

Anonymous Chatbot Project Using FastAPI

This document provides a concise guide to creating, running, and accessing a simple anonymous messaging web application using FastAPI. The chatbot allows users to send messages anonymously via a link, and you can read the messages on any device.

1. Requirements

- Python 3.x
- FastAPI
- Uvicorn

Install packages in VS Code Terminal:

```
bash
```

```
pip install fastapi uvicorn
```

2. Project Code

```
from fastapi import FastAPI, Form
from fastapi.responses import HTMLResponse

app = FastAPI()
messages = []

@app.get("/", response_class=HTMLResponse)
def form():
    return """
    <form method="post" action="/send">
      <textarea name="msg" placeholder="Type an anonymous message..."></textarea>
      <br>
      <button type="submit">Send Message</button>
    </form>
    """

@app.post("/send")
def send(msg: str = Form(...)):
    messages.append(msg)
    return {"status": "Message sent anonymously!"}

@app.get("/inbox")
def inbox():
    return {"messages": messages}
```

3. Running the Server

To accept access from your mobile or other devices:

```
bash
```

```
uvicorn main:app --host 0.0.0.0 --port 8000
```

or to run within same IP address

```
uvicorn main:app --reload
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

uvicorn main:app --host 0.0.0.0 --port 8000

>> C:\Users\veere\Desktop\manish resume\Anonymous Chat bot>
INFO: Started server process [13948]
INFO: Waiting for application startup.
INFO: Application startup complete.
INFO: Uvicorn running on http://0.0.0.0:8000 (Press CTRL+C to quit)
INFO: 172.20.10.4:50273 - "GET /inbox HTTP/1.1" 200 OK
INFO: 172.20.10.4:50273 - "GET /favicon.ico HTTP/1.1" 404 Not Found
INFO: 172.20.10.4:50275 - "GET / HTTP/1.1" 200 OK
INFO: 172.20.10.4:50276 - "POST /send HTTP/1.1" 200 OK
INFO: 172.20.10.4:50277 - "GET /inbox HTTP/1.1" 200 OK
INFO: 172.20.10.4:50278 - "GET / HTTP/1.1" 200 OK
INFO: 172.20.10.4:50341 - "GET / HTTP/1.1" 200 OK
INFO: 172.20.10.4:50348 - "POST /send HTTP/1.1" 200 OK
INFO: 172.20.10.4:50349 - "GET /inbox HTTP/1.1" 200 OK
INFO: 172.20.10.4:50360 - "GET / HTTP/1.1" 200 OK
```

4. Accessing the App

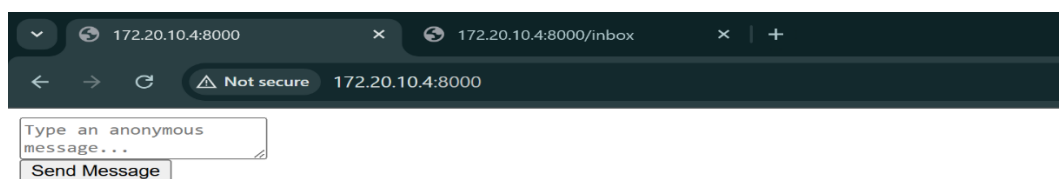
On Your Local Network

1. Get your PC's IP:

- On Windows, run ipconfig and note the IPv4 address.
- On Mac, run ifconfig or check Network settings.

2. On mobile or any device:

- To send a message: Go to
`http://<your_pc_ip>:8000/`
Example: <http://192.168.1.5:8000/>



4:12

4G 80%

  ...0b-fb43-d731.a.free.pinggy.link 

Type an anonymous
message...

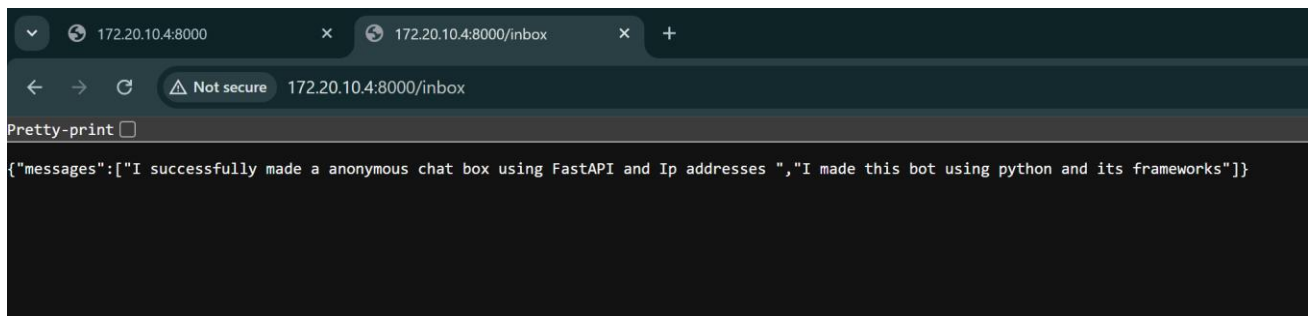
Send Message



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- To read messages:
`http://<your_pc_ip>:8000/inbox`



Both devices must be on the same Wi-Fi for this to work.

Across Different Networks

To receive messages from anywhere (outside your local Wi-Fi):

- Use a tunneling service like **Pinggy**:

text

`ssh -p 443 -R0:localhost:8000 qr@a.pinggy.io`

Use the generated link to access from any network.



```
Command Prompt x Windows PowerShell x + v
You are not authenticated.
Your tunnel will expire in 60 minutes. Upgrade to Pinggy Pro to get unrestricted tunnels. https://dashboard.pinggy.io

http://rnuff-2401-4900-53e4-7a0f-8c44-8c0b-fb43-d731.a.free.pinggy.link
https://rnuff-2401-4900-53e4-7a0f-8c44-8c0b-fb43-d731.a.free.pinggy.link

> GET 200 OK /
POST 200 OK /send
GET 200 OK /

Recv: 2.78 K Sent: 831.00
Req: 3 Res: 3
Active: 0 Total: 3
```



```
tp://rnuff-2401-4900-53e4-7a0f-8c44-8c0b-fb43-d731.a.free.pinggy.l
```

5. Reading and Sending Messages

- **Sending:** Open the root URL on any device in a browser, type your message, and submit.
- **Reading:** Open /inbox in any browser to see all anonymous messages.

6. Notes & Considerations

- **Persistence:** The provided example stores messages in memory (they reset if you restart your app). For production, use a real database.
- **Security:** /inbox is publicly accessible to anyone with the link. Add password or authentication for privacy.
- **Deployment:** For global access, deploy on Heroku/Render/AWS or use a persistent tunnel.
- **Firewall:** Make sure your PC's firewall allows inbound traffic on port 8000 for LAN access.

7. Project Extensions

- Add notification on message receipt (email, Telegram, etc.).
- Store messages in SQLite/PostgreSQL.
- Deploy to a cloud platform for permanent availability.

This project is a foundation for an anonymous message board and can be enhanced for security, persistence, and notification as needed.