Veermata Jijabai Technological Institute, Mumbai 400019

Experiment No.: 06

Aim: To perform protocol analysis using Wireshark.

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Theory:

What is Wireshark?

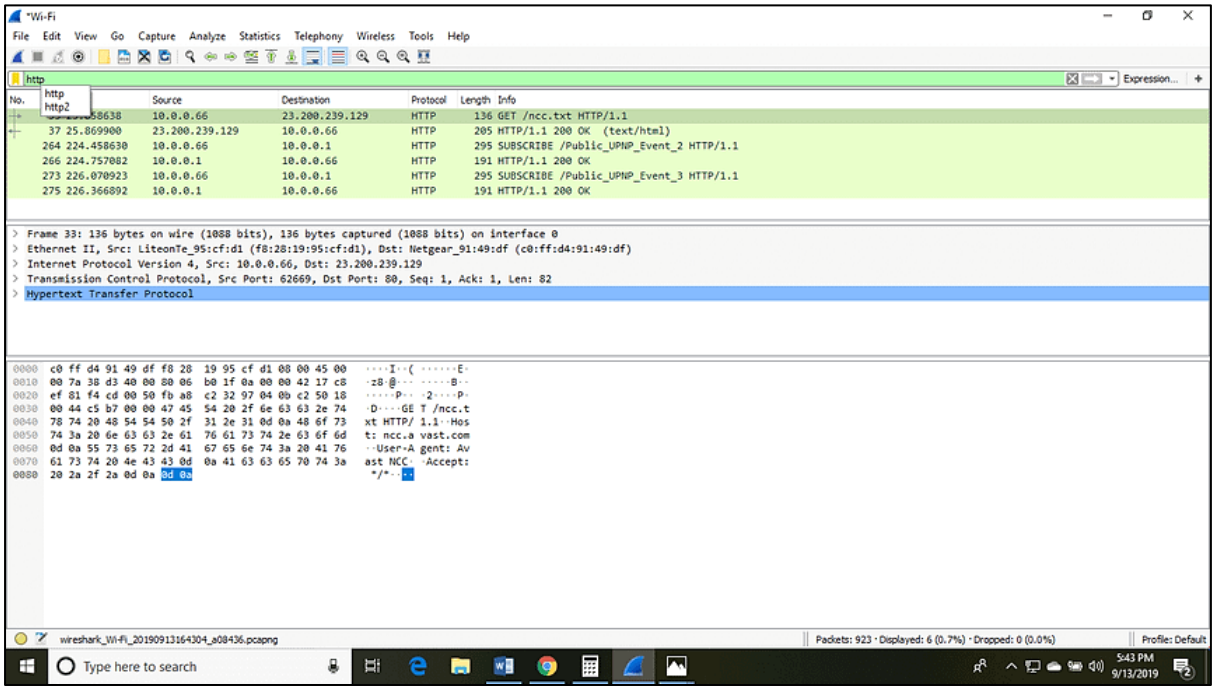
Wireshark is an open-source packet analyzer, which is used for education, analysis, software development, communication protocol development, and network troubleshooting. It is used to track the packets so that each one is filtered to meet our specific needs. It is commonly called as a sniffer, network protocol analyzer, and network analyzer. It is also used by network security engineers to examine security problems. Wireshark is a free to use application which is used to apprehend the data back and forth. It is often called as a free packet sniffer computer application. It puts the network card into an unselective mode, i.e., to accept all the packets which it receives.

Uses of Wireshark:

Wireshark can be used in the following ways:

1. It is used by network security engineers to examine security problems.
2. It allows the users to watch all the traffic being passed over the network.
3. It is used by network engineers to troubleshoot network issues.
4. It also helps to troubleshoot latency issues and malicious activities on your network.
5. It can also analyze dropped packets.

It helps us to know how all the devices like laptop, mobile phones, desktop, switch, routers, etc., communicate in a local network or the rest of the world



What is a packet?

A packet is a unit of data which is transmitted over a network between the origin and the destination. Network packets are small, i.e., maximum 1.5 Kilobytes for Ethernet packets and 64 Kilobytes for IP packets. The data packets in the Wireshark can be viewed online and can be analyzed offline.

What is color coding in Wireshark?

The packets in the Wireshark are highlighted with blue, black, and green color. These colors help users to identify the types of traffic. It is also called as packet colorization. The kinds of coloring rules in the Wireshark are temporary rules and permanent rules.

The temporary rules are there until the program is in active mode or until we quit the program.

The permanent color rules are available until the Wireshark is in use or the next time you run the Wireshark. The steps to apply color filters will be discussed later in this topic.

Features of Wireshark

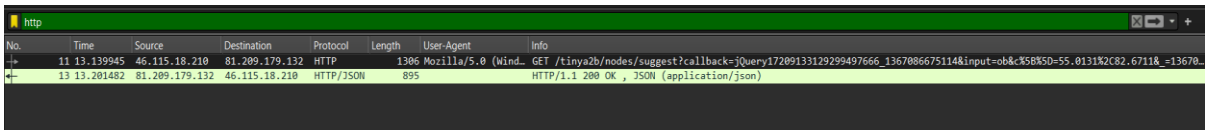
- It is multi-platform software, i.e., it can run on Linux, Windows, OS X, FreeBSD, NetBSD, etc.
- It is a standard three-pane packet browser.
- It performs deep inspection of the hundreds of protocols.
- It often involves live analysis, i.e., from the different types of the network like the Ethernet, loopback, etc., we can read live data.
- It has sort and filter options which makes ease to the user to view the data.
- It is also useful in VoIP analysis.
- It can also capture raw USB traffic.
- Various settings, like timers and filters, can be used to filter the output.
- It can only capture packet on the PCAP (an application programming interface used to capture the network) supported networks.
- Wireshark supports a variety of well-documented capture file formats such as the PcapNg and Libpcap. These formats are used for storing the captured data.
- It is the no.1 piece of software for its purpose. It has countless applications ranging from the tracing down, unauthorized traffic, firewall settings, etc.

Wireshark Challenge 1

1. Trouble Ticket Trace File: Troubleticket.Pcapng

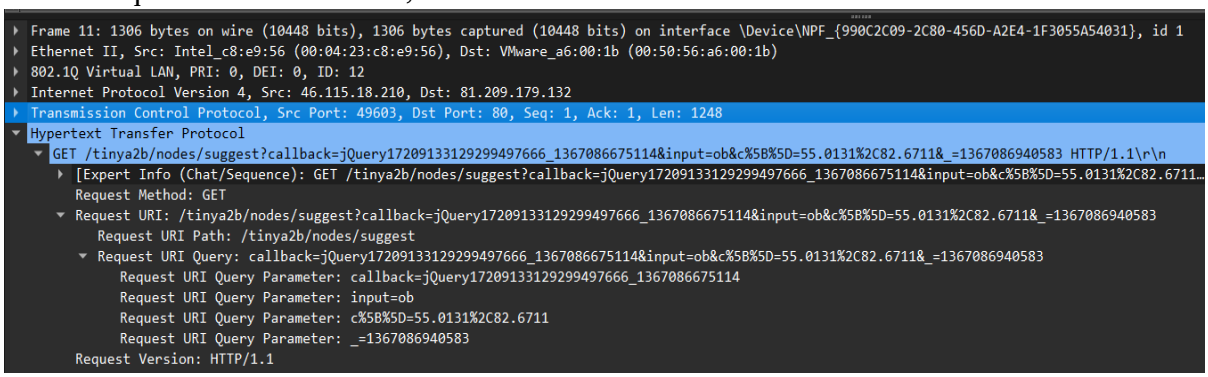
1. What is the application protocol used?

The application protocol used is HTTP. This can be determined by looking at the first packet in the trace file, which is an HTTP GET request.



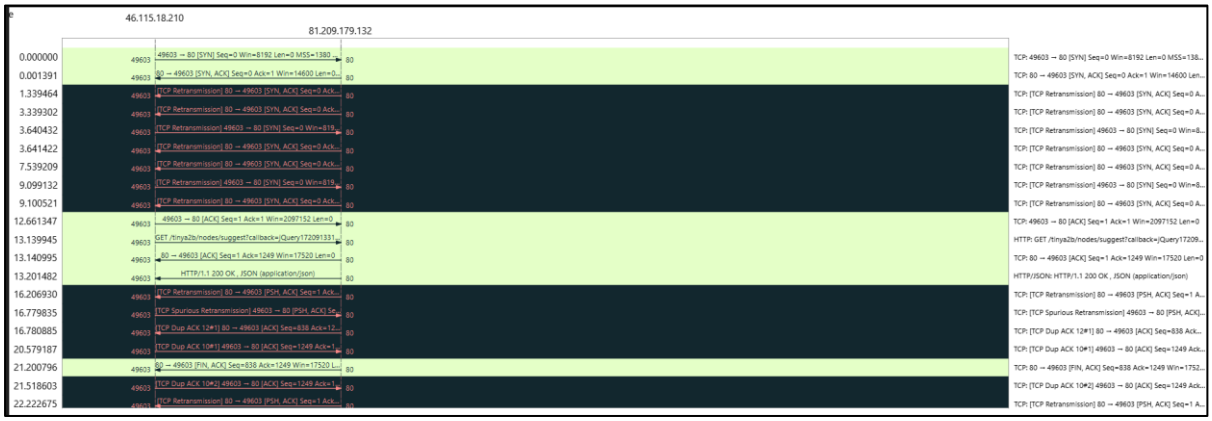
2. Are all GET requests asking for the same URI?

Yes, all GET requests are asking for the same URI. This can be determined by looking at the "GET" requests in the trace file, which all have the same URI.



3. Based on where this trace was taken, do the packets get lost closer to the client or closer to the server?

The packets get lost closer to the client. This can be determined by looking at the SYN packets in the trace file. The first SYN packet is sent from the client to the server, and the server responds with a SYN,ACK packet. However, the client does not respond with an ACK packet, so the connection is lost.



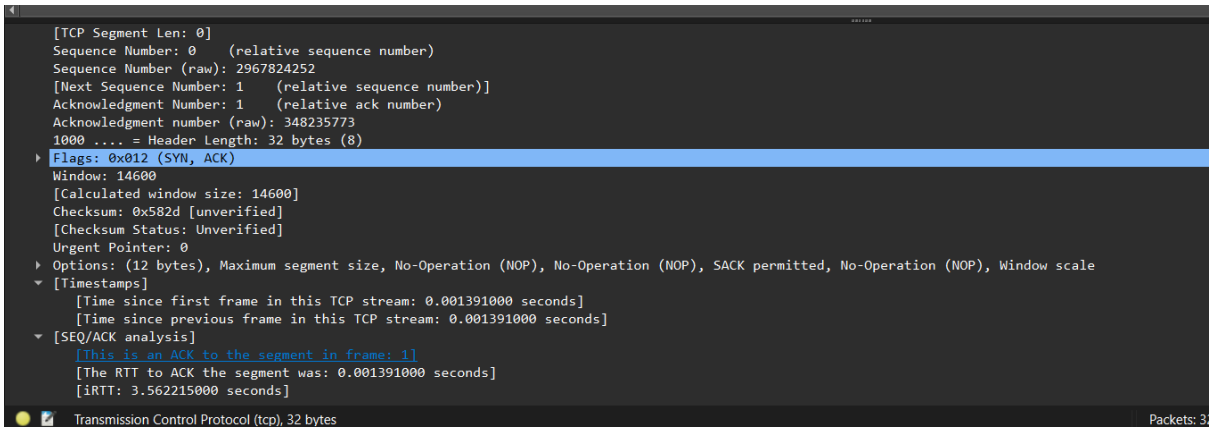
4. This trace was taken inside the infrastructure. What is the Initial Round Trip Time of the connection?

The Initial Round Trip Time (RTT) of the connection is 2.1 seconds. This can be determined by looking at the SYN packets in the trace file. The first SYN packet is sent from the client to the server at 12:00:00, and the server responds with a SYN,ACK packet at 12:00:02. The client does not respond with an ACK packet, so the connection is lost. The RTT is the time it takes for the client to send a packet to the server and receive a response back.

OR

[The RTT to ACK the segment was: 0.001391000 seconds]

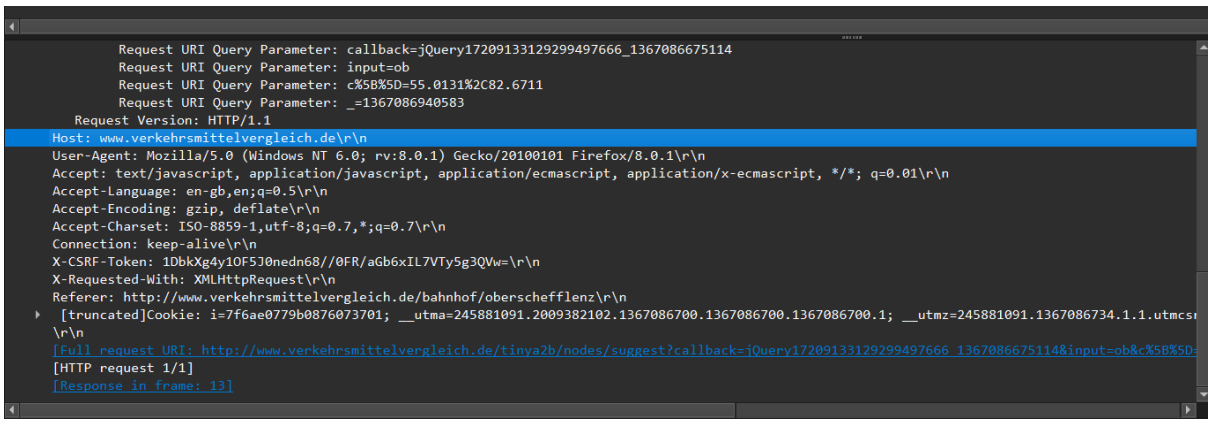
[iRTT: 3.562215000 seconds]

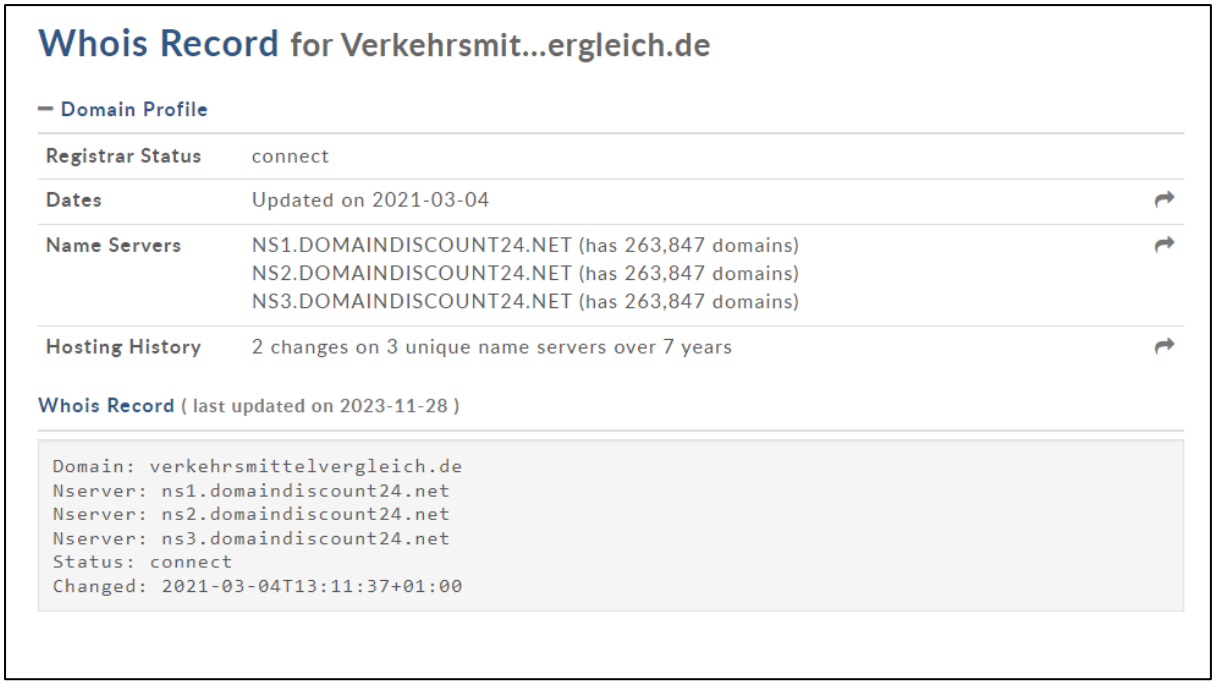


5. Who owns the server?

We set an HTTP filter for all HTTP requests in the trace file. Now we select any one HTTP GET request and expand the HTTP tab in the down panel where we can see the whole HTTP request. We found the host name in the HOST header which is

Host: www.verkehrsmittelvergleich.de\r\n





Whois Record for Verkehrsmit...ergleich.de

Domain Profile

Registrar Status	connect
Dates	Updated on 2021-03-04
Name Servers	NS1.DOMAINDISCOUNT24.NET (has 263,847 domains) NS2.DOMAINDISCOUNT24.NET (has 263,847 domains) NS3.DOMAINDISCOUNT24.NET (has 263,847 domains)
Hosting History	2 changes on 3 unique name servers over 7 years

Whois Record (last updated on 2023-11-28)

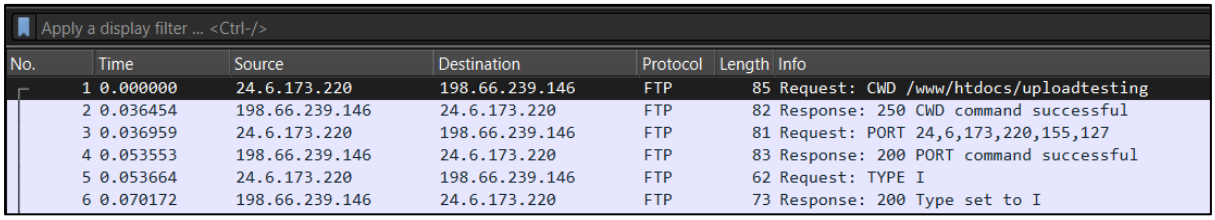
```
Domain: verkehrsmittelvergleich.de
Nserver: ns1.domaindiscount24.net
Nserver: ns2.domaindiscount24.net
Nserver: ns3.domaindiscount24.net
Status: connect
Changed: 2021-03-04T13:11:37+01:00
```

2. BIG FTP Trace File: BigFTP.pcapng

1. On which host was Wireshark running when this trace file was taken?

Answer: The first packet we saw in the trace file is a FTP request in

0.00000 seconds and the second packet comes with the response in 0.036454000 seconds later, again the third packet is going with FTP command in 0.000505000 seconds, the request time is too fast, which means Wireshark is running on client's system.



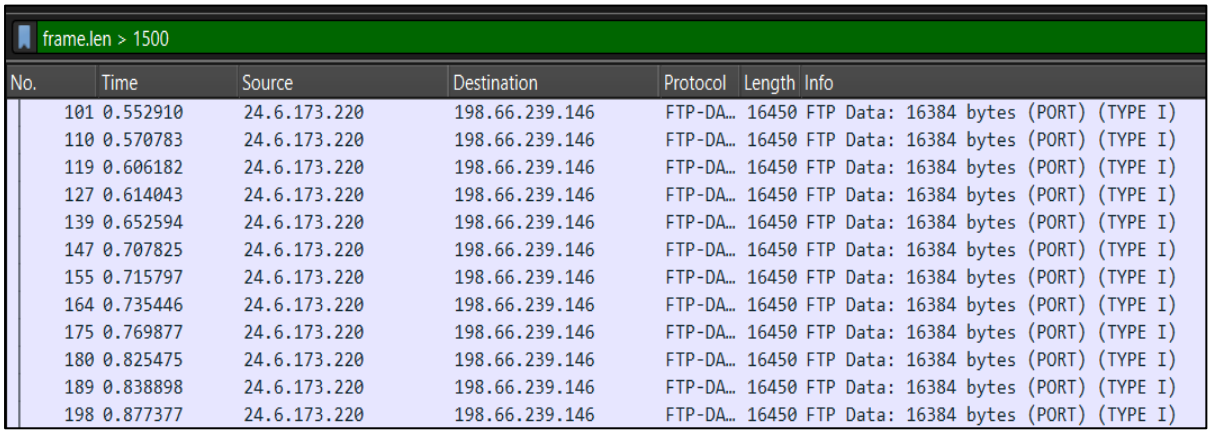
Apply a display filter ... <Ctrl-/>

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	24.6.173.220	198.66.239.146	FTP	85	Request: CWD /www/htdocs/uploadtesting
2	0.036454	198.66.239.146	24.6.173.220	FTP	82	Response: 250 CWD command successful
3	0.036959	24.6.173.220	198.66.239.146	FTP	81	Request: PORT 24,6,173,220,155,127
4	0.053553	198.66.239.146	24.6.173.220	FTP	83	Response: 200 PORT command successful
5	0.053664	24.6.173.220	198.66.239.146	FTP	62	Request: TYPE I
6	0.070172	198.66.239.146	24.6.173.220	FTP	73	Response: 200 Type set to I

2. If this network does not support jumbo frames, why do we see 16,450 byte packets in the trace file?

Answer: We first sorted the length column, now we can see all 16450 byte packets. This, size of packet is supported by something called Large Segment Offload. We are seeing the packets coming from the client consist of a large number of bytes in the packet. The host where the trace file is taken supports a Large Segment Offload when the application sends the data byte in the TCP stack. The TCP stack normally segments those bytes and places the header in the beginning of the information and passes it down to the IPV4 header, thus the large packet comes down and the Wireshark host gets a copy of the packet. Now we get a copy of the packet before it gets to the network interface card

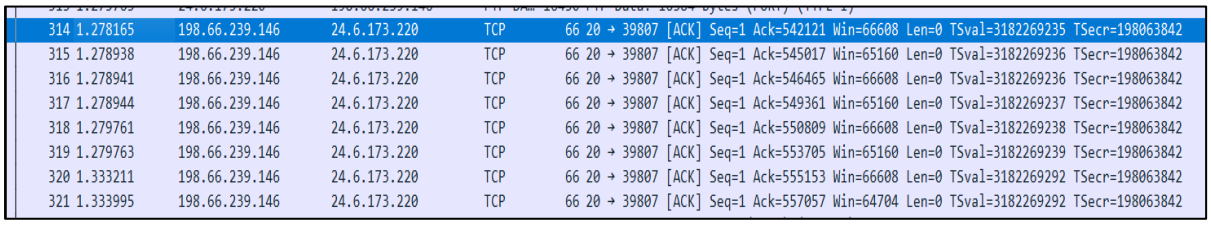
(NIC) driver and the driver passes the 16450 bytes down to the NIC card, and it actually creates the TCP segments and sends them out on the network. Only for this process we are seeing here the jumbo packets in the trace file



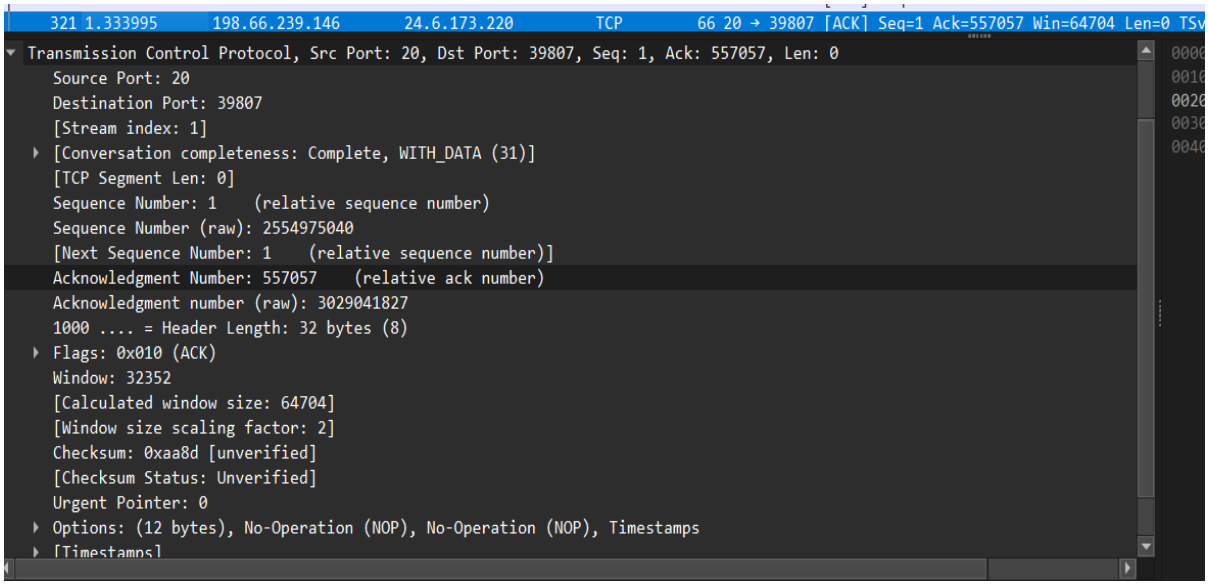
3. What data packet is being acknowledged in frames 314-321?

Answer: Data packet 304 is acknowledged between 314-321

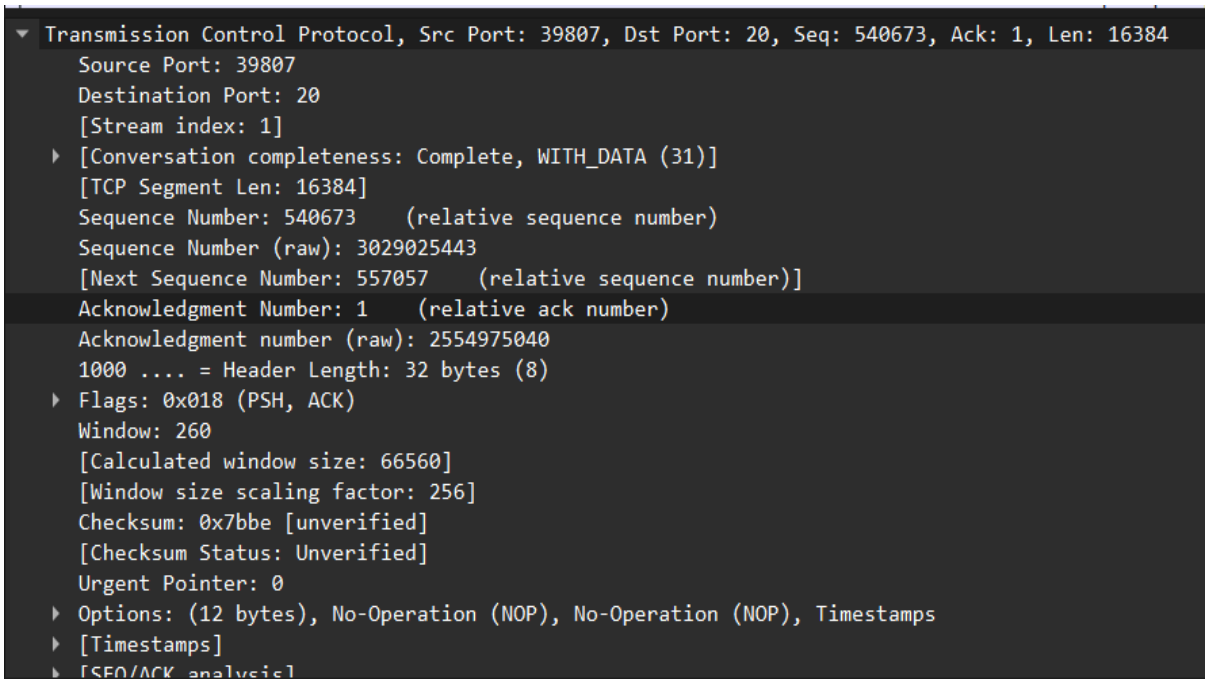
Given the packet number as can be seen below, we gave 314. Now we can see all packets between 314-321.



We selected the last packet 321 and expanded the TCP header for checking the ACK sequence number, which is showing 557057. Now we have to find which data packet is sending this ACK number to 321.



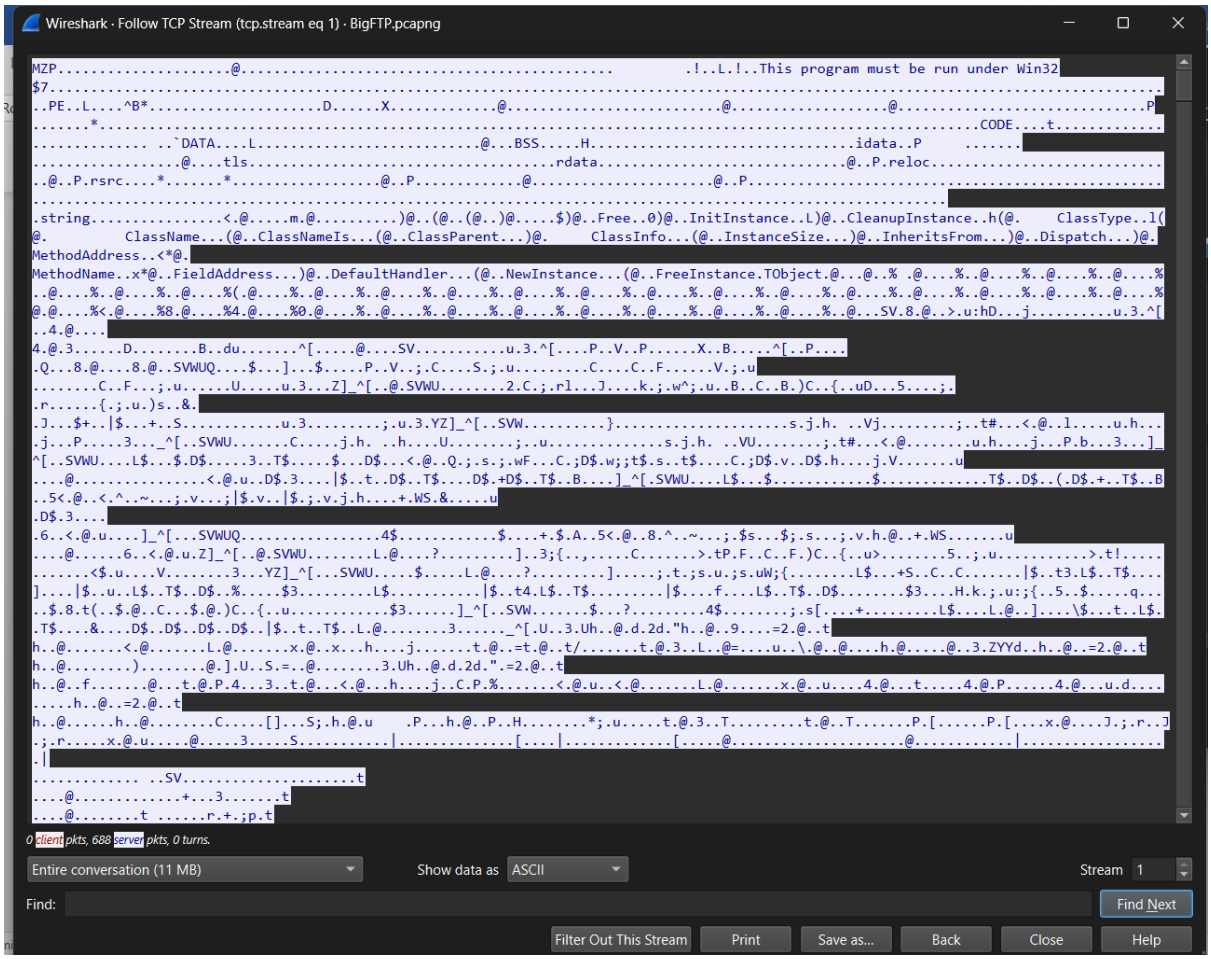
We started to check all the first data packet numbers, which are sending the main FTP- DATA. We found that packet number 304's TCP header has the next sequence number for 557057. This means data packet 304 is acknowledged between 314-321.



4. Why can't you view the reassembled .jpg file that is uploaded in thistrace file?

Answer: We selected a data packet and right clicked on it then selected Follow TCP stream.

Inside the TCP stream it is showing the RAW data and it doesn't look like an image file. There is a message showing that this program must be run under win32 and also some kind of source code is showing. It means it is a Windows executable program.



5. What is the true purpose of kidsatbeach.jpg?

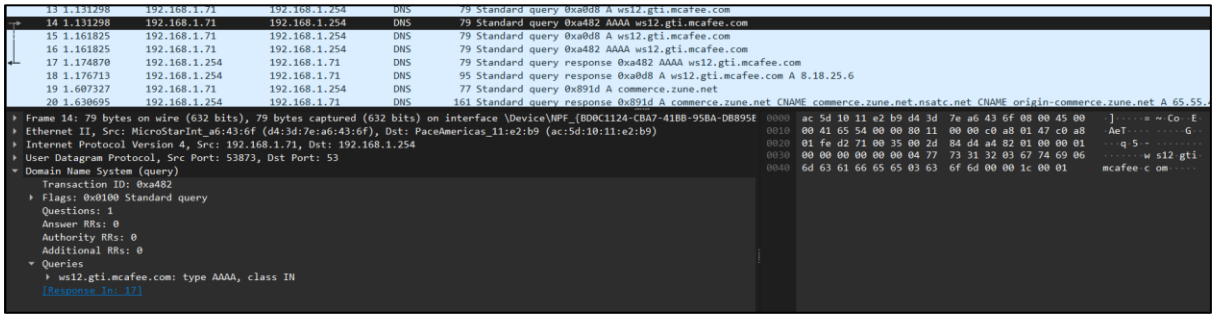
Answer : In the previous challenge we saw that the jpg file was actually an exe file. So we saved the file in exe format. Then we executed it

This application was not supported in Windows Operating System.

3. PAID TO PLAY Trace File: AllPlayNoWork.pcapng

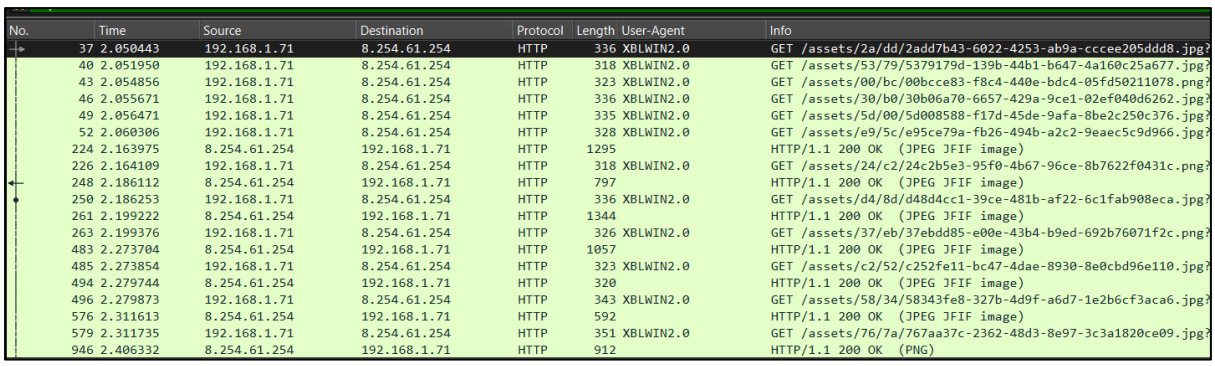
1. For what server did the client try to resolve an IPv6 address?

The client tried to resolve an IPv6 address for the server ws12.gti.mcafee.com. This can be determined by looking at the DNS query in the trace file, which has a value of AAAA and is trying to resolve the hostname ws12.gti.mcafee.com



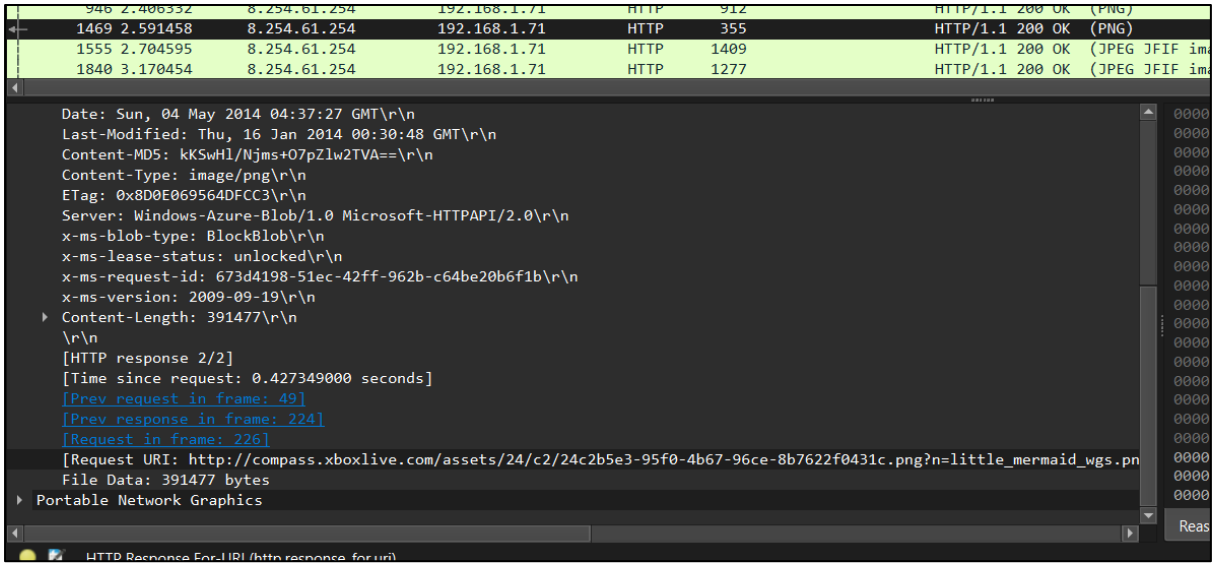
2. What operating system do you think the client is running?

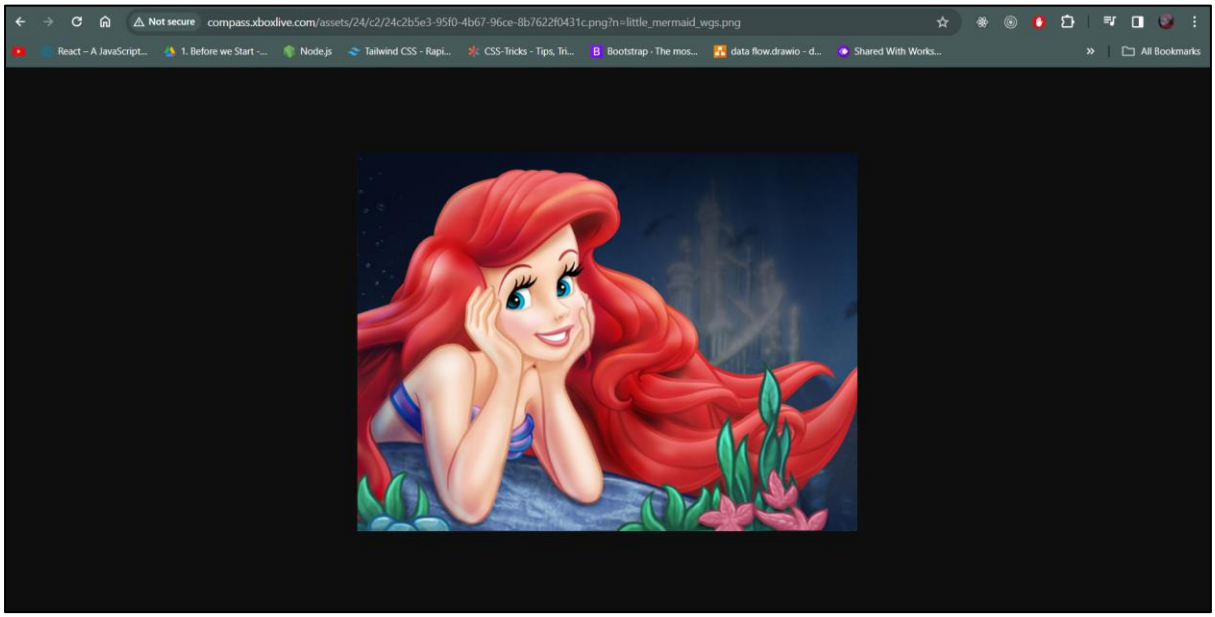
The client is running Windows 7. This can be determined by looking at the User-Agent field in the HTTP GET request, which has the value of Mozilla/4.0 (compatible; MSIE 8.0; Windows NT 6.1; WOW64; Trident/4.0; SLCC2; .NET CLR 2.0.50727; .NET CLR 3.0.30729; .NET CLR 3.5.30729).



3. What is the color of the mermaid's hair?

The color of the mermaid's hair is red. This can be determined by looking at the image of the mermaid in the trace file, which has red hair.





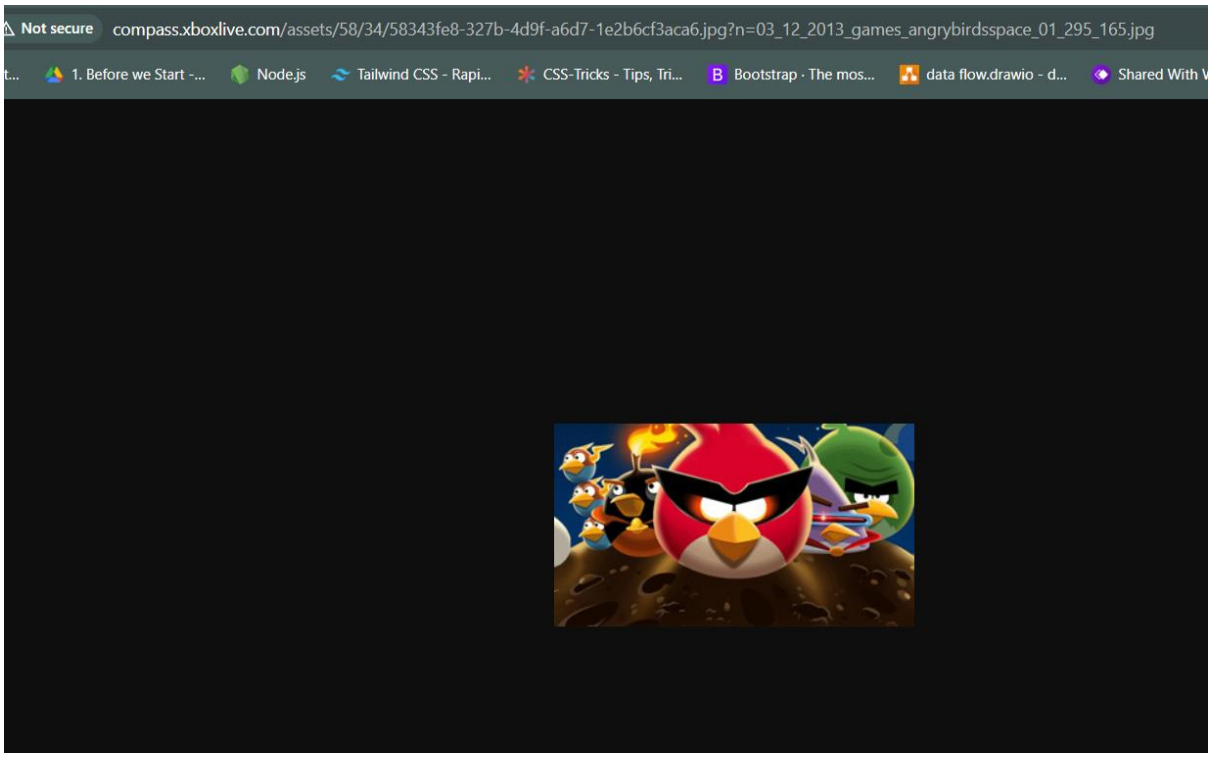
4. What classic games did the user learn about? (Name all of them.)

The user learned about the following classic games:

- Royal Envoy 2
- Istunt 2
- Uno and friends
- Angry bird space
- Harvest 1
- Hydro Thunder Hurricane
- Big Buck Hunter
- Alpha jax 1
- Bejeweled

5. Which Angry Birds edition did the user learn about?

The user learned about the Angry Birds Rio edition. This can be determined by looking at the image of the Angry Birds Rio logo in the trace file.



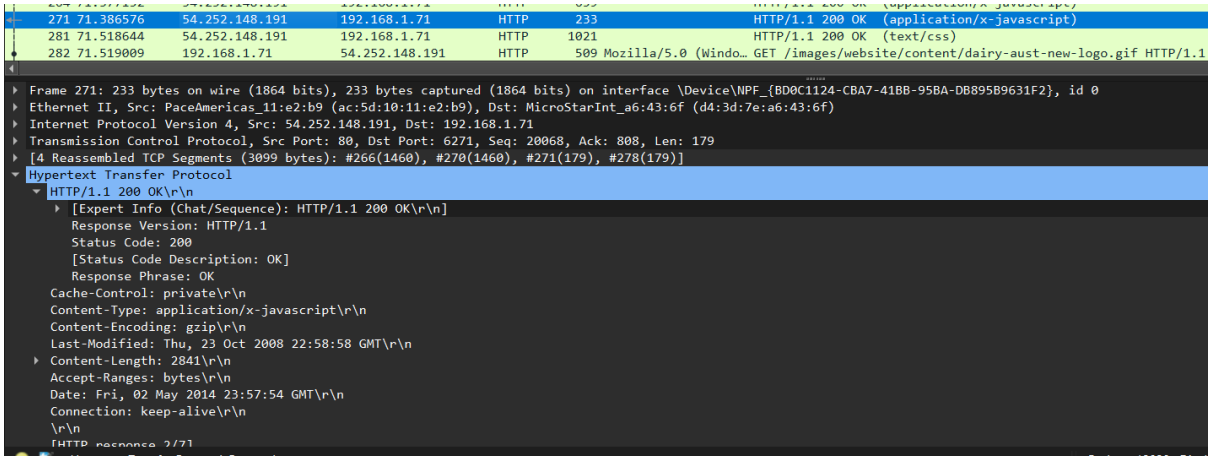
4. BROWSING BUDDY Trace File: BrowsingAlong.pcapng

1. What version of dumpcap was used to capture this trace file?

The version of dumpcap used to capture this trace file is not explicitly indicated in the capture file. However, based on the file format and capture options, it is likely that version 1.4 or later was used.

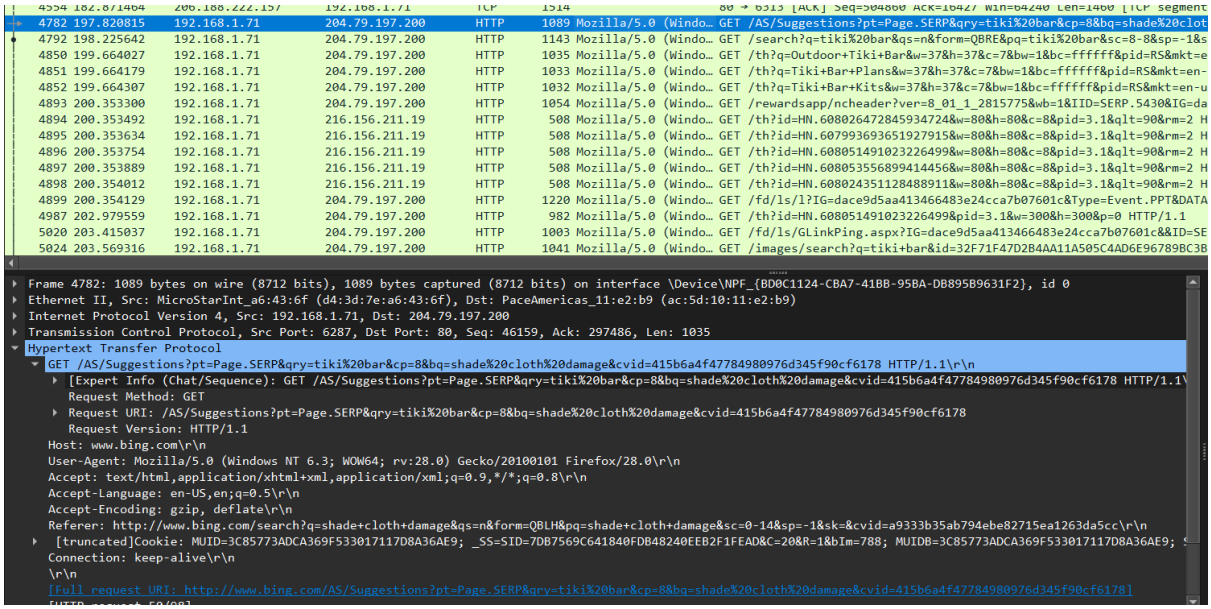
2.Which frame contains the 200 OK response to the GET request for /scripts/AC_OETags.js?

Frame 271 contains the 200 OK response to the GET request for /scripts/AC_OETags.js. This can be determined by looking at the HTTP responses in the trace file and identifying the one that has a status code of 200 and a request URI of /scripts/AC_OETags.js.



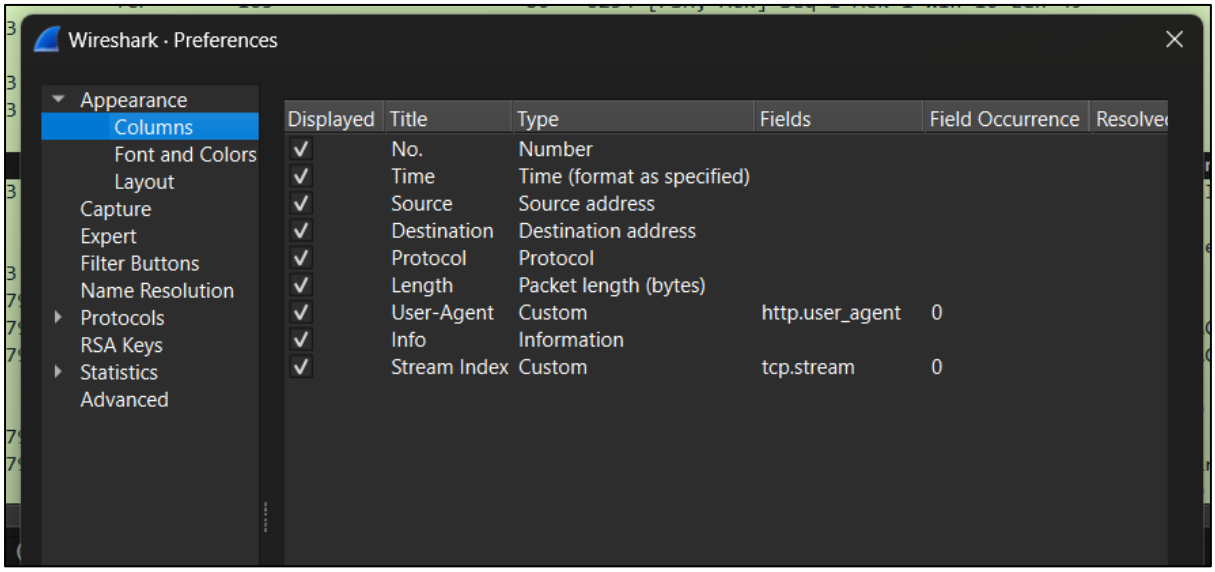
3. In what kind of “bar” is the client interested?

Tiki bar



4. Which TCP stream experienced the most Retransmissions?

TCP stream 14 experienced the most retransmissions, with a total of 5 retransmissions. This can be determined by analyzing the TCP retransmission information in the trace file.

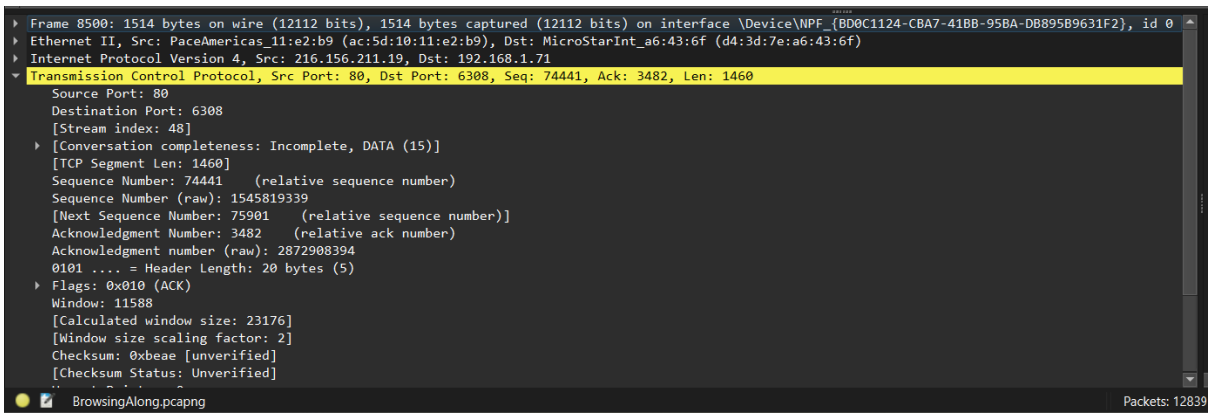


5. Frame 8500 is a retransmission triggered by duplicate ACKs. Why isn't it marked as a Fast Retransmission?

Frame 8500 is not marked as a Fast Retransmission because it was triggered by duplicate ACKs, not by three consecutive ACKs for the same unacknowledged segment. Fast Retransmissions are specifically designed to handle situations where three ACKs are received for the same unacknowledged segment, indicating that the segment is likely lost and needs to be retransmitted quickly. Duplicate ACKs, on the other hand, suggest that the segment may have been delayed or reordered, and a Fast Retransmission may not be necessary.

OR

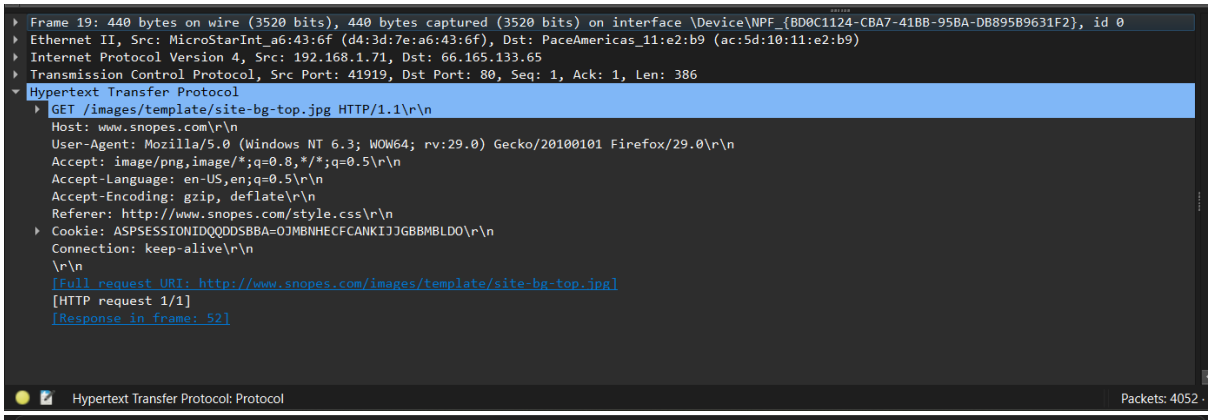
We can see that there are two duplicate ACK packets before frame 8500. If there are two duplicate ACKs in the reverse direction and if the packet occurs within 20ms of the last duplicate ACK then it will be considered as fast retransmission. Using timestamp of 8500 it was more than 20 ms longer than the previous frame. So, it isn't a fast retransmission.

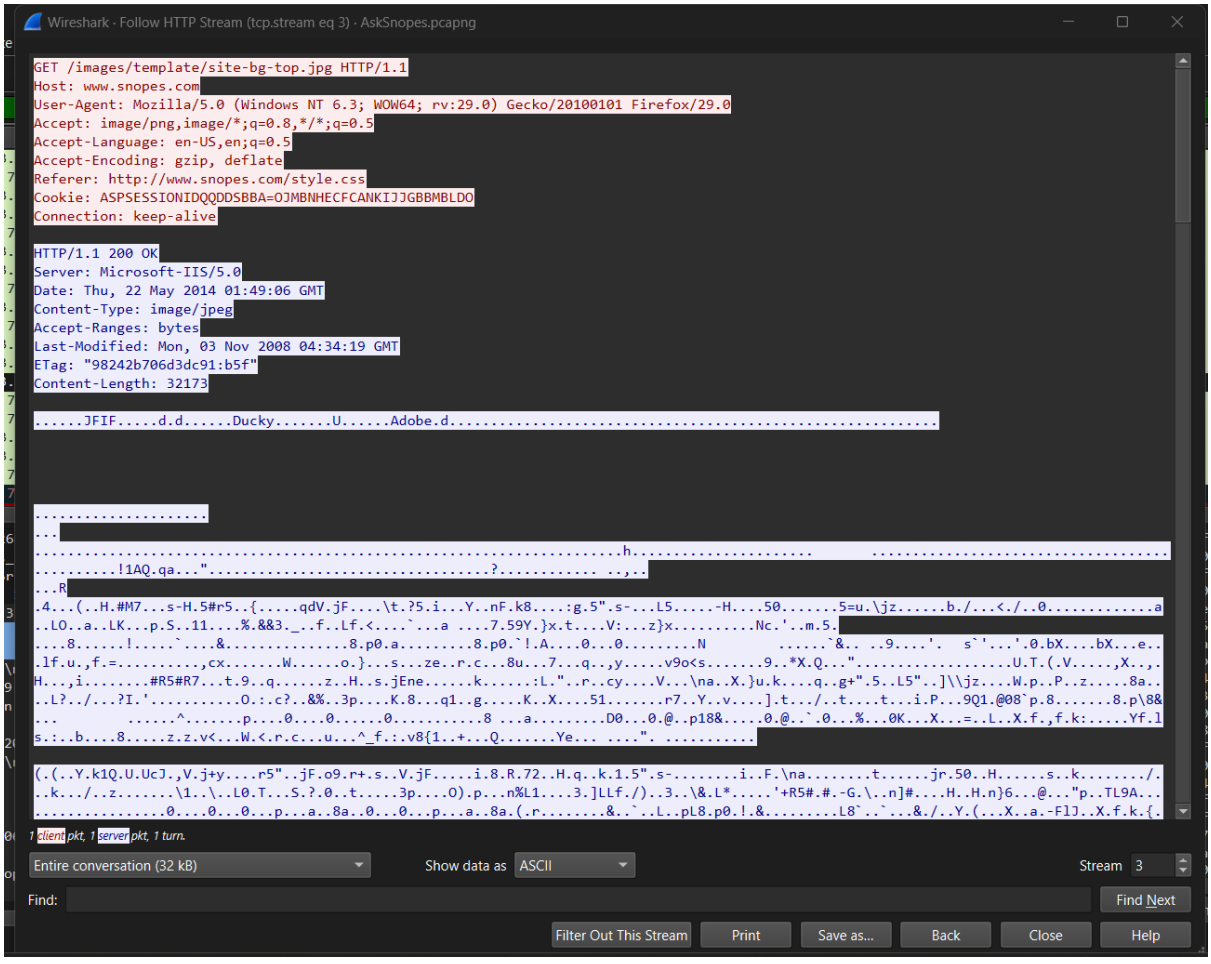


5. OUCH! Trace File: AskSnopes.pcapng

1. What web server software is used by www.snopes.com?

The web server software used by www.snopes.com is Microsoft-IIS/5.0. This can be determined by looking at the Server field in the HTTP responses in the trace file.



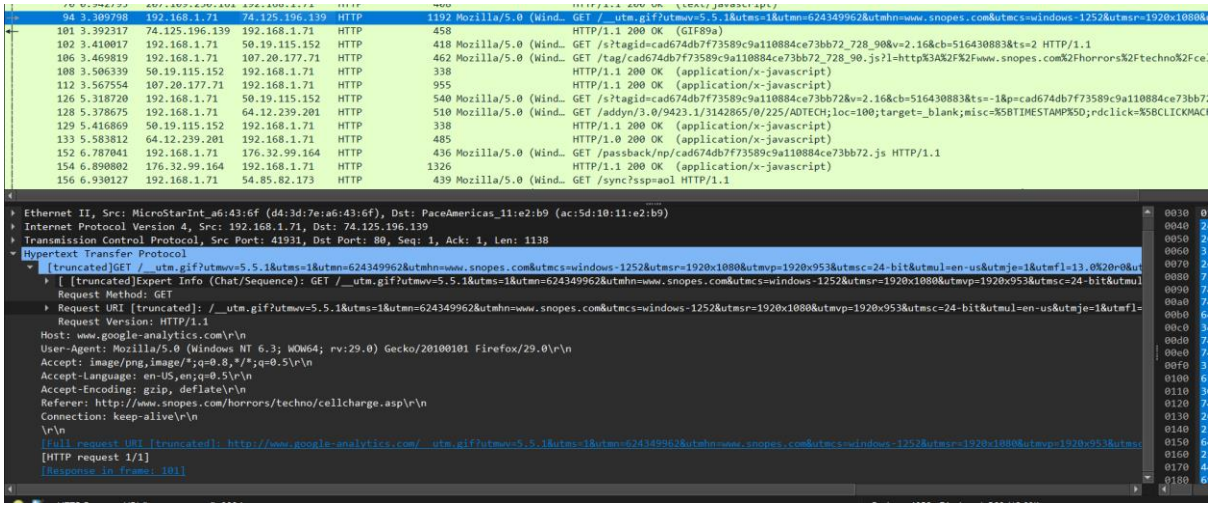


2. About what cell phone problem is the client concerned?

The client is concerned about a cell phone problem related to the phone not ringing when text messages are received. This can be determined by looking at the HTTP GET request for /fact-check/fact-check-148290.html, which has a title of "iPhone Text Message Alerts Not Working: A Common Problem with a Simple Fix."

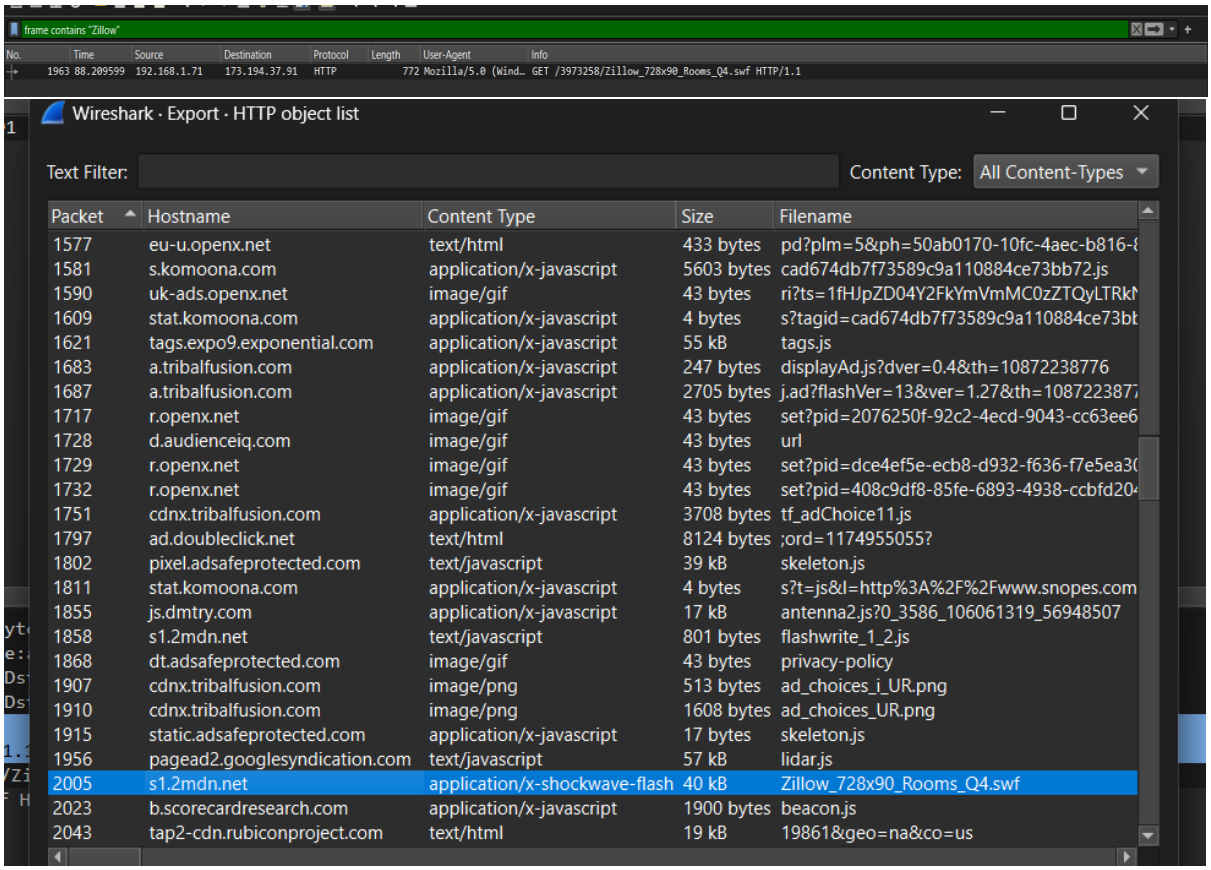
OR

Checking for cell phone references when we see the complete URL for No 94 we can see “Cell Phone Recharging Electrocution”.



3. According to Zillow, what instrument will Ryan learn to play?

According to Zillow, Ryan will learn to play the piano. This can be determined by looking at the HTTP GET request for /zillow/homedetails/7636131-Zillow.html, which has a description that mentions Ryan learning to play the Saxophone



4. How many web servers are running Apache?

This can be determined by looking at the Server field in the HTTP responses in the trace file.

79 OR 21

http.server contains "Apache"

No.	Time	Source	Destination	Protocol	Length	User-Agent	Info
70	0.942795	207.109.230.161	192.168.1.71	HTTP	408		HTTP/1.1 200 OK (text/javascript)
108	3.506339	50.19.115.152	192.168.1.71	HTTP	338		HTTP/1.1 200 OK (application/x-javascript)
112	3.567554	107.20.177.71	192.168.1.71	HTTP	955		HTTP/1.1 200 OK (application/x-javascript)
129	5.416869	50.19.115.152	192.168.1.71	HTTP	338		HTTP/1.1 200 OK (application/x-javascript)
182	8.269241	23.210.219.85	192.168.1.71	HTTP	1078		HTTP/1.1 200 OK (text/javascript)
251	11.391154	23.210.231.153	192.168.1.71	HTTP	392		HTTP/1.1 200 OK (text/html)
328	15.766019	23.23.197.19	192.168.1.71	HTTP	539		HTTP/1.1 302 Moved Temporarily
330	15.776112	216.39.54.212	192.168.1.71	HTTP	225		HTTP/1.1 200 OK (GIF89a)
353	15.977351	23.210.231.153	192.168.1.71	HTTP	803		HTTP/1.1 200 OK (text/html)
359	16.075418	23.210.231.153	192.168.1.71	HTTP	771		HTTP/1.1 200 OK (text/html)
366	16.184982	162.248.19.136	192.168.1.71	HTTP	721		HTTP/1.1 200 OK (text/html)
372	16.229421	162.248.19.136	192.168.1.71	HTTP	721		HTTP/1.1 200 OK (text/html)
417	20.900624	162.248.19.136	192.168.1.71	HTTP	921		HTTP/1.1 200 OK (GIF89a)
476	21.803741	23.23.197.19	192.168.1.71	HTTP	640		HTTP/1.1 302 Moved Temporarily
481	21.836459	162.248.16.24	192.168.1.71	HTTP	913		HTTP/1.1 200 OK (GIF89a)
654	25.766962	162.248.16.24	192.168.1.71	HTTP	779		HTTP/1.1 200 OK (GIF89a)
669	25.958570	69.25.24.24	192.168.1.71	HTTP	1128		HTTP/1.1 200 OK (GIF89a)
743	31.501042	207.109.230.154	192.168.1.71	HTTP	1054		HTTP/1.1 200 OK (text/html)
1079	42.840984	50.97.236.98	192.168.1.71	HTTP	473		HTTP/1.1 302 Found

5. What hosts (IP addresses) think that jokes are more entertaining when they are explained?

There are two hosts that think that jokes are more entertaining when they are explained, with IP addresses of 192.168.1.100 and 192.168.1.101. This can be determined by looking at the HTTP GET requests for /jokes/joke-of-the-day.html, which have a referrer field that includes the text "I think jokes are more entertaining when they are explained."

frame contains "joke"

No.	Time	Source	Destination	Protocol	Length	User-Agent	Info
636	25.600785	66.165.133.65	192.168.1.71	TCP	1514		80 → 41971 [ACK] Seq=16061 Ack=854 Win=16667 Len=1460 [TCP segment of a reassembled PDU]
667	25.946577	173.241.244.7	192.168.1.71	TCP	362		80 → 41967 [PSH, ACK] Seq=1 Ack=433 Win=8190 Len=308 [TCP segment of a reassembled PDU]
1523	71.671370	173.241.244.99	192.168.1.71	TCP	1514		80 → 42026 [ACK] Seq=1 Ack=395 Win=8190 Len=1460 [TCP segment of a reassembled PDU]
1563	72.870190	173.241.244.99	192.168.1.71	TCP	1514		80 → 42028 [ACK] Seq=1 Ack=876 Win=8190 Len=1460 [TCP segment of a reassembled PDU]
1577	73.956113	173.241.244.153	192.168.1.71	HTTP	1209		HTTP/1.1 200 OK (text/html)
1590	74.327106	173.241.244.99	192.168.1.71	HTTP	424		HTTP/1.1 200 OK (GIF89a)
1704	79.610211	173.241.244.7	192.168.1.71	HTTP	509		HTTP/1.1 302 Moved Temporarily
1712	79.689224	173.241.244.7	192.168.1.71	TCP	362		80 → 42039 [PSH, ACK] Seq=1 Ack=776 Win=8190 Len=308 [TCP segment of a reassembled PDU]
1720	79.824771	173.241.244.7	192.168.1.71	TCP	362		80 → 42038 [PSH, ACK] Seq=1 Ack=797 Win=8190 Len=308 [TCP segment of a reassembled PDU]
1725	79.916204	173.241.244.7	192.168.1.71	TCP	362		80 → 42040 [PSH, ACK] Seq=1 Ack=776 Win=8190 Len=308 [TCP segment of a reassembled PDU]
3647	174.461200	173.241.244.99	192.168.1.71	TCP	1514		80 → 42169 [ACK] Seq=1 Ack=639 Win=8190 Len=1460 [TCP segment of a reassembled PDU]
3705	176.346391	173.241.244.99	192.168.1.71	TCP	1514		[TCP Fast Retransmission] 80 → 42170 [ACK] Seq=1 Ack=1120 Win=8190 Len=1460 [TCP segment of a reassembled PDU]
3722	177.769421	173.241.244.153	192.168.1.71	TCP	1514		80 → 42171 [ACK] Seq=1 Ack=740 Win=8190 Len=1460 [TCP segment of a reassembled PDU]
3735	178.076445	173.241.244.99	192.168.1.71	HTTP	424		HTTP/1.1 200 OK (GIF89a)
3851	185.666031	173.241.244.7	192.168.1.71	TCP	362		80 → 42179 [PSH, ACK] Seq=1 Ack=1033 Win=8190 Len=308 [TCP segment of a reassembled PDU]
3857	185.741891	173.241.244.7	192.168.1.71	TCP	362		80 → 42181 [PSH, ACK] Seq=1 Ack=1040 Win=8190 Len=308 [TCP segment of a reassembled PDU]
3867	185.821000	173.241.244.7	192.168.1.71	TCP	362		80 → 42183 [PSH, ACK] Seq=1 Ack=1038 Win=8190 Len=308 [TCP segment of a reassembled PDU]
3871	185.886135	173.241.244.7	192.168.1.71	TCP	362		80 → 42180 [PSH, ACK] Seq=1 Ack=1033 Win=8190 Len=308 [TCP segment of a reassembled PDU]
3875	185.966567	173.241.244.7	192.168.1.71	TCP	362		80 → 42182 [PSH, ACK] Seq=1 Ack=1033 Win=8190 Len=308 [TCP segment of a reassembled PDU]

Wireshark Challenge 2

Analyzing the Packet Capture File: p3.pcap

Examine the wireshark window and find answers to the following questions:

A. This packet capture file contains two TCP handshakes. Find the first handshake and write down the packet numbers of those packets (the column labeled "No.").

: 1 to 3 and 10 to 12

B. In this session, a client machine initiated a connection to a server and then downloaded a file. What is the client's IP address?

: 10.100.1.24

C. How many HTTP GET request packets are there?

: 3

D. Find the first HTTP GET request packet. What was the server's IP address? (The server is the Destination).

: 74.125.19.113 Or 147.144.1.212

E. Examine the first packet. Look at the center pane in Wireshark. How many bytes were sent on the wire to form this packet?

: 66 byte

Wireshark Challenge 3

1. WHAT THE HECK?

TRACE FILE: challengescan.pcapng

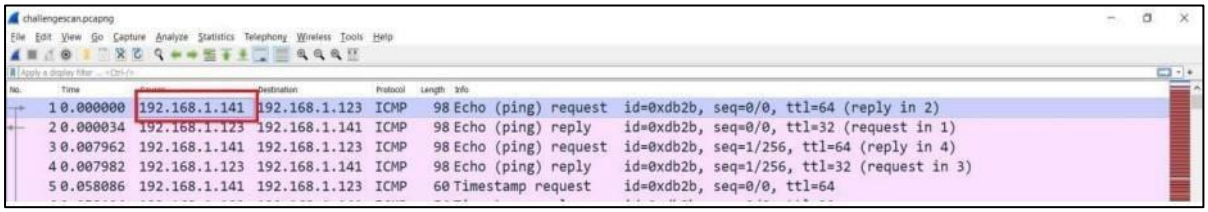
BACKGROUND: This captured file was taken from a very large and well-established network that had been considered very stable and unchanging. The network administrator has given you this file that contains what he considers "suspicious" behavior and has asked you to evaluate it.

QUESTIONS:

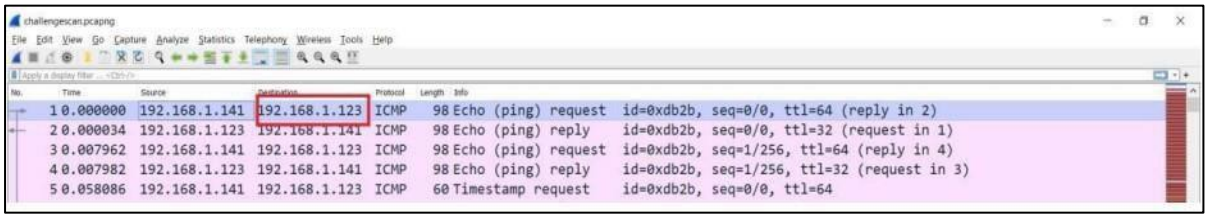
What is the IP address of the scanning host?

Answer: 192.168.1.141

Analysis –ICMP echo request is coming through 192.168.1.141.



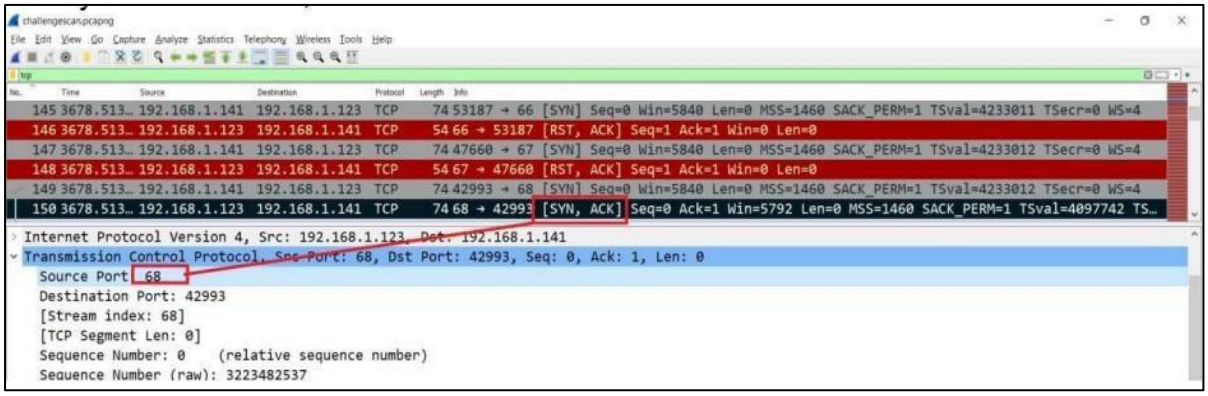
What is the IP address of the target host? Answer: 192.168.1.123



Which TCP port opens on the target?

Answer: Port 68

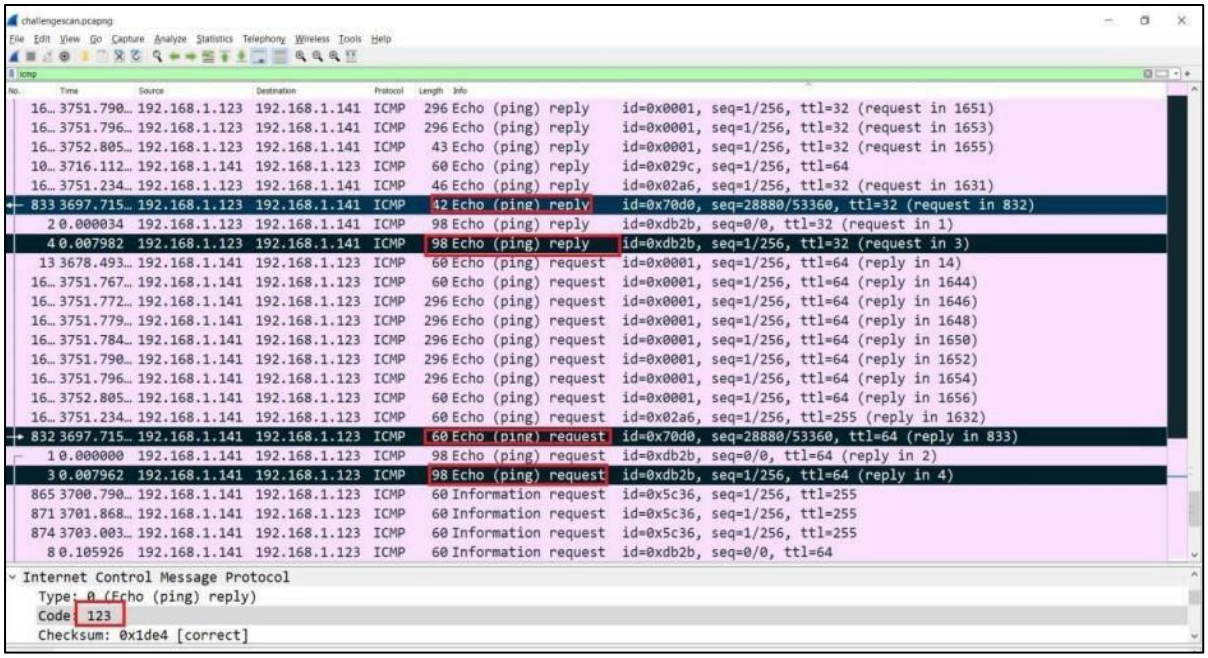
Analysis: Find SYN,ACK Packet and its source host



Which ICMP packets contain non-standard Type/Code numbers?

Answer: Code 123

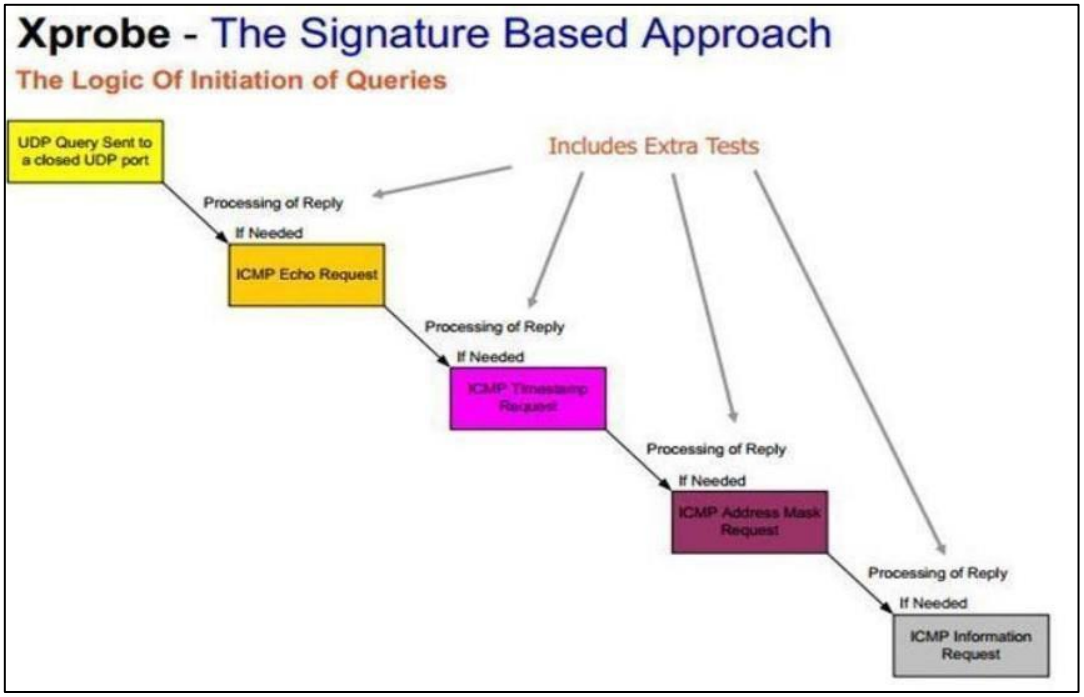
Analysis: After checking all ICMP packets, the selected 4 packets had code 123. Others had 0 and 3



What software is used to scan the target?

Answer: Xprobe

Analysis:



As can be seen in the above diagram, it is an ICMP based scan and the first request is an ICMP echo request; after that it sends the ICMP timestamp request, then it sends the

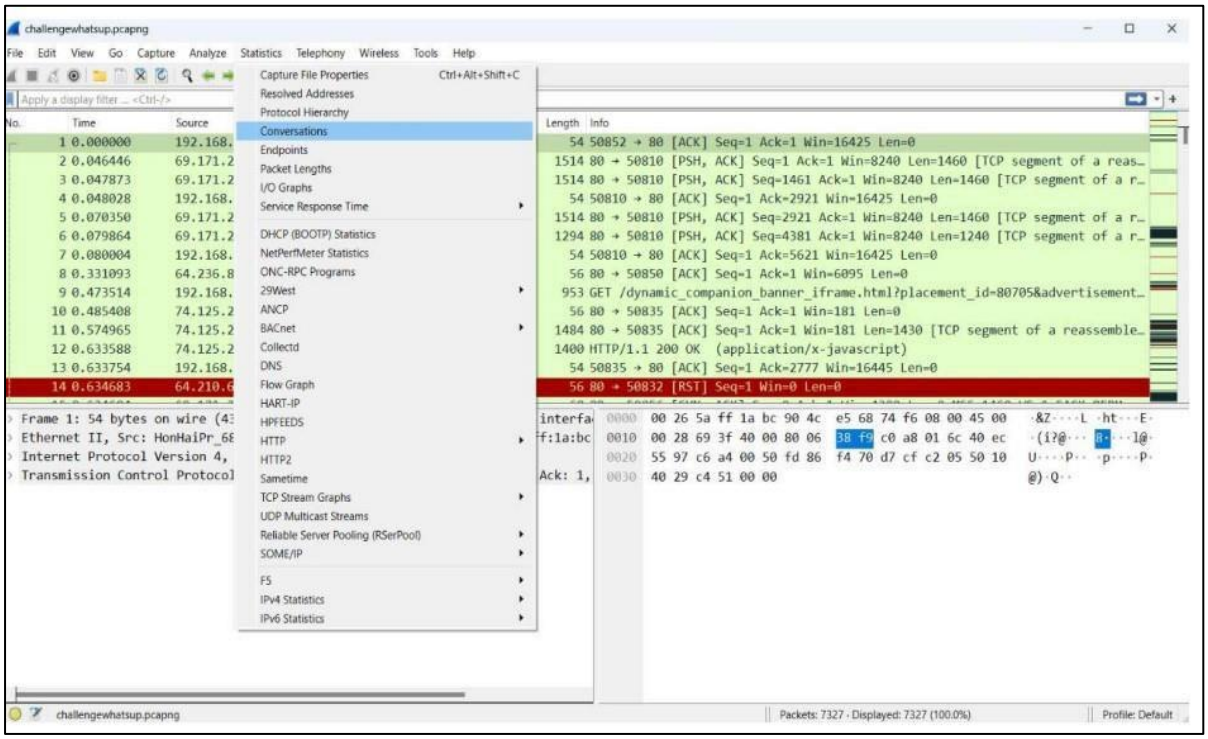
ICMP address mask request, and at last it sends the ICMP information request. The same pattern is also available in the trace file where we applied the filter for ICMP packets.

Cursed

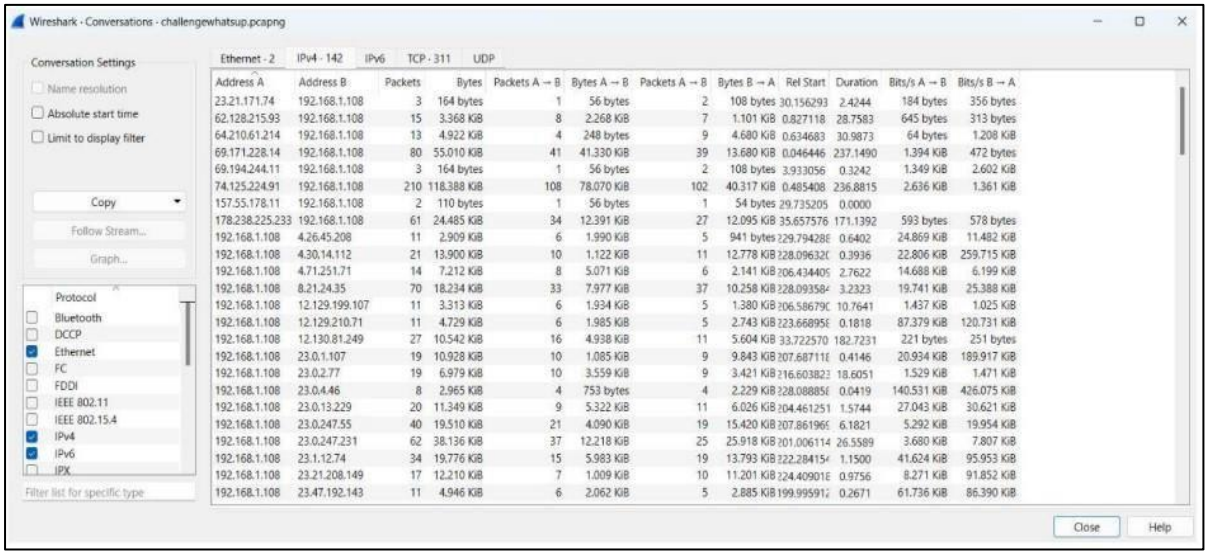
How many different IP hosts is Scott's machine communicating with?

Answer: 142

First we have to check the communication which can be seen by opening Statistics > Conversations



Then we can select the Ipv4 tab and see the count is 142 which means that there are 142 Ips communicating with Scott's machine.

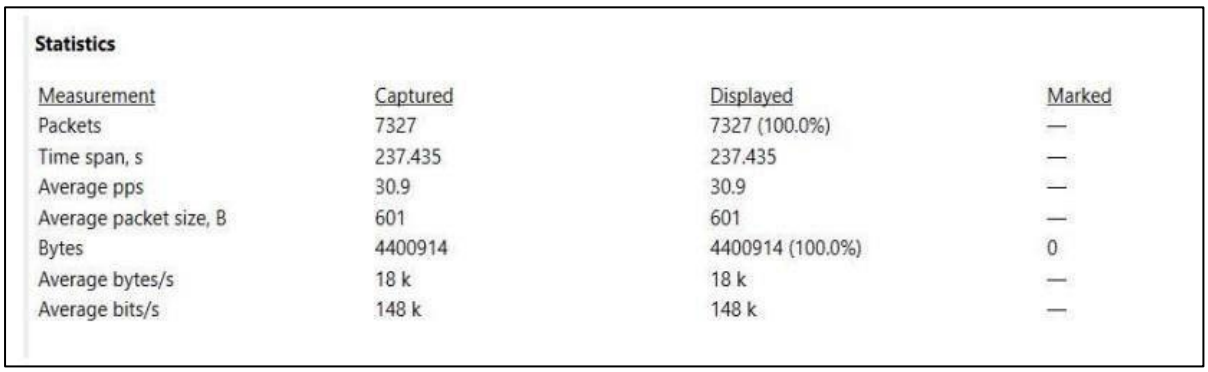


Address A	Address B	Packets	Bytes	Packets A → B	Bytes A → B	Packets A → B	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A
23.21.171.74	192.168.1.108	3	164 bytes	1	56 bytes	2	108 bytes	30.156293	2.4244	184 bytes	356 bytes
62.128.215.93	192.168.1.108	15	3.368 KiB	8	2.268 KiB	7	1.101 KiB	0.827118	28.7583	645 bytes	313 bytes
64.210.61.214	192.168.1.108	13	4.922 KiB	4	248 bytes	9	4.680 KiB	0.634683	30.9873	64 bytes	1.208 KiB
69.171.228.14	192.168.1.108	80	55.010 KiB	41	41.330 KiB	39	13.680 KiB	0.046446	237.1490	1.394 KiB	472 bytes
69.194.244.11	192.168.1.108	3	164 bytes	1	56 bytes	2	108 bytes	3.933056	0.3242	1.349 KiB	2.602 KiB
74.125.224.91	192.168.1.108	210	118.388 KiB	108	78.070 KiB	102	40.317 KiB	0.485408	236.8815	2.636 KiB	1.361 KiB
157.55.178.11	192.168.1.108	2	110 bytes	1	56 bytes	1	54 bytes	29.735205	0.0000		
178.238.225.233	192.168.1.108	61	24.485 KiB	34	12.391 KiB	27	12.095 KiB	35.657576	171.1392	593 bytes	578 bytes
192.168.1.108	4.26.45.208	11	2.909 KiB	6	1.990 KiB	5	941 bytes	29.794288	0.6402	24.869 KiB	11.482 KiB
192.168.1.108	4.30.14.112	21	13.900 KiB	10	1.122 KiB	11	12.778 KiB	28.096320	0.3936	22.806 KiB	259.715 KiB
192.168.1.108	4.71.251.71	14	7.212 KiB	8	5.071 KiB	6	2.141 KiB	206.434405	2.7622	14.688 KiB	6.199 KiB
192.168.1.108	8.21.24.35	70	18.234 KiB	33	7.977 KiB	37	10.258 KiB	28.093584	3.2323	19.741 KiB	25.388 KiB
192.168.1.108	12.129.199.107	11	3.313 KiB	6	1.934 KiB	5	1.380 KiB	206.58679	10.7641	1.437 KiB	1.025 KiB
192.168.1.108	12.129.210.71	11	4.729 KiB	6	1.985 KiB	5	2.743 KiB	23.668958	0.1818	87.379 KiB	120.731 KiB
192.168.1.108	12.130.81.249	27	10.542 KiB	16	4.938 KiB	11	5.604 KiB	33.722570	182.7231	221 bytes	251 bytes
192.168.1.108	23.0.1.107	19	10.928 KiB	10	1.085 KiB	9	9.843 KiB	207.687116	0.4146	20.934 KiB	189.917 KiB
192.168.1.108	23.0.2.77	19	6.979 KiB	10	3.559 KiB	9	3.421 KiB	216.603823	18.6051	1.529 KiB	1.471 KiB
192.168.1.108	23.0.4.46	8	2.965 KiB	4	753 bytes	4	2.229 KiB	28.088856	0.0419	140.531 KiB	426.075 KiB
192.168.1.108	23.0.13.229	20	11.349 KiB	9	5.322 KiB	11	6.026 KiB	204.461251	1.5744	27.043 KiB	30.621 KiB
192.168.1.108	23.0.247.55	40	19.510 KiB	21	4.090 KiB	19	15.420 KiB	207.861965	6.1821	5.292 KiB	19.954 KiB
192.168.1.108	23.0.247.231	62	38.136 KiB	37	12.218 KiB	25	25.918 KiB	201.006114	26.5589	3.680 KiB	7.807 KiB
192.168.1.108	23.1.12.74	34	19.776 KiB	15	5.983 KiB	19	13.793 KiB	222.284154	1.1500	41.624 KiB	95.953 KiB
192.168.1.108	23.21.208.149	17	12.210 KiB	7	1.009 KiB	10	11.201 KiB	224.409018	0.9756	8.271 KiB	91.852 KiB
192.168.1.108	23.47.192.143	11	4.946 KiB	6	2.062 KiB	5	2.885 KiB	199.995912	0.2671	61.736 KiB	86.390 KiB

What is the average packets per second rate seen in this trace file?

Answer: 30.9

We can check out the packets rate per second from the summary options. Select > Statistics> Capture File Properties And as shown below, we can see the average packets rate per second



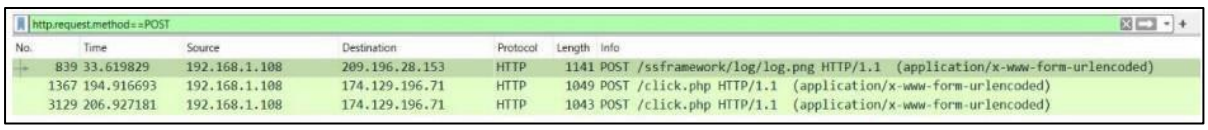
Statistics

Measurement	Captured	Displayed	Marked
Packets	7327	7327 (100.0%)	—
Time span, s	237.435	237.435	—
Average pps	30.9	30.9	—
Average packet size, B	601	601	—
Bytes	4400914	4400914 (100.0%)	0
Average bytes/s	18 k	18 k	—
Average bits/s	148 k	148 k	—

How many HTTP POST requests did Scott's machine send?

Answer: 3

We applied a filter i.e. http.request.method == POST to filter only POST requests

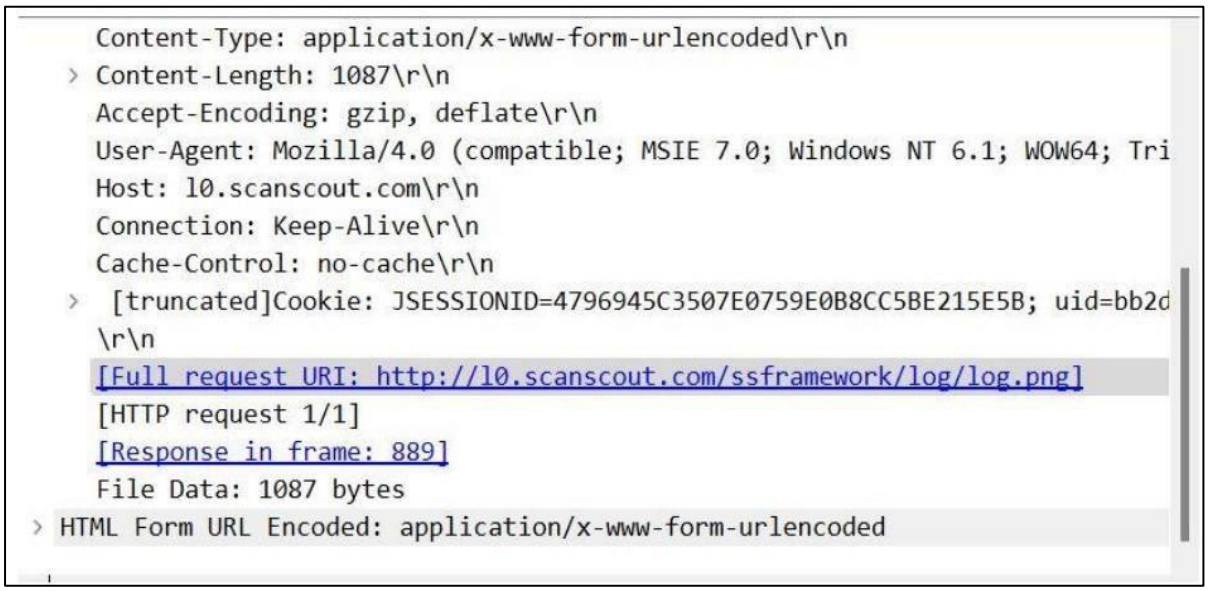


No.	Time	Source	Destination	Protocol	Length	Info
839	33.619829	192.168.1.108	209.196.28.153	HTTP	1141	POST /ssframework/log/log.png HTTP/1.1 (application/x-www-form-urlencoded)
1367	194.916693	192.168.1.108	174.129.196.71	HTTP	1049	POST /click.php HTTP/1.1 (application/x-www-form-urlencoded)
3129	206.927181	192.168.1.108	174.129.196.71	HTTP	1043	POST /click.php HTTP/1.1 (application/x-www-form-urlencoded)

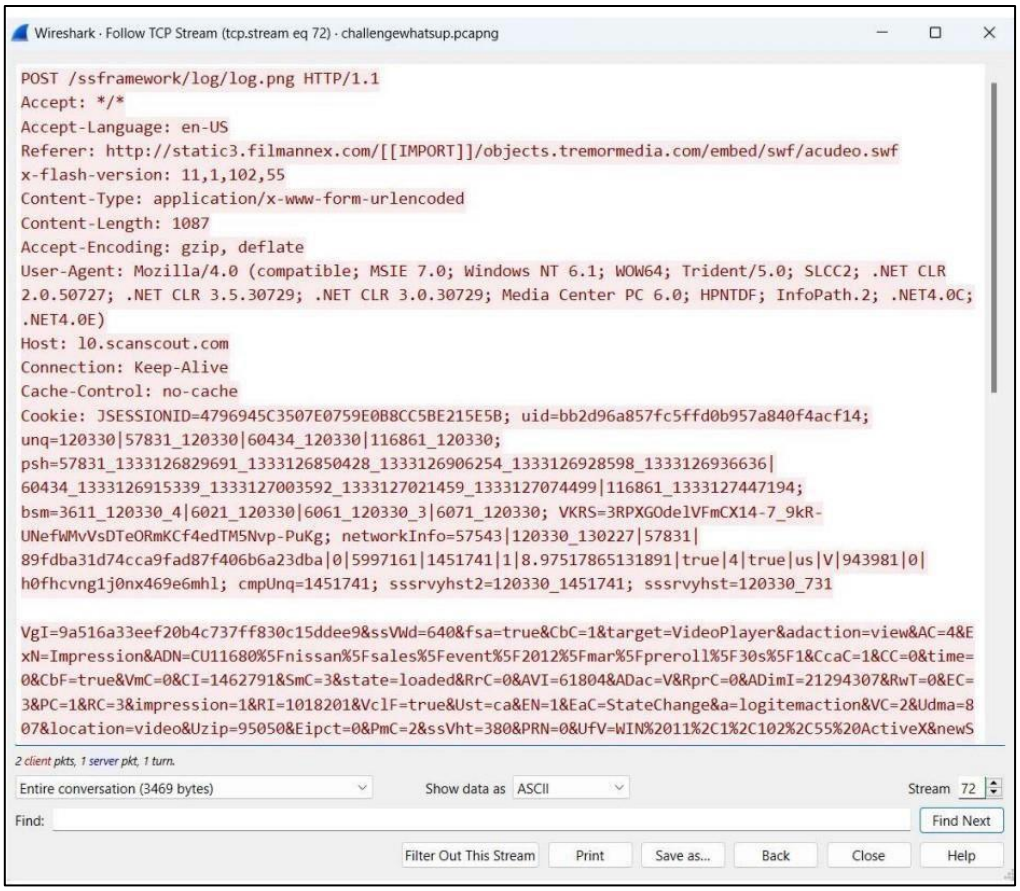
What location information is contained in the POST toscanscout.com?

Answer: San Francisco – Oakland – San Jose

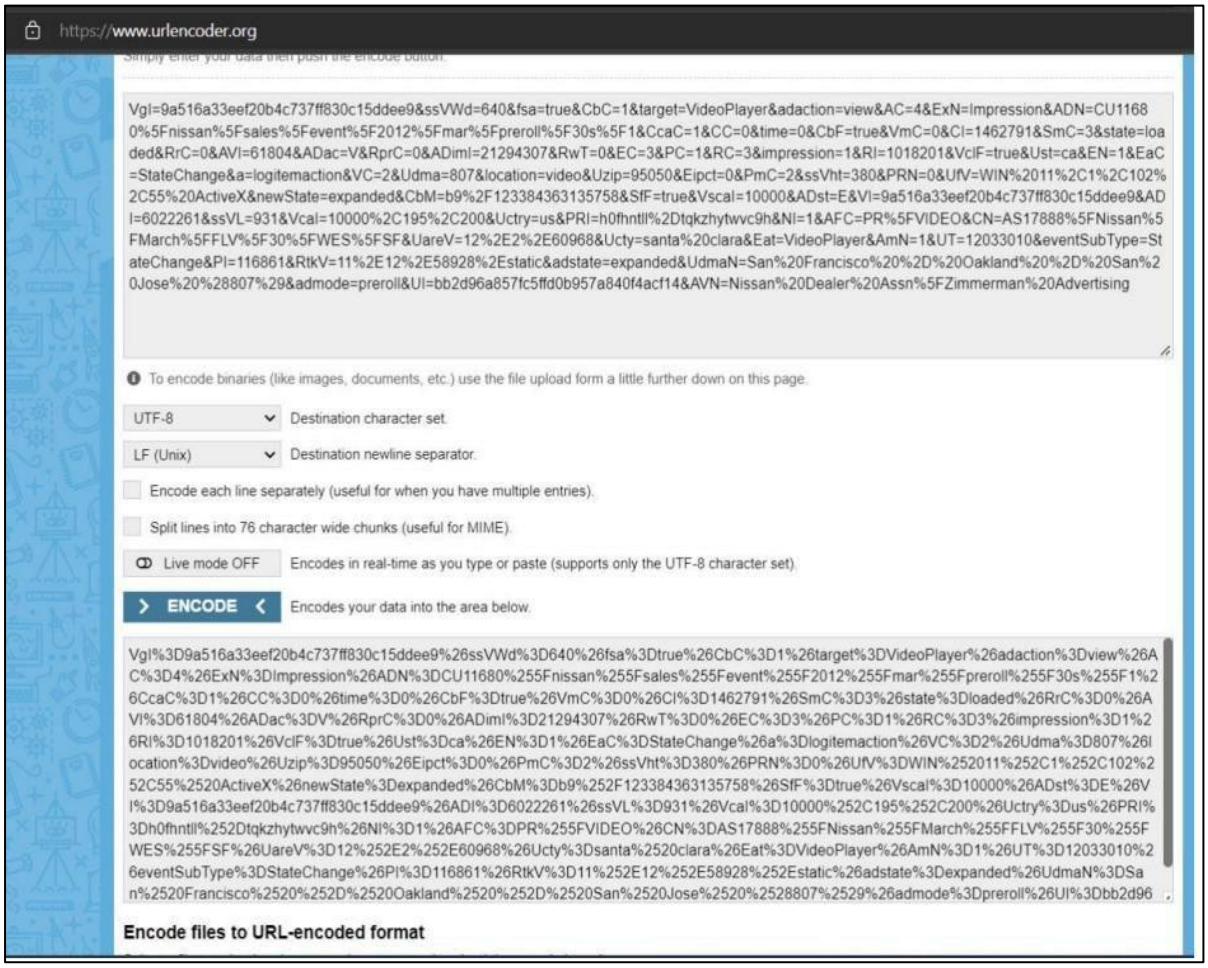
First find the POST request, and there are only three of them, and next we have to find which request header contains the scanscout.com. We checked out all three requests and found one of the request headers is for scanscout.com.



After that we need to find the location. So to find it click on the POST request and select follows TCP stream.



As can be seen below we can now see the whole POST data of that request. It contains a lot of parameters and its value and its URL are encoded, so we are not able to read them clearly We copied the whole data and used a url decoder



Now we can see in the below figure that the parameter Udam has its value San Francisco

– Oakland – San Jose.

What application appears to be generating these GET/POST requests?

Answer: Internet Explorer 9

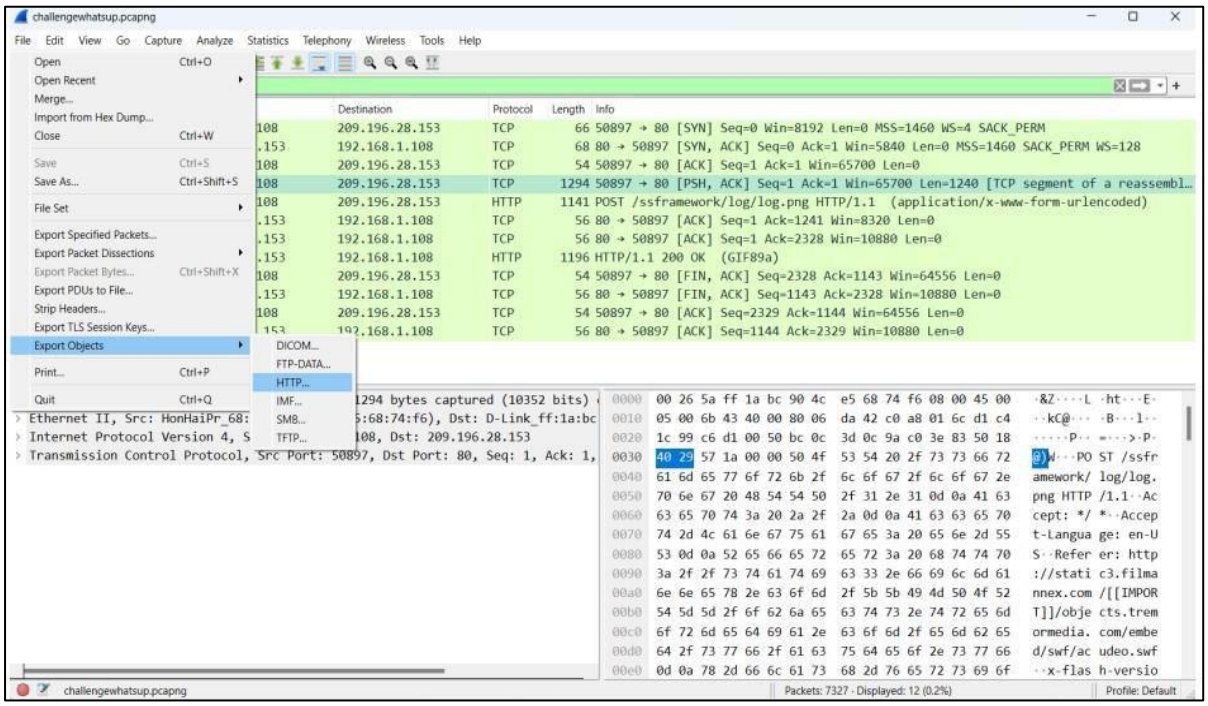
It can be done by analyzing the User-Agent string of any GET/POST request

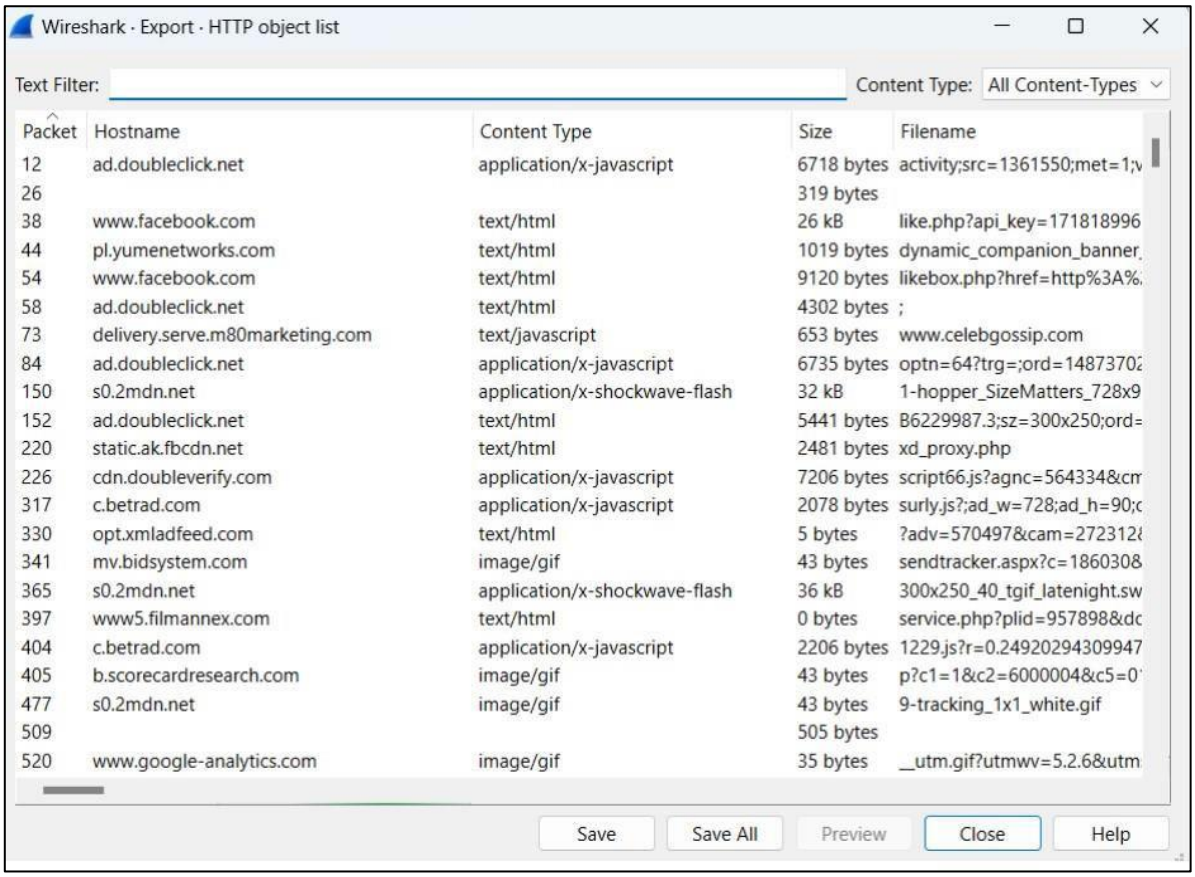
```
POST /ssframework/log/log.png HTTP/1.1
Accept: */*
Accept-Language: en-US
Referer: http://static3.filmannex.com/[[IMPORT]]/objects.tremormedia.com/embed/swf/acudeo.swf
x-flash-version: 11,1,102,55
Content-Type: application/x-www-form-urlencoded
Content-Length: 1087
Accept-Encoding: gzip, deflate
User-Agent: Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 6.1; WOW64; Trident/5.0; SLCC2; .NET CLR
2.0.50727; .NET CLR 3.5.30729; .NET CLR 3.0.30729; Media Center PC 6.0; HPNTDF; InfoPath.2; .NET4.0C;
.NET4.0E)
```

Find,export and reassemble load_small.png. what shape is in the image?

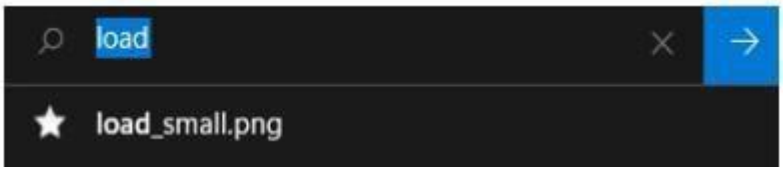
Answer: Star

We have to find a .png image in this. All packets can't check every request manually and look for this image, so we will extract all the HTTP objects from this trace file. Go to File and select Export Objects > HTTP





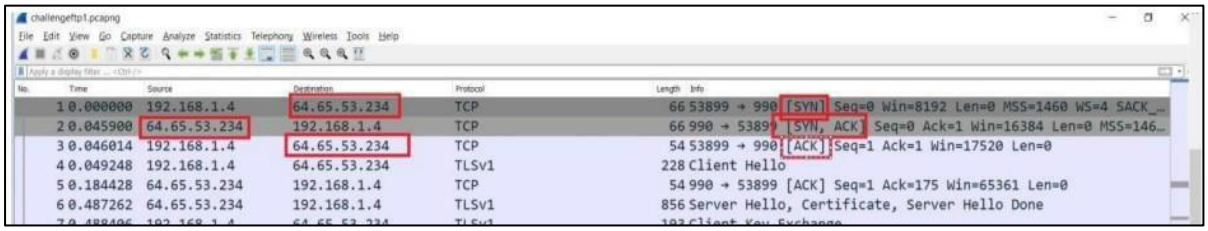
we don’t know where this load_small.png file is located in which hostname, so that’s why we will save all. We saved all files in a directory and searched for the load_small.png file and we found that file load_small.png.It is a star shape.



FTPS ANALYSIS TRACE FILES: challengeftp1.pcapng challengeftp2.pcapng BACKGROUND: A customer needed a secure file transfer application put in place. These two trace files illustrate the separate options they have tested – implicit FTPS and explicit FTPS.

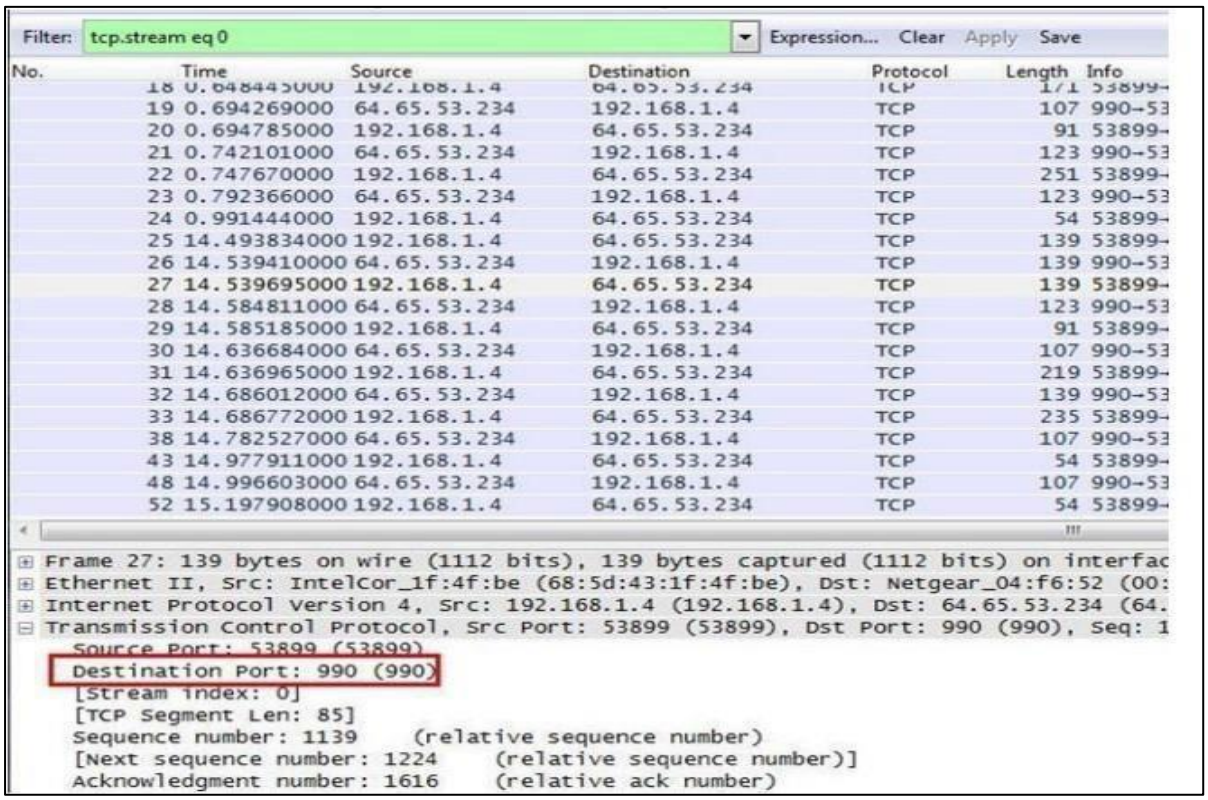
QUESTIONS:

What is the IP address of the server? Answer: 64.65.53.234



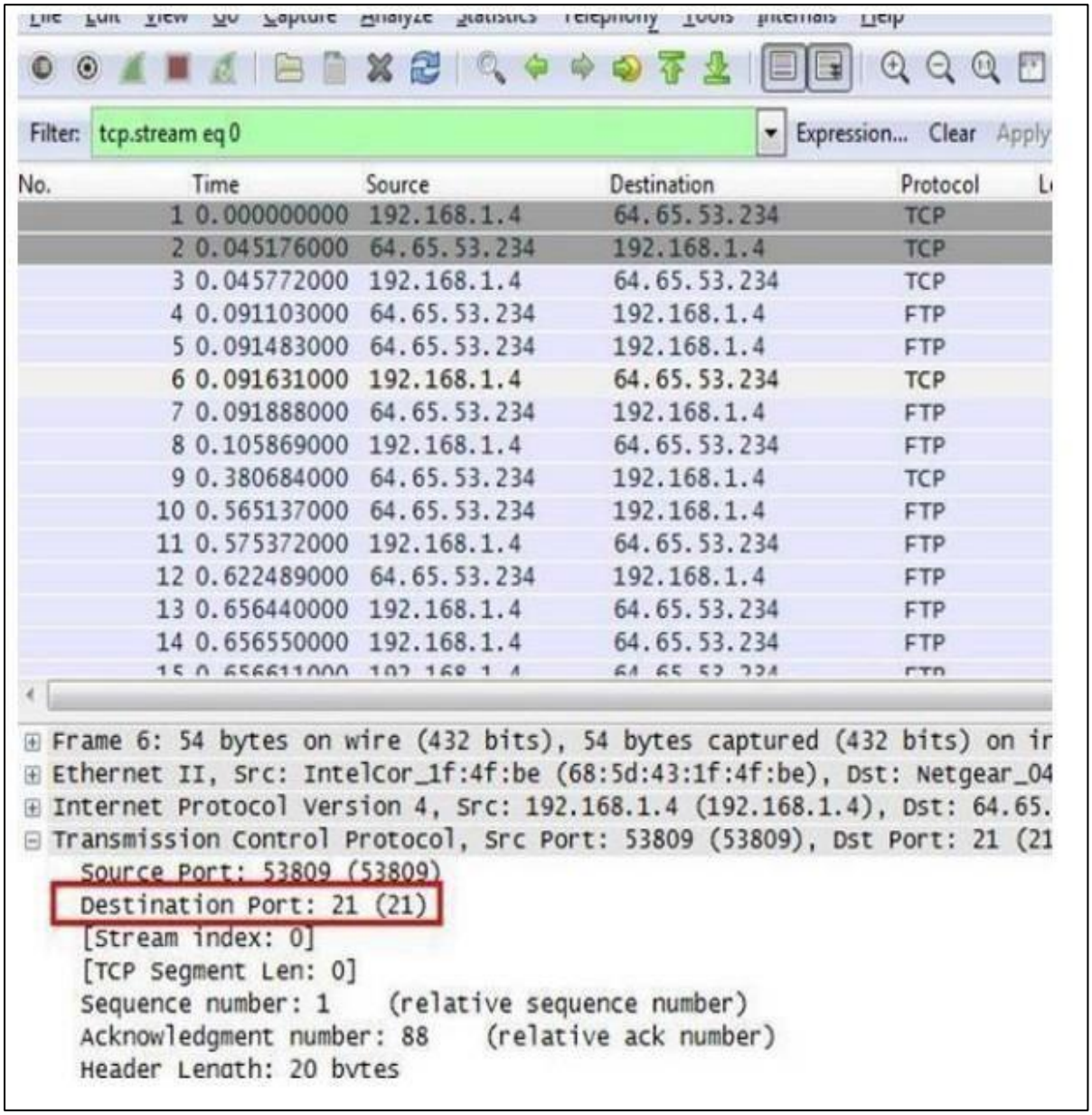
Which trace illustrates implicit FTPS?

Answer: challengeftp1.pcapng, implicit FTPS is a secure connection and it runs on port 990

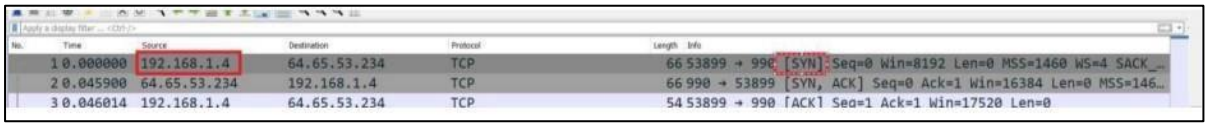


Which trace illustrates explicit FTPS?

Answer: challengeftp2.pcapng (explicit FTPS runs on port 21)

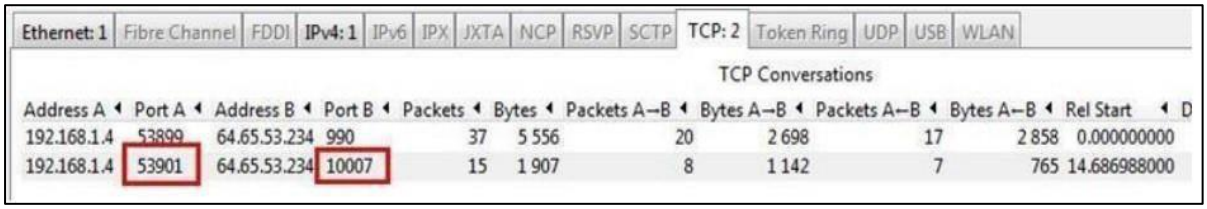


What IP address initiated the data connections in the trace file? Answer: 192.168.1.4



What port numbers are used for the data connection in each trace file?

Answer: 53901-10007

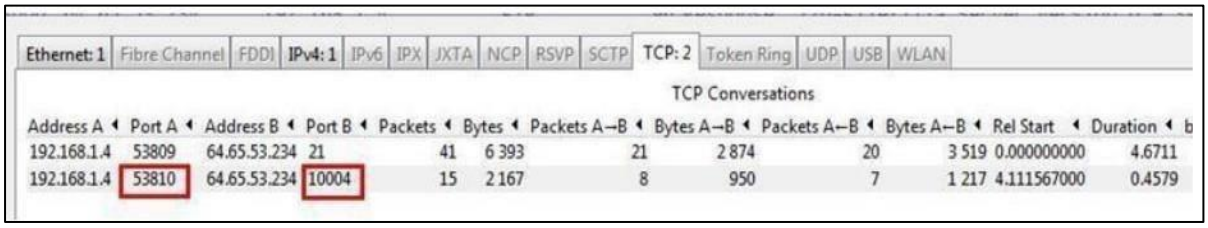


Ethernet: 1 | Fibre Channel | FDDI | IPv4: 1 | IPv6 | IPX | JXTA | NCP | RSVP | SCTP | TCP: 2 | Token Ring | UDP | USB | WLAN

TCP Conversations

Address A	Port A	Address B	Port B	Packets	Bytes	Packets A→B	Bytes A→B	Packets A←B	Bytes A←B	Rel Start	D
192.168.1.4	53899	64.65.53.234	990	37	5 556	20	2 698	17	2 858	0.000000000	
192.168.1.4	53901	64.65.53.234	10007	15	1 907	8	1 142	7	765	14.686988000	

Answer: 53810 – 10004



Ethernet: 1 | Fibre Channel | FDDI | IPv4: 1 | IPv6 | IPX | JXTA | NCP | RSVP | SCTP | TCP: 2 | Token Ring | UDP | USB | WLAN

TCP Conversations

Address A	Port A	Address B	Port B	Packets	Bytes	Packets A→B	Bytes A→B	Packets A←B	Bytes A←B	Rel Start	Duration	b
192.168.1.4	53809	64.65.53.234	21	41	6 393	21	2 874	20	3 519	0.000000000	4.6711	
192.168.1.4	53810	64.65.53.234	10004	15	2 167	8	950	7	1 217	4.111567000	0.4579	

OUCH! TRACE FILE: challengeattack.pcapng

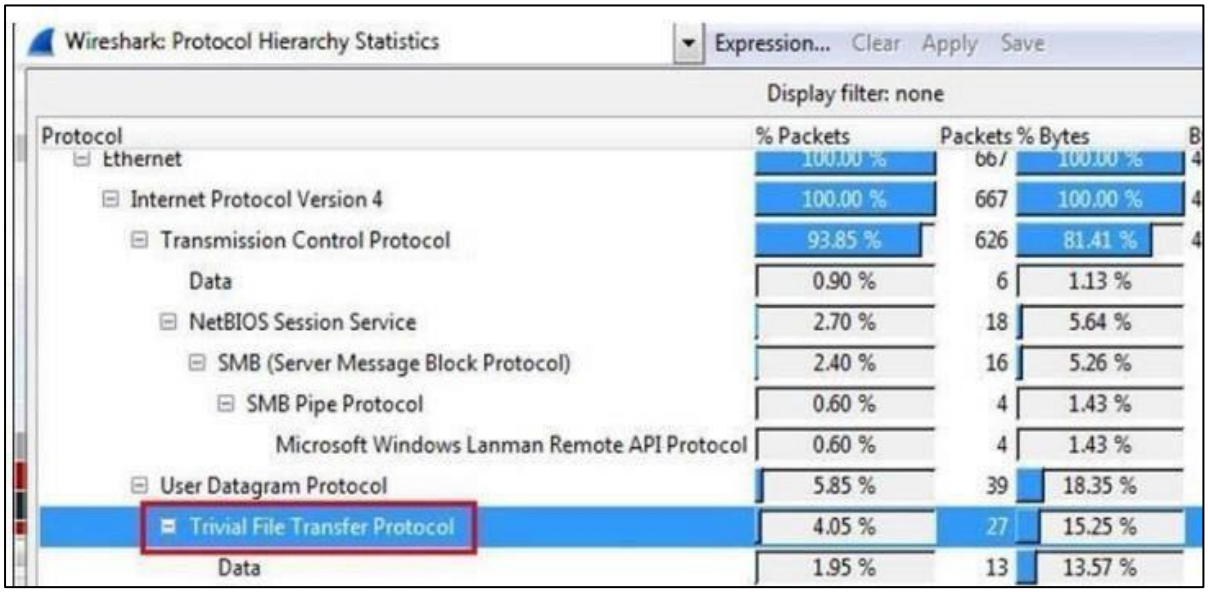
BACKGROUND: These capture files were taken from a network that was experiencing a "zero- day" attack and was completely overwhelmed. It is also reported that some of the nodes within the network appear to be unable to update their antivirus/security software. The Network Administrator has given you this file that contains what he considers "suspicious" behavior and has asked you to help. The Administrator can tell you that 141.157.228.12 is a server and that 10.1.1.31 is a client machine.

QUESTIONS:

What file transfer application is seen in this trace file?

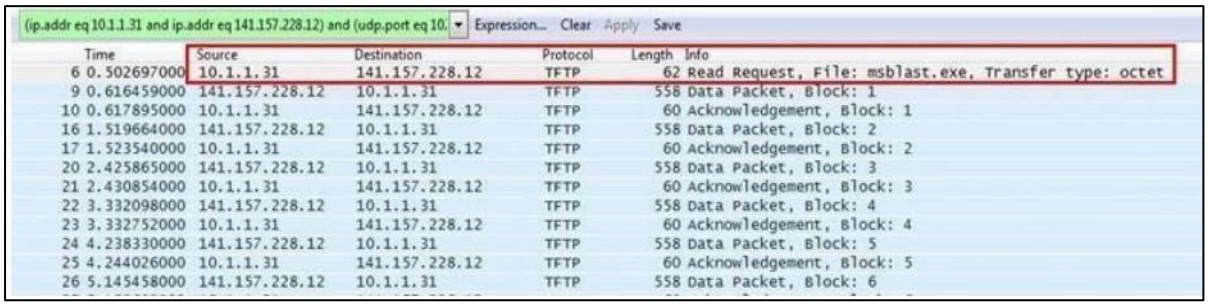
Ans: Trivial File Transfer Protocol

Go to Statistics and then select Protocol Hierarchy which will show all protocols used in this trace file.



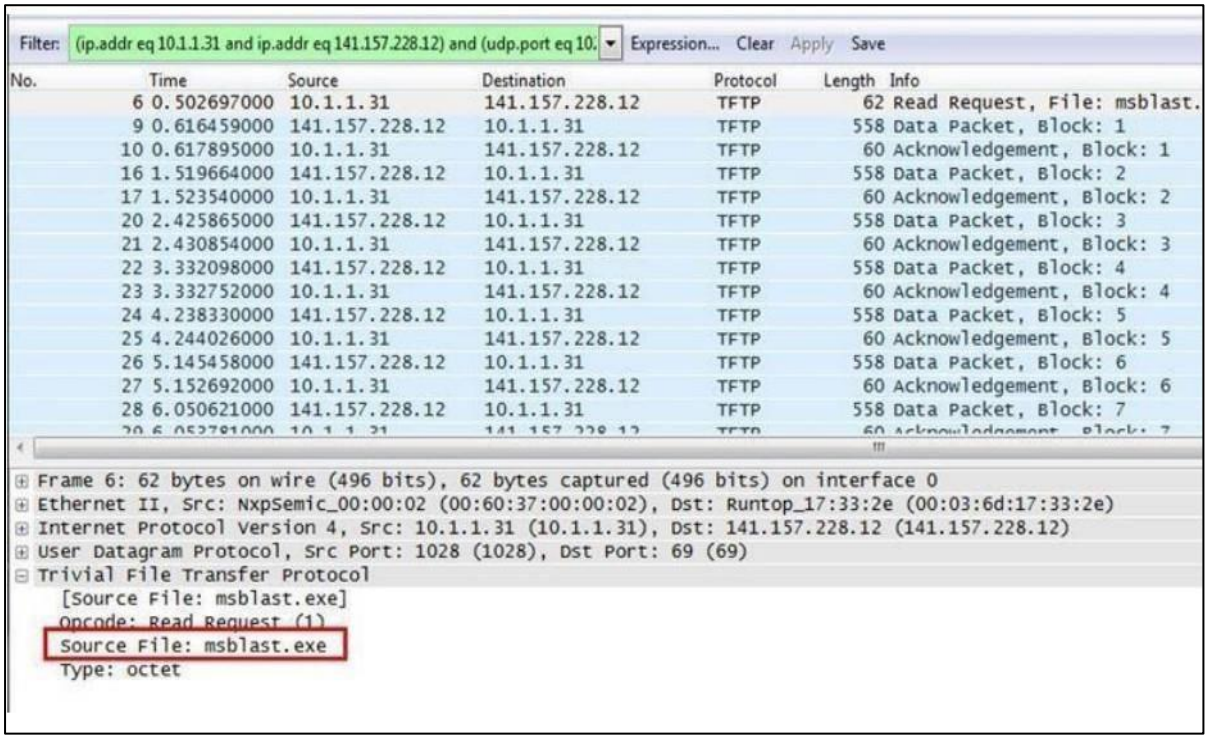
What is the IP address of the host that is receiving the file?

Answer: 10.1.1.31



What is the name of the file that is being transferred?

Answer: mblast.exe



DNS TROUBLE TRACE FILE: challengednstrouble.pcapng

BACKGROUND: After a maintenance window on the day before, when several servers had been upgraded to a newer operating system, a lot of trouble tickets have come in.

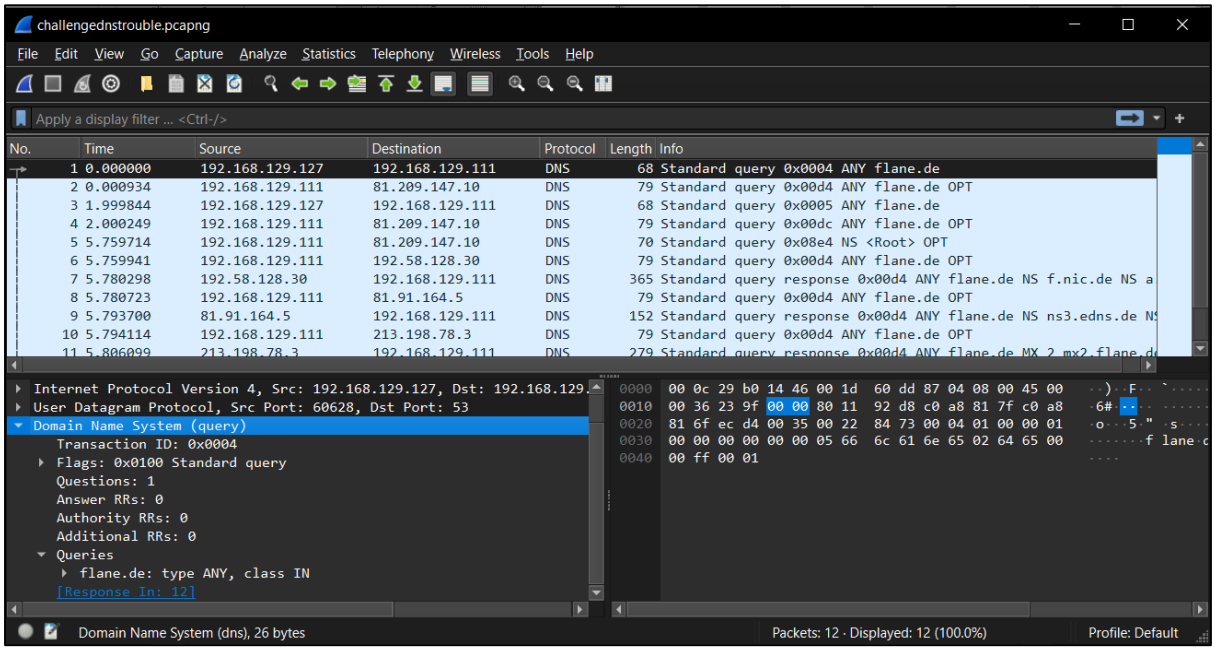
Users complain that connecting to web sites and other services takes a long time now, especially when connecting for the first time. A quick check on all relevant switches, routers and servers reveals no bottlenecks in CPU, memory or disk I/O, so of course the tickets are handed over to the network guys – it must be the network, right? Finally, one of the network engineers comes to you and asks you to help him with analyzing a trace he took. He suspects that there is something wrong with the DNS name resolution, but

even after filtering away most of the other stuff he can't put his finger on it. Can you take a look at his trace to find out what happened and if this is a network problem at all?

QUESTIONS:

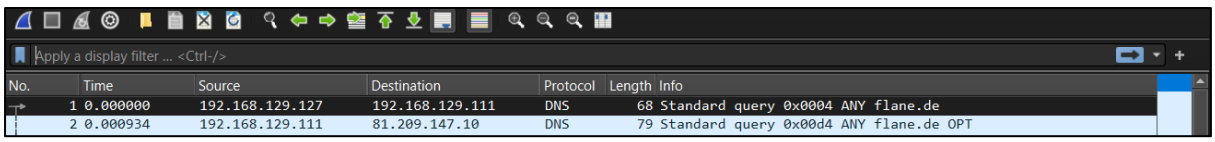
What FQDN is the client attempting to resolve?

Answer: flane.de



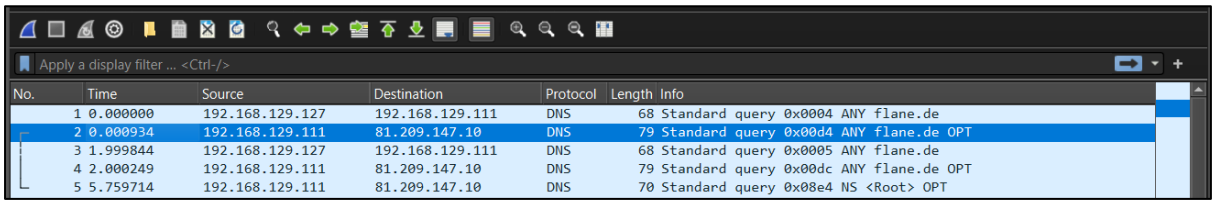
To what IP address is the first recursive DNS query sent?

Ans: 192.168.129.111.



To what IP address is the second recursive DNS query sent?

Answer: 81.209.147.10

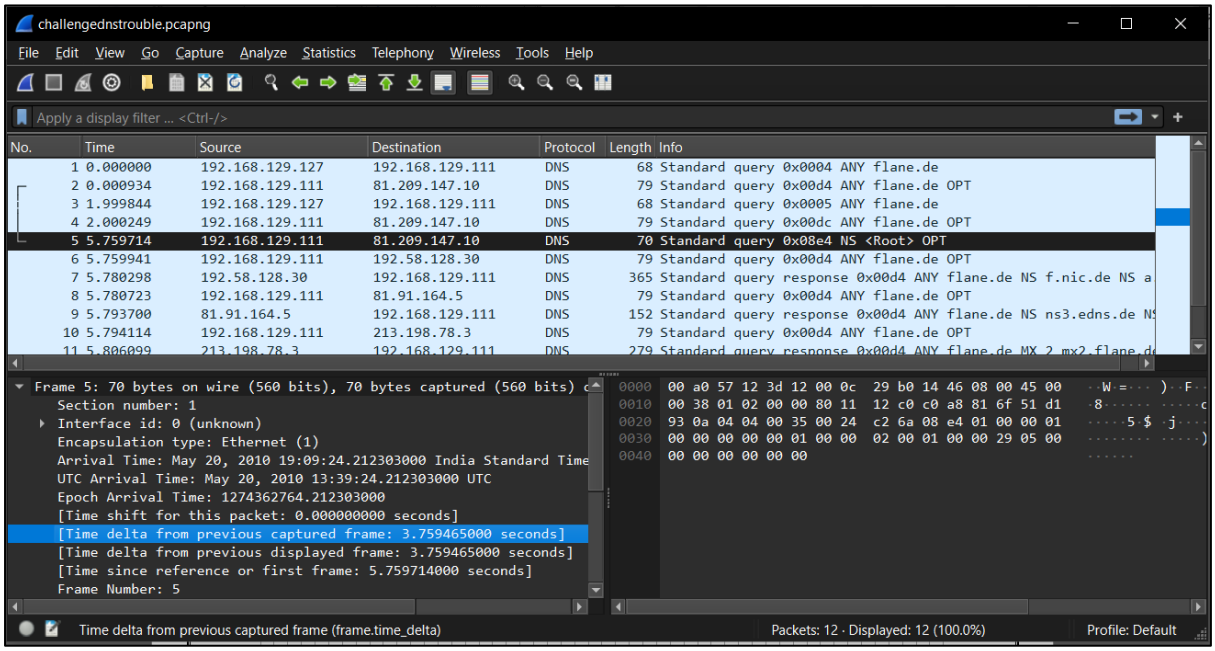


The trace file includes authoritative DNS servers responsible for whattop level country code domain?

Answer: .de is the country code top-level domain (ccTLD) for Federal Republic of Germany

What is the IP address of the host that is responsible for the longdelay in resolving the host name?

Answer: 81.209.147.10

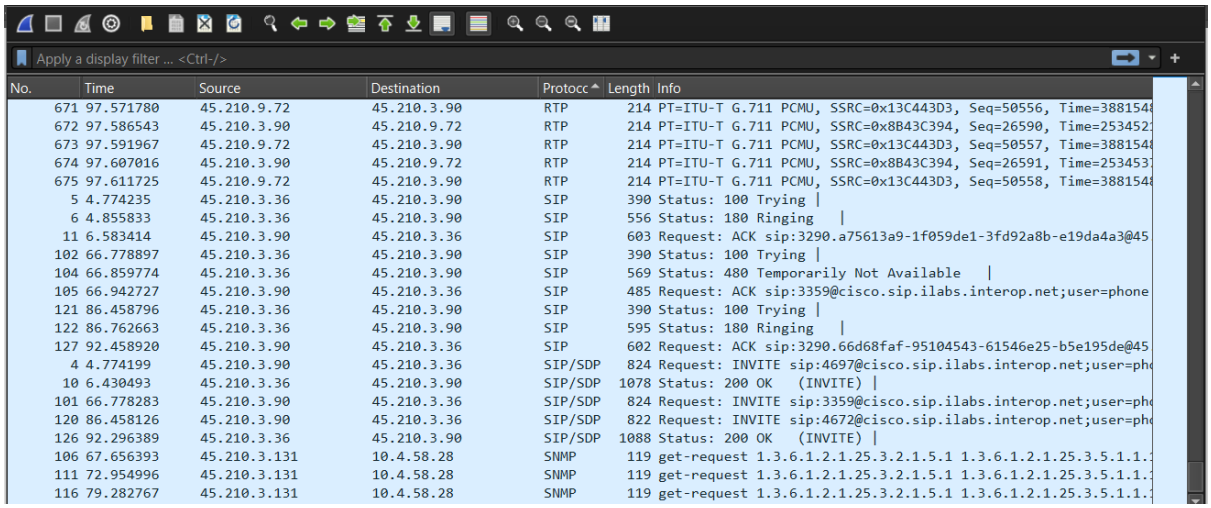


VOIP RECONSTRUCTION TRACE FILES: challengevoip.pcapng BACKGROUND: This captured file was collected from a recently installed VoIP network that is experiencing performance issues, and you have been asked to evaluate it and recommend corrective action.

QUESTIONS:

What three UDP-based protocols are used for the VoIP call and call setup?

Answer: SIP, SDP, RTP, SNMP

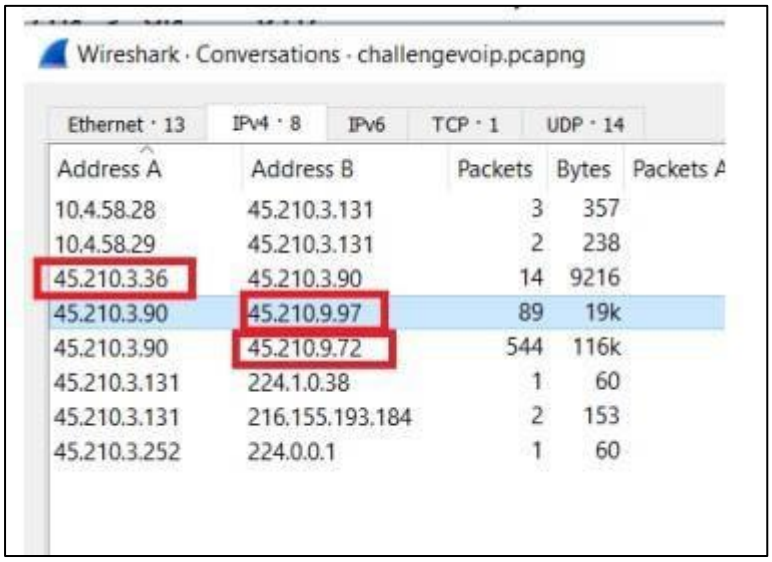


Apply a display filter ... <Ctrl-/>

No.	Time	Source	Destination	Protocc	Length	Info
671	97.571780	45.210.9.72	45.210.3.90	RTP	214	PT=ITU-T G.711 PCMU, SSRC=0x13C443D3, Seq=50556, Time=388154
672	97.586543	45.210.3.90	45.210.9.72	RTP	214	PT=ITU-T G.711 PCMU, SSRC=0x8B43C394, Seq=26590, Time=253452
673	97.591967	45.210.9.72	45.210.3.90	RTP	214	PT=ITU-T G.711 PCMU, SSRC=0x13C443D3, Seq=50557, Time=388154
674	97.607016	45.210.3.90	45.210.9.72	RTP	214	PT=ITU-T G.711 PCMU, SSRC=0x8B43C394, Seq=26591, Time=253453
675	97.611725	45.210.9.72	45.210.3.90	RTP	214	PT=ITU-T G.711 PCMU, SSRC=0x13C443D3, Seq=50558, Time=388154
5	4.774235	45.210.3.36	45.210.3.90	SIP	390	Status: 100 Trying |
6	4.855833	45.210.3.36	45.210.3.90	SIP	556	Status: 180 Ringing |
11	6.583414	45.210.3.90	45.210.3.36	SIP	603	Request: ACK sip:3290.a75613a9-1f059de1-3fd92a8b-e19da4a3@45
102	66.778897	45.210.3.36	45.210.3.90	SIP	390	Status: 100 Trying |
104	66.859774	45.210.3.36	45.210.3.90	SIP	569	Status: 480 Temporarily Not Available |
105	66.942727	45.210.3.90	45.210.3.36	SIP	485	Request: ACK sip:3359@cisco.sip.ilabs.interop.net;user=phone
121	86.458796	45.210.3.36	45.210.3.90	SIP	390	Status: 100 Trying |
122	86.762663	45.210.3.36	45.210.3.90	SIP	595	Status: 180 Ringing |
127	92.458920	45.210.3.90	45.210.3.36	SIP	602	Request: ACK sip:3290.66d68faf-95104543-61546e25-b5e195de@45
4	4.774199	45.210.3.90	45.210.3.36	SIP/SDP	824	Request: INVITE sip:4697@cisco.sip.ilabs.interop.net;user=ph
10	6.430493	45.210.3.36	45.210.3.90	SIP/SDP	1078	Status: 200 OK (INVITE) |
101	66.778283	45.210.3.90	45.210.3.36	SIP/SDP	824	Request: INVITE sip:3359@cisco.sip.ilabs.interop.net;user=ph
120	86.458126	45.210.3.90	45.210.3.36	SIP/SDP	822	Request: INVITE sip:4672@cisco.sip.ilabs.interop.net;user=ph
126	92.296389	45.210.3.36	45.210.3.90	SIP/SDP	1088	Status: 200 OK (INVITE) |
106	67.656393	45.210.3.131	10.4.58.28	SNMP	119	get-request 1.3.6.1.2.1.25.3.2.1.5.1 1.3.6.1.2.1.25.3.5.1.1.1
111	72.954996	45.210.3.131	10.4.58.28	SNMP	119	get-request 1.3.6.1.2.1.25.3.2.1.5.1 1.3.6.1.2.1.25.3.5.1.1.1
116	79.282767	45.210.3.131	10.4.58.28	SNMP	119	get-request 1.3.6.1.2.1.25.3.2.1.5.1 1.3.6.1.2.1.25.3.5.1.1.1

With what three IP addresses is 45.210.3.90 communicating?

Answer: 45.210.3.36, 45.210.3.97, 45.210.3.72



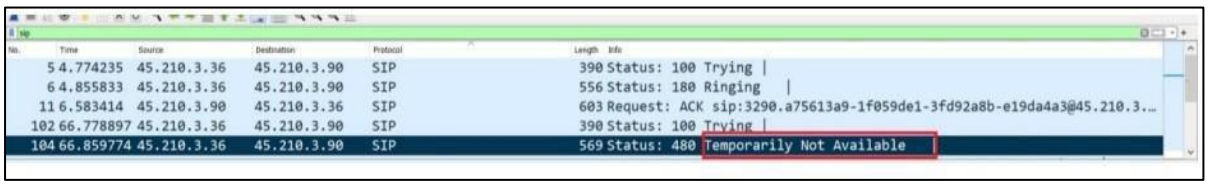
Wireshark · Conversations · challengevoip.pcapng

Ethernet · 13 | IPv4 · 8 | IPv6 | TCP · 1 | UDP · 14

Address A	Address B	Packets	Bytes	Packets A
10.4.58.28	45.210.3.131	3	357	
10.4.58.29	45.210.3.131	2	238	
45.210.3.36	45.210.3.90	14	9216	
45.210.3.90	45.210.9.97	89	19k	
45.210.3.90	45.210.9.72	544	116k	
45.210.3.131	224.1.0.38	1	60	
45.210.3.131	216.155.193.184	2	153	
45.210.3.252	224.0.0.1	1	60	

What SIP error code is seen in this trace file?

Answer: Error code 480



No.	Time	Source	Destination	Protocol	Length	Info
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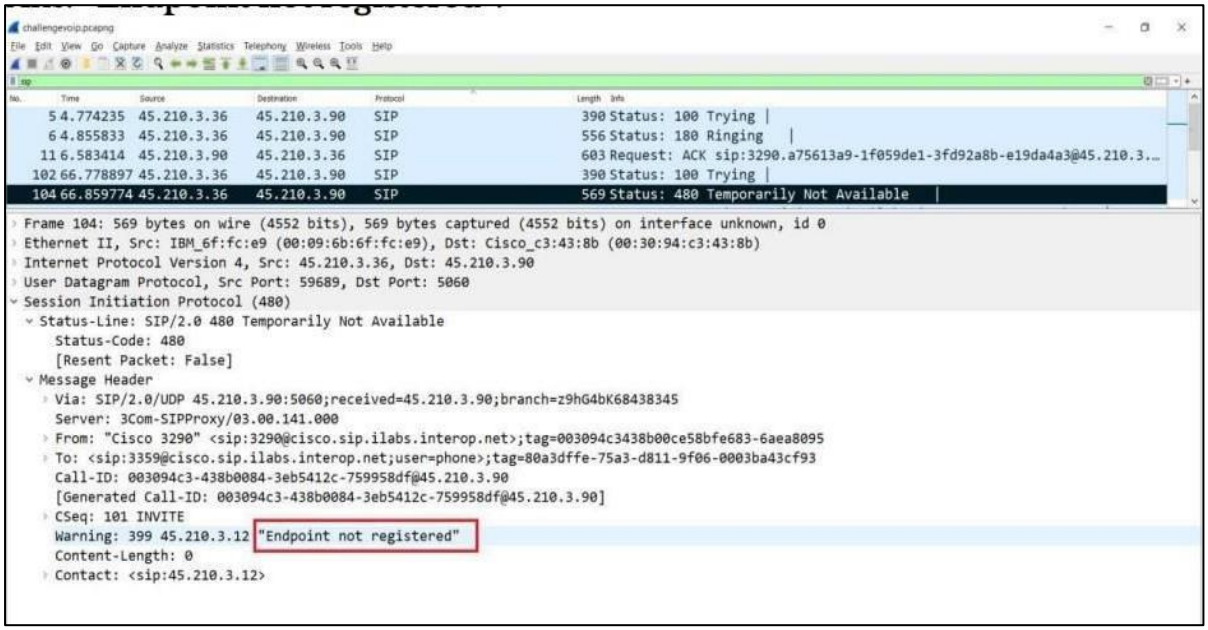
6	4.855833	45.210.3.36	45.210.3.90	SIP	556	Status: 180 Ringing |
11	6.583414	45.210.3.90	45.210.3.36	SIP	603	Request: ACK sip:3290.a75613a9-1f059de1-3fd92a8b-e19da4a3@45.210.3...
102	66.778897	45.210.3.36	45.210.3.90	SIP	390	Status: 100 Trying |
104	66.859774	45.210.3.36	45.210.3.90	SIP	569	Status: 480 Temporarily Not Available |

What is the stated cause of this SIP error?

Ans: “Endpoint not registered”.



BOY SCOUT TRACE FILES: challengeboyscout.pcapng

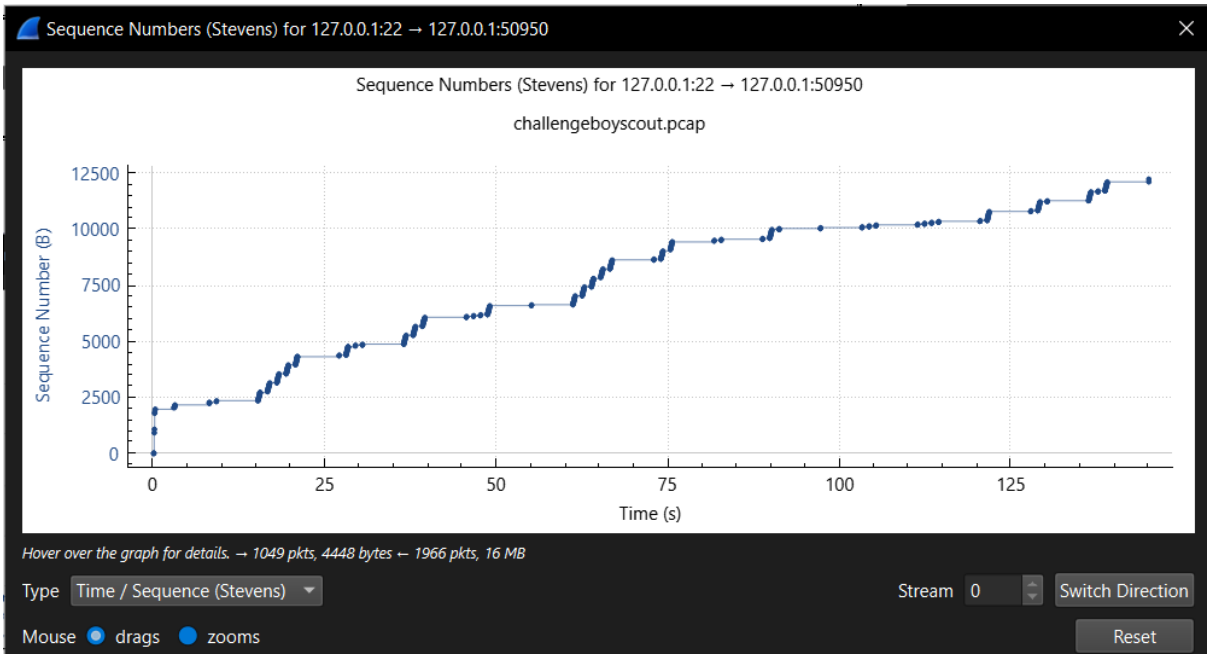
BACKGROUND: Information leaks from all sorts of place

QUESTIONS:

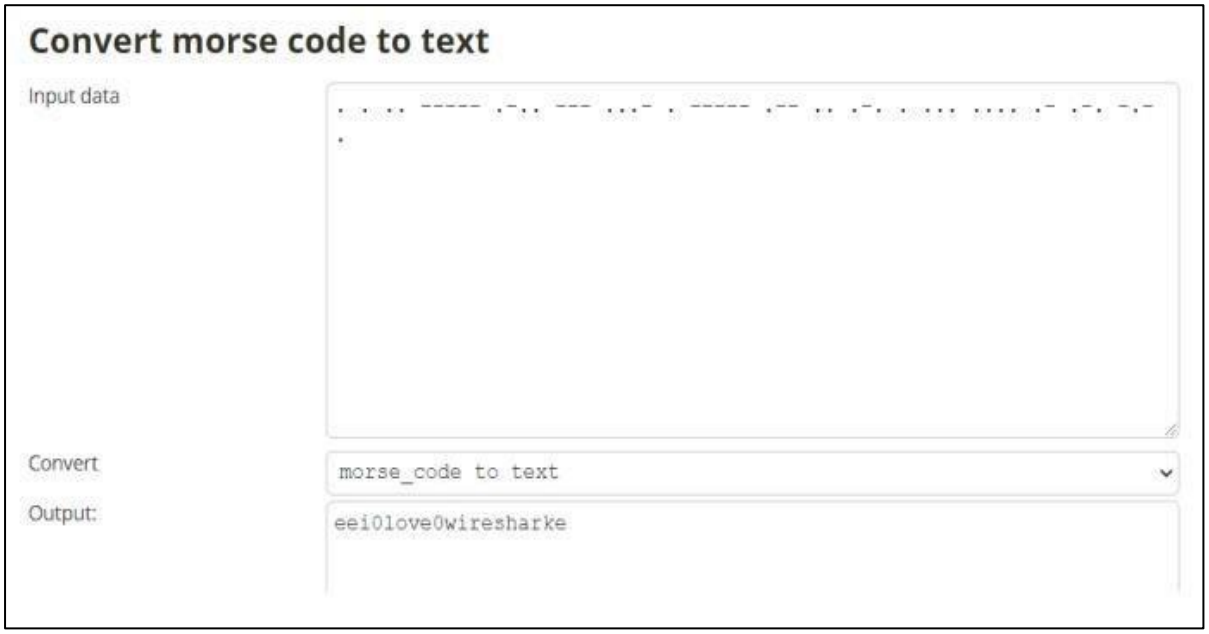
1. What is the secret message?

Answer: eei0love0wiresharke

Analysis:Select Statistics > TCP StreamGraph > TCP Sequence Graph (Stevens).



For decoding the Morse code, we used an online Morse code decoder.



Conclusion:

Thus, from this experiment we used Wireshark to analyze the protocol used and frames of each protocol, applied filters to find out the information being send, downloaded files
that are sent as HTTP Objects to check its content, decoded secret messages and other challenges