

## Assignment No.6

### Problem Statement:

Implement Bully and Ring algorithm for leader election.

### Code:

#### 1. Ring

```
import java.util.Scanner;

public class Ring {

    public static void main(String[] args) {

        // TODO Auto-generated method stub
        int temp, i, j;
        char str[] = new char[10];
        Rr proc[] = new Rr[10];

        // object initialisation
        for (i = 0; i < proc.length; i++)
            proc[i] = new Rr();

        // scanner used for getting input from console
        Scanner in = new Scanner(System.in);
        System.out.println("Enter the number of process : ");
        int num = in.nextInt();

        // getting input from users
        for (i = 0; i < num; i++) {
            proc[i].index = i;
            System.out.println("Enter the id of process : ");
            proc[i].id = in.nextInt();
            proc[i].state = "active";
            proc[i].f = 0;
        }

        // sorting the processes from on the basis of id
        for (i = 0; i < num - 1; i++) {
            for (j = 0; j < num - 1; j++) {
                if (proc[j].id > proc[j + 1].id) {
                    temp = proc[j].id;
                    proc[j].id = proc[j + 1].id;
                    proc[j + 1].id = temp;
                }
            }
        }

        for (i = 0; i < num; i++)
            System.out.print(" [" + i + "] " + " " + proc[i].id);
    }

    int init;
```

```

int ch;
int temp1;
int temp2;
int ch1;
int arr[] = new int[10];

proc[num - 1].state = "inactive";

System.out.println("\n process " + proc[num - 1].id + "select as co-
ordinator");

while (true) {
    System.out.println("\n 1.election 2.quit ");
    ch = in.nextInt();

    for (i = 0; i < num; i++) {
        proc[i].f = 0;
    }

    switch (ch) {
    case 1:
        System.out.println("\n Enter the Process number who
initialsied election : ");
        init = in.nextInt();
        temp2 = init;
        temp1 = init + 1;

        i = 0;

        while (temp2 != temp1) {
            if ("active".equals(proc[temp1].state) &&
proc[temp1].f == 0) {

                System.out.println("\nProcess " +
proc[init].id + " send message to " + proc[temp1].id);
                proc[temp1].f = 1;
                init = temp1;
                arr[i] = proc[temp1].id;
                i++;
            }
            if (temp1 == num) {
                temp1 = 0;
            } else {
                temp1++;
            }
        }
    }

    System.out.println("\nProcess " + proc[init].id + " send
message to " + proc[temp1].id);
    arr[i] = proc[temp1].id;
    i++;
    int max = -1;

// finding maximum for co-ordinator selection
    for (j = 0; j < i; j++) {
        if (max < arr[j]) {
            max = arr[j];
        }
    }
}

```

```

        }
    }

// co-ordinator is found then printing on console
    System.out.println("\n process " + max + "select as co-
ordinator");

        for (i = 0; i < num; i++) {

            if (proc[i].id == max) {
                proc[i].state = "inactive";
            }
        }
        break;
    case 2:
        System.out.println("Program terminated ...");
        return ;
    default:
        System.out.println("\n invalid response \n");
        break;
    }
}

}
}

class Rr {
    public int index; // to store the index of process
    public int id; // to store id/name of process
    public int f;
    String state; // indicates whether active or inactive state of node
}

```

## 2. Bully

```

import java.io.InputStream;
import java.io.PrintStream;
import java.util.Scanner;

public class Bully {
    static boolean[] state = new boolean[5];
    int coordinator;

    public static void up(int up) {
        if (state[up - 1]) {
            System.out.println("process" + up + "is already up");
        } else {
            int i;
            Bully.state[up - 1] = true;
            System.out.println("process " + up + "held election");
            for (i = up; i < 5; ++i) {
                System.out.println("election message sent from process" + up + "to
process" + (i + 1));
            }
        }
    }
}

```

```

        }
        for (i = up + 1; i <= 5; ++i) {
            if (!state[i - 1]) continue;
            System.out.println("alive message send from process" + i + "to
process" + up);
            break;
        }
    }
}

public static void down(int down) {
    if (!state[down - 1]) {
        System.out.println("process " + down + "is already down.");
    } else {
        Bully.state[down - 1] = false;
    }
}

public static void mess(int mess) {
    if (state[mess - 1]) {
        if (state[4]) {
            System.out.println("OK");
        } else if (!state[4]) {
            int i;
            System.out.println("process" + mess + "election");
            for (i = mess; i < 5; ++i) {
                System.out.println("election send from process" + mess + "to
process " + (i + 1));
            }
            for (i = 5; i >= mess; --i) {
                if (!state[i - 1]) continue;
                System.out.println("Coordinator message send from process" + i +
"to all");
                break;
            }
        }
    } else {
        System.out.println("Prcess" + mess + "is down");
    }
}

public static void main(String[] args) {
    int choice;
    Scanner sc = new Scanner(System.in);
    for (int i = 0; i < 5; ++i) {
        Bully.state[i] = true;
    }
    System.out.println("5 active process are:");
    System.out.println("Process up = p1 p2 p3 p4 p5");
    System.out.println("Process 5 is coordinator");
    do {
        System.out.println(".....");
        System.out.println("1 up a process.");
        System.out.println("2.down a process");
        System.out.println("3 send a message");
        System.out.println("4.Exit");
        choice = sc.nextInt();
        switch (choice) {

```

```

        case 1: {
            System.out.println("bring proces up");
            int up = sc.nextInt();
            if (up == 5) {
                System.out.println("process 5 is co-ordinator");
                Bully.state[4] = true;
                break;
            }
            Bully.up(up);
            break;
        }
        case 2: {
            System.out.println("bring down any process.");
            int down = sc.nextInt();
            Bully.down(down);
            break;
        }
        case 3: {
            System.out.println("which process will send message");
            int mess = sc.nextInt();
            Bully.mess(mess);
        }
    }
} while (choice != 4);
}
}

```

## OUTPUT:

### 1. Ring

```

es Terminal Apr 24 12:09
student@ioe-it-lab-2-128:~/Desktop/19_Hetavi Dave$ javac Ring.java
student@ioe-it-lab-2-128:~/Desktop/19_Hetavi Dave$ java Ring
Enter the number of process :
4
Enter the id of process :
1
Enter the id of process :
2
Enter the id of process :
3
Enter the id of process :
4
[0] 1 [1] 2 [2] 3 [3] 4
process 4select as co-ordinator

1.election 2.quit
1

Enter the Process number who initialsied election :
3

Process 4 send message to 1
Process 1 send message to 2
Process 2 send message to 3
Process 3 send message to 4
process 4select as co-ordinator

1.election 2.quit
2
Program terminated ...
student@ioe-it-lab-2-128:~/Desktop/19_Hetavi Dave$ 

```

## 2. Bully

Activities Terminal Mar 27 12:40 student@ioe-it-lab-2-132: ~/Downloads

```
student@ioe-it-lab-2-132:~/Downloads$ javac Bully.java
student@ioe-it-lab-2-132:~/Downloads$ java Bully
5 active process are:
Process up = p1 p2 p3 p4 p5
Process 5 is coordinator
.....
1 up a process.
2.down a process
3 send a message
4.Exit
2
bring down any process.
5
.....
1 up a process.
2.down a process
3 send a message
4.Exit
3
which process will send message
5
Prccess5is down
.....
1 up a process.
2.down a process
3 send a message
4.Exit
1
bring proces up
5
process 5 is co-ordinator
.....
1 up a process.
2.down a process
3 send a message
4.Exit
3
which process will send message
5
```

Activities Terminal Mar 27 12:40

```
student@ioe-it-lab-2-132:~/Downloads$ 3 send a message
4.Exit
2
bring down any process.
5
.....
1 up a process.
2.down a process
3 send a message
4.Exit
3
which process will send message
5
Prccess5is down
.....
1 up a process.
2.down a process
3 send a message
4.Exit
1
bring proces up
5
process 5 is co-ordinator
.....
1 up a process.
2.down a process
3 send a message
4.Exit
3
which process will send message
5
OK
.....
1 up a process.
2.down a process
3 send a message
4.Exit
```

Screenshot captured  
You can paste the image from the clipboard.