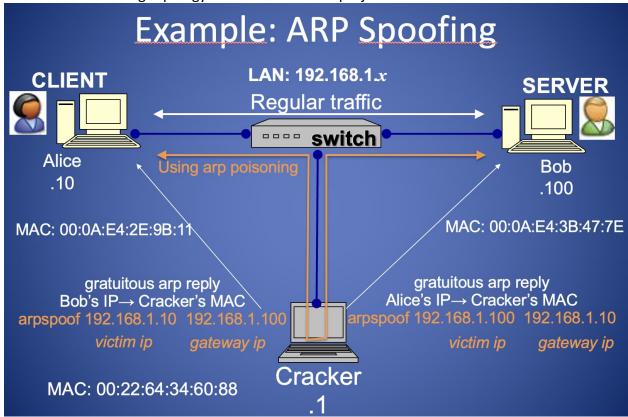
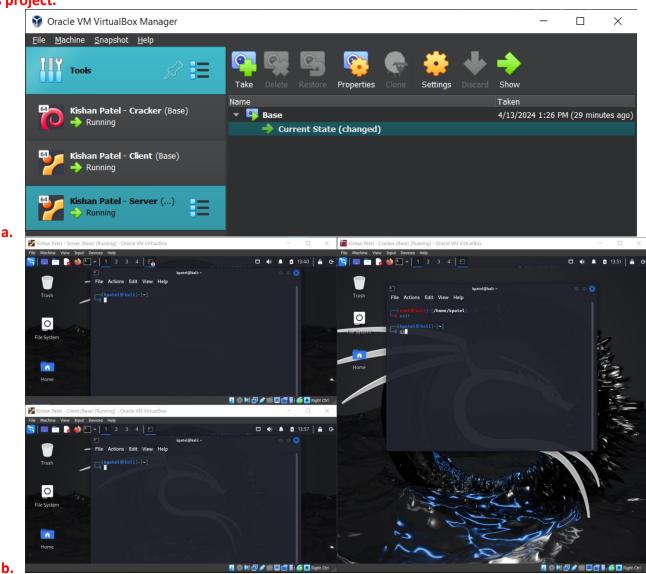
## Cybersecurity Project 2-ARP Spoofing Spring 2024

This is an individual project, please make sure that you work out your own solutions and results. When you finish, you need to make a demo and submit this final report to Webcampus.

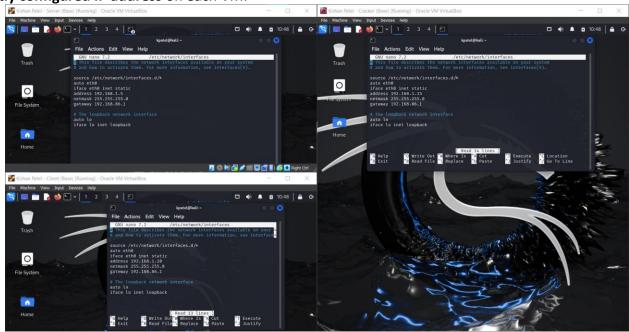
Refer to the following topology in the slides for the project



 (10 pts) Build a LAN (local area network) environment with three VMs: [YourName]-Client, [YourName]-Server and [YourName]-Cracker. Show your identity for all screenshots of the following steps. Failure to do so will result in a grade of ZERO on this project.

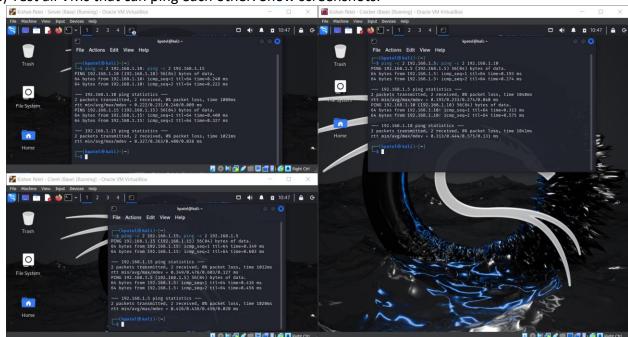


2. (10 pts) All VMs should be in the same subnet. You can use the network prefix 192.168.1.0/24 to configure the network. After configuration, show the screenshots of correctly configured IP address on each VM.



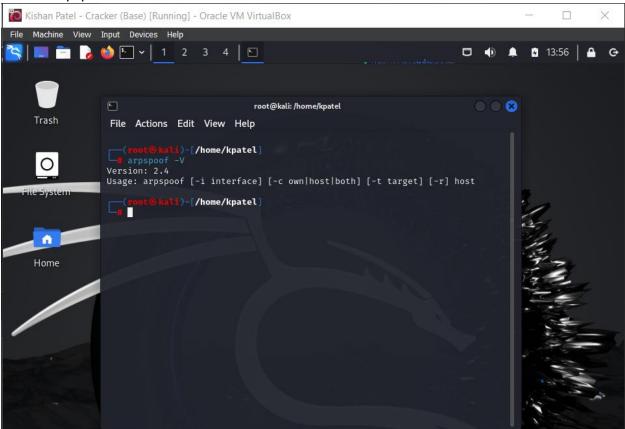
a.

3. (10 pts) Test all VMs that can ping each other. Show screenshots.



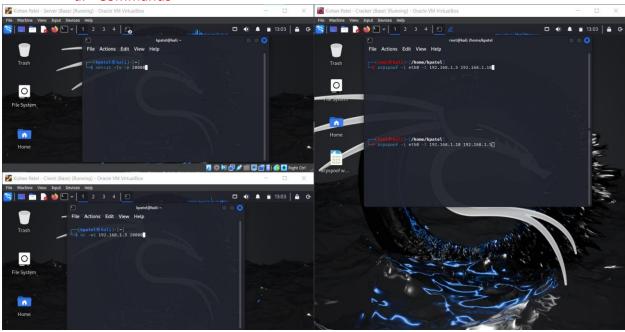
a.

4. (10 pts) Install Arpspoof tool (apt-get) if it's not available on the Cracker VM. Show the screenshots of Arpspoof version.

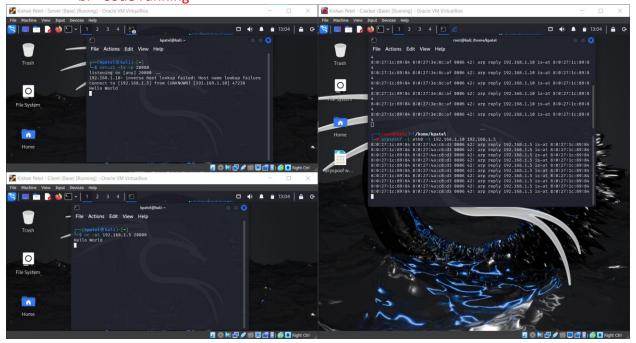


a.

- 5. (20 pts) Use Arpspoof to launch the attack. You can use netcat tool to generate traffic between the Client and Server. Show the screenshots of your commands on Client, Cracker and Server VMs.
  - a. Commands



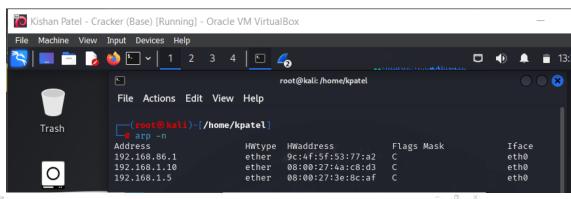
b. Code running

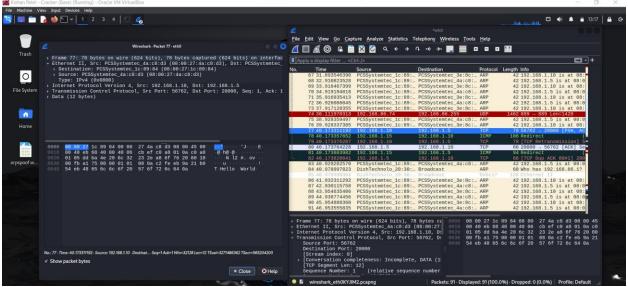


- 6. (20 pts) Use tcpdump or wireshark to capture traffic on the Client, Cracker and Server VMs, and show that the man-in-the-middle attack has been conducted successfully. For example, if the client sends a "Hello World" message to the server, the cracker can intercept the message.
  - a. The screenshots below are from the redirection that the cracker did. The cracker got the packets and then sent them to the correct destination because I enabled port forwarding. I used the "echo 1 > /proc/sys/net/ipv4/ip\_forward" to do so.
  - b. Line number 77 is where the "Hello World" message was intercepted by the cracker device with an IP of 192.168.1.15 and MAC address of 08:00:27:1c:89:84. The source IP for the message was 192.168.1.10 (client) and the destination was 192.168.1.5 (server). When you look at the MAC address for each of those the source/client's MAC address was 08:00:27:4a:c8:d3. However the MAC address for the destination/server was SUPPOSED to be 08:00:27:3e:8c:af but because it was spoofed wireshark shows the MAC address is 08:00:27:1c:89:84, which is the cracker device.
  - c. To check if the message was intercepted, we can see that the message was sent using TCP which means it would be encrypted but the cracker machine can see what the message is.
  - d. This screenshot is the normal arp table without spoofing happening

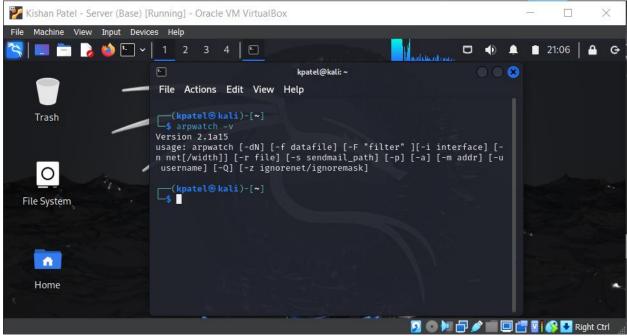
i.

ii.





7. (10 pts) Install Arpwatch tool if it's not available on the Server VM. Show the screenshots of Arpwatch version.



- 8. (10 pts) Use Arpwatch to monitor the Arpspoof activities/identify the attack taking place and show the screenshots. Hint: check system logs
  - a. In the following images we can see that arpwatch was able to see that the MAC address changed for the client IP (192.168.1.10) and it shows what the original IP was, 08:00:27:4a:c8:d3, but it got changed to 08:00:27:1c:89:84.

