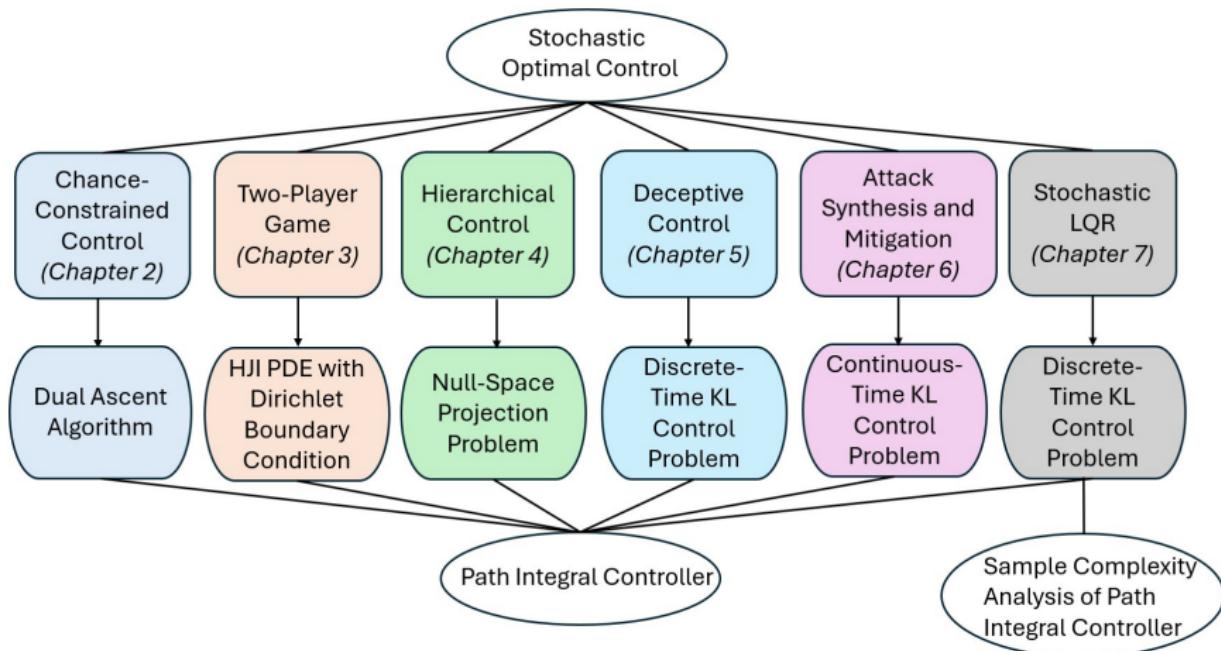


Ph.D. Defense

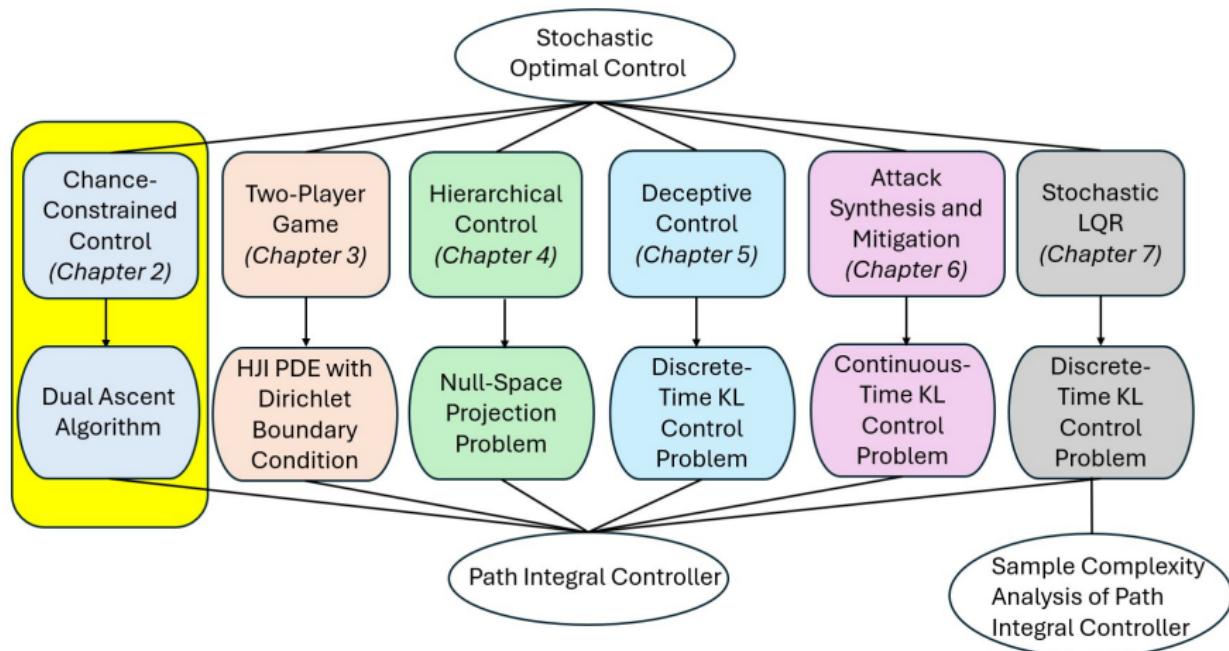
Advancing Frontiers of Path Integral Theory for Stochastic Optimal Control

Apurva Patil
April 2, 2025

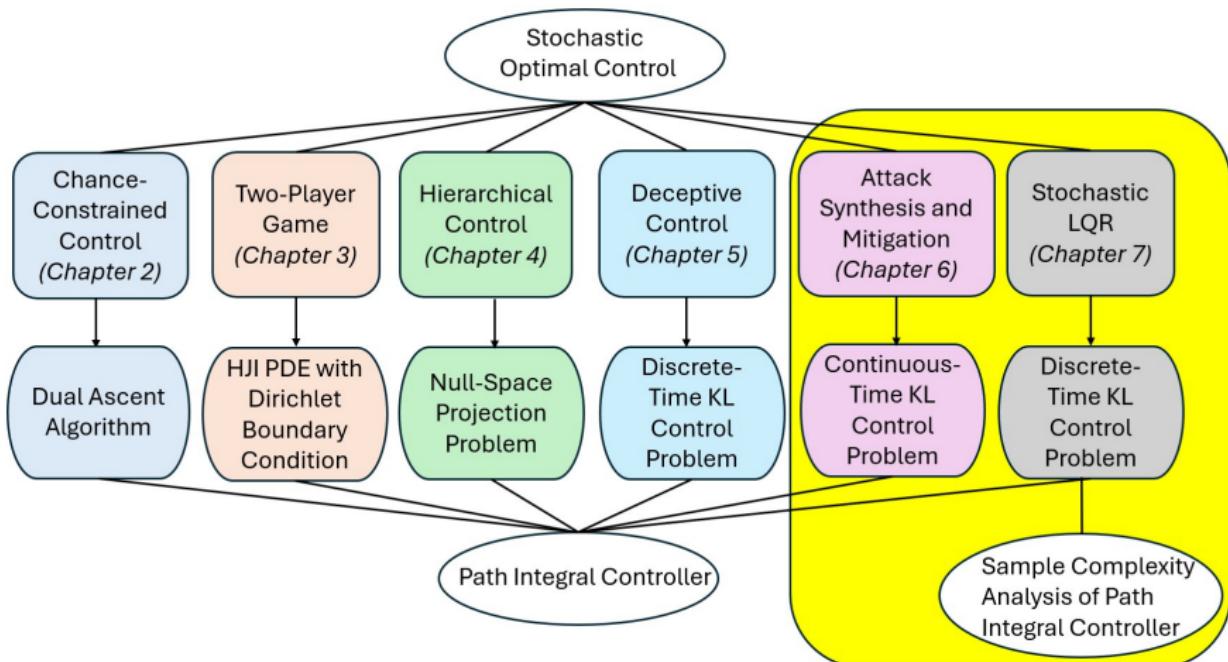
Outline of the Ph.D. Work



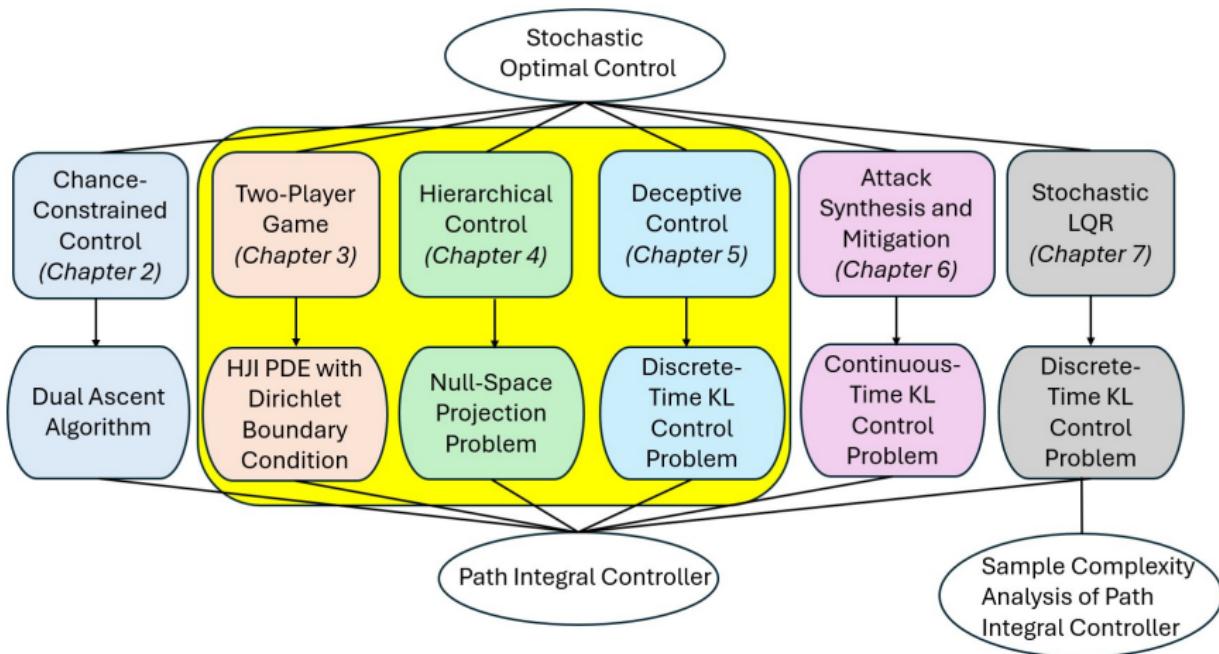
Proposal Talk: Recap



Today's Talk: Overview



Other Problems (if time permits)



Outline

Introduction

- What is Path Integral Control? (from KL control perspective)
- Why Path Integral Control? (recap from proposal)

Stealthy Attack Synthesis and Its Mitigation for Nonlinear Systems

- Background
- Problem Setup
- Attacker's Problem
- Controller's Problem
- Simulation Results

Sample Complexity of Path Integral for Discrete-Time Stochastic LQR

- Motivation / Literature Review / Our Contributions
- Stochastic LQR via Path Integral
- Sample Complexity Analysis
- Example

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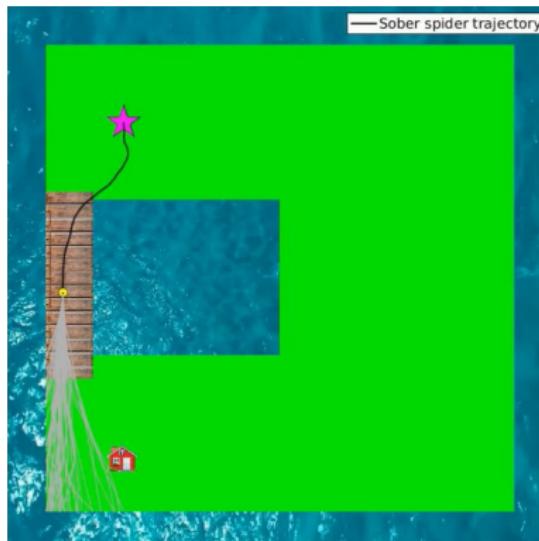
Other Problems

What is Path Integral Control?

- ▶ Path integral control solves **stochastic optimal control** problems. It computes **optimal** control input **online** (in real-time) via **Monte-Carlo** simulations.

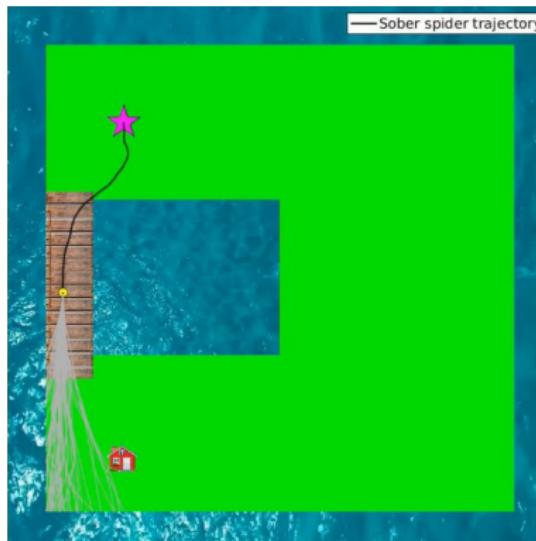
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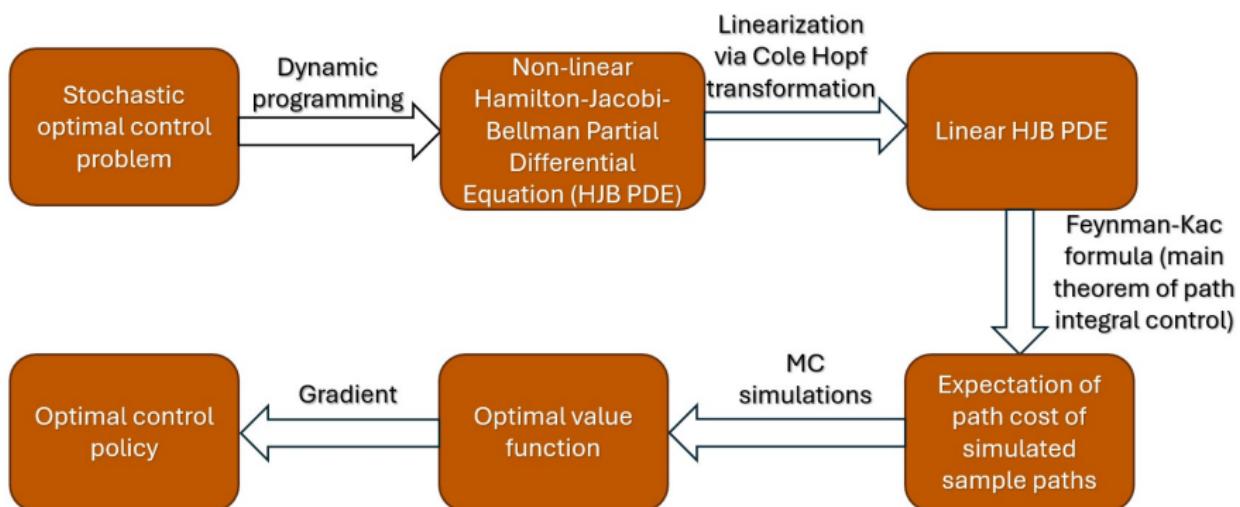


What is Path Integral Control?

- ▶ Path integral control solves **stochastic optimal control** problems. It computes **optimal** control input **online** (in real-time) via **Monte-Carlo** simulations.
- ▶ The optimal control input is computed via the empirical mean of the **path cost** ("path integral") of simulated sample paths.

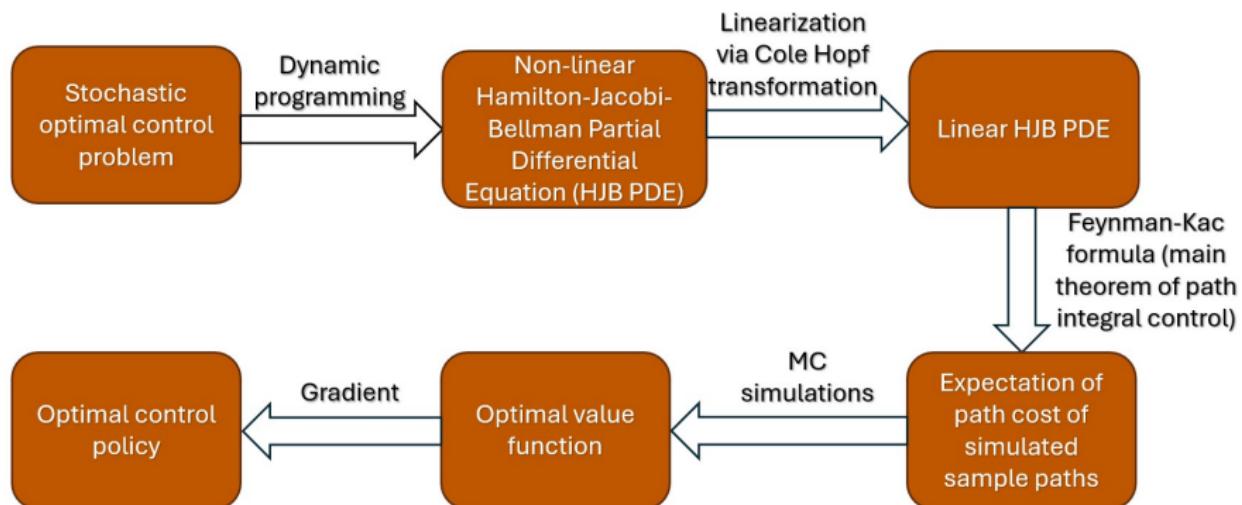


What is Path Integral Control? (Solution via HJB PDE)

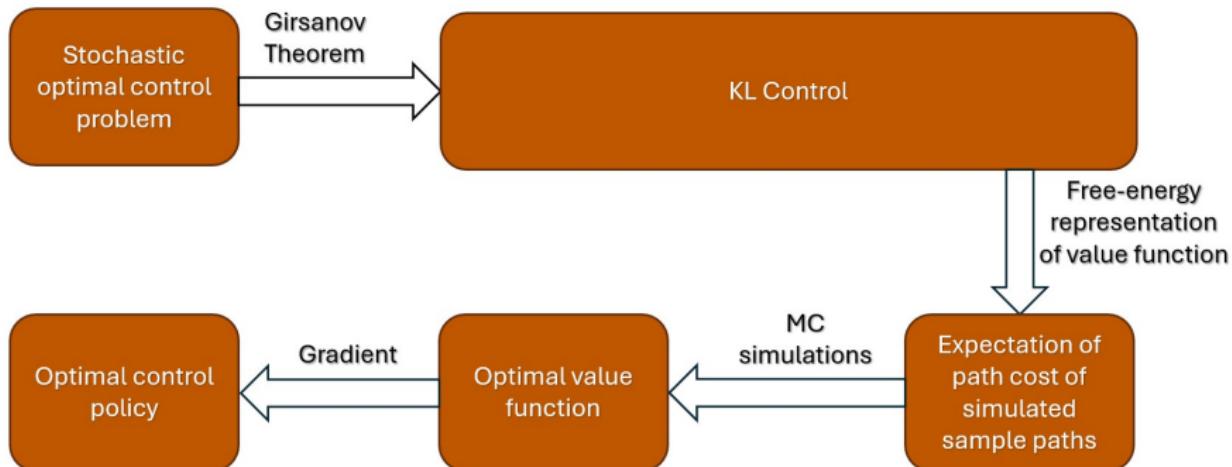


What is Path Integral Control? (Solution via HJB PDE)

Derivation by [Kappen 2005]

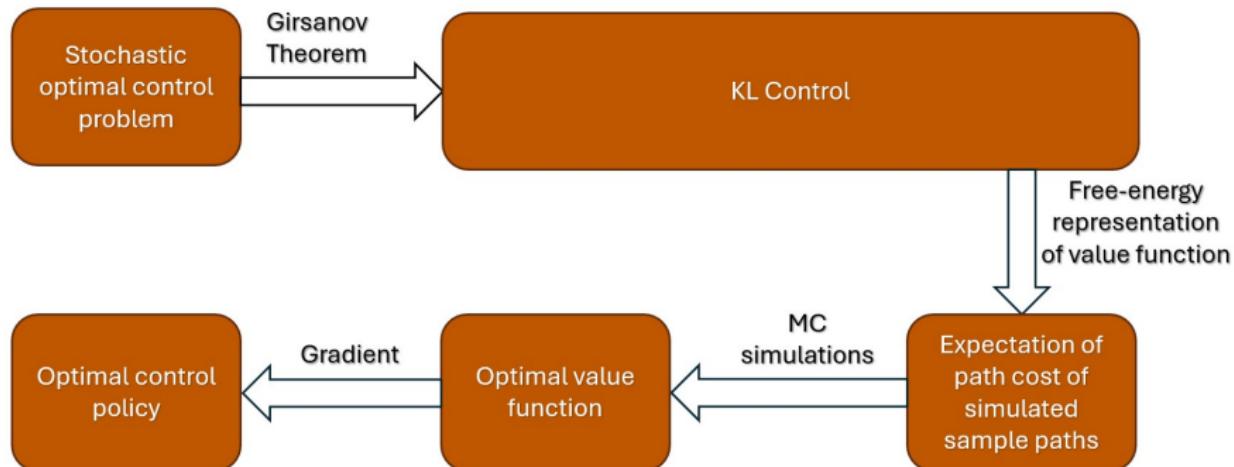


What is Path Integral Control? (Solution via KL Control)



What is Path Integral Control? (Solution via KL Control)

Derivation by [Theodorou and Todorov 2012]



Solution of KL Control using Path Integral Method

- ▶ P, Q : Probability distributions
- ▶ $C : \mathcal{X} \rightarrow \mathbb{R}$: cost function
- ▶ For $\lambda > 0$, the **KL control** problem:

$$\min_P \mathbb{E}^P [C(x)] + \lambda \underbrace{D(P\|Q)}_{\text{KL Divergence}}$$

KL Divergence: $D(P\|Q) := \int_{\mathcal{X}} \log \frac{dP}{dQ}(x) P(dx).$

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Then according to the Legendre's duality,

$$\min_P \mathbb{E}^P [C(x)] + \lambda D(P\|Q) = \underbrace{-\lambda \log \mathbb{E}^Q \left[\exp \left\{ -\frac{1}{\lambda} C(x) \right\} \right]}_{\text{Free energy}}$$

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$$\approx -\lambda \log \underbrace{\frac{1}{N} \sum_{i=1}^N \left[\exp \left\{ -\frac{1}{\lambda} C^{(i)}(x) \right\} \right]}_{\text{Monte Carlo}}$$

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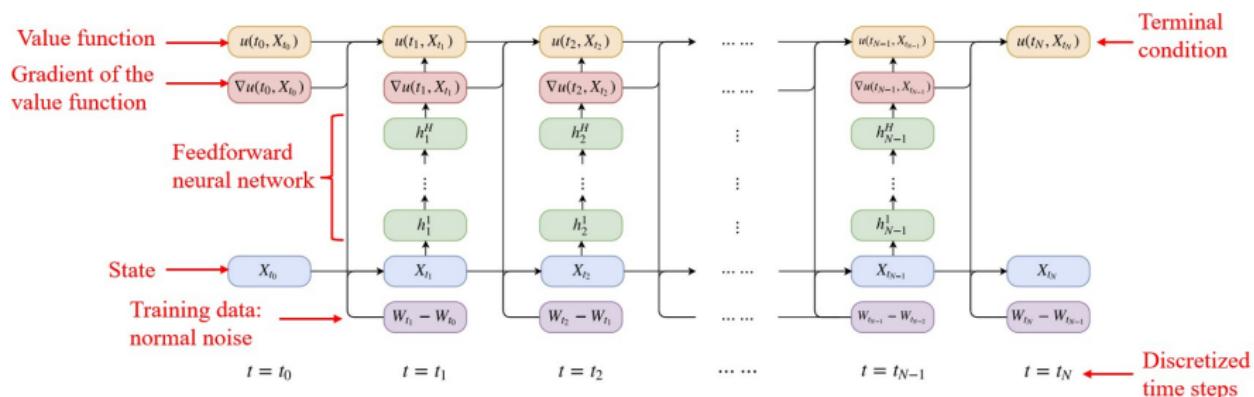
Why Path Integral Control?

Why Path Integral Control?

- Simulator-driven:
no model required
- One shot,
online method
- Works with non-linear systems
and cost functions
- Can be applied to
stochastic systems
- MC simulations can be
parallelized on GPUs
- Less susceptible to
curse of dimensionality
- No pretraining
required

Why Path Integral Control?

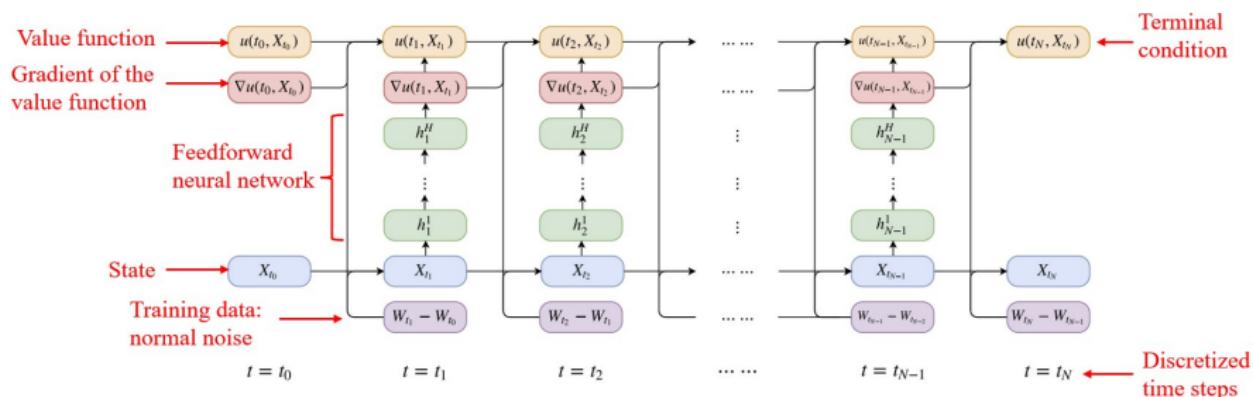
Neural PDE solvers can solve high-dimensional HJB PDEs using deep neural networks (DNN).



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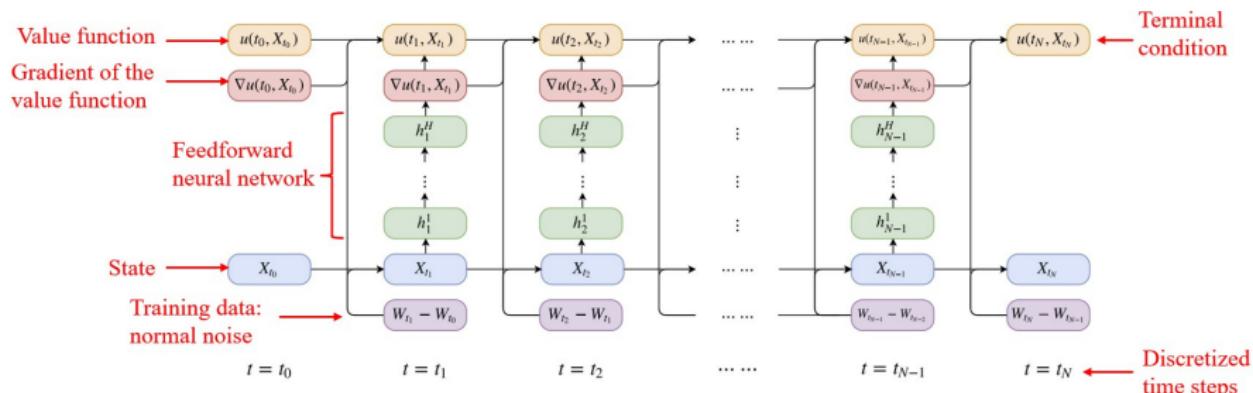
- ▶ Extensive training required



Why Path Integral Control?

Neural PDE solvers can solve high-dimensional HJB PDEs using deep neural networks (DNN).

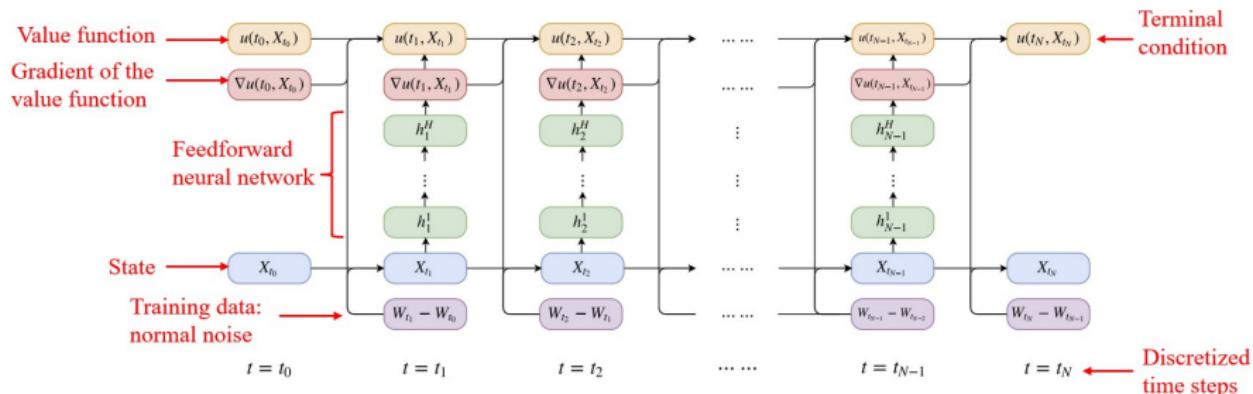
- ▶ Extensive training required
- ▶ Careful DNN construction and hyperparameter tuning required



Why Path Integral Control?

Neural PDE solvers can solve high-dimensional HJB PDEs using deep neural networks (DNN).

- ▶ Extensive training required
- ▶ Careful DNN construction and hyperparameter tuning required
- ▶ Difficult to provide optimality guarantees



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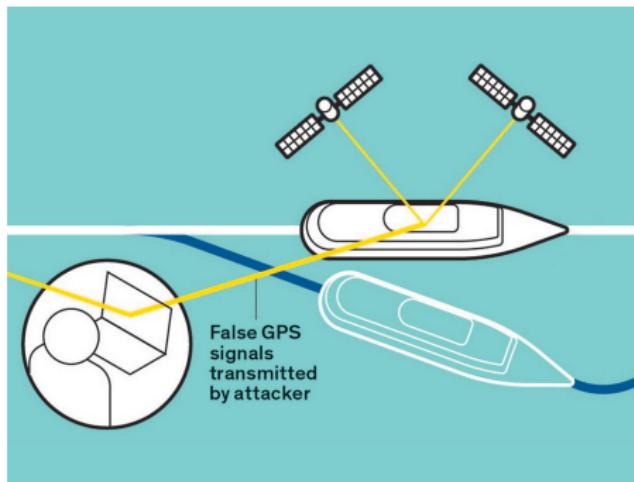
Other Problems

Stealthy Vehicle Misguidance and Its Mitigation

J. Bhatti and T. E. Humphreys, "Hostile control of ships via false GPS signals: Demonstration and detection," *NAVIGATION: Journal of the Institute of Navigation*, 2017.



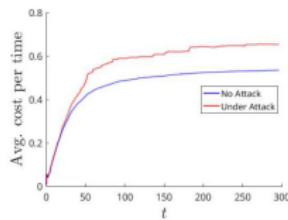
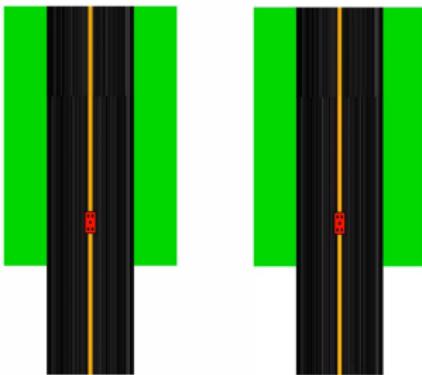
Stealthy Vehicle Misguidance and Its Mitigation



Inspired by the GPS spoofing demonstration, we formulate a stochastic zero-sum game to analyze the competition between

- ▶ **Attacker**, who tries to misguide the vehicle to an unsafe region covertly, and
- ▶ **Controller**, who tries to mitigate the impact of attack signals

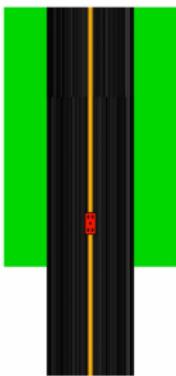
Stealthy Attack on Cruise Control



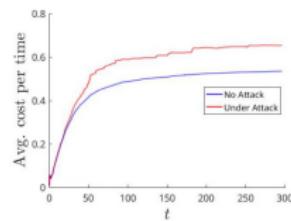
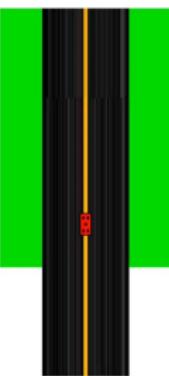
- ▶ The **attacker** injects a disturbance signal to degrade the control performance stealthily
- ▶ The **legitimate controller** tries to bring the vehicle state to a nominal level

Stealthy Attack on Cruise Control

No attack

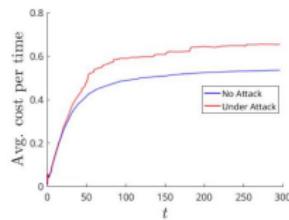
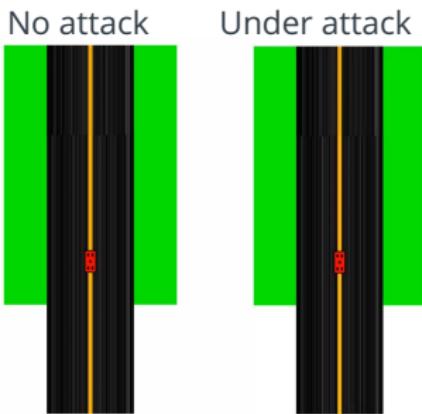


Under attack



- ▶ The **attacker** injects a disturbance signal to degrade the control performance stealthily
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Stealthy Attack on Cruise Control



- ▶ The **attacker** injects a disturbance signal to degrade the control performance stealthily
- ▶ The **legitimate controller** tries to bring the vehicle state to a nominal level

- ▶ Q: How to synthesize the worst-case attack for nonlinear systems while remaining stealthy? (**Attacker's problem**)
- ▶ Q: How to mitigate the impact of stealthy attacks? (**Controller's problem**)

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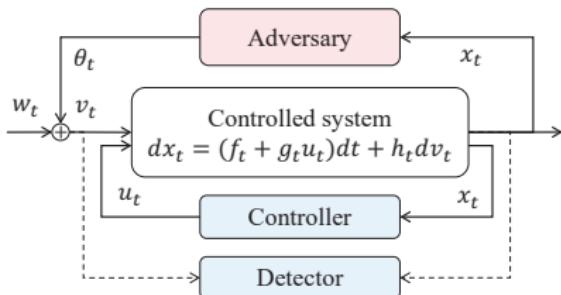
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Problem Setup



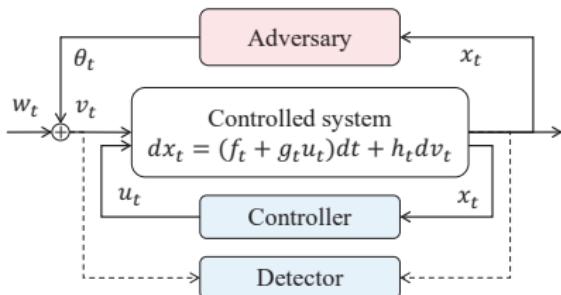
► Attack model:

$$dv_t = dw_t \text{ (No attack)}$$

$$dv_t = \theta_t dt + dw_t \text{ (Under attack)}$$

θ_t is a feedback policy.

Problem Setup



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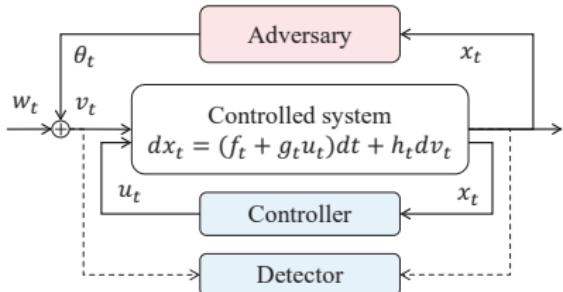
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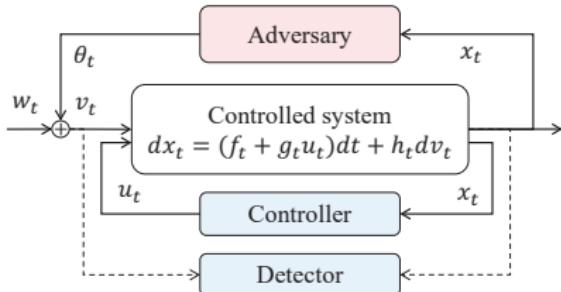
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$$\min_u \max_{\theta} \mathbb{E}^P \left[\underbrace{\int_0^T c_t(x_t, u_t) dt}_{\text{e.g., penalty for going off-road}} \right] - \lambda \times \text{(Attack Detectability)}$$

$\lambda > 0$ captures the trade-off between an attacker's desire to remain stealthy and its goal of degrading system performance.

Problem Setup



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Q: How to quantify the "attack detectability"?

KL Divergence: A Detectability Measure?

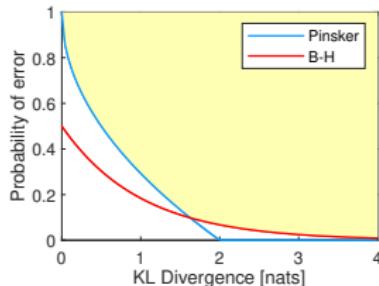
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KL Divergence: A Detectability Measure?

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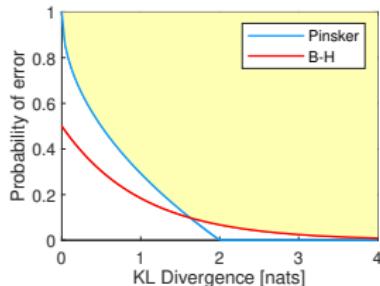


$$Q(A) + P(A^c) \geq 1 - \sqrt{\frac{1}{2} D(P\|Q)} \quad \text{Pinsker's inequality}$$

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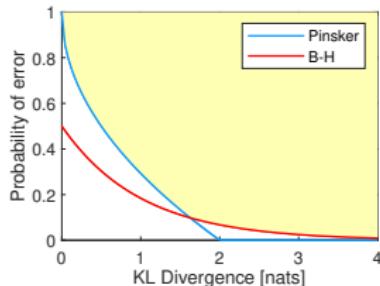
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Mini-max KL Control Problem: $\min_u \max_{\theta} \mathbb{E}^P \left[\int_0^T c_t(x_t, u_t) dt \right] - \lambda D(P\|Q)$

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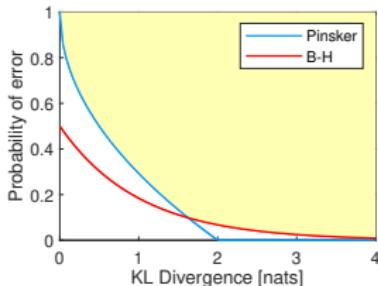
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The KL divergence captures the distance between the probability measures defined by the dynamics with and without attack signals

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Mini-max KL Control Problem:

$$\min_u \max_{\theta} \mathbb{E}^P \left[\int_0^T c_t(x_t, u_t) dt \right] - \lambda D(P\|Q)$$

s.t. $dx_t = (f_t + g_t u_t) dt + h_t (\theta_t dt + dw_t)$

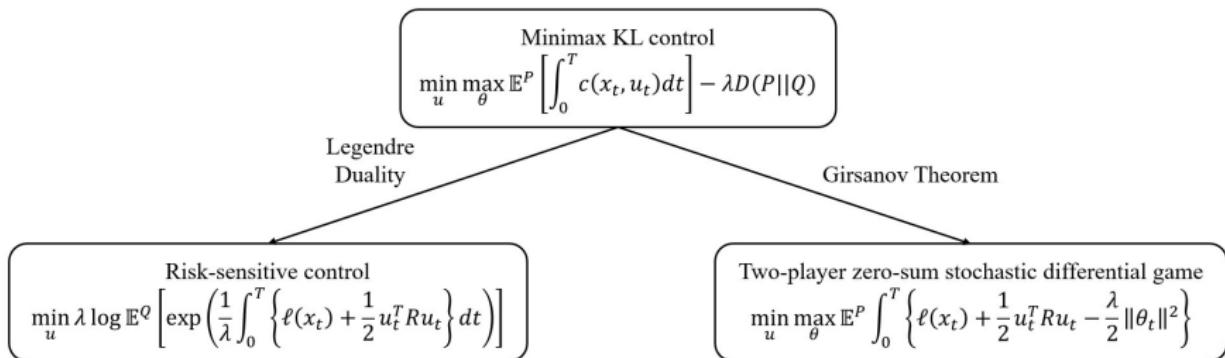
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Minimax KL Control, Risk-Sensitive Control and Two-Player Zero-Sum Stochastic Differential Game

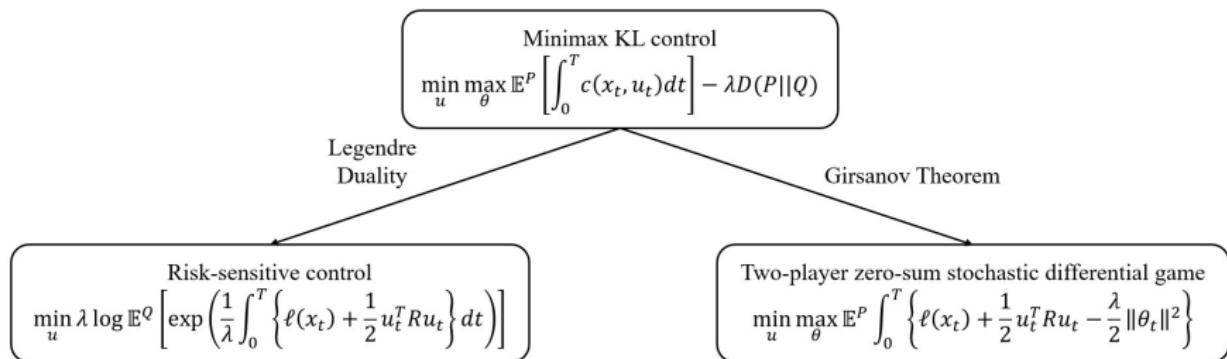
Minimax KL control

$$\min_u \max_{\theta} \mathbb{E}^P \left[\int_0^T c(x_t, u_t) dt \right] - \lambda D(P||Q)$$

Minimax KL Control, Risk-Sensitive Control and Two-Player Zero-Sum Stochastic Differential Game



Minimax KL Control, Risk-Sensitive Control and Two-Player Zero-Sum Stochastic Differential Game



We will take the **variational approach** to solve these problems numerically!

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Attacker's Problem

Suppose controller's policy u_t is fixed. Let's focus on the inner maximization problem

$$\min_u \boxed{\max_{\theta} \mathbb{E}^P \left[\int_0^T c_t(x_t, u_t) dt \right] - \lambda D(P\|Q)}$$

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Theorem (Legendre Duality)

The value function of the above problem

$V_t(x_t) := \max_{\theta} \mathbb{E}^P \left[\int_t^T c_s(x_s, u_s) ds \right] - \lambda D(P||Q)$ exists, is unique and is given by

$$V_t(x_t) = \underbrace{\lambda \log \mathbb{E}^Q \left[\exp \left\{ \frac{1}{\lambda} \int_t^T c_s(x_s, u_s) ds \right\} \right]}_{\text{free energy}}$$

Furthermore, the optimal attack signal θ_t^* is given by

$$\theta_t^* dt = h_t^\top(x_t) \left(h_t(x_t) h_t(x_t)^\top \right)^{-1} \frac{\mathbb{E}^Q \left[\exp \left\{ \frac{1}{\lambda} \int_t^T c_s(x_s, u_s) ds \right\} h_t(x_t) dw_t \right]}{\mathbb{E}^Q \left[\exp \left\{ \frac{1}{\lambda} \int_t^T c_s(x_s, u_s) ds \right\} \right]}$$

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- ▶ Recall Q is the probability measure in which $dv_t = \theta_t dt + dw_t$ is a standard Brownian motion (i.e. $\theta_t = 0$)
- ▶ $\mathbb{E}^Q[\cdot]$ can be estimated from simulated trajectories of $dx_t = f_t dt + g_t u_t dt + h_t dw_t$

Attack Synthesis by Monte Carlo: Path Integral Control

- Direct computation of the value function by Monte Carlo (without solving backward HJB!)

$$\lambda \log \left[\frac{1}{N} \sum_{i=1}^N \exp \left\{ \frac{1}{\lambda} \int_t^T c_s(x_s^i, u_s^i) ds \right\} \right] \xrightarrow{a.s.} V_t(x_t)$$

Here, $\{x_s^i, u_s^i, t \leq s \leq T\}_{i=1}^N$ are randomly drawn sample paths by running $dx_t = f_t(x_t)dt + g_t(x_t)u_t dt + h_t(x_t)dw_t$

Attack Synthesis by Monte Carlo: Path Integral Control

- Direct computation of the value function by Monte Carlo (without solving backward HJB!)

$$\lambda \log \left[\frac{1}{N} \sum_{i=1}^N \exp \left\{ \frac{1}{\lambda} \int_t^T c_s(x_s^i, u_s^i) ds \right\} \right] \xrightarrow{a.s.} V_t(x_t)$$

Here, $\{x_s^i, u_s^i, t \leq s \leq T\}_{i=1}^N$ are randomly drawn sample paths by running $dx_t = f_t(x_t)dt + g_t(x_t)u_t dt + h_t(x_t)dw_t$

- Direct computation of the optimal control (worst and stealthiest attack)

$$h_t^\top(x_t) \left(h_t(x_t) h_t(x_t)^\top \right)^{-1} \frac{\frac{1}{N} \sum_{i=1}^N \exp \left\{ \frac{1}{\lambda} \int_t^T c_s(x_s^i, u_s^i) ds \right\} h_t(x_t) \epsilon}{\sqrt{\Delta t} \frac{1}{N} \sum_{i=1}^N \exp \left\{ \frac{1}{\lambda} \int_t^T c_s(x_s^i, u_s^i) ds \right\}} \xrightarrow{a.s.} \theta_t^*$$

where $\epsilon \sim \mathcal{N}(0, 1)$

Outline

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Stochastic LQR via Path Integral
Sample Complexity Analysis
Example

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Minimax Game \Rightarrow Risk Sensitive Control

Q: Can we solve the minimax game (equiv. risk-sensitive control problem) with Monte Carlo?

Minimax KL control

$$\min_u \max_{\theta} \mathbb{E}^P \left[\int_0^T c(x_t, u_t) dt \right] - \lambda D(P || Q)$$

Legendre
Duality

Risk-sensitive control

$$\min_u \lambda \log \mathbb{E}^Q \left[\exp \left(\frac{1}{\lambda} \int_0^T \left\{ \ell(x_t) + \frac{1}{2} u_t^T R u_t \right\} dt \right) \right]$$

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Assumption 1: The cost function c_t is quadratic in u_t :

$$c_t(x_t, u_t) = \ell_t(x_t) + \frac{1}{2} u_t^\top R_t(x_t) u_t \quad \text{where } R_t(x_t) \succeq 0 \text{ for all } t$$

Assumption 2: For all (x, t) , there exists a constant $0 < \xi < \lambda$ satisfying:

$$\underbrace{h_t(x_t) h_t^\top(x_t)}_{\text{noise covariance}} = \xi \underbrace{g_t(x_t) R_t^{-1}(x_t) g_t^\top(x_t)}_{\text{inverse of control cost}}.$$

Controller's Problem: Risk Sensitive Control

Define the value function

$$V_t(x_t) = \min_u \lambda \log \mathbb{E}^Q \left[\exp \left(\frac{1}{\lambda} \int_t^T \left\{ \ell_s(x_s) + \frac{1}{2} u_s^\top R_s u_s \right\} ds \right) \right]$$

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Theorem

The solution of the above problem exists, is unique and is given by ^a

$$V_t(x_t) = -\gamma \log \mathbb{E}^Z \left[\exp \left\{ -\frac{1}{\gamma} \int_t^T \ell_s(x_s) ds \right\} \right] \quad \text{where } \gamma = \frac{\xi \lambda}{\lambda - \xi}$$

and Z is the probability measure defined by the "passive" dynamics $dx_t = f_t dt + h_t dw_t$. Furthermore, the optimal controller signal u_t^ is given by*

$$u_t^* dt = \mathcal{H}_t(x_t) \frac{\mathbb{E}^Z \left[\exp \left\{ -\frac{1}{\gamma} \int_t^T \ell_s(x_s) ds \right\} h_t(x_t) dw_t \right]}{\mathbb{E}^Z \left[\exp \left\{ -\frac{1}{\gamma} \int_t^T \ell_s(x_s) ds \right\} \right]}$$

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^a Broek et al., "Risk sensitive path integral control", arXiv preprint arXiv:1203.3523 2012.

Policy Synthesis by Monte Carlo: Path Integral Control

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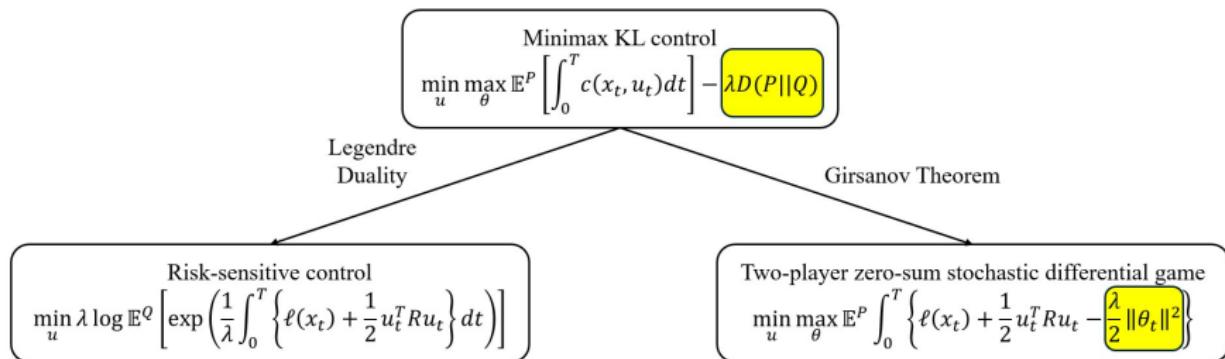
$$\mathcal{H}_t(x_t) \frac{\frac{1}{N} \sum_{i=1}^N \exp \left\{ -\frac{1}{\gamma} \int_t^T \ell_s(x_s^i) ds \right\} h_t(x_t) \epsilon}{\sqrt{\Delta t} \frac{1}{N} \sum_{i=1}^N \exp \left\{ -\frac{1}{\gamma} \int_t^T \ell_s(x_s^i) ds \right\}} \xrightarrow{\text{a.s.}} u_t^*$$

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Two-Player Zero-Sum Stochastic Differential Game

Girsanov Theorem:

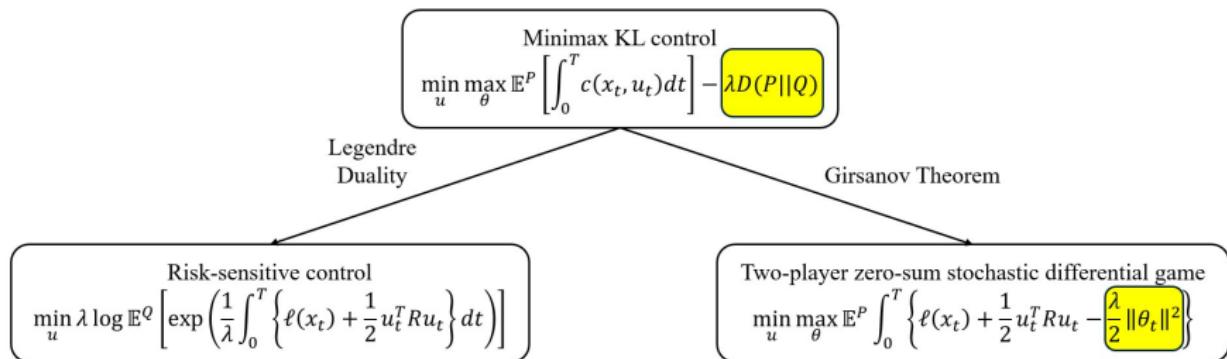
$$D(P\|Q) = \mathbb{E}^P \log \frac{dP}{dQ} = \mathbb{E}^P \left[\int_0^T \theta_t^\top d\omega_t + \frac{1}{2} \int_0^T \|\theta_t\|^2 dt \right] = \frac{1}{2} \mathbb{E}^P \left[\int_0^T \|\theta_t\|^2 dt \right].$$



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$$\underbrace{h_t(x_t) h_t^\top(x_t)}_{\text{noise covariance}} = \alpha \underbrace{\left(g_t(x_t) R_t^{-1}(x_t) g_t^\top(x_t) - \frac{1}{\lambda} h_t(x_t) h_t^\top(x_t) \right)}_{\text{inverse of control cost}}.$$

Two-Player Zero-Sum Stochastic Differential Game

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$$V_t(x_t) = \min_u \max_{\theta} \mathbb{E}^P \int_t^T \left(\ell_s(x_s) + \frac{1}{2} u_s^\top R_s u_s - \frac{\lambda}{2} \|\theta_s\|^2 \right) ds.$$

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and Z is the probability measure defined by the "passive" dynamics $dx_t = f_t dt + h_t dw_t$. Furthermore, the saddle-point policies are given by

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where

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^a Patil et al., "Risk-minimizing two-player zero-sum stochastic differential game via path integral control", Conference on Decision and Control, 2023.

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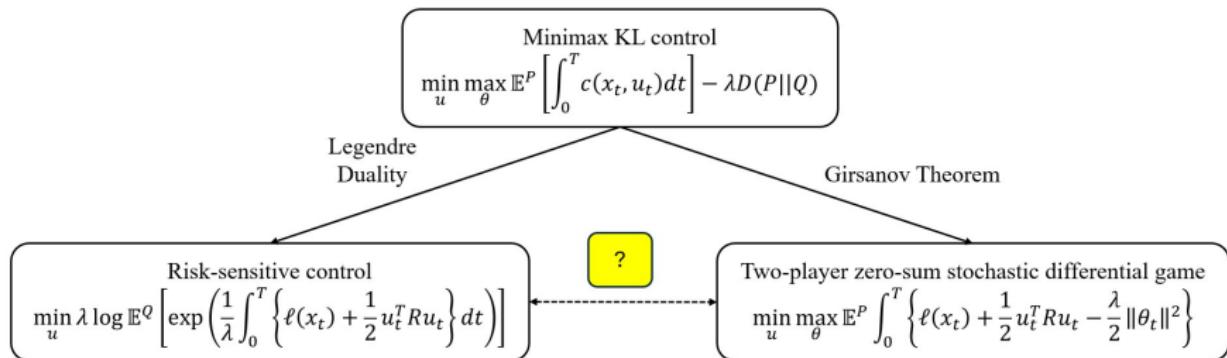
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Controller's Problem

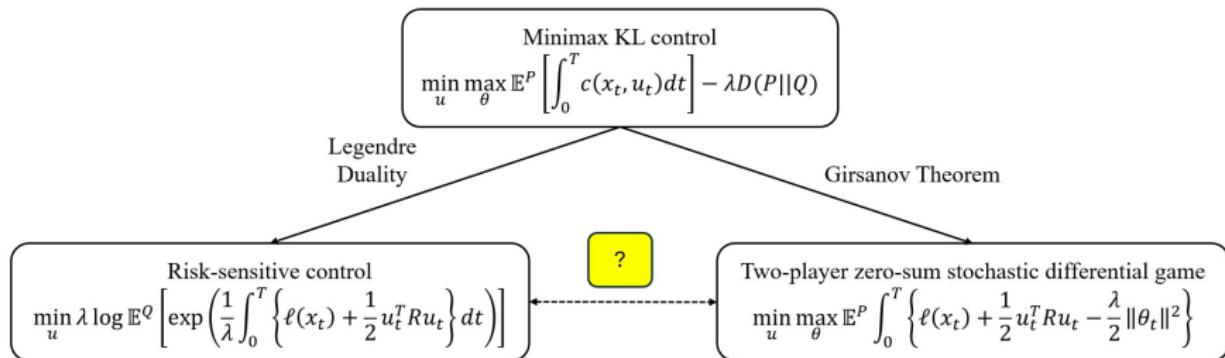
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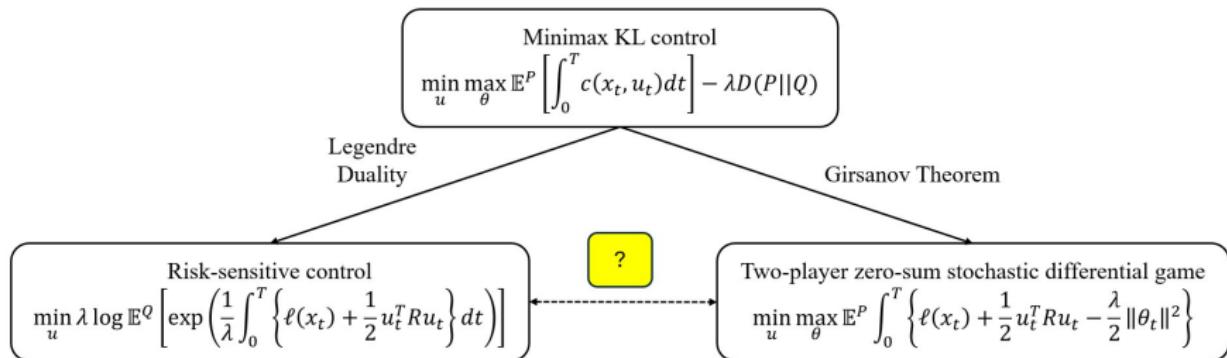
We derived the path integral solutions under two seemingly different assumptions for each problem.



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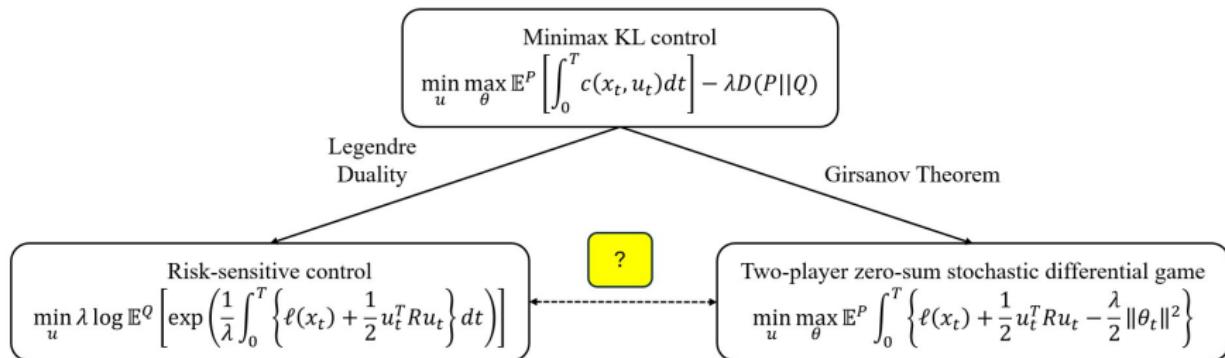


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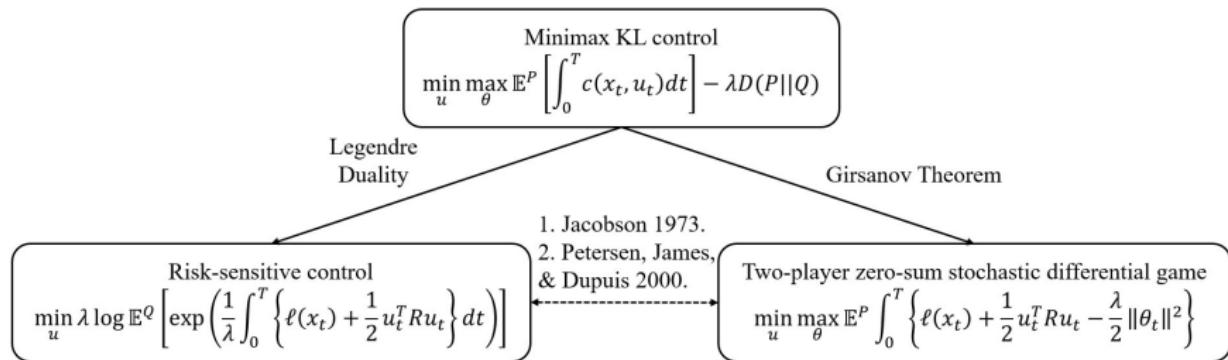


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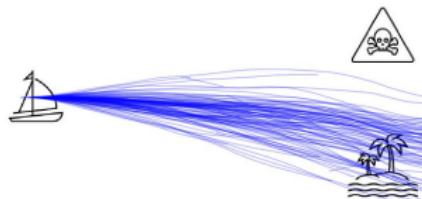
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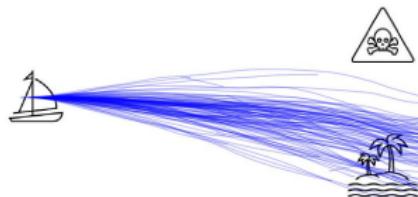
Simulation Results



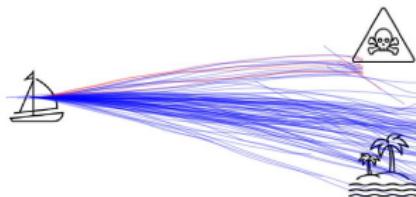
No attack, $P_{\text{crash}} \approx 0$

Simulation Results

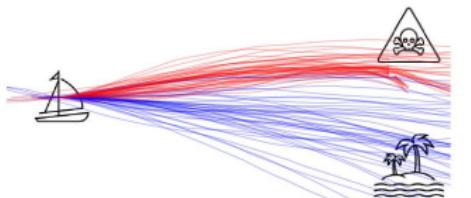
$$\max_{\theta} \mathbb{E}^P \left[\int_0^T c_t(x_t, u_t) dt \right] - \textcolor{brown}{\lambda} D(P \| Q)$$



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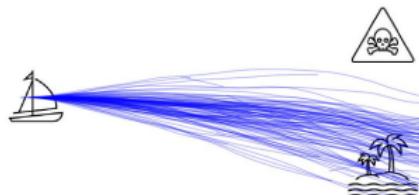
Stealthy attack, $\lambda = 1.5$, $P_{\text{crash}} \approx 0.05$



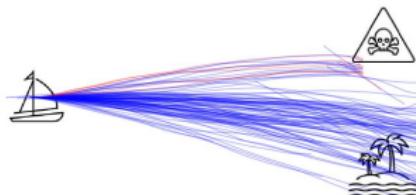
Stealthy attack, $\lambda = 0.05$, $P_{\text{crash}} \approx 0.52$

Simulation Results

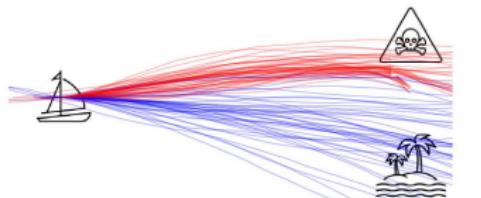
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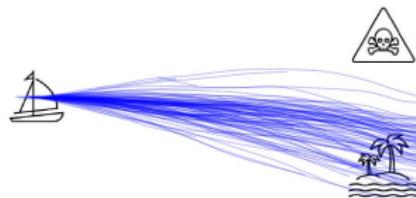
No attack, $P_{\text{crash}} \approx 0$



Stealthy attack, $\lambda = 1.5$, $P_{\text{crash}} \approx 0.05$



Stealthy attack, $\lambda = 0.05$, $P_{\text{crash}} \approx 0.52$



Attack mitigation, $\lambda = 0.05$, $P_{\text{crash}} \approx 0$

Simulation Results



No attack, $P_{\text{crash}} \approx 0.01$

Simulation Results

$$\max_{\theta} \mathbb{E}^P \left[\int_0^T c_t(x_t, u_t) dt \right] - \lambda D(P \| Q)$$



No attack, $P_{\text{crash}} \approx 0.01$



Stealthy attack, $\lambda = 2$, $P_{\text{crash}} \approx 0.17$



Stealthy attack, $\lambda = 0.8$, $P_{\text{crash}} \approx 0.91$

Simulation Results

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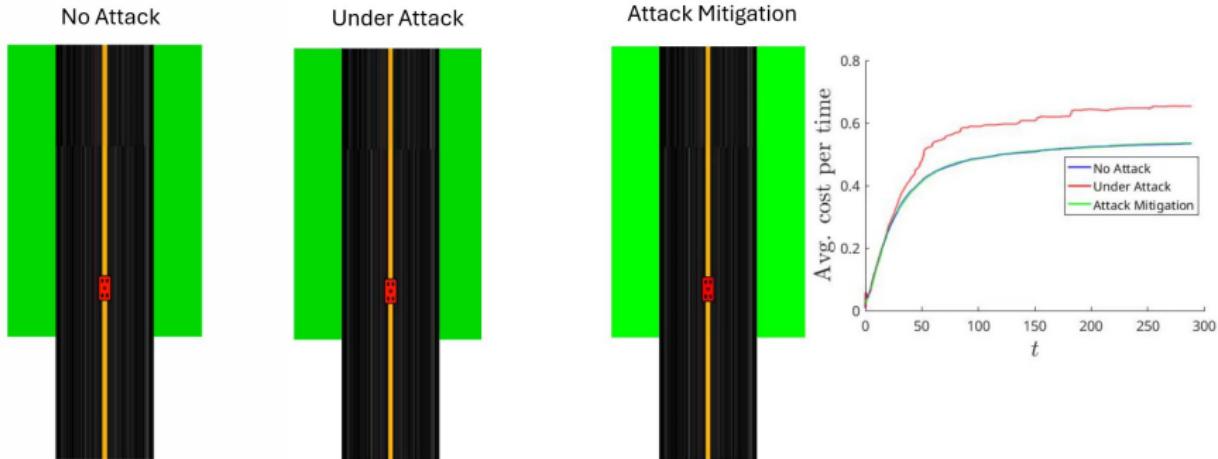


Stealthy attack, $\lambda = 0.8$, $P_{\text{crash}} \approx 0.91$



Attack mitigation, $\lambda = 0.8$, $P_{\text{crash}} \approx 0.02$

Simulation Results



Summary

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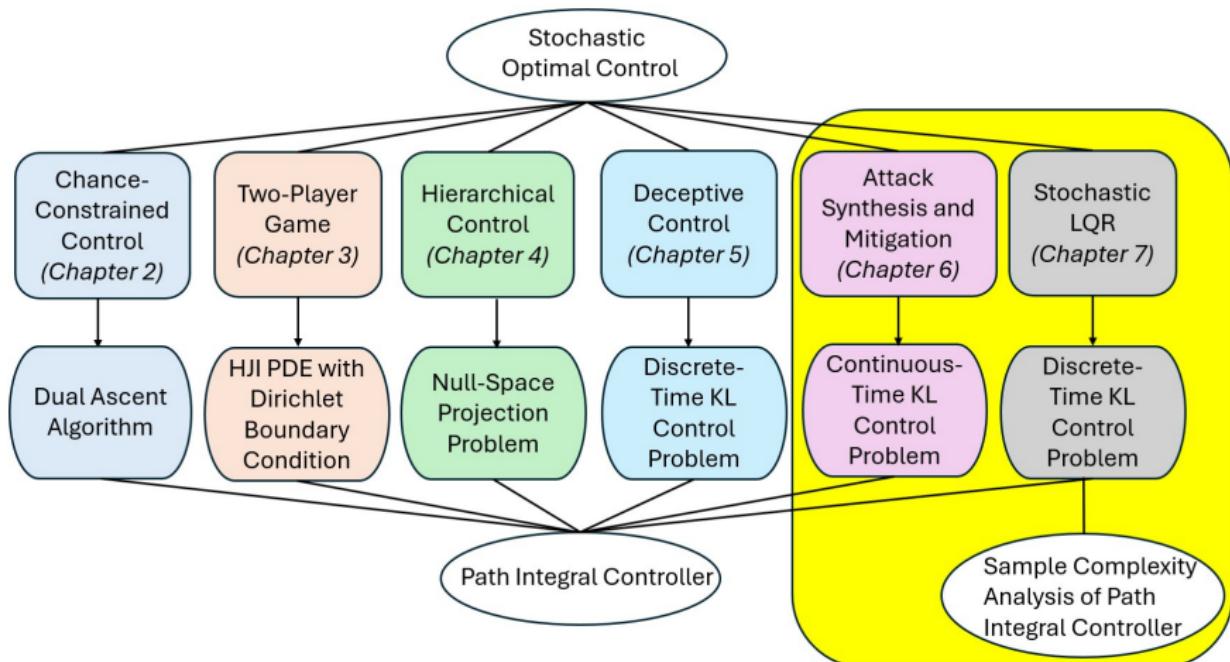
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- ▶ Publications:
 - **A. Patil***, M. Karabag*, U. Topcu, T. Tanaka, "Simulation-Driven Deceptive Control via Path Integral Approach," *2023 IEEE Conference on Decision and Control (CDC)*
 - **A. Patil**, K. Morgenstein, L. Sentis, T. Tanaka, "Stealthy Attack Synthesis and Its Mitigation for Nonlinear Cyber-Physical Systems: Path Integral Approach," *to be submitted*

Today's Talk: Overview



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- ▶ The outcome of Monte Carlo simulation is **probabilistic** and **suboptimal** when the sample size is finite ⇒ applying path integral controller to **safety-critical** systems would require rigorous sample complexity analysis.

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Research Motivation and Prior Work

- ▶ The outcome of Monte Carlo simulation is **probabilistic** and **suboptimal** when the sample size is finite \Rightarrow applying path integral controller to **safety-critical** systems would require rigorous sample complexity analysis.
- ▶ Not enough work has been done on the sample complexity analysis of path integral control except the work by [Yoon 2022]².
- ▶ Contributions of [Yoon 2022]: The authors considered the continuous-time path integral control, and applied **Chebyshev** and **Hoeffding** inequalities to relate the **instantaneous** (pointwise-in-time) error bound in control input and the **sample size** of the Monte-Carlo
- ▶ Limitations of [Yoon 2022]:
 - The effect of **time discretization** is not addressed.
 - It is not clear how the pointwise-in-time bound can be translated into an **end-to-end** (trajectory-level) error bound.
 - The work does not compute the required sample size to achieve an acceptable **loss of control performance**.

² Yoon, Hyung-Jin, et al., "Sampling complexity of path integral methods for trajectory optimization," 2022 American Control Conference (ACC).

Our Contributions

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While the stochastic LQR problem can be efficiently solved by the backward Riccati recursion, our primary focus is to establish the foundation for a sample complexity analysis of the path integral method when the analytical expressions of optimal control law and the cost are available.

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Stochastic LQR: Classical Solution

- ▶ Compute the state feedback policy $u_t = k_t(x_t)$ that solves

$$\begin{aligned} & \min_{\{k_t(\cdot)\}_{t=0}^{T-1}} \mathbb{E} \sum_{t=0}^{T-1} \left(\frac{1}{2} X_t^\top M_t X_t + \frac{1}{2} U_t^\top N_t U_t \right) + \mathbb{E} \left(\frac{1}{2} X_T^\top M_T X_T \right) \\ \text{s.t. } & X_{t+1} = A_t X_t + B_t U_t + W_t, \quad W_t \sim \mathcal{N}(0, \Omega_t), \quad X_0 = x_0. \end{aligned}$$

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$$u_t = k_t(x_t) = K_t x_t, \quad K_t = -(B_t^\top \Theta_{t+1} B_t + N_t)^{-1} B_t^\top \Theta_{t+1} A_t$$

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where $\{\Theta_t\}_{t=0}^T$ is a sequence of positive definite matrices computed by the backward Riccati recursion with $\Theta_T = M_T$:

$$\Theta_t = A_t^\top \Theta_{t+1} A_t + M_t - A_t^\top \Theta_{t+1} B_t (B_t^\top \Theta_{t+1} B_t + N_t)^{-1} B_t^\top \Theta_{t+1} A_t.$$

Stochastic LQR: Path Integral Solution

- ▶ At every time-step t , sample n_t trajectories $\{x_{t:\tau}(i), u_{t:\tau-1}(i)\}_{i=1}^{n_t}$ from the "uncontrolled" dynamics: $X_{t+1} = A_t X_t + W_t$, $W_t \sim \mathcal{N}(0, \Omega_t)$

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- ▶ Does not require solving backward Riccati equation ☺

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Sample Complexity Analysis

- ▶ Define the empirical means of the numerator and the denominator as

$$\hat{E}_t^{ru} = \frac{\sum_{i=1}^{n_t} r(i) u_t(i)}{n_t} \text{ and } \hat{E}_t^r = \frac{\sum_{i=1}^{n_t} r(i)}{n_t}.$$

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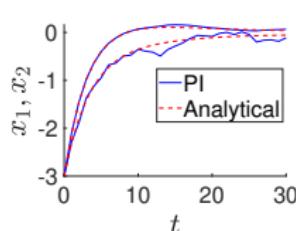
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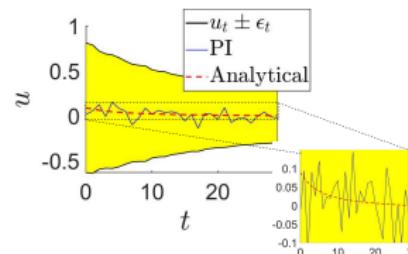
Other Problems

Example

LQR problem: $A_t = \begin{bmatrix} 0.9 & -0.1 \\ -0.1 & 0.8 \end{bmatrix}$, $B_t = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$, $\Omega_t = \begin{bmatrix} 4 & 0 \\ 0 & 0 \end{bmatrix}$, $M_t = 0.1I$,
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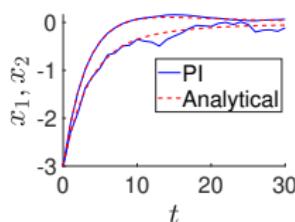
(a) State trajectory
with $n = 10^3$



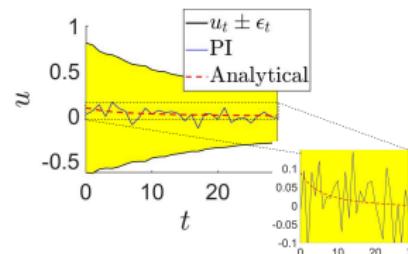
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Example

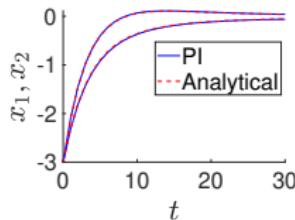
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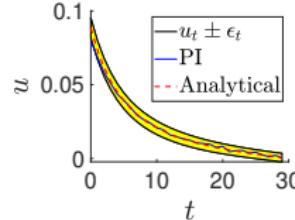
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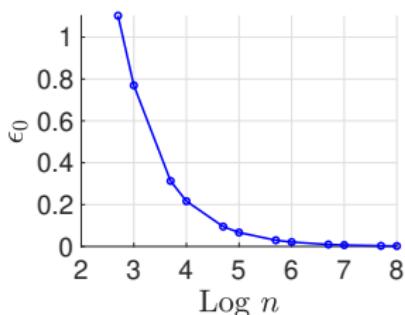


(c) State trajectory with $n = 10^7$

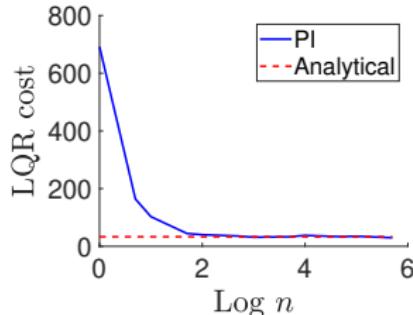


(d) Control input trajectory with $n = 10^7$

Example



(a) ϵ_0 vs sample size



(b) LQR costs vs sample size

Figure: ϵ_0 and LQR cost vs sample size

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Publications

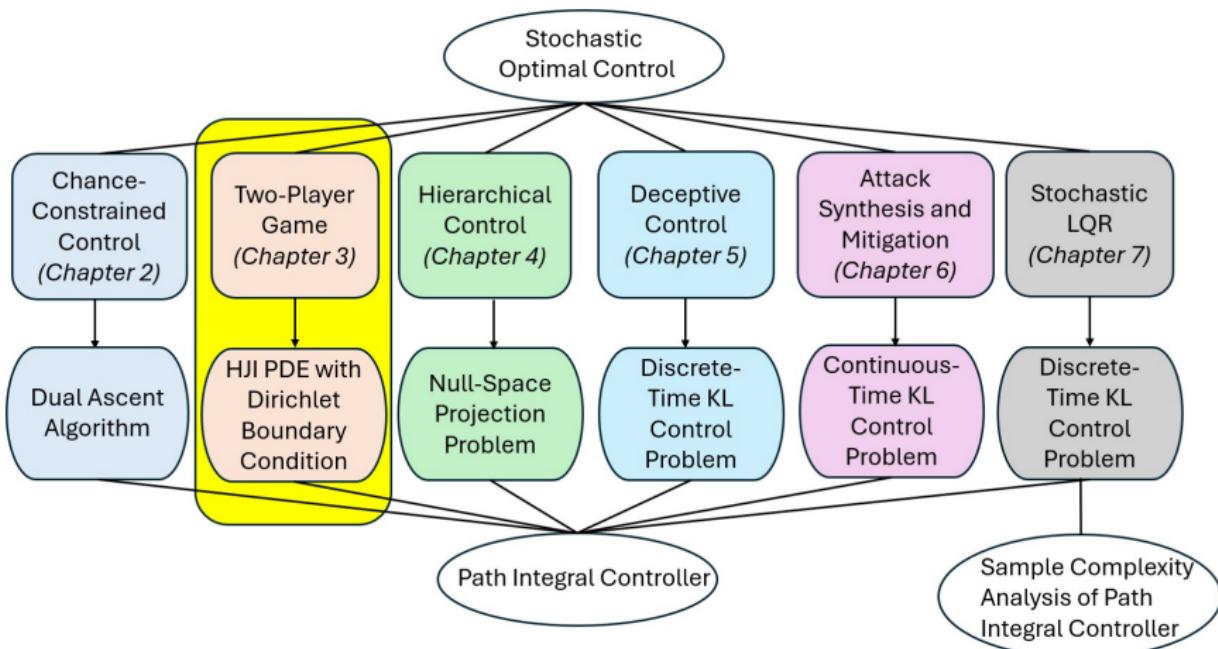
Journal Publications

- ▶ A. Patil, G. Hanasusanto, T. Tanaka, "Discrete-Time Stochastic LQR via Path Integral Control and Its Sample Complexity Analysis," *IEEE Control Systems Letters (L-CSS)*
- ▶ A. Patil, A. Duarte, F. Bisetti, T. Tanaka, "Strong Duality and Dual Ascent Approach to Continuous-Time Chance-Constrained Stochastic Optimal Control," *submitted to Transactions on Automatic Control*
- ▶ A. Patil, K. Morgenstein, L.Sentis, T. Tanaka, "Stealthy Attack Synthesis and Its Mitigation for Nonlinear Cyber-Physical Systems: Path Integral Approach," *to be submitted*
- ▶ M. Baglioni, A. Patil, L. Sentis, A. Jamshidnejad "Achieving Multi-UAV Best Viewpoint Coordination in Obstructed Environments," *to be submitted*

Conference Publications

- ▶ A. Patil, R. Funada, T. Tanaka, L. Sentis, "Task Hierarchical Control via Null-Space Projection and Path Integral Approach," *2025 American Control Conference (ACC)*
- ▶ A. Patil, G. Hanasusanto, T. Tanaka, "Discrete-Time Stochastic LQR via Path Integral Control and Its Sample Complexity Analysis," *2024 IEEE Conference on Decision and Control (CDC)*
- ▶ A. Patil*, M. Karabag*, U. Topcu, T. Tanaka, "Simulation-Driven Deceptive Control via Path Integral Approach," *2023 IEEE Conference on Decision and Control (CDC)*
- ▶ A. Patil, Y. Zhou, D. Fridovich-Keil, T. Tanaka, "Risk-Minimizing Two-Player Zero-Sum Stochastic Differential Game via Path Integral Control," *2023 IEEE Conference on Decision and Control (CDC)*
- ▶ A. Patil, T. Tanaka, "Upper and Lower Bounds for End-to-End Risks in Stochastic Robot Navigation," *2023 IFAC World Congress*
- ▶ A. Patil, A. Duarte, A. Smith, F. Bisetti, T. Tanaka, "Chance-Constrained Stochastic Optimal Control via Path Integral and Finite Difference Methods," *2022 IEEE Conference on Decision and Control (CDC)*
- ▶ A. Patil, T. Tanaka, "Upper Bounds for Continuous-Time End-to-End Risks in Stochastic Robot Navigation," *2022 European Control Conference (ECC)*
- ▶ C. Martin A. Patil, W. Li, T. Tanaka, D. Chen, "Model Predictive Path Integral Control for Roll-to-Roll Manufacturing," *to be submitted*

Two-Player Zero-Sum Game

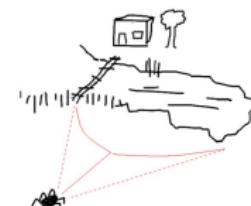


Zero-Sum Game Stochastic Differential Game (SDG)

- ▶ Control using an uncertain actuator:

$$dx(t) = f(x(t), t)dt + G(x(t), t) \underbrace{\left(u(x(t), t)dt + v(x(t), t)dt + dw(t) \right)}_{\text{Uncertain control input}}$$

- ▶ $v(x(t), t)$: Non-stochastic uncertainty: unmodeled bias, fatigue. It is reasonable to assume v is bounded but the control designer should assume the most pessimistic scenario.



- ▶ $w(t)$: Stochastic uncertainty
- ▶ Control designer wants to minimize $\mathbb{E}_{x_0, t_0} \left[\phi(x(t_f)) + \int_{t_0}^{t_f} \left(\frac{1}{2} u^\top R_u u + V \right) dt \right]$ under the presence of v and w .
- ▶ Zero-sum SDG

$$\min_u \max_v \mathbb{E}_{x_0, t_0} \left[\phi(x(t_f)) + \int_{t_0}^{t_f} \left(\frac{1}{2} u^\top R_u u - \frac{1}{2} v^\top R_v v + V \right) dt \right]$$

s.t. $dx = fdt + G_u u dt + G_v v dt + \Sigma dw$.

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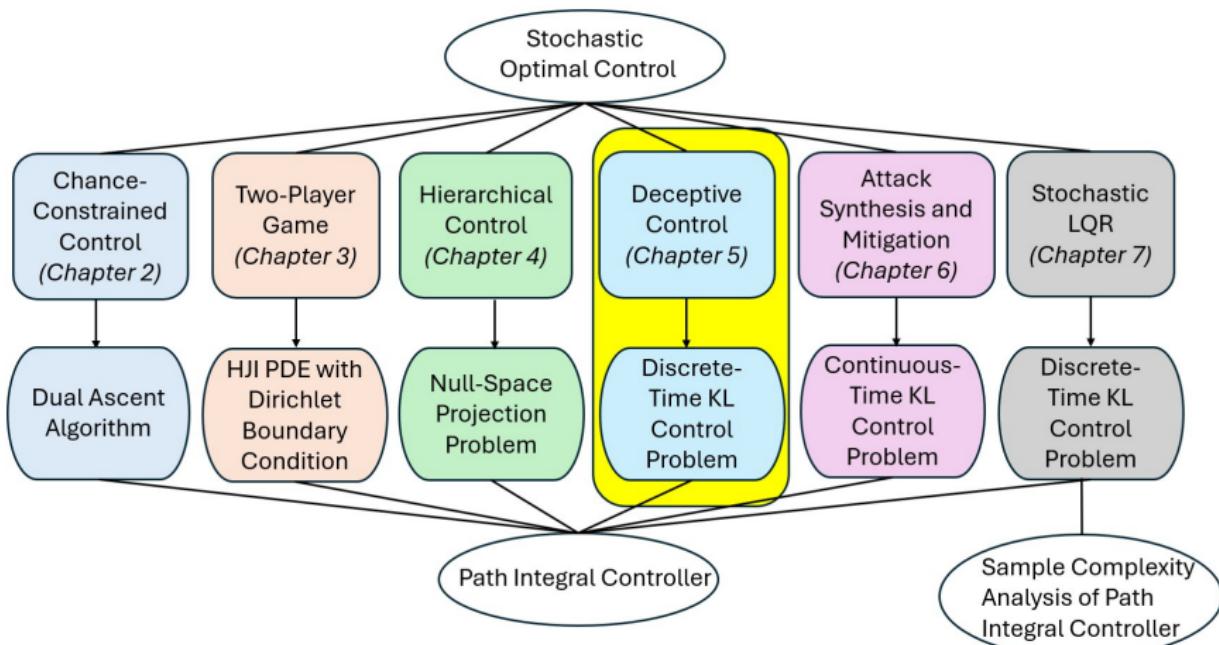
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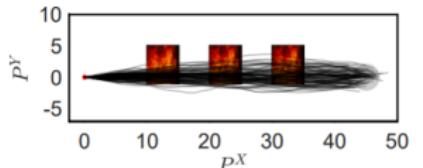
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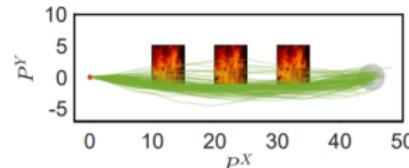
Deceptive Control



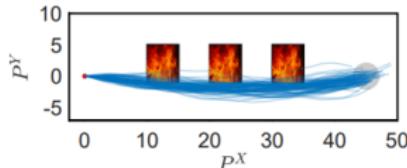
Optimal Deception by Path Integral Control



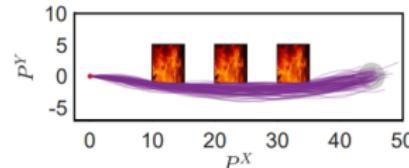
(a) Paths under R , $\text{Pr}^{\text{safe}} = 0.04$



(b) Paths under \hat{Q}^* with $\lambda = 3$, $\text{Pr}^{\text{safe}} = 0.48$



(c) Paths under \hat{Q}^* with $\lambda = 2$, $\text{Pr}^{\text{safe}} = 0.62$



(d) Paths under \hat{Q}^* with $\lambda = 0.5$, $\text{Pr}^{\text{safe}} = 0.94$

► Problem Setup

- A supervisor wants an agent to reach the target as soon as possible (reference policy)
- The agent, on the other hand, wishes to avoid the regions covered under fire (deviated policy)
- How can the agent satisfy their own interest by deviating from the reference policy without being detected by the supervisor?

Our Contributions

- ▶ We formalize the synthesis of an optimal deceptive policy as a **KL control problem**. We introduce **KL divergence** as a stealthiness measure using motivations from **hypothesis testing theory**.

$$\min_Q \mathbb{E}_Q \sum_{t=0}^T C_t(X_t, U_t) + \lambda D(Q||R)$$

where R is the **reference policy** and Q is the **deviated policy**.

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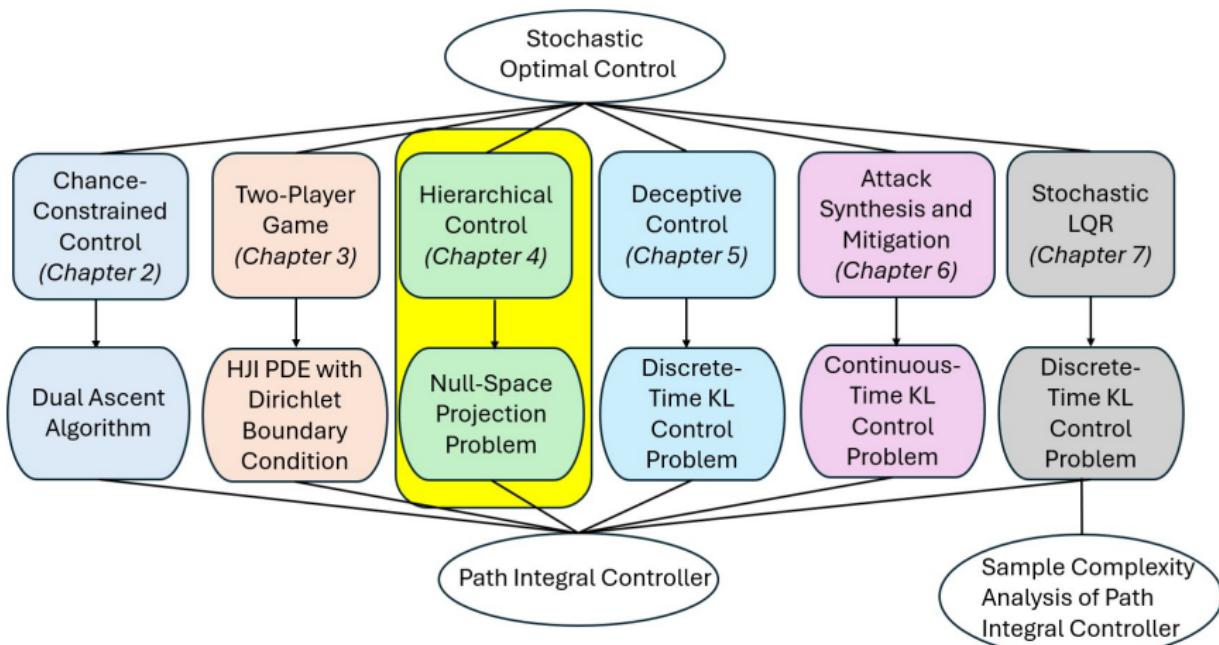
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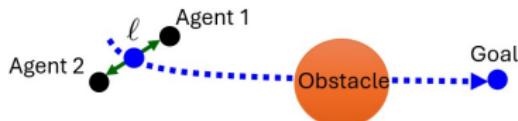
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- ▶ Publication:
A. Patil*, M. Karabag*, U. Topcu, T. Tanaka, "Simulation-Driven Deceptive Control via Path Integral Approach," *2023 IEEE Conference on Decision and Control (CDC)*

Hierarchical Control

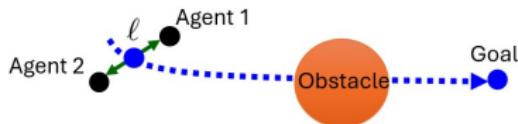


Conventional Task Hierarchical Control

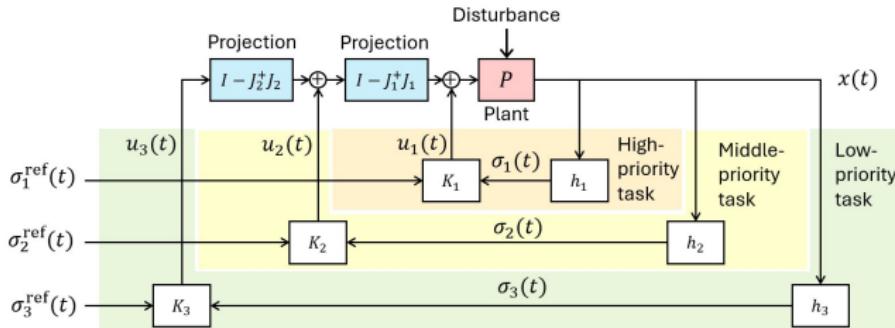


- ▶ Task 1: Avoid collisions with obstacles
- ▶ Task 2: Steer the platoon's centroid towards a goal position
- ▶ Task 3: Maintain specific distances between the agents

Conventional Task Hierarchical Control

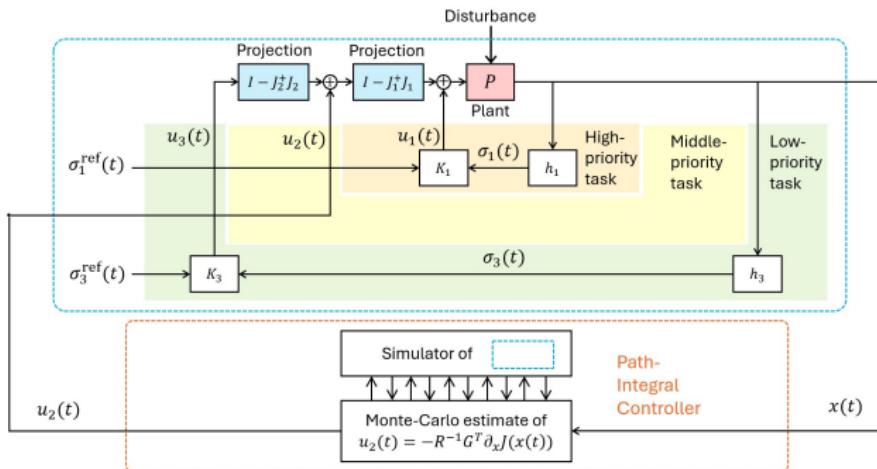


- Task 1: Avoid collisions with obstacles
- Task 2: Steer the platoon's centroid towards a goal position
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- Simple controllers (such as PID) are used for K_i to achieve reference tracking in task coordinate $\sigma_i(t)$
- Reference signals $\sigma_i^{\text{ref}}(t)$ are often chosen manually.

Task Hierarchical Control via Path Integral Method



- ▶ Path integral controller seeks the optimal input for some of the tasks, while rudimentary controllers can be kept for other tasks.
- ▶ Manuscript:
A. Patil, R. Funada, T. Tanaka, L. Sentis, "Task Hierarchical Control via Null-Space Projection and Path Integral Approach," *American Control Conference (ACC) 2025*

Acknowledgments

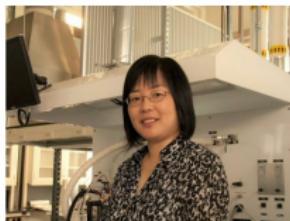


Takashi Tanaka

Acknowledgments



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Maggie Chen

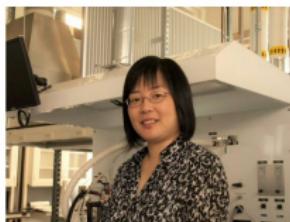


Luis Sentis

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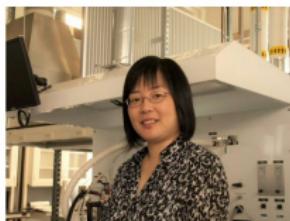
Luis Sentis

A big thanks to the rest of the PhD committee!

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Takashi Tanaka



Maggie Chen



Luis Sentis

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Grani Hanusanto



Alfredo Duarte



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David Fridovich-Keil



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Acknowledgments



Questions?

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