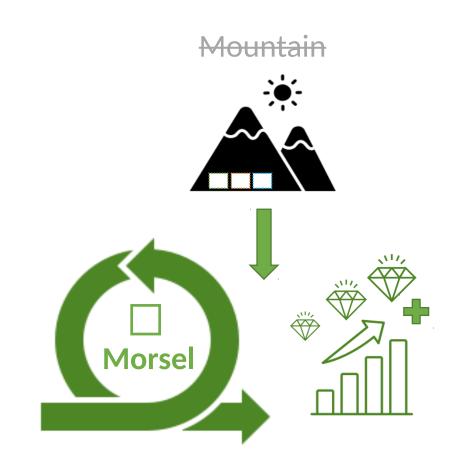
Agile Thinking

Why? What? How?



Who Am I?

Andy Bleach

team lead tacilitator education evolutionary delivery devops continuous improvement process development software development

Agenda

- 1. Once upon a time...
- 2. What is Agile Thinking?
- 3. Exercise: Agile in practice
- 4. Summary & Questions

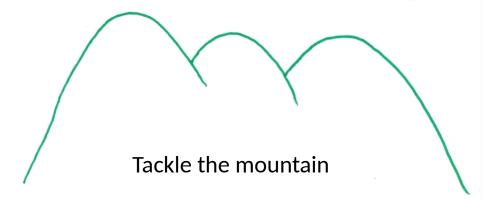
Objectives

By the end of today's session you will be able to:

- 1. Explain why agile thinking developed
- 2. Describe some of the key elements of agile thinking
- 3. Understand some of the benefits and challenges in using agile thinking

A story of mountains and morsels...

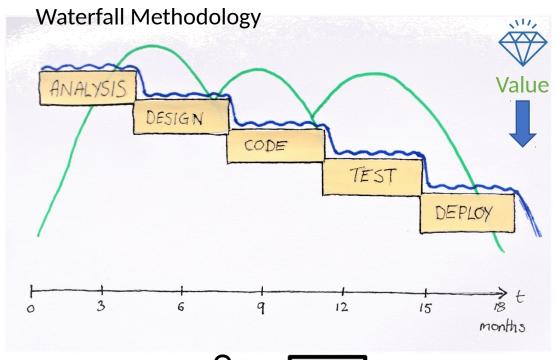
The traditional approach to software development (borrowed from engineering)...





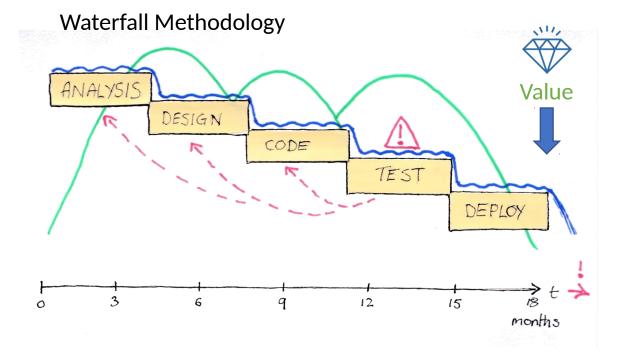
Up-front Planning

Why Agile?





Why Agile?

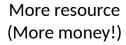




Why Agile?









More time (Delay release)



Reduce quality (Deliver less)

Agile Thinking - The 'Beginning'



"We are uncovering better ways of developing software by doing it and helping others do it"

- February 2001
- Ski Lodge, Utah
- 17 IT Professionals

Empiricism:
Knowledge comes only or
primarily from sensory
experience

Why Agile?

Manifesto for Agile Software Development

We are uncovering better ways of developing software by doing it and helping others do it. Through this work we have come to value:

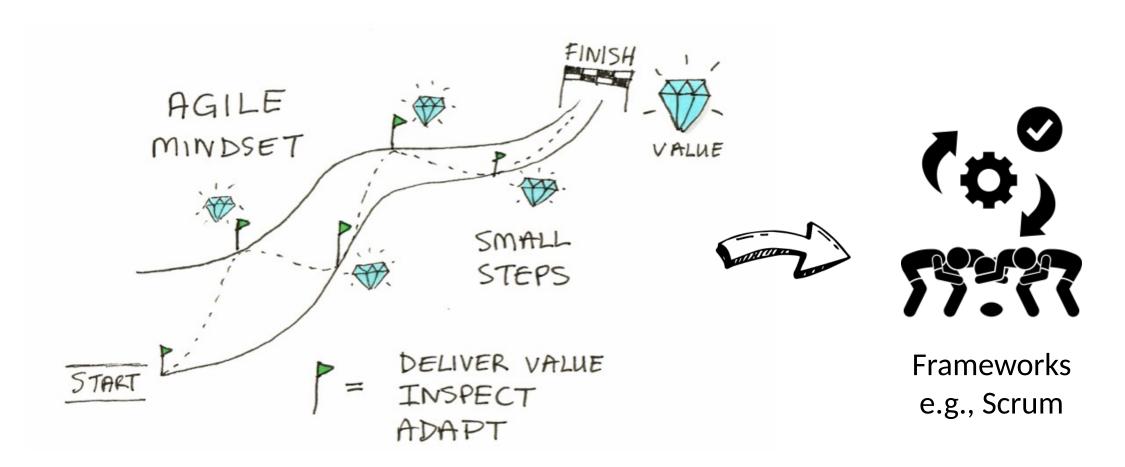
Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan

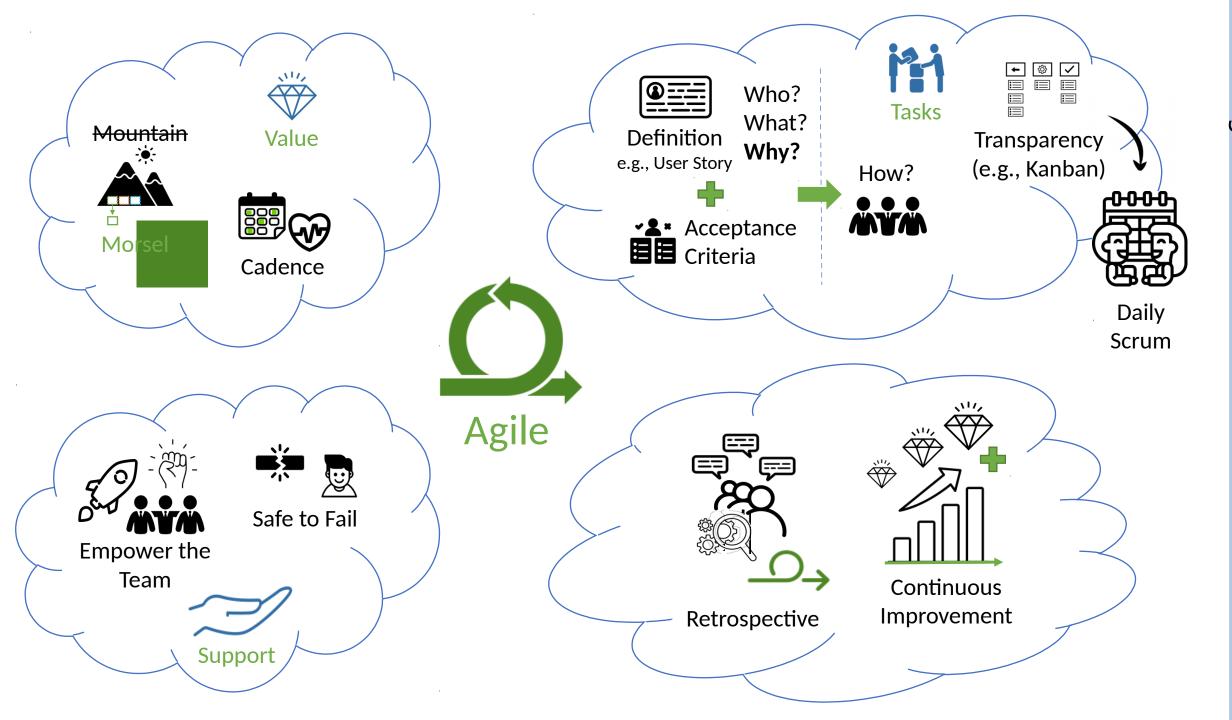
That is, while there is value in the items on the right, we value the items on the left more.

Kent Beck Mike Beedle Arie van Bennekum Alistair Cockburn Ward Cunningham Martin Fowler James Grenning
Jim Highsmith
Andrew Hunt
Ron Jeffries
Jon Kern
Brian Marick

Robert C. Martin Steve Mellor Ken Schwaber Jeff Sutherland Dave Thomas Typical elements of Agile Thinking

Agile Thinking - The Mindset







Team exercise

Exploring agile thinking continuous improvement



Teams of 3 (or 4)

Exercise Part 1

Step 1: Plan

Step 2: Research

Step 3: Reflect & Adjust

Exercise Part 2

Step 1: Research

Step 2: Reflect

User Story

As a team

we need to be able to research and record an agreed number of agile related facts so that we can explain each of them in a short presentation to someone who is new to agile thinking

Acceptance Criteria:

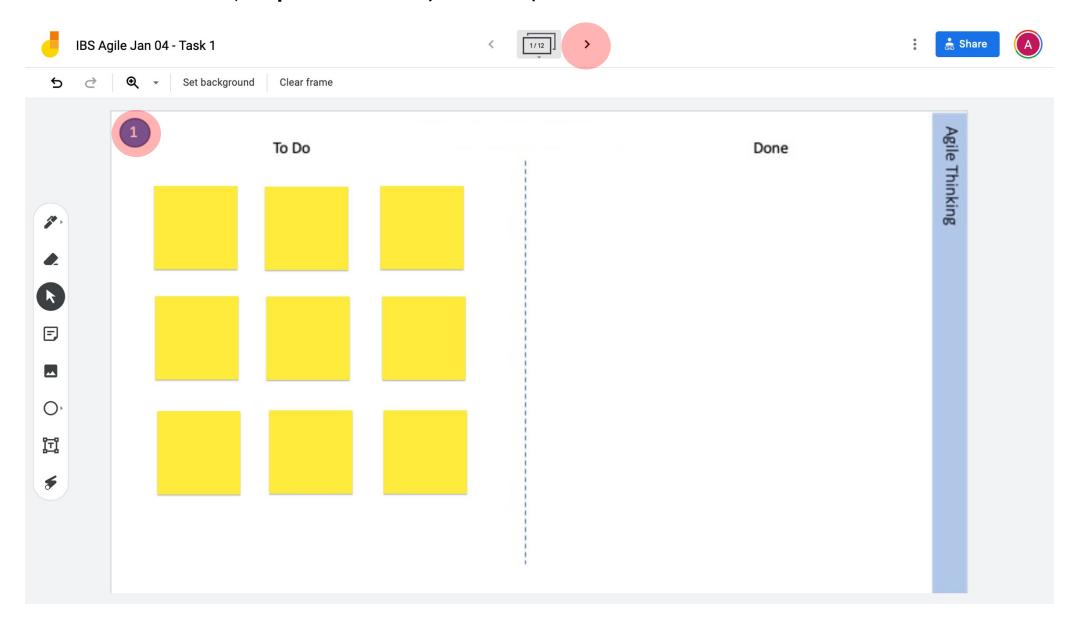
After the research phase is complete, any member of the team should be able to present the gathered information to an audience if called upon.

Step 1 – Planning (3 minutes)

As a team, decide how you will approach this challenge.

You will have a Kanban board to help you if you wish. You will have 2 minutes to complete your research.

Team Exercise: Part 1, Step 2 - Research (2 minutes)



Step 2 - Research (2 minutes)

Visit the following web site and navigate to the page with your team number in the top left corner:

https://tinyurl.com/agilejam01a

Here you will see the topic for your research plus a simple Kanban style board to record your results.

Your time starts now! *

Step 3 - Retrospective (4 minutes)

As a team, discuss how your research task went.

What worked well?

What did not work so well?

Did everyone contribute and feel involved?

Identify at least 1 specific thing that can you do differently to improve next time.

Step 1 - Research (2 minutes)

Visit the following web site and navigate to the page with your table number in the top left corner:

https://tinyurl.com/agilejam02a

Here you will find a Kanban board containing the 8 items you must research. Your time starts now! *

Step 2 - Retrospective (3 minutes)

- How did the second exercise compare with the first?
- Did you implement your changes?
- Did they make the desired improvement?
- How can you make use of small step, continuous reflection and improvement in your study and work?

Open Discussion

What challenges do you think businesses/teams might face when trying to adopt agile thinking?



A way of thinking with huge potential to radically transform...

...but tarnished by many poor implementations Something you are...

...not something you do

A journey of continuous improvement...

...not a quick, one-

Adaptable to many scenarios...

...but not necessarily the best approach

A mindset...

...not a tick list

Easy to understand...

...but challenging to implement

Summary

Can you:

- 1. Explain why agile thinking developed?
- 2. Describe some of the key elements of agile thinking?
- 3. Discuss some of the benefits and challenges encountered when using agile thinking?

Thank you



Q #andy-bleach