

Assignment 1

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Sem 7th

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Subject:FullStack

Practical Assignment1

Question1

1. Develop a web server with following functionalities:

- Serve static resources.
- Handle GET request.
- Handle POST request.

->server.js

```
const express = require('express');
```

```
const fetch = require('node-fetch');
```

```
const app = express();
```

```
const PORT = 3000;
```

```
// Route to fetch live cricket score
```

```
app.get('/live-score', async (req, res) => {
```

```
  try {
```

```
    const response = await fetch(`https://cricapi.com/api/matches?apikey=API_KEY`);
```

```
    const data = await response.json();
```

```
    res.json(data);
```

```
  } catch (error) {
```

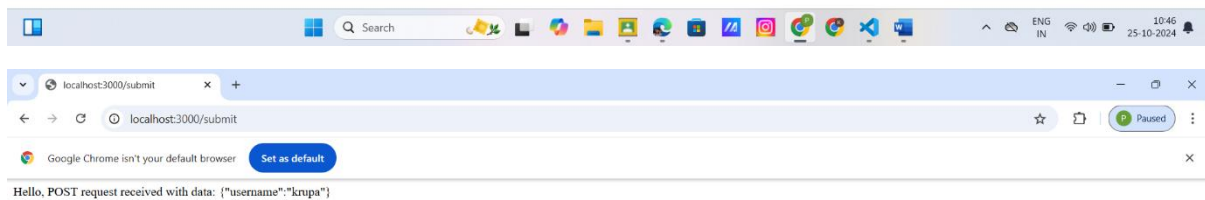
```
    res.status(500).send('Error fetching live score');
```

```
}  
});
```

```
app.listen(PORT, () => {  
  console.log(`Server running on http://localhost:${PORT}`);  
});
```

->Index.html

```
<html>  
  <head>  
    <title>Static Resource</title>  
    <link rel="stylesheet" href="style.css">  
  </head>  
  <body>  
    <h1>Welcome to Node.js App</h1>  
    <form action="/submit" method="POST">  
      <input type="text" name="username" placeholder="Enter your name">  
      <button type="submit">Submit</button>  
    </form>  
  </body>  
</html>
```



Question 2

2. Develop nodejs application with following requirements:

- Develop a route `"/gethello"` with GET method. It displays `"Hello NodeJS!!"` as response.
- Make an HTML page and display.
- Call `"/gethello"` route from HTML page using AJAX call. (Any frontend AJAX call API can be used.)

→server.js

```
const express = require('express');
```

```
const path = require('path');
```

```
const app = express();
```

```
const PORT = 3000;
```

```
app.use(express.static(path.join(__dirname, 'public')));
```

```
// Route /gethello
```

```
app.get('/gethello', (req, res) => {
```

```
  res.send('Hello NodeJS!!');
```

```
});
```

```
app.listen(PORT, () => {
```

```
  console.log(`Server running at http://localhost:${PORT}`);
```

```
});
```

hello.html

```
<html>
```

```
  <head>
```

```
    <title>AJAX Call Example</title>
```

```
  </head>
```

```
  <body>
```

```
    <h1>AJAX Call</h1>
```

```
    <button id="btn">Get Hello</button>
```

```
    <p id="response"></p>
```

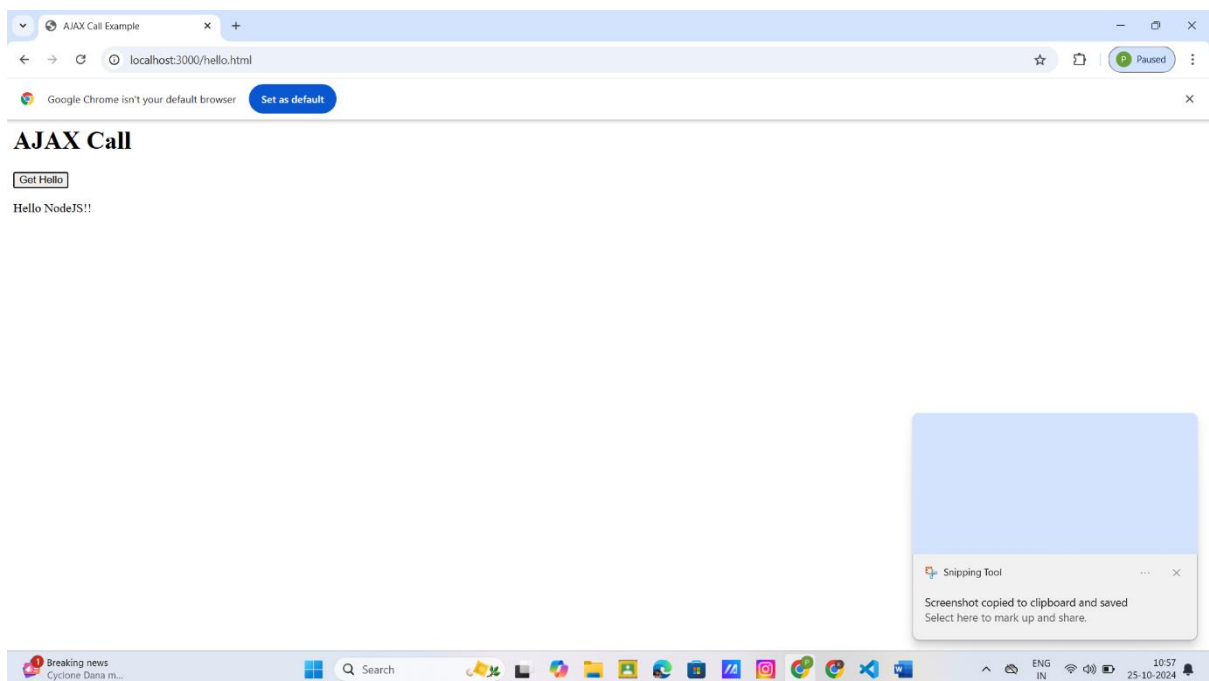
```
    <script src="script.js"></script>
```

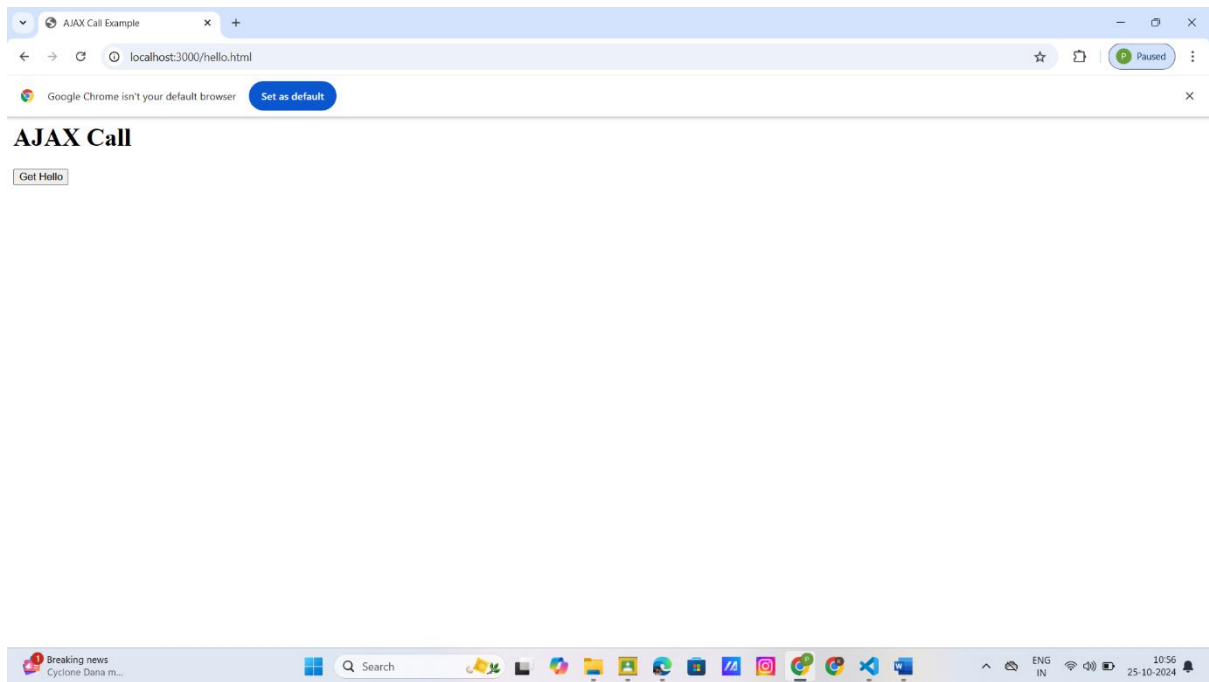
```
  </body>
```

```
</html>
```

→script.js

```
document.getElementById('btn').addEventListener('click', () => {  
  fetch('/gethello')  
    .then(response => response.text())  
    .then(data => {  
      document.getElementById('response').innerText = data;  
    })  
    .catch(error => console.error('Error:', error));  
});
```





Question 3

3. Develop a module for domain specific chatbot and use it in a command line application.

→cli.js

```
const readline = require('readline');  
const chatbot = require('./chatbot');
```

```
const rl = readline.createInterface({  
  input: process.stdin,  
  output: process.stdout
```

```
});
```

```
rl.setPrompt('You: ');
```

```
rl.prompt();
```

```
rl.on('line', (input) => {
```

```
  const response = chatbot(input);
```

```
  console.log(`Bot: ${response}`);
```

```
  rl.prompt();
```

```
});
```

→ chatbot.js

```
const responses = {
```

```
  "hello": "Hi! How can I assist you?",
```

```
  "bye": "Goodbye!",
```

```
  "help": "I can assist with general queries."
```

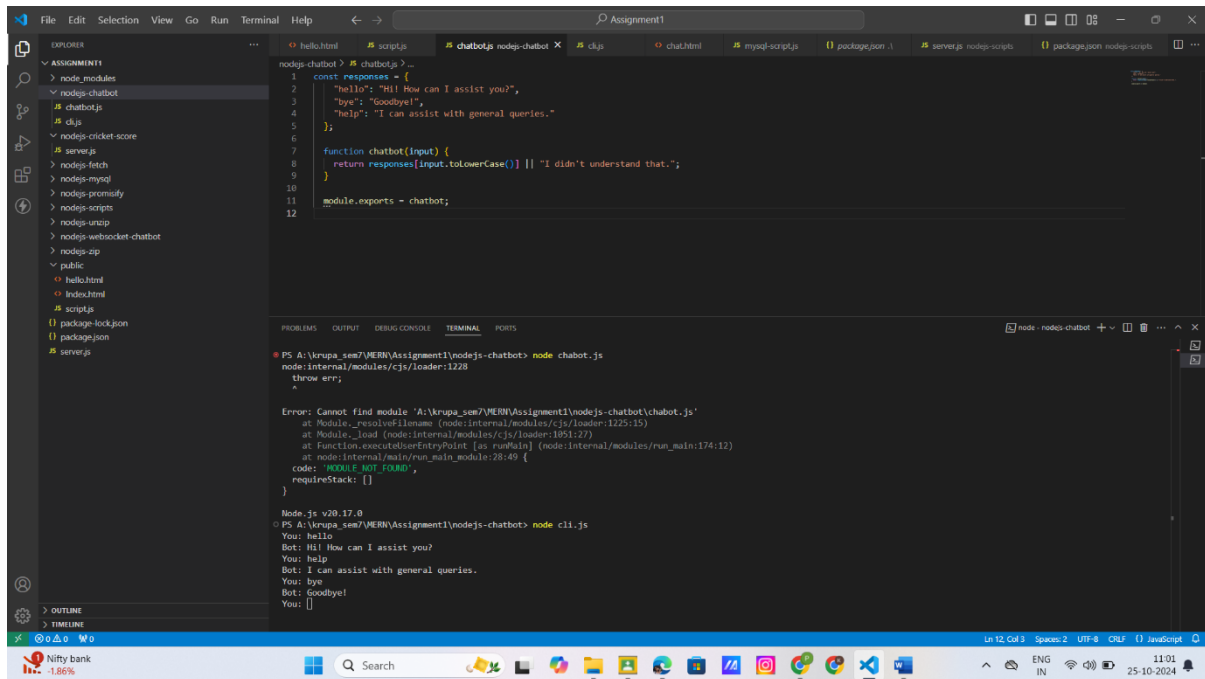
```
};
```

```
function chatbot(input) {
```

```
  return responses[input.toLowerCase()] || "I didn't understand that.";
```

```
}
```

```
module.exports = chatbot;
```



Question4

Use above chatbot module in web based chatting of websocket.

→server.js

// server.js

```
const express = require('express');
```

```
const path = require('path');
```

```
const WebSocket = require('ws');
```

```
const chatbot = require('./chatbot');
```

```
const app = express();
```

```
const PORT = 3000;
```

```
// Serve static HTML file
```

```
app.use(express.static(path.join(__dirname, 'public')));
```

```
// Create HTTP server and WebSocket server
```

```
const server = app.listen(PORT, () => {
```



```
console.log(`Server running on http://localhost:${PORT}`);  
});
```

```
const wss = new WebSocket.Server({ server });
```

```
// WebSocket connection handler
```

```
wss.on('connection', (ws) => {  
  console.log('New client connected!');
```

```
  ws.on('message', (message) => {  
    console.log(`Received: ${message}`);  
    const response = chatbot(message);  
    ws.send(`Bot: ${response}`);  
  });
```

```
  ws.on('close', () => {  
    console.log('Client disconnected.');
```

```
→ chatbot.js
```

```
// chatbot.js
```

```
const responses = {  
  "hello": "Hi! How can I assist you?",  
  "bye": "Goodbye!",  
  "help": "I can assist with general queries."  
};
```

```
function chatbot(input) {  
  return responses[input.toLowerCase()] || "I didn't understand that."  
}
```

```
module.exports = chatbot;
```

→ chat.html

```
<!-- /public/index.html -->
```

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Chat with Bot</title>
```

```
</head>
```

```
<body>
```

```
  <h1>Chat with Bot</h1>
```

```
  <div id="chatbox"></div>
```

```
  <input type="text" id="input" placeholder="Type a message" />
```

```
  <button onclick="sendMessage()">Send</button>
```

```
<script>
```

```
  const ws = new WebSocket('ws://localhost:3000');
```

```
  ws.onmessage = function(event) {
```

```
    const chatbox = document.getElementById('chatbox');
```

```
    chatbox.innerHTML += `<p>${event.data}</p>`;
```

```
  };
```

```
  function sendMessage() {
```

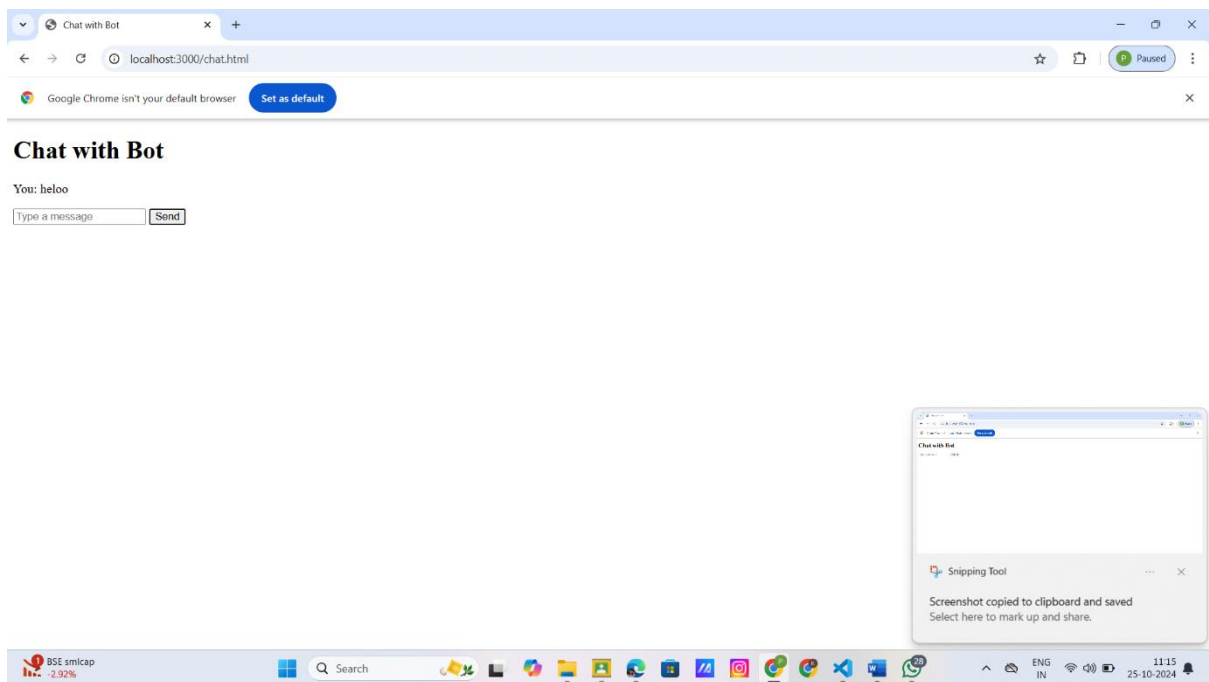
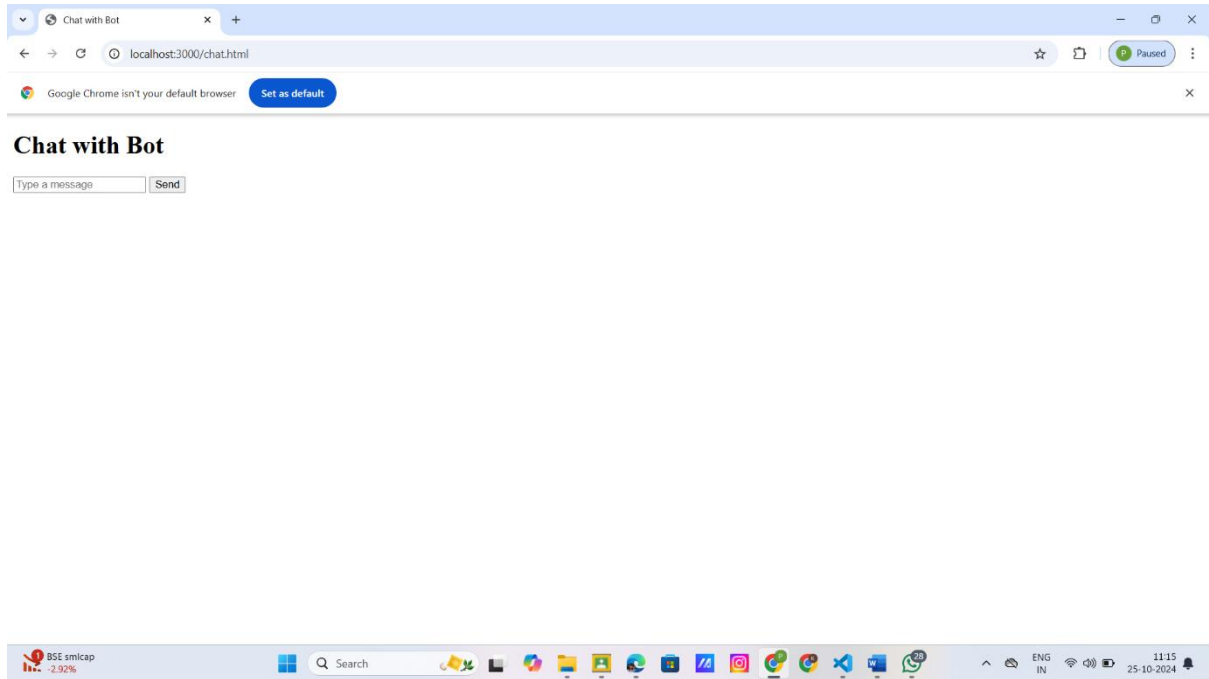
```
    const input = document.getElementById('input');
```

```
    ws.send(input.value);
```

```
    const chatbox = document.getElementById('chatbox');
```

```
    chatbox.innerHTML += `<p>You: ${input.value}</p>`;
```

```
    input.value = ""; // Clear input field after sending
  }
</script>
</body>
</html>
```



Question 5

5. Write a program to create a compressed zip file for a folder.

→zip-folder.js

```
const fs = require('fs');
```

```
const archiver = require('archiver');
```

```
function zipFolder(sourceFolder, outputPath) {
```

```
  const output = fs.createWriteStream(outputPath);
```

```
  const archive = archiver('zip', { zlib: { level: 9 } });
```

```
  output.on('close', () => {
```

```
    console.log(`${archive.pointer()} total bytes written`);
```

```
  });
```

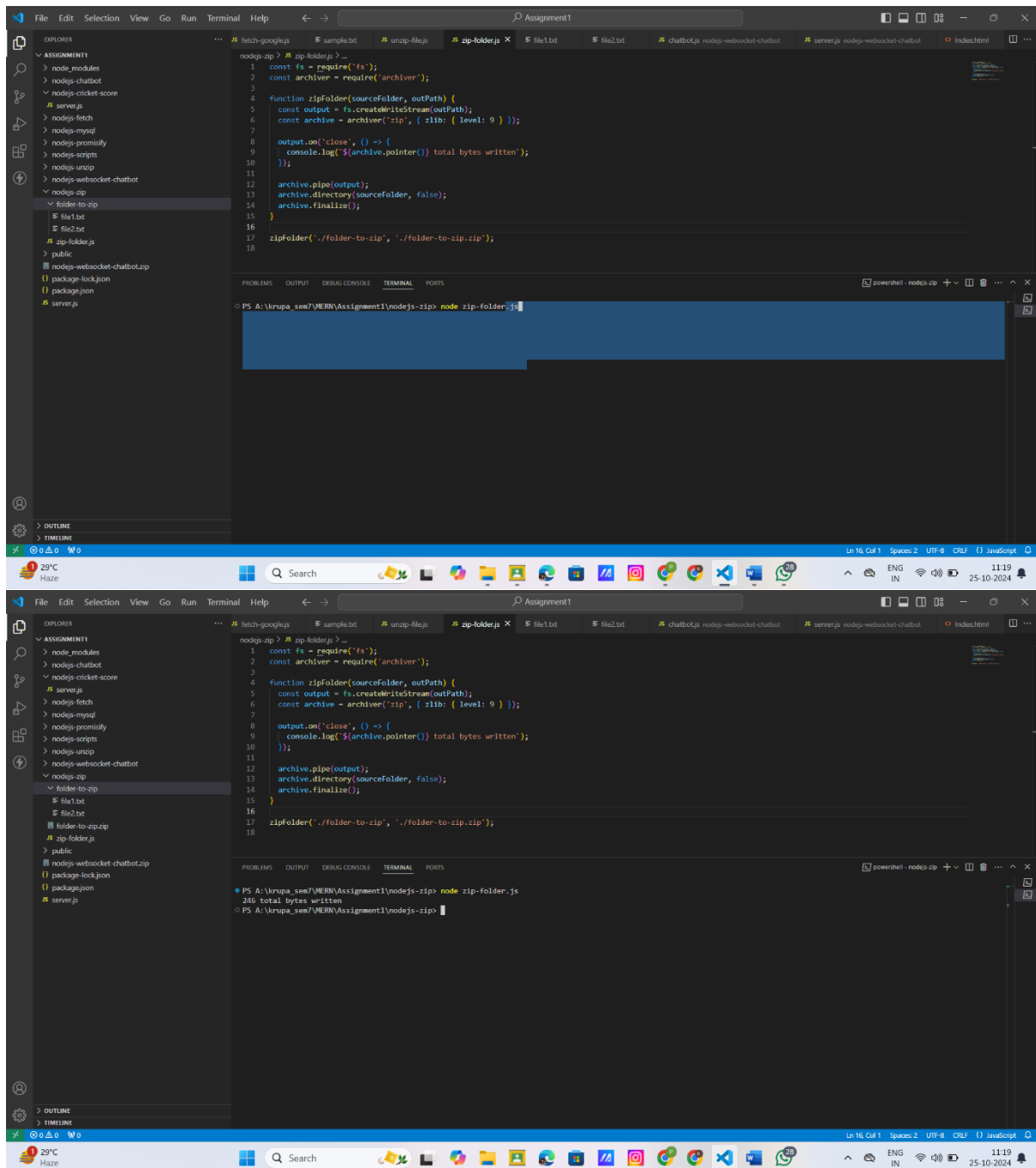
```
  archive.pipe(output);
```

```
  archive.directory(sourceFolder, false);
```

```
  archive.finalize();
```

```
}
```

```
zipFolder('./folder-to-zip', './folder-to-zip.zip');
```



Question6

6. Write a program to extract a zip file.

→unzip-file.js

```
const fs = require('fs');
```

```
const unzipper = require('unzipper');
```

```
function unzipFile(zipPath, extractTo) {
```

```
  fs.createReadStream(zipPath)
```

```

.pipe(unzipper.Extract({ path: extractTo }))

.on('close', () => {

  console.log('Extraction complete');

});

}

```

```

unzipFile('./folder-to-zip.zip', './extracted-folder');

```

The screenshot shows a VS Code editor with a file explorer on the left. The file explorer shows a project structure with a folder named 'folder-to-zip' containing 'file1.txt' and 'file2.txt'. The main editor displays the 'zip folder.js' file with the following code:

```

1 const fs = require('fs');
2 const archiver = require('archiver');
3
4 function zipFolder(sourceFolder, outputPath) {
5   const output = fs.createWriteStream(outputPath);
6   const archive = archiver('zip', { zlib: { level: 9 } });
7
8   output.on('close', () => {
9     console.log(`${archive.pointer()}` total bytes written');
10  });
11
12  archive.pipe(output);
13  archive.directory(sourceFolder, false);
14  archive.finalize();
15 }
16
17 zipFolder('./folder-to-zip', './folder-to-zip.zip');
18

```

The terminal at the bottom shows the command 'node zip folder.js' being executed, resulting in the output: '246 total bytes written'.

The screenshot shows a VS Code editor with a file explorer on the left. The file explorer shows a project structure with a folder named 'extracted-folder' containing 'file1.txt' and 'file2.txt'. The main editor displays the 'unzip file.js' file with the following code:

```

1 const unzipper = require('unzipper');
2
3 function unzipFile(zipPath, extractTo) {
4   fs.createReadStream(zipPath)
5     .pipe(unzipper.Extract({ path: extractTo }))
6     .on('close', () => {
7       console.log('Extraction complete');
8     });
9 }
10
11 unzipFile('./folder-to-zip.zip', './extracted-folder');
12

```

The terminal at the bottom shows the command 'node unzip file.js' being executed, resulting in the output: 'Extraction complete'.

Question7

7. Write a program to promisify fs.unlink function and call it.

→delete-file.js

```
const fs = require('fs');
```

```
const util = require('util');
```

```
const unlinkFile = util.promisify(fs.unlink);
```

```
async function deleteFile(filePath) {
```

```
  try {
```

```
    await unlinkFile(filePath);
```

```
    console.log(`${filePath} was deleted`);
```

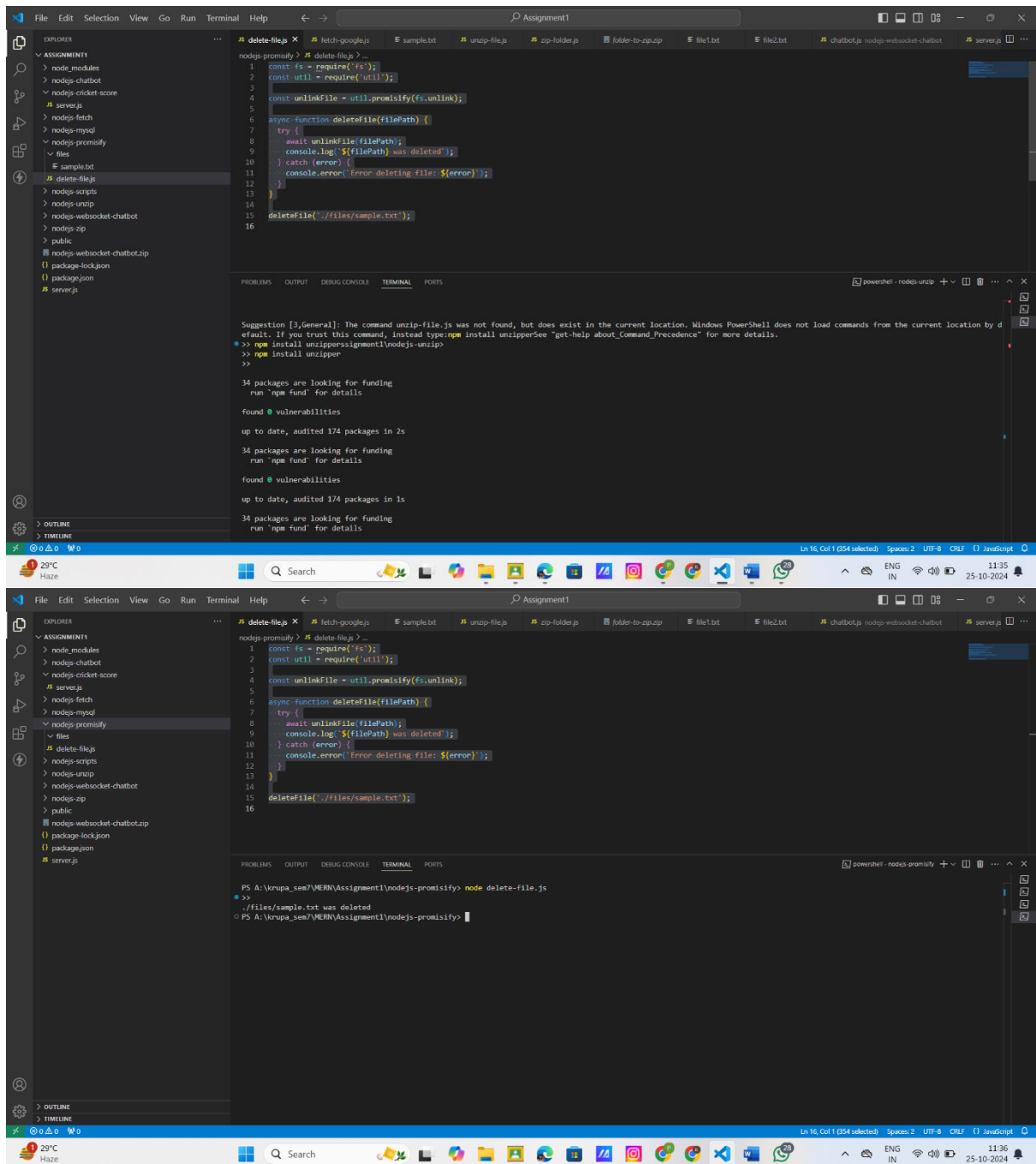
```
  } catch (error) {
```

```
    console.error(`Error deleting file: ${error}`);
```

```
  }
```

```
}
```

```
deleteFile('./files/sample.txt');
```



Question8

8. Fetch data of google page using node-fetch using async-await model.

→fetchGoogle.js

import fetch from 'node-fetch';

import * as cheerio from 'cheerio'; // Use named import

async function fetchGooglePage() {

try {


```
const response = await fetch('https://www.google.com');

if (!response.ok) {
  throw new Error(`HTTP error! Status: ${response.status}`);
}

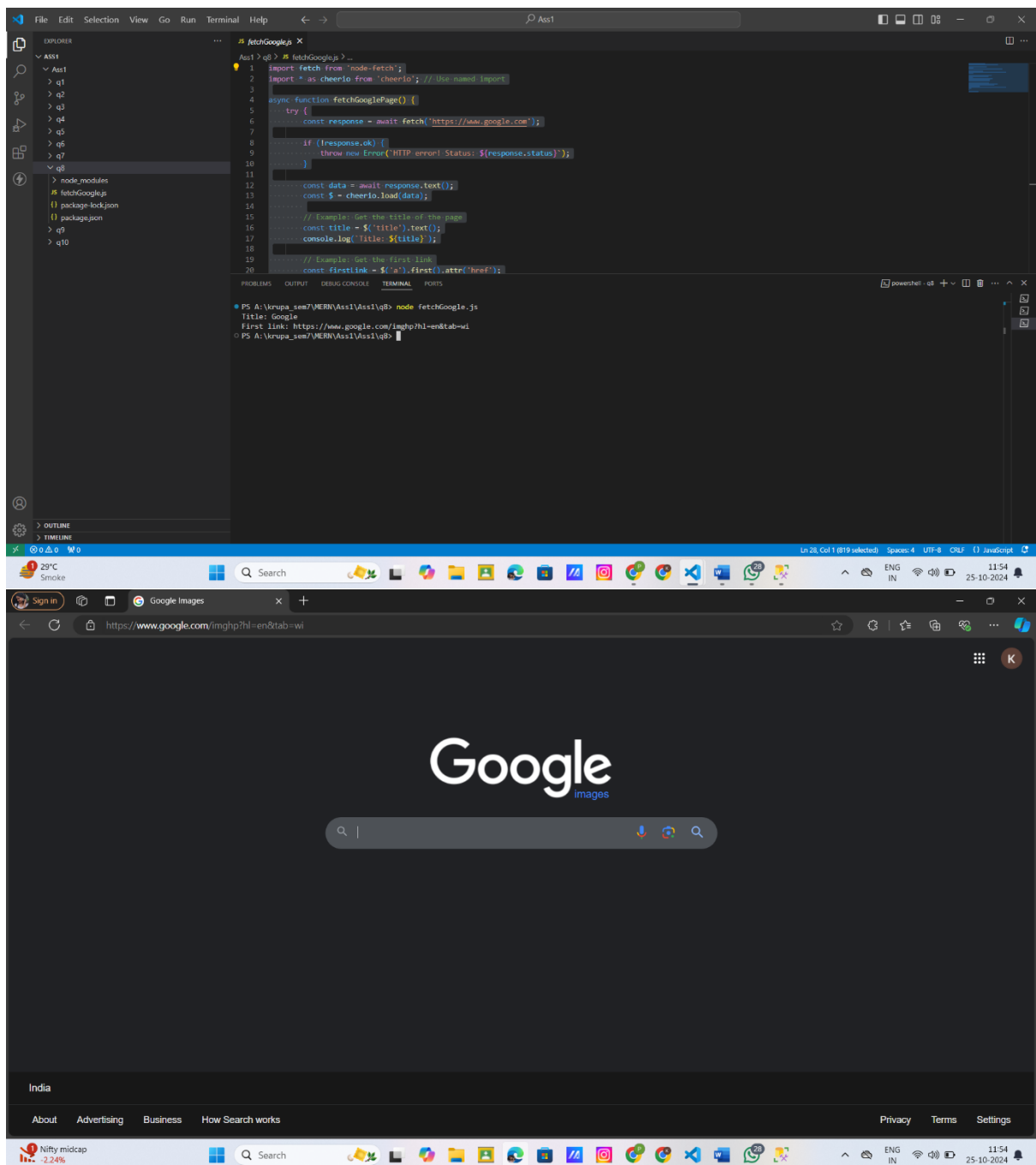
const data = await response.text();
const $ = cheerio.load(data);

// Example: Get the title of the page
const title = $('title').text();
console.log(`Title: ${title}`);

// Example: Get the first link
const firstLink = $('a').first().attr('href');
console.log(`First link: ${firstLink}`);
} catch (error) {
  console.error(`Error fetching Google page: ${error.message}`);
}

}
```

fetchGooglePage();



Question10

Set a server script, a test script and 3 user defined scripts in package.json file in your nodejs application.

→package.json

{

"name": "q10",

"version": "1.0.0",

"description": "Node.js Application with Scripts",

```

"main": "index.js",
"type": "module",
"scripts": {
  "start": "node server.js",
  "test": "echo \"No tests specified\" && exit 0",
  "user-script-1": "node script1.js",
  "user-script-2": "node script2.js",
  "user-script-3": "node script3.js"
},
"keywords": [],
"author": "",
"license": "ISC",
"dependencies": {
  "express": "^4.21.1"
}
}

```

→script3.js

```
console.log('This is user-defined script 3.');
```

The screenshot shows a VS Code editor with a project structure on the left. The project is named 'Ass1' and contains a folder 'q10' with subfolders 'node_modules' and 'package-lock.json'. The 'node_modules' folder contains 'package.json', 'script1.js', 'script2.js', and 'script3.js'. The 'server.js' file is also present. The terminal window at the bottom shows the command 'node script3.js' being executed from the directory 'A:\krupa_sen7\WERN\Ass1\Ass1q10'. The output shows an error: 'Error: Cannot find module 'A:\krupa_sen7\WERN\Ass1\Ass1q10\script3.js''. The error message indicates that the module is not found, and the terminal output shows the command being run from the directory 'A:\krupa_sen7\WERN\Ass1\Ass1q10'.

Question11

→server.js

// server.js

```
const express = require('express');
```

```
const app = express();
```

```
const PORT = process.env.PORT || 8000;
```

// Set EJS as the templating engine

```
app.set('view engine', 'ejs');
```

// Serve static files

```
app.use(express.static('public'));
```

// Sample static cricket scores

```
const scores = [
```

```
{
```

```
  series: { name: 'IPL 2023' },
```

```
  team1: { name: 'Team A' },
```

```
  team2: { name: 'Team B' },
```

```
  status: 'Team A: 150/5 (18.0 overs) - Team B: 155/2 (17.0 overs) - Team B won by 8 wickets'
```

```
},
```

```
{
```

```
  series: { name: 'ODI Series' },
```

```
  team1: { name: 'Team C' },
```

```
  team2: { name: 'Team D' },
```

```
  status: 'Team C: 200/10 (40.0 overs) - Team D: 201/3 (35.0 overs) - Team D won by 7 wickets'
```

```
}
```

```
];
```

// Home route

```
app.get('/', (req, res) => {
```

```
    res.render('index');
  });

// Scores route
app.get('/scores', (req, res) => {
  res.render('scores', { scores });
});

// Start the server
app.listen(PORT, () => {
  console.log(`Server is running on http://localhost:${PORT}`);
});
```

```
scores.ejs
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Live Cricket Scores</title>
  <style>
    body {
      font-family: 'Arial', sans-serif;
      margin: 20px;
      background-color: #f9f9f9;
      color: #333;
    }
    h1 {
      color: #007bff;
      text-align: center;
      margin-bottom: 20px;
```

```
}  
  
a {  
    display: block;  
    text-align: center;  
    margin-bottom: 20px;  
    text-decoration: none;  
    color: #fff;  
    background-color: #007bff;  
    padding: 10px;  
    border-radius: 5px;  
    transition: background-color 0.3s;  
}  
  
a:hover {  
    background-color: #0056b3;  
}  
  
table {  
    width: 100%;  
    border-collapse: collapse;  
    margin-top: 20px;  
    box-shadow: 0 2px 10px rgba(0, 0, 0, 0.1);  
    border-radius: 8px;  
    overflow: hidden;  
}  
  
th, td {  
    padding: 12px;  
    text-align: left;  
    border-bottom: 1px solid #ddd;  
}  
  
th {  
    background-color: #007bff;  
    color: #fff;
```

```

    }

    tr:hover {

        background-color: #f1f1f1;

    }

    .no-matches {

        text-align: center;

        padding: 20px;

        color: #888;

    }

</style>
</head>
<body>

    <h1>Live Cricket Scores</h1>

    <a href="/">Back to Home</a>

    <table>

        <thead>

            <tr>

                <th>Series</th>

                <th>Teams</th>

                <th>Status</th>

            </tr>

        </thead>

        <tbody>

            <% if (scores.length > 0) { %>

                <% scores.forEach(match => { %>

                    <tr>

                        <td><%= match.series.name %></td>

                        <td><%= match.team1.name %> vs <%= match.team2.name %></td>

                        <td><%= match.status %></td>

                    </tr>

                <% }) %>

```

```
<% } else { %>

    <tr>

        <td colspan="3" class="no-matches">No live matches at the moment.</td>

    </tr>

<% } %>

</tbody>

</table>

</body>

</html>
```

Index.ejs

```
<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>Live Score</title>

</head>

<body>

    <h1>Welcome to Live Cricket Score</h1>

    <a href="/scores">View Live Scores</a>

</body>

</html>
```