

ALGORITHMS AND DATA STRUCTURES USING JAVA

DATA STRUCTURE: -

- Store data in memory.
- How to access the data.
- Works efficiently.

It provides Abstract Data Type (ADT).

Queue	Stack
push ()	push ()
pop ()	pop ()
peak ()	isEmpty ()
FIFO	LIFO

ARRAY: -

To **get** into from any index and to **set** into to any index.

Techniques for Data Structure: -

1. Divide and conquer.
2. Greedy Approach.
3. Dynamic Programming.

Analysis: -

1. **Exact**
2. **Asymptotic: -**

It is not exact analysis.

Complexity Analysis: -

- Time Complexity: - Number of iterations.
- Space Complexity: - input data + auxiliary data.

Constant value is always called as Order of one $O(1)$.

STACK: -

ADS of stack: -

1. LIFO
2. isEmpty ()
3. isFull ()
4. push
5. pop

QUEUE: -

ADS of queue: -

1. FIFO

LINKED LIST: -

1. Node can be added from first as well as from last.

Doubly linked list: -

We can move forward as well as backwards.

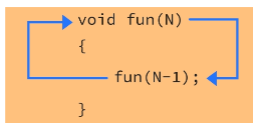
RECURSION: -

What is recursion

Recursion is the process for the function to call itself

Basic rules of recursion are

1. function should call itself
2. There should be a base case define where the function should stop calling itself
3. Recursive call should align towards base case in order to avoid infinite function calling.



N = 5

```
void fun(N)
{
    if(N == 1)
        return;

    fun(N-1);
}
```

N = 5

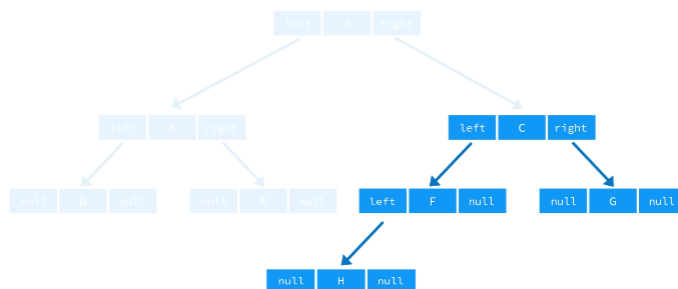
```
void fun(N)
{
    if(N == 1)
        return;

    fun(N+1);
}
```

BINARY TREE: -

Binary Tree

Height of a Node



BinaryTree.pptx