neilpatil215@gmail.com 512-573-1063 github.com/patil215 linkedin.com/in/patil215

EXPERIENCE

Software Engineering Intern - Atlassian, Inc

Summer 2016

- Maintained systems for collecting and analyzing product feedback
- Created a Java Spring framework to monitor feedback changes, and run checks on data quality
- Prioritized extensibility and ease of use, making it simple to add new health checks with YAML markup
- Wrote Python and SQL scripts to send automated email responses to user feedback

Software Engineering Intern - Indeed, Inc

Summer 2015

- Created a bookmarklet to auto-fill online job applications using a jobseeker's resume
- Developed Javascript to identify and fill form fields, and a Java Spring backend for matching fields to user data
- Deployed project as a feature within the Indeed iOS app using Indeed's A/B testing framework

Freelance Developer - Daylighted, Inc

Sept 2014 - Jan 2015

- Built Android TV art gallery software for a startup that sold art using wall-mounted displays
- Incorporated communicating with a REST API for buying art and modifying the art collection

Software Engineering Intern - Indeed, Inc

Summer 2014

- Prototyped an Android app, and Django Python webapp, for automatic resume-based job search
- Worked with UI designers to improve the HTML/CSS frontend for a location-based job search webapp

EDUCATION

Pursuing B.S. in Computer Science - The University of Texas at Austin

2016 - 2020

Turing Scholars Honors Program

Coursework: Data Structures, Discrete Math, Vector Calculus, Competitive Programming

PROJECTS

LASACTF - Co-founder, Developer (<u>lasactf.com</u>)

Dec 2015 - March 2016

- Online computer security competition for high school and college students, with 5000+ competitors worldwide
- Led competition preparation, implemented the website front-end, and managed communications

manaTEAMS - Team Lead, Developer (manateams.com)

Aug 2014 - June 2016

- Chrome and Android apps that let students easily check their grades by pulling data from school gradebooks
- Acquired over 6000 users and was recognized by the Austin ISD school district

Geobells: Location Reminders - Creator (geobells.com)

June 2013 - March 2015

Android app for location-based-reminders (geofencing). Received 16,000+ installs on the Google Play store

SKILLS

Proficient: Java, Android, Git, Python Familiar: Javascript, UNIX, SQL, CSS/HTML, Spring, Maven

Worked With: MongoDb, NodeJS, AngularJS, DynamoDb, Django, Arduino, Redshift

EXTRACURRICULARS

Computer Science Competitions

2012 - present

<u>sCTF Computer Security Competition</u> - 1st (2016) <u>sCTF Computer Security Competition</u> - 1st (Rank 1/872) <u>TJCTF Computer Security Competition</u> - 3rd (2016) <u>USA Computing Olympiad</u> - Gold Division (2015)

Science Olympiad

2010 - 2016

<u>Team Captain (2014 - 2016):</u> Co-managed tournament planning, fundraising, and team selection for an 80+ student club. Helped lead team to nationals for the first time in three years, placing third, a Texas all time highest.

Nationals 2015: 3rd Place Team, 1st Place - Scrambler Engineering Event (build vehicle to move an egg at high speed)