# **AI ASSISTED CODING**

# LAB-13.2

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BATCH:03

**TASK-01:** 

Remove Repetition.

**PROMPT:** 

Refactor the following redundant code

def calculate\_area(shape, x, y=0):
 if shape == "rectangle":
 return x \* y
 elif shape == "square":
 return x \* x
 elif shape == "circle":
 return 3.14 \* x \* x

CODE:

```
| lab134 > \Phi 134.lpy \Phi 2 \alpha 134.lpy \Phi 2 \alpha CUlsersymmoh(OneDrivelDesktop\alpha)lab134\ladatalay \Phi 134.lpy \Phi 134.lpy \Phi 2 \alpha 134.lpy \Phi 13
```

### **OUTPUT:**

```
PS C:\Users\ramch\OneDrive\Desktop\ai> & C:\Users\ramch\OppData/Local\Programs\Python\Python312\python.exe c:\Users\ramch\OneDrive\Desktop\ai\lab13.4\13.4.4.py
Original loop result: [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
List comprehension result: [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]

PS C:\Users\ramch\OneDrive\Desktop\ai> & C:\Users\ramch\OneDrive\Desktop\ai> & C:\Users\ramch\OneDrive\Desktop\ai\lab13.4\13.4.1.py
Rectangle Area: 50
Square Area: 49
Circle Area: 28.27

PS C:\Users\ramch\OneDrive\Desktop\ai>
```

#### **OBSERVATION:**

The function calculate\_area computes the area of a rectangle, square, or circle based on the given dimensions. It converts the shape name to lowercase for consistency, uses x as the main dimension and y as an optional width for rectangles, and calculates the area accordingly. For rectangles, both x and y are required, squares use x\*\*2, and circles use math.pi \* x\*\*2. It raises an error if the shape is unknown or if required dimensions are missing. The docstring explains its usage and parameters.

#### **TASK-02:**

Error Handling in Legacy Code.

#### **PROMPT:**

The following python code that reads the file but it doesn't handle the errors . rewrite the code by correcting all the errors.

```
def read_file(filename):
f = open(filename, "r")
data = f.read()
f.close()
return data
```

# CODE:

```
| Import os | Imp
```

```
def read_file_safely(filename: str) -> str | None:
             return f.read()
        print(f" Error: The file '{filename}' was not found.")
    except IOError as e:
        print(f" Error: An I/O error occurred while reading '{filename}': {e}")
        return None
    __name__ == "__main__":
existing_file = "sample.txt"
non_existent_file = "does_not_exist.txt"
if __name_
    # Create a dummy file for the successful case
with open(existing_file, "w", encoding="utf-8") as f:
        f.write("Hello, world! This is a test.")
    content = read_file_safely(existing_file)
    if content:
         print(f" Success! Content: '{content}'")
    read_file_safely(non_existent_file)
    os.remove(existing_file)
    print(f"\nCleaned up {existing_file}.")
```

#### **OUTPUT:**

```
PS C:\Users\ramch\OneDrive\Desktop\ai> & C:\Users\ramch\AppData\Local\Programs\Python\Python312\python.exe c:\Users\ramch\OneDrive\Desktop\ai\lab13.4\frac{13.4.2.py}{...}
-.. 1. Testing the safe function ---
Attempting to read 'sample.txt' with safe function...
Success! Content: 'Hello, world! This is a test.'
--- 2. Testing the safe function with a non-existent file ---
Attempting to read 'does_not_exist.txt' with safe function...
Error: The file 'does_not_exist.txt' was not found.

Cleaned up sample.txt.

PS C:\Users\ramch\OneDrive\Desktop\ai>
```

# **OBSERVATION:**

The refactored function safely reads a file using with open(), ensuring the file is automatically closed, and uses try-except to handle errors like missing files or read failures. It provides clear error messages instead of crashing, making the code more robust and reliable.

#### **TASK-03:**

Complex refactoring

## **PROMPT:**

Rewrite the following code by adding the proper variable names and refactor it in a proper way.

```
class Student:
def __init__(self, n, a, m1, m2, m3):
self.n = n
self.a = a
self.m1 = m1
self.m2 = m2
self.m3 = m3
def details(self):
print("Name:", self.n, "Age:", self.a)
def total(self):
return self.m1+self.m2+self.m3
```

## CODE:

```
class square:

def calculate total marks(self) -> float:

float: The total sum of marks. Returns 0.0 if no marks are present.

float: The total sum of marks. Returns 0.0 if no marks are present.

float: The total sum of marks. Returns 0.0 if no marks are present.

float: The average marks(self) -> float:

calculates the average of all marks obtained by the student.

Returns:

float: The average marks. Returns 0.0 if no marks are present.

if not self.marks:

return 0.0

return sum(self.marks) / len(self.marks)

# -- Example Usage -- "_main_":

student1 = Student("Alice Smith", 18, [85.5, 90.0, 78.5])

student1 = Student("Alice Smith", 18, [85.5, 90.0, 78.5])

print("Total Marks: (student(calculate_total_marks():.2f)")

print("No--- Another Student ---")

student2 = Student2 = Student1 ---")

student2 = Student2 = Student("Raice Student2.calculate_average_marks():.2f)")

print("Total Marks: (student2.calculate_total_marks():.2f)")

print("Total Marks: (student2.calculate_total_marks():.2f)")

print("Total Marks: (student2.calculate_average_marks():.2f)")

print("Total Marks: (student2.calculate_average_marks():.2f)")
```

## **OUTPUT:**

```
PS C:\Users\ramch\OneDrive\Desktop\ai> & C:\Users\ramch\AppData\Local\Programs\Python\Python312\python.exe c:\Users\ramch\OneDrive\Desktop\ai\lab13.4\frac{13.4.3.py}{13.4.3.py}
--- Student Details ---
Name: Alice Smith
Age: 18
Marks: [85.5, 90.0, 78.5]
Total Marks: 254.00
Average Marks: 84.67
--- Another Student ---
--- Student Details ---
Name: Bob Johnson
Age: 19
Marks: [70, 65, 80, 75]
Total Marks: 290.00
Average Marks: 72.50

PS C:\Users\ramch\OneDrive\Desktop\ai>
```

#### **OBSERVATION:**

The refactored Student class improves readability and modularity by using meaningful names, storing marks in a list, and adding docstrings. The details method prints information clearly with formatted strings, and total efficiently sums marks using sum(). The design is now more flexible and easier to extend.

# **TASK-04:**

**Inefficient Loop Refactoring** 

## PROMPT:

I have a Python loop that computes squares of numbers and appends them to a list, but it seems inefficient. Can you rewrite it in a shorter, more Pythonic way and explain why it's better?

```
nums = [1,2,3,4,5,6,7,8,9,10]
squares = []
for i in nums:
squares.append(i * i
```

# CODE:

## **OUTPUT:**

```
PS C:\Users\ramch\OneDrive\Desktop\ai> & C:\Users\ramch\AppData/Local/Programs/Python/Python312/python.exe c:\Users\ramch\OneDrive\Desktop\ai/lab13.4/13.4.4.py
Original loop result: [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
List comprehension result: [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
PS C:\Users\ramch\OneDrive\Desktop\ai>
PS C:\Users\ramch\OneDrive\Desktop\ai>
```

### **OBSERVATION:**

The list comprehension makes the code shorter, more readable, and efficient by replacing the explicit loop and append() method with a single expression.