

Assignment 12 || Dynamic Memory Allocation

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Q1) Find max and min element.

```
#include <stdio.h>
#include <stdlib.h>

void storeArr(int *arr, int size)
{
    for (int i = 0; i < size; i++)
    {
        printf("Enter value for index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

void printArr(int arr[], int size)
{
    printf("[ ");
    for (int i = 0; i < size; i++)
    {
        printf("%d ", arr[i]);
    }
    printf("\b ]");
}

int *findMaxNMinEle(int arr[], int size)
{
    int *maxMinArr = (int *)malloc(2 * sizeof(int));
    int max = arr[0], min = arr[0];
    for (int i = 0; i < size; i++)
    {
        if (arr[i] < min)
        {
            min = arr[i];
        }
        if (arr[i] > max)
        {
            max = arr[i];
        }
    }
    maxMinArr[0] = min;
    maxMinArr[1] = max;
    return maxMinArr;
}

int main()
{
    int n;
    printf("\nEnter the size of array\n");
    scanf("%d", &n);
    int arr[n];
    storeArr(arr, n);
```

```

printf("\nLargest number in array is %d\n", findMaxNMinEle(arr, n)[1]);
printf("Smallest number in array is %d\n", findMaxNMinEle(arr, n)[0]);

return 0;
}

```

```

Enter the size of array
5
Enter value for index 0: -5
Enter value for index 1: 28
Enter value for index 2: 4
Enter value for index 3: 15
Enter value for index 4: 29

Largest number in array is 29
Smallest number in array is -5

```

Q2)Search element

```

#include <stdio.h>
#include <stdlib.h>

void storeArr(int *arr, int size)
{
    for (int i = 0; i < size; i++)
    {
        printf("Enter value for index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

int searchInArray(int arr[], int size, int num)
{
    for (int i = 0; i < size; i++)
        if (arr[i] == num)
            return i;
    return -1;
}

int main()
{
    int n;
    printf("Enter the size of an array:\n");
    scanf("%d", &n);

    int searchNum;
    int* arr = (int*)malloc(n * sizeof(int));
    storeArr(arr, n);
    printf("\nEnter a number u want to search in array\n");
    scanf("%d", &searchNum);

    int res = searchInArray(arr, n, searchNum);
}

```

```

    res== -1 ? printf("Number not found in array\n") : printf("%d found at index
%d",searchNum, res);

    free(arr);
    arr=NULL;

    return 0;
}

```

```

5
Enter value for index 0: 2
Enter value for index 1: 5
Enter value for index 2: 8
Enter value for index 3: 4
Enter value for index 4: 6

Enter a number u want to search in array
8
8 found at index 2

```

Q3) Sum of all nums in array

```

#include<stdio.h>
#include<stdlib.h>

int storeNSum(int arr[], int size){
    int sum = 0;
    for (int i = 0; i < size; i++)
    {
        printf("Enter the value at index %d: ", i);
        scanf("%d", &arr[i]);
        sum += arr[i];
    }
    return sum;
}

int main(){
    int n;
    printf("Enter the size of an array:\n");
    scanf("%d", &n);

    int* arr = (int*)malloc(n * sizeof(int));

    printf("Sum of all elements of array is %d", storeNSum(arr,n));
    return 0;
}

```

```
Enter the size of an array:
3
Enter the value at index 0: 2
Enter the value at index 1: 5
Enter the value at index 2: 4
Sum of all elements of array is 11
```

Q4) Odd even num

```
#include<stdio.h>
#include<stdlib.h>

void storeArr(int *arr, int size)
{
    for (int i = 0; i < size; i++)
    {
        printf("Enter value for index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

void printOddEven(int arr[], int size){
    printf("\n-----Even Nums in Array-----\n");
    for (int i = 0; i < size; i++)
        !(arr[i]%2) && printf("%d ", arr[i]);

    printf("\n-----Odd Nums in Array-----\n");
    for (int i = 0; i < size; i++)
        arr[i]%2 && printf("%d ", arr[i]);
}

int main(){
    int n;
    printf("Enter the size of an array:\n");
    scanf("%d", &n);

    int* arr = (int*)malloc(n * sizeof(int));

    storeArr(arr, n);
    printOddEven(arr, n);

    return 0;
}
```

```
Enter the size of an array:
5
Enter value for index 0: 0
Enter value for index 1: 2
Enter value for index 2: 5
Enter value for index 3: 1
Enter value for index 4: 3

-----Even Nums in Array-----
0 2
-----Odd Nums in Array-----
5 1 3
```

Q5)Print alternate numbers

```
#include<stdio.h>

void storeArr(int *arr, int size)
{
    for (int i = 0; i < size; i++)
    {
        printf("Enter value for index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

void printAlternate(int arr[], int size){
    for (int i = 0; i < size; i=i+2)
    {
        printf("%d ", arr[i]);
    }
}

int main(){
    int n;
    printf("Enter the size of an array:\n");
    scanf("%d", &n);

    int arr[n];
    storeArr(arr, n);
    printAlternate(arr, n);
    return 0;
}
```

```
Enter the size of an array:
6
Enter value for index 0: 0
Enter value for index 1: 1
Enter value for index 2: 2
Enter value for index 3: 3
Enter value for index 4: 4
Enter value for index 5: 5
0 2 4
```

Q6)Print Prime numbers

```
#include <stdio.h>
#include <stdlib.h>

void checkPrime(int arr[], int size)
{
    for (int i = 0; i < size; i++)
```

```

    {
        if(arr[i]==1 || arr[i]==0) continue;
        int isPrime = 1;
        for (int j = 2; j * j <= arr[i]; j++)
        {
            if (arr[i] % j == 0)
            {
                isPrime = 0;
                break;
            }
        }
        isPrime && printf("%d ", arr[i]);
    }
}

int main()
{
    int n;
    printf("Enter the size of an array:\n");
    scanf("%d", &n);

    int* arr = (int*)malloc(n * sizeof(int));

    for (int i = 0; i < n; i++)
    {
        printf("Enter the value at index %d: ", i);
        scanf("%d", &arr[i]);
    }

    checkPrime(arr, n);

    return 0;
}

```

```

Enter the size of an array:
6
Enter the value at index 0: 0
Enter the value at index 1: 15
Enter the value at index 2: 29
Enter the value at index 3: 13
Enter the value at index 4: 25
Enter the value at index 5: 17
29 13 17

```

Q7) Add sum in third arr

```
/*
7. Take two array and add sum in third array
Example arr[
5]= {1,2, 3, 4,5}
brr[5]={10,20,30, 40, 50}
crr[5]={11,22,33,44,55}
*/

#include<stdio.h>
#include<stdlib.h>

void storeArr(int arr[], int size){
    for (int i = 0; i < size; i++)
    {
        printf("Enter the value at index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

void findSum(int arr[], int brr[], int size){
    int crr[size];
    for (int i = 0; i < size; i++)
    {
        crr[i] = arr[i]+ brr[i];
        printf("%d ", crr[i]);
    }
}

int main(){
    int n;
    printf("Enter the size of an array:\n");
    scanf("%d", &n);

    int* arr = (int*)malloc(n * sizeof(int));

    int sum = 0;

    //taking arr 1 from user
    printf("-----Array 1 - arr ----- \n");
    storeArr(arr,n);

    int* brr = (int*)malloc(n * sizeof(int));
    int* crr = (int*)malloc(n * sizeof(int));

    //taking brr (2) from user
    printf("-----Array 2 - brr ----- \n");
    storeArr(brr,n);

    //find sum and adding in crr in respective element
```

```

    findSum(arr, brr, n);
    free(arr);
    free(brr);
    free(crr);
    return 0;
}

```

```

Enter the size of an array:
3
-----Array 1 - arr -----
Enter the value at index 0: 1
Enter the value at index 1: 2
Enter the value at index 2: 3
-----Array 2 - brr -----
Enter the value at index 0: 4
Enter the value at index 1: 5
Enter the value at index 2: 6
5 7 9

```

Q8) Merge two arrays

```

#include<stdio.h>
#include<stdlib.h>

void storeArr(int arr[], int size){
    for (int i = 0; i < size; i++)
    {
        printf("Enter the value at index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

void displayArr(int arr[], int size){
    for (int i = 0; i < size; i++)
    {
        printf("%d ", arr[i]);
    }
}

int* mergeArr(int arr1[], int size1, int arr2[], int size2){
    int n3 = size1+size2;
    int* arr3 = (int*) malloc(n3 * sizeof(int));
    for (int i = 0; i < size1+size2 ; i++)
    {
        arr3[i] = i<size1 ? arr1[i] : arr2[i-size1];
    }
    return arr3;
}

int main(){
    int n1;
    printf("Enter the size of an array1:\n");
    scanf("%d", &n1);

    int arr1[n1];

    //taking arr 1 from user
    printf("-----Enter values for Array 1-----\n");
    storeArr(arr1, n1);

    int n2;
    printf("Enter the size of an array1:\n");

```



```

scanf("%d", &n2);

int arr2[n2], n3 = n1+n2;

//taking arr 2 from user
printf("-----Enter values for Array 2-----\n");
storeArr(arr2,n2);

//adding values from arr1 to arr3
int* arr3 = mergeArr(arr1, n1, arr2, n2);

//printing arr3
displayArr(arr3, n3);

return 0;
}

```

```

Enter the size of an array1:
3
-----Enter values for Array 1-----
Enter the value at index 0: 1
Enter the value at index 1: 2
Enter the value at index 2: 3
Enter the size of an array1:
4
-----Enter values for Array 2-----
Enter the value at index 0: 4
Enter the value at index 1: 5
Enter the value at index 2: 6
Enter the value at index 3: 7
1 2 3 4 5 6 7

```

Q9)Reverse an array

```

#include <stdio.h>
#include <stdlib.h>

void displayArr(int arr[], int size)
{
    for (int i = 0; i < size; i++)
        printf("%d ", arr[i]);
}

void storeArr(int arr[], int size)
{
    for (int i = 0; i < size; i++)
    {
        printf("Enter the value for index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

void reverseArray(int arr[], int n)
{

```

```

        for (int i = 0; i <= n / 2; i++)
        {
            int temp = arr[i];          // 1 2
            arr[i] = arr[n - i - 1];    // a[0] = a[3-0-1] = a[2] = 3 2
            arr[n - i - 1] = temp;      // a[2] = temp = 1 2

            // printf("%d ", arr[i]);

        }
    }

    int main()
    {
        int n;
        printf("Enter the size of an array:\n");
        scanf("%d", &n);

        int* arr = (int*) malloc(n * sizeof(int));

        // taking arr from user
        printf("-----Enter values for Array 1-----\n");
        storeArr(arr, n);

        // reverse array
        reverseArray(arr, n);

        // printing array
        displayArr(arr, n);
        free(arr);
        return 0;
    }

```

```

Enter the size of an array:
5
-----Enter values for Array 1-----
Enter the value for index 0: 2
Enter the value for index 1: 5
Enter the value for index 2: 7
Enter the value for index 3: 8
Enter the value for index 4: 9
9 8 7 5 2

```

Q10)Sort an array

```

#include <stdio.h>
#include <stdlib.h>

void displayArr(int arr[], int size)
{
    for (int i = 0; i < size; i++)

```

```

        printf("%d ", arr[i]);
    }

void storeArr(int arr[], int size)
{
    for (int i = 0; i < size; i++)
    {
        printf("Enter the value for index %d: ", i);
        scanf("%d", &arr[i]);
    }
}

void sortArray(int arr[], int n)
{
    for (int i = 0; i < n; i++)
    {
        for (int j = i + 1; j < n; j++)
        {
            if (arr[i] > arr[j])
            {
                int temp = arr[i];
                arr[i] = arr[j];
                arr[j] = temp;
            }
        }
    }
}

int main()
{
    int n;
    printf("Enter the size of an array:\n");
    scanf("%d", &n);

    int* arr = (int*) malloc(n * sizeof(int));

    // taking arr from user
    storeArr(arr,n);

    //sort array
    sortArray(arr, n);

    // printing array
    displayArr(arr,n);
    free(arr);
    return 0;
}

```

```
Enter the size of an array:
5
Enter the value for index 0: 8
Enter the value for index 1: 10
Enter the value for index 2: 15
Enter the value for index 3: 4
Enter the value for index 4: 2
2 4 8 10 15
```

-----END-----