

Chapter 6:



Database Connectivity

Informatics Practices
Class XII (CBSE Board)

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Introduction

A real life application needs to manipulate data stored in a Database.

A database is a collection of related data in the form of **Tables**. Most of the database uses **SQL** (Structured Query Language) to Insert, Delete, Update or retrieve stored records.

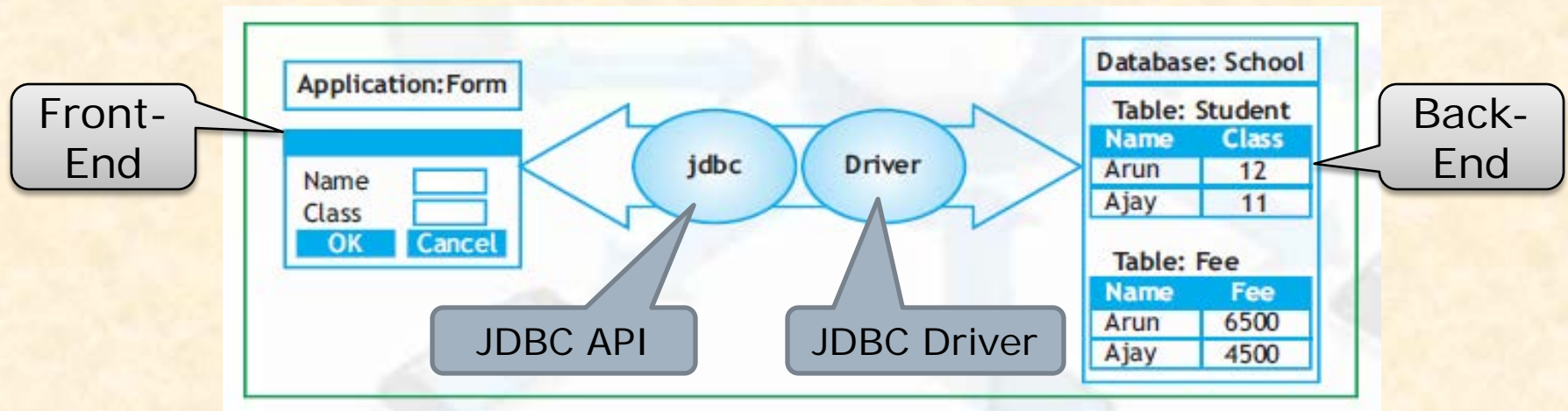
In order to connect a Java application (Front-End) to a Database (Back-End) designed in MySQL, Oracle, Sybase, MS SQL Server etc, you need a Interface Driver Program.

Java Provides **JDBC API** (Java Database Connection - Application Program Interface) and **JDBC Driver** for MySQL to connect a MySQL database.

What is JDBC ?

JDBC is JAVA's Database connection driver interface which performs the following task for the application.

- ❑ Establish a connection with a Database.
- ❑ Send SQL request (Query) to a Database Server.
- ❑ Returns Result obtained against Query.



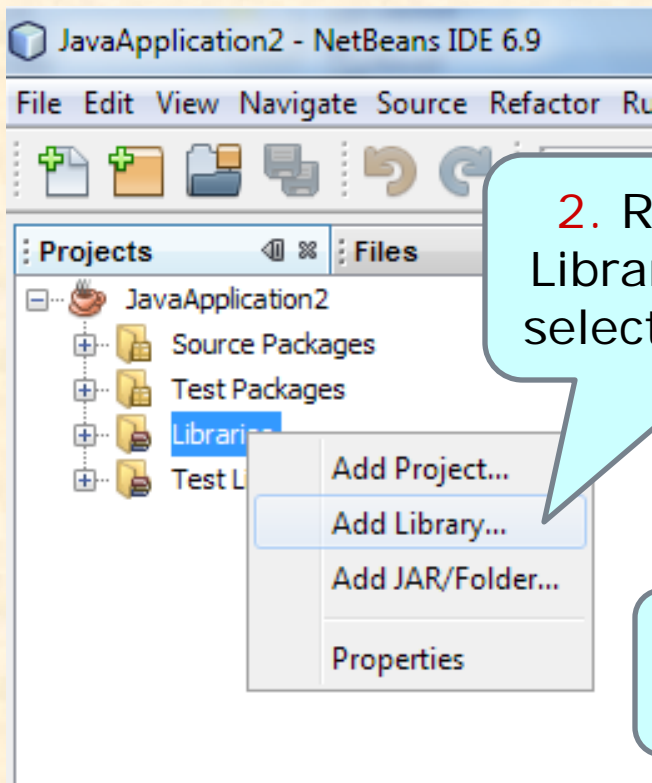
Communication with a Database using JDBC API & Driver

Adding MySQL JDBC Driver in NetBeans IDE

The Prerequisite for connecting a Java application to MySQL is adding MySQL JDBC driver in the Project/Program.

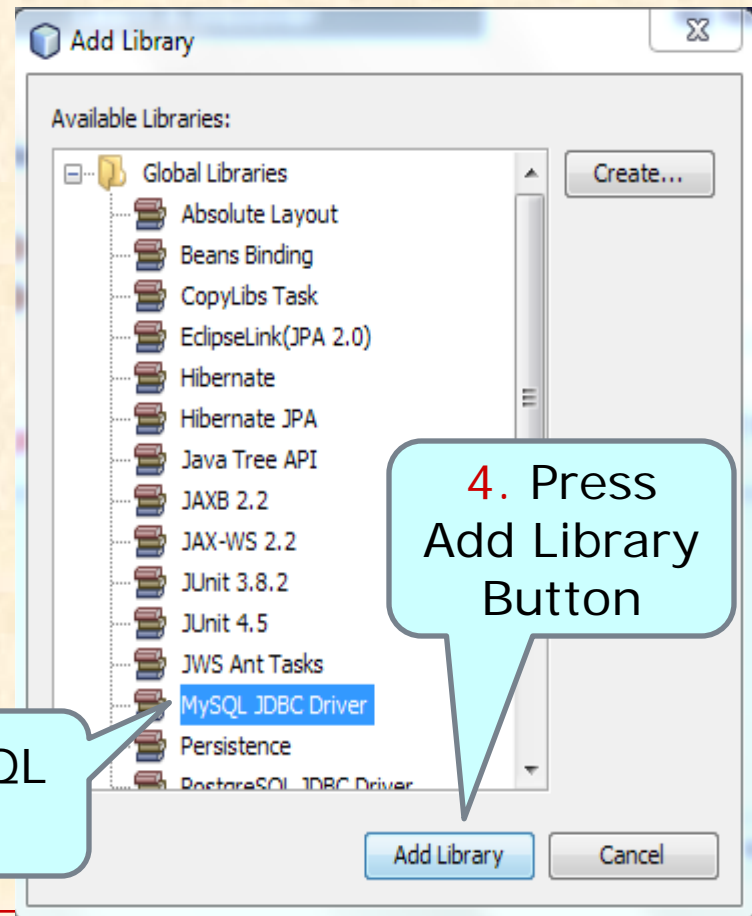
The NetBeans IDE comes with pre-bundled MySQL JDBC Driver. You may add JDBC Driver in the Database Connectivity Project as follows-

1. Open New or existing Project.



2. Right Click on Libraries Node and select Add Library..

3. Select MySQL JDBC Driver



4. Press Add Library Button

Classes used for Database Connectivity

The Core element of JDBC is JDBC API, which consists of a set of Java classes equipped with predefined methods to handle various data access functions such as Selecting appropriate database driver, establishing connection, submitting SQL query and processing results.

JDBC API offers four main classes, which are-

- ❑ **Driver Manager Class:** It loads the JDBC driver to locate, logs and access a database.
- ❑ **Connection Class:** It manages communication between Java Client Application and Database, through SQL statements.
- ❑ **Statement Class:** It contains SQL commands which is submitted to the Database Server and returns ResultSet object containing the result of SQL statement.
- ❑ **Result Set Class:** It provides predefined methods to access and convert data values returned by the executed SQL statement.

A JDBC driver must be registered with JDBC Driver Manage using `Class.forName()` method before establishing a connection.

Connecting MySQL from JAVA Application

After installing JDBC Driver, you may access MySQL database through JAVA Application.

The Following Six steps may be followed to establish a connection with MySQL database.

- ❑ **Step 1:** Import Required package/classes in the application.
 - ❑ **Step 2:** Register the JDBC Driver to JDBC Driver Manager.
 - ❑ **Step 3:** Open a Connection.
 - ❑ **Step 4:** Execute a Query.
 - ❑ **Step 5:** Extract data from Result set
 - ❑ **Step 6:** Close Connection.
-

Working with Data Connectivity Project

❑ Step 1: Importing Required package/classes

To Import Java.sql Library package in the Application you need to give following import statements.

```
import java.sql.Connection;  
import java.sql.DriverManager;  
import java.sql.Statement;  
import java.sql.ResultSet;
```



Or
import java.sql.*;

❑ Step 2: Registering the JDBC Driver

To open a Communication channel, you require to initialize driver by registering the JDBC driver with JDBC Driver Manager using **Class.forName()** method of *java.lang* package.

```
Class.forName("java.sql.DriverManager");
```

Working with Data Connectivity Project

Step 3: Opening a Connection

`DriverManager.getConnection()` method is used to create a connection object that represents a physical connection with database. It requires the complete address/path of the database (**Database URL**), **user name** and **password** as a parameter. A database URL can be formed as- `jdbc:mysql://localhost/<database name>`

Suppose `school` is a database designed in MySQL, then Database URL will be as follows-

`"jdbc:mysql://localhost/school"`

You can assign this string on a variable, which can be used later with `DriverManager.getConnection()` method.

```
String DB_URL = "jdbc:mysql://localhost/school";  
Connection con = DriverManager.getConnection(DB_URL,"root", "abc")
```


Working with Data Connectivity Project

Step 4: Executing a Query

You must create a Statement object for building and submitting a SQL query, using `CreateStatement()` method of Connection object created in *Step 3*.

Statement `stmt` = `con.createStatement()`;

To execute a query `executeQuery()` method along with a valid SQL statement is used, which returns the records from the database (Result Set) on `ResultSet` type object.

ResultSet `rs` = `stmt.executeQuery("<SQL Query>")`;

```
Statement stmt = con.createStatement();
```

```
ResultSet rs = stmt.executeQuery("select roll,name,class from student");
```



➤ **Result Set** refers to a logical set of records from the database.

➤ An `executeUpdate()` method is used in place of `executeQuery()` for Insert, Delete or Update SQL command.

Working with Data Connectivity Project

Step 5: Extracting Data from ResultSet object

To retrieve the data from the ResultSet object, which contains records, You may use the following method.

<ResultSet object>.get<type>(<column name/number>);

Where **<type>** may be **Int, Long, String, Float** etc. depending on the type of column the table.

Generally, the data values are assigned on the variables and later used in the TextField controls of the Form using setText() method.

```
int r= rs.getInt("roll");  
String n= rs.getString("name");  
int c= rs.getInt("class");
```



```
int r= rs.getInt(1);  
String n= rs.getString(2);  
int c= rs.getInt(3);
```

The variable can be used to display the values in the Text boxes like this-

```
jTextField1.setText(""+r);
```

You can use Column number instead of column name of the table

Working with Data Connectivity Project

Since a **ResultSet** object may contain more than one records (when SQL query may return multiple records) , so a loop is required to process all the records. A while... loop is generally used to read all records.

To break a loop **<ResultSet object>.next()** method is used, which returns false when all the records have been read from the Result set.

```
int r,c ;
String n;
while (rs.next())
{ r= rs.getInt("roll");
  n= rs.getString("name");
  c= rs.getInt("class");
  // statements to display variables on Multi-line display controls //
  .....
}
```

You can use `TextArea` or `JTable` swing controls to display multiple records instead of `TextField`.


Working with Data Connectivity Project

Step 6: Closing connection

After all the processing , the final step is to close the environment by closing ResultSet, Statement and Connection objects using close() method.

```
rs.close();  
stmt.close();  
con.close();
```

To handle errors during establishing connection all the required statements are kept in a **try{...} catch (){...}** block like this—



```
try{ .....  
    <Data connectivity statements.....>  
}  
catch ( Exception <variable>)  
{  
    <error statement>;  
}
```

A Sample Code for Database Connectivity

```
import java.sql.*;                                // 1. import package at the top//
/* The following code may be placed in ActionPerformed event of a button*/
String db="jdbc:mysql://localhost/school");        // Database URL
String qr= "select roll, name, class from student"; // Query
try{
    Class.forName("java.sql.DriverManager");        //2. Register Driver
    Connection con=Driver.getConnection(db, "root", "xyz"); //3.Open Connection
    Statement stmt=con.createStatement();           // 4. Execute Query
    ResultSet rs= stmt.executeQuery( qr);
    int r, c;
    String n;
    while (rs.next())                               // 5. Extract Data//
    { r= rs.getInt("roll");
      n= rs.getString("name");
      c= rs.getInt("class");
      .....; // Code to manipulate data//
    }
    rs.close();                                     //6.Close Environment//
    stmt.close();
    con.close();
}
catch (Exception e)
    { JOptionPane.showMessageDialog(null, e.getMessage()); }
```


Commonly used ResultSet Methods

A Result set object maintains a **cursor**, which points to its current row of data. When it is created, cursor is positioned before the first row. You can move the cursor using the following methods.

Method	Purpose
next ()	Moves the cursor forward one row. It returns false when cursor is positioned after the last record.
previous()	Moves cursor to previous record from current position. It returns false when cursor is positioned before the first record.
first()	Moves cursor to first record. It returns true if it positioned at first record otherwise returns false.
last()	Moves cursor to last record. It returns true if it positioned at last record otherwise returns false.
relative(n)	Moves cursor relative to its current position i.e if it is on 2 nd row, then relative(3) places cursor at 5 th record.
absolute(n)	Moves cursor at n th record of result set irrespective to its current position.
getRow()	Returns the current row number where cursor is positioned.

Example 1:

Search & Display Record using Text Fields

Objective :

Consider the following design of a database application to Search and display a record as per given Mobile number from the **Teacher** table containing Name, Subject and Mobile Number column.

Assumption

Database : School

Table : Teacher

Column/Field & Type

- Name Character (40)

- Subject Varchar(30)

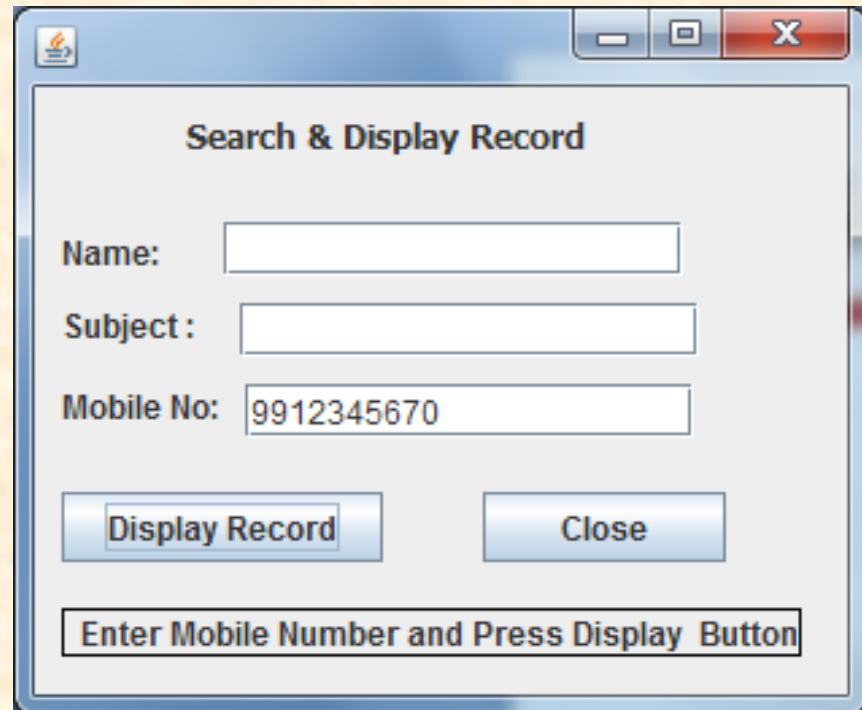
- Mobile Char(12)

With some records.

MySQL

User Name: root

Password: kvuc



Search & Display Record

Name:

Subject:

Mobile No:

Example 1:


Design of the Table

It is assumed that a database and table is designed in MySQL and some records are present. However, if database and tables are not available then follow the following steps for creating database & tables in MySQL.

Step 1: Open MySQL and give password to login.

Step 2: Type the following MySQL commands.

```
mysql> create database school;  
mysql> use school;  
mysql> create table teacher  
->(name char(40), subject varchar(30), mobile char(12));  
mysql> insert into teacher values ('Ramesh', 'Biology', '9998123444');  
mysql> insert into teacher values ('Ajay', 'Physics', '9899123322');  
mysql> insert into teacher values ('Naveen', 'Maths', '9412335454');
```

 Kindly note that Mobile Number of teachers should be different to facilitate unique search/match of the record.

Example 1:

Design of Application in NetBeans

The screenshot displays the NetBeans IDE interface during the design phase of an application. The main window shows the 'Design' view of a Java Swing form titled 'Search & Display Record'. The form contains three text input fields labeled 'Name:', 'Subject:', and 'Mobile No:'. Below these fields are two buttons: 'Display Record' and 'Close'. A text box at the bottom of the form contains the instruction 'Enter Mobile Number and Press Display Button'.

On the left side, the 'Files' and 'Services' tabs are visible. The 'Files' tab shows a project structure with 'DisplayRecord' as the root. Under 'Source Packages', there is a '<default package>' containing 'DispForm.java'. Under 'Test Packages', there are 'Test Packages' and 'Libraries'. The 'Libraries' section is circled in red, and a callout bubble points to it with the text 'Add MySQL JDBC Driver'. The 'Test Libraries' section also contains 'MySQL JDBC Driver - mys...' and 'JDK 1.6 (Default)'. Below the 'Files' tab, the 'Inspector' tab shows a tree view of the form's components. The tree is circled in red, and a callout bubble points to it with the text 'Add Swing Controls'. The components listed are: 'Form DispForm', 'Other Components', '[JFrame]', 'label jLabel1 [JLabel]', 'label jLabel2 [JLabel]', 'label jLabel3 [JLabel]', 'label jLabel4 [JLabel]', 'jTextField1 [JTextField]', 'jTextField2 [JTextField]', 'jTextField3 [JTextField]', 'jButton1 [JButton]', 'jButton2 [JButton]', and 'label jLabel5 [JLabel]'. The 'jButton1' and 'jButton2' components are highlighted with a blue selection box.

On the right side, the 'Palette' tab shows a list of Swing components: 'Panel', 'Scroll Pa', 'Internal', 'Swing C', 'label Label', 'Toggle I', '[JFrame]', 'Properties', 'Properties', 'defaultClo', and '[JFrame]'. The 'Properties' window is also visible, showing the 'defaultClo' property.

At the bottom, the 'Output' window shows the results of a build: 'run: BUILD SUCCESSFUL (total time: 3 minutes 22 seconds)'. The 'Tasks' window is also visible on the right.

Design Form

Add MySQL JDBC Driver

Add Swing Controls

Search & Display Record

Name:

Subject:

Mobile No:

Display Record Close

Enter Mobile Number and Press Display Button

run: BUILD SUCCESSFUL (total time: 3 minutes 22 seconds)

Example 1:

Coding of Event in NetBeans

```
private void jButton1ActionPerformed(java.awt.event.ActionEvent evt) {  
    // TODO code for Display Record Button:  
    String DB="jdbc:mysql://localhost/school";    //Database URL  
    String name, sub, mob;  
    mob=jTextField3.getText();  
    String qr= "select name, subject, mobile from teacher where mobile='"+mob+"'";  
try{  
    Class.forName("java.sql.DriverManager");  
    Connection con= DriverManager.getConnection(DB,"root","kvuc");  
    Statement stmt= con.createStatement();  
    ResultSet rs= stmt.executeQuery(qr);  
    if(rs.next())    // if record found extract & display  
    { name = rs.getString("Name");  
      sub = rs.getString("subject");  
      jTextField1.setText(name);  
      jTextField2.setText(sub);  
      con.close(); stmt.close(); rs.close();    // close connection  
    }  
    else    // if record not found, Display Error in a dialog  
        JOptionPane.showMessageDialog(null, "Mobile Number Not Found");  
    }  
catch(Exception e)  
    { JOptionPane.showMessageDialog(null,e.getMessage()); } }
```

Example 2:

Entry of records in a table using a Form

Objective :

Consider the following design of a database application to Enter records in the **Teacher** table containing Name, Subject and Mobile Number column.

Assumption

Database : School

Table : Teacher

Column/Field & Type

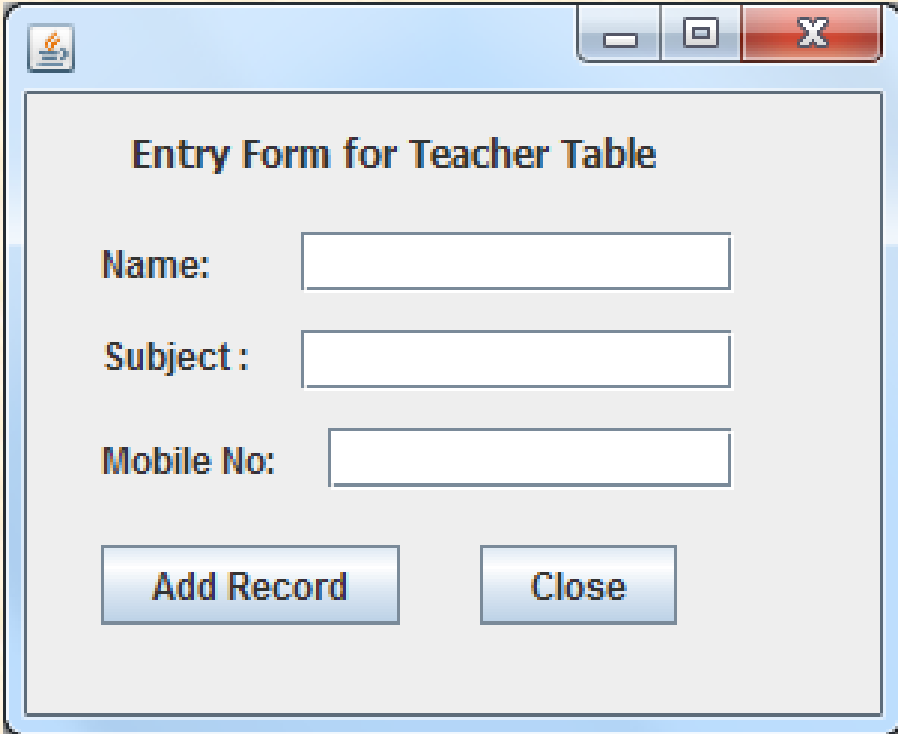
- Name Character (40)
- Subject Varchar(30)
- Mobile Char(12)

With some records.

MySQL

User Name: root

Password: kvuc



The image shows a graphical user interface for entering teacher records. It is a window with a title bar containing a standard icon and window controls (minimize, maximize, close). The main area is titled "Entry Form for Teacher Table". Below the title, there are three text input fields. The first is labeled "Name:", the second "Subject:", and the third "Mobile No:". At the bottom of the window, there are two buttons: "Add Record" and "Close".

Example 2:

Design of Entry Form in NetBeans

The screenshot shows the NetBeans IDE with the following components:

- Files Pane:** Displays the project structure. The **Libraries** folder is circled in red, and a callout points to it with the text "Add MySQL JDBC Driver".
- Navigator Pane:** Displays the component hierarchy. The **JFrame** component is circled in red, and a callout points to it with the text "Add Swing Controls".
- Design View:** Shows the visual representation of the entry form. The form is titled "Entry Form for Teacher Table" and contains three text fields labeled "Name:", "Subject :", and "Mobile No:". Below the fields are two buttons labeled "Add Record" and "Close". A callout points to the design view with the text "Design Form".
- Output Window:** Displays the output of the "AddRecord" method, showing "run:".

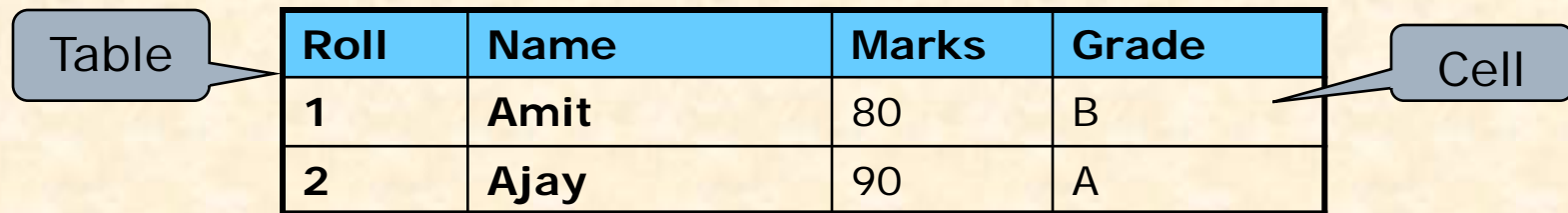
Example 2:

Coding of Event in NetBeans

```
private void jButton1ActionPerformed(java.awt.event.ActionEvent evt) {  
    // TODO add your handling code here:  
    String DB="jdbc:mysql://localhost/school";  
    String name, sub, mob;  
    name=jTextField1.getText();  
    sub =jTextField2.getText();  
    mob=jTextField3.getText();  
    try{  
        Class.forName("java.sql.DriverManager");  
        Connection con= (Connection) DriverManager.getConnection(DB,"root","kvuc");  
        Statement stmt=con.createStatement();  
        String qr= "Insert into teacher values('"+name+"', '"+sub+"', '"+mob+"')";  
        stmt.executeUpdate(qr);  
    }  
    catch(Exception e)  
    { JOptionPane.showMessageDialog(null,e.getMessage());}  
}
```

jTable Swing Control

Sometimes it is required to represent information in tabular form. Java provides JTable swing control to handle multiple records retrieved from the database. A table consists of certain rows and columns.



The diagram shows a JTable with four columns: Roll, Name, Marks, and Grade. The first row contains the values 1, Amit, 80, and B. The second row contains the values 2, Ajay, 90, and A. A callout labeled 'Table' points to the entire table structure, and a callout labeled 'Cell' points to the cell containing the value 'B' in the first row, fourth column.

Roll	Name	Marks	Grade
1	Amit	80	B
2	Ajay	90	A

A table model works behind JTable control which contains source data for JTable. Java provides multiple Table model, but **DefaultTableModel** is commonly used.

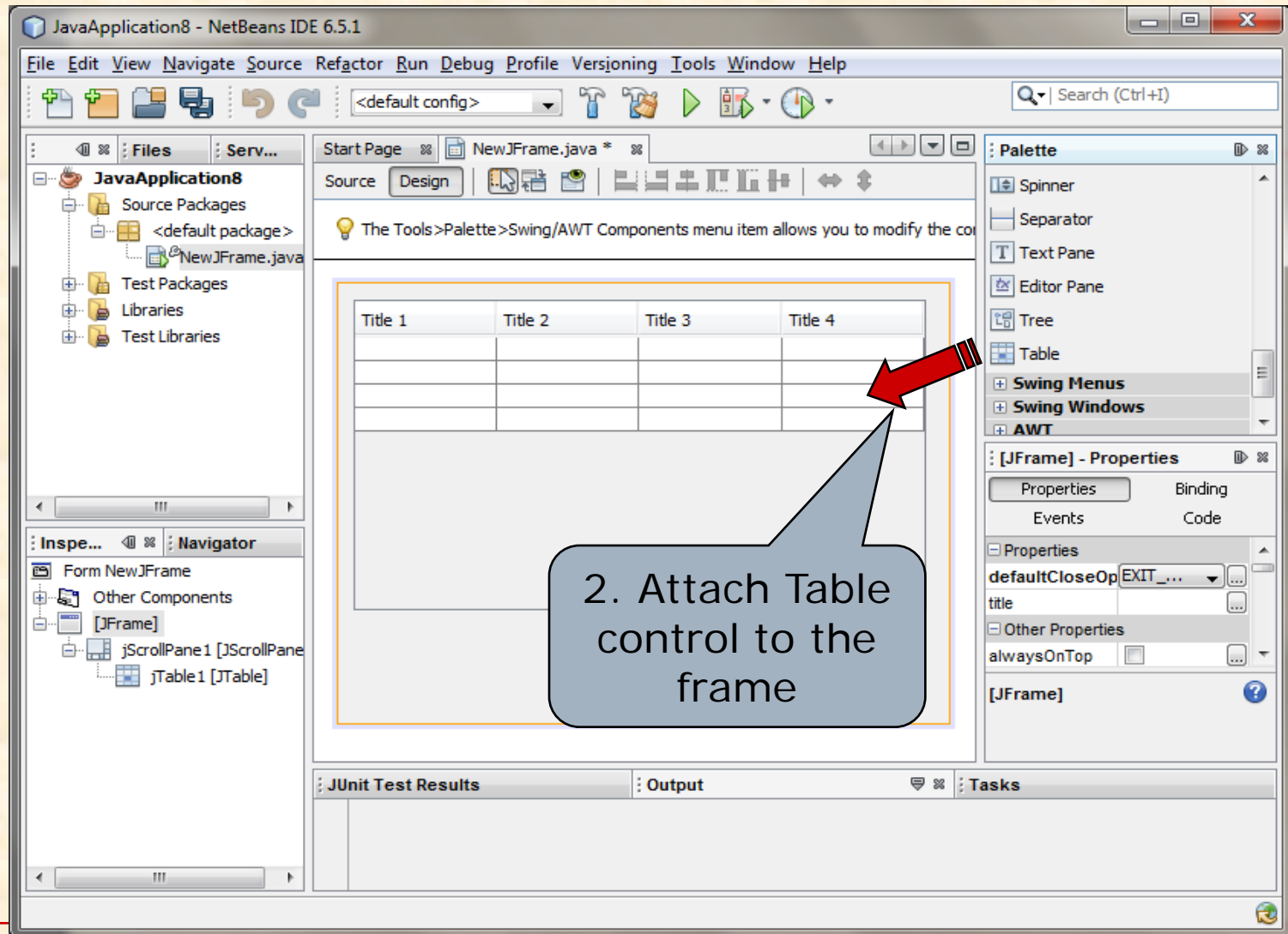
❑ Properties & Methods of JTable control:

Method	Description
int getColumnCount()	Returns the number of column in the table
int getRowCount()	Returns the number of rows in the table
Object getValueAt(row,col)	Returns value of given row & column of the table

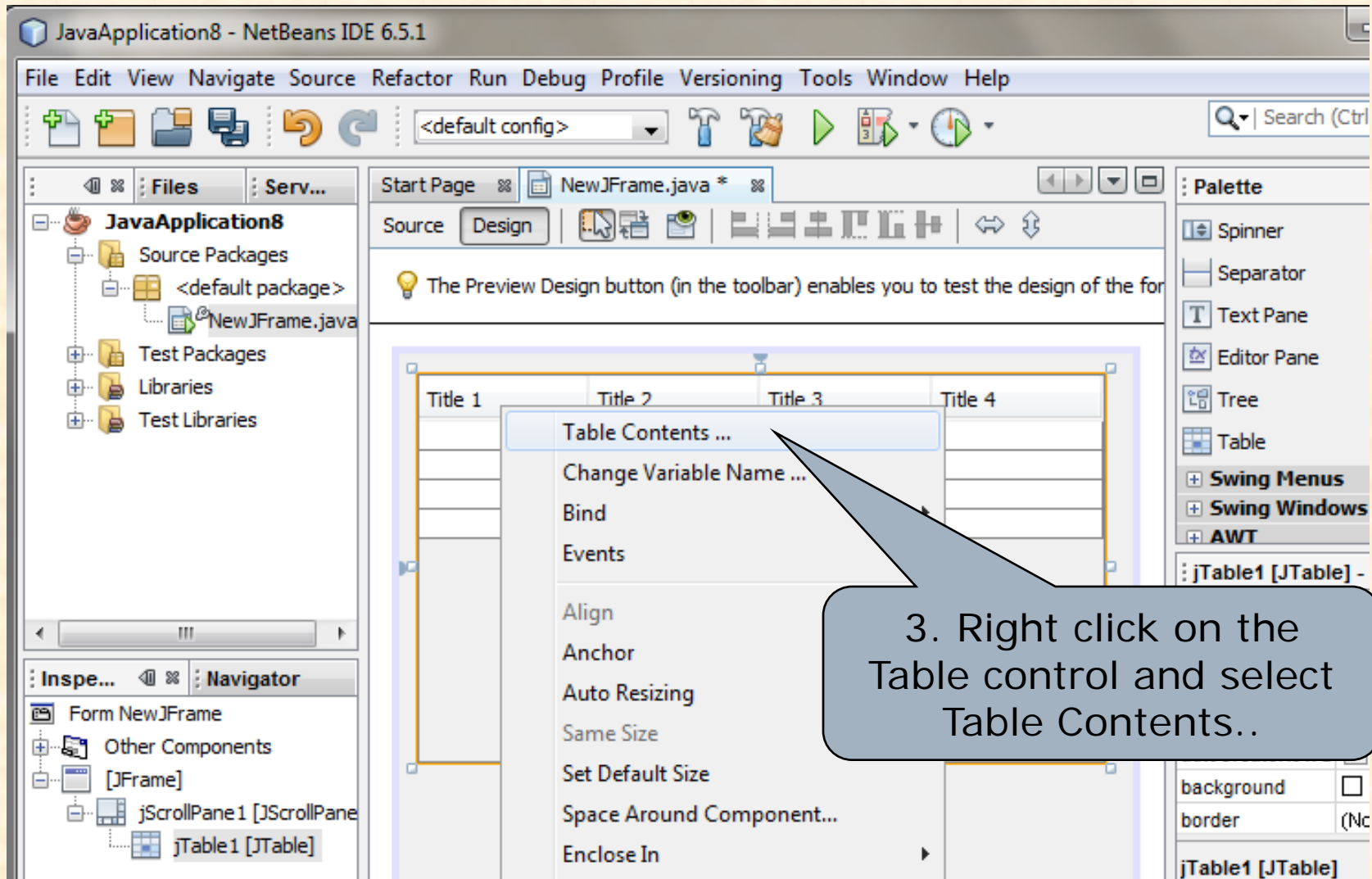
The most commonly used properties are **Font**, **Foreground** and **Enabled** etc.

Designing a Simple Table

1. Create an application and attach a JFrame (Form).

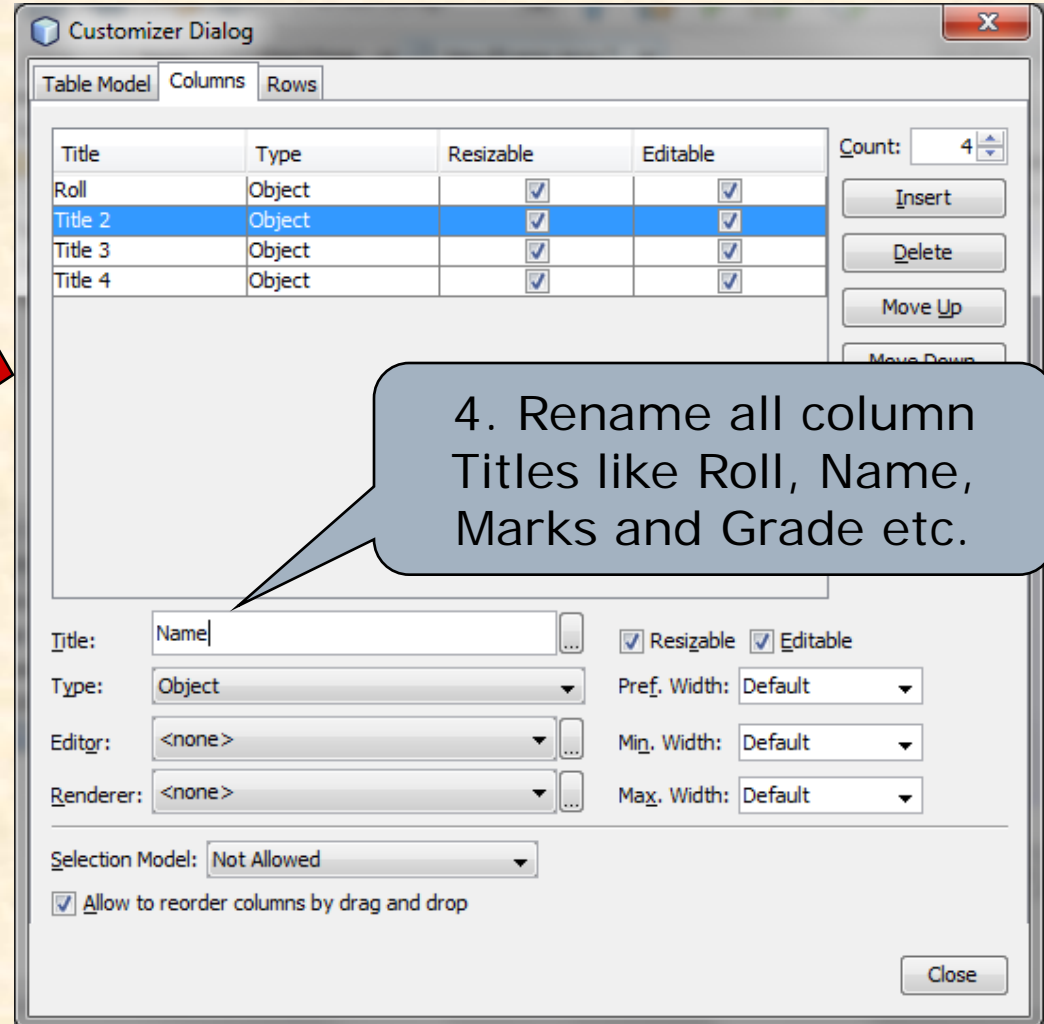
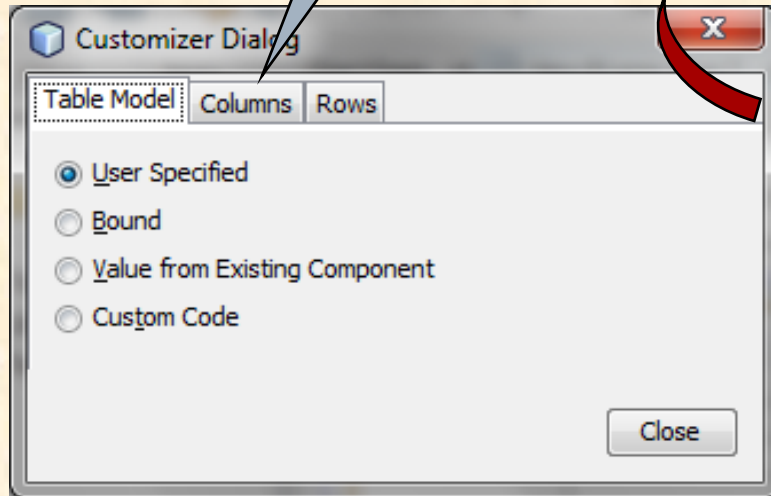


Designing a Simple Table



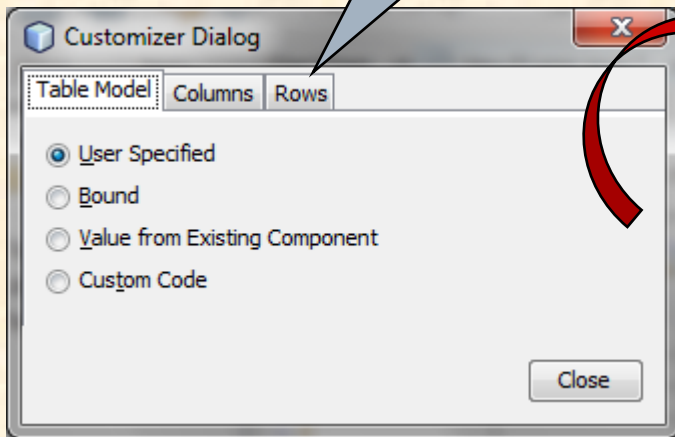
Designing a Simple Table

3. Select Column tab

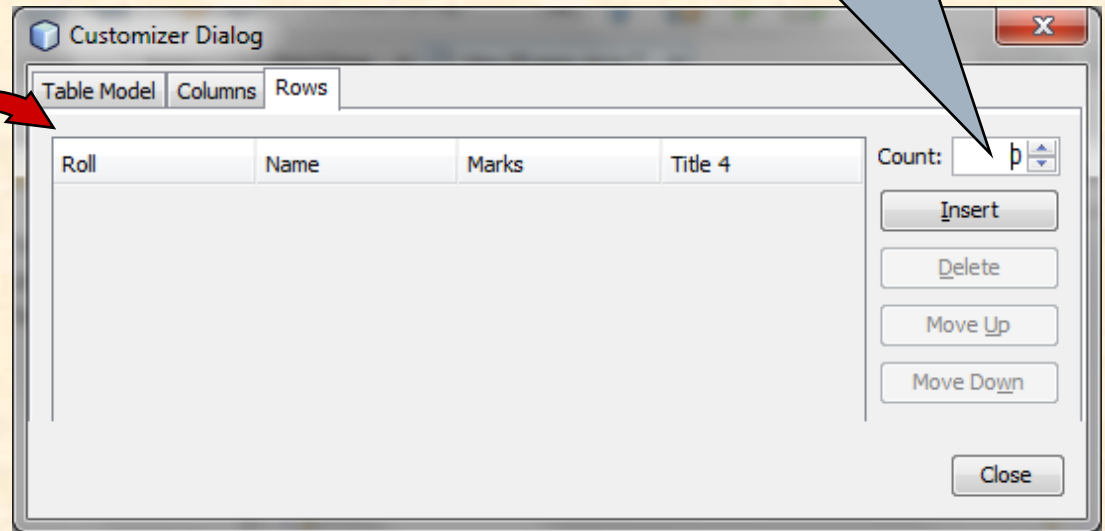


Designing a Simple Table

5. Select Row tab



6. Set Count as 0



Now attach Button controls on the Form and write TODO code in ActionPerformed event for the specific functionality.

Working with jTable

- ❑ Insert the following import statement at the beginning.

```
import javax.swing.table.*;
```

- ❑ Obtain table's model in a DefaultTableModel object as per the following (Suppose *tm* is an identifier and *jTable1* is table)-

```
DefaultTableModel tm=(DefaultTableModel) jTable1.getModel();
```

- ❑ **Adding Rows**

1. Create an object array and put values (directly or using TextFields) in the order in which jTable is designed.

```
object myrow[ ]= {5, "Mukesh Kumar",60,"B"};
```

```
object myrow[ ]= {jTextField1.getText(), jTextField2.getText(),  
                  jTextField3.getText(), jTextField4.getText()};
```

2. Add object array in TableModel by using addrow() method.

```
tm.addRow(myrow);
```

- ❑ **Deleting Rows**

To delete a row, you may call removeRow() method with row number to be deleted.

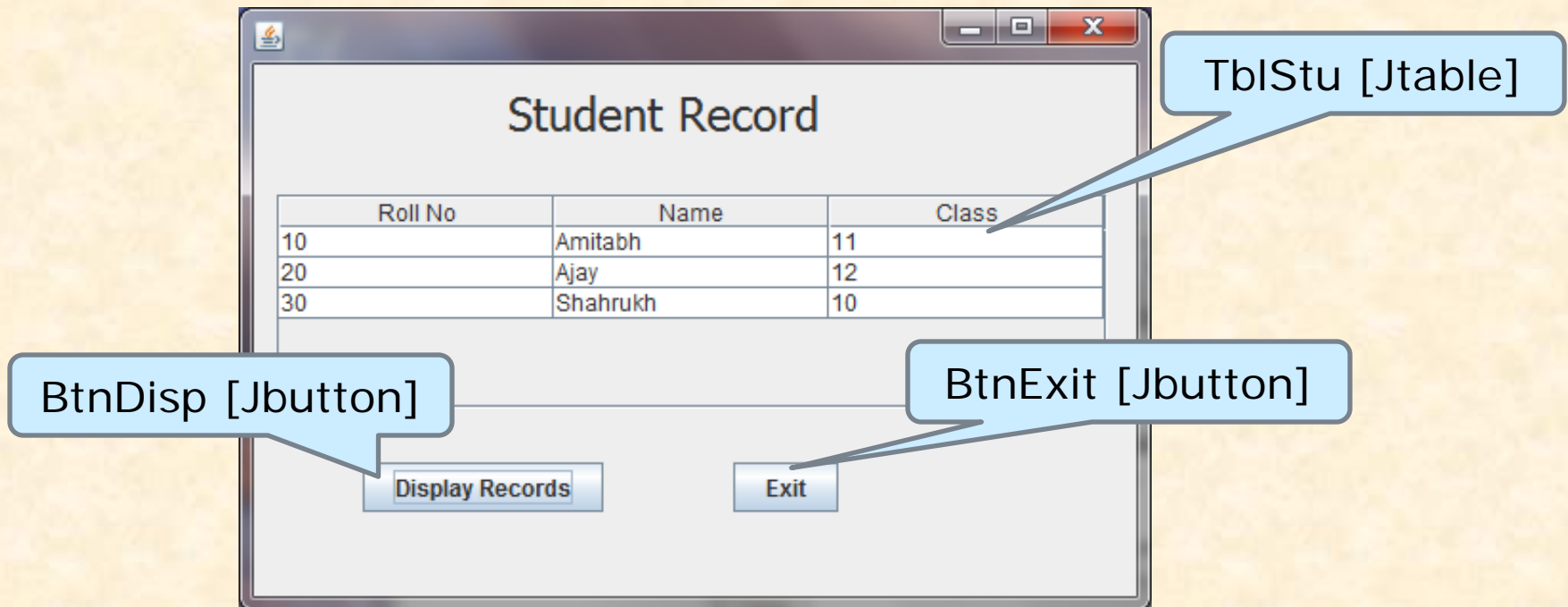
```
tm.removeRow(2);
```

Example 3:

Displaying Records in jTable Control

Let us design an Application as per the following screen shot. We assume that a Database named **School** containing a **Student (Roll, Name, Class)** table with some test records has been created already in MySQL.

A Simple Database Application using Table



Example 3:

Designing Frame with jTable

Java-MySQL-Application - NetBeans IDE 6.9

File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help

<default config> Search (Ctrl+I)

Files Ser... NewJFrame.java

Source Design

Use the Source button (in the toolbar) to switch to the source code.

Student Record

Roll No	Name	Class
---------	------	-------

Display Records Exit

Palette

Swing Containers

- Panel
- Tabbed Pane
- Split Pane
- Scroll Pane
- Tool Bar
- Desktop Pane
- Internal Frame
- Layered Pane

Swing Controls

- label Label

NewJFrame.java - Properties

Properties

Name	NewJFrame
Extension	java
All Files	I:\JavaNetBea...
File Size	5950

NewJFrame.java

Output - Java-MySQL-Application (run)

run:
BUILD SUCCESSFUL (total time: 55 seconds)

MySQL JDBC Driver

JTable

Example 3:

Coding Event for the jTable & Database Connectivity

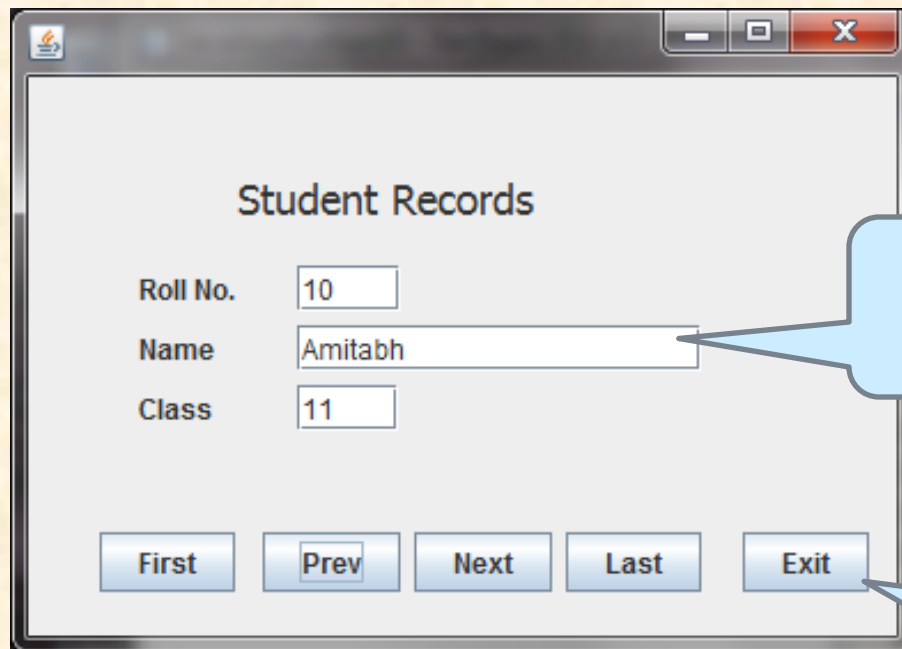
```
105 private void BtnDispActionPerformed(java.awt.event.ActionEvent evt) {  
106     // TODO add your handling code here:  
107     DefaultTableModel tm= (DefaultTableModel) TblStu.getModel();  
108     try{  
109         Class.forName("com.mysql.jdbc.Driver");  
110         String DB="jdbc:mysql://localhost/school";  
111         Connection con=DriverManager.getConnection(DB,"root","password");  
112         Statement stmt=con.createStatement();  
113         ResultSet rs =stmt.executeQuery("select roll,name,class from student");  
114         int r,c ;  
115         String n;  
116         while(rs.next()){  
117             r=rs.getInt("roll");  
118             n=rs.getString("name");  
119             c=rs.getInt("class");  
120             Object rec[]={r,n,c};  
121             tm.addRow(rec);  
122         }  
123         rs.close();  
124         stmt.close();  
125         con.close();  
126     }  
127     catch (Exception e)  
128     { JOptionPane.showMessageDialog(null,"Error in Connection"); }  
129 }  
130 private void BtnExitActionPerformed(java.awt.event.ActionEvent evt) {  
131     // TODO add your handling code here:  
132     System.exit(0);  
133 }
```

Example 4:

Navigating Records in Text Fields

Let us Redesign design the Previous Application as per the following screen shot using Text Fields and Navigation Buttons.

We assume the same Database named **School** containing a **Student** (**Roll, Name, Class**) table with some test records has been created already in MySQL.



The screenshot shows a Java Swing window titled "Student Records". Inside the window, there are three text input fields labeled "Roll No.", "Name", and "Class". The "Roll No." field contains the value "10", the "Name" field contains "Amitabh", and the "Class" field contains "11". Below these fields, there are five buttons: "First", "Prev", "Next", "Last", and "Exit". The "Prev" button is highlighted with a blue border. A blue callout bubble points to the text fields, and another blue callout bubble points to the buttons.

JTextField (s) as
TxtRoll, TxtName &
TxtClass

JButtons as
BtnFirst, BtnPrev, BtnNext,
BtnLast & BtnExit

Example 4:

Design of Application in NetBeans

JavaApplication10 - NetBeans IDE 6.9

File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help

Start Page NewJFrame.java

Source Design

The Tools>Palette>Swing/AWT Components menu item allows you to modify the

Student Records

Roll No.

Name

Class

First Prev Next Last Exit

Ensure the JDBC driver is present in the library

Navigator

Form NewJFrame

Other Components

[JFrame]

- TxtRoll [JTextField]
- TxtName [JTextField]
- TxtClass [JTextField]
- label jLabel1 [JLabel]
- label jLabel2 [JLabel]
- label jLabel3 [JLabel]
- label jLabel4 [JLabel]
- OK BtnNext [JButton]
- OK BtnPrev [JButton]
- OK BtnFirst [JButton]
- OK BtnLast [JButton]
- OK BtnExit [JButton]

The following Swing Controls are attached (Name and Types)

Example 4: Coding of events in NetBeans

Object are globally declared, so that they can be access in all methods.

Connection is established and cursor is placed on first record when Frame loads.

```

Source Design
16 * @author RAJESH KR. MISHRA
17 */
18 public class NewJFrame extends javax.swing.JFrame {
19     /* Global Variable declaration for connection, statement and ResultSet*/
20     Connection con=null;
21     Statement stmt=null;
22     ResultSet rs=null;
23     String DB="jdbc:mysql://localhost/school";
24
25     /** Creates new form NewJFrame */
26     public NewJFrame() {
27         initComponents();
28         /*Code to connect MySQL Database when application loads*/
29         try{
30             Class.forName("com.mysql.jdbc.Driver");
31             con=DriverManager.getConnection(DB,"root","password");
32             stmt=con.createStatement();
33             rs=stmt.executeQuery("select roll,name,class from student");
34             /*// Locate Cursor on first Record when application loads */
35             rs.next();
36             TxtRoll.setText(""+rs.getInt("roll"));
37             TxtName.setText(""+rs.getString("name"));
38             TxtClass.setText(""+rs.getInt("class"));
39         }
40         catch (Exception e)
41         { JOptionPane.showMessageDialog(null,"Error in Connection");
42         }
43     }
44 }

```

Example 4:

Coding of events in NetBeans

Coding for **FIRST** button to locate and display first record.

Coding for **PREVIOUS** button to locate and display previous record from current position.

```
179 private void BtnFirstActionPerformed(java.awt.event.ActionEvent evt) {  
    // TODO add your handling code here:  
    try{  
        rs.first();  
        TxtRoll.setText(""+rs.getInt("roll"));  
        TxtName.setText(""+rs.getString("name"));  
        TxtClass.setText(""+rs.getInt("class"));  
    }  
    catch(Exception e)  
    {JOptionPane.showMessageDialog(null,"Error!!!");}  
188  
189 private void BtnPrevActionPerformed(java.awt.event.ActionEvent evt) {  
    // TODO add your handling code here:  
    try{  
        rs.previous();  
        if (rs.isBeforeFirst())  
            rs.last();  
        TxtRoll.setText(""+rs.getInt("roll"));  
        TxtName.setText(""+rs.getString("name"));  
        TxtClass.setText(""+rs.getInt("class"));  
    }  
    catch(Exception e)  
    {JOptionPane.showMessageDialog(null,"Error!!!");}  
201  
202 }
```


Example 4:

Coding of events in NetBeans

Coding for
NEXT button
to locate and
display next
record.

```
204 private void BtnNextActionPerformed(java.awt.event.ActionEvent evt) {  
205     // TODO add your handling code here:  
206     // Coding for Button Next  
    try{  
        rs.next() ;  
        if (rs.isAfterLast())  
            rs.first();  
        TxtRoll.setText(""+rs.getInt("roll"));  
        TxtName.setText(""+rs.getString("name"));  
        TxtClass.setText(""+rs.getInt("class"));  
    }  
    catch(Exception e)  
    {JOptionPane.showMessageDialog(null,"Error!!!");}  
217 }  
218
```

Coding for
LAST button to
locate and
display last
record

```
private void BtnLastActionPerformed(java.awt.event.ActionEvent evt) {  
    // TODO add your handling code here:  
    // Coding for Button Last  
    try{  
        rs.last() ;  
        TxtRoll.setText(""+rs.getInt("roll"));  
        TxtName.setText(""+rs.getString("name"));  
        TxtClass.setText(""+rs.getInt("class"));  
    }  
    catch(Exception e)  
    {JOptionPane.showMessageDialog(null,"Error!!!");}  
229 }  
230
```

Example 4:

Coding of events in NetBeans

Coding for
EXIT button
to close
connection
environment
and Exit
from
application.

```
232 private void BtnExitActionPerformed(java.awt.event.ActionEvent evt) {  
233     // TODO add your handling code here:  
    // Coding to close connection and Application  
    try{  
        rs.close();  
        stmt.close();  
        con.close();  
        System.exit(0);  
    }  
    catch(Exception e)  
    {JOptionPane.showMessageDialog(null,"Unable to close connection");}  
}  
  
244  
245 /**  
246  * @param args the command line arguments  
247  */  
248 public static void main(String args[]) {  
249     java.awt.EventQueue.invokeLater(new Runnable() {  
        public void run() {  
251         new JFrame().setVisible(true);  
252     }  
    }  
}
```