**INTRODUCTION**

* 1. **Project Summary**

Our Project is on

* 1. **Purpose**

The main purpose of the project is to allow users to chat within the same network.

Either user wants to communicate with videocall or the textchat.

* 1. **SCOPE**

We can maintain our privacy and security through disconnected outer-network. And also we can communicate with out internet.

* 1. **Objective**
* First appear Welcome screen.
* User has to insert friend’s IP and click on Start.
* **VideoCall:** User send his IP to the friend and friend has to insert that ip in his application and press start button. After press start button start VideoCall.
* **TextChat:** For TextChat User and his friend also insert port no.
  1. **Technology**
* UDP protocol stack
* .Net framework