20B108	(LTP=3-0-2=4)	

Course Objectives:

The aim of this course is hence to take students with no prior experience of thinking in a computational manner to a point where they can derive simple algorithms and code the programs to solve some basic problems in their domain of studies. In addition, the course will include topics to appreciate the internal operations of a processor, and raise awareness of the socio-ethical issues arising from the pervasiveness of computing technology.

UNIT	CONTENTS	HOURS
I.	<p>Computer Networking: Introduction, Goals, ISO-OSI Model, Functions of Different Layers. Internetworking Concepts, Devices, TCP/IP Model. Introduction to Internet, World Wide Web, E- commerce</p> <p>Computer Security Basics: Introduction to viruses, worms, malware, Trojans, Spyware and Anti- Spyware Software, Different types of attacks like Money Laundering, Information Theft, Cyber Pornography, Email spoofing, Denial of Service (DoS), Cyber Stalking,, Logic bombs, Hacking Spamming, Cyber Defamation, pharming Security measures Firewall, Computer Ethics & Good Practices, Introduction of Cyber Laws about Internet Fraud, Good Computer Security Habits,</p>	10
II.	<p>CT concept – Abstraction, Decomposition, Pattern recognition, Algorithm, Limit of computing, Analysis of Algorithm Complexity, Space and time Complexity, code optimization.</p>	10
III.	<p>Human intelligence and artificial intelligence, introduction, Need of AI and its application. Introduction to Internet of thing, characteristics, benefits, hardware and its application. Introduction of Data science and its application.</p> <p>Cloud computing: definition, characteristics, service delivery models (IaaS, PaaS and SaaS), cloud deployment models/ types of cloud (public, private, community and hybrid clouds), Pros and Cons of cloud computing. Edge and Fog Computing, Quantum Computers. Introduction of Big Data and Hadoop.</p>	9
IV.	<p>Data base Management System: Introduction, File oriented approach and Database approach, Data Models, Architecture of Database System, Data independence, Data dictionary, DBA, Primary Key, Data definition language and Manipulation Languages</p>	8
V.	<p>Computer: Definition, Classification, Organization i. e. CPU, register, Bus architecture, Instruction set, Memory & Storage Systems, I/O Devices, and System & Application Software. Computer Application in E-Business, Bio-Informatics, health Care, Remote Sensing & GIS, Meteorology and Climatology, Computer Gaming, Multimedia and Animation etc.</p> <p>Operating System: Definition, Function, Types, Management of File, Process & Memory. Introduction to MS word, MS PowerPoint, MS Excel</p> <p>List of Experiment:</p> <ol style="list-style-type: none"> 1. Study and practice of Internal & External DOS commands. 2. Study and Practice of MS windows –Folder related operations, My-Computer, window explorer, Control Panel, 3. Creation and editing of Text files using MS-word. 	8

	4. Creation and operating of spreadsheet using MS-Excel. 5. Creation and editing power-point slides using MS-power point. 6. Study of the features of firewall in providing network security and to set Firewall Security in windows. 7. Study of different types of Network cables and practically implement the cross-wired cable and straight through cable using clamping tool. 8. Connect the computers in Local Area Network. 9. Case Study of Google App Engine. 10. Case Study of Different internetworking devices.	
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Explain⁴ the internal operation of a basic processor, how a program is executed by a computer and computing trends.	
CO 2	Express² basic programs based on the programming language used in the course.	
CO 3	Formulate a problem and express² its solution in such a way that a computer can effectively carry it out. (i. e. equip you with CT skills)	
CO 4	Apply³ the CT concepts on case studies/problem-based scenarios through hands-on practice of the CT process.	
CO 5	Associate² knowledge of Microsoft office suit and have hands on it.	
Text Books	<ul style="list-style-type: none"> Forouzan Behrouz A. (2007): Data communication & networking, fourth edition, Noida: MC Graw-Hill Korth Henry F (1997): Data base system concept, 6th edition, Noida: McGraw-Hill Education. . 	
Reference Books	<ul style="list-style-type: none"> Malhotra T D (2020): New trends in computer, 1st edition, Delhi: Evergreen Publications. 	

DISCIPLINE SPECIFIC ELECTIVE-I

COURSE CODE	INTRODUCTION TO DIGITAL TECHNOLOGY	Total Lecture: 45 Practical: 15
CS20B109	(LTP=3-0-2=4)	
Course Objectives: This course is designed for students to understand, communicate, and adapt to a digital world as it impacts their personal life, society, and the business world. Various forms of technologies will be highlighted to expose students to the emerging technologies impacting the digital world. Professional communication skills and practices, problem-solving, ethical and legal issues, and the impact of effective presentation skills are taught in this course as a foundational knowledge to prepare students to be career ready. The knowledge and skills taught in this course build upon each other to form a comprehensive introduction to digital world.		
UNIT	CONTENTS	HOURS
I.	Introduction to Internet, WWW and Web Browsers: Basic of Computer networks; LAN, WAN; Concept of Internet; Applications of Internet; connecting to internet; What is ISP; Knowing the Internet; Basics of internet connectivity related troubleshooting, World Wide Web; Web Browsing software’s, Search Engines; Understanding URL; Domain name; IP Address; Using E-governance website	10
II.	Search Engine, The Mission of Search Engines, Types of SE, Need of SE, How search engines works, Major functions of a search engine, Popular Search Engines, Click Tracking: How Users Click on Results, Natural Versus Paid, Understanding Search Engine Results, Algorithm-Based Ranking Systems: Crawling, Indexing, and Ranking, Determining Searcher Intent and Delivering Relevant, Fresh Content, Analyzing Ranking Factors, Web Traffic, Different types of keywords, Google trends & insights, Steps in Search Engine.	10
III.	Introduction and Types of websites, Components of web site, Websites vs. Portals, Domain rank, Architecture of Website, Website Designing Basics, Essentials of good website designing, Usability and User Experience in Website, Domain, Importance of Domain Names and Value, URL renaming/re-writing, Hosting, Hosting Selection, Difference between dynamic & static website, Creating Robots file & sitemaps, Google webmaster tools.	9
IV.	Introduction to Social Media, merits & Demerits of Social Media, Social Media Marketing, Social Media Strategy and Planning, Social Media Measurement, Content Strategy, Social Media Sites, Face book Account Creation, Face book Page Creation, Business Promotion, About Instagram- Live, Reels, LinkedIn, Twitter, Social Media management and measurement tools, a social media audit tools.	8

V.	Introduction –Content, Art of Writing, Type of Contents, Promotion of contents, What is Blogging, Promotion of Blogs, Submission of Blogs, Different platforms for Blogs (BlogSpot, word press, Type Pad), Advantage of Blogs, Career as a Blogger, Popular Blogs, Blog vs. Article. How to Create and Manage an Account on different Platforms, How to Get audience, Social Sharing & Comments, How to Optimize Submissions,	8
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Explain² , research, and present findings on positions and career paths in technology and the impact of technology on chosen career area.	
CO 2	Understand² effective professional communication skills (oral, written, and digital) and practices that enable positive customer relationships.	
CO 3	Identify and utilize³ appropriate technology.	
CO 4	Understand² , communicate, and adapt to a digital world.	
CO 5	Explain² the basic components of computer networks.	
Text Books	<ul style="list-style-type: none"> ISRD Group (2011): Internet Technology & Web Design, New Delhi, TMH Education. Jan Zimmerman (2017): Social Media Marketing ALL IN ONE For Dummies, 4th Edition, Noida: Wiley. Tannenbaum Andrew S (2012): Computer Network, 5th Edition, UK: Pearson Education. 	
Reference Books	<ul style="list-style-type: none"> McDonald Jason (2020): Social media Marketing Workbook, 1st Edition: Independent Published. 	

COURSE CODE	PROJECT BASED LEARNING-I	Total Lecture: 30 Practical: 30
PB20B101	(LTP=0-0-4=2)	
Course Objectives:		
<ul style="list-style-type: none">Integrating the knowledge and skills of various courses on the basis of multidisciplinary projectsDevelop the skill of critical thinking and evaluation.To develop 21st century success skills such as critical thinking, problem solving, communication, collaboration and creativity/innovation among the students.To enhance deep understanding of academic, personal and social development in students.Employ the specialized vocabularies and methodologies.		
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Apply ³ a sound knowledge/skills to select and develop their topic and project respectively.	
CO 2	Develop ⁶ plans and allocate roles with clear lines of responsibility and accountability.	
CO 3	Design ⁶ solutions to complex problems following a systematic approach like problem identification, formulation and solution.	
CO 4	Collaborate ⁶ with professionals and the community at large in written and in oral forms	
CO 5	Correlate ⁴ the knowledge, skills and attitudes of a professional.	
General Guidelines:	<ul style="list-style-type: none">PBL will be an integral part of UG/PG Programs at different levels.Each semester offering PBL will provide a separate Course Code, two credits will be allotted to it.Faculty will be assigned as mentor to a group of 30 students minimum by HoS.Faculty mentor will have 4 hours/week to conduct PBL for assigned students.Student will select a topic of their choice from syllabus of any course offered in respective semester (in-line with sustainable development goals):Student may work as a team maximum 3 or minimum 2 members for single topic.For MSE, student's performance will be assessed by panel of three experts either from other department/school, or from same department/school based on chosen topic. This will be comprised of a presentation by student followed by viva-voce. It will be evaluated for 30 marks.20 marks would be allotted for continuous performance assessment by concerned guide/mentor. <p>For ESE, student will need to submit a project report in prescribed format, duly signed by concerned guide/mentor and head of the school. The report should be comprised of following components:</p> <ol style="list-style-type: none">1. Introduction2. Review of literature3. Methodology4. Result and Discussion5. Conclusion and Project Outcomes6. References <ul style="list-style-type: none">Student will need to submit three copies for	

	<ol style="list-style-type: none">1. Concerned School2. Central Library3. Self <ul style="list-style-type: none">• The integrity of the report should be maintained by student. Any malpractice will not be entertained.• Writing Ethics to be followed by student, a limit of 10 % plagiarism is permissible. Plagiarism report is to be attached along with the report.• Project could be a case study/ analytical work /field work/ experimental work/ programming or as per the suitability of the program.
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COURSE CODE	YOGA AND MEDITATION-I	Practical: 15
IY20B101	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<ul style="list-style-type: none"> • To practice mental hygiene. • To possess emotional stability. • To integrate moral values. • To attain higher level of consciousness. It will prepare the students physically and mentally for the integration of their physical, mental and spiritual faculties so that the students can become healthier, saner and more integrated members of the society and of the nation 	15

COURSE CODE	GREEN CREDIT-I	Practical: 15
GC20B101	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<p>Green Credit helps in self-discipline and self-control, leading to immense amount of awareness, concentration and higher level of consciousness. Main objective are:</p> <ul style="list-style-type: none"> • To provide the basic practical understanding about plantation. • To familiarize the various issues related with plantation and associated problems. • To make a bonding between tree and students. • Preparing basic awareness about the environmental issues confronted by the humanity in the present global scenario and to equip the students to understand the environmental movements and basic of plantations. 	15

SANJEEV AGRAWAL GLOBAL EDUCATIONAL (SAGE) UNIVERSITY, BHOPAL

Syllabus

for

Bachelor of Technology CSE (Hons) –Artificial Intelligence

II Semester



School of Advanced Computing

COURSE CODE	ENTREPRENEURSHIP DEVELOPMENT	Total Lecture: 30
UC20B202	(LTP=2-0-0=2)	
Course Objectives:		
Develop understanding and confidence in students to venture into entrepreneurship by giving them baseline understanding of the various aspects impacting decision making on various frontiers as faced by an enterprise		
UNIT	CONTENTS	HOURS
I.	Introduction: Entrepreneur – meaning, evolution, importance, qualities, nature, types, traits. Entrepreneurship development - its importance, role of Entrepreneurship. Entrepreneurial environment, culture and stages in entrepreneurial process, changing dimensions in entrepreneurship – Digital entrepreneurship. Entrepreneur Vs. Intrapreneur, Entrepreneur Vs. Entrepreneurship, Entrepreneur Vs. Manager; Role of Entrepreneur in Indian economy and developing economies with reference to Self-Employment Development Entrepreneurial Culture	7
II.	Starting A New Venture: Generating business idea – sources of new ideas, methods of generating ideas, opportunity recognition. Choice of the organization: Sole Proprietorship, partnerships, Joint Stock Co. , Co-Operatives Family Business – meaning, characteristics, importance, types and models. Growing and evolving family business – Complexity of family enterprise – Diversity of successions; Different Dreams and challenges. Feasibility study – market feasibility, technical/operational feasibility, financial feasibility, environmental scanning, competitor and industry analysis. Drawing business plan - preparing project report, presenting business plan to investors.	7
III.	Financing and Managing New Venture: Financing and Managing the new venture, Source of capital, Record Keeping, financial controls, Marketing and sales control. Internet advertising Features and evaluation of joint ventures. Basic Government Procedures to be complied with; Policies governing SMEs – Steps in setting up a small unit. Type of business- Large Scale/ MSME; Judging Funding requirements of the business; New Generation Funding sources- Venture Capital Funding, SME Funding, Angel Investors etc	5
IV.	Institutional support and government initiatives for Entrepreneurs': Role of Directorate of Industries, Role of following agencies in the Entrepreneurship Development - District Industries Centers (DIC), Industrial Development Corporation (IDC), State Financial Corporation's (IFCs), Commercial Banks, Small Scale Industries Development Corporations (SSIDCs), Khadi and Village Industries Commission (KVIC), Industries Service Institute (SISI), NABARD, National Small Industries corporation (NSIC), Small Industries Development, Bank of India (SIDBI) and other relevant institutions / organizations. Role of Central Government and State Government in promoting Entrepreneurship - Introduction to various incentives, subsidies and grants.	6
V.	New Venture Expansion and Exit Strategies: Joint Ventures, Acquisitions, mergers, franchising, public issues, right issues, bonus issues and stock issues. Exit Strategies, Reasons for exiting and long and short term preparation, CSR, Dimensions of CSR	5
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Develop ³ managerial qualities and competencies of an entrepreneur.	

CO 2	Acquaint ² himself with the challenges of starting a new venture and the process of setting up a business.
CO 3	Build ³ essential skills and creativity needed to build teams and work in and with them.
CO 4	Know ¹ the essential procedure and funding avenues for setting up a new business.
CO 5	Learn ¹ the various government initiatives and accordingly plan for his business.
Text Books	<ul style="list-style-type: none"> • Varshainey G. K. (2019): Fundamental of Entrepreneurship, Bangalore: Sahitya Bhawan Publications. • Bharti, A. N. , Tripathi Pramodh Kumar (2021-22): Fundamental of Entrepreneurship Agra, U. P. : Rajeev Sahitya Bhawan Publication, SBPD Publication. • H. Nandan (2013): Fundamental of Entrepreneurship, New Delhi, Delhi, Third Edition: PHI Learning. • K. Nagarajan. (2017): Project Management, Second Edition, New Delhi: New Age International,
Reference Books	<ul style="list-style-type: none"> • Peters Hisrich (2017): Entrepreneurship, Tenth Edition, Noida: Mc Graw Hills. • Berger Brigitt (1991): The Culture of Entrepreneurship, Chennai: ICS Pt. • Steven Brandt (1997): Entrepreneuring: 10 Commandments for Building a Growth Company (Build Your Business Guides), Third Edition, Singapore: Archipelago Pub. • Gurmit Narula (2002): The Entrepreneurial Connection, Noida: Tata McGraw Hills.

COURSE CODE	ENGINEERING DRAWING	Total Lecture: 45 Practical: 15
ME20B105	(LTP=3-0-2=4)	
Course Objectives: This course is design to develop understanding of Engineering Drawing to undergraduate students. It covers various areas of engineering drawing. Principle program outcomes of the course are listed below: <ul style="list-style-type: none">To prepare you to design a system, component, or process to meet desired needs within realistic constraints such as economic, environmental, social, political, ethical, health and safety, manufacturability, and sustainabilityTo prepare you to communicate effectivelyTo prepare you to use the techniques, skills, and modern engineering tools necessary for engineering practice.		
UNIT	CONTENTS	HOURS
I.	Introduction to Engineering Drawing Principles of Engineering Graphics and their significance, usage of Drawing instruments, Conic sections ellipse, parabola, Hyperbola (General method only); Cycloid, Epicycloid, Hypocycloid and Involute; Scales – Plain, Diagonal, Vernier Scales and scale of chords.	10
II.	Orthographic Projections, Principles of Orthographic Projections- Conventions - Projections of Points and lines inclined to both planes; Projections of planes inclined Planes	10
III.	Projections of Regular Solids those inclined to both the Planes, Sections and Sectional Views of Right Angular Solids covering, Prism, Cylinder, Pyramid, Cone, Development of surfaces of Right Regular Solids - Prism, Pyramid, Cylinder and Cone.	9
IV.	Isometric Projections, Principles of Isometric projection – Isometric Scale, Isometric Views, Conventions; Isometric Views of lines, Planes, Simple and compound Solids; Conversion of Isometric Views to Orthographic Views and Vice-versa, Conventions.	8
V.	Overview of Computer Graphics covering, listing the computer technologies that impact on graphical communication, Demonstrating knowledge of the theory of CAD software, Auto Cad [such as: The Menu System, Toolbars (Standard, Object Properties, Draw, Modify and Dimension), Drawing Area (Background, Crosshairs, Coordinate System), Dialog boxes and windows, Shortcut menus (Button Bars), The Command Line (where applicable), The Status Bar, Different methods of zoom as used in CAD, Select and erase objects. ; Isometric Views of lines, Planes, Simple and compound Solids.	8
Course Outcome as per Bloom’s Taxonomy		
At the end of the course the students will be able to:		
CO 1	Use ³ the drawing instruments effectively and able to dimension the given figures. Appreciate the usage of engineering curves in tracing the paths.	
CO 2	Understand ² the concept of projection and acquire visualization skills, projection of points.	
CO 3	Define ¹ the basic views related to projections of Solid. To know development of different types of surfaces.	
CO 4	Compare ⁴ & understand isometric projection & Orthographic Projection	
CO 5	Use ² Autocad software.	

Text Books	<ul style="list-style-type: none"> • N. D, Bhatt (2014): Elementary Engineering Drawing, 53rd EDITION, Gujarat: Charotar Publishing House. • Dhawan R. K (2011): Engineering Drawing, 2nd EDITION, New Delhi: S. chand publication. • Agarwal Basant and Agarwal C. M. (2019): Engineering Drawing, New Delhi, TMH publication.
Reference Books	<ul style="list-style-type: none"> • P. S Gill (2013): Engineering Drawing & Engineering Graphics, 3rd Edition, New Delhi: S. K. Kataria & Sons. • Lakshmi narayan L. V. and Vaish R. S (2010): Engineering Graphics, New Delhi: Jain Brothers.

COURSE CODE	BASIC MECHANICAL AND CIVIL ENGINEERING	Total Lecture: 45 Practical: 15
ME20B203	(LTP=3-0-2=4)	
Course Objectives: <ul style="list-style-type: none">To inculcate the essentials of Civil Engineering & Mechanical Engineering field to the students of all branches of Engineering.To provide the students an illustration of the significance of the Civil & Mechanical Engineering Profession in Satisfying societal needs.To provide a comprehensive knowledge of force, work and energy to calculate work done, power required and efficiency for various simple machines.To understand the importance and application of various laws.		
UNIT	CONTENTS	HOURS
VI.	General introduction to Civil Engineering - Introduction to types of buildings, Components of a residential building, Introduction to industrial buildings; Introduction to planning of residential buildings - Simple building plans; Introduction to the various building area terms; Setting out of a building; Surveying – Principles, Objectives, Horizontal measurements with tapes, Ranging; Leveling – Instruments, Reduction of levels; Modern surveying instruments.	10
VII.	Building materials – Bricks, Stone, cement blocks, Cement, Cement mortar, Steel; Building construction – Foundations, Brick masonry, Roofs, Floors, Decorative finishes, Plastering, Paints and Painting.	10
VIII.	Fundamental Concepts and Definitions: Definition of Thermodynamics, System, surrounding and universe, Phase, Concept of continuum, Macroscopic & microscopic point of view. . Thermodynamic equilibrium, Property, State, Path, process, Cyclic process, Energy and its form, Work and heat, Enthalpy. Laws of thermodynamics: Zeroth law, First law of thermodynamics. Concept of processes, Second law: Essence of second law, Thermal reservoir, Heat engines, COP of heat pump and refrigerator. Statements of second law, Carnot cycle.	9
IX.	Properties of steam and thermodynamic cycles: Properties of steam, Use of property diagram, Steam tables, Processes involving steam in closed and open systems. Working Principle of low pressure boiler. Equivalent evaporation & efficiency of boiler, Introduction to I. C. Engines: Two, four stroke S. I. and C. I. engines. Carnot cycle, Otto Cycle, Diesel cycle.	8
X.	Fluids: Fluid properties pressure, density and viscosity etc. Types of fluids, Newton’s law of viscosity, Pascal’s law, Only working principle of Hydraulic machines, pumps, turbines, Reciprocating pumps . Refrigeration & Air Conditioning: History, scope & application of refrigeration, VCRS system, VARS system, introduction & concept of air conditioning system. List of Experiments: <ol style="list-style-type: none">Study of various types of Boilers.Study of four stroke petrol Engines.Study of four stroke diesel Engines. .Study of two stroke petrol Engines.Study of Two stroke diesel Engines.Study of different types of Boilers Mountings.To determine normal consistency of cementTo determine compressive strength of cement & concreteTo determine soundness of cement	8

	10. To determine water absorption of Aggregate & Brick 11. To perform particle size analysis of aggregate. 12. Horizontal measurement & Ranging.	
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Illustrate² the fundamental aspects of Civil Engineering.	
CO 2	Demonstrate³ the concepts of surveying for making horizontal and vertical measurements.	
CO 3	Define¹ basic thermodynamics concepts like system, path process cycle etc. Explain the laws of thermodynamics and apply them to closed, study flow systems.	
CO 4	Describe² the properties of pure substance and their changes during phase transformations.	
CO 5	Evaluate³ the thermal performance of different heat engines and refrigeration cycles and calculate efficiency/coefficient of performance. Calculate the Fluid properties, Stability of floating bodies and hydrostatic forces on surfaces	
Text Books	<ul style="list-style-type: none"> • Ramamrutam S. & Narayanan R. (2013): Basic Civil Engineering, Delhi: Dhanpat Rai Publication. • Basak N N. (2017): Surveying, 2nd edition, Noida: McGraw Hill • Rajput, R. K. (2018): Thermal Engineering, New Delhi: Laxmi Publication. • Rajput R. K. (2017): Fluid Mechanics, 6th edition New Delhi: S. Chand Pub. 	
Reference Books	<ul style="list-style-type: none"> • Rangwala, S. C. and Dalal K. B (2013): Building Construction, Gujarat: Charotar Publishing house Kandya. • Nag P. K (2015): Engineering Thermodynamics, Noida: TMH. • Bansal R. K. (2014): Fluid Mechanics, New Delhi: Laxmi Publications. 	

COURSE CODE	ENGINEERING MATHS - II	Total Lecture: 60
MA20B204	(LTP=4-0-0=4)	
Course Objectives: The objective is to acquaint the students with basic knowledge of Ordinary and Partial Differential Equations, Calculus of complex functions, Laplace and Inverse Laplace Transform, and Sequences and Series and specifically Fourier Series. The course provides good introduction and understanding about the following: <ul style="list-style-type: none">• The concept and understanding of different analytical techniques of solving first and higher order ordinary and partial differential equations.• Introduce the tools of differentiation and integration of functions of complex variable that are used in various techniques dealing engineering problems.• The concept of Laplace and Inverse Laplace Transform and its application.• The method of testing convergence of sequences and series and concept of Fourier series.		
UNIT	CONTENTS	HOURS
I.	Differential Equation of First Order and Higher Degree, Linear Differential Equation with Constant Coefficient of Higher Order, Cauchy’s Differential Equation, Method of Variation of Parameter, Simultaneous Differential Equation, Introduction to series solution method.	12
II.	Formation of first and second order partial differential equations. Linear & Non-Linear partial differential equation of First Order, Homogeneous & Non-Homogeneous Linear P. D. E with constant coefficient of Higher Order, Separation of Variables, Wave equation & Heat Equation.	12
III.	Analytic functions, C-R equations, necessary and sufficient conditions, Harmonic conjugates, Milne’s method, complex line integration, Cauchy’s theorem for simply and multiply connected domains, Cauchy’s integral formula for the derivatives of an analytic function, Taylor series, Laurent series, Zeros and poles of a function, residue at a singularity, Residue theorem, its applications for the Evaluation of Real Definite Integral.	12
IV.	Laplace and inverse Laplace transform of some standard functions, Shifting theorems, Laplace transform of derivatives and integrals. Convolution theorem. Laplace transform of periodic functions, error functions, Heaviside unit step function and Dirac delta function. Solution of differential equation by using Laplace transforms.	12
V.	Sequences, Series, Convergence, Tests for convergence of series (Comparison tests, D’Alembert’s Ratio test, Integral test, Raabe’s, Cauchy’s Root test, Logarithmic), Fourier series: Half range sine and cosine series.	12
Course Outcome as per Bloom’s Taxonomy		
CO 1	Define ¹ and differentiate between ordinary and partial differential equations and solve different boundary value problems in engineering	
CO 2	Define ¹ functions of complex variable, their differential and integral calculus and utilize it in evaluating real integrals	
CO 3	Understand ² and apply Laplace transformation in finding solution of differential equations in engineering	

CO 4	Evaluate⁵ the convergence or divergence of various sequences and series utilizing appropriate tests.
CO 5	Formulate⁶ and find solution of more complicated engineering problems.
Text Books	<ul style="list-style-type: none"> • Grewal B. S (2017): Higher Engineering Mathematics, 43rd Edition, Delhi: Khanna Publishers. • Das H. K. (2019): Advanced Engineering Mathematics, New Delhi, 22nd Edition: S Chand. • Jain R. K. and Iyenger S. R. K. (2016): Advanced Engineering Mathematics, 5th Edition, New Delhi. : CRC Press, Narosa Publishing House.
Reference Books	<ul style="list-style-type: none"> • Kreyszig E. (2011): Advanced Engineering Mathematics, 9th edition, U. K.: John Wiley and Sons, Inc. , • Poole D. (2005): Linear Algebra: A Modern Introduction, 2nd Edition: Brooks/Cole. • Ramana B. V(2010): Higher Engineering Mathematics, 11thReprint. , New Delhi: Tata McGraw Hill.

COURSE CODE	PROGRAMMING PRACTICE –II	Practical: 30
CS20B205	(LTP=0-0-4=2)	
Course Objective: The objective of course is to develop programming skills of students, using object oriented programming concepts, learn the concept of class and object using C++ and develop classes for simple applications.		
UNIT	CONTENTS	HOURS
I.	Introduction to Programming – Program and Programming –Programming Languages –Types of software's, Operating Systems –Dos commands –Basic Linux commands and vi editor – Compiler, Interpreter, Loader and Linker Fundamentals in C++ –History of 'C++' – Migrating from procedural oriented language –to object oriented languages Program –Keywords –Variables –Constants –Data type –Operators –Manipulators and uses – Basic Structure of a 'C++' program	5
II.	Control statements –Conditional Control Statements –if –if-else –nested if-else – else-if ladder –Multiple Branching Control Statement –switch-case –Loop Control Statements –while –do-while –for –Nested Loops –Jump Control statements –break –continue –goto –exit –return –Programming Examples –FAQ's	6
III.	Pointer array Reference –pointer variable –Reference variable/alias variables? – Reference to Reference variable? –Reference to array? –Reference vs normal variable? –Reference vs pointer variable? –1D and 2D Arrays –What is dynamic memory allocation? –The new and delete operator –new vs malloc –delete vs free – Dynamic 1D and 2D Arrays	7
IV.	Function –What is function ? –Why function ? –Advantages of using functions – Function Prototype –Defining a function –Calling a function –Actual and Formal Arguments –Types of functions –Parameter Passing Techniques –Call by Value – Call by Reference –Call by Pointer –Return statement –Returning More than one value From A Function –Return by value mechanism –Return by pointer mechanism –Return by reference mechanism –Inline Functions –Default Arguments –Function Overloading –Lambda function. –Recursion	6
V.	Introduction to oops –C structure vs C++ structure –Class –Object –Encapsulation –Abstraction –Polymorphism –Inheritance –Message Passing Classes and Objects – Declaring / defining classes –Data members and member functions –Access specifiers: public and private and protected –Creating objects of a class –Pointers to object –Implicit this pointer –Static data members –Static member functions – Passing objects to a member function –Returning objects from a member function – Friend functions –Friend classes –Nested classes –Local classes –The const member functions –The const objects –Array of objects –static objects –inline functions. List of practical <ol style="list-style-type: none"> 1. Write a program to prints numbers, alphabets and special characters on the output screen. 2. Write a program to that accept age in years from user as input and displays his age in months and days. 3. Write a program that demonstrates the use of arithmetic and assignment operators by getting two numbers from user. 4. Write a program that to calculate area of circle, square, rectangle and triangle using switch-case statements 5. Write a program to that accepts number from user and displays all the factors of that number. 6. Write a program that accepts a number from keyboard and find its factorial. 7. Write a program that accepts 9 numbers in form of matrix and display 	6

	<p>transpose of that matrix.</p> <ol style="list-style-type: none"> 8. Write a program to count number of words in a sentence. 9. Write a program to create structure of book which contains book title, author name, publication and price as its members and displays book records for n books. 10. Write a program which accepts value of base and power from user and displays its value (base^{power}) using UDF. 11. Write a program which should work like a strlen function using UDF. 12. Write a program that demonstrates the basic class program to get department, name and salary of an employee. 13. Create a class “Bank_Account” that contains Depositor_Name, Acc_No, Acc_type, Balance as its data members. Also create member functions for account creation, deposit, withdraw and balance inquiry for class. Demonstrate its use in main. 14. Define a class “Time” that contains following data members and member functions. <ol style="list-style-type: none"> 15. Data members: <ol style="list-style-type: none"> 1. Hours 1. Minutes 2. Seconds 16. Member Functions: <ol style="list-style-type: none"> 1. To get time from user 1. To display time on the screen 2. To calculate sum of two time objects 17. Write a program that can read values of Time for two objects T1 and T2, calculate sum and display sum using defined member functions 18. Create class “Sales” having following data members and member functions: 19. Data Members: <ol style="list-style-type: none"> 1. Name of Salesman 2. Sales of Salesman 20. Member functions to calculate commission <ol style="list-style-type: none"> 1. Commission is Rs. 10 per thousand if sales are at least Rs. 25000 or more 2. Commission is Rs. 5 otherwise 21. Write a program that calculate and print name and sales of salesman. 22. Write a program to count number objects created for particular class using constructor. 23. Create class “Person” having a two data members as person name and nationality. Also create two constructors for this class in which one has two arguments and second has one argument. 24. Write a program to declare two classes, each one have one int data member. Find the sum of data members of both classes using friend function. Create suitable objects and functions 25. Create Class “Circle” having radius as data member, constructor and member function to calculate area of circle. Class should overload == operator to compare two circle objects whether they are equal in radius. 26. Implement following class relationship and test with main class. 27. Vehicle <ol style="list-style-type: none"> 1. Two-Wheeler <ol style="list-style-type: none"> a. Bike b. Bicycle 2. Four-Wheeler <ol style="list-style-type: none"> a. Car b. Truck c. Taxi 	
Course Outcome as per Bloom’s Taxonomy		
At the end of the course the students will be able to:		

CO1	Implement ³ the algorithms and draw flowcharts for solving Mathematical and Engineering problems.
CO2	Demonstrate ² an understanding of computer programming language concepts.
CO3	Define ¹ data types and use them in simple data processing applications also he/she must be able to use the concept of array of structures. Student must be able to define union and enumeration user defined data types.
CO4	Design ⁶ and develop Computer programs, analyzes, and interprets the concept of pointers, declarations, initialization, operations on pointers and their usage.
CO5	Develop ⁶ confidence for self education and ability for life-long learning needed for Computer language.
Text Books	<ul style="list-style-type: none"> • Schildt Herbert (2017): The complete reference, C++, 4th edition, Noida: Mcgraw Hill. • Bjarne (2018): A Tour of C++ 2nd edition, Boston: Addison-Wesley.
Reference Books	<ul style="list-style-type: none"> • Lafore Robert (2008): Object oriented programming in C++, U. K. : Pearson. • Balagurusamy E. (2020): Object oriented programming with C++, Eighth edition: Mcgraw Hill

COURSE CODE	WORKSHOP PRACTICE	Practical30
ME20B206	(LTP=0-0-4=2)	
Course Objectives: The course on Engineering Workshop Practice is intended to expose engineering students to different types of manufacturing / fabrication processes, dealing with different materials such as metals, ceramics, plastics, wood, glass etc. While the actual practice of fabrication techniques is given more weightage, some lectures and video clips available on different methods of manufacturing are also included.		
UNIT	CONTENTS	HOURS
I.	Carpentry Shop: Timber: Type, Qualities of timber disease, Timber grains, Structure of timber, Timber, Timber seasoning, Timber preservation . Wood Working tools: Wood working machinery, joints & joinery. Various operations of planning using various carpentry planes sawing & marking of various carpentry joints. Suggested Jobs: Name Plate, Any of the Carpentry joint like mortise or tennon joint	7
II.	Fitting Shop: Study and use of Measuring instruments, Engineer steel rule, Surface gauges caliper, Height gauges, feeler gauges, micro meter. Different types of files, File cuts, File grades, Use of surface plate, Surface gauges drilling tapping Fitting operations: Chipping filling, Drilling and tapping. Suggested Jobs: Preparation of job piece by making use of filling, sawing and chipping, drilling and tapping operations.	6
III.	Foundry: Pattern Making: Study of Pattern materials, pattern allowances and types of patterns. Core box and core print. Use and care of tools used for making wooden patterns. Moulding: Properties of good mould & Core sand, Composition of Green, Dry and Loam sand. Methods used to prepare simple green and bench and pit mould dry sand bench mould using single piece and split patterns.	6
IV.	Practice on electric arc welding, Practice on oxy-acetylene gas welding, Introduction and demonstration on submerged arc welding, Metal Forming: Demonstration of deep drawing and other forming process .	6
V.	Introducing to various machine tools and demonstration on machining, Making a steel pin as per drawing by machining in centre lathe, External screw thread on lathe, Making a cast iron Vee block by shaping, Making a regular polygon prism (MS)/ hexagon by milling machine, Slot fitting by milling machine, Study of machining in machining in machining centre (CNC), Study of Electro discharge machining (EDM):	5
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Define ¹ the ability to design and model different prototypes in the carpentry trade such as Cross lap joint, Dove tail joint	
CO 2	Understand ² modern manufacturing operations, including their capabilities, limitations, and how to design economically.	
CO 3	Describe ² to assess the working conditions of any machining process and thus calculating the actual forces involved.	
CO 4	Demonstrate ³ appropriate equipment and consumables for required application and also to apply knowledge of tools required for getting an object of required shape and size.	
CO 5	Explain ² to design and model various basic prototypes in the trade of Welding such as Lap joint, Lap	

	Tee joint, Edge joint, Butt joint and Corner joint
Text Books	<ul style="list-style-type: none"> • Hajra Choudhury S. K (2008): Elements of workshop Technology Vol. I, Mumbai: Media Promoters. • Hajra Choudhury S. K. (2010): Elements of workshop Technology Vol. II, Mumbai: Media Promoters.
Reference Books	<ul style="list-style-type: none"> • Chapman W. A. J. (2020): Workshop Technology - Part I, Chennai: CBS Publishers. • Chapman W. A. J. (2007): Workshop Technology - Part II, Chennai: CBS Publishers.

DISCIPLINE SPECIFIC ELECTIVE-II

COURSE CODE	INTRODUCTION TO AI & DATA SCIENCE	Total Lecture:30 Practical:15
CS20B207	(LTP=3-0-2=4)	

Course Objectives :

The objective of this course is to teach students the concepts of current main conceptual frameworks at use in AI.

UNIT	CONTENTS	HOURS
I.	Introduction to AI: What is AI, Turing test, cognitive modelling approach, law of thoughts, the relational agent approach, the underlying assumptions about intelligence, techniques required to solve AI problems, level of details required to model human intelligence, successfully building an intelligent problem, history of AI	7
II.	Introduction to Machine Learning: What is Machine Learning, Learning from Data, History of Machine Learning, Big Data for Machine Learning, Leveraging Machine Learning, Descriptive vs Predictive Analytics, Machine Learning and Statistics, Artificial Intelligence and Machine Learning, Types of Machine Learning – Supervised, Unsupervised, Semi-supervised, Reinforcement Learning, Types of Machine Learning Algorithms, Classification vs Regression Problem, Bayesian, Clustering, Decision Tree, Dimensionality Reduction, Neural Network and Deep Learning, Training machine learning systems	7
III.	Introduction to Data Science: Defining Data Science and Big Data, Benefits and Uses of Data Science and Big Data, Facets of Data, Structured Data, Unstructured Data, Natural Language, Machine-generated Data, Graph based or Network Data, Audio, Image, Video, Streaming data, Data Science Process, Applications of AI/DS by domain: Transportation, home/service robots, healthcare, education, low-resource communities, public safety and security, employment and workplace, entertainment, finance, banking and insurance	6
IV.	Role of Artificial Intelligence in Society: Societal challenges AI presents, Ethical and Societal implications, policy and law for AI, fostering dialogue, sharing of best practices Malicious Use of AI: Prevention and Mitigation: Security relevant properties of AI, Security domains and scenarios: digital security, physical security, political security, factors affecting the equilibrium of AI and security	5
V.	Data Science Processes: Six steps of data science processes, define research goals, data retrieval, cleansing data, correct errors as early as possible, integrating – combine data from different sources, transforming data, exploratory data analysis, Data modelling, model and variable selection, model execution, model diagnostic and model comparison, presentation and automation. Introduction to Data Analytics: Working with Formula and Functions, Introduction to Charts, Logical functions using Excel, Analyzing Data with Excel	5

Course Outcome as per Bloom's Taxonomy

At the end of the course the students will be able to:

CO 1	Use ³ of AI, Ethics present and future
CO 2	Understand ² Machine Learning and data science process.
CO 3	Apply ³ AI in the societal upliftment.
CO 4	Identify ³ the malicious use of AI.
CO 5	Understand ² Application of AI by domain, Role of AI in society
Text Books	<ul style="list-style-type: none"> Artificial Intelligence 3e: A Modern Approach Paperback – By Stuart J Russell & Peter Norvig; Publisher – Pearson. Artificial Intelligence Third Edition By Kevin Knight, Elaine Rich, B. Nair – McGrawHill. Artificial Intelligence Third Edition By Patrick Henry Winston – Addison-Wesley Publishing Company

DISCIPLINE SPECIFIC ELECTIVE-III

COURSE CODE	C# PROGRAMMING	Total Lecture: 45 Theory: 30 Practical: 15
CS20B208	(LTP=2-0-2=3)	
Course Objectives: Students will learn to develop simple to advance programs in C# and use appropriate data sources in C# applications		
UNIT	CONTENTS	HOURS
I.	. NET Framework 4. 0 Framework Architecture, Common Language Runtime, Garbage Collection and MSIL, Object Oriented Programming with C# OOPs Concepts, Partial Classes and Partial Methods, Managing Types, Properties, Methods and Parameters, Named Parameters and Optional Parameters, String Handling, Abstract Classes and Interfaces, The Exception Handling in. Net 4. 0	6
II.	C# Advanced Features Delegates and Events, Attributes, Familiarizing Collections and Generics, Language Integrated Query (LINQ), Object and Collection Initializes, Query Expressions, Navigating the File System, Reading and writing files, Compressing Streams, Forming regular expressions, Encoding, Serializing Objects. Multithreading Creating Threads, Managing Thread class, Exploring. Net Assembly Classification of Assembly, Private Assembly and Shared Assembly, The Global Assembly Cache→ Single File Assembly and Multiple File Assembly→ Understanding Reflection→ Creating and Managing Application Domains	7
III.	Creating and Managing Windows Services Creating Windows Services→ Interacting with Windows Services→ Developing Windows Applications with C# Creating a User Interface Application by Using Standard Controls Add and configure a Windows Form. → Manage control layout on a Windows Form. → Managing Form-Properties→ Add and configure a Windows Forms control. → Create and configure menus. → Create event handlers for Windows Forms and controls→ Construct Print documents→ Create a customized Print Preview component→ Implement Globalization and Localization for a windows application→ Implement accessibility Features→ Create and configure MDI forms→ Drag and Drop functionality in C sharp→ Create a User control in c sharp→ Create a composite windows forms control→ Create an extended control by inheriting from existing windows control.	7
IV.	Managing XML Manage XML with XML Document Object Model(DOM)→ Create XML using XML Writer class→ Read and validate XML using XML Reader class→ Designing and Implementing Databases with SQL Server 2008 Introduction to ADO. NET→ Creating Tables and Relationships→ SQL Fundamentals→ Stored Procedures→ Introduction to Data bound Controls→ Insert, Update, Delete, Select commands in both connected and disconnected→ environment	6
V.	WPF Application Fundamentals Windows applications→ Navigation applications / XAML Browser Applications→ Binding to a WPF element→ Transformations- Render, Skew, Rotate→ Create a Windows Forms SetUp application Create Setup using Click once Technology→ Deploy an application using setup project	5
Course Outcome(s) as per Blooms Taxonomy		

At the end of the course the students will be able to:

CO 1	Understand² the concepts and elementary use of. NET and the. NET library.
CO 2	Understand² the syntax and use of C# as a development tool.
CO 3	Use³ C# in desktop and web application development.
CO 4	Use³ newer technologies such as LINQ and WPF.
CO 5	Implement³ the skills in the project.
Text Books	<ul style="list-style-type: none">● Schildt Herbert. (2012): The Complete Reference: C# 4. 0: Tata McGraw Hill● Nagel Christian et al., (2012): Professional C# 2012 with. NET 4. 5, India: Wiley
Reference Books	<ul style="list-style-type: none">● Andrew Troelsen. (2010): Pro C# 2010 and the. NET 4 Platform, Fifth edition● Griffiths Ian, Adams Matthew, Liberty Jesse. (2010): Programming C# 4. 0, Sixth Edition: O'Reilly

DISCIPLINE SPECIFIC ELECTIVE-III		
COURSE CODE	ANALOG & DIGITAL COMMUNICATION	Total Lecture:30 Practical:15
CS20B209	(LTP2-0-2=3)	
Course Objectives: Students will learn Analog and digital communication including techniques of analog and digital modulation and demodulation as well as the transmitter and receiver designs for the communication systems.		
UNIT	CONTENTS	HOURS
I.	Introduction to communication systems: Elements of Communication System, Need for modulation, Technologies in Communication Systems, Signal representation and analysis Noise: External noise, Internal noise, Noise calculations, Noise figure, Noise temperature.	6
II.	Amplitude modulation techniques: Elements of Analog Communication, Amplitude modulation techniques, Generation of AM signals. Angle modulation techniques: Theory of Angle Modulation techniques, Practical Issues in FM, Generation of FM.	6
III.	Radio Transmitters and Receivers: Introduction to Radio Communication, Radio Transmitters, Receiver types, AM receivers, FM receivers, SSB Receivers. Pulse Modulation techniques: Pulse Analog modulation techniques, Pulse Digital Modulation techniques.	7
IV.	Digital Modulation Techniques: Introduction, basic digital modulation techniques: ASK, FSK, PSK. Digital Demodulation techniques : basic digital modulation techniques: ASK, FSK, PSK	7
V.	Spread Spectrum Communications: Introduction to Frequency hopping, Introduction to direct sequence Spread Spectrum, Introduction to CDMA, and Overview of latest trends in digital communication.	5
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Understand² how the analog and digital modulation occurs.	
CO 2	Understand² working of electronic communication system.	
CO 3	Learn¹ the modulation technique	
CO 4	Identify² the communication spectrum	
CO 5	Use³ digital modulation techniques.	
Text Books	<ul style="list-style-type: none">Electronic Communications, Dennis Roddy, John Coolen.Electronic Communication Systems, George Kennedy, Bernard Davis, S R M Prasanna	

Reference Books	<ul style="list-style-type: none">• Modern Digital and Analog Communication Systems, by B. P. Lathi and Zhi Ding
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DISCIPLINE SPECIFIC ELECTIVE-III		
COURSE CODE	DATA ANALYSIS USING PYTHON	Total Lecture:30 Practical:15
CS20B210	(LTP2-0-2=3)	
Course Objectives: The objective of this course is to teach students the concepts of Python Programming Language with Libraries.		
UNIT	CONTENTS	HOURS
I.	Python programming Basic: Python interpreter, IPython Basics, Tab completion, Introspection, %run command, magic commands, matplotlib integration, python programming, language semantics, scalar types. Control flow.	6
II.	Data Structure, functions, files: tuple, list, built-in sequence function, dict, set, functions, namespace, scope, local function, returning multiple values, functions are objects, lambda functions, error and exception handling, file and operation systems	6
III.	NumPy: Array and vectorized computation: Multidimensional array object. Creating ndarrays, arithmetic with numpy array, basic indexing and slicing, Boolean indexing, transposing array and swapping axes, universal functions, array-oriented programming with arrays, conditional logic as arrays operations, file input and output with array	7
IV.	Pandas: Pandas data structure, series, DataFrame, Index Object, Reindexing, dropping entities from an axis, indexing, selection and filtering, integer indexes, arithmetic and data alignment, function application and mapping, sorting and ranking, correlation and covariance, unique values, values controls and membership, reading and writing data in text format	7
V.	Visualization with Matplotlib: Figures and subplots, colors, markers, line style, ticks, labels, legends, annotation and drawing on subplots, matplotlib configuration Plotting with pandas and seaborn: line plots, bar plots, histogram, density plots, scatter and point plots, facet grids and categorical data	5
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Understand ² Python programming	

CO 2	Implement³ Data Structure.
CO 3	Learn¹ Libraries Numpy, Pandas with the use of Data Analysis
CO 4	Learn¹ the visualization libraries.
CO 5	Build⁶ a project using Python.
Text Books	<ul style="list-style-type: none"> • Learning Python: Powerful Object-Oriented Programming by Lutz M - Shroff; Fifth edition • Pandas for Everyone: Python Data Analysis by Daniel Y. Chen - Pearson Education; First edition
Reference Books	<ul style="list-style-type: none"> • Python: The Complete Reference by Martin C. Brown - McGraw Hill Education; Forth edition

COURSE CODE	PROJECT BASED LEARNING-II	Total Lecture: 30 Practical: 30
PB20B201	(LTP=0-0-4=2)	
Course Objectives:		
<ul style="list-style-type: none">Integrating the knowledge and skills of various courses on the basis of multidisciplinary projects.Develop the skill of critical thinking and evaluation.To develop 21st century success skills such as critical thinking, problem solving, communication, collaboration and creativity/innovation among the students.To enhance deep understanding of academic, personal and social development in students.Employ the specialized vocabularies and methodologies.		
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Apply ³ a sound knowledge/skills to select and develop their topic and project respectively.	
CO 2	Develop ⁶ plans and allocate roles with clear lines of responsibility and accountability.	
CO 3	Design ⁶ solutions to complex problems following a systematic approach like problem identification, formulation and solution.	
CO 4	Collaborate ⁶ with professionals and the community at large in written and in oral forms	
CO 5	Correlate ⁴ the knowledge, skills and attitudes of a professional.	
General Guidelines:	<ul style="list-style-type: none">PBL will be an integral part of UG/PG Programs at different levels.Each semester offering PBL will provide a separate Course Code, two credits will be allotted to it.Faculty will be assigned as mentor to a group of 30 students minimum by HoS.Faculty mentor will have 4 hours/week to conduct PBL for assigned students.Student will select a topic of their choice from syllabus of any course offered in respective semester (in-lines with sustainable development goals):Student may work as a team maximum 3 or minimum 2 members for single topic.For MSE, student's performance will be assessed by panel of three experts either from other department/school, or from same department/school based on chosen topic. This will be comprised of a presentation by student followed by viva-voce. It will be evaluated for 30 marks.20 marks would be allotted for continuous performance assessment by concerned guide/mentor. <p>For ESE, student will need to submit a project report in prescribed format, duly signed by concerned guide/mentor and head of the school. The report should be comprised of following components:</p>	

	<ol style="list-style-type: none"> 1. Introduction 2. Review of literature 3. Methodology 4. Result and Discussion 5. Conclusion and Project Outcomes 6. References <ul style="list-style-type: none"> • Student will need to submit three copies for <ol style="list-style-type: none"> 1. Concerned School 2. Central Library 3. Self • The integrity of the report should be maintained by student. Any malpractice will not be entertained. • Writing Ethics to be followed by student, a limit of 10 % plagiarism is permissible. Plagiarism report is to be attached along with the report. • Project could be a case study/ analytical work /field work/ experimental work/ programming or as per the suitability of the program.
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COURSE CODE	YOGA AND MEDITATION-II	Practical: 15
IY20B101	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<ul style="list-style-type: none"> • To practice mental hygiene. • To possess emotional stability. • To integrate moral values. • To attain higher level of consciousness. It will prepare the students physically and mentally for the integration of their physical, mental and spiritual faculties so that the students can become healthier, saner and more integrated members of the society and of the nation 	15

COURSE CODE	GREEN CREDIT-II	Practical: 15
GC20B201	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<p>Green Credit helps in self-discipline and self-control, leading to immense amount of awareness, concentration and higher level of consciousness. Main objective are:</p> <ul style="list-style-type: none"> • To provide the basic practical understanding about plantation. • To familiarize the various issues related with plantation and associated problems. • To make a bonding between tree and students. • Preparing basic awareness about the environmental issues confronted by the humanity in the present global scenario and to equip the students to understand the environmental movements and basic of plantations. 	15

SANJEEV AGRAWAL GLOBAL EDUCATIONAL (SAGE) UNIVERSITY, BHOPAL

Syllabus

for

Bachelor of Technology CSE (Hons) –Artificial Intelligence

III Semester



School of Advanced Computing

COURSE CODE	QUANTITATIVE APTITUDE-I	Total Lecture: 30
UC20B302	(LTP=2-0-0=2)	
Course Objectives: <ul style="list-style-type: none">To enhance the problem solving skillsTo improve the basic mathematical skills.Enable students to manage the placement challenges more effectively		
UNIT	CONTENTS	HOURS
I	Numbers, H. C. F & L. C. M of Numbers, Decimal Fraction, Codingdeductive logic, Data Sufficiency, Directional Sense	6
II	Simplification, Square root & Cube root, Average, Problem onNumbers & Problem on Ages, Percentage	6
III	Profit & Loss, Ratio & Proportion, Height & Distance Partnership, Chain Rule, Time & Work.	6
IV	Deductive Reasoning, Logical Word Sequence, Objective Reasoning, Selection decision tables, Puzzles	6
V	Inductive reasoning- Analogy Pattern Recognition, Classification Pattern Recognition, Coding Pattern Recognition, Number Series Pattern Recognition	6
Course Outcomes as per Bloom’s Taxonomy		
At the end of the course the students should be able to:		
CO1	Make decisions ⁵ based on analysis and critique of quantitative information using proportional reasoning. Students will also effectively justify and communicate their conclusions in ways appropriate to the audience.	
CO2	Solve ³ real-life problems requiring interpretation and comparison of variousrepresentations of ratios (i. e. , fractions, decimals, rates, and percentages):	
CO3	Analyze ⁴ and critique mathematical models and be able to describe theirlimitations.	
CO4	Apply ³ probabilistic reasoning to draw conclusions, to make decisions, and to evaluate outcomes of decisions.	
CO5	Distinguish ⁴ between proportional and nonproportional situations and, whenappropriate, apply proportional reasoning.	
Text Book	<ul style="list-style-type: none">Aggarwal R. S. (2020): Quantitative Aptitude for Competitive Examinations, New Delhi: S. Chand Publication.Gupta D. P. & Burnwal Sanjeet (2020): General Quantitative Aptitude for Competitive Exams II Edition, New Delhi: Disha Publication	
Reference Books	<ul style="list-style-type: none">Agrawal Deepak & Gupta D. P. (2018): Rapid Quantitative Aptitude: WithShortcuts & Tricks for Competitive Exams, New Delhi: Disha PublicationGuha. Abhijit (2016): Quantitative Aptitude for All CompetitiveExaminations VII Edition, Noida: McGraw Hill Education	

COURSE CODE	OPERATING SYSTEM	Total Lecture: 60 Theory: 45 Practical: 15
CS20B301	(LTP= 3 – 0 – 2 = 4)	
Course Objectives: <ul style="list-style-type: none">Provides a comprehensive introduction of Operating System, Process Management, Memory Management, File Management and I/O management.To introduce the concept of Operating system concepts and designs and provide the skillsrequired to implement the services.To describe the trade-offs between conflicting objectives in large scale system design.To develop the knowledge for application of the various design issues and servicesThe purpose of this subject is to cover the underlying concepts Operating System.		
UNIT	CONTENTS	HOURS
I	Introduction to Operating Systems, evolution of OS, OS structure, functions of OS, Different Types of OS, Operating Systems Services: Types of Services, Different ways of providing these Services – Utility Programs, device drivers, System Calls.	8
II	CPU Scheduling: Process Concept, Scheduling Concepts, Types of Schedulers, Process State Transition Diagram, Inter- Process Communication, Scheduling Algorithms, Algorithms Evaluation, Concept of Threads. . Deadlocks: Deadlock Problems, Characterization, Prevention, Avoidance, Recovery. Process synchronization: critical sections, semaphores, monitors, classical problems in synchronization (producer-consumer, readers-writer, dining philosophers, etc	10
III	File Systems: File Concept, User’s and System Programmer’s view of FileSystem, Disk Organization, Tape Organization, Different Modules of a File System, Disk Space Allocation Methods – Contiguous, Linked, Indexed. Directory Structures, File Protection, System Calls for File Management, Disk Scheduling Algorithms.	10
IV	Memory Management: Different Memory Management Techniques –Partitioning, Swapping, Segmentation, Paging, Paged Segmentation, Comparison of these techniques, Techniques for supporting the execution of large programs: Overlay, Dynamic Linking and Loading, Virtual Memory – Concept, Implementation by Demand Paging etc.	10
V	Security & Protection Security Environment, Design Principles Of Security, User Authentication, and Protection Mechanism: Protection Domain, Access Control List Case Studies: Unix/Linux, WINDOWS and other Contemporary Operating Systems.	07
	List of Experiment <ol style="list-style-type: none">Write a program to implement various CPU Scheduling algorithm(FCFS, SJF, Priority, Round robin)Write a program to implement classical inter process communicationproblems (producer consumer, Reader Writers, Dining Philosophers)Write a program to implement &various page replacement algorithms.Write a program to implement & Compare various Disk & Drumscheduling AlgorithmsWrite a program to implement Banker’s algorithms.Case Study: ios, Android, UNIX/LINUX	

Course Outcomes as per Bloom's Taxonomy

At the end of the course the students should be able to:

CO 1	Interpret² the evolution of OS functionality, structures and layers.
CO 2	Apply³ various types of system calls and to find the stages of various process states
CO 3	Design³ a model scheduling algorithm to compute various scheduling criteria.
CO 4	Apply³ and analyze communication between inter process and synchronization techniques.
CO 5	Implement³ page replacement algorithms, memory management problems and segmentation.
Text Books	<ul style="list-style-type: none"> • Silberschatz Avi, Galvin Peter Baer, Greg Gagne. (2012): Operating System Concepts, U. K: Wiley, 9/E. • Stalling William (2012): Operating Systems U. K. : Pearson Education. • Tanenbaum. Andrew S. (2009): Modern Operating Systems 3/e, U. S. : Prentice Hall.
Reference Books	<ul style="list-style-type: none"> • Bach Maurice J. (2015): The Design of Unix Operating System, U. S: Prentice Hall of India. • Bovet D& Cesati M (2019): Understanding the Linux Kernel, United States: O'Reilly, 2/E. • Stalling William (2013): Operating Systems: Internals and Design Principles, 7/E, U. S. : Prentice Hall.

COURSE CODE	DATA STRUCTURE AND ALGORITHMS	Total Lecture: 60 Theory: 45 Practical: 15
CS20B302	(LTP=3-0-2=4)	
Course Objectives: The objective of this course is to: <ul style="list-style-type: none">• Introduce the fundamentals and abstract concepts of data structures.• To design and implement various data structures.• Understand the usage of stacks and queue.• To teach different searching and sorting techniques• Learn how concepts of data structures are useful in problem solving.		
UNIT	CONTENTS	HOURS
I	Introduction: Basic Terminology: Elementary Data Organization, Algorithm, Efficiency of an Algorithm, Time and Space Complexity, Asymptotic notations: Big-Oh, Time-Space trade-off. Abstract Data Types (ADT)Arrays: Definition, Single and Multidimensional Arrays, Representation of Arrays: Row Major Order, and Column Major Order, Application of arrays, Sparse Matrices and their representations. Linked lists: Array Implementation and Dynamic Implementation of Singly Linked Lists, Doubly Linked List, Circularly Linked List, Operations on a Linked List. Insertion, Deletion, Traversal, Polynomial Representation and Addition, Generalized Linked List.	10
II	Stacks and Queues: Abstract Data Type: Primitive Stack operations: Push & Pop, Array and Linked Implementation of Stack in C, Application of stack: Prefix and Postfix Expressions, Evaluation of postfix expression, Recursion, Tower of Hanoi Problem, Simulating Recursion, Principles of recursion, Tail recursion, Removal of recursion Queues, Operations on Queue: Create, Add, Delete, Full and Empty, Circular queues, Array and linked implementation of queues in C, Dequeue and Priority Queue.	9
III	Trees: Basic terminology Binary Trees, Binary Tree Representation: Array Representation and Dynamic Representation, Complete Binary Tree, Algebraic Expressions, Extended Binary Trees, Array and Linked Representation of Binary trees, Tree Traversal algorithms: Inorder, Preorder and Postorder, Threaded Binary trees, Traversing Threaded Binary trees, Huffman algorithm.	9
IV	Graphs: Terminology, Sequential and linked Representations of Graphs: Adjacency Matrices, Adjacency List, Adjacency Multi list, Graph Traversal: Depth First Search and Breadth First Search, Connected Component, Spanning Trees, Minimum Cost Spanning Trees: Prims and Kruskal algorithm. Transitive Closure and Shortest Path algorithm: Warshal Algorithm and Dijkstra Algorithm, Introduction to Activity Networks.	8
V	Searching and Sorting: Sequential search, Binary Search, Comparison and Analysis Internal Sorting: Insertion Sort, Selection, Bubble Sort, Quick Sort, Two Way Merge Sort, Heap Sort, Radix Sort, Practical consideration for Internal Sorting. Search Trees: Binary Search Trees(BST), Insertion and Deletion in BST, Complexity of Search Algorithm, AVL trees, Introduction to m-way Search Trees, B Trees & B+ Trees Hashing: Hash Function, Collision Resolution Strategies Storage Management: Garbage Collection andCompaction.	9

List of Experiments:

1. Write a program that uses functions to perform the following operations on singly linked list i) Creation ii) Insertion iii) Deletion iv) Traversal.
2. Write a program that uses functions to perform the following operations on doubly linked list i) Creation ii) Insertion iii) Deletion iv) Traversal.
3. Write a program that uses functions to perform the following operations on circular linked List i) Creation ii) Insertion iii) Deletion iv) Traversal.
4. Write a program that implement stack (its operations) using i) Arrays ii) Linked list(Pointers):
5. Write a program that implement Queue (its operations) using i) Arrays ii) Linked list(Pointers):
6. Write a program that implements Circular Queue using arrays. ii) Write a program that uses both recursive and non recursive functions to perform the following searching operations for a Key value in a given list of integers: a) Linear search b) Binary search.
7. Write a program that implements the following sorting i) Bubble sort ii) Selection sort iii) Quick sort.
8. Write a program that implements the following i) Insertion sort ii) Merge sort iii) Heap sort.
9. Write a program to implement all the functions of a dictionary (ADT) using Linked List.
10. Write a program to perform the following operations: a) Insert an element into a binary search tree. b) Delete an element from a binary search tree. c) Search for a key element in a binary search tree.
11. Write a program to implement the tree traversal methods
12. Write a program to perform the following operations: a) Insert an element into a AVL tree. b) Delete an element from a AVL tree. c) Search for a key element in a AVL tree.

Course Outcomes as per Bloom's Taxonomy

At the end of the course student will be able to:

CO 1	Use and implement ³ appropriate data structure for the required problems using a programming language such as C/C++.
CO 2	Analyze ³ step by step and develop algorithms to solve real world problems.
CO 3	Implement ³ various data structures viz. Stacks, Queues, Linked Lists, Trees and Graphs.
CO 4	Understand ² various searching & sorting techniques.
CO 5	To apply ³ the learned concepts in various domains like DBMS and Compiler Construction.
Text Books	<ul style="list-style-type: none"> • Horowitz Ellis and Sahani Sartaj: Fundamentals of Data Structures, New Delhi: Galgotia Publication • Kruse R. L. , Leary, Tondo B. P. C. L. : Data Structure and Program Design in C: PHI. • Tenenbaum Aaron, Yedidyah M, Langsam and Moshe Augenstein J. : Data Structures Using C and C++, New Delhi: PHI Publications.
Reference Books	<ul style="list-style-type: none"> • Trembley Jean Paul and G. Sorenson. Paul: An Introduction to Data Structures with applications, Noida: McGraw Hill Publications • R. Kruse et. al.: Data Structures and Program Design in C, U. K. : Pearson Education • Lipschutz. : Data Structures Schaum's Outline Series, New Delhi: TMH

COURSE CODE	JAVA PROGRAMMING	Total Lecture:60 Theory: 30 Tutorial: 15 Practical: 15
CS20B303	(LTP=2-1-2=4)	
Course Objectives: To introduce and understand students to programming concepts and techniques using the Java language and programming environment, class, objects, and their relationships also learn about lifetime, scope and the initialization mechanism of variables and improve the ability general problem solving abilities in programming. Be able to use the Java SDK environment to create, debug and run Java programs and able to develop software for solving problems.		
UNIT	CONTENTS	HOURS
I	Basics of JAVA: Features of Java, JDK, JRE, JVM, variables, data types, Unicode system, operators, keywords, Control statements: if else, switch, for loop, while, do while, break, continue, comments, Classes and Objects: class, objects, methods, constructor, Inheritance, polymorphism, abstraction, encapsulation, Array, Packages, Modifiers, interface.	5
II	String: String class methods, StringBuffer class, StringBuilder class, Immutable class, StringTokenizer class, Java Regex, Wrapper class, Exception Handling: Try-catch block, finally block, throw and throws keyword. File handling: introduction, character Oriented Streams, Byte oriented stream, Writing and reading operations on file, File class Serialization, Deserialization	6
III	Multithreading: Thread States, Priorities and Thread Scheduling, Life Cycle of a Thread, Thread Synchronization, Creating and Executing Threads, Multithreading with GUI, Monitors and Monitor Locks. Nested Classes: Introduction, Advantages of nested classes, Nested classes vs inner classes, Normal Inner classes, Method local inner classes, Anonymous inner classes, Static nested classes, Functional interfaces & lambda expressions, Annotations.	6
IV	Java Collective Frame Work - Data Structures: Introduction, Type-Wrapper Classes for Primitive Types, Dynamic Memory Allocation, Linked List, Stack, Queues, Trees, Generics: Introduction, Overloading Generic Methods, Generic Classes, Collections: Interface Collection and Class Collections, Lists, Array List and Iterator, Linked List, Vector. Collections Algorithms: Algorithm sorts, Algorithm shuffle, Algorithms reverse, fill, copy, max and min Algorithm binary Search, Algorithms add All, Stack Class of Package java. Util, Class Priority Queue and Interface	7

	Queue, Maps, Properties Class, Un-modifiable Collections.	
V	<p>Networking: Introduction, Socket and Server Socket, URL info, Client- Server programming. AWT(Abstract Window Tool Kit): Introduction, Frame class, Different layouts, Components of AWT (TextField, Radio Button, Checkbox.... etc), Event Handling or Event delegation Model, Different types of Listeners. Swings: Difference between Awt and swings, Advantages of swings, Different components of Swings (Text Field, Radio Button, Checkbox.... etc), Event handling in Swings. JDBC(java database connectivity)</p> <p>List of Program: (expandable)</p> <ol style="list-style-type: none"> 1. Installation of J2SDK 2. Write a program to show Scope of Variables 3. Write a program to show Concept of CLASS in JAVA 4. Write a program to show Type Casting in JAVA 5. Write a program to show How Exception Handling is in JAVA 6. Write a Program to show Inheritance 7. Write a program to show Polymorphism 8. Write a program to show Access Specifiers (Public, Private, Protected)in JAVA 9. Write a program to show use and Advantages of CONTRUCTOR 10. Write a program to show Interfacing between two classes 11. Write a program to Add a Class to a Package 12. Write a program to show Life Cycle of a Thread 13. Write a program to demonstrate AWT. 14. Write a program to Hide a Class 15. Write a Program to show Connectivity using JDBC 16. Write a program to demonstrate multithreading using Java. 	6
Course Outcomes as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO1	Identify³ classes, objects, members of a class and relationships among them needed for a specific problem.	
CO2	Solve³ exception related problems and also able to handle and store data indifferent types of files.	
CO3	Apply³ suitable type of data structures to solve problems.	
CO4	Develop³ programs/software working in parallel and utilize maximum CPU time.	
CO5	Develop³ software/programs networking based and store data for further uses.	
Text Books	<ul style="list-style-type: none"> • Schildt Herbert (2017): Java The Complete Reference, 8th edition, New Delhi: TMH. • Sierra Kathy & Bates Bert (2005): Head First Java, 2nd Edition, California: O'Reilly. • E. Balaguruswamy (2008): Programming with Java A Primer, 3rd Edition, New Delhi: TMH. 	
Reference Books	<ul style="list-style-type: none"> • Deitel Harvey M. & Deitel Paul (2000): JAVA, How to Program, 3rd Edition, U. S. : ,PHI, Pearson. • Hughes S. Merlin (1999): Java Network Programming, 2nd Edition, New York: Manning Publications/Prentice Hall. 	

DISCIPLINE SPECIFIC ELECTIVE-IV		
COURSE CODE	PROBABILISTIC MODELING AND REASONING	Total Lecture:45 Theory: 30 Practical: 15
AI20B304	(LTP=2-0-2=3)	
Course Objectives: The course objectives are: <ul style="list-style-type: none">• Apply probabilistic models to solve real-world problems• Design specific models for AI tasks• Perform inference using probabilistic models• Prove relationships between probabilities under different models• Implement core algorithms of different models		
UNIT	CONTENTS	HOURS
I	Introduction to Statistics: Introduction to Statistics. Role of statistics in scientific methods, current applications of statistics. Scientific data gathering: Sampling techniques, scientific studies, observational studies, data management. Data description: Displaying data on a single variable (graphical methods, measure of central tendency, measure of spread), displaying relationship between two or more variables, measure of association between two or more variables.	6
II	Probability Theory: Sample space and events, probability, axioms of probability, independent events, conditional probability, Bayes' theorem. Random Variables: Discrete and continuous random variables. Probability distribution of discrete random variables, binomial distribution, Poisson distribution. Probability distribution of continuous random variables, The uniform distribution, normal (gaussian) distribution, exponential distribution, gamma distribution, beta distribution, t-distribution, χ^2 distribution. Expectations, variance and covariance. Probability Inequalities. Bivariate distributions	6
III	Point Estimations: Methods of finding estimators, method of moments, maximum likelihood estimators, Bayes estimators. Methods of evaluating estimators, mean squared error, best unbiased estimator, sufficiency and unbiasedness Interval Estimations: Confidence interval of means and proportions, Distribution free confidence interval of percentiles	6
IV	Test of Statistical Hypothesis and p-values: Tests about one mean, tests of equality of two means, test about proportions, p-values, likelihood ratio test. Bayesian tests Bayesian Statistics: Bayesian inference of discrete random variable, Bayesian inference of binomial proportion, comparing Bayesian and frequentist inferences of proportion, comparing Bayesian and frequentist inferences of mean	6
V	Univariate Statistics using Python: Mean, Mode, Median, Variance, Standard Deviation, Normal Distribution, t-distribution, interval estimation, Hypothesis Testing, Pearson correlation test, ANOVA F-test	6

List of Experiments:

1. Data Description Single Variable
2. Data Description Bivariate Variables
3. Relationship between two or more variables
4. Covariance and Correlation
5. Binomial Distribution
6. Normal Distribution
7. Bivariate Distribution
8. Hypothesis Testing and p Value
9. Point Estimation and Interval Estimation
10. Exploratory Data Analysis.

Course Outcome as per Bloom's Taxonomy

At the end of the course student will be able to:

CO 1	Understand² Statistics and Probability distributions
CO 2	Apply³ theory of probability and Theory of Estimation
CO 3	Categorize⁴ various tests of Hypothesis and Significance
CO 4	Identify¹ Correlation and Regression and fitting of different types of curves.
CO 5	Implement³ statistic in python
Text Books	<ul style="list-style-type: none">• Klenke Achim (2014): Probability Theory A Comprehensive Course 2nd Edition, Springer, ISBN978-1-4471-5360-3.• Heumann Christian, Michael Schomaker, Shalabh (2016): Introduction to Statistics and Data Analysis with Exercises, Solutions and Applications in R , Springer International Publishing, ISBN 978-3-319-46160-1.• Montgomery Douglas C. (2012): Applied Statistics and Probability for Engineers , 5th Edition, New Delhi: Wiley India, ISBN: 978-8-126-53719-8.
Reference Books	<ul style="list-style-type: none">• Poole David L., Mackworth Alan K. (2017): Artificial Intelligence: Foundations of Computational Agents , 2nd edition, Cambridge: Cambridge University Press.• Russell, Norvig (2010): Artificial Intelligence: A Modern Approach , 3rd edition. New Jersey: Prentice Hall series.

DISCIPLINE SPECIFIC ELECTIVE-IV		
COURSE CODE	INFORMATION THEORY & CODING	Total Lecture:45 Theory: 30 Practical:15
AI20B305	(LTP=2-0-2=3)	
Course Objectives: <ul style="list-style-type: none">To introduce information theory, the fundamentals of error control coding techniques and their applications.To calculate the information content of a random variable from its probability distribution, Related to the joint, conditional, and marginal entropies of variables in terms of their probabilities.To understand the types of channels, Channel and their Capacities to construct efficient codes for data on imperfect communication channels.To understand the need & Objective of error control coding with encoding & decoding procedure to analyze error detecting & correcting capability of different codes.To Define & apply the basic concepts of information Theory.		
UNIT	CONTENTS	HOURS
I	INFORMATION THEORY Introduction, Concept of information: Unit, Properties, Entropy (Average Information) : Definition, Mathematical expression of Entropy, Entropy of Binary Source, Properties and Information Rate, Joint Entropy, Conditional entropy, relation between Joint & Conditional Entropies, Mutual Information: Average Mutual Information, Expression for Mutual information and properties, Relation between Mutual Information & Entropy	10
II	CHANNEL CAPACITY AND CODING Channel Capacity, Redundancy and Efficiency of channel, Discrete memory less channel –Channel Matrix, Classification of channels: lossless Channel, Deterministic Channel, Noise free channel, Binary Symmetric Channel (BSC), Cascaded Channels and Binary Erasure Channel (BEC), Calculation of channel capacity of all channels, Shannon’s fundamental theorem, Capacity of a band limited Gaussian channel, Shannon-Hartley Theorem, Trade off between Bandwidth and Signal to Noise ratio. Entropy Coding: Shannon Fano Coding, Huffman’s Coding, Coding Efficiency Calculations	10
III	LINEAR BLOCK CODES Introduction: Error Control Coding: Need, Objectives & Approaches of Error Control Coding Classification, Error Detection and Error Correction Techniques, Linear Block Code: Structure, Terms Related to Block Code,	10

	<p>Matrix Description of Linear Block Code, Generator and Parity Check Matrices, Hamming Codes, Encoder and Syndrome decoder for (n, k) block Code.</p> <p>CYCLIC CODES</p> <p>Algebraic structure, Properties, Polynomial representation of Codeword, Generator Polynomial, Generation of Code Vector in Nonsystematic and Systematic form, Generator and Parity check matrices in Systematic form, Encoding of Cyclic Code, Syndrome decoding for Cyclic code, Hardware Representation of (n, k) cyclic code. Cyclic Redundancy Check Code</p>	
IV	<p>BCH & RS CODE</p> <p>Binary Field Arithmetic, BCH Code: Properties, Primitive element and primitive polynomial, Primitive BCH Code, Construction of Galois Field $GF(2^m)$, Addition & Multiplication of $GF(2^m)$, Properties of Galois Field $GF(2^m)$, Minimal & Generator Polynomial for BCH Code, Decoding of BCH Code, Reed-Solomon code: Introduction, Error correction capability of RS code, RS code in Nonsystematic & Systematic form, Decoding of RS & Nonbinary BCH code.</p>	10
V	<p>CONVOLUTIONAL CODE</p> <p>Introduction, Encoding of Convolutional Codes, Generation of Output code sequence : Time Domain Approach, Transform Domain Approach, Graphical Approach – Code Tree, State diagram and Trellis Diagram, Decoding of Codes : Maximum Likelihood Decoding -Viterbi Algorithm, Sequential Decoding . Structural & Distance properties of Convolutional codes</p>	5

List of Practical's :

- Develop a program to implement The algorithm of Encoding of messages
- Develop a program to Compute the Entropy in case of Discrete Algorithm
- Develop a program to Compute Entropy of 4 Parts of Message
- To write a program to Find the Entropy of certain message.
- Develop and Implement Program to Compute the Capacity of Noiseless Binary Channel
- A simple example will be used to illustrate the Shannon Fano algorithm
- A simple example will be programmed in C++ for Huffman Coding algorithm

Course Outcome as per Bloom's Taxonomy

At the end of the course the students will be able to:

CO 1	Demonstrate³ the knowledge of analysis of basic blocks/ components of digital Communication system.
CO 2	Introduce² to the basic notions of information and channel capacity.
CO 3	Analyze⁴ the channel models mathematically
CO 4	Design⁵ encoder and decoder for various coding techniques as per the need and Specification.

CO 5	Analyze⁴ the error detecting and correcting capability of coding scheme.
Text Books	<ul style="list-style-type: none"> • Singh R.P, Sapre. S.D. (2001): Communication Systems Analog & Digital, IInd Edition Noida: Mc-Graw Hill. • Kulkarni Muralidhar, Shivprakash K.S. (2014): Information Theory & Coding, New Delhi: Wiley Publication. • Saha Arijit, Mandal Surajit (2013): Information Theory, Coding & Cryptography, Delhi: Pearson Education. • Salvatore Gravano (2001): Introduction to Error Control Codes, Lucknow: Oxford University Press.
Reference Books	<ul style="list-style-type: none"> • Haykin Simon (2006): Communication Systems, 4th Edition, New Jersey: John Wiley & Sons, Inc. • Shanmugam Sam (2005): Digital and Analog Communication Systems, 3rd Edition, New Jersey John Wiley Publication. • Roden, Martin S (2003): Analog & Digital Communication Systems, New Delhi: Prentice Hall India. • Bose Ranjan (2008): Information Theory Coding & Cryptography, Noida: Tata McGraw-Hill Publishing Company Ltd.

DISCIPLINE SPECIFIC ELECTIVE-V		
COURSE CODE	LINEAR ALGEBRA	Total Lecture:45 Theory: 30 Tutorial:15
AI20B306		(LTP=2-0-2=3)
Course Objectives: The course objectives are to: <ul style="list-style-type: none"> Demonstrate an understanding of linear transformations Compute and interpret determinants of matrices Demonstrate an understanding of hypothesis Demonstrate an understanding of vector spaces and subspaces Demonstrate an understanding of Eigen values and eigenvectors 		
UNIT	CONTENTS	HOURS
I	Systems of Linear Equations: Introduction to linear equations, row reduction, echelon form Vectors and Matrix: Vectors, $Ax=b$ and $Ax=0$ equations, Linear Independence, the matrix of linear independence Vector Arithmetic using Python: Vector addition, Vector subtraction, vector multiplication, vector-scalar multiplication	6
II	Matrix Algebra: Matrix Operations, Inverse of matrix, invertible matrix, partitioned matrices, Leontief Input-Output model Determinants: Introduction to determinants, properties of determinants, Cramer's rule, volume and linear transformation Matrix Arithmetic using Python: Matrix addition, subtraction, multiplication, division, matrix-matrix multiplication, matrix-vector multiplication, matrix-scalar multiplication, type of matrix, transpose, inverse, trace, determinant, rank	6
III	Vector Space: Vector spaces, subspaces, null spaces, column spaces, linear transformations, bases, rank, dimension of a vector space, change of basis Eigenvalue and Eigenvectors: Introduction to eigenvalue and eigenvectors, the characteristic equation, diagonalization, linear transformation, complex eigenvalues, eigen decomposition with python	6
IV	Orthogonality and Least Square: Orthogonality, inner product, length, orthogonal sets, orthogonal projections, The Gram – Schmidt process, least square problems, solve least square with Inverse,	6
V	Symmetric Matrix and Quadratic Form Symmetric Matrices and Quadratic Form: Diagonalization of symmetric matrix, quadratic form, singular value decomposition, singular value decomposition with python	6
	List of Experiments: 1. Basics of Matrix Theory and Linear algebra 2. Systems of equations and vector spaces 3. Various tests of Hypothesis and Significance	
Course Outcome as per Bloom's Taxonomy		
At the end of the course student will be able to:		
CO 1	Understand² the basics of Linear Equation and Vectors	

CO 2	Understand² Matrix Algebra and Determinants
CO 3	Categorize⁴ Various tests of Hypothesis and Significance
CO 4	Apply³ Concepts of Orthogonality and Least Square
CO 5	Understand² Symmetric Matrix and Diagonalization of Symmetric Matrix
Text Books	<ul style="list-style-type: none"> • Liesen Jörg , Mehrmann Volker (2015): Linear Algebra , Springer Undergraduate Mathematics Series, ISBN978-3-319-24344-3. • Axler Sheldon (2015): Linear Algebra Done Right , 3rd edition, Springer, ISBN978-3-319-11079-0.
Reference Books	<ul style="list-style-type: none"> • Landi Giovanni, Zampini Alessandro (2018): Linear Algebra and Analytic Geometry for Physical Sciences, Springer, ISBN978-3-319-78360-4.

DISCIPLINE SPECIFIC ELECTIVE-V		
COURSE CODE	COMPUTER GRAPHICS & MULTIMEDIA	Total Lecture:45 Theory:30 Practical:15
AI20B307	(LTP=2-0-2=3)	
Course Objective: <ul style="list-style-type: none">• Have a basic understanding of the core concepts of computer graphics.• Be capable of using OpenGL to create interactive computer graphics.• Understand a typical graphics pipeline.• Have made pictures with their computer.• Student will learn about animations & graphics.		
UNIT	CONTENT	HOURS
I	Introduction & Output primitives: Application of Computer Graphics- overview of graphics systems-raster scan systems-random scan systems-raster scan display processors Output primitives : Points and lines-line drawing algorithms (Bresenham’s and DDA Line derivations and algorithms)-mid-point circle and ellipse algorithms. Filled area primitives: Inside and outside tests-Scan line polygon fill algorithm-boundary-fill and flood-fill algorithms.	10
II	2-D Geometrical transforms & 2D-Viewing: Translation-scaling-rotation- reflection and shear transformations-matrix representations and homogeneous coordinates-composite transforms-transformations between coordinate systems. 2- D viewing: The viewing pipeline-viewing coordinate reference frame-window to view-port coordinate transformation-viewing functions-Cohen-Sutherland and Cyrus beck line clipping algorithms Sutherland –Hodgeman polygon clipping algorithm.	8
III	3-D object representation-Transformations & Visible Surface Detection Methods: Polygon surfaces-quadric surfaces- spline representation -Hermite curve-Bezier curve and B-Spline curves-Bezier and B-Spline surfaces. 3-D Geometric transformations: Translation-rotation-scaling-reflection and shear transformations-composite transformations. 3D Viewing pipeline-clipping- projections (Parallel and Perspective): Visible surface detection methods: Classification-back-face detection-depth-buffer-scan-line-depth sorting BSP tree	7

	methods-area sub-division and octree methods.	
IV	Multimedia : Characteristics of a multimedia presentation , Uses of Multimedia, Text –Types, Unicode Standard ,text Compression, Text file formats, Audio- Components of an audio system, Digital Audio, Digital Audio processing, Sound cards, Audio file formats ,Audio Processing software ,Video-Video color spaces, Digital Video, Digital Video processing, Video file formats.	10
V	Animation: Uses of Animation, Principles of Animation, Computer based animation, 3D Animation, Animation file formats, Animation softwares. Compression: Lossless/Lossy Compression techniques, Image, Audio & Video Compressions, MPEG Standards ,Multimedia Architecture, Multimedia databases	10

LIST OF EXPERIMENTS

1. To Study various in build graphics functions in C library.
2. Write a program to draw a line using DDA algorithm.
3. Write a program to draw a line using Bresenham's algorithm.
4. Write a program to draw a circle using midpoint algorithm.
5. Write a program to draw a circle using Bresenham's algorithm.
6. Write a program to draw a rectangle using line drawing algorithm.
7. Write a program to perform 2D Transformation on a line.
8. Write a program to perform shear transformation on a rectangle.
9. Write a program to rotate a circle (alternatively inside and outside) around the circumference of another circle.
10. Write a program to draw a car using in build graphics function and translate it from bottom left corner to right bottom corner of screen.

Course Outcomes as per Bloom's Taxonomy

At the end of the course the students will be able to:

CO 1	Compare⁴ raster scan and random scan systems
CO 2	Understand² the techniques of clipping, three dimensional graphics and three dimensional transformations.
CO 3	Apply³ techniques of clipping, three dimensional graphics and three dimensional transformations.
CO 4	Understand² data compression techniques, image compression techniques like JPEG, video compression techniques like MPEG, and the basic concepts about animation.
CO 5	Apply³ and understand of design, development and testing of modeling, rendering, shading

	and animation.
Text Books:	<ul style="list-style-type: none"> • Hearn D, Baker M.P (2005): Computer Graphics , 2nd edition, NewDelhi: Pearson Education. • Li Ze-Nian, Drew Mark S (2004): Fundamentals of Multimedia , Delhi: PHI/Pearson Education.
Reference Books:	<ul style="list-style-type: none"> • Newman W.M., Sproull R.F. (1997): Principles of Interactive Computer Graphics , 2nd Edition, New Delhi: Tata McGraw Hill Publishing Company Limited. • S. Harrington (1994): Computer Graphics, A Programming Approach , New Delhi: MGH Publication.

COURSE CODE	PROJECT BASED LEARNING-III	Total Lecture: 30 Practical: 30
PB20B301	(LTP=0-0-4=2)	
Course Objectives: <ul style="list-style-type: none">Integrating the knowledge and skills of various courses on the basis of multidisciplinary projects.Develop the skill of critical thinking and evaluation.To develop 21st century success skills such as critical thinking, problem solving, communication, collaboration and creativity/innovation among the students.To enhance deep understanding of academic, personal and social development in students.Employ the specialized vocabularies and methodologies.		
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Apply ³ a sound knowledge/skills to select and develop their topic and project respectively.	
CO 2	Develop ⁶ plans and allocate roles with clear lines of responsibility and accountability.	
CO 3	Design ⁶ solutions to complex problems following a systematic approach like problem identification, formulation and solution.	
CO 4	Collaborate ⁶ with professionals and the community at large in written and in oral forms	
CO 5	Correlate ⁴ the knowledge, skills and attitudes of a professional.	
General Guidelines:	<ul style="list-style-type: none">PBL will be an integral part of UG/PG Programs at different levels.Each semester offering PBL will provide a separate Course Code, two credits will be allotted to it.Faculty will be assigned as mentor to a group of 30 students minimum by HoS.Faculty mentor will have 4 hours/week to conduct PBL for assigned students.Student will select a topic of their choice from syllabus of any course offered in respective semester (in-line with sustainable development goals):Student may work as a team maximum 3 or minimum 2 members for single topic.For MSE, student's performance will be assessed by panel of three experts either from other department/school, or from same department/school based on chosen topic. This will be comprised of a presentation by student followed by viva-voce. It will be evaluated for 30 marks.20 marks would be allotted for continuous performance assessment by concerned guide/mentor. <p>For ESE, student will need to submit a project report in prescribed format, duly signed by concerned guide/mentor and head of the school. The report should be comprised of following components:</p> <ol style="list-style-type: none">IntroductionReview of literatureMethodologyResult and Discussion	

	<p>5. Conclusion and Project Outcomes</p> <p>6. References</p> <ul style="list-style-type: none"> • Student will need to submit three copies for <ol style="list-style-type: none"> 1. Concerned School 2. Central Library 3. Self <ul style="list-style-type: none"> • The integrity of the report should be maintained by student. Any malpractice will not be entertained. • Writing Ethics to be followed by student, a limit of 10 % plagiarism is permissible. Plagiarism report is to be attached along with the report. • Project could be a case study/ analytical work /field work/ experimental work/ programming or as per the suitability of the program.
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COURSE CODE	YOGA AND MEDITATION-III	Practical: 15
IY20B301	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<ul style="list-style-type: none"> • To practice mental hygiene. • To possess emotional stability. • To integrate moral values. • To attain higher level of consciousness. It will prepare the students physically and mentally for the integration of their physical, mental and spiritual faculties so that the students can become healthier, saner and more integrated members of the society and of the nation 	15

COURSE CODE	GREEN CREDIT-III	Practical: 15
GC20B301	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<p>Green Credit helps in self-discipline and self-control, leading to immense amount of awareness, concentration and higher level of consciousness. Main objective are:</p> <ul style="list-style-type: none"> • To provide the basic practical understanding about plantation. • To familiarize the various issues related with plantation and associated problems. • To make a bonding between tree and students. • Preparing basic awareness about the environmental issues confronted by the humanity in the present global scenario and to equip the students to understand the environmental movements and basic of plantations. 	15

**GENERIC ELECTIVES
SEMESTER – III**

COURSE CODE	GENERIC ELECTIVE-I	TOTAL LECTURE: 30
GE20B301	INTRODUCTORY BIOLOGY	(LTP= 2-0-0=2)
Learning Objectives:	<p>The course will provide students the understanding of Biology. Biology is the study of organic life, from the structure and function of biomolecules through the complex evolutionary and regulatory processes of cells, organisms, populations, communities, and ecosystems.</p> <ul style="list-style-type: none"> • Students will be introduced to the fundamental concepts that pass through these levels of organization. • In addition, the students should have in depth of knowledge to facilitate an integrative understanding of the interconnectedness and unity that make biology a cohesive discipline. • The main aim of this course is to provide students with the tools to become life-long learners in the field of Biology. 	
UNIT	CONTENT	HOURS
I	Introduction: Themes in the study of life, Characteristics of living organisms, (properties of life), life's hierarchy of levels of organization, biological system of classification, grouping of organisms into three domains and multiple kingdoms, branches and sub-disciplines of biology. Living and non-living world, scientific method.	5
II	Chemistry of life: The constituents of matter; Structure of an atom; The energy level of electron; The formation and function of molecules depend on chemical bonding between atoms; Chemical reaction make or break chemical bonds; The water molecule is polar; Properties of water; Ionization of water.	7
III	Biomolecules: Organic chemistry-the study of carbon compounds; What makes carbon special? Properties of organic compounds. Structure and function of biomolecules. Most macromolecules are Polymers; Carbohydrates act as fuel and building materials; Lipids are group of hydrophobic molecules; Protein have diverse structures and functions; Nucleic acids store and transmit hereditary information.	7
IV	Introduction to Cellular Respiration: Laws of Thermodynamics, energy conversion converted through biological systems. Metabolism: (Endergonic (anabolic) reactions Exergonic (catabolic) reactions): Structure and functions of enzymes in terms of Activation energy, Active site, Co-enzymes, Denaturation, Enzyme inhibitors, Substrate. Structure and role of ATP in the cell. Process of and summary equation for cellular respiration. Major pathways used in the pathways used in the process of cellular respiration: (Glycolysis, Bridge reaction, Citric Acid Cycle, Oxidative Phosphorylation & Electron Transport Chain) Compare and contrast aerobic respiration with fermentation. Importance of carbohydrate, lipid and protein breakdown and how these molecules are utilized in aerobic respiration.	4
V	Photosynthesis: Process of and summary equation for photosynthesis, importance of photoautotroph's as producers. Basic structure of a leaf and its component parts: Basic structure of a chloroplast: Electromagnetic spectrum and the significance of visible light as an energy source for photosynthesis. The two stages of photosynthesis, including the location, raw materials and products of Light Reactions and Calvin Cycle. Interrelationship between the Light Reactions and the Calvin Cycle. Adaptations in relation to photosynthesis in plants in different environments. Compare the processes of aerobic cellular respiration and photosynthesis to include locations, raw materials and products.	7
Course Outcomes as per Blooms Taxonomy		

CO1	The student will be able to understand ² Energy and information flow in living systems.
CO2	They will be able to characterize ² form analyze ⁴ function of cells.
CO3	They will be able to understand ² concept of Heredity, molecular genetics and apply ³ it to individuals to populations
CO4	They will be able to integrate knowledge and to analyses ⁴ and evaluate ⁵ different biological functions of life.
CO5	They will be able to analyse ⁴ ecological relationship among organisms, populations, communities and their physical environment
Text Books:	<ul style="list-style-type: none"> Cooper GM and RE Hausman, The Cell, (2009): A Molecular Approach, 5th edition. ASM Press & Sunderland, Washington, D. C: Sinauer Associates, MA. Kleinsmith WM , Hardin LJ and Bertoni GP, (2009) : The World of the Cell. 7th edition, San Francisco: Pearson Benjamin Cummings Publishing.
Reference Books:	<ul style="list-style-type: none"> Campbell, N. A. and Reece, J. B San Francisco: Biology 8th edition: Pearson Benjamin Cummings Publishing. Raven, P. H et al (2006): Biology 7th edition, Noida: Tata McGraw Hills Education. Griffiths, A. J. F et al (2008): Introduction to Genetic Analysis, 9th edition, NY: W. H. Freeman & Co.

COURSE CODE	GENERIC ELECTIVE-II	TOTAL LECTURE: 30
GE20B302	BASIC ANALYTICAL CHEMISTRY	(LTP= 2-0-0=2)
Course Objectives:	<ul style="list-style-type: none"> • Prepare graduates with the basics concept of analytical chemistry. • Produce graduates with knowledge of different analytical techniques. 	
UNIT	CONTENT	HOURS
I	Introduction to analytical chemistry and its interdisciplinary nature, concept of sampling, importance of accuracy, precision and sources of error in analytical measurements, presentation of experimental data and results, from the point of view of significant figures.	6
II	Analysis of soil: composition of soil, concept of pH and pH measurement, complexometric titrations, chelation, chelating agents, use of indicators, determination of pH of soil samples, estimation of calcium and magnesium ions as calcium carbonate by complexometric titration.	6
III	Analysis of water: definition of pure water, sources responsible for contaminating water, water sampling methods, water purification methods, determination of pH, acidity and alkalinity of a water sample, determination of dissolved oxygen (DO) of a water sample.	6
IV	Analysis of food products: nutritional value of foods, idea about food processing and food preservations and adulteration, identification of adulterants in some common food items like coffee powder, asafoetida, chilli powder, turmeric powder, coriander powder and pulses, etc. , analysis of preservatives and colouring matter.	6
V	Analysis of cosmetics: major and minor constituents and their function, analysis of deodorants and antiperspirants, Al, Zn, boric acid, chloride, sulphate, determination of constituents of talcum powder: magnesium oxide, calcium oxide, zinc oxide and calcium carbonate by complexometric titration.	6
Course Outcomes as per Bloom's Taxonomy		
CO1	Students will understand ² basic knowledge of analytical chemistry.	
CO2	They will be able to explain ² different types of soil analysis.	
CO3	They will learn to analyze ⁴ different water samples.	
CO4	They will be able to identify ³ the nutrients and adulterants in common food products.	
CO5	They will develop ³ knowledge about analysis of cosmetics.	
Text Books:	<ul style="list-style-type: none"> • Vogel, A. I. Vogel's: Qualitative Inorganic Analysis 7th Ed, New Delhi: Prentice Hall India Publication. 	
Reference Books:	<ul style="list-style-type: none"> • Skoog D A, West D. M., Holler F. J., Crouch S. R (2000): Analytical Chemistry - An Introduction, 7th Edition, Philadelphia, London: Saunders College Publishing. 	

COURSE CODE	GENERIC ELECTIVE-III	TOTAL LECTURE. : 30
GE20B303	BASIC INSTRUMENTATION SKILLS 2-0-0-2	
Course Objectives:	<ul style="list-style-type: none"> To understand concepts and principle of DC and AC voltage and current measuring techniques. To familiarize with different electronic measurement instruments. To be able to measure different physical parameters with the help of CRO. 	
UNIT	CONTENT	HOURS
I	Basic of Measurement techniques, Instruments accuracy, precision, sensitivity, resolution range etc. Errors in measurements and loading effects, Principles of measurement of DC and AC voltage and current, Measurement of resistance, Specifications of Multimeter and uses	4
II	Electronic Voltmeter: Advantage over conventional multimeter for voltage measurement with respect to input impedance and sensitivity. Principles of voltage, measurement, Type of AC millivoltmeters, Block diagram ac millivoltmeter, specifications and their significance, Amplifier- rectifier, and rectifier- amplifier.	4
III	Block diagram of basic CRO, Construction of CRT, Electron gun, electrostatic focusing and acceleration (Derivation not required), brief discussion on screen phosphor, visual persistence & chemical composition. Time base operation, synchronization. Front panel controls.	6
IV	Application of CRO for the measurement of voltage (dc and ac frequency, time period. Special features of dual trace, introduction to digital oscilloscope, probes. Digital storage Oscilloscope: Block diagram and principle of working, Block diagram, explanation and specifications of low frequency signal generators, pulse generator, and function generator. Brief idea for testing, specifications. Distortion factor meter, wave analysis.	7
V	Block diagram of bridge, working principles of basic (balancing type) RLC bridge. Specifications of RLC bridge, Block diagram & working principles of a Q- Meter. Digital LCR bridges, Principle and working of digital meters. Comparison of analog & digital instruments. Characteristics of a digital meter. Working principles of digital voltmeter.	6
Course Outcomes as per Bloom's Taxonomy		
CO1	Students will able to understand ² working principle of AC and DC measurement instruments.	
CO2	Students will able to apply ³ multimeter in voltage and current measurement.	
CO3	Students will able to demonstrate ³ the operating principle CRO and its use in physical quantity measurement.	
CO4	Students will able to compute ⁴ different parameters for characterizing different circuits like rectifiers and amplifier.	
CO5	Students will able to distinguish ⁴ working of analog and digital instruments.	
Text Books:	<ul style="list-style-type: none"> Theraja B. L., A text book in Electrical Technology, New Delhi: S. chand publication. Venugopal, Digital Circuits and systems, Noida: Tata McGraw Hills Education. Ghishal S., Digital Electronics (2012): Cengage Learning. Salivahanan S. & Kumar N. S. Electronic Devices and circuits, 3rd Ed., Noida: Tata McGraw Hills Education. 	
Reference Books:	<ul style="list-style-type: none"> Say M. G., Performance and design of AC machines - ELBS Edn. Tietze U., Schenk Ch., Electronic circuits: Handbook of design and applications, (2008): London: Springer. 	

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| | <ul style="list-style-type: none">• Thomas L. Floyd, Electronic Devices, (2008): 7th Ed., New Delhi: Pearson India. |
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COURSE CODE	GENERIC ELECTIVE-IV	TOTAL LECTURE. : 30
GE20B304	ELEMENTARY NUMBER THEORY	(LTP=2-0-0=2)
Course Objectives:	To present a rigorous development of Number Theory using axioms, definitions, examples, theorems and their proofs.	
UNIT	CONTENT	HOURS
I	The Integers: Numbers and Sequences. Sums and Products. Mathematical Induction. The Fibonacci Numbers.	5
II	Primes and Greatest Common Divisors: Prime Numbers. The Distribution of Primes. Greatest Common Divisors. The Euclidean Algorithm. The Fundamental Theorem of Arithmetic. Factorization Methods and Fermat Numbers. Linear Diophantine Equations.	7
III	Congruences: Introduction to Congruences. Linear Congruences. The Chinese Remainder Theorem. Applications of Congruences: Divisibility Tests. Check Digits.	5
IV	Multiplicative Functions: The Euler Phi-Function. The Sum and Number of Divisors. Perfect Numbers and Mersenne Primes. Mobius Inversion.	6
V	Primitive Roots: The Order of an Integer and Primitive Roots. Primitive Roots for Primes. Quadratic Residues: Quadratic Residues and Nonresidues. The Law of Quadratic Reciprocity	7
Course Outcomes as per Blooms Taxonomy		
CO1	Students will be able to: 1) Effectively express the concepts and results of Number Theory.	
CO2	2) Construct mathematical proofs of statements and find counterexamples to false statements in Number Theory.	
CO3	3) Collect and use numerical data to form conjectures about the integers.	
CO4	4) Understand the logic and methods behind the major proofs in Number Theory.	
CO5	5) Work effectively as part of a group to solve challenging problems in Number Theory	
Text Books:	K. Rosen, Elementary Number Theory and its Applications (5 th Edition), Addison-Wesley (2005):	
Reference Books:	<ul style="list-style-type: none"> • T. Koshy, Elementary Number Theory with Applications, Harcourt/Academic Press (2002) • G. Andrews, Number Theory, Dover Publications (1994) • O. Ore, Number Theory and Its History, Dover Publications (1988) 	

COURSE CODE	GENERIC ELECTIVE-V	TOTAL LECTURE : 30
GE20B305	PRODUCTION TECHNOLOGY FOR VEGETABLES AND SPICES (LTP=2-0-0=2)	
Learning Objectives Understanding the importance of vegetables, spices, kitchen gardening in human nutrition & in national economy. To know about various vegetables – their origin, area, climate, soil, improved varieties, spacing, transplanting, fertilizer requirement, irrigation, weed management, harvesting and yield.		
Unit	Contents	Hours
I	Importance of vegetables & spices in human nutrition and national economy. Kitchen gardening. Brief about origin, area, climate, soil, improved varieties and cultivation practices such as time of sowing, transplanting techniques, planting distance, fertilizer requirements, irrigation, harvesting and yield, : Tomato, Brinjal, Chilli, Capsicum, French bean, Peas;	3
II	Brief about origin, area, climate, soil, improved varieties and cultivation practices such as time of sowing, transplanting techniques, planting distance, fertilizer requirements, irrigation, harvesting and yield, : Cucumber, Melons, Gourds, Pumpkin.	2
III	Brief about origin, area, climate, soil, improved varieties and cultivation practices such as time of sowing, transplanting techniques, planting distance, fertilizer requirements, irrigation, harvesting and yield, : Cole crops such as Cabbage, Cauliflower, Knol-khol	5
IV	Brief about origin, area, climate, soil, improved varieties and cultivation practices such as time of sowing, transplanting techniques, planting distance, fertilizer requirements, irrigation, harvesting and yield, : Bulb crops such as Onion, Garlic; Root crops such as Carrot, Raddish, Beetroot; Tuber crops such as Potato;	3
V	Brief about origin, area, climate, soil, improved varieties and cultivation practices such as time of sowing, transplanting techniques, planting distance, fertilizer requirements, irrigation, harvesting and yield, Leafy vegetables such as Amaranth, Palak. Perennial vegetables):	4
	COURSE OUTCOMES At the end of the course the students should be able to	

COURSE CODE	GENERIC ELECTIVE-VI	TOTAL LECTURE. : 30
GE20B306	GENERAL STUDIES-I	(LTP=2-0-0=2)
Learning Objectives:	<ul style="list-style-type: none"> The purpose of orienting students to General Studies is to develop in them an appreciation for the holistic nature of knowledge In contemporary times, familiarity with General Studies is indispensable because at the senior learning stage there is an element of specialization due to which the students do not get exposed to some vital disciplines/areas of study that are not covered in their specialized field. The whole course of General Studies is, therefore, focused on proper development of the 'affective domain' by exposing the students to varied domains of study. 	
UNIT	CONTENT	HOURS
I	Innovation: (Science & Technology) <ol style="list-style-type: none"> 1. Computer VIRUS 2. Cybercrime 3. Computer terms 4. Programming Language 5. Buccal Cavity of human beings & Knock-Knee syndrome 	6
II	The Political India: <ol style="list-style-type: none"> 1. Amendment Acts 2. Committee related to Panchayati Raj Institutions 3. CAG and related articles 4. Cyber laws 5. Indian Ministry related to FDI 	6
III	The Democratic India <ol style="list-style-type: none"> 1. Make in India 2. Indian Ministry related to FDI 3. Election Commission 4. SC/ST Act 1989, etc 5. Special Acts of law for minorities 	6
IV	Contemporary Problems of Indian Society: <ol style="list-style-type: none"> 1. Rural versus Urban Social Issues. 2. Poverty. 3. Unemployment. 4. Illiteracy. 5. Caste System & Communalism. 	6
V	Human Rights <ol style="list-style-type: none"> 1. Introduction of Human Rights 2. Protection of Human Rights Act 3. State Human Rights Commission 4. National Human Rights Commission 5. Article 21 	6
Course Outcome		
At the end of the course the students will be able to:		

CO 1	The course for General Studies for graduation level students has been revised keeping in mind the changing dynamics of today's society.
CO 2	The purpose behind revising the curriculum is to make it more relevant.
CO 3	It is hoped that this course will develop responsible citizens. .
CO 4	In the following sections, a brief introduction to each unit has been provided, along with its specific objectives. Further, contemporary issues have been included in each unit to make it pertinent to the lives of students
CO 5	Suggestive transactional strategies have also been incorporated in each unit to facilitate teachers in effectively planning the learning activities
Text Books:	<ul style="list-style-type: none"> • Singh Ramesh General Knowledge New Delhi: McGraw-Hill publication • Laxmikant M., Indian Polity (4th Edition or 5th Edition)
Reference Books:	<ul style="list-style-type: none"> • Ahir Rajiv Spectrum for Modern Indian History (Latest Edition) • Madhya pradesh Ek Parichaya by New Delhi: McGraw-Hill publication

COURSE CODE	GENERIC ELECTIVE -VII	TOTAL LECTURE: 30
GE20B307	BASICS OF ACTING	(LTP= 0-0-2=2)
Course Objectives:	<p>The subject aims the students to provide</p> <ul style="list-style-type: none"> • Demonstrate the ability to accurately interpret and utilize written and verbal directions provided for performances. • Apply feedback and criticism from previous performances toward improving and refining skills and techniques in subsequent performances. • Provide constructive feedback to performances by classmates and Audiences. • Compose written criticism of live theatrical productions. • Maintain a detailed journal of the theatrical process. 	
UNIT	CONTENT	HOURS
I	Principles and Styles of Acting: Stanislavsky's system, Chekov, Brechtian and alienation Theatre. (Lecture with PPT presentation)	5
II	Dimensions of Acting: 1. Body Movement (Aangik), 2. Speech, Improvisation, pronunciation (Vachik), 3. Costume (Aharya), 4. Emotions (Satvik): (lecture and practice of different dimension of drama)	9
III	Relationship and Importance between different elements of Drama. (Set design, lightning, sound, stage etc.) (Lecture and understand the production with multiple studio Arrangements.)	9
IV	Study of Drama works Pre Independence- (1) Bhartendu Harishchandra (2) Jai Shankar Prasad (3) Dharmveer Bharti etc. (lecture and individual presentation)	5
V	Modern Drama works: Mohan Rakesh, Girish Karnad, Bheeshm Sahini, Badal Sarkar, Saadat Hasan Manto, Habib Tanveer, Vijay Tendulkar. (lecture and individual presentaion)	9
Course Outcomes		
CO1	Student will perform a broad spectrum of dramatic material both improvised and scripted, ranging from Realism to non-Realism, classical to contemporary.	
CO2	Student will develop vocal, physical and imaginative skills to express a broad spectrum of dramatic material.	
CO3	Student will review, analyze and give constructive criticism on performance.	
CO4	Student will work as an ensemble/collective group.	
CO5	Student will understand the rehearsal and performance process, including the relationship between the actor and the director, the actor and stage manager, actor and production crew, actor and fellow actors.	
Text Books:	<ul style="list-style-type: none"> • Stanislavski Constantin, An Actor Prepares • Meisner Sanford, Sanford Meisner on Acting 	
Reference Books:	<ul style="list-style-type: none"> • Improvisation for the Theatre - Spolin Viola 	

COURSE CODE	GENERIC ELECTIVE -VIII	Total Lecture: 30
GE20B308	C++ PROGRAMMING	(LTP=2-0-0=2)
Course Objective: The objective of course is to develop programming skills of students, using object oriented programming concepts, learn the concept of class and object using C++ and develop classes for simple applications.		
UNIT	CONTENT	HOURS
I	Introduction to Programming – Program and Programming –Programming Languages –Types of software's, Operating Systems –Dos commands –Basic Linux commands and vi editor – Compiler, Interpreter, Loader and Linker Fundamentals in C++ –History of 'C++' –Migrating from procedural oriented language –to object oriented languages Program –Keywords –Variables –Constants –Data type – Operators –Manipulators and uses –Basic Structure of a 'C++' program	5
II	Control statements –Conditional Control Statements –if –if-else –nested if-else –else-if ladder –Multiple Branching Control Statement –switch-case – Loop Control Statements –while –do-while –for –Nested Loops –Jump Control statements –break –continue –goto –exit –return –Programming Examples –FAQ's	6
III	Pointer array Reference –pointer variable –Reference variable/alias variables? –Reference to Reference variable? –Reference to array? – Reference vs normal variable? –Reference vs pointer variable? –1D and 2D Arrays –What is dynamic memory allocation? –The new and delete operator –new vs malloc –delete vs free –Dynamic 1D and 2D Arrays	7
IV	Function –What is function ? –Why function ? –Advantages of using functions –Function Prototype –Defining a function –Calling a function – Actual and Formal Arguments –Types of functions –Parameter Passing Techniques –Call by Value –Call by Reference –Call by Pointer –Return statement –Returning More than one value From A Function –Return by value mechanism –Return by pointer mechanism –Return by reference mechanism –Inline Functions –Default Arguments –Function Overloading – Lambda function. –Recursion	6
V	Introduction to oops –c structure vs c++structuree –Class –Object – Encapsulation –Abstraction –Polymorphism –Inheritance –Message Passing Classes and Objects –Declaring / defining classes –Data members and member functions –Access specifiers: public and private and protected – Creating objects of a class –Pointers to object –Implicit this pointer –Static data members –Static member functions –Passing objects to a member function –Returning objects from a member function –Friend functions – Friend classes –Nested classes –Local classes –The const member functions –The const objects –Array of objects –static objects –inline functions.	6
Course Outcome(s) as per Blooms Taxonomy		
Upon completion of this course, students will acquire knowledge about:		

CO1	Able to implement the algorithms and draw flowcharts for solving Mathematical and Engineering problems.
CO2	Demonstrate an understanding of computer programming language concepts.
CO3	Able to define data types and use them in simple data processing applications also he/she must be able to use the concept of array of structures. Student must be able to define union and enumeration user defined data types.
CO4	Ability to design and develop Computer programs, analyzes, and interprets the concept of pointers, declarations, initialization, operations on pointers and their usage.
CO5	Develop confidence for self education and ability for life-long learning needed for Computer language.
Text Books	<ul style="list-style-type: none"> • Schildt Herbert (2017): The complete reference C++, 4th edition, New Delhi: Mcgraw Hill. • Bjarne, A Tour of C++, 4th edition, Addison-Wesley.

COURSE CODE	GENERIC ELECTIVE-IX	TOTAL LECTURE. : 30
GE20B309	Photography	(LTP=2-0-0=2)
Course Objectives:	Students undergo a sound learning on technical aspects of photography ranging from using various formats of digital technology in photography; identify different kinds of still camera, camera shots, and moments. Compositions. Along with basic operations and the function of a still camera. Lighting techniques, fundamentals of photography & editing for photography using high end professional equipment and resources.	
UNIT	CONTENT	HOURS
I	History of Photography Introduction to camera, Types of a Still camera, Part of a still camera, parts of camera functions, other equipment.	5
II	Origin of Photography- early cameras and technology Photography as art Evolution of Camera- From film to digital era History of different genres of photography Current trends in technology and style	7
III	Depth of field, aperture, shutter speed, lenses and functions, Composition- different types of shots, camera angle and camera movements, subject and camera relationship.	7
IV	Lights and its properties, Different types of lights, other tools used in lighting, diffuser, reflectors, cutter and Gels. Basic lighting techniques accessories used in the lightning.	7
V	Scanning and Image Editing; SCANNING: Scanners as input devices- Working of a Scanner– Scanning procedure – Scanning resolution. IMAGE EDITING: Image editing through image editing software's like Adobe Photoshop – Adjustment of Brightness, Contrast, Tonal and Color Values – Experimenting with Level and Curve.	4
Course Outcomes		
CO1	Students will Understand History of Photography Introduction to camera	
CO2	Characterize and analyze Origin of Photography- early cameras and technology	
CO3	They will learn to different types of shots, camera angle and camera movements	
CO4	They will have capacity to integrate knowledge and to analyses uses of lighting in different	

	conditions.
CO5	They will also have capacity to obtain prints through Scanning & photo editing
Text Books:	1. Digital Photography - evans Duncan
Reference Books:	1. Digital Photography - Ang Tom 2. Art History: The Basics By Diana Newall, Grant Pooke

COURSE CODE	GENERIC ELECTIVE-X	TOTAL LECTURE: 30
GE20B310	INTRODUCTION TO RETAIL CHAIN SYSTEM	(LTP=2-0-0=2)
Course Objectives 1 To develop the analytical ability of the students to attain an insight into Retail Management contexts 2 To Understand the techniques for optimal utilization of resources		
Unit	Contents	Hours
I	An Introduction to Retailing: Factors Influencing Retailing, Basic Retail Models, Modern Retail format & Retailing in rural India	6
II	Strategic Planning in Retailing: Setting up Retail organization, Site analysis, Store Design / Layout, Cost & inventory control, Designing an information system for retail, Store based Strategy Mix, Store branding and Promotions	6
III	Retail Formats: Types, E-tailing, Ownership structures	6
IV	Retail Supply Chain: Issues in managing supply chains Networks, Demand Forecasting, sourcing & vendor selection, Overall Inventory Management	6
V	Store Operations Store Atmosphere, In-store service, Visual Merchandising, Store-wise inventory Management	6
COURSE OUTCOMES		
At the end of the course the students should be able to:		
CO 1	To Understand basics of Retailing	
CO 2	Elaborate the Key elements in Retail planning process	
CO 3	Know Different Retail formats	
CO 4	Illustrate issues in supply chain	
CO 5	Review the customer experience and engagement	
Text Books	<ul style="list-style-type: none"> • Retail Management – Bajaj Chetan; Tuli Rajnish; Varma Nidhi – Oxford • Fundamentals Of Retailing - Madaan K. V. S. - New Delhi: Tata McGraw-Hill Education • Retail Management: A Strategic Approach, - Berman - New Dehli: Pearson Education. 	
Reference Books	<ul style="list-style-type: none"> • International Retail Marketing: A Case Study Approach - Bruce Margaret, Moore Christopher, Birtwistle Grete - Elsevier Butterworth-Heinemann, • Strategic Retail Management: Text and International Cases - Joachim Zentes, Dirk Morschett, Hanna Schramm-Klein - Springer Science & Business Media 	

SANJEEV AGRAWAL GLOBAL EDUCATIONAL (SAGE) UNIVERSITY, BHOPAL

Syllabus

for

Bachelor of Technology CSE (Hons) –Artificial Intelligence

IV Semester



School of Advanced Computing

COURSE CODE	QUANTITATIVE APTITUDE-II	Total Lecture: 30
UC20B402	(LTP=2-0-0=2)	
Course Objectives This course will enable students to <ul style="list-style-type: none">• Enhance the problem solving skills• Improve the basic mathematical skills.• Enable students to manage the placement challenges more effectively		
UNIT	CONTENTS	HOURS
I	Time & Distance, Problem on Trains, Boats & Streams Simple Interest, Compound Interest, Stocks & Shares, True Discount	6
II	Area, Volume & Surface Area, Permutation & Combination, Race & Game of Skill, Calendar, Clock, Probability	6
III	Data Interpretation: Tabulation, Bar Graphs, Pie chart & Line Graphs, Information Ordering, Information Processing Engineering Mathematics- Logarithms, Permutation and Combinations, Probability	6
IV	Exploratory Analysis- Design of experiments, Sampling, Sampling Error, Sampling Bias, Measures of Central Tendency and Dispersion, Statistical survey and Presentation of data, Statistical Inference	6
V	Correlation, Formulating Null & Alternate Hypothesis, Type I and Type II errors, Regression, z-test/t-test, p-value	6
Course Outcomes as per Bloom’s Taxonomy		
At the end of the course the students will be able to:		
CO1	Make decisions ⁵ based on analysis and critique of uantitative information using proportional reasoning. Students will lso effectively justify and communicate their conclusions in ways appropriateo the audience.	
CO2	Solve ³ real-life problems requiring interpretation and comparison of varioousepresentations of ratios (i. e. , fractions, decimals, rates, and percentages):	
CO3	Analyze ⁴ and critique mathematical models and be able to describe their	

	imitations.
CO4	Apply ³ probabilistic reasoning to draw conclusions, to make decisions, and to evaluate outcomes of decisions.
CO5	Distinguish ⁴ between proportional and non proportional situations and, when appropriate, apply proportional reasoning.
Text Books	<ul style="list-style-type: none"> • Aggarwal RS . (2020): Quantitative Aptitude for Competitive Examinations, New Delhi: S. Chand Publication • Gupta D P & Burnwal. (2020): General Quantitative Aptitude for Competitive Exams, II Edition Disha Publication
Reference Books	<ul style="list-style-type: none"> • Agrawal Deepak & Gupta D P. (2018): Rapid Quantitative Aptitude: With Shortcuts & Tricks for Competitive Exams, New Delhi: Disha Publication • Guha Abhijit. (2016): Quantitative Aptitude for All Competitive Examinations, VII Edition, New Delhi: McGraw Hill Education

COURSE CODE	OBJECT ORIENTED ANALYSIS & DESIGN	Total Lecture: 60 Theory: 45 Tutorial: 15 Practical: 15
CS20B401	(LTP=2-1-2=4)	
Course Objectives: <ul style="list-style-type: none">• To Understand the Object Oriented Life Cycle• To Know how to identify Objects, Relationships, Services and Attributes through UML• To Understand the Use case Diagram• To Know the Object Oriented Design Process• To Know about Software Quality and Usability		
Unit	Contents	Hours
I	Introduction to UML, Importance of Modeling, Principles of Modeling, Object oriented modeling, Conceptual model of the UML, Architecture ofUML, Software Development Life Cycle.	6
II	Basic Structural Modeling, Classes, Relationships, Common Mechanisms, Basic Diagrams, Advanced Structural Modeling, Advanced Classes, Advanced Relationships, Interfaces, Types and Roles, Packages. Class and Object Diagrams, Terms, Concepts, Modeling Techniques for Class Diagrams	6
III	Basic Behavioral Modeling-I, Interactions, Interaction Diagrams. Basic behavioral Modeling-II, Usecases, Use case Diagrams, ActivityDiagrams.	6
IV	Advanced Behavioral Modeling, Events and Signals, State Machines, Processes and Threads, Time and Space, State Chart Diagrams. Architectural Modeling, Component, Deployment, Component Diagrams, Deployment Diagram.	6
V	Case Study, The Unified Library application	6
	List of Experiments: <ul style="list-style-type: none">1. Library Management System2. Point of Sale3. E-Commerce web portal4. Online Banking web portal5. Online Travel Ticket Booking Portal6. Online Hotel Booking portal7. Hospital Management System8. e-Governance portal9. Content Management System10. Web Counseling portal	

COURSE OUTCOMES

At the end of the course the students will be able to:

CO 1	Understand² Unified Modelling Language and Rational Rose for object oriented modelling
CO 2	Illustrate² the conceptual model of UML & Represent Behavioral diagrams in UML
CO 3	Identify² the basic and advanced structural diagrams
CO 4	Relate³ forward and reverse engineering for a software system
CO 5	Assess⁶ the architectural modelling of UML
Text Books	<ul style="list-style-type: none">• Page Meilir, Jones. (2000): Fundamentals of Object Oriented Design in UML, India: Pearson Education.• Kahate Atul. (2018): Object Oriented Analysis & Design, New Delhi: The McGraw-Hill Companies
Reference Books	<ul style="list-style-type: none">• Booch Grady, Rumbaugh James and Jacobson Ivar, The Unified Modeling Language User Guide, 1st Edition, Addison Wesley.• Bahrami Ali, Object Oriented Systems Development using the unified modeling language, 1st Edition, Noida: Tata McGraw Hills Education.

COURSE CODE	DATA COMMUNICATION	Total Lecture: 60 Theory: 45 Practical: 15
CS20B402	(LTP=3-0-2=4)	
Course Objectives: <ul style="list-style-type: none">• Students are expected to learn basics of Communication Technologies and data communication which will help them to build fundamentals for learning Computer Networks in higher semester.• The course is designed to let students demonstrate an understanding of the fundamentals of data communication,• Understand types of transmission mediums and interfacing standards along with current edge of the data compression techniques.• Students are introduced to data communication network design and its operations• Student should understand Transmission media & switching elements.		
UNIT	CONTENTS	HOURS
I	Signal Characteristic: Analog and Digital, Periodic Analog Signals, Digital Signals, Transmission Impairments, Data rate limits, Performance Data Communication: Basics of data communication, Networks, Internet and protocol standards, OSI, TCP-IP models.	10
II	Signal Encoding Techniques: Digital to digital Conversion, Data transmission modes, Analog to analog transmission, Digital to analog transmission, Bandwidth Utilization: Multiplexing and Spreading. Frequency division multiplexing (FDM), Time division multiplexing (TDM), T1 multiplexing hierarchy, E1 multiplexing hierarchy, Statistical TDM, Spread Spectrum, SONET/SDH	10
III	Transmission Media: Guided media, optical fiber, wireless media, Switching System and Communication Networks: Circuit Switching, Datagram and virtual network, structure of switch networks, Telephone network, Modem and DSL, cable TV networks	10
IV	Wireless WAN: Cellular telephone, Satellite communication. Communication Technologies: Ethernet, Bluetooth, Wifi, RF, Infrared, Zigbee, NFC	10
V	Data Link Control: Framing, Flow and error control, protocols, noiseless channels, noisy	5

	channel, HDLC, Point to Point Protocol	
<p style="text-align: center;">LIST OF EXPERIMENTS:</p> <ol style="list-style-type: none"> 1. Perform pulse coded modulation for analog to digital conversion. Analyze bandwidth requirement, data rate generation, synchronous and asynchronous mode of transmission. 2. Perform bandwidth utilization technique time division multiplexing. 3. Perform various line coding formats and compare transmission characteristic of each formats. 4. Perform digital carrier modulation techniques used in wireless communication. 5. Perform amplitude modulation and demodulation. 6. Perform serial data communication between two data terminal equipment using optical link. 7. Perform digital data transfer through RF transmitter and receiver. 8. Demonstration of different types of cables used in data communication. 9. Demonstration of different types of cables used in data communication. 10. Perform Installation of LAN and troubleshooting of frequently occurred problems. 11. Create and test wireless sensor networks using zigbee. 12. To study various aspects of data communication by field visit at data centre. 13. Perform data communication using IR. 		
<p style="text-align: center;">Course Outcomes as per Bloom's Taxonomy</p>		
At the end of the course the students will be able to:		
CO 1	Understand² importance of data communication systems and fundamentals. Understand Physical layer of LAN, MAN and WAN	
CO 2	Distinguish⁴ and relate various physical Medias, interfacing standards and adapters	
CO 3	Explain² various flow control techniques	
CO 4	Analyze⁴ various modulation technique in analog and digital system	
CO 5	Analyze⁴ short range and long range wireless technologies	
Text Books	<ul style="list-style-type: none"> • Andrew S. Tanenbaum: Computer Networks, Fifth Edition, New Dehli: Pearson Education. • Behrouz A. Forouzan: Data Communication and Networking, Fourth Edition, New Dehli: Tata McGraw Hill. • Gupta Prakash C. : Data Communication, New Delhi: Prentice Hall India Publication 	
Reference Books	<ul style="list-style-type: none"> • Godbole A. : Data Communication & Network, Noida: Tata McGraw Hills Education. • Miller: Data Network and Communication: Cengage Delmar Learning • Stallings William: Data & Computer Communication, New Dehli: Pearson Education. . 	

COURSECODE	DATABASE MANAGEMENT SYSTEM	Total Lecture: 60 Theory: 45 Practical: 15
CS20B403	(LTP=3-0-2=4)	
Course Objectives:		
<ul style="list-style-type: none">To Understand the basic concepts and the applications of database systemsTo Master the basics of SQL and construct queries using SQLTo understand the relational database design principlesTo become familiar with the basic issues of transaction processing and concurrency controlTo become familiar with database storage structures and access techniques		
UNIT	CONTENTS	HOURS
I	Data base System: Applications, Purpose of Database Systems, View of Data, Data Abstraction, Instances and Schemas, data Models, the ER Model , Relational Model, Other Models, Database Languages, DDL, DML , database Access for applications Programs, data base Users and Administrator, Transaction Management, data base Architecture, Storage Manager, the Query Processor Data base design and ER diagrams, ER Model, Entities, Attributes and Entity sets, Relationships and Relationship sets, ER Design Issues, Concept Design, Conceptual Design for University Enterprise, Introduction to the Relational Model, Structure, Database Schema, Keys , Schema Diagrams	9
II	Relational Query Languages: Relational Operations. Relational Algebra , Selection and projection set operations , renaming , Joins , Division , Examples of Algebra overviews, Relational calculus, Tuple relational Calculus, Domain relational calculus. Overview of the SQL Query Language , Basic Structure of SQL Queries, Set Operations, Aggregate Functions , GROUPBY, HAVING, Nested Sub queries, Views, Triggers.	9
III	Normalization: Introduction, Non loss decomposition and functional dependencies, First, Second, and third normal forms, dependency preservation, Boyce/Codd normal form. Higher Normal Forms, Introduction, Multivalued dependencies and Fourth normal form, Join dependencies and Fifth normal form.	9
IV	Transaction Concept: Transaction State, Implementation of Atomicity and Durability, Concurrent, Executions, Serializability, Recoverability , Implementation of Isolation, Testing for serializability, Lock –Based Protocols, Timestamp Based Protocols, Validation, Based Protocols , Multiple Granularity. Recovery and Atomicity, Log, Based Recovery , Recovery with Concurrent Transactions, Buffer Management, Failure with loss of nonvolatile storage, Advance Recovery systems, Remote Backup systems.	9
V	File organization: File organization, various kinds of indexes. Query Processing, Measures of query cost, Selection operation, Projection operation, Join operation, set operation and aggregate operation, Relational Query Optimization, Transacting SQL queries, Estimating the cost, Equivalence Rules.	9
	List of experiments: <ul style="list-style-type: none">1. Creating and Manipulating Database objects and Applying Constraints (DDL):2. Manipulating Data with Database Objects (DML):3. Retrieving, Restricting and Sorting Data (DRL):4. SQL Single Row Functions5. SQL Multiple Row Functions (Aggregate Function):6. Displaying Data from Multiple Tables (Join):	

	<p>7. Using Commit and Rollback show Transaction ACID Property.</p> <p>8. Securing data using Views and Controlling User Access (DCL):</p> <p>9. Write a join query based on two tables and analyse the query using action planAnd AuditTrails.</p> <p>10. PL/SQL Block Syntax and DML Operation through PL/SQL Block.</p> <p>11. Control Structures in PL/SQL.</p> <p>12. Working with Cursor.</p> <p>13. Creating Procedures and Functions in PL/SQL.</p> <p>14. Creating Database Triggers.</p> <p>15. Database Recovery Scenarios using Recovery Manager (RMAN):</p>	
Course Outcomes as per Bloom's Taxonomy		
At the end of the course the students will be able to:		
CO 1	Demonstrate² the basic elements of a relational database management system	
CO 2	Identify⁴ the data models for relevant problems	
CO 3	Design⁶ entity relationship and convert entity relationship diagrams into RDBMS	
CO 4	Formulate³ SQL queries on the respect data	
CO 5	Apply³ normalization for the development of application software's.	
Text Books	<ul style="list-style-type: none"> • Silberschatz, Korth. (2011): Data base System Concepts, Sixth Edition, New Delhi: McGraw hill. • Raghurama Krishnan, Johannes Gehrke: Database Management Systems, 3rd Edition, New Dehli: McGraw hill. 	
Referenc eBooks	<ul style="list-style-type: none"> • Navathe Elmasri: Fundamentals of Database Systems, New Dehli: Pearson Education. • Date C. J., Kannan A., Nadhan S. Swami: An Introduction to Database systems, Eight Edition, New Delhi: Pearson Education. 	

COURSE CODE	COMPUTER ORGANIZATION AND ARCHITECTURE	Total Lecture: 60 Theory: 30 Tutorial: 15 Practical: 15
CS20B404	(LTP=2-1-2=4)	
Course Objectives: <ul style="list-style-type: none">• The objective of this course is to introduce the organization of a computer and its principal components.• The course will also enable the student to understand the design components of a digital subsystem.• To understand the memory organization of computer.• To understand the importance of Computer Arithmetic.• To know the integrated role of computers and its components.• To understand the process model of computer		
UNIT	CONTENT	HOURS
I	Basic Structure of Computer: Structure of Desktop Computers, CPU: General Register Organization- Memory Register, Instruction Register, Control Word, Stack Organization, Instruction Format, ALU, I/O System, bus, CPU and Memory Program Counter, Bus Structure, Register Transfer Language-Bus and Memory Transfer, addressing modes. Control Unit Organization: Basic Concept of Instruction, Instruction Types, Micro Instruction Formats, Fetch and Execution cycle, Hardwired control unit, Microprogrammed Control unit microprogram sequencer Control Memory, Sequencing and Execution of Micro Instruction	6
II	Computer Arithmetic: Addition and Subtraction, Two's Complement Representation, Signed Addition and Subtraction, Multiplication and division, Booth's Algorithm, Division Operation, Floating Point Arithmetic Operation, design of Arithmetic unit	6
III	I/O Organization: I/O Interface –PCI Bus, SCSI Bus, USB, Data Transfer: Serial, Parallel, Synchronous, Asynchronous Modes of Data Transfer, Direct Memory Access(DMA), I/O Processor.	6
IV	Memory Organization: Main memory-RAM, ROM, Secondary Memory – Magnetic Tape, Disk, Optical Storage, Cache Memory: Cache Structure and Design, Mapping Scheme, Replacement Algorithm, Improving Cache Performance, Virtual Memory, memory management hardware.	6
V	Multiprocessors: Characteristics of Multiprocessor, Structure of Multiprocessor-Inter-processor Arbitration, Inter-Processor Communication and Synchronization. Memory in Multiprocessor System, Concept of Pipelining, Vector Processing, Array Processing, RISC And CISC, Study of Multicore Processor –Intel, AMD.	6

LIST OF EXPERIMENTS:

1. Write the working of 8085 simulator GNUsim8085 and basic architecture of 8085 alongwith small introduction.
2. Study the complete instruction set of 8085 and write the instructions in the instruction set of 8085 along with examples.
3. Write an assembly language code in GNUsim8085 to implement data transfer instruction.
4. Write an assembly language code in GNUsim8085 to store numbers in reverse order in memory location.
5. Write an assembly language code in GNUsim8085 to implement arithmetic instruction.
6. Write an assembly language code in GNUsim8085 to add two numbers using *lxi* instruction.
7. Write an assembly language code in GNUsim8085 to add two 8 bit numbers stored in memory and also storing the carry.
8. Write an assembly language code in GNUsim8085 to find the factorial of a number.
9. Write an assembly language code in GNUsim8085 to implement logical instructions.
10. Write an assembly language code in GNUsim8085 to implement stack and branch instructions.

Course Outcomes as per Bloom's Taxonomy

At the end of the course the students will be able to:

CO 1	Understand² theory of Digital Design and Computer Organization to provide an insight of how basic computer components are specified.
CO 2	Understand² the functions of various hardware components and their building blocks.
CO 3	Understand² and appreciate Boolean algebraic expressions to digital design
CO 4	Apply³ different combinational / sequential circuits.
CO 5	Compare⁴ and Understand memory hierarchy and design of primary memory.
Text Books:	<ul style="list-style-type: none">• Mano Morris, : Computer System Organization 3rd Edition, India: PHI.• Ghosal Subrata. (2011): Computer Architecture and Organization, India: Pearson.
Reference Books:	<ul style="list-style-type: none">• Usha M., Shrikant T. S. (2012): Computer System Architecture and Organization, India: Willey.• Sarangi. (2017): Computer Organization and Architecture, New Dehli: McGraw hill.

DSE-VI		
COURSE CODE	MACHINE LEARNING AND PATTERN RECOGNITION	Total Lecture:60 Theory:45 Practical:15
AI20B405	(LTP=3-0-2=4)	
Course Objectives: The objective of this course is to teach students the basic concepts of machine learning, supervised learning, unsupervised learning, and reinforcement learning		
UNIT	CONTENTS	HOURS
I	Introduction: Learning systems, real world applications of machine learning, why machine learning, variable types and terminology function approximation. Types of machine learning: Supervised learning, unsupervised learning ,reinforcement learning. Important concepts of machine learning: Parametric vs. non-parametric models, the trade-off between prediction accuracy and model interpretability, the curse of dimensionality, measuring the quality of fit, bias-variance trade off, overfitting, model selection, no free lunch theorem	10
II	Linear Regression: Linear regression, estimating the coefficients, accessing the accuracy of coefficient estimates, accessing the accuracy of the model, multiple linear regression, qualitative predictors Classification: Logistic regression, estimating regression coefficients, making predictions, multiple logistic regressions, linear discriminant analysis, bayes' theorem of classification, LDA for $p=1$, LDA for $p>1$, quadratic discriminant analysis	10
III	Resampling Methods, Model Selection and Regularization: Cross- validation, leave-one-out cross- validation, k-fold cross-validation, the bootstrap, subset selection, shrinkage methods, ridge and lasso regression, dimension reduction methods, principal components regression, partial least square Tree Based Methods: Advantages and disadvantages of trees, regression Trees, classification trees, bagging, random forest, boosting	10
IV	Support Vector Machine: Maximum margin classifier, classification using a separating hyperplane, the maximal margin classifier, support vector classifier, support vector machines, classification with non-linear decision	8

	boundaries, support vector machine, one-versus-one classification, one-versus-many classification	
V	Unsupervised Learning: Principle component analysis, what are principal components, clustering methods, k-means clustering, hierarchical clustering, Independent component analysis, latent semantic indexing, Markov Models, Hidden Markov Models	7
	<p style="text-align: center;">List of Experiments:</p> <ol style="list-style-type: none"> 1. Project on Linear Regression 2. Multiple Regression 3. Classification: Logistic Regression 4. Linear Discriminant Analysis 5. Bagging Boosting 6. Random Forests 7. Support Vector Machines 8. PCA 9. Singular Value Decomposition 10. K Mean Clustering 	
COURSE OUTCOMES		
At the end of the course student will be able to:		
CO 1	Understand² algorithms of Machine Learning	
CO 2	Classify⁴ Supervised and Unsupervised Learning	
CO 3	Apply³ Linear Regression, Classification, Tree, PCA, SVD, SVM	
CO 4	Understand² Resampling Methods and Optimization Techniques	
CO5	Implement³ different machine learning algorithms	
Text Books	<ul style="list-style-type: none"> • Mitchell Tom M: Machine Learning, 1st edition, Noida: McGraw Hill Education. • Bishop Christopher M (2011): Pattern Recognition and Machine Learning (Information Science and Statistics), 2nd edition. 	
Reference Books	<ul style="list-style-type: none"> • Hastie Trevor, Tibshirani Robert, Friedman Jerome (2017): The Elements of Statistical Learning: Data Mining, Inference, and Prediction, 9th edition. 	

DSE-VI		
COURSE CODE	BIG DATA ANALYTICS	Total Lecture:60 Theory:45 Practical:15
AI20B406		(LTP=3-0-2= 4)
Course Objectives <ul style="list-style-type: none"> To understand Big Data Analytics for different systems like Hadoop. To learn the design of Hadoop File System. To learn how to analyze Big Data using different tools. To understand the importance of Big Data in comparison with traditional databases. To understand the concept of Hive Shell. 		
UNIT	CONTENTS	HOURS
I	Introduction To Big Data And Hadoop: About database analytics, Database, Design, Model, Functions, Tools. Types of Digital Data, Introduction to Big Data, Big Data Analytics, History of Hadoop, Apache Hadoop, Analysing Data with Unix tools, Analysing Data with Hadoop, Hadoop Streaming, Hadoop Echo System, IBM Big Data Strategy, Introduction to Infosphere Big Insights and Big Sheets.	10
II	HDFS(Hadoop Distributed File System): The Design of HDFS, HDFS Concepts, Command Line Interface, Hadoop file system interfaces, Data flow, Data Ingest with Flume and Scoop and Hadoop archives, Hadoop I/O: Compression, Serialization, Avro and File-Based Data structures.	10
III	Map Reduce Anatomy of a Map Reduce Job Run, Failures, Job Scheduling, Shuffle and Sort, Task Execution, Map Reduce Types and Formats, Map Reduce Features.	8
IV	Hadoop Eco System Pig: Introduction to PIG, Execution Modes of Pig, Comparison of Pig with Databases, Grunt, Pig Latin, User Defined Functions, Data Processing operators. Hive: Hive Shell, Hive Services, Hive Metastore, Comparison with Traditional Databases, HiveQL, Tables, Querying Data and User Defined Functions. Hbase HBasics, Concepts, Clients, Example, Hbase Versus RDBMS. Big SQL : Introduction	10
V	Data Analytics with R Machine Learning: Introduction, Supervised Learning, Unsupervised Learning, Collaborative Filtering. Big Data Analytics with BigR.	7
Course Outcome as per Bloom's Taxonomy		
At the end of the course the students will be able to:		

CO 1	Understand² the working of Hadoop File System.
CO 2	Analyze⁴ Big Data using different tools.
CO 3	Integerate³ complete business data analytics solution
CO 4	Analyze⁴ efficient algorithms for mining the data from large volumes
CO 5	Analyze⁴ theHive Shell.
Text Books	<ul style="list-style-type: none"> • White Tom (2012): Hadoop: The Definitive Guide, 3rd Edition, California O'Reilly Publications. • Roos Dirk de, Eaton Chris, Lapis George, Zikopoulos Paul, Deutsch Tom (2012): Understanding Big Data Analytics for Enterprise Class Hadoop and Streaming Data , 1st Edition,Noida: TMH.
Reference Books	<ul style="list-style-type: none"> • Marconi Katherine, Lehmann Harold (2014): Big Data and Health Analytics Hardcover , CRC Press. • Baesens Bart (2014): Analytics in a Big Data World: The Essential Guide to DataScience and its Applications , 1st Edition, New Jersey: Wiley Publications.

COURSE CODE	PROJECT BASED LEARNING-IV	Total Lecture: 30 Practical: 30
PB20B401	(LTP=0-0-4=2)	
Course Objectives:		
<ul style="list-style-type: none">Integrating the knowledge and skills of various courses on the basis of multidisciplinary projects.Develop the skill of critical thinking and evaluation.To develop 21st century success skills such as critical thinking, problem solving, communication, collaboration and creativity/innovation among the students.To enhance deep understanding of academic, personal and social development in students.Employ the specialized vocabularies and methodologies.		
Course Outcome as per Bloom’s Taxonomy		
At the end of the course the students will be able to:		
CO 1	Apply ³ a sound knowledge/skills to select and develop their topic and project respectively.	
CO 2	Develop ⁶ plans and allocate roles with clear lines of responsibility and accountability.	
CO 3	Design ⁶ solutions to complex problems following a systematic approach like problem identification, formulation and solution.	
CO 4	Collaborate ⁶ with professionals and the community at large in written and in oral forms	
CO 5	Correlate ⁴ the knowledge, skills and attitudes of a professional.	
General Guidelines:	<ul style="list-style-type: none">PBL will be an integral part of UG/PG Programs at different levels.Each semester offering PBL will provide a separate Course Code, two credits will be allotted to it.Faculty will be assigned as mentor to a group of 30 students minimum by HoS.Faculty mentor will have 4 hours/week to conduct PBL for assigned students.Student will select a topic of their choice from syllabus of any course offered in respective semester (in-lines with sustainable development goals):Student may work as a team maximum 3 or minimum 2 members for single topic.For MSE, student’s performance will be assessed by panel of three experts either from other department/school, or from same department/school based on chosen topic. This will be comprised of a presentation by student followed by viva-voce. It will be evaluated for 30 marks.20 marks would be allotted for continuous performance assessment by concerned guide/mentor. <p>For ESE, student will need to submit a project report in prescribed format, duly signed by concerned guide/mentor and head of the school. The report should be comprised of following components:</p>	

	<ol style="list-style-type: none"> 1. Introduction 2. Review of literature 3. Methodology 4. Result and Discussion 5. Conclusion and Project Outcomes 6. References <ul style="list-style-type: none"> • Student will need to submit three copies for <ol style="list-style-type: none"> 1. Concerned School 2. Central Library 3. Self • The integrity of the report should be maintained by student. Any malpractice will not be entertained. • Writing Ethics to be followed by student, a limit of 10 % plagiarism is permissible. Plagiarism report is to be attached along with the report. • Project could be a case study/ analytical work /field work/ experimental work/ programming or as per the suitability of the program.
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COURSE CODE	YOGA AND MEDITATION-IV	Practical: 15
IY20B401	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<ul style="list-style-type: none"> • To practice mental hygiene. • To possess emotional stability. • To integrate moral values. • To attain higher level of consciousness. It will prepare the students physically and mentally for the integration of their physical, mental and spiritual faculties so that the students can become healthier, saner and more integrated members of the society and of the nation 	15

COURSE CODE	GREEN CREDIT-IV	Practical: 15
GC20B401	(LTP=0-0-2=1)	
	CONTENTS	HOURS
Course Objectives:	<p>Green Credit helps in self-discipline and self-control, leading to immense amount of awareness, concentration and higher level of consciousness. Main objective are:</p> <ul style="list-style-type: none"> • To provide the basic practical understanding about plantation. • To familiarize the various issues related with plantation and associated problems. • To make a bonding between tree and students. • Preparing basic awareness about the environmental issues confronted by the humanity in the present global scenario and to equip the students to understand the environmental movements and basic of plantations. 	15

COURSE CODE	GENERIC ELECTIVE -I	TOTAL LECTURE: 30
GE20B401	GENETICS AND SOCIETY	(LTP=2-0-0=2)
Course Objectives:	<ul style="list-style-type: none"> The course intends to teach concepts and application of modern transmission and molecular genetics. To identify and describe the process and purposes of the cell cycle, meiosis, and mitosis, as well as predict the outcomes of these processes. 	
UNIT	CONTENT	HOURS
I	Basic unit of life- Cell: Microscopy. Eukaryotic and prokaryotic cells. Cell size, shape and complexity. Compare the relative sizes of plant, animal and bacterial cells. Plasma membrane. “Fluid Mosaic Model” of the plasma membrane, Cell wall. Sub cellular organelles structure and function. Microtubules, Intermediate filaments, Microfilaments Flagella and Cilia	5
II	Cell cycle and genetics, Stages of Cell cycle: Interphase (G1, S, and G2): Structure of chromosome. Homologous chromosomes, Mitosis, cytokinesis in animal cells and plant cells (include cleavage furrow formation, cell plate formation): Cell cycle control and the relevance of uncontrolled growth in cancer cells.	7
III	Genetics: Chromosomes and cell division, patterns of inheritance and sex determination, population genetics, Genetic Variation, Methodologies used to study genes and gene activities, Developmental noise, Detecting macromolecules of genetics Mendel’s Law Model organisms for the genetic analysis, Distinction between Phenotype and Genotype.	7
IV	Introduction to ecology and Evolution, Darwin’s theory of evolution, The evolution of populations, Concepts of species, Mechanism of speciation. Genetic approach to Biology Patterns of inheritance and question of biology, Variation on Mendel’s Law.	4
V	Diversity and classification of life, evidence for evolution, natural selection and adaptation, speciation, evolutionary trees. Regulation and exploitation of populations, ecosystem energy and nutrient flow, species interactions, biodiversity, human impacts. In breeding and out breeding, Hardy Weinberg law (prediction, derivation), allelic and genotype frequencies, changes in allelic frequencies, systems of mating, evolutionary genetics, natural selection.	7
Course Outcomes as per Blooms Taxonomy		
CO1	Display a broad understanding ² of core genetics concepts Mendelian Genetics.	
CO2	Explain ² key concepts of genome organization and repetitive DNA.	
CO3	Develop ³ quantitative reasoning and analytical skills.	
CO4	Indepth understanding ² about genetic sequences and their significance in inheritance.	
CO5	Analyze ⁴ , interpret ⁵ , and present methodology and results from primary literature in the discipline.	
Text Books:	<ul style="list-style-type: none"> Gardner EJ, Simmons MJ, Snustad(2006): DP Principles of Genetics. , VIII Edition,, U. K. : John Wiley and Sons. Griffiths AJF, Wessler SR, Lewontin RC, and Carroll S: Introduction to Genetic Analysis, IX Edition : W. H. Freeman & Co. 	

Reference Books:	<ul style="list-style-type: none"><li data-bbox="418 205 1490 275">• Klug WS, Cummings MR, Spencer CA (2009): Concepts of Genetics. IX Edition,: Benjamin Cummings.<li data-bbox="418 275 1490 344">• Russell PJ (2009): Genetics- A Molecular Approach 3rd Edition: Benjamin Cummings.
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COURSE CODE	GENERIC ELECTIVE -II	TOTAL LECTURE: 30
GE20B402	Green Chemistry and Green Methods in Chemistry	(LTP=2-0-0=2)
Course Objectives:	<ul style="list-style-type: none"> • Prepare graduates with the basic concept of Green Chemistry. • Produce graduates with knowledge of different types of green methods in chemistry. 	
UNIT	CONTENT	HOURS
I	Introduction: Definitions of Green Chemistry. Brief introduction of twelve principles of Green Chemistry with examples, special emphasis on atom economy, reducing toxicity, green solvents, Green Chemistry and catalysis and alternative sources of energy, Green energy and sustainability	10
II	Surfactants for carbon dioxide – Replacing smog producing and ozone depleting solvents with CO ₂ for precision cleaning and dry cleaning of garments.	5
III	Designing of environmentally safe marine antifoulant	5
IV	Rightfit pigment: Synthetic azo pigments to replace toxic organic and inorganic pigments.	5
V	An efficient, green synthesis of a compostable and widely applicable plastic (poly lactic acid) made from corn.	5
Course Outcomes as per Bloom's Taxonomy		
CO1	Students will be able to understand ² Green Chemistry	
CO2	They will be able to explain ² the green methods for dry cleaning process	
CO3	They will develop ³ the knowledge of use of green methods in real world cases	
CO4	They will be able to identify ³ the toxic organic and inorganic pigments and their replacements.	
CO5	They will be able to explain ³ the green methods of few synthesis.	
Text Books:	<ul style="list-style-type: none"> • Matlack, A. S. (2001): Introduction to Green Chemistry, New York: Marcel Dekker 	
Reference Books:	<ul style="list-style-type: none"> • Cann, M. C. & Connely, M. E. (2000): Real-World cases in Green Chemistry, Washington : American Chemical Society. 	

COURSE CODE	GENERIC ELECTIVE-III	TOTAL LECTURE. : 30
GE20B403	ELECTRICAL CIRCUIT NETWORK SKILLS	(LTP=2-0-0=2)
Course Objectives:	<ul style="list-style-type: none"> The course enables the students to design and trouble shoots the electrical circuits, networks. Students learn the fundamentals of Ohm's law, Kirchhoff's current and voltage laws and its practical implementation Designing of circuits (at least proto type models) for a given set of specifications. 	
UNIT	CONTENT	HOURS
I	Voltage, Current, Resistance, and Power, Ohm's law. Series, Parallel, and series-parallel combinations, AC Electricity and DC Electricity, Main electric circuit elements and their combination, Rules to analyze DC sourced electrical circuits, Current and voltage drop across the DC circuit elements. Single-phase and three-phase alternating current sources, Rules to analyze AC sourced electrical circuits, Real, imaginary and complex power components of AC source, Power factor, Saving energy and money.	7
II	Drawing symbols, Blueprints, Reading Schematics, Ladder diagrams, Electrical Schematics, Power circuits. Control circuits, Reading of circuit schematics, Tracking the connections of elements and identify current flow and voltage drop.	5
III	AC/DC generators, Inductance, capacitance, and impedance and their response with DC or AC sources, Operation of transformers, Electric Motors, Single-phase, three-phase & DC motors, Interfacing DC or AC sources to control heaters & motors, Speed & power of ac motor, Diode and rectifiers. Components in Series or in shunt.	6
IV	Electrical Protection, Relays, Fuses and disconnect switches, Circuit breakers, Overload devices, Ground-fault protection, Grounding and isolating, Phase reversal, Surge protection. Interfacing DC or AC sources to control elements (relay protection device)	5
V	Different types of conductors and cables, Basics of wiring-Star and delta connection, Voltage drop and losses across cables and conductors, Instruments to measure current, voltage, power in DC and AC circuits, Insulation, Solid and stranded cable, Conduit, Cable trays, Splices: wirenuts, crimps, terminal blocks, split bolts, and solder, Preparation of extension board.	7
Course Outcomes as per Bloom's Taxonomy		
CO1	Students will able to apply ³ the basics law of circuit analysis in real world.	
CO2	Students will able to understand ² basic symbol theory of electrical circuits	
CO3	Student will able to distinguish ³ working AC and DC motors and develop the interface between them.	
CO4	Student will able to implement ³ the electrical protection methods.	
CO5	Student will able to design ⁵ extension board as per requirement.	

Text Books:	<ul style="list-style-type: none"> • B. L. Theraja: A text book in Electrical Technology, New Delhi: S. chand Publication. • Venugopal (2011): Digital Circuits and systems, Noida: Tata McGraw Hill. • Ghishal S. (2012): Digital Electronics: Cengage Learning. • Salivahanan S. & Kumar N. S. (2012): Electronic Devices and circuits, 3rd Edition, Noida: Tata McGraw Hill,
Reference Books:	<ul style="list-style-type: none"> • Say M. G. (2002): The Performance and design of AC machines : ELBS Edn. • Tietze U. , Schenk Ch. (2008): Electronic circuits: Handbook of design and applications, London: Springer. • Floyd Thomas L. (2008): Electronic Devices, Seventh Edition, India: Pearson.

COURSE CODE	GENERIC ELECTIVE-IV	TOTAL LECTURE. : 30
GE20B404	INTRODUCTION TO STATISTICAL METHODS AND PROBABILITY (LTP=2-0-0=2)	
Course Objectives:	The main objective of this course is to provide students with the foundations of probabilistic and statistical analysis mostly used in varied applications in engineering and science like disease modelling, climate prediction and computer networks etc.	
UNIT	CONTENT	HOURS
I	Probability: Introduction, random experiments, sample space, events and algebra of events. Definitions of Probability – classical, statistical, and axiomatic.	6
II	Conditional Probability, laws of addition and multiplication, independent events, theorem of total probability, Bayes' theorem and its applications.	6
III	Standard probability distributions: Binomial, Poisson, Normal, geometric, negative binomial, hypergeometric.	6
IV	Uniform, normal, exponential, Cauchy, beta and gamma along with their properties and limiting/approximation cases.	6
V	Statistics: Scatter diagram; graphical residual analysis, Q-Q plot to test for normality of residuals, autocorrelation and autocovariance functions; stationarity and non stationarity ; correlation and covariance	6
Course Outcomes as per Blooms Taxonomy		
CO1	Understand and critically discuss the issues surrounding sampling and significance	
CO2	Discuss critically the uses and limitations of statistical analysis	
CO3	Solve a range of problems using the techniques covered	
CO4	Discuss critically the uses and limitations of statistical analysis	
CO5	Describe and discuss the key terminology, concepts tools and techniques used in statistical analysis	
Text Books:	<ul style="list-style-type: none"> Hogg R. V. ,Tanis, E. A. and Rao J. M. (2009): Probability and Statistical Inference, Seventh Edition, New Dehli: Pearson Education. Miller, Irwin and Miller, Marylees (2006): John E. Freund's Mathematical Statistics with Applications, 7th Edition, Asia: Pearson Education. Myer, P. L. (1970): Introductory Probability and Statistical Applications, New Delhi: Oxford & IBH Publishing. Sheldon M. Ross (2009): Introduction to Probability and Statistics for Engineers and Scientists, United States: Academic Press. 	
Reference Books:	<ul style="list-style-type: none"> Montgomery D. C. and Runger G. C (2009): Applied Statistics and Probability for Engineers, 5th Edition,U. k. : John Wiley & Sons. Robert H. Shumway and David S. Stoffer (2006): Time Series Analysis and Its Applications with R Examples, Third Edition, London: Springer Texts in Statistics. 	

COURSE CODE	GENERIC ELECTIVE-V	TOTAL LECTURE. : 30
GE20B405	FARMING SYSTEM & SUSTAINABLE AGRICULTURE	(LTP=2-0-0=2)
Course Objectives To teach the students about farming systems, their types and management, cropping systems and sustainable agriculture. To give the knowledge of integrated farming systems and their interactions.		
Unit	Contents	Hours
I	Farming System-scope, importance, and concept, Types and systems of farming system and factors affecting types of farming, Farming system components and their maintenance,	6
II	Cropping system and pattern, multiple cropping system, Efficient cropping system and their evaluation, Allied enterprises and their importance, Tools for determining production and efficiencies in cropping and farming system;	6
III	Sustainable agriculture-problems and its impact on agriculture, indicators of sustainability, adaptation and mitigation, conservation agriculture strategies in agriculture, HEIA, LEIA and LEISA and its techniques for sustainability,	6
IV	Integrated farming system-historical background, objectives and characteristics, components of IFS and its advantages, Site specific development of IFS model for different agro-climatic zones,	6
V	Resource use efficiency and optimization techniques, Resource cycling and flow of energy in different farming system, farming system and environment, Visit of IFS model in different agro-climatic zones of nearby states University/ institutes and farmers field.	6
COURSE OUTCOMES		
At the end of the course the students should be able to:		
CO 1	Well acquainted with farming systems and their components.	
CO 2	Well acquainted with cropping systems and allied enterprises.	
CO 3	Understand sustainable agriculture, their problems and management.	
CO 4	Know about integrated farming systems and their interactions.	
CO 5	Well exposed to use resources efficiently in different activities of farming.	
Text Books	<ul style="list-style-type: none"> Jayanthi C, Devasenapathy P and Vinnila C (2008): Farming systems principles and practice. Delhi: Satish serial publishing house, Panda. S. C. (2011): Cropping and farming systems: Agrobios(India) Jodhpur. 	
Reference Books	<ul style="list-style-type: none"> Sharma Arun K. (2006): A hand book of organic farming: Agrobios (India) Jodhpur. 	

COURSE CODE	GENERIC ELECTIVE-VI	TOTAL LECTURE : 30
GE20B406	GENERAL STUDIES-II	(LTP=2-0-0=2)
Course Objectives:	<ul style="list-style-type: none"> The purpose of orienting students to General Studies is to develop in them an appreciation for the holistic nature of knowledge In contemporary times, familiarity with General Studies is indispensable because at the senior learning stage there is an element of specialization due to which the students do not get exposed to some vital disciplines/areas of study that are not covered in their specialized field. The whole course of General Studies is, therefore, focused on proper development of the 'affective domain' by exposing the students to varied domains of study. 	
UNIT	CONTENT	HOURS
I	Current National issues This part is intended to test the Candidate's awareness of current national issues.	6
II	International Affairs & Institutions This part will include questions on important events in world affairs and on international institutions.	6
III	Indian Economy In this part, questions will be on the planning and economic development in India, economic & trade issues, Foreign Trade, the role and functions of I. M. F. , World bank, ADB, W. T. O. etc.	6
IV	Games & Sports Questions will assess the awareness of candidates in respect of games and sports at international and national level. It will also have questions pertaining to different awards and personalities in the context of India.	6
V	Indian Agriculture Attempt will be made to assess the general awareness of candidates in respect of crops, white revolution, green revolution, agriculture production and their impact on development of rural economy.	6
Course Outcome		
At the end of the course the students will be able to:		
CO 1	The course for General Studies for graduation level students has been revised keeping in mind the changing dynamics of today's society.	
CO 2	The purpose behind revising the curriculum is to make it more relevant.	
CO 3	It is hoped that this course will develop responsible citizens.	
CO 4	In the following sections, a brief introduction to each unit has been provided, along with its specific objectives.	
CO 5	Suggestive transactional strategies have also been incorporated in each unit to facilitate teachers in effectively planning the learning activities	
Text Books:	<ul style="list-style-type: none"> Laxmikant M. : Indian Polity: 4th Edition or 5th Edition. Ahir Rajiv: A brief History of Modern India, Latest Edition. Gautam Rakesh (2015): MadhyapradeshEkParichaya, Noida: McGraw-Hill publication. 	

Reference Books:	<ul style="list-style-type: none">• Singh Ramesh (2021): General Knowledge, Noida: McGraw-Hill publication.• Current magazines, News Papers & Journals.
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COURSE CODE	GENERIC ELECTIVE-VII	TOTAL LECTURE. : 30
GE20B407	BOLLYWOOD SIGNATURE MOVES	(LTP=2-0-0=2)

Course Objective:

- To Identify basic characteristics and vocabulary in Bollywood dance.
- To Establish the capacity to recognize the difference, interconnectedness, and diversity of Bollywood and classical Indian dance, and Indian folk dance.
- To Understand the key concepts, discourses, and formulaic storytelling elements involved in the practice of this form.
- To Understand the transformation of this form from a cinematic experience to a live theatrical experience, and participatory dance culture.
- To Recognize the relationship between the movement and music.
- To Develop an awareness of the context and politics related to performing and viewing Bollywood dance.
- To Recognize how the integration of Western dance styles and forms contributed to the development of a Bollywood dance vocabulary and style.
- To Develop an understanding of personal and collective voice and style

UNIT	CONTENTs	HOURS
I	<u>Basic Bollywood:</u> Introduction to Bollywood dance and cinema. Basic Bollywood combinations/choreography.	5
II	<u>Bollywood Vocabulary:</u> Introduction to and basic vocabulary of classical Indian dances, rhythmic footwork and hand gestures Introduction to folk dances of the subcontinent and their inclusion in Bollywood cinema.	6
III	<u>Indo Jazz & Contemporary Bollywood:</u> Contemporary and jazz Bollywood Dance: Analyzing it through the Interplay of Social Forces. Introduction of styles of Bollywood: Mujra, Item Number. Introduction of dance choreographies from classic and modern Bollywood films, exploring the differences, and learning choreography from film	7
IV	<u>On-Off Screen Bollywood:</u> Transition to more intricate and longer combinations/choreography Bollywood in the global landscape for both stage and film, influence and inclusion of western dance Live vs. Film Bollywood Dance: clips provided by lecturer.	6
V	<u>Synergetic Effects of Bollywood:</u> Group projects: Part One As a small group, learn and execute choreography from your choice of Hindi Film; Part Two- Add original choreography on to Part One as a group, to be performed live as part of final, and to be filmed and edited for resenatation as part of final grade.	6

Course Outcome(s) as per Blooms Taxonomy

Upon completion of this course, students will acquire knowledge about:

CO1	Identify basic characteristics and vocabulary in Bollywood dance.
CO2	Understanding the key concepts, discourses, and formulaic storytelling elements involved in the practice of this form
CO3	Recognize the relationship between the movement and music.

CO4	Recognize how the integration of Western dance styles and forms contributed to the development of a Bollywood dance vocabulary and style.
CO5	Deeper ability to perform as in Group projects.
Text Books	<ul style="list-style-type: none"> • Garg Lakshminarayan (2016): Kathak Nritya : Anubhav Publishing. • Purudadheech (2016): Kathak Nritya Siksha Vol 1, 9th Edition, M. P. : Bindu Prakashan • Purudadheech (2010): Abhinaya Darpan,M. P. : Bindu Prakashan. • Sharma Bhagwatsharan (2014): Tal Prakash,M. P. : Sangeet Karyalaya. • Damodar Pandit(2018): Sangeet Darpan, M. P. : Sangeet Karyalaya.
Reference Books	<ul style="list-style-type: none"> • Ghosh Manmohan (2018): Nandikeshwar's Abhinaya Darpan : Indian Mind/Dist Indica. • Singh Mandavi (1990): Kathak Parampara : Swati Prakashan. • Shri Kartikram ji (2016): Raigarhmein Kathak : Vijaya Books. • Nagar Vidhi (2013): Kathak Nartan : B R Rhythms. • Saxena Mansi (2020): The kathak quiz book: Independently Published. • Kapranova Tetiana (2020): Kathak – Indian Classical Dance: Independently Published.

COURSE CODE	GENERIC ELECTIVE-VIII	TOTAL LECTURE. : 30
GE20B408	R PROGRAMMING	(LTP=2- 0-0=2)
Course Objective <ul style="list-style-type: none"> To learn how to program in R To learn how to use R for effective data analysis. You will learn how to install and configure software necessary for a statistical programming environment. The course covers practical issues in statistical computing which includes programming in R, reading data into R, accessing R packages, writing R functions, debugging, and organizing and commenting R code. 		
UNIT	CONTENTS	HOURS
I	Introduction: Introducing to R, R Data Structures, Help functions in R, Vectors, Scalars, Declarations, recycling, Common Vector operations, Using all and any, Vectorized operations, NA and NULL values, Filtering, Vectorized if-then else, Vector Equality, Vector Element names	5
II	Matrices, Arrays And Lists: Creating matrices, Matrix operations, Applying Functions to Matrix Rows and Columns, Adding and deleting rows and columns, Vector/Matrix Distinction, Avoiding Dimension Reduction, Higher Dimensional arrays, lists, Creating lists, General list operations, Accessing list components and values, applying functions to lists, recursive lists	6
III	Data Frames: Creating Data Frames, Matrix-like operations in frames, Merging Data Frames, Applying functions to Data frames, Factors and Tables, factors and levels, Common functions used with factors, Working with tables, Other factors and table related functions, Control statements, Arithmetic and Boolean operators and values, Default values for arguments, Returning Boolean values, functions are objects, Environment and Scope issues, Writing Upstairs, Recursion, Replacement functions, Tools for composing function code, Math and Simulations in R	7
IV	OOP: S3 Classes, S4 Classes, Managing your objects, Input/Output, accessing keyboard and monitor, reading and writing files, accessing the internet, String Manipulation, Graphics, Creating Graphs, Customizing Graphs, Saving graphs to files, Creating three-dimensional plots	6
V	Interfacing: Interfacing R to other languages, Parallel R, Basic Statistics, Linear Model, Generalized Linear models, Non-linear models, Time Series and Auto-correlation, Clustering	6
COURSE OUTCOMES (CO)		
At the end of the course the students should be able to:		
CO 1	Understand the basics in R programming in terms of constructs, control statements, string functions	
CO 2	Understand the use of R for Big Data analytics	
CO 3	Create applications using R programming	

CO 4	Learn to apply R programming for Text processing
CO 5	Able to appreciate and apply the R programming from a statistical perspective
Text Books	<ul style="list-style-type: none"> • Matloff Norman (2011): The Art of R Programming: A Tour of Statistical Software Design: No Starch Press. • Lander Jared P. (2013): R for Everyone: Advanced Analytics and Graphics: Addison-Wesley Data & Analytics Series.
Reference Books	<ul style="list-style-type: none"> • Gardener Mark (2013): Beginning R – The Statistical Programming Language, New jersey United States: Wiley. • Robert Knell (2013): Introductory R: A Beginner's Guide to Data Visualization, Statistical Analysis and Programming in R, Amazon Digital South Asia Services Inc.

COURSE CODE	GENERIC ELECTIVE-IX
GE20B409	TYPOGRAPHY (LTP=2-0-0=2)
Course Objective <ul style="list-style-type: none"> • Develop an understanding of the important role of typography in design, including the formal elements of Typography. • You will learn how to configure typographical elements • The course covers practical issues Design 	
UNIT	CONTENTS
I	Visualization and application of Typography. Exploration of various typography styles.
II	Logic, basic characteristics and difference of Serif and Sans Serif. Understanding the natural form of Typeface and its anatomy.
III	Psychological, Semantic and Expressive value of Typography and its applications. Guidelines for Typography in printing and production.
IV	Grids and Various sizes of printing products for Typography application. Layout making.
V	Ability to play with various other graphic elements emphasizing Typography. Choosing the right Font, size, orientation, balancing the Type forms with space.
COURSE OUTCOMES (CO)	
At the end of the course the students should be able to:	
CO 1	Acquire understanding of various typefaces and develop sensitivity.
CO 2	Develop skills to use Typography in engaging visual compositions
CO 3	Develop skills to reproduce type in appropriate media and printing method
CO 4	Acquire neatness and ability to present high quality output
CO 5	Develop skills to develop new types in a specific context. Acquire skills to creatively intervene type to emote a specific expression
Text Books	<ul style="list-style-type: none"> • Jute Andre (1996): Grids: The structure of graphic design, New York: Crans-Pres-Celigny Rotovision. • Schmid Helmut(2003): Typography Today, 2nd Edition: Seibundo Shinkosha. • Rand, Paul(1993): Design, Form, and Chaos: Yale University Press.
Reference Books	<ul style="list-style-type: none"> • Robert Bringhurst: The Elements of Typographic Style Version 4. 0 • Brown Tim: Flexible Typesetting

COURSE CODE	GENERIC ELECTIVE-X	TOTAL LECTURE : 30
GE20B410	BUILDING LEADERSHIP & FELLOWSHIP SKILLS	(LTP= 2-0-0=2)
Course Objectives: Learning is achieved through a variety of teaching methods; such as class discussions, interactive exercises, mini-lectures, readings, and videos. <ul style="list-style-type: none"> • Deepen your knowledge of what leadership means, and what it takes to successfully lead and inspire teams in a global environment • Recognize, differentiate, and critique observable leadership styles and behaviors, based upon the Mastering Leadership framework introduced in the course • Increase your personal effectiveness by understanding your leader tendencies, strengthening your self-awareness, and practicing new skills 		
UNIT	CONTENTS	HOURS
I	What Does It Mean to be a “Leader?” Leadership Defined Leadership in Transition	6
II	Understanding the Foundations of Leadership Leadership Models Leadership Trait Theory Leadership Behavior Theory Contingency Theory and Situational Leadership Theory	6
III	What’s Your Leadership Style? Authoritarian vs. Democratic Leadership Power and Leadership The Charismatic Leader Transactional Leadership Transformational Leadership The Servant Leader Situational Leadership Conclusions About Leadership Styles	6
IV	Learning Leadership Skills Hard vs. Soft Skills Interpersonal Skills Communicate Effectively Conflict Resolution Negotiation Problem-Solving and Critical Thinking Decision-Making Facilitation	6
V	The Visionary Leader Envisioning Strategic Thinking	6

COURSE OUTCOMES	
At the end of the course the students should be able to:	
CO 1	Understand your motivational drivers, emotional intelligence, and communication methods to establish a personal leadership style
CO 2	Apply or adapt your leadership style to meet specific challenges
CO 3	Manage the conditions that drive team performance
CO 4	Handle stressful and demanding leadership situations
CO 5	Take charge of your professional development as you navigate the challenges of transitioning from an individual contributor to a leader
Text Books	<ul style="list-style-type: none"> • Avolio, Bruce J. (2005): Leadership Development in Balance: MADE/Born, Mahway NJ, U. S. A: Lawrence Erlbaum Associates Publishers. • Baker, Michael T. (2010): People: the Real Business of Leadership, BookLocker. Com. • Bennis, Warren (1989): Why Leaders Can't Lead San Francisco, California U. S. A. : Jossey-Bass Publishers.
Reference Books	<ul style="list-style-type: none"> • Gordon, Thomas (1977): Leader Effectiveness Training: The No-Lose Way to Release the Productive Potential of People, New York: Bantam Books • Herman, Robert D. and Heimovics, Richard D. (1991): Executive Leadership in Nonprofit Organizations: New Strategies for Shaping Executive-Board Dynamics, San Francisco CA: Jossey-Bass Publishers.