

SHETH L.U.J. AND SIR M.V. COLLEGE

SUBJECT: Data Analysis with R

Aim: Reshaping data using pivot_longer() and pivot_wider() (R)

```
> library(dplyr)
> library(tidyverse)
> # Read data and add a GameID for tracking rows
> df <- read_csv("vgsales.csv", na.strings = c("", "NA")) %>%
+ mutate(GameID = row_number()) %>%
+ select(GameID, Name, Genre, NA_Sales, EU_Sales, JP_Sales, Other_Sales)
> print("--- 1. Original wide data ---")
[1] "--- 1. Original wide data ---"
> print(head(df))
# A tibble: 6 x 7
  GameID Name          Genre NA_Sales EU_Sales JP_Sales Other_Sales
  <int> <chr>          <chr> <dbl> <dbl> <dbl> <dbl>
1     1 wii sports      Sports 41.49 29.02 3.77 8.46
2     2 Super Mario Bros. Platform 29.08 3.58 6.81 0.77
3     3 Mario kart wii    Racing 15.85 12.88 3.79 3.31
4     4 wii sports Resort Sports 15.75 11.01 3.28 2.96
5     5 Pokemon Red/Pokemon Blue Role-Playing 11.27 8.89 10.22 1.00
6     6 Tetris          Puzzle 23.20 2.26 4.22 0.58

> #####
> long_df <- df %>%
+ pivot_longer(
+   cols = c(NA_Sales, EU_Sales, JP_Sales, Other_Sales),
+   names_to = "Region",
+   values_to = "Sales"
+ )
> print("--- 2. Long Format (pivot_longer) ---")
[1] "--- 2. Long Format (pivot_longer) ---"
> #####
> wide_df <- long_df %>%
+ pivot_wider(
+   names_from = Region,
+   values_from = Sales
+ )
> print("--- 3. Wide Format (pivot_wider) ---")
[1] "--- 3. Wide Format (pivot_wider) ---"
> print(head(wide_df))
# A tibble: 6 x 7
  GameID Name          Genre NA_Sales EU_Sales JP_Sales Other_Sales
  <int> <chr>          <chr> <dbl> <dbl> <dbl> <dbl>
1     1 wii sports      Sports 41.5 29.0 3.77 8.46
2     2 Super Mario Bros. Platform 29.1 3.58 6.81 0.77
3     3 Mario kart wii    Racing 15.8 12.9 3.79 3.31
4     4 wii sports Resort Sports 15.8 11.0 3.28 2.96
5     5 Pokemon Red/Pokemon Blue Role-Playing 11.3 8.89 10.2 1
6     6 Tetris          Puzzle 23.2 2.26 4.22 0.58

> #####
> df_clean <- df %>%
+ mutate(Genre = ifelse(is.na(Genre), "unknown", Genre))
> genre_pivot <- df_clean %>%
+ select(GameID, Genre, NA_Sales) %>%
+ pivot_wider(
+   names_from = Genre,
+   values_from = NA_Sales
+ )
> print("--- 4. Genre Pivot (Spreading Genres) ---")
[1] "--- 4. Genre Pivot (Spreading Genres) ---"
> print(head(genre_pivot))
# A tibble: 6 x 13
  GameID Sports Platform Racing 'Role-Playing' Puzzle Misc Shooter Simulation Action Fighting Adventure Strategy
  <int> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl> <dbl>
1     1 41.5 NA NA NA NA NA NA NA NA NA NA NA
2     2 NA 29.1 NA NA NA NA NA NA NA NA NA NA
3     3 NA NA 15.8 NA NA NA NA NA NA NA NA NA
4     4 15.8 NA NA NA NA NA NA NA NA NA NA NA
5     5 NA NA NA 11.3 NA NA NA NA NA NA NA NA NA
6     6 NA NA NA NA 23.2 NA NA NA NA NA NA NA NA
```

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The screenshot shows the RStudio interface with a data frame containing game sales information. The data frame has columns: GameID, Name, Genre, NA_Sales, EU_Sales, JP_Sales, and Other_Sales. The data is sorted by GameID.

| GameID | Name | Genre | NA_Sales | EU_Sales | JP_Sales | Other_Sales |
|--------|--|--------------|----------|----------|----------|-------------|
| 1 | Wii Sports | Sports | 41.49 | 29.02 | 3.77 | 8.46 |
| 2 | Super Mario Bros. | Platform | 29.08 | 3.58 | 6.81 | 0.77 |
| 3 | Mario Kart Wii | Racing | 15.85 | 12.88 | 3.79 | 3.31 |
| 4 | Wii Sports Resort | Sports | 15.75 | 11.01 | 3.28 | 2.96 |
| 5 | Pokemon Red/Pokemon Blue | Role-Playing | 11.27 | 8.89 | 10.22 | 1.00 |
| 6 | Tetris | Puzzle | 23.20 | 2.26 | 4.22 | 0.58 |
| 7 | New Super Mario Bros. | Platform | 11.38 | 9.23 | 6.50 | 2.90 |
| 8 | Wii Play | Misc | 14.03 | 9.20 | 2.93 | 2.85 |
| 9 | New Super Mario Bros. Wii | Platform | 14.59 | 7.06 | 4.70 | 2.26 |
| 10 | Duck Hunt | Shooter | 26.93 | 0.63 | 0.28 | 0.47 |
| 11 | Nintendogs | Simulation | 9.07 | 11.00 | 1.93 | 2.75 |
| 12 | Mario Kart DS | Racing | 9.81 | 7.57 | 4.13 | 1.92 |
| 13 | Pokemon Gold/Pokemon Silver | Role-Playing | 9.00 | 6.18 | 7.20 | 0.71 |
| 14 | Wii Fit | Sports | 8.94 | 8.03 | 3.60 | 2.15 |
| 15 | Wii Fit Plus | Sports | 9.09 | 8.59 | 2.53 | 1.79 |
| 16 | Kinect Adventures! | Misc | 14.97 | 4.94 | 0.24 | 1.67 |
| 17 | Grand Theft Auto V | Action | 7.01 | 9.27 | 0.97 | 4.14 |
| 18 | Grand Theft Auto: San Andreas | Action | 9.43 | 0.40 | 0.41 | 10.57 |
| 19 | Super Mario World | Platform | 12.78 | 3.75 | 3.54 | 0.55 |
| 20 | Brain Age: Train Your Brain in Minutes a Day | Misc | 4.75 | 9.26 | 4.16 | 2.05 |
| 21 | Pokemon Diamond/Pokemon Pearl | Role-Playing | 6.42 | 4.52 | 6.04 | 1.37 |
| 22 | Super Mario Land | Platform | 10.83 | 2.71 | 4.18 | 0.42 |
| 23 | Super Mario Bros. 3 | Platform | 9.54 | 3.44 | 3.84 | 0.46 |
| 24 | Grand Theft Auto V | Action | 9.63 | 5.31 | 0.06 | 1.38 |

The screenshot shows the RStudio interface with a data frame containing game sales information. The data frame has columns: GameID, Name, Genre, Region, and Sales. The data is sorted by GameID.

| GameID | Name | Genre | Region | Sales |
|--------|--------------------------|--------------|-------------|-------|
| 1 | Wii Sports | Sports | NA_Sales | 41.49 |
| 2 | Wii Sports | Sports | EU_Sales | 29.02 |
| 3 | Wii Sports | Sports | JP_Sales | 3.77 |
| 4 | Wii Sports | Sports | Other_Sales | 8.46 |
| 5 | Super Mario Bros. | Platform | NA_Sales | 29.08 |
| 6 | Super Mario Bros. | Platform | EU_Sales | 3.58 |
| 7 | Super Mario Bros. | Platform | JP_Sales | 6.81 |
| 8 | Super Mario Bros. | Platform | Other_Sales | 0.77 |
| 9 | Mario Kart Wii | Racing | NA_Sales | 15.85 |
| 10 | Mario Kart Wii | Racing | EU_Sales | 12.88 |
| 11 | Mario Kart Wii | Racing | JP_Sales | 3.79 |
| 12 | Mario Kart Wii | Racing | Other_Sales | 3.31 |
| 13 | Wii Sports Resort | Sports | NA_Sales | 15.75 |
| 14 | Wii Sports Resort | Sports | EU_Sales | 11.01 |
| 15 | Wii Sports Resort | Sports | JP_Sales | 3.28 |
| 16 | Wii Sports Resort | Sports | Other_Sales | 2.96 |
| 17 | Pokemon Red/Pokemon Blue | Role-Playing | NA_Sales | 11.27 |
| 18 | Pokemon Red/Pokemon Blue | Role-Playing | EU_Sales | 8.89 |
| 19 | Pokemon Red/Pokemon Blue | Role-Playing | JP_Sales | 10.22 |
| 20 | Pokemon Red/Pokemon Blue | Role-Playing | Other_Sales | 1.00 |
| 21 | Tetris | Puzzle | NA_Sales | 23.20 |
| 22 | Tetris | Puzzle | EU_Sales | 2.26 |
| 23 | Tetris | Puzzle | JP_Sales | 4.22 |
| 24 | Tetris | Puzzle | Other_Sales | 0.58 |

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The top screenshot shows the R Studio interface with a data frame containing 24 rows and 7 columns. The columns are: GameID, Name, Genre, NA_Sales, EU_Sales, JP_Sales, and Other_Sales. The data is sorted by GameID. The bottom screenshot shows the same data frame with columns: GameID, Sports, Platform, Racing, Role-Playing, Puzzle, Misc, Shooter, Simulation, Action, Fighting, Adventure, and Strategy. The data is sorted by GameID. The console shows the command `view(wide_df)` and the output is displayed in the viewer pane.

| GameID | Name | Genre | NA_Sales | EU_Sales | JP_Sales | Other_Sales |
|--------|--|--------------|----------|----------|----------|-------------|
| 1 | Wii Sports | Sports | 41.49 | 29.02 | 3.77 | 8.46 |
| 2 | Super Mario Bros. | Platform | 29.08 | 3.58 | 6.81 | 0.77 |
| 3 | Mario Kart Wii | Racing | 15.85 | 12.88 | 3.79 | 3.31 |
| 4 | Wii Sports Resort | Sports | 15.75 | 11.01 | 3.28 | 2.96 |
| 5 | Pokemon Red/Pokemon Blue | Role-Playing | 11.27 | 8.89 | 10.22 | 1.00 |
| 6 | Tetris | Puzzle | 23.20 | 2.26 | 4.22 | 0.58 |
| 7 | New Super Mario Bros. | Platform | 11.38 | 9.23 | 6.50 | 2.90 |
| 8 | Wii Play | Misc | 14.03 | 9.20 | 2.93 | 2.85 |
| 9 | New Super Mario Bros. Wii | Platform | 14.59 | 7.06 | 4.70 | 2.26 |
| 10 | Duck Hunt | Shooter | 26.93 | 0.63 | 0.28 | 0.47 |
| 11 | Nintendogs | Simulation | 9.07 | 11.00 | 1.93 | 2.75 |
| 12 | Mario Kart DS | Racing | 9.81 | 7.57 | 4.13 | 1.92 |
| 13 | Pokemon Gold/Pokemon Silver | Role-Playing | 9.00 | 6.18 | 7.20 | 0.71 |
| 14 | Wii Fit | Sports | 8.94 | 8.03 | 3.60 | 2.15 |
| 15 | Wii Fit Plus | Sports | 9.09 | 8.59 | 2.53 | 1.79 |
| 16 | Kinect Adventures! | Misc | 14.97 | 4.94 | 0.24 | 1.67 |
| 17 | Grand Theft Auto V | Action | 7.01 | 9.27 | 0.97 | 4.14 |
| 18 | Grand Theft Auto: San Andreas | Action | 9.43 | 0.40 | 0.41 | 10.57 |
| 19 | Super Mario World | Platform | 12.78 | 3.75 | 3.54 | 0.55 |
| 20 | Brain Age: Train Your Brain in Minutes a Day | Misc | 4.75 | 9.26 | 4.16 | 2.05 |
| 21 | Pokemon Diamond/Pokemon Pearl | Role-Playing | 6.42 | 4.52 | 6.04 | 1.37 |
| 22 | Super Mario Land | Platform | 10.83 | 2.71 | 4.18 | 0.42 |
| 23 | Super Mario Bros. 3 | Platform | 9.54 | 3.44 | 3.84 | 0.46 |
| 24 | Grand Theft Auto V | Action | 9.63 | 5.31 | 0.06 | 1.38 |

The bottom screenshot shows the R Studio interface with a data frame containing 24 rows and 13 columns. The columns are: GameID, Sports, Platform, Racing, Role-Playing, Puzzle, Misc, Shooter, Simulation, Action, Fighting, Adventure, and Strategy. The data is sorted by GameID. The console shows the command `view(long_df)` and the output is displayed in the viewer pane.

| GameID | Sports | Platform | Racing | Role-Playing | Puzzle | Misc | Shooter | Simulation | Action | Fighting | Adventure | Strategy |
|--------|--------|----------|--------|--------------|--------|-------|---------|------------|--------|----------|-----------|----------|
| 1 | 1 | 41.49 | NA | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 2 | 2 | NA | 29.08 | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 3 | 3 | NA | 15.85 | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 4 | 4 | 15.75 | NA | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 5 | 5 | NA | NA | 11.27 | NA | NA | NA | NA | NA | NA | NA | NA |
| 6 | 6 | NA | NA | NA | 23.20 | NA | NA | NA | NA | NA | NA | NA |
| 7 | 7 | NA | 11.38 | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 8 | 8 | NA | NA | NA | NA | 14.03 | NA | NA | NA | NA | NA | NA |
| 9 | 9 | NA | 14.59 | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 10 | 10 | NA | NA | NA | NA | NA | 26.93 | NA | NA | NA | NA | NA |
| 11 | 11 | NA | NA | NA | NA | NA | NA | 9.07 | NA | NA | NA | NA |
| 12 | 12 | NA | NA | 9.81 | NA | NA | NA | NA | NA | NA | NA | NA |
| 13 | 13 | NA | NA | NA | 9.00 | NA | NA | NA | NA | NA | NA | NA |
| 14 | 14 | 8.94 | NA | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 15 | 15 | 9.09 | NA | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 16 | 16 | NA | NA | NA | NA | 14.97 | NA | NA | NA | NA | NA | NA |
| 17 | 17 | NA | NA | NA | NA | NA | NA | 7.01 | NA | NA | NA | NA |
| 18 | 18 | NA | NA | NA | NA | NA | NA | 9.43 | NA | NA | NA | NA |
| 19 | 19 | NA | 12.78 | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 20 | 20 | NA | NA | NA | NA | 4.75 | NA | NA | NA | NA | NA | NA |
| 21 | 21 | NA | NA | NA | 6.42 | NA | NA | NA | NA | NA | NA | NA |
| 22 | 22 | NA | 10.83 | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 23 | 23 | NA | 9.54 | NA | NA | NA | NA | NA | NA | NA | NA | NA |
| 24 | 24 | NA | NA | NA | NA | NA | NA | 9.63 | NA | NA | NA | NA |