Piper Thunstrom

Platform engineer

github: https://github.com/pathunstrom

Skills

Python, MongoDB, JSON APIs, AWS, HTML5, Go, Javascript

Web Platforms

Python engineer at *Handshake* in 2017. Member of core engineering team. Designed and developed customized validators for **Django**. During a change to our permissioning system was tasked with rebuilding the authorization backend. Built custom filters for a **Tastypie** API.

Platform engineer at *Dog on a Horse* from 2014 to 2016. Managed **AWS** based infrastructure and build JSON application APIs for *Topps* application ecosystem.

Project Management and Architecture

Owner, **maintainer**, and **architect** of *Pursued Py Bear* an educational Python game framework started in 2016, due for formal release fall of 2017.

Lead an ad-hoc team at *Dog on a Horse* for a new storefront. Found cross team compromises that would improve application architecture and reduce standing technical debt. Wrote proposal to be sent to client. Worked with the team to deliver ahead of schedule.

Communication

Technical Speaker
- Introduction to the Pygame Library
- Making Games

Contact

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