



AUGUST 7-8, 2024  
BRIEFINGS

# Bypassing ARM's Memory Tagging Extension with a Side-Channel Attack

Speaker: Juhee Kim

# **Whoami**

## **Juhee Kim**

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Focuses on

- Software and Systems security
- Bug finding, Attack mitigation
- Linux kernel, Web browser, GPU/ML systems

# Contributors

## Jinbum Park

- Security researcher at Samsung Research
- System security, Confidential Computing
- Published in USENIX Security and ASPLOS

## Sihyeon Roh

- Ph.D Student at CompSec Lab
- Hardware side-channels

## Jaeyoung Chung

- Ph.D Student at CompSec Lab
- System Security
- CTF player

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- Ph.D Student at CompSec Lab
- Fuzzing, Browser security, Bug bounty
- CTF player



Samsung Research



Georgia Institute  
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## Taesoo Kim

- Vice president of Samsung Research
- Professor of Georgia Tech
- Won several best paper awards from USENIX Security, EuroSys

## Byoungyoung Lee

- Professor of Seoul National University
- Leads CompSec Lab
- System security, Confidential computing
- Previous CTF player
- Spoken at Black Hat

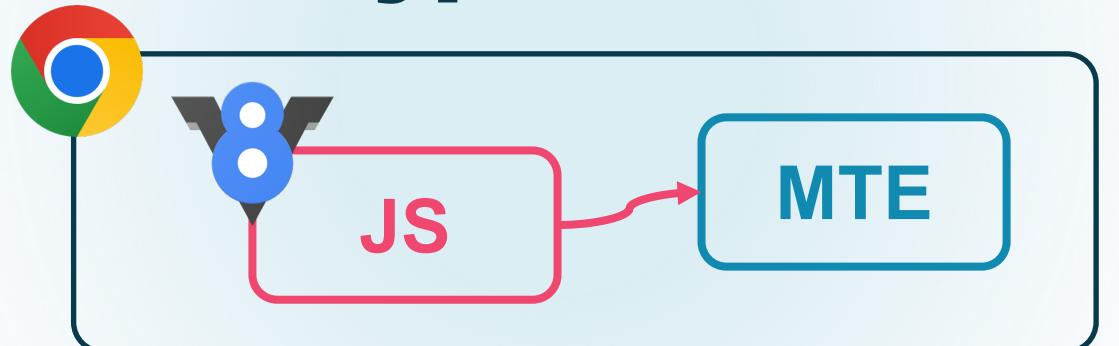
# Roadmap

## ARM Memory Tagging Extension

arm



## Real-world MTE Bypass Attack



## Cache Side-Channel

Cache



## Speculative Execution

if (cond)

True ↗ False ↘



## MTE Tag Leakage Side-Channel



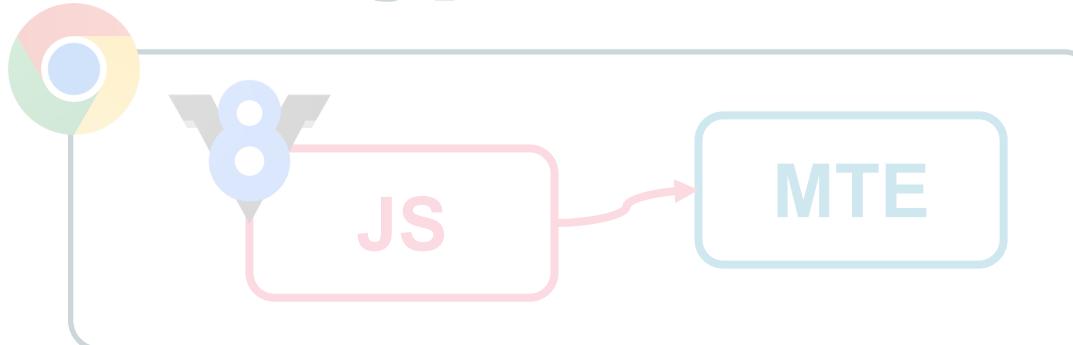
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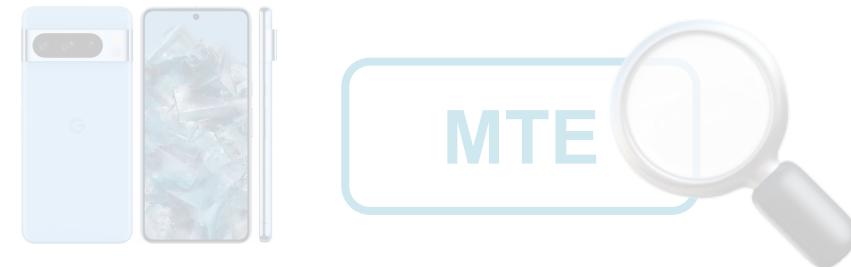


## Speculative Execution

if (cond)  
True ↗ False ↘



## MTE Tag Leakage Side-Channel



# **Memory corruption attacks**

**have been the most pervasive and dangerous security threats**

## **Heartbleed (2014)**

OpenSSL information leak

## **regreSSHion (2024)**

regreSSHion: Remote Unauthenticated  
Code Execution Vulnerability in OpenSSH  
server

## **Bad Binder (2019)**

Bad Binder: Android In-The-Wild Exploit

## **BLASTPASS (2023)**

NSO Group iPhone Zero-Click, Zero-Day Exploit  
Captured in the Wild

# What is Memory Corruption?

**Valid Access**

**Pointer**



**Memory**

`obj1`

**Invalid Access  
(Out-of-bounds)**

**Pointer**

`&obj2`

**Memory**

`obj1`

`obj2`

# What is Memory Corruption?

**Valid Access**

**Pointer**



**Memory**

`obj1`

**Invalid Access  
(Use-after-free)**

**Pointer**

`&obj1`



**Memory**

`Freed`

# Attack and Defense Techniques

70s-80s ————— 90s ————— 2000s ————— 2010s ————— 2020s →

Stack  
Overflow

Heap  
Overflow

ROP/JOP

DOP

JIT spraying

Spectre

Stack Canaries  
StackGuard

DEP/NX

CFI

ARM PAC

ASLR

Intel MPK

ARM MTE

# Google Pixel 8 / 8 pro — First MTE hardware released in Sep. 2023



***"MTE being one key feature that is delivering secure mobile experiences"***  
- Arm (Feb 2023)

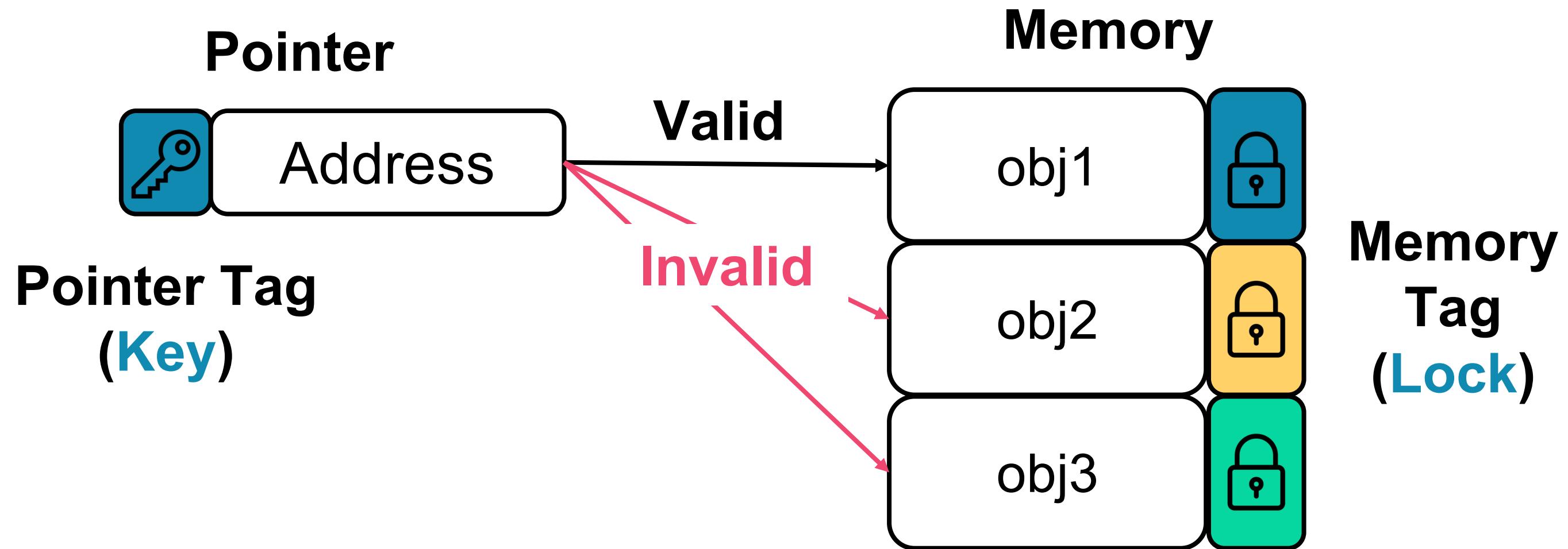
***"MTE is still by far the most promising path forward for improving C/C++ software security"***  
- Google Project Zero (Aug 2023)

***"Memory tagging has the potential to provide good value both for discovering vulnerabilities and as a mitigation for vulnerabilities"***  
- Microsoft (Mar 2020)

# **Why is MTE so Special?**

**Hardware-based  
Memory Corruption Detection  
Fast and Compatible**

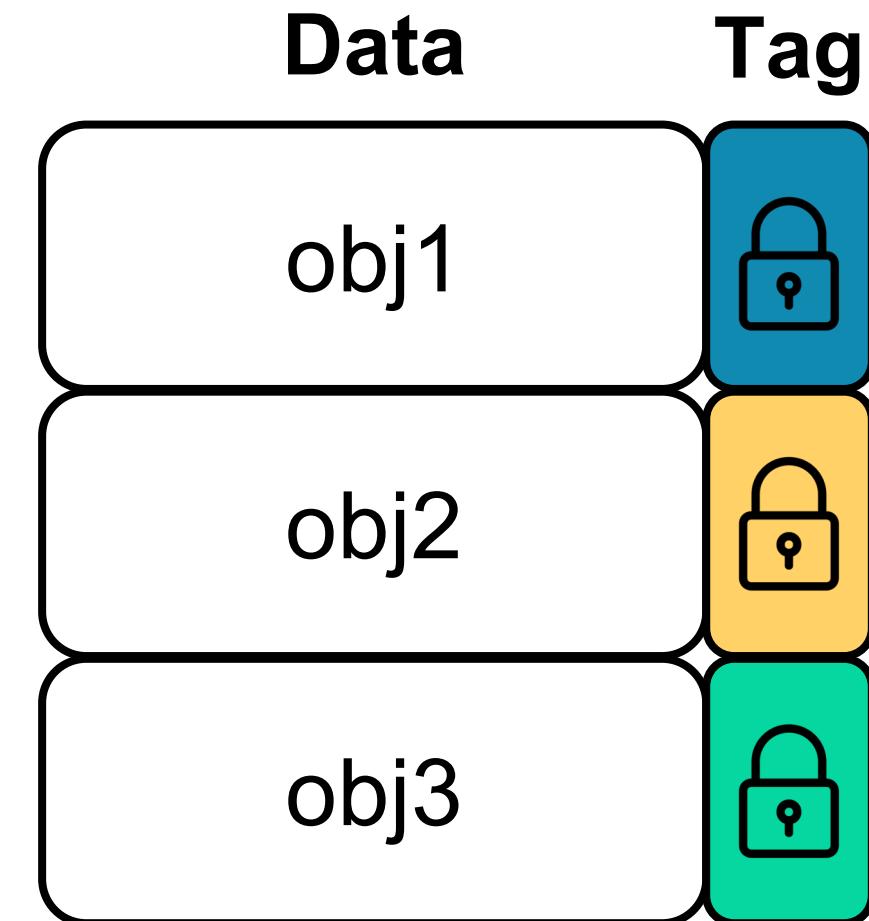
# ARM Memory Tagging Extensions



# (1) Memory Tag

Dedicated memory region stores  
a **4-bit tag** per **16-byte data**

Memory Tag  
(**Lock**)



## (2) Pointer Tag

Pointer

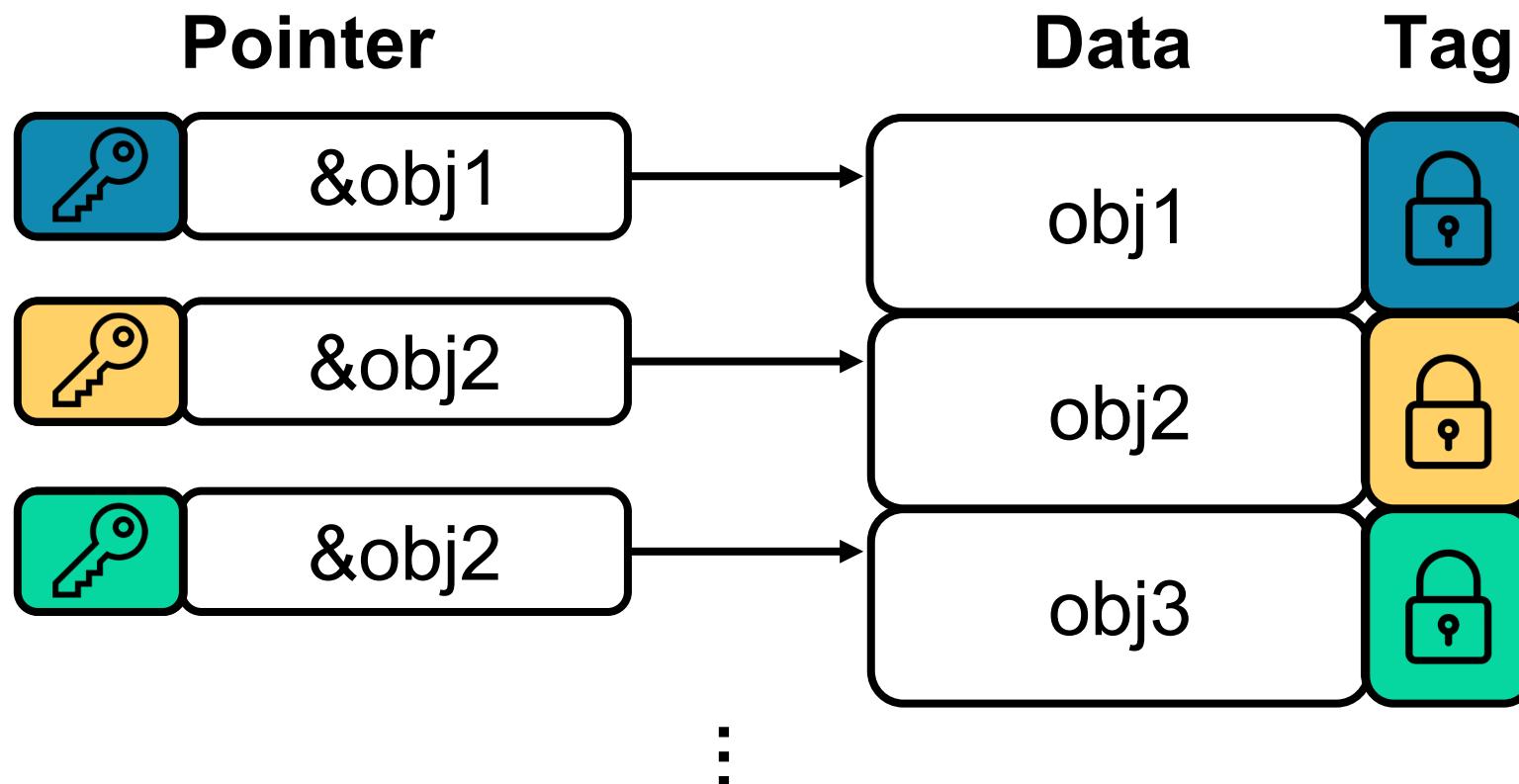


Pointer Tag  
(Key)

A pointer stores a 4-bit tag in its unused space

# (3) Tag Allocation

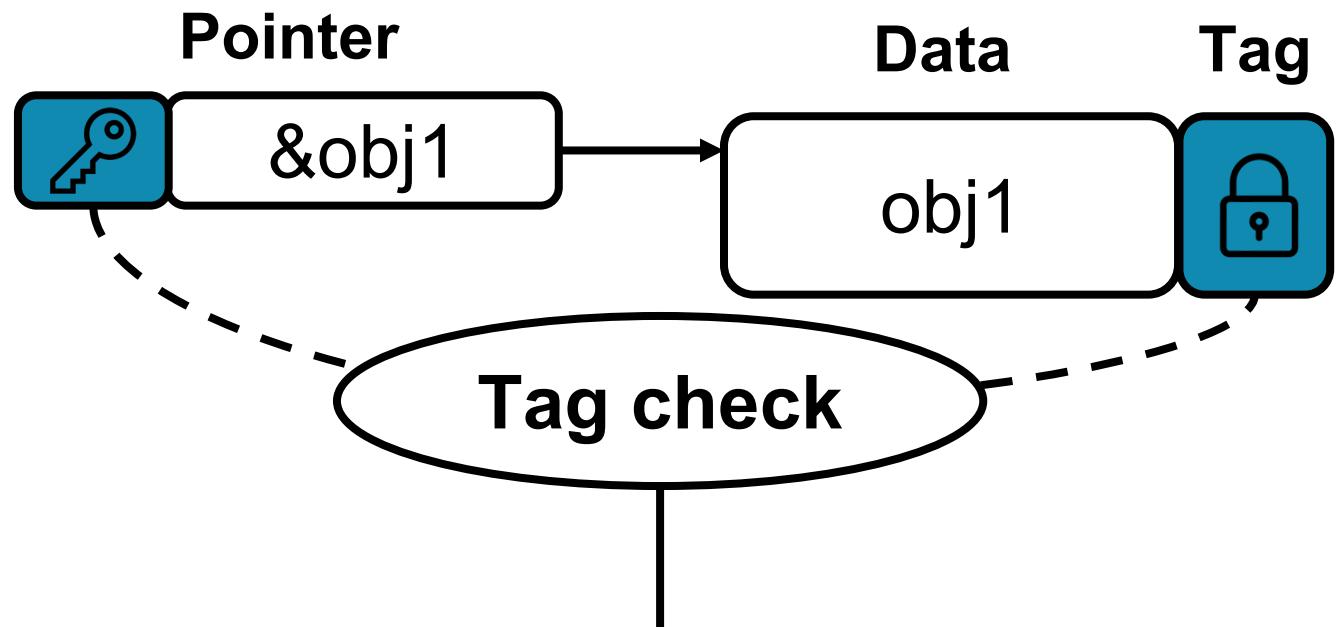
New instructions to **create a random tag**  
and **load/store memory tags**



# (4) Tag Check

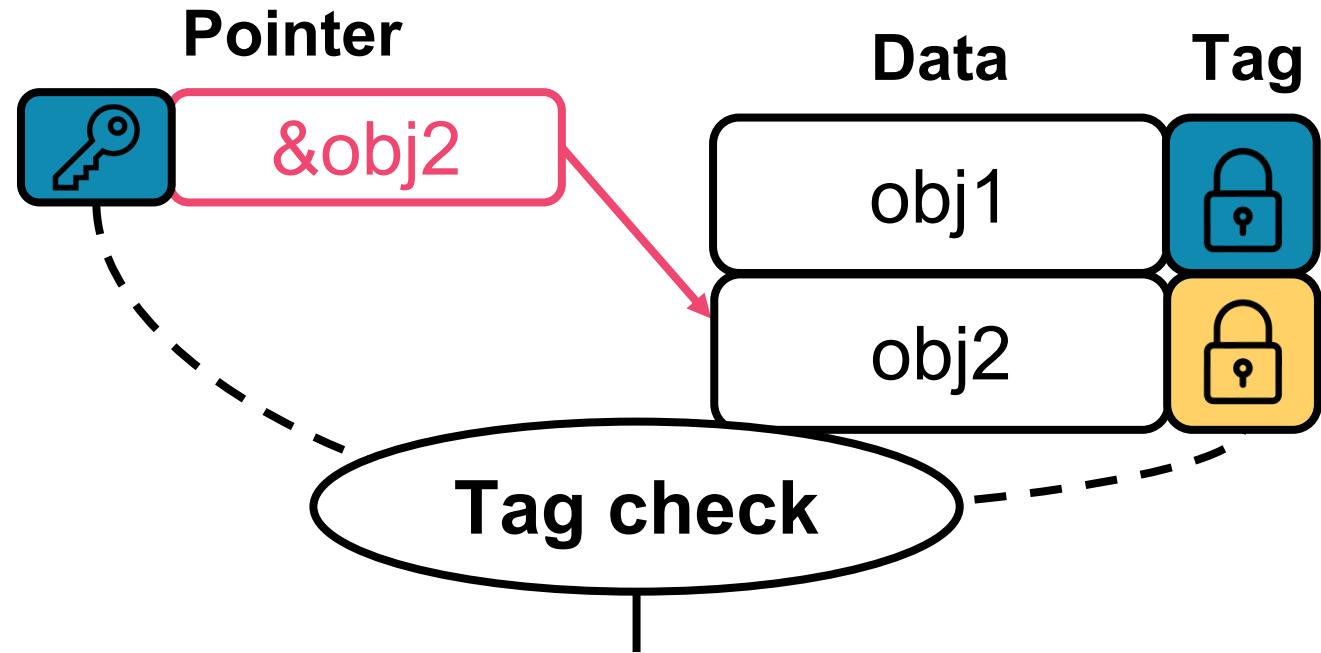
Transparently done by hardware

Valid memory access



No Fault

Invalid memory access



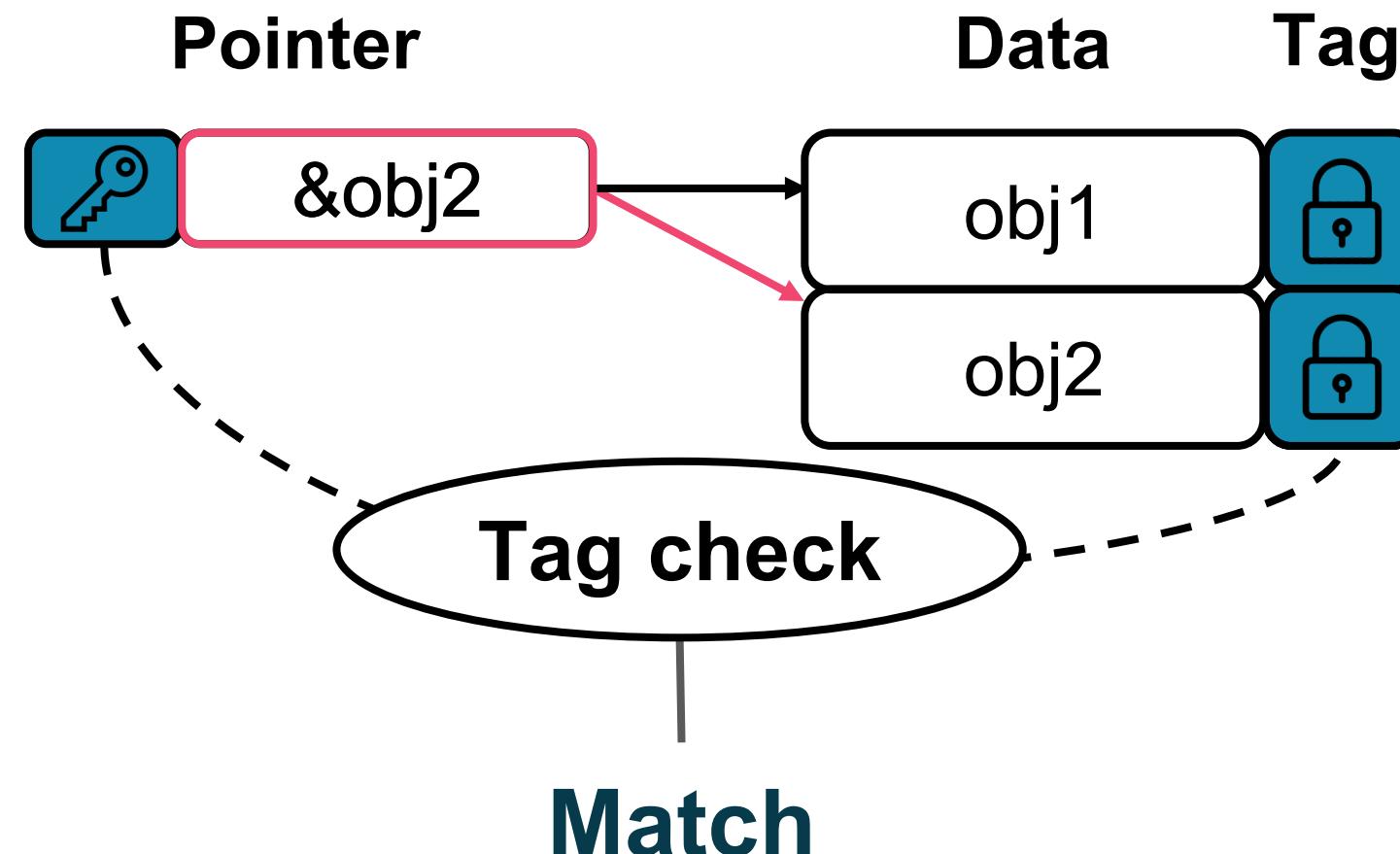
Tag Check Fault

Crash

# How to Bypass MTE?

## (1) Tag Collision (16 possible tags)

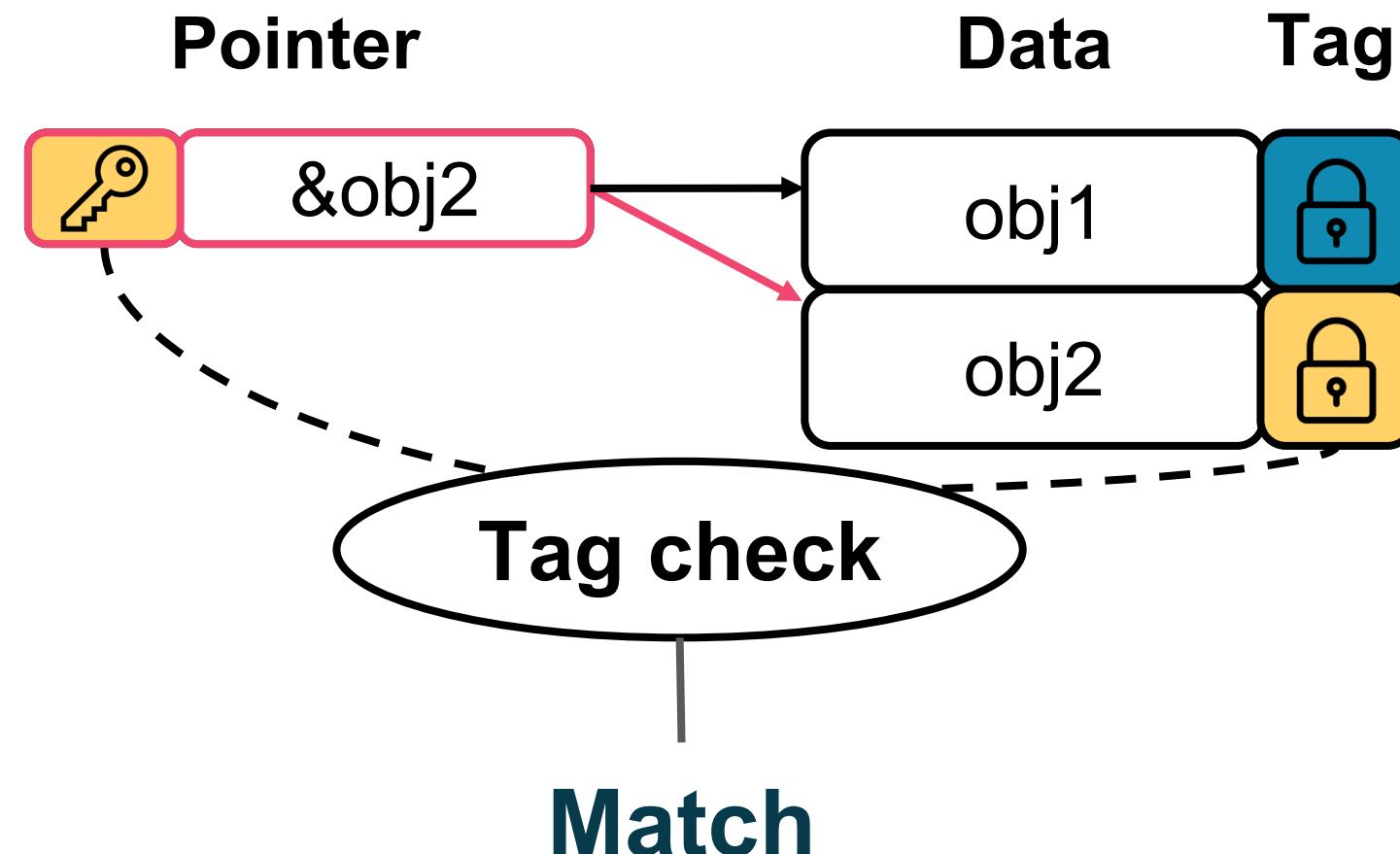
Wait until the **pointer tag** matches the **target memory tag**



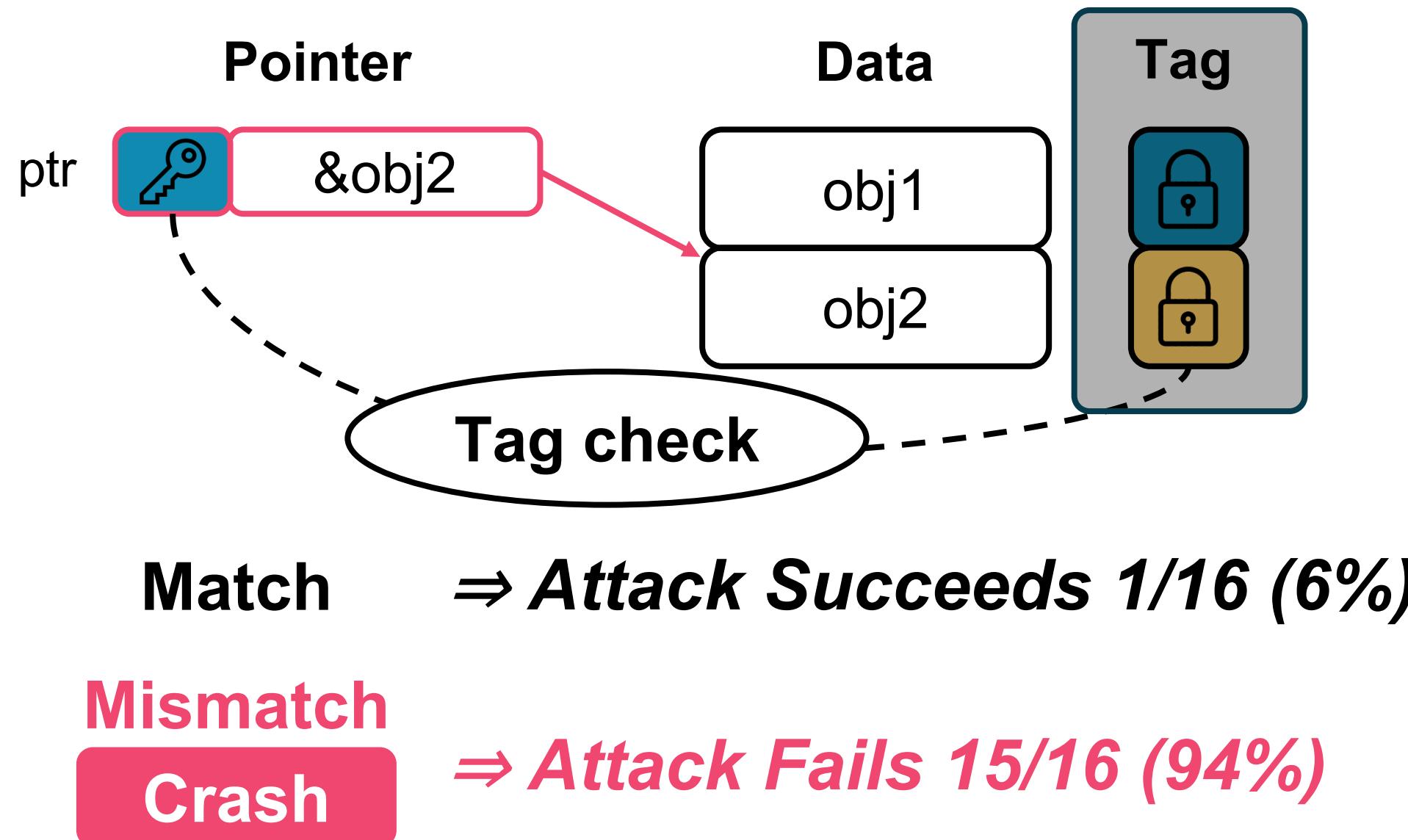
# How to Bypass MTE?

## (2) Pointer Tag Corruption

Corrupt the **pointer tag** to the **target memory tag**



# Challenge: Random Tags



# **MTE Bypass Requirement**

**A Reliable way to leak MTE tag  
of any address**

# Approach

- **Leak tag check result from Cache Side-channel**
- **Exploit Speculative Execution to avoid crash**

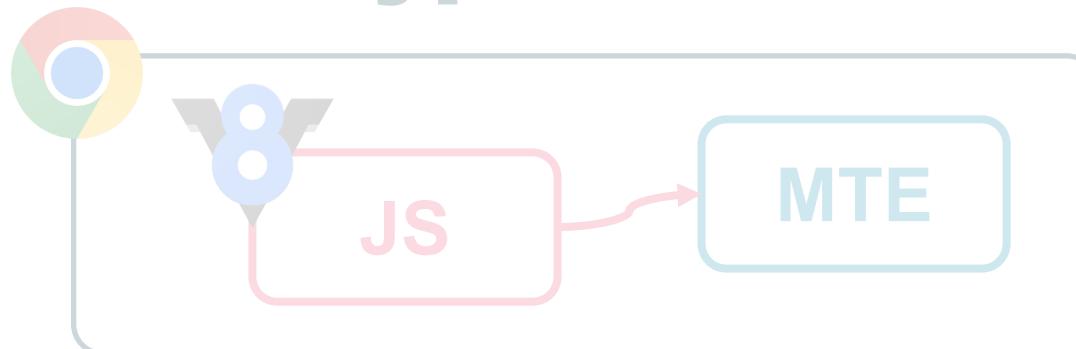
# Roadmap

## ARM Memory Tagging Extension

arm



## Real-world MTE Bypass Attack

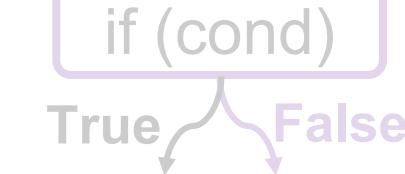


## Cache Side-Channel

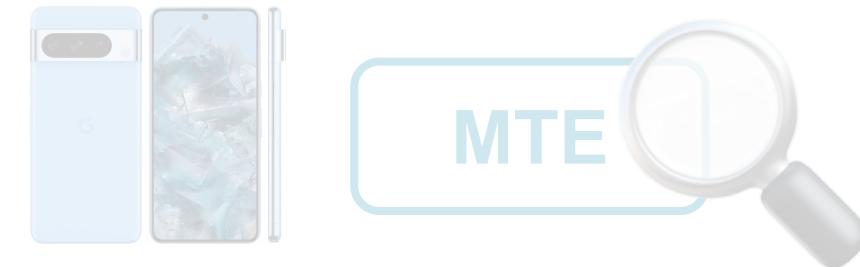
Cache



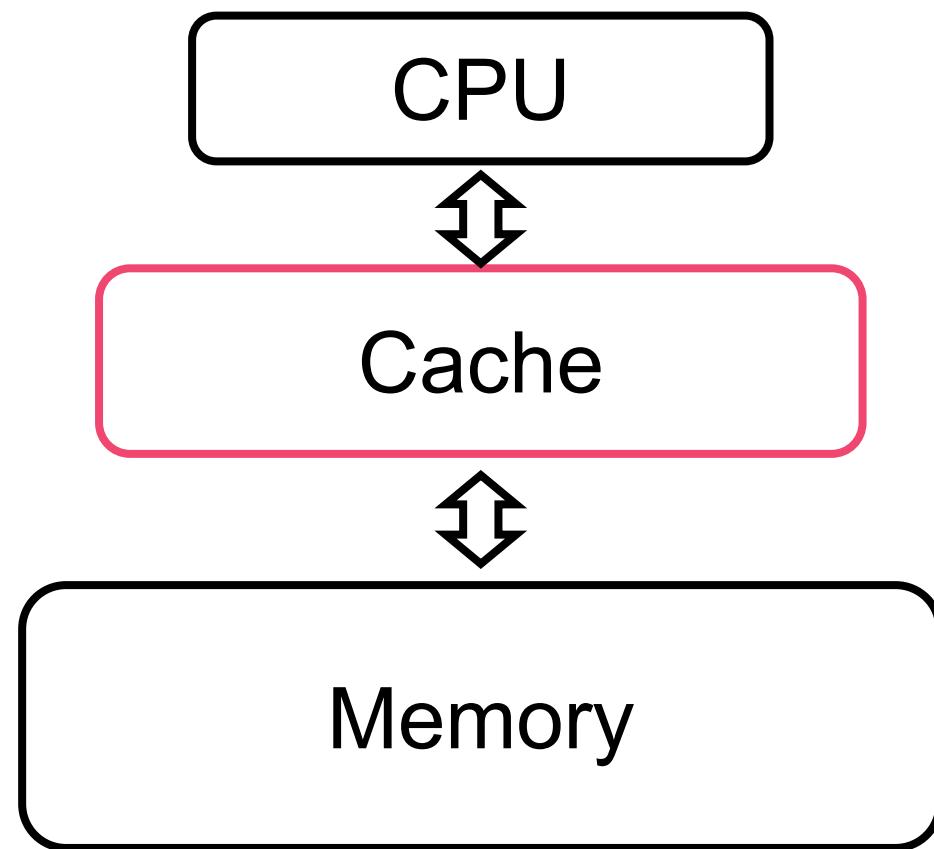
## Speculative Execution



## MTE Tag Leakage Side-Channel

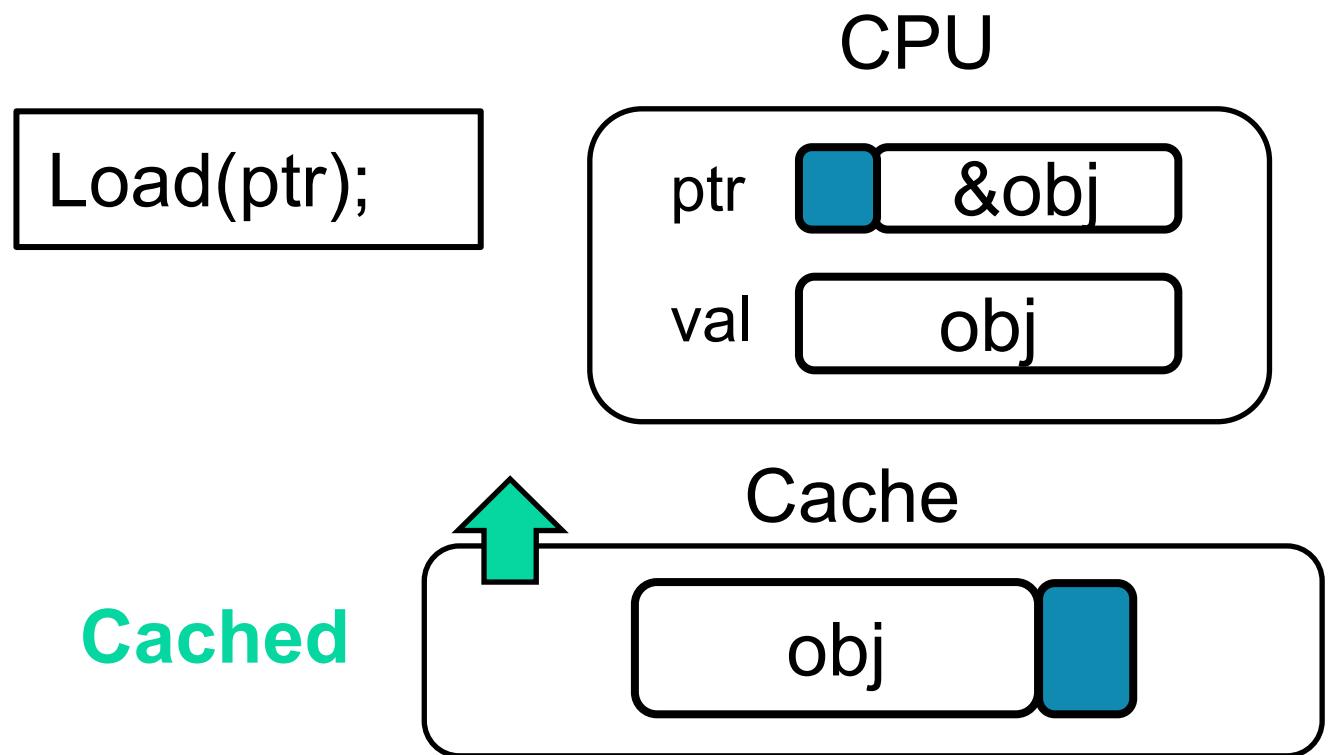


# What is Cache?

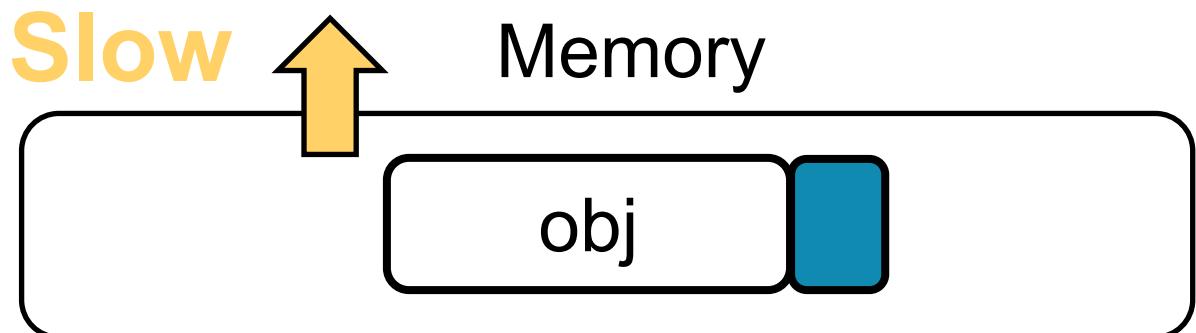
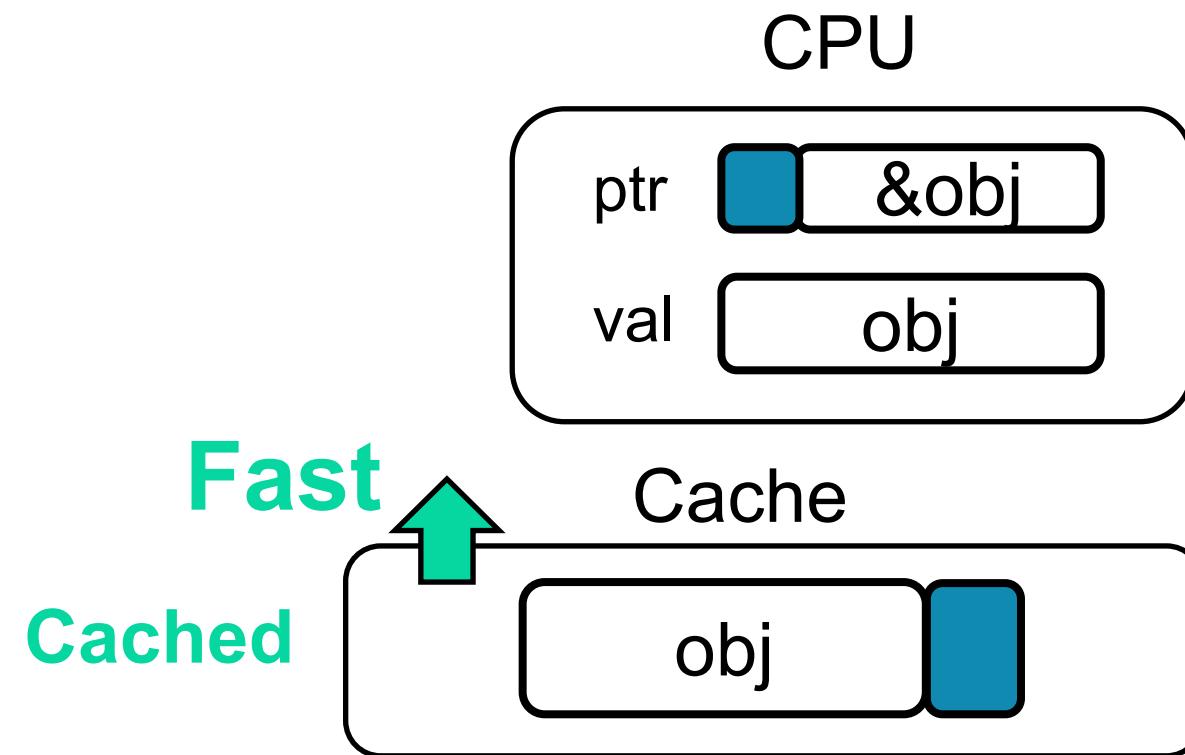


# What is Cache?

**First Access : Slow**

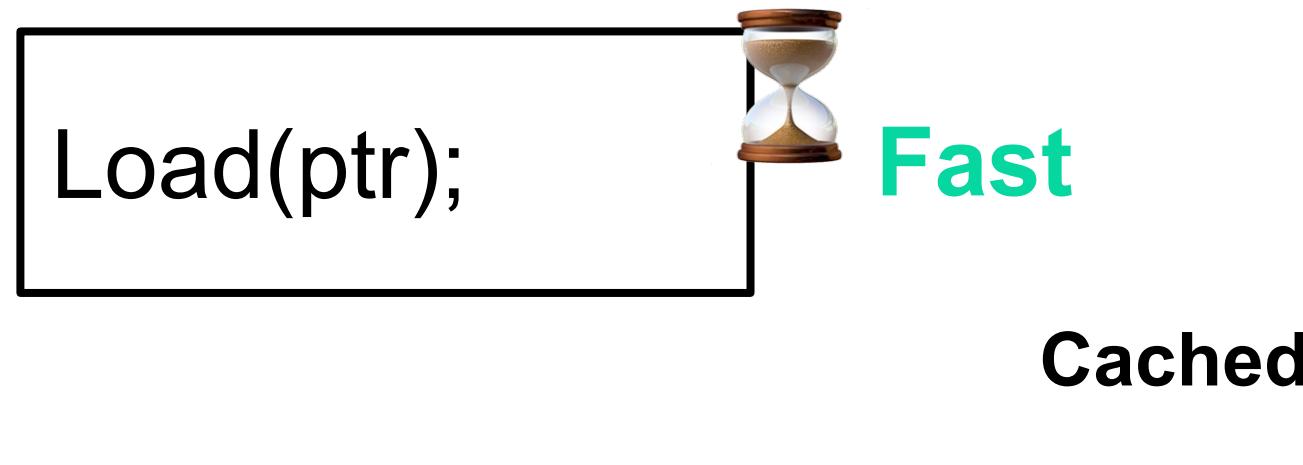


**Second Access : Fast**

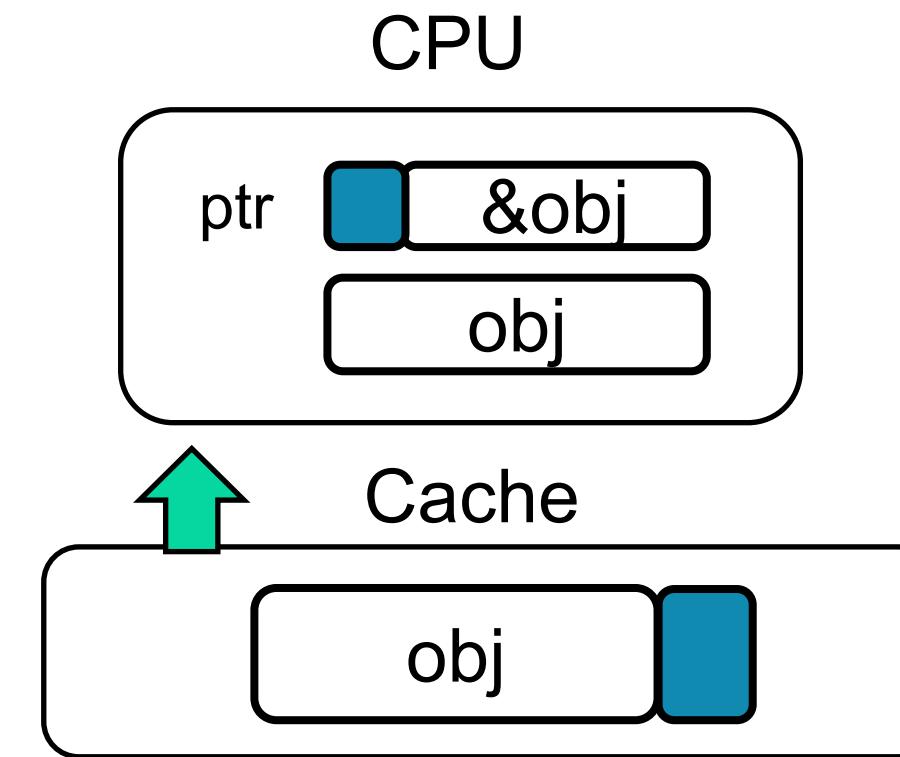


# Cache Side-Channel

Q. Has obj been accessed?

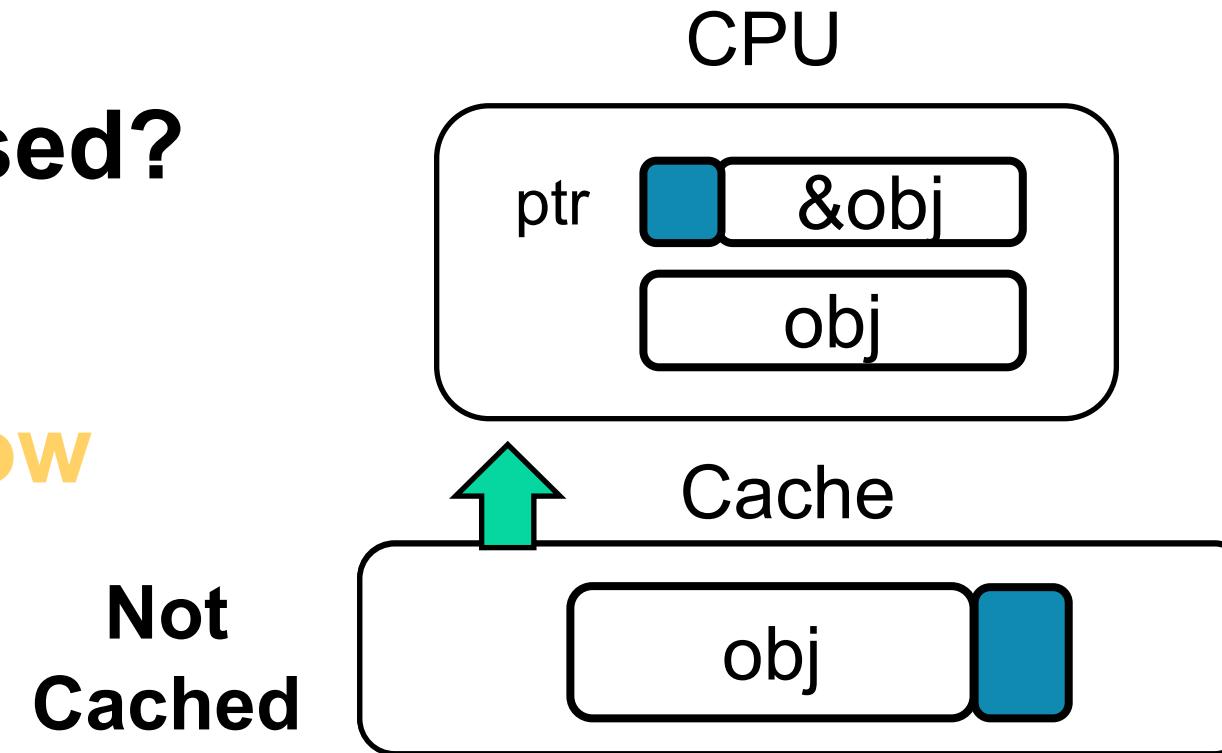
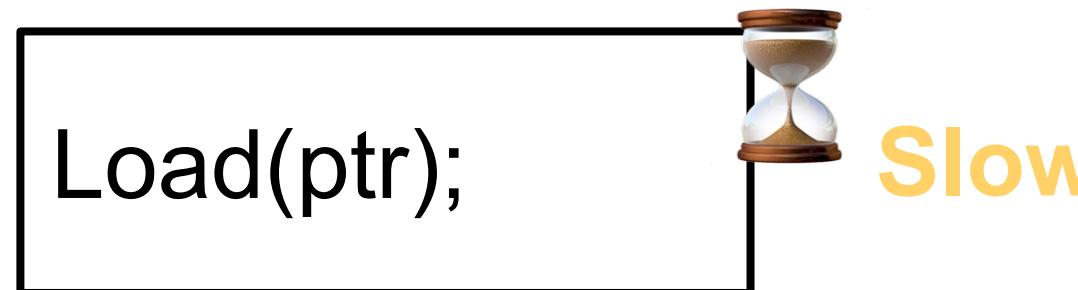


A. ptr has been accessed!

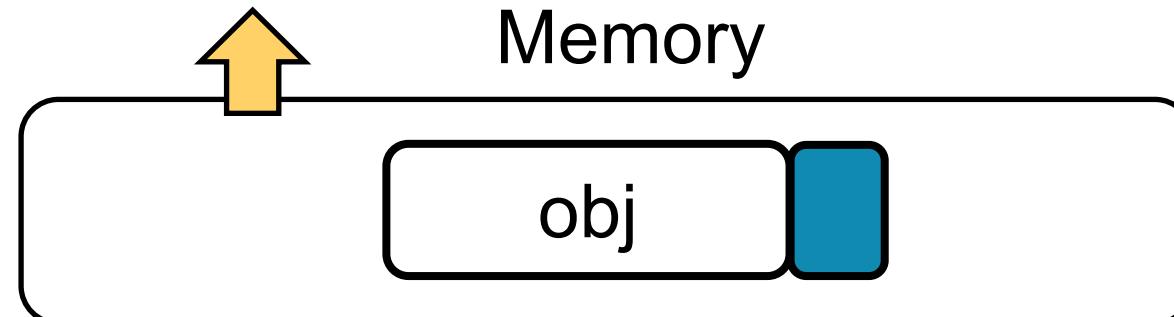


# What is Cache Side-Channel?

Q. Has obj been accessed?



A. ptr has NOT been accessed!



**Exploit cache side-channel**  
→ **Leak whether an address is accessed**

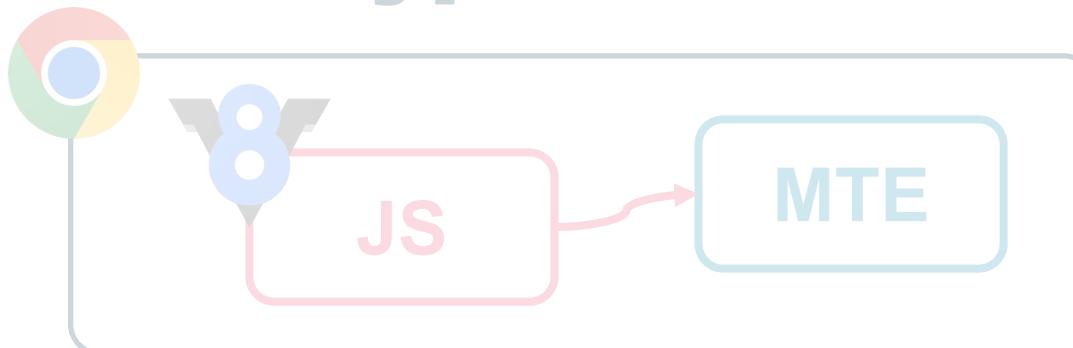
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## ARM Memory Tagging Extension

arm



## Real-world MTE Bypass Attack



## Cache Side-Channel

Cache

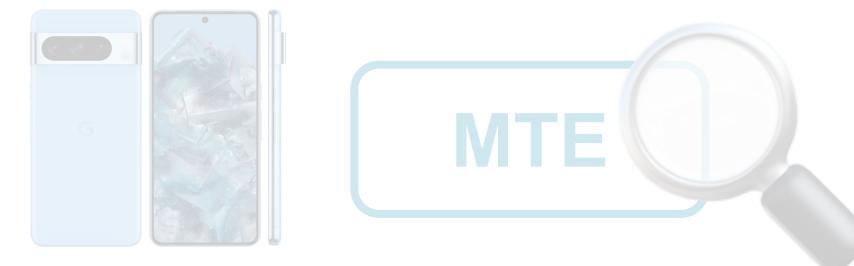


## Speculative Execution

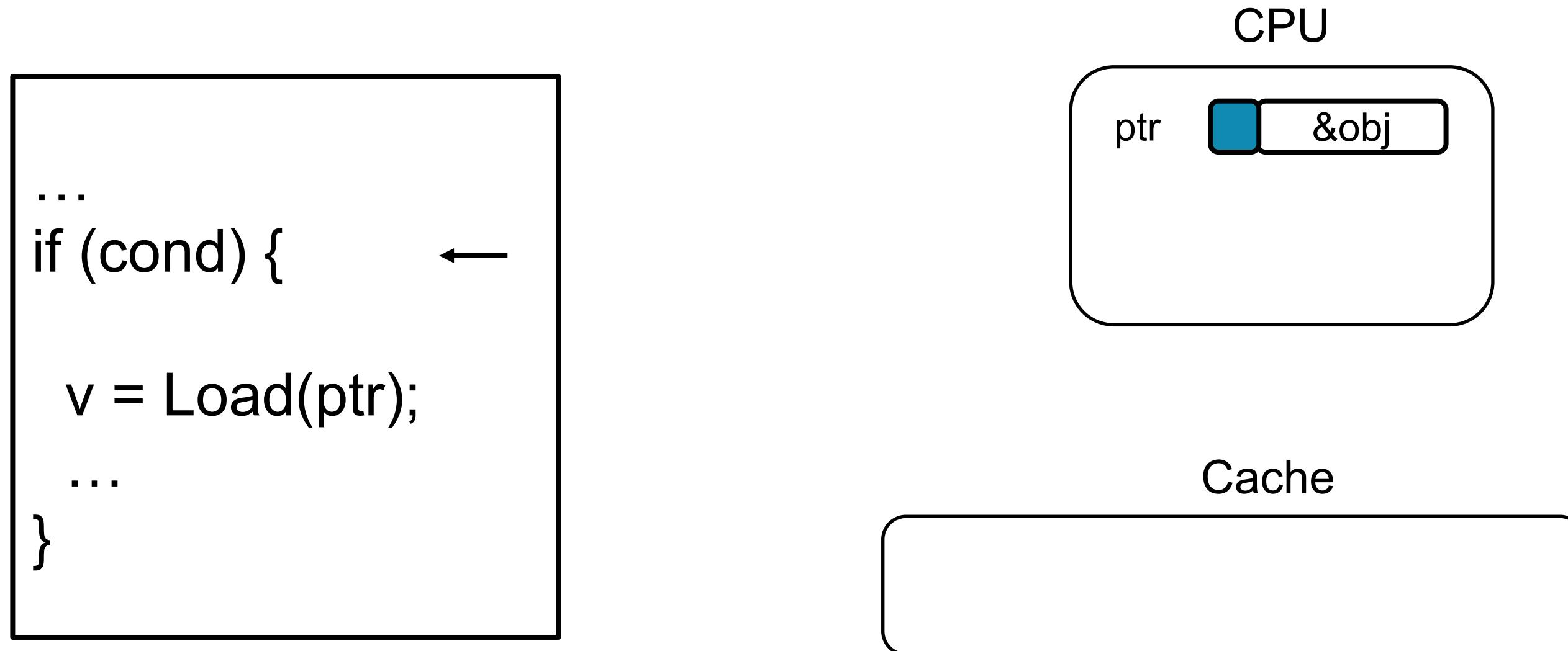
if (cond)



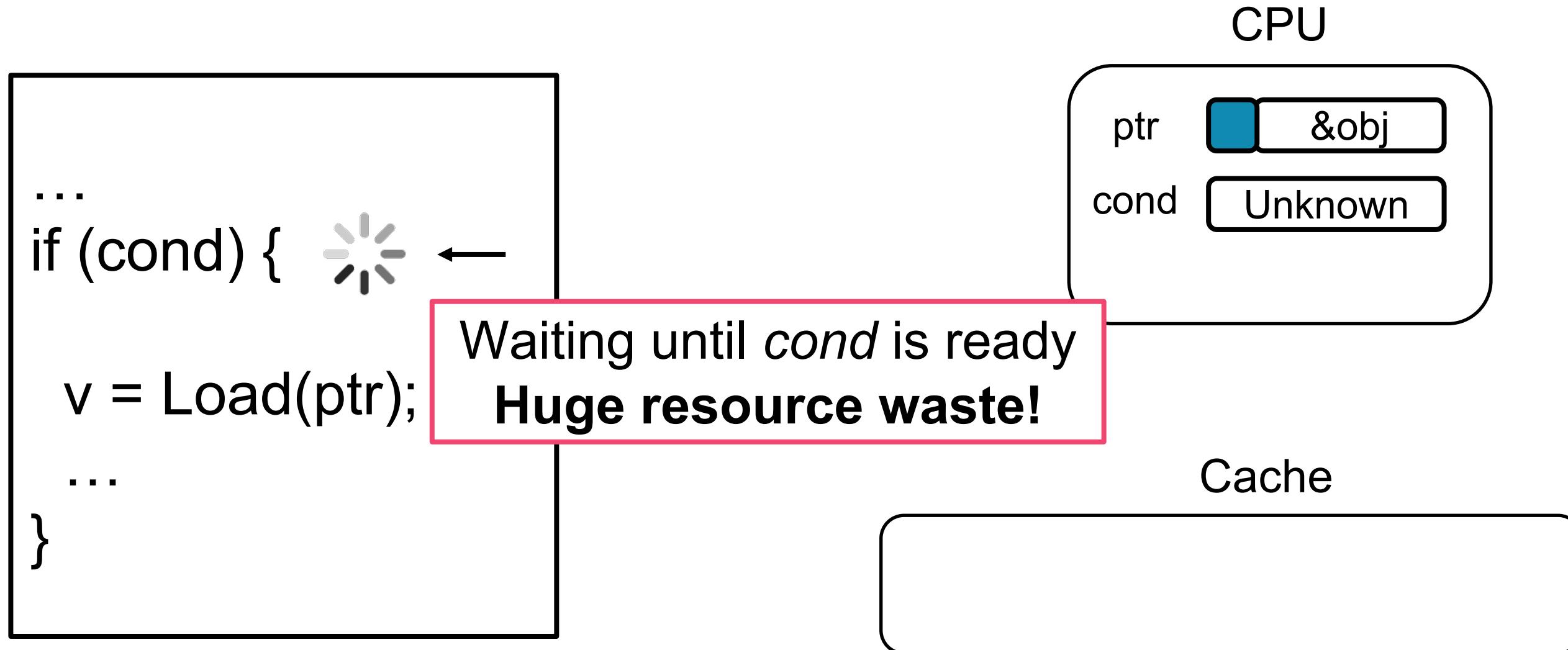
## MTE Tag Leakage Side-Channel



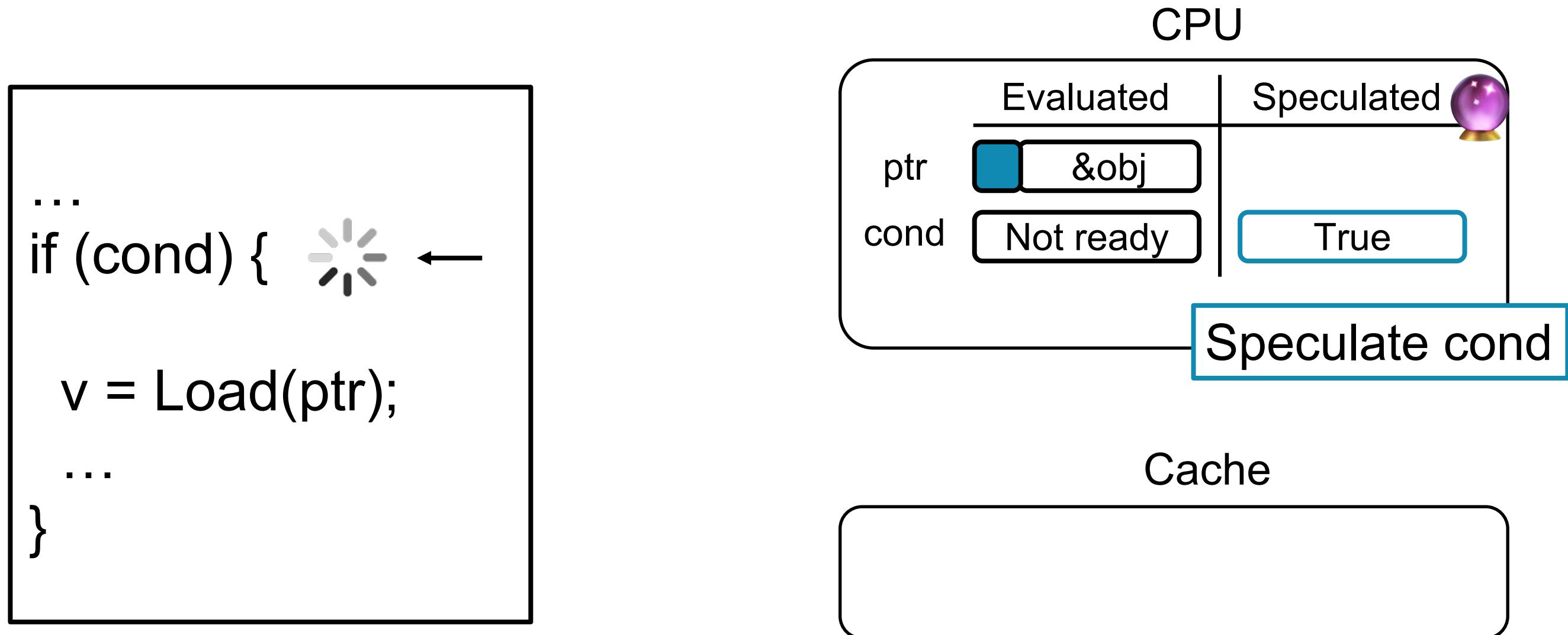
# What is Speculative Execution?



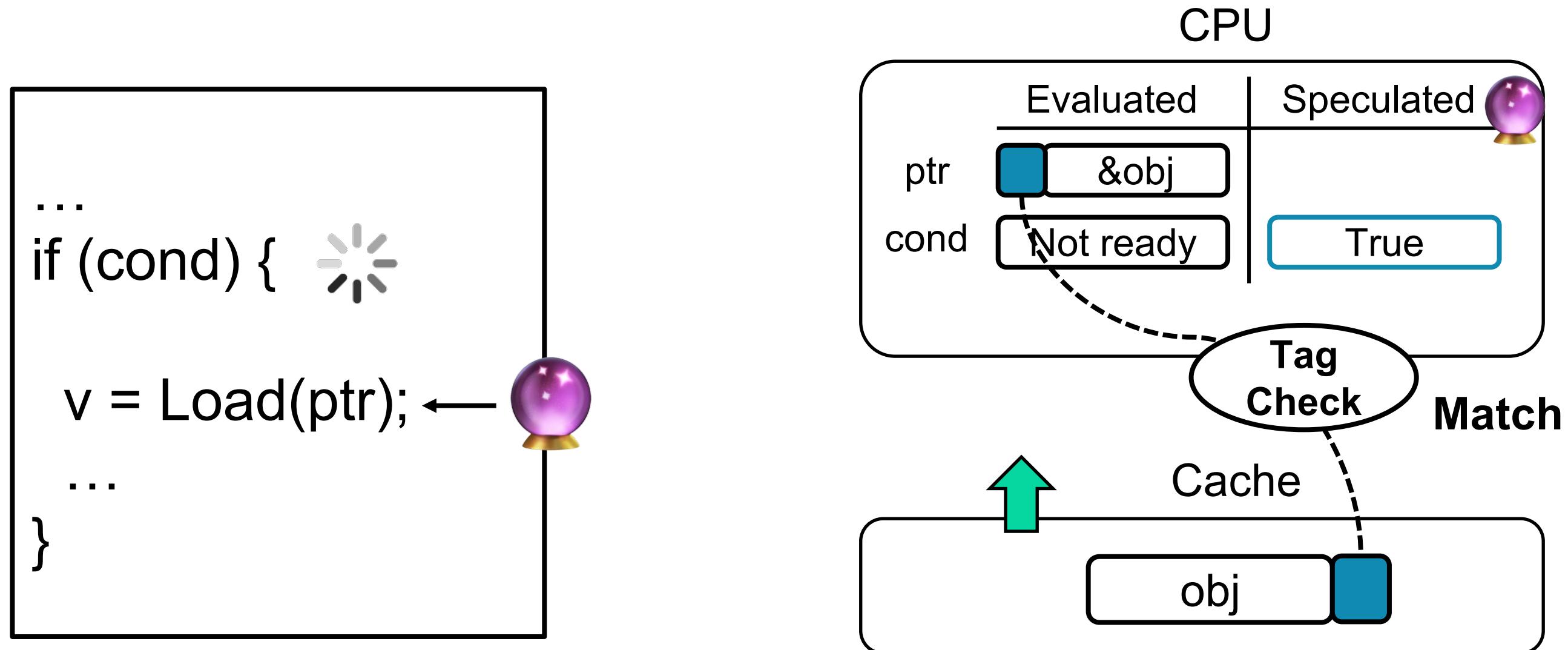
# What is Speculative Execution?



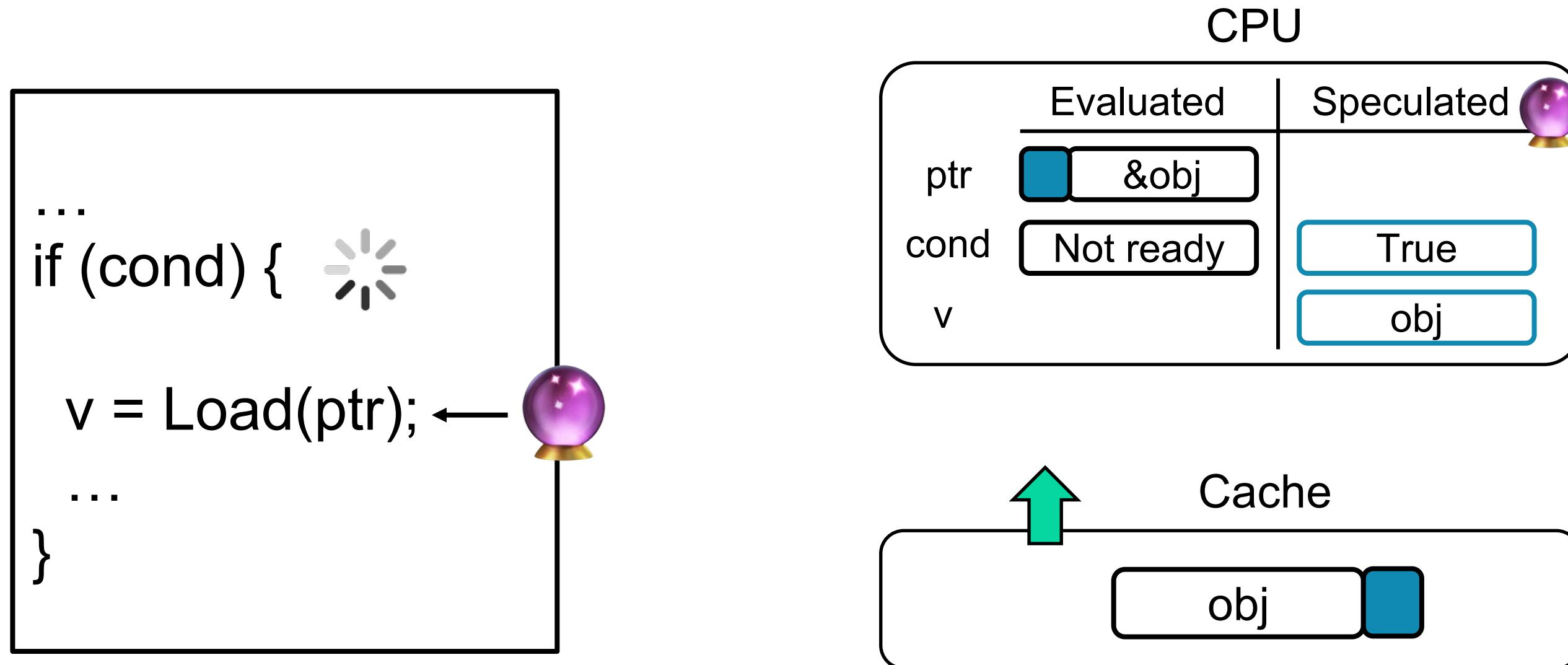
# What is Speculative Execution?



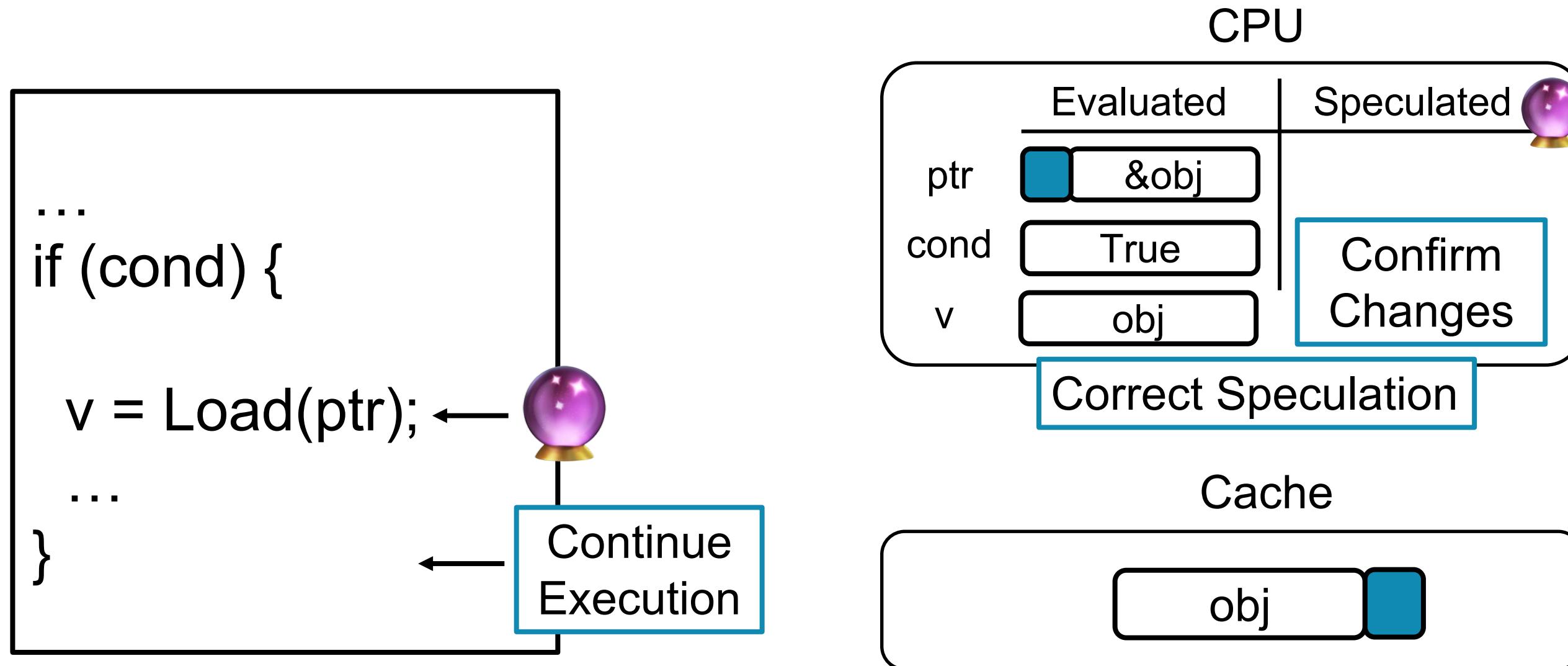
# What is Speculative Execution?



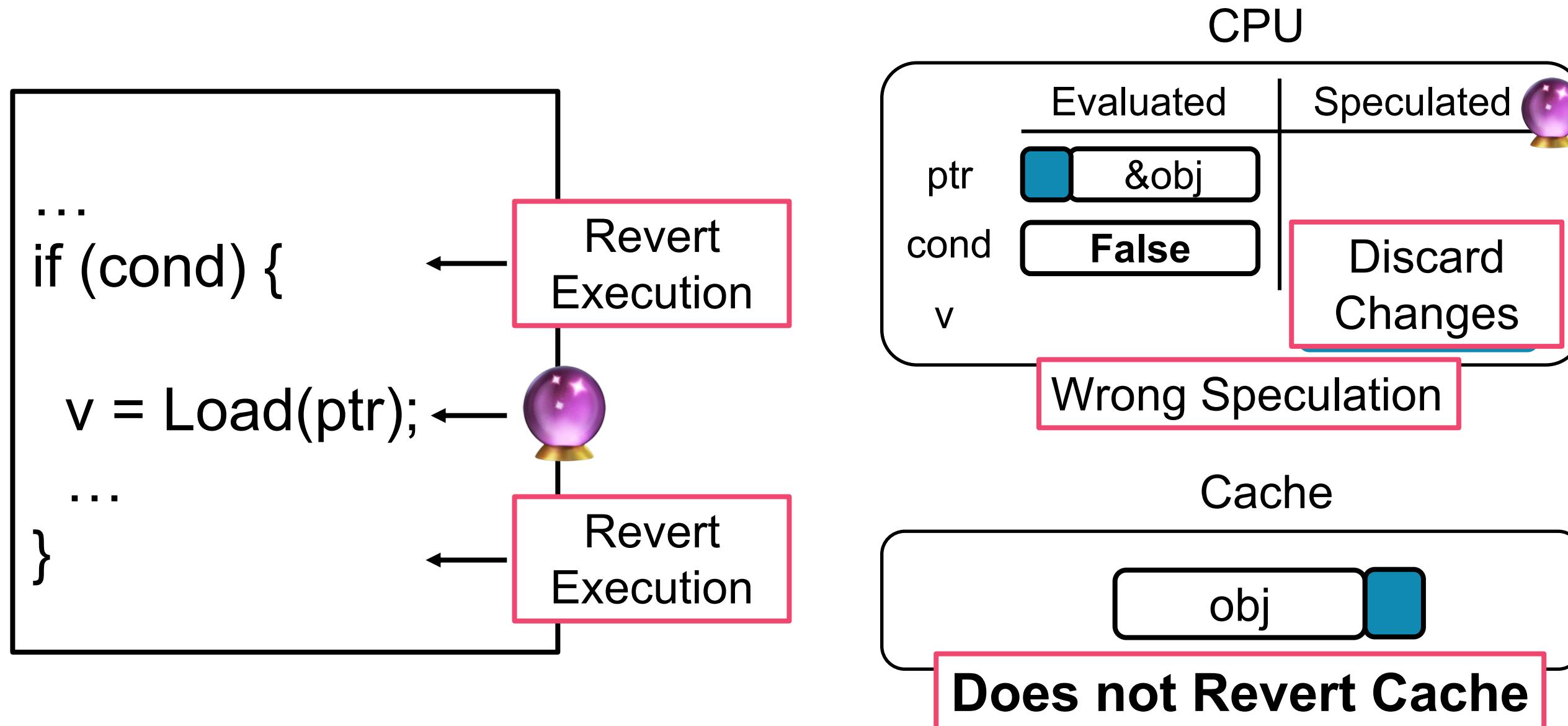
# What is Speculative Execution?



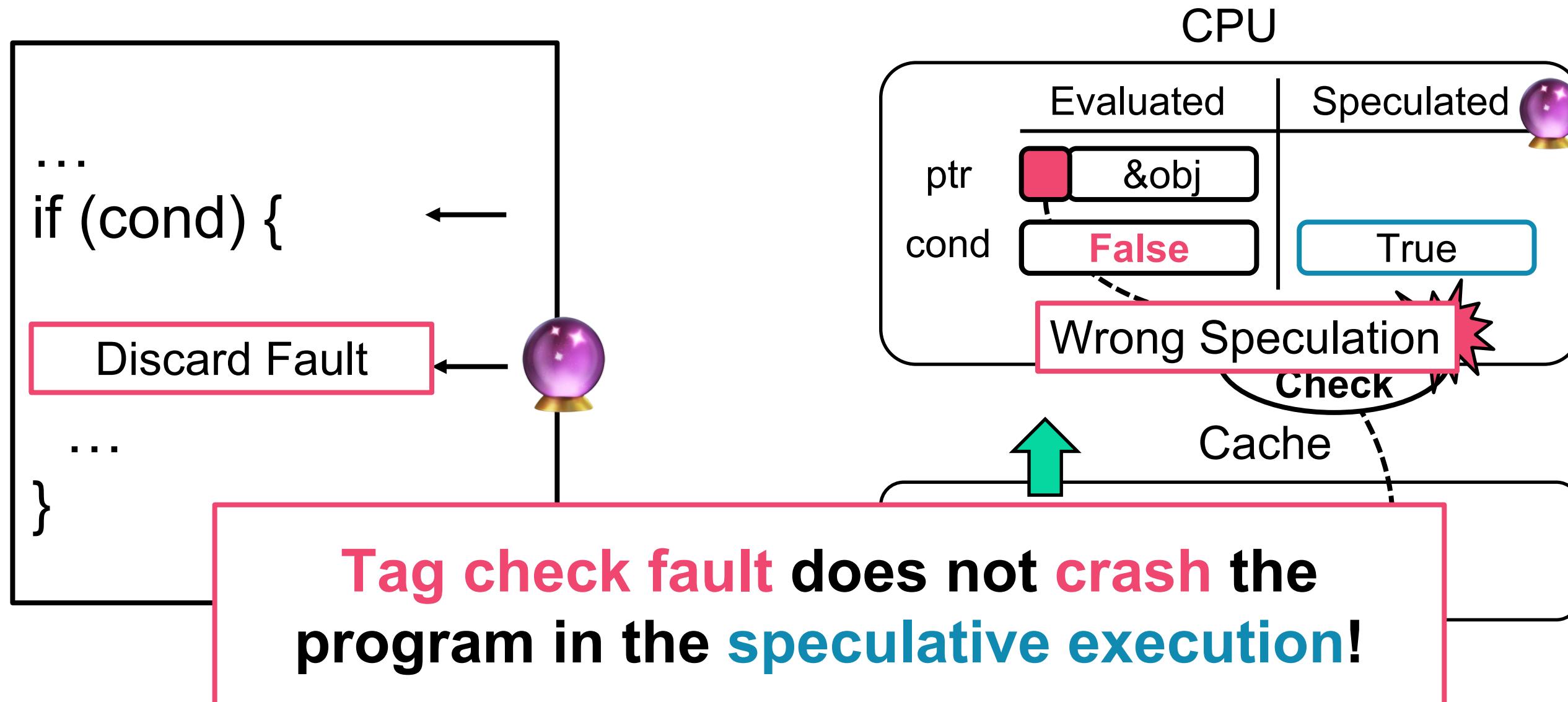
# What is Speculative Execution?



# What is Speculative Execution?



# Tag check fault on Speculative Execution?



**Exploit cache side-channel**

→ **Leak whether an address is accessed**

**Exploit speculative execution**

→ **Avoid crash on tag check fault**

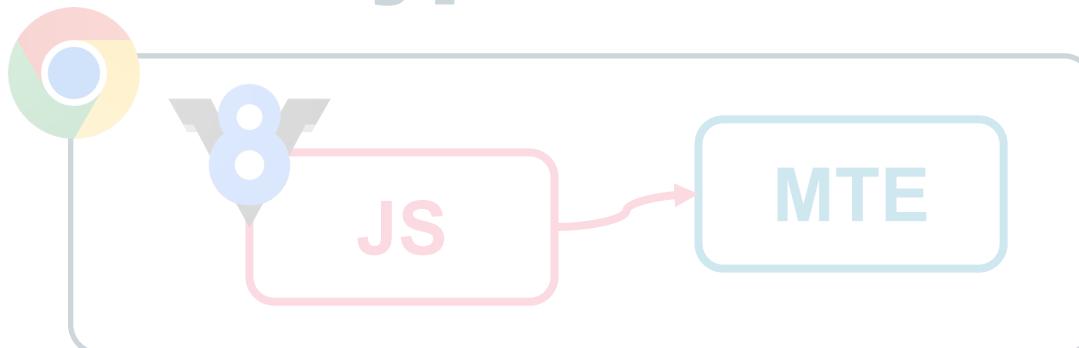
# Roadmap

## ARM Memory Tagging Extension

arm



## Real-world MTE Bypass Attack



## Cache Side-Channel

Cache



## Speculative Execution

if (cond)

True ↗ False ↘

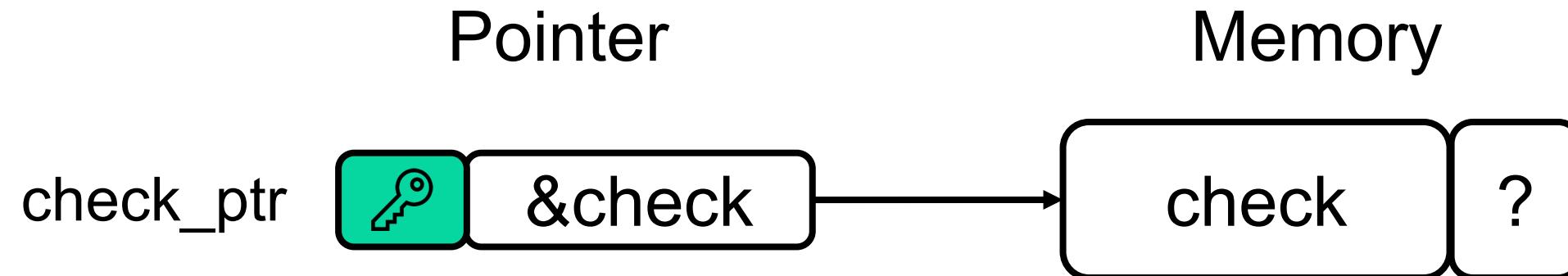


## MTE Tag Leakage Side-Channel



# MTE Side-channel attack

**Goal: Leak the memory tag given a pointer**



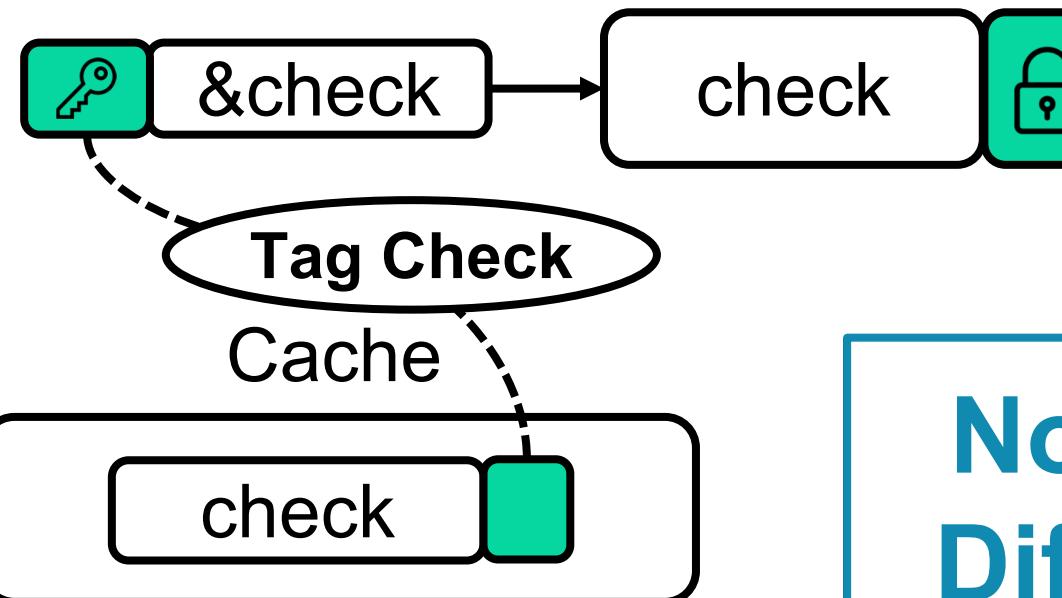
# MTE Side-channel attack

Two test cases:

Access(check\_ptr);

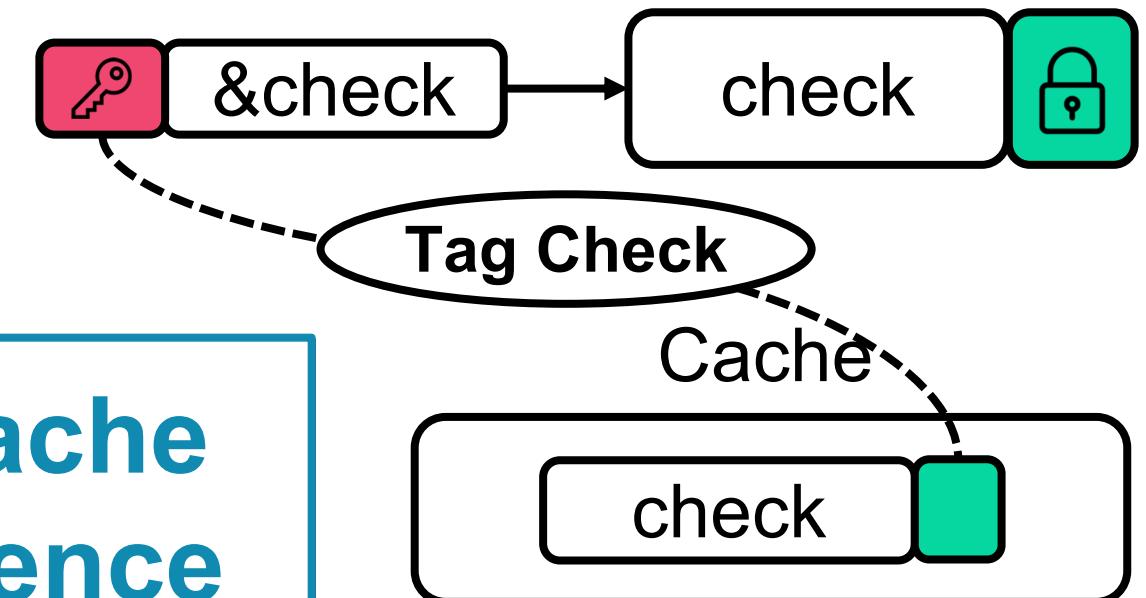
A. **Valid tag in check\_ptr**

check\_ptr



B. **Invalid tag in check\_ptr**

check\_ptr



No Cache Difference

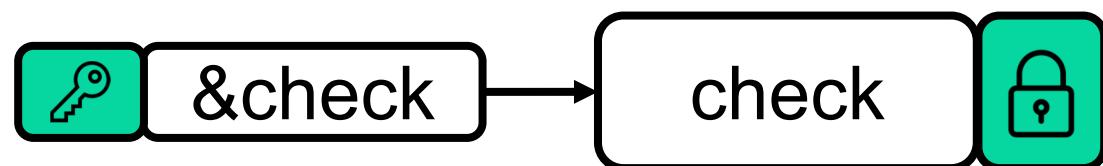
# MTE Side-channel attack

Two test cases:

Access(check\_ptr); Access(test\_ptr);

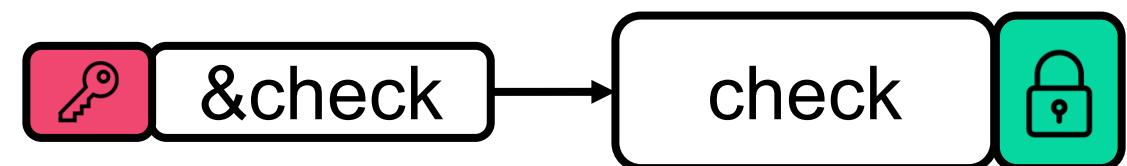
A. **Valid tag in check\_ptr**

check\_ptr



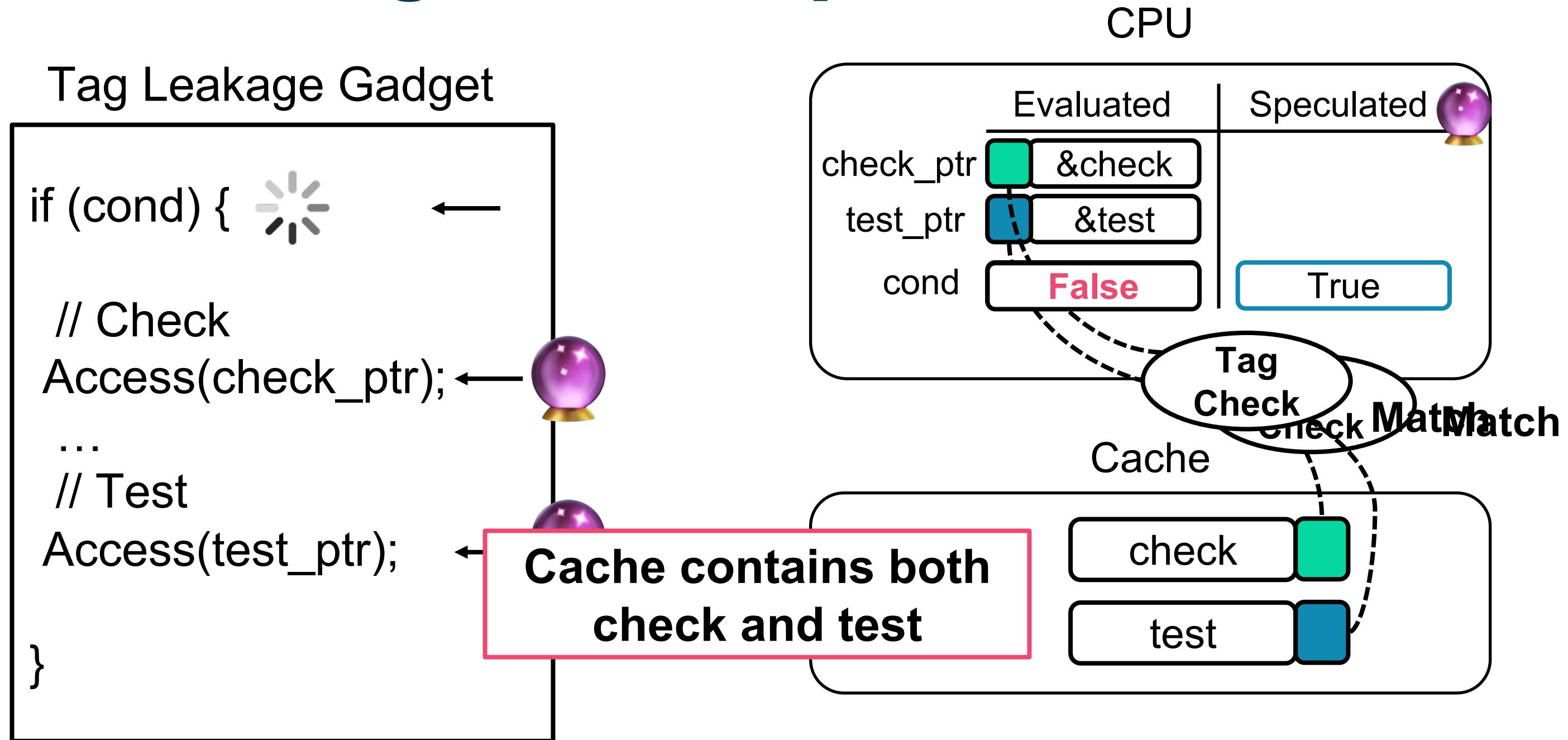
test\_ptr

B. **Invalid tag in check\_ptr**



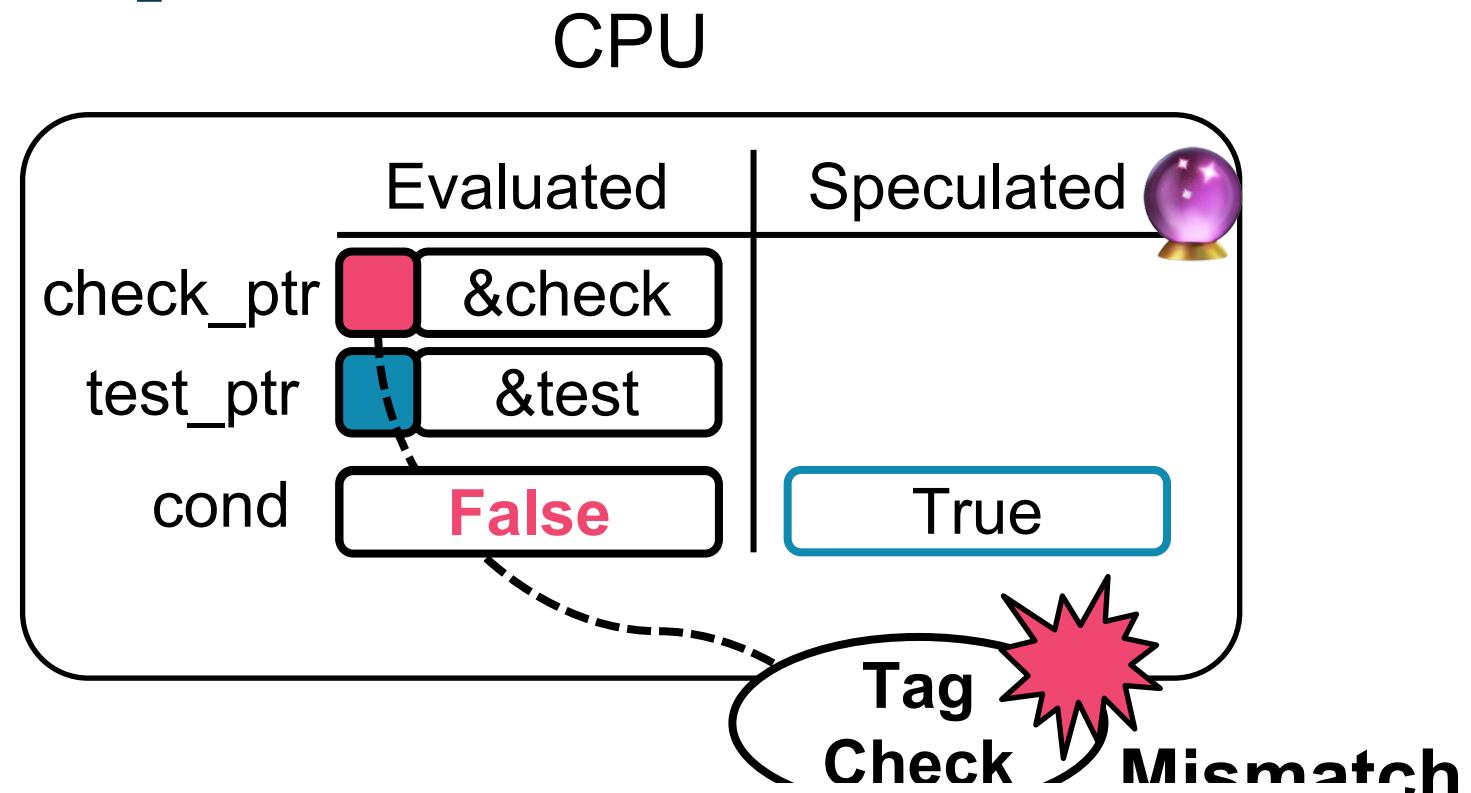
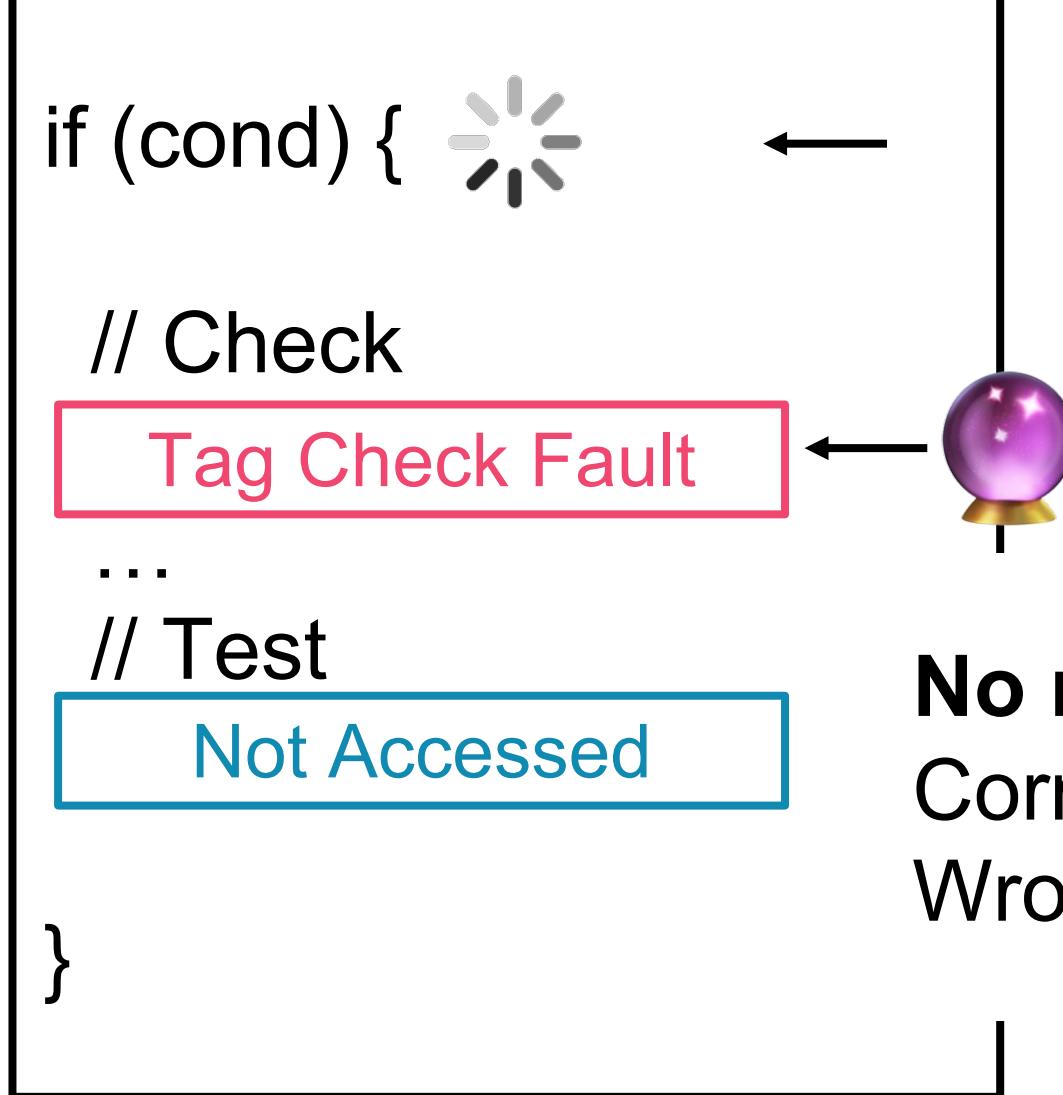
Cache  
Difference?

# A. Valid tag in check\_ptr



## B. Invalid tag in check\_ptr

Tag Leakage Gadget

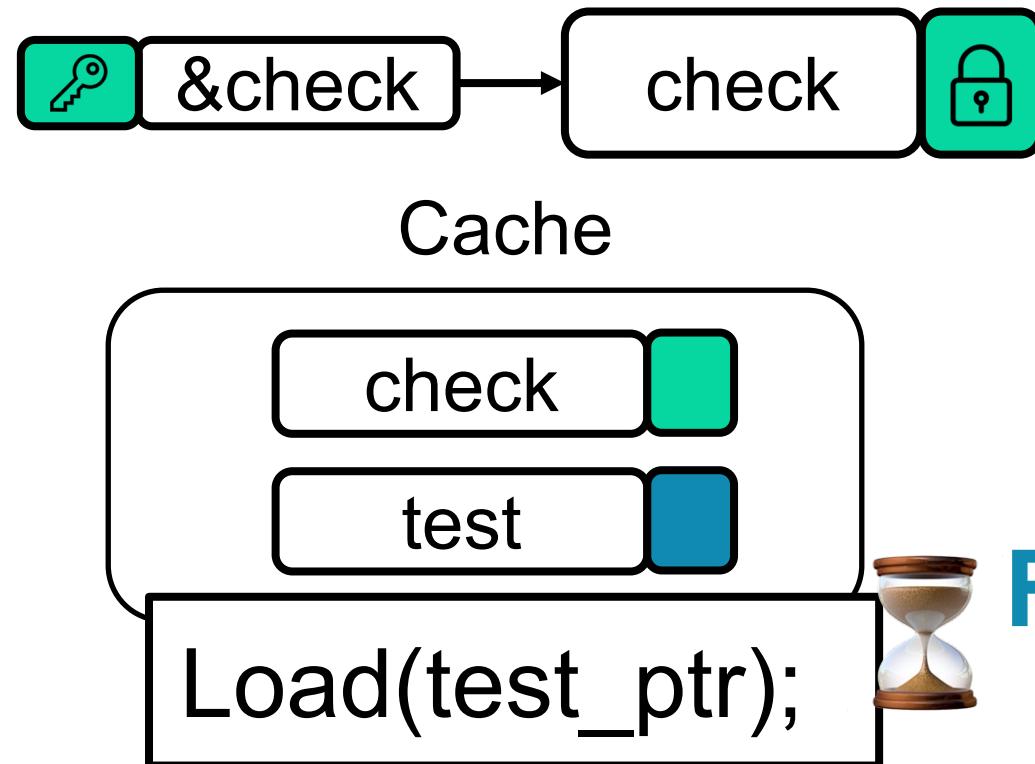


**No reason to continue speculative execution**  
Correct spec → (synchronous) tag check fault  
Wrong spec → Revert execution

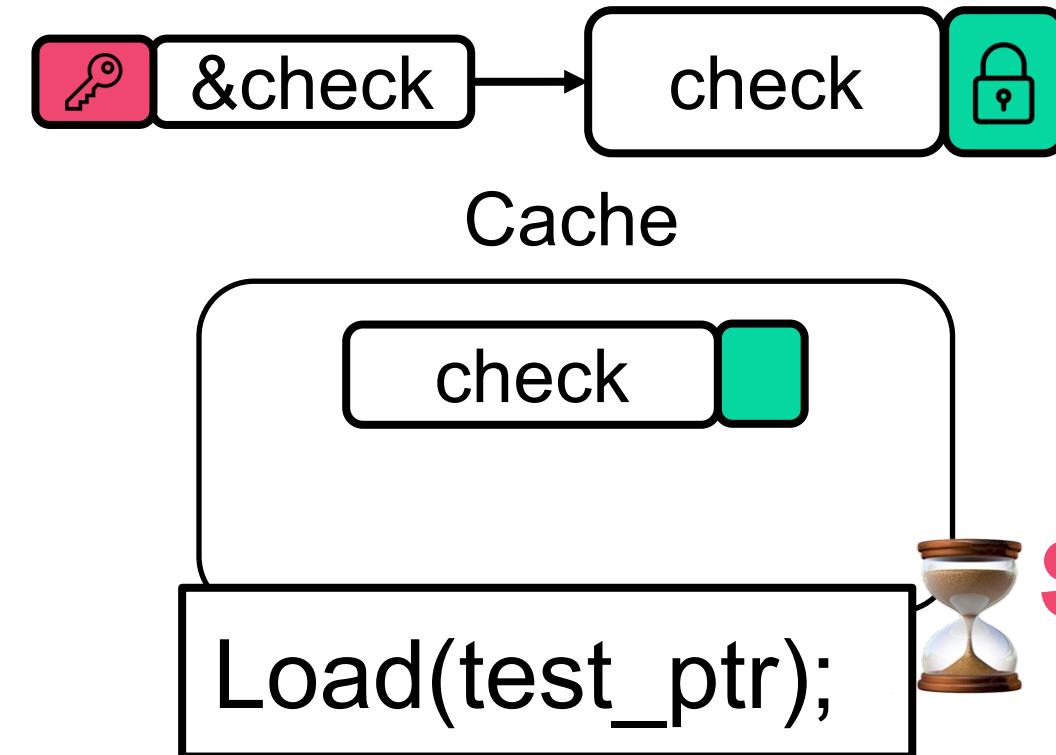
**check, not test**

# Leak by Cache Side-Channel

A. **Valid** tag in `check_ptr`



B. **Invalid** tag in `check_ptr`



Leak whether the tag is **Valid/Invalid** by  
test\_ptr access latency!

# Do new MTE chips contain the tag leakage side-channels?

PACMAN – ISCA 2022, DEF CON 30

- Discovered a Pointer Authentication Code (PAC) side-channel

MTE as Tested – Google Project Zero, POC 2023

- Attempted to find a MTE tag side-channel → Failed

## Our work

- Found 2 Tag Leakage Gadgets + Suspected Root Causes
- Gadget poc: <https://github.com/compsec-snu/tiktag>
- Detailed analysis in our paper: <https://arxiv.org/abs/2406.08719>

StickyTags – VUsec, IEEE S&P 2024

- Orthogonally found one of our tag leakage gadgets

```
if (cond) {  
    // Check
```

```
; k_ptr;
```

```
Access(test_ptr);  
}
```

# Gadget 1: Multiple Loads

```
if (cond) {  
    ...  
    // Check: 2+ load  
    *check_ptr; Tag Check Fault  
    *check_ptr; Tag Check Fault  
    ...  
    // Test: load/store  
    *test_ptr; No Access  
}
```

Suspected root cause

- On *multiple faults*, the CPU *re-speculates that the speculation was wrong*  
=> stop/reduce speculations in branch speculation and memory prefetcher

(12) United States Patent  
Cai et al.

(10) Patent No.: US 11,526,356 B2  
(45) Date of Patent: Dec. 13, 2022

(54) PREFETCH MECHANISM FOR A CACHE STRUCTURE

(56)

References Cited

U.S. PATENT DOCUMENTS

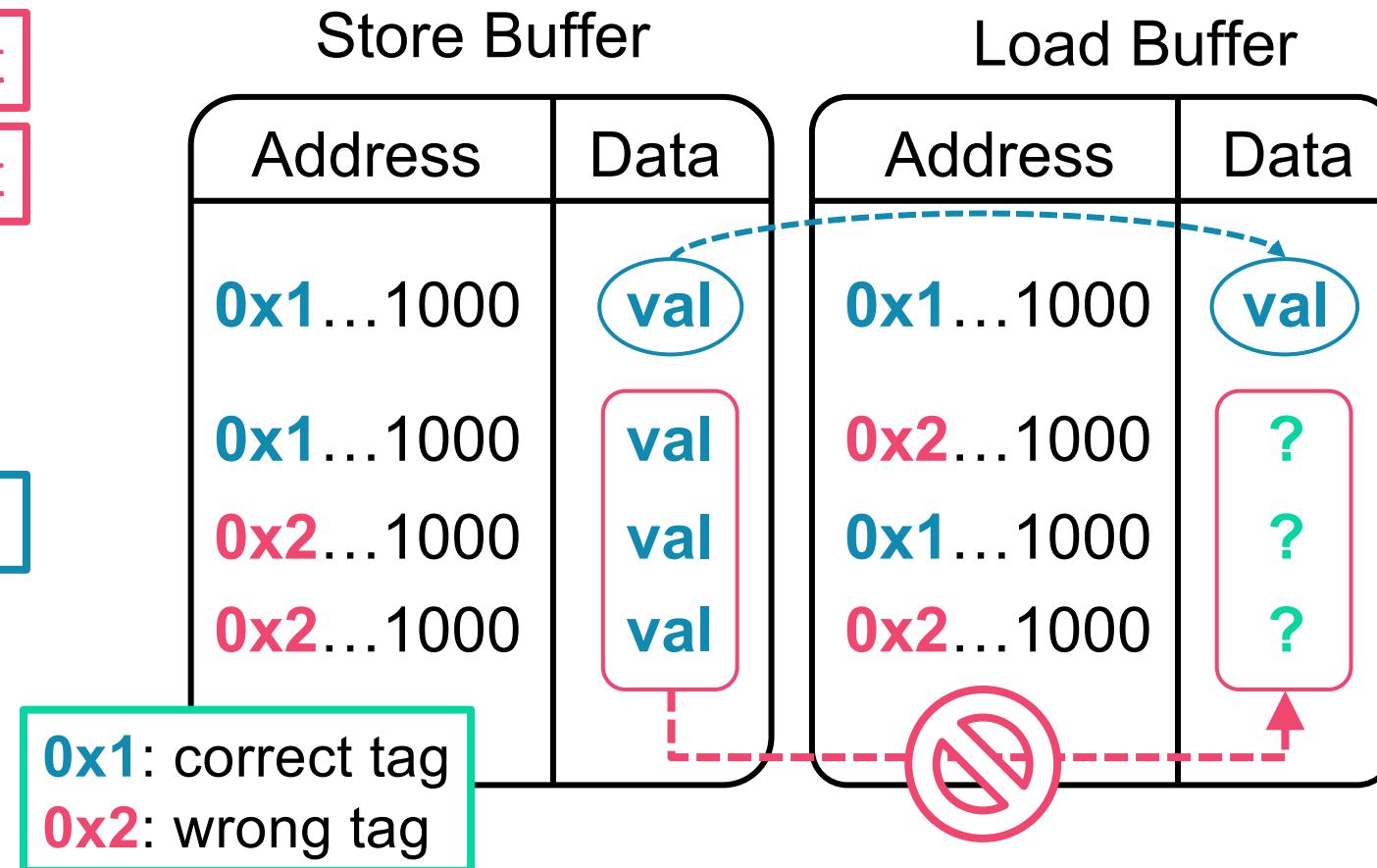
*The wrong path event... provides a hint that the processor pipeline may have fetched one or more instructions that do not require execution. ... some examples are invalid memory accesses, ...*

# Gadget 2: Store-to-Load Forwarding

```
if (cond) {  
    // Check: store-to-load  
    *check_ptr = val;    Tag Check Fault  
    val = *check_ptr;    Tag Check Fault  
  
    // Test: dependent load/store  
    *(test_ptr+val);    No Access  
}
```

Suspected root cause

- On **tag check fault**, the CPU blocks **store-to-load forwarding**



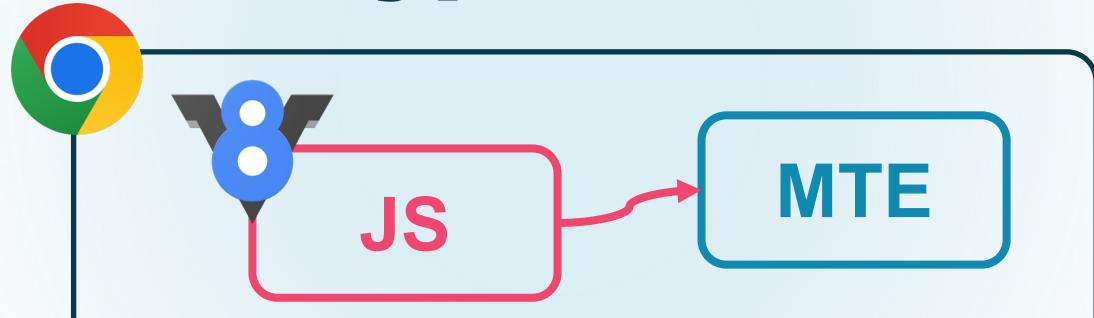
# Roadmap

## ARM Memory Tagging Extension

arm



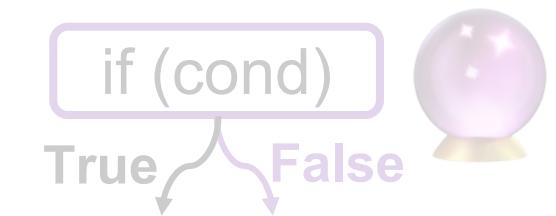
### Real-world MTE Bypass Attack



## Cache Side-Channel



## Speculative Execution



## MTE Tag Leakage Side-Channel



# Real-world MTE-Enabled Software

- MTE became recently available
- Software systems that provide (optional) MTE support



android

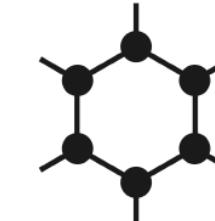


Google  
Chrome



Linux  
Kernel

## Secure OSes



GrapheneOS



Unikraft



OPTEE

- More software systems are likely to adopt MTE in the near future

# Real-world Gadgets & Attacks

## When MTE is enabled

### 1. Google Chrome V8 Engine

Constructed exploitable Gadget 2 from JavaScript

→ Leak MTE tag of the renderer memory

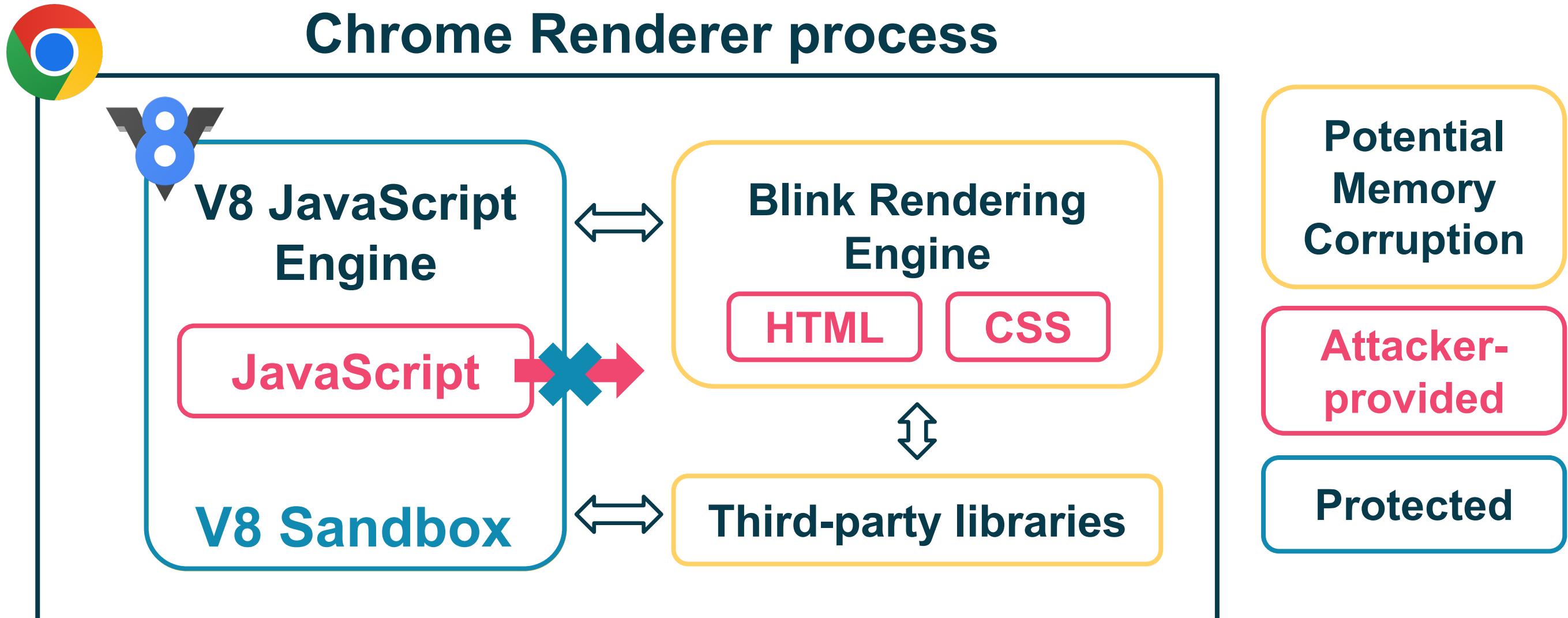
### 2. Linux kernel

Found potential Gadget 1 in `snd_timer()`

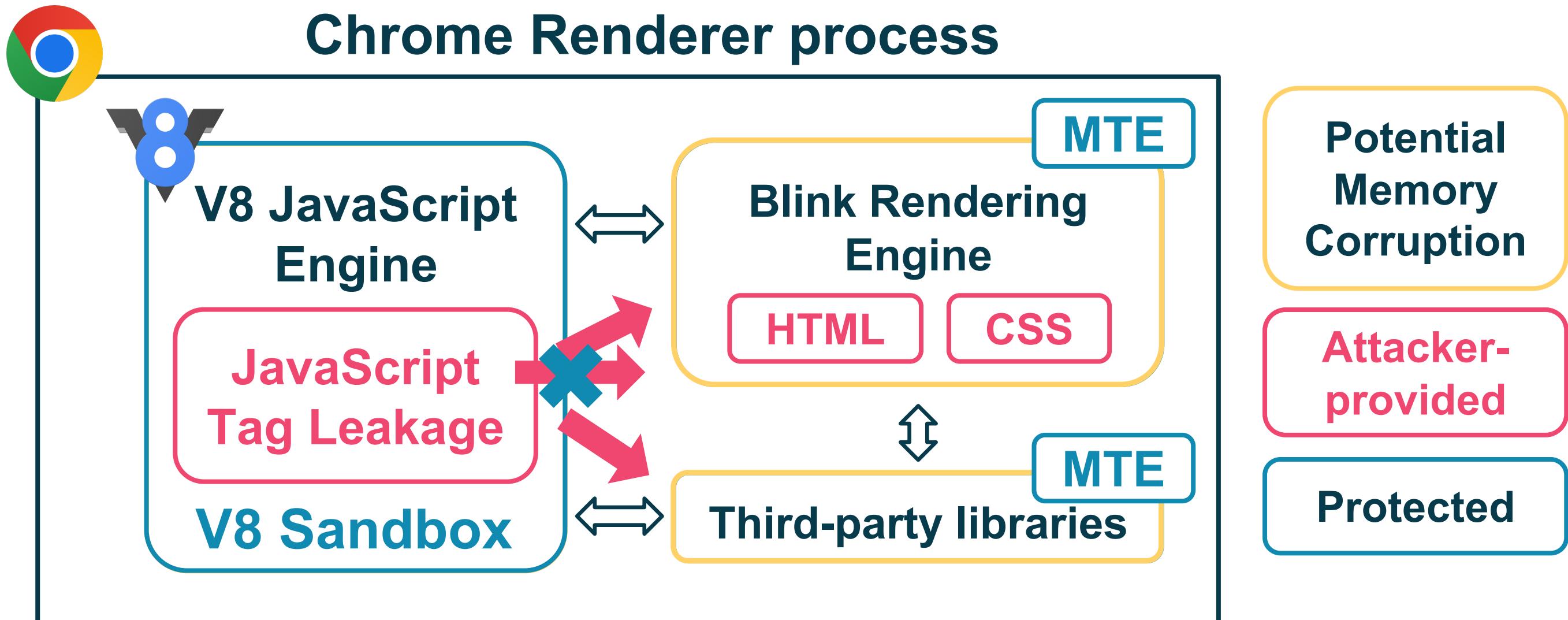
→ Leak MTE tag of the kernel memory from user space

Refer to our paper for the details: <https://arxiv.org/abs/2406.08719>

# Google Chrome Threat Model



# Google Chrome Threat Model



# Gadget 2 from JavaScript

```
if (cond) {  
    check[idx] = val;  
    val = check[idx];  
    x = test[val];  
}
```

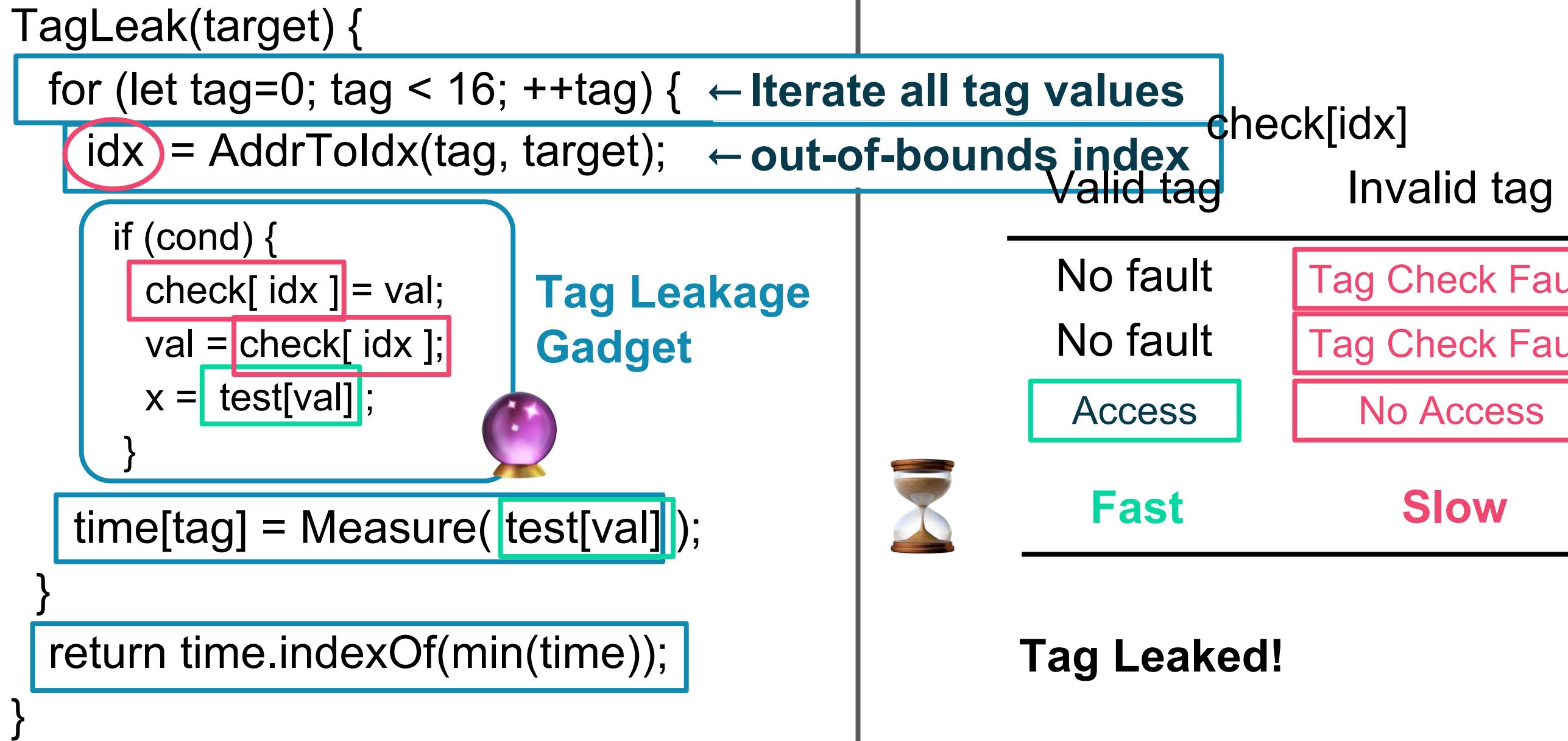
**Speculative Execution**

idx: out-of-bounds index (64-bit)

check[idx]: check\_ptr

test[val]: test\_ptr

# Gadget 2 in Google V8 (JavaScript)

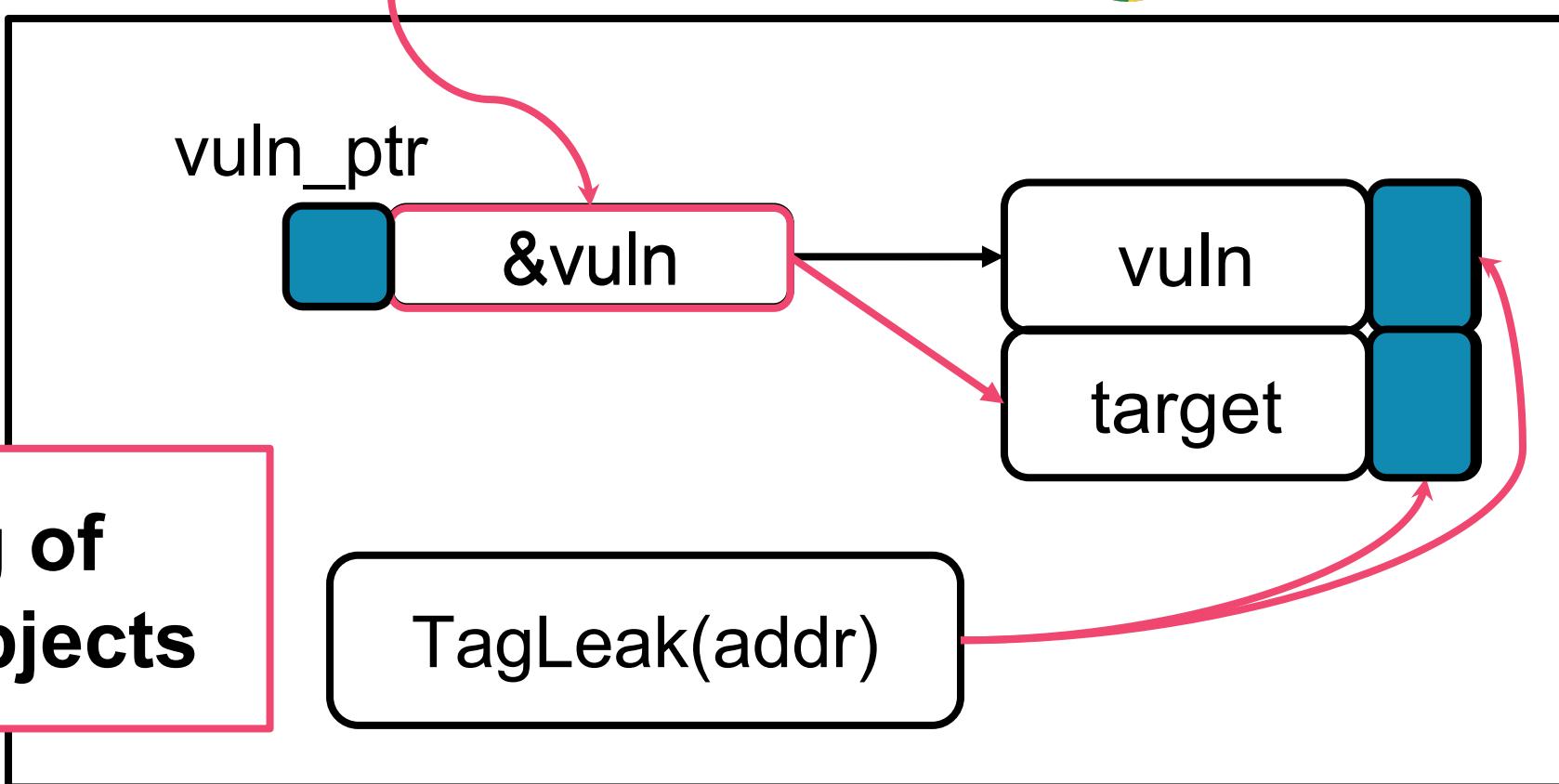


# Chrome MTE Bypass Attack

Trigger memory corruption if tag match is expected

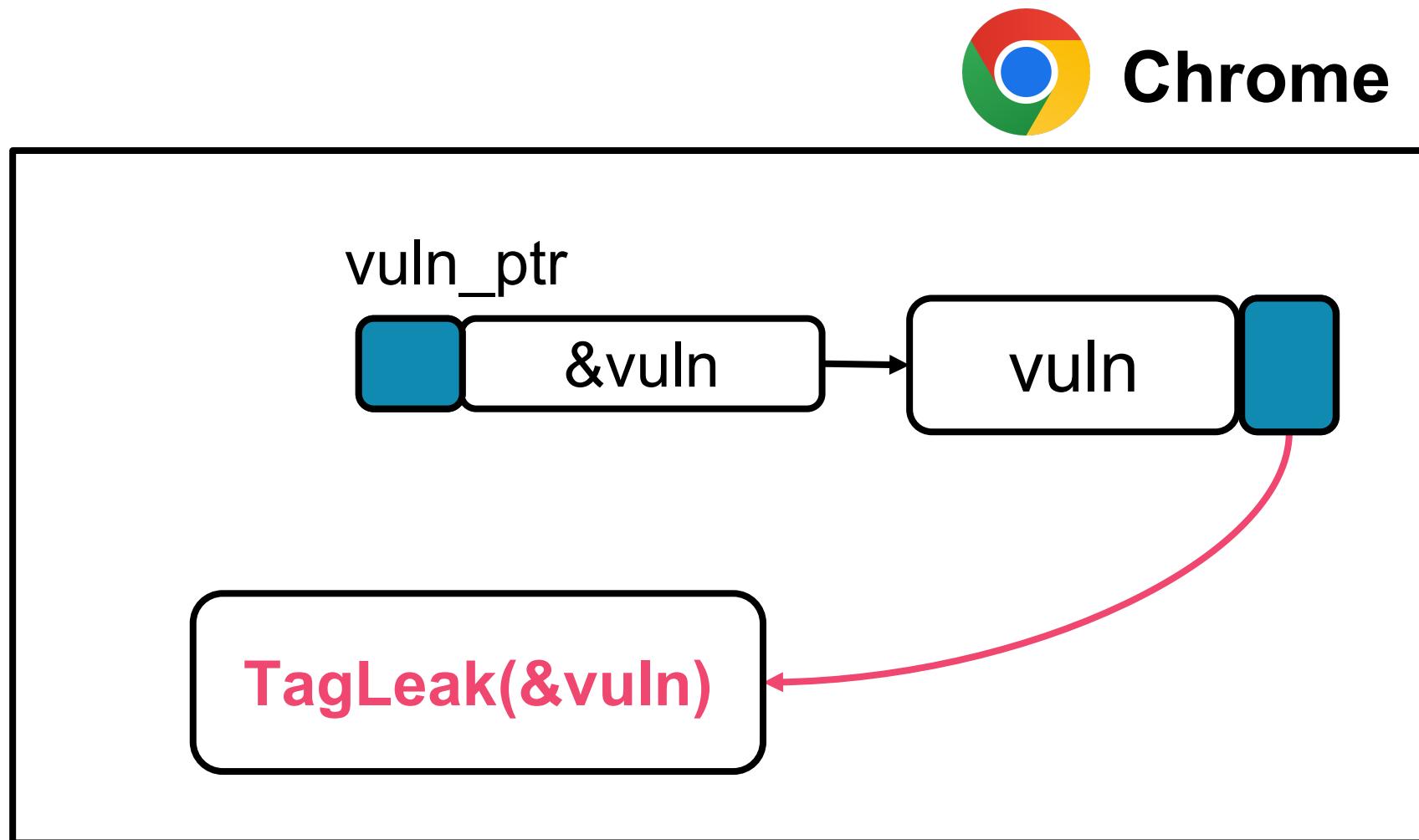
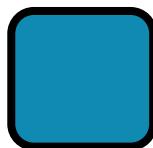


Chrome

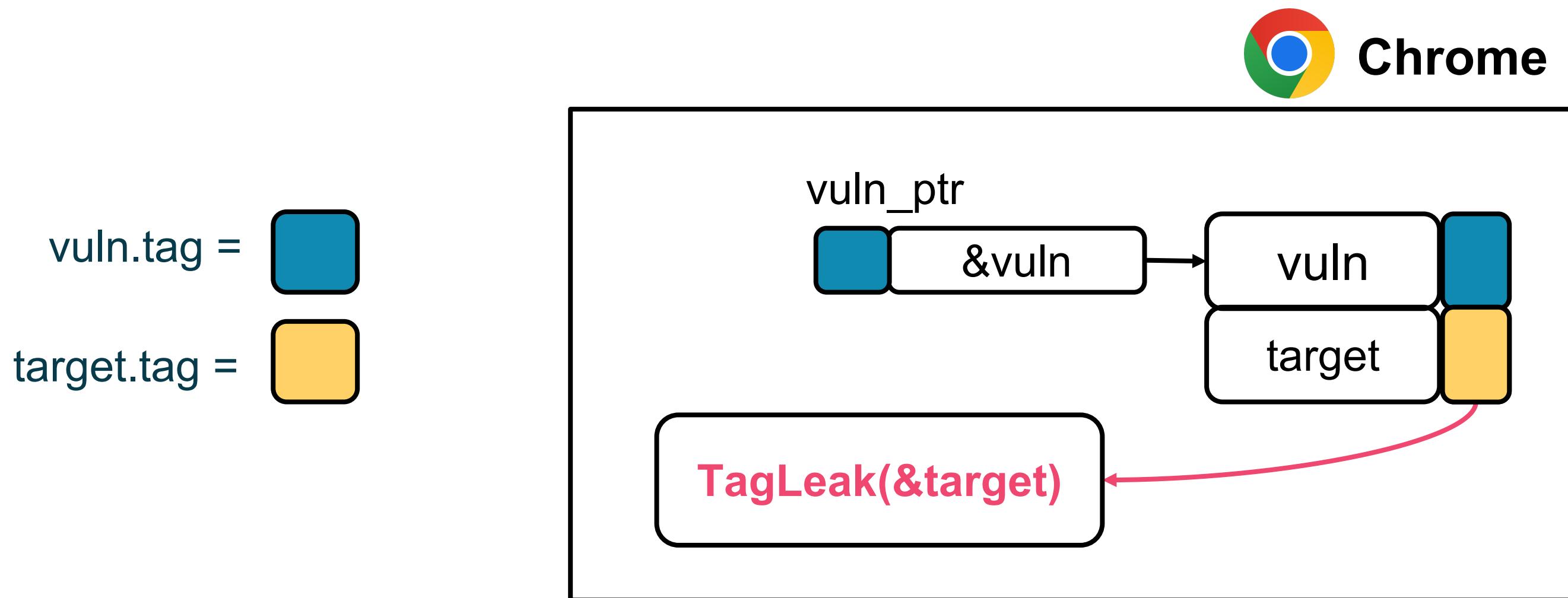


# 1. Leak MTE Tag of vulnerable object

vuln.tag =

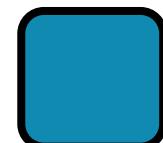


## 2. Leak MTE Tag of target object

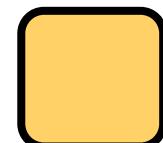


### 3. Reallocate target on tag mismatch

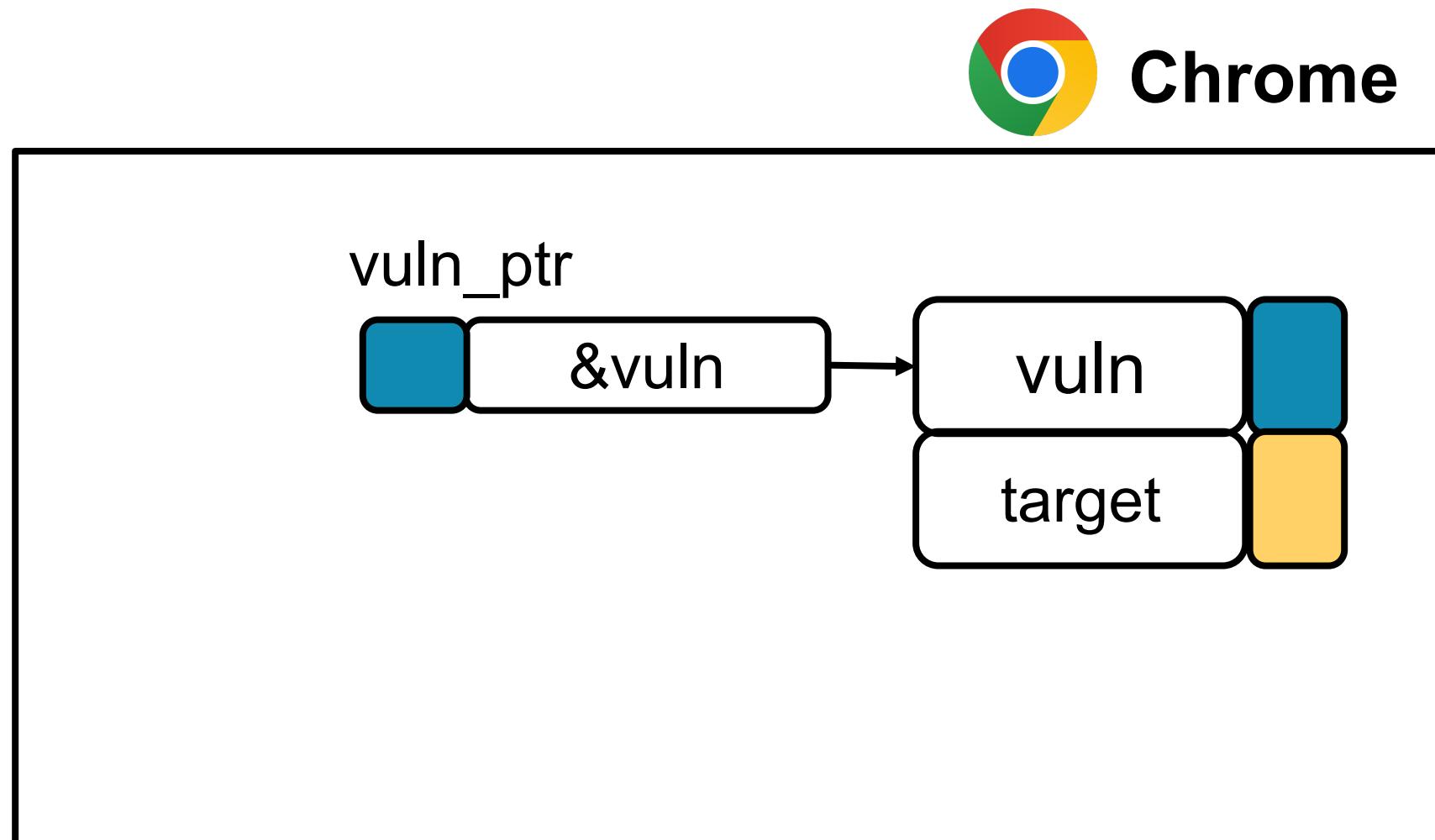
vuln.tag =



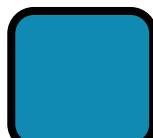
target.tag =

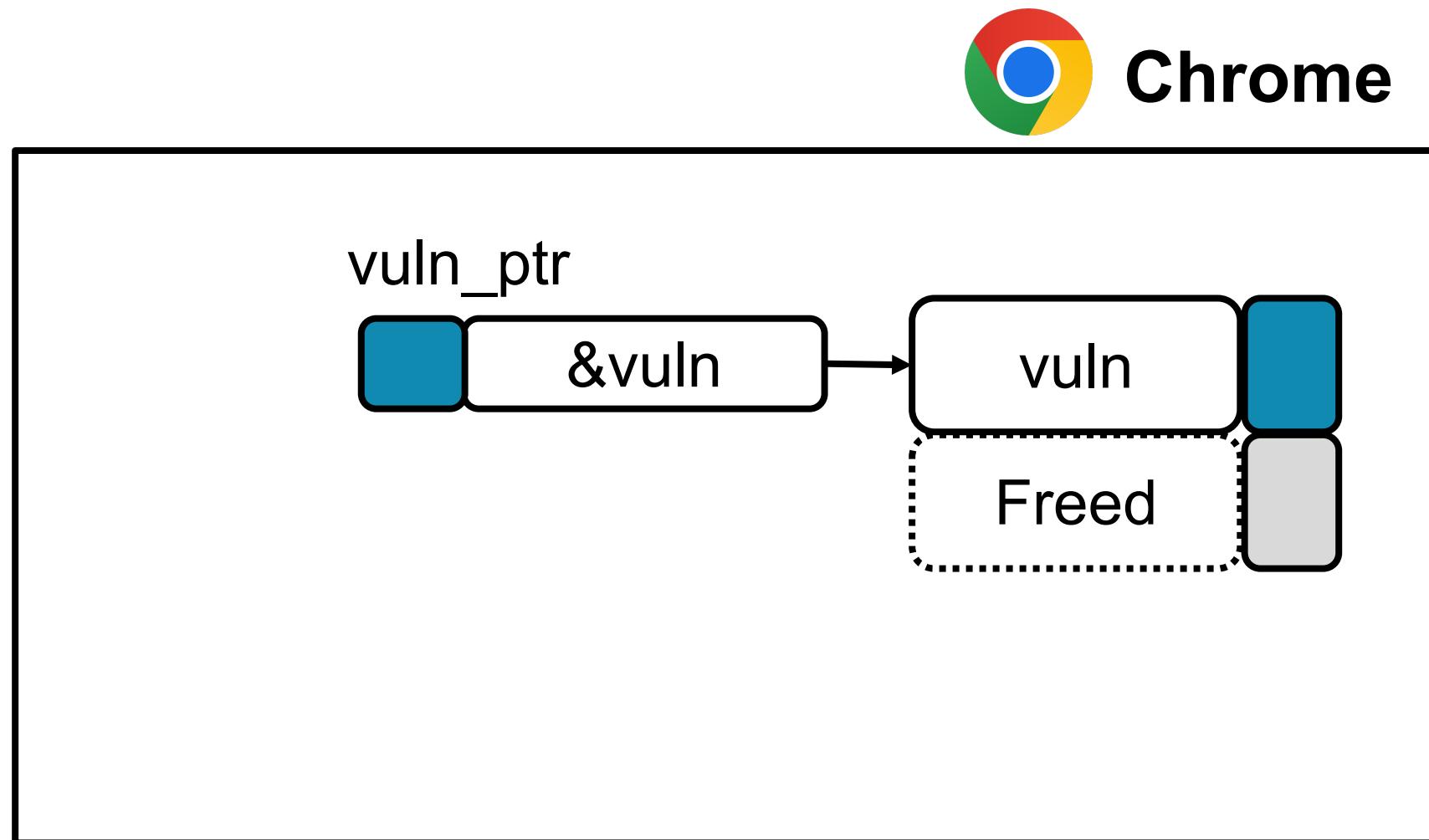


**vuln.tag != target.tag**

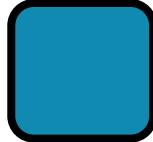


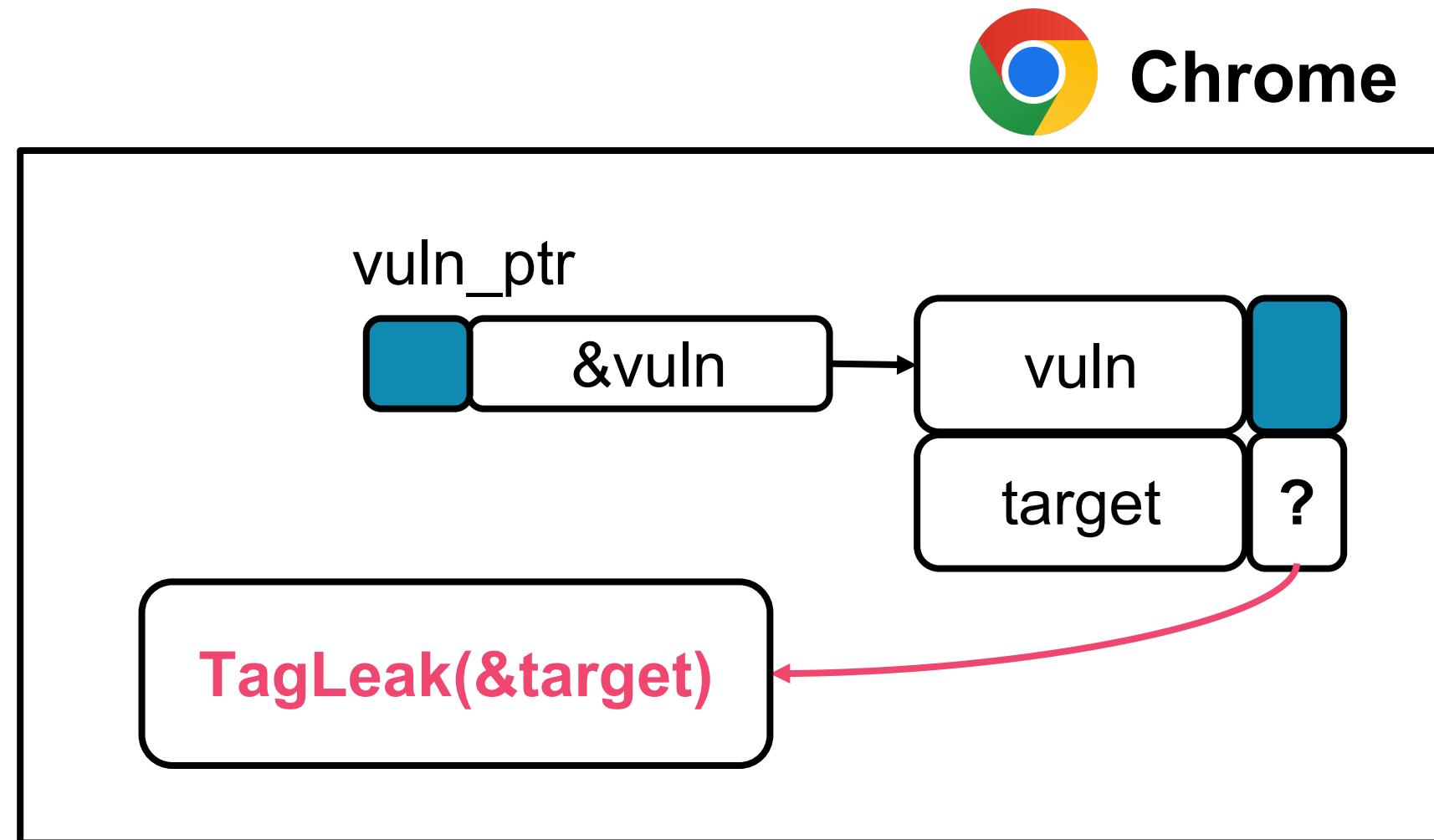
### 3. Reallocate target on tag mismatch

vuln.tag =   
Free(target);



### 3. Reallocate target on tag mismatch

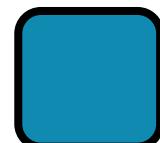
vuln.tag =   
Free(target);  
Alloc(target);



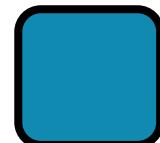
# 4. Trigger vulnerability on tag match

Trigger out-of-bounds access

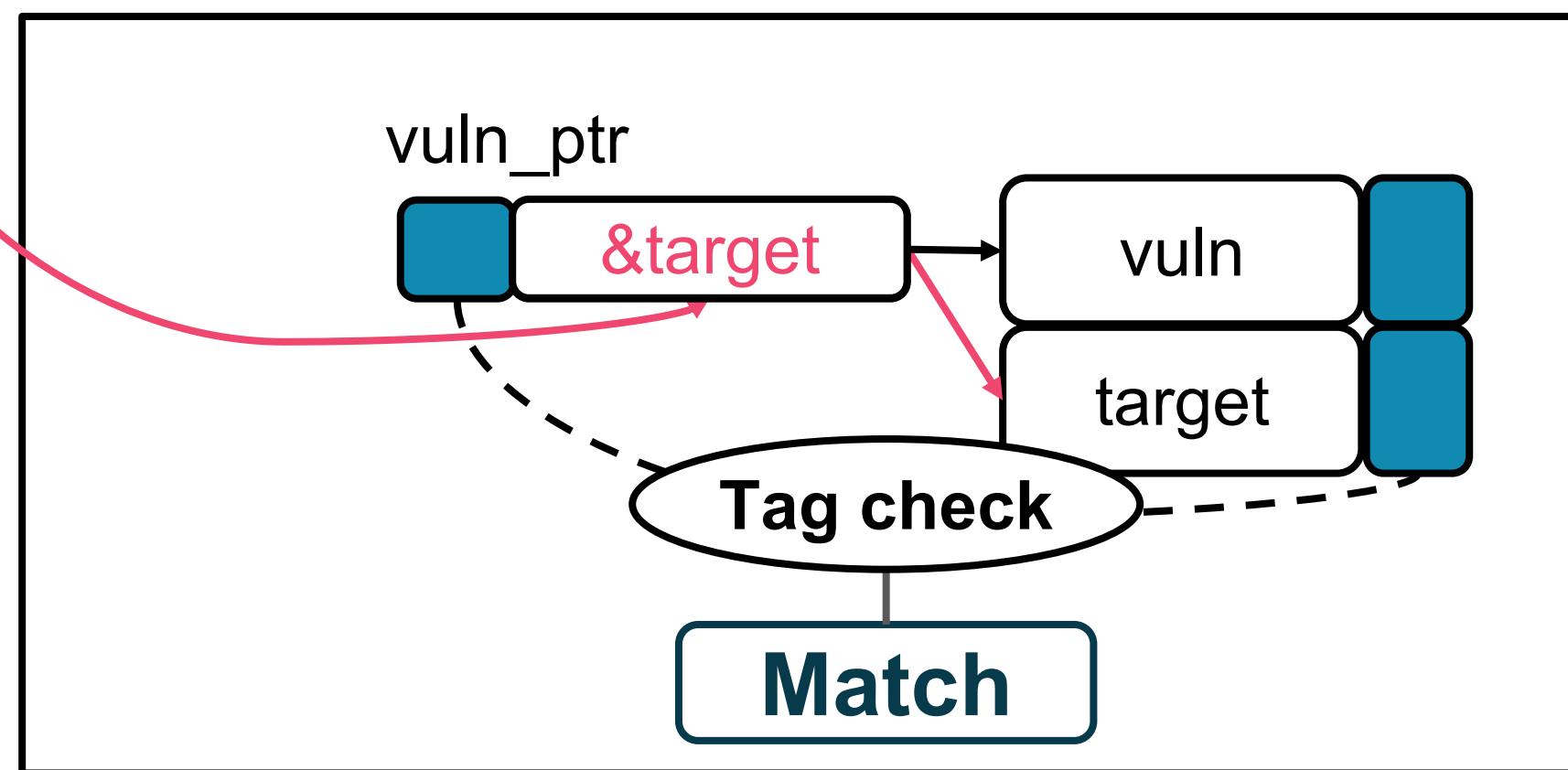
vuln.tag =



target.tag =



**vuln.tag == target.tag**



# CVE-2023-5217 Chrome libvpx heap overflow

## Original Memory Corruption → Attack Fail

The screenshot shows a terminal window with two main sections. The top section displays logcat output from a Chrome process (pid 26749) running on a Pixel device. The bottom section shows the output of a chromium-oob2 server, which is listening on port 8000.

```
Inspect with Chrome Developer Tools - Google Chrome
Terminal - tmux

+ src git:(125.0.6422.231) ✘ ./out/pixel/bin/chrome_public_apk logcat -d 38151FDJH000VB
07-20 21:45:33.867 26749 26749 D Zygote : Forked child process 26765
07-20 21:45:33.869 1569 1746 I ActivityManager: Start proc 26765:org.chromium.chrome:sandboxed_process0:org.chromium.content.app.SandboxedProcessService0:16/u0a124 for {org.chromium.chrome/org.chromium.content.app.SandboxedProcessService0:16}
07-20 21:45:33.873 26765 26765 I CessService0:16: Using CollectorTypeCMC GC.
07-20 21:45:33.890 26765 26765 D CompatibilityChangeReporter: Compat change id reported: 171979766; UID 90024; state: ENABLED
07-20 21:45:33.890 26765 26765 D CompatibilityChangeReporter: Compat change id reported: 242716250; UID 90024; state: ENABLED
07-20 21:45:33.893 26765 26765 D ApplicationLoaders: Returning zygote-cached class loader: /system_ext/framework/androidx.window.extensions.jar
07-20 21:45:33.895 26765 26765 D nativeLoader: Configuring clns-7 for other apk /data/app/~~Wq5RFIknKZxtEjRSzjS3rg==/org.chromium.chrome-1RbKRdB7K3uFbjJgnLiqUA==/base.apk. target_sdk_version=34, uses_libraries=, library_path=/data/app/~~Wq5RFIknKZxtEjRSzjS3rg==/org.chromium.chrome-1RbKRdB7K3uFbjJgnLiqUA==/base.apk!/lib/arm64-v8a, permitted_path=/data:/mnt/expand:/data/user/0/org.chromium.chrome
07-20 21:45:33.902 26765 26765 I cr_SplitCompatApp: version=125.0.6422.231 (642223104) minSdkVersion=26 isBundle=false processName=org.chromium.chrome:sandboxed_process0:org.chromium.content.app.SandboxedProcessService0:16 isIsolatedProcess=true
07-20 21:45:33.906 26765 26765 I cr_ChildProcessService: Creating new ChildProcessService pid=26765
07-20 21:45:33.915 26765 26781 I cr_LibraryLoader: Successfully loaded native library
07-20 21:45:33.916 26765 26781 I cr_CachingUmaRecorder: Flushed 2 samples from 2 histograms, 0 samples were dropped.
07-20 21:45:33.918 26765 26781 W SystemServiceRegistry: No service published for: uimode
07-20 21:45:33.921 26765 26781 I libc : SetHeapTaggingLevel: tag level set to 3
07-20 21:45:33.972 14168 14168 I cr_E2E_ControllerImpl: E2E_Up Tab 'New tab'
07-20 21:45:33.982 1569 3876 I ActivityManager: Killing 26544:org.chromium.chrome:sandboxed_process0:org.chromium.content.app.SandboxedProcessService0:15/u0a266i-8977 (adj 0): isolated not needed
07-20 21:45:33.996 26749 26749 I Zygote : Process 26544 exited cleanly (0)

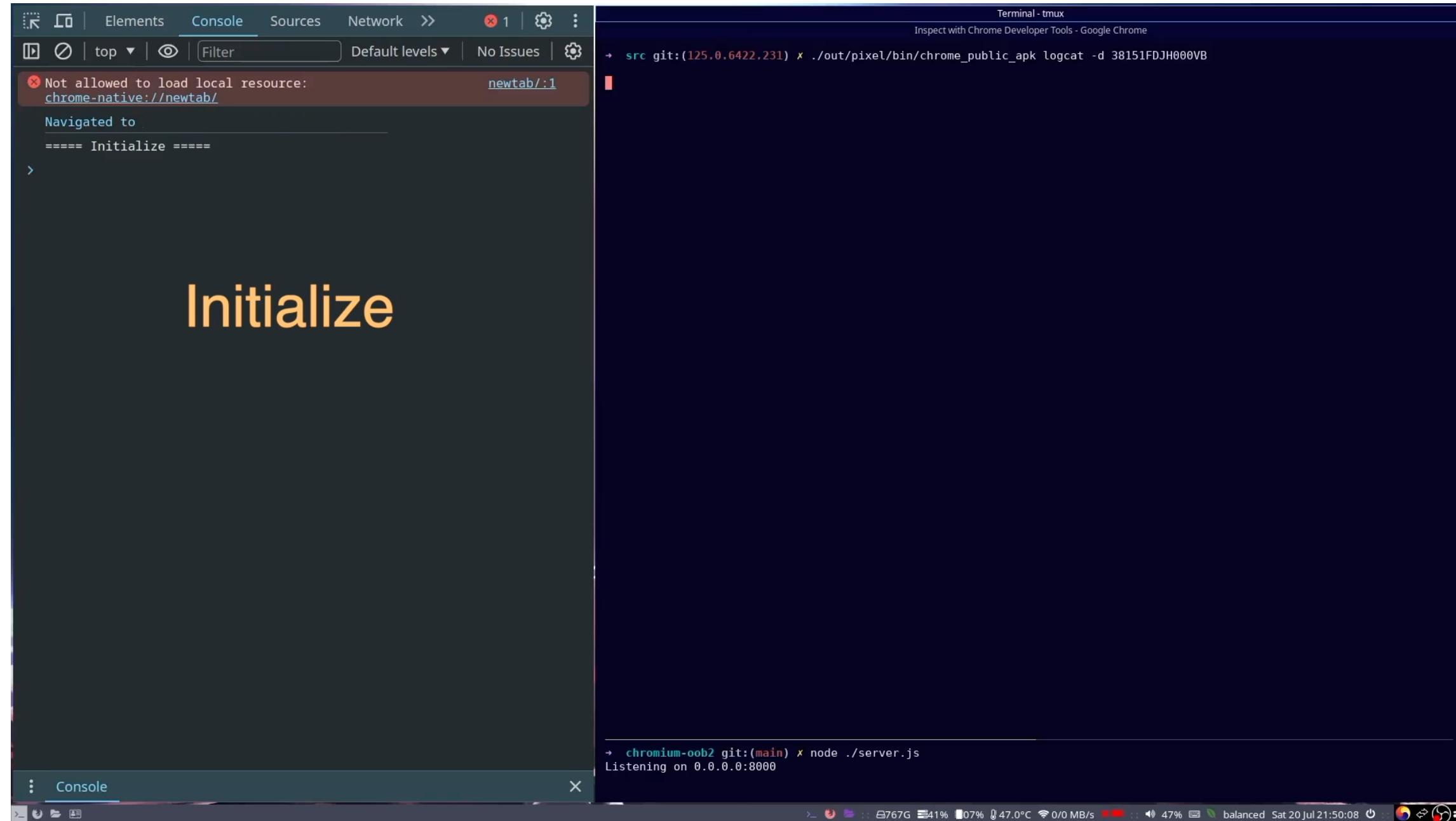
+ chromium-oob2 git:(main) ✘ node ./server.js
Listening on 0.0.0.0:8000


```

System status icons at the bottom:

- 767G
- 40% battery
- 08% signal
- 46.0°C temperature
- 0/0 MB/s network
- 47% battery
- balanced power mode
- Sat 20 Jul 21:45:35
- Power button icon
- Network icon
- Bluetooth icon
- Volume icon
- Screen rotation icon

# CVE-2023-5217 Chrome libvpx heap overflow With MTE Tag Leakage → Attack Success



# Vendor Responses

## ARM

- Acknowledged the MTE tag side-channel in multiple ARM cores
- MTE Tags are not a secret
  - Tag leakage is not a security vulnerability
- Expected the cost of the hardware fix to be low and recommended the fix.

ARM MTE Security Updates:

<https://developer.arm.com/Arm%20Security%20Center/Arm%20Memory%20Tagging%20Extension>

# Vendor Responses

## Google Android Security Team

- MTE tag leakage are **hardware flaw** of Pixel 8 & Pixel 8 pro
- **Still, MTE is a strong mitigation against limited-shot exploits:**
  - Minimal attack surface (e.g., Messaging app)
  - Physically remote attack (e.g., Bluetooth, NFC, Wi-Fi, ...)
  - Process isolation, IPC attack (e.g., Android, Chrome browser)

# Vendor Responses

## Google Chrome V8 Security Team

- **data confidentiality** (including MTE tag's confidentiality) is out of scope of the V8 Sandbox
- Currently doesn't plan to adopt MTE on renderer due to **potential side-channel issues**

# Takeaway

- ARM MTE is a promising security feature to defend against memory corruption attacks
- However, current MTE hardware contains tag leakage side-channel issues
- MTE-based security can be improved by software and hardware enhancement in the future

# **Questions?**