

## Patterns in SourceCode

[This is Driver class which enables us to access both ACCOUNT COMPONENTS execution]

Driver.java

*Design Patterns starts here:*

*Source Code ( or class files ) which are responsible for the implementation of the three required design patterns are structured as follows.*

- **STATE PATTERN**

1. MDAEFSM.java
2. Output.java
3. State.java
  - 3.1 StartState.java
  - 3.2 S1State.java
  - 3.3 SuspendedState.java
  - 3.4 ReadyState.java
  - 3.5 OverdrawnState.java
  - 3.6 LockedState.java
  - 3.7 IdleState.java
  - 3.8 CheckPinState.java

- **STRATEGY PATTERN**

1. DisplayMenu.java
  - a. ACCOUNT1\_DisplayMenu.java
  - b. ACCOUNT2\_DisplayMenu.java
2. DisplayBalance.java
  - a. ACCOUNT1\_DisplayBalance.java
  - b. ACCOUNT2\_DisplayBalance.java
3. IncorrectIdMsg.java
  - a. ACCOUNT1\_IncorrectIdMsg.java
  - b. ACCOUNT2\_IncorrectIdMsg.java
4. IncorrectLockMsg.java
  - a. ACCOUNT1\_IncorrectLockMsg.java
  - b. ACCOUNT2\_IncorrectLockMsg.java
5. IncorrectPinMsg.java
  - a. ACCOUNT1\_IncorrectPinMsg.java
  - b. ACCOUNT2\_IncorrectPinMsg.java
6. IncorrectUnlockMsg.java
  - a. ACCOUNT1\_IncorrectUnlockMsg.java
  - b. ACCOUNT2\_IncorrectUnlockMsg.java
7. MakeDeposit.java
  - a. ACCOUNT1\_MakeDeposit.java
  - b. ACCOUNT2\_MakeDeposit.java
8. MakeWithdraw.java
  - a. ACCOUNT1\_MakeWithdraw.java
  - b. ACCOUNT2\_MakeWithdraw.java
9. NoFundsMsg.java
  - a. ACCOUNT1\_NoFundsMsg.java
  - b. ACCOUNT2\_NoFundsMsg.java
10. Penalty.java

- a. ACCOUNT1\_Penalty.java
  - b. ACCOUNT2\_Penalty.java
- 11. PromptForPin.java
  - a. ACCOUNT1\_PromptForPin.java
  - b. ACCOUNT2\_PromptForPin.java
- 12. TooManyAttemptsMsg.java
  - a. ACCOUNT1\_TooManyAttemptsMsg.java
  - b. ACCOUNT2\_TooManyAttemptsMsg.java
- 13. StoreData.java
  - a. ACCOUNT1\_StoreData.java
  - b. ACCOUNT2\_StoreData.java

- **ABSTRACT FACTORY PATTERN**

- 1. AbstractFactory.java
  - a. ACCOUNT1\_ConcreteFactory.java
  - b. ACCOUNT2\_ConcreteFactory.java
- 2. ACCOUNT1.java
- 3. ACCOUNT2.java
- 4. DataStore.java
  - a. ACCOUNT1\_DataStore.java
  - b. ACCOUNT2\_DataStore.java